John Carlo N. Camara

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Technical Skills

- **Frontend**: HTML5, CSS3, JavaScript, TypeScript, PHP, Dart, TailwindCSS, SASS, Next.js, Flutter, Figma
- **Backend**: Node.js, Express.js, Prisma
- **Databases**: MySQL, PostgreSQL, MongoDB, Firebase, Redis
- **Tools**: Vercel, Netlify, Git, GitHub

Experience

Freelance Web Developer | 2023 – Present
- Developed responsive websites and web applications using HTML5, CSS3, JavaScript, and TypeScript.
- Utilized frameworks and libraries such as Next.js, Node.js, and Express.js to build dynamic applications.
- Implemented user authentication, database integration, and RESTful API services.
- Deployed applications on platforms such as Vercel and Netlify, ensuring high availability and performance.
- Provided ongoing maintenance and updates to existing projects, addressing bugs and implementing new features.

Education

BS Information Technology at Cavite State University Bacoor Campus | September 2022 – 2025 (Expected)
BS Information Technology at National University (PH) | August 2021 - August 2022
- First and Third semester Dean's lister

Senior High (TVL – ICT) at AMA Computer College Las Piñas | 2019 - 2021
- Graduated with High Honors

Projects

U Do Note | 2023-2024
A note-taking app that incorporates **OPENAI API** to suggest the best learning method for each note of the user and provides analytics for their performance to help them see what they need to improve.
- Developed using **Flutter, Firebase, and OpenAI API**
- Successfully deployed on the Play Store.
- Completed as an undergraduate capstone project

PCSO Lotto API | 2024
A web scraping application designed to automate daily retrieval of PCSO lotto draw results. The system leverages efficient data handling and deployment for consistent performance.
- Built using Node.js, Express, Cheerio, and Redis for optimized scraping and caching.
- Containerized with Docker and deployed on Render for scalability and reliability.
- Implements a RESTful API structure for seamless data integration with external applications.

Filler Hunter | 2023
Developed with the primary purpose of helping not only myself but also other individuals effortlessly identify filler episodes in anime series, thereby enhancing the overall viewing experience for anime enthusiasts.
- Built with **Javascript** and **Inquirer.js**
- Uses web-scraping to get the filler episodes of an anime

Student Information Management System | 2023
A small information system for our subject, System Integration and Architecture, which was given 1 week and 2 days for development.
- Led a team of 5 members, delegated tasks based on strengths.
- Developed using **Java Swing**.
- Utilized **GitHub Projects** for tracking TODOs.
- Utilized **Figma** to quickly wireframe the layout.