ROS Serial Communication



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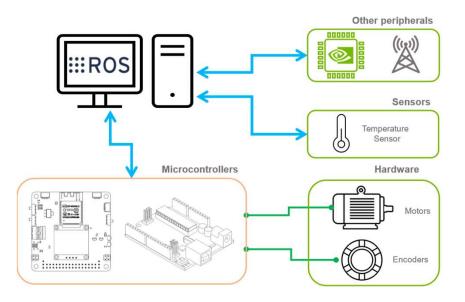




Micro-ROS



- Bridge the gap between resource-constrained microcontrollers and larger processors in robotic applications that are based on ROS.
- It is a protocol for wrapping standard ROS serialized messages and multiplexing multiple topics and services over a character device such as a serial port or network socket.
- Allows the hardware to communicate with the rest of the ROS2 system.
- It allows to use topics, services and logging features of ROS2 in microcontrollers.







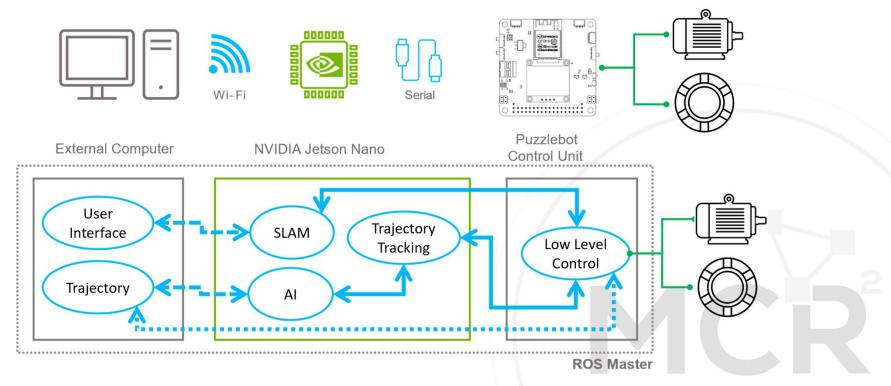
- It allows to create ROS Nodes inside microcontrollers or different hardware, allowing communication with different systems inside the ROS network.
- Microcontrollers are used in almost every robotic product. Typical reasons are:
 - Hardware access
 - Hard, low-latency real-time
 - Power saving
- micro-ROS | ROS 2 for microcontrollers





Micro-ROS

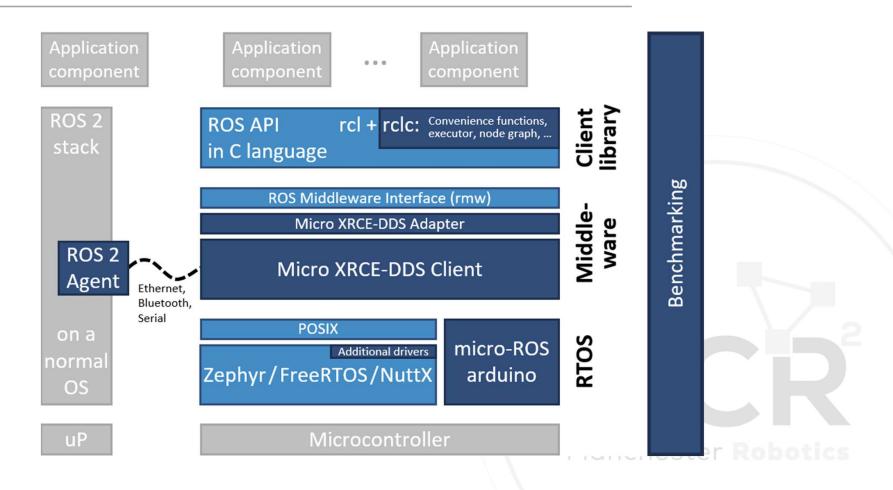






Micro-ROS







Micro-ROS Compatibility



- One of the most common usages of rosserial is to be used with a microcontroller (as described before) to communicate with sensors, actuators, etc.
- Unlike a computer running with ROS, the dedicated OS of the microcontrollers, allows the user to have more control over the timing functions required for certain hardware and control algorithms.
- Renesas EK RA6M5, ESP32, STM and Arduino are some of the microcontrollers supported by micro-ROS. (No support for Arduino UNO or Arduino MEGA2560)
- Micro-ROS offers support for freeRTOS, Zephyr and NutX





mkdir -p ros2_utilities_ws/src

Installing micro-ROS binaries



```
cd ~/ros2 utilities ws/src
git clone -b $ROS_DISTRO https://github.com/micro-ROS/micro_ros_setup.git
sudo apt update -y
sudo apt upgrade -y
sudo apt full-upgrade -y
sudo apt autoremove -y
sudo apt autoclean -y
sudo apt purge -y
cd ~/ros2_utilities_ws/
rosdep update
rosdep install --from-paths src --ignore-src -y
sudo apt install python3-pip -y
cd ~/ros2 utilities ws/
colcon build
source install/local setup.sh
cd ~/ros2 utilities ws/
ros2 run micro ros setup create agent ws.sh
ros2 run micro ros setup build agent.sh
source install/local setup.sh
echo "source ~/ros2 utilities ws/install/local setup.bash" >> ~/.bashrc
dmesg | grep tty
sudo chmod a+rw /dev/tty*
sudo usermod -a -G dialout $USER
```





Adding the Arduino libraries



- Download the latest micro-ROS release for Arduino
 - Releases · micro-ROS/micro ros arduino (github.com)
 - Select the Humble release
 - Save it in a location that will remain untouched
- Open Arduino and add the library
 - Include it in your project using Sketch -> Include library -> Add .ZIP Library...
- Open the Tools -> Board Manager, and add the ESP32 by Expressif or Arduino SAM board support

Micro-ROS Communication

MCU Program

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MCU Programming



- As stated before, STM32, Arduino and ESP32 are some of the most used development platforms because of their ease of use..
- Arduino and ESP32 boards can be programmed using the Arduino IDE.
- For all the activities and challenges in this session, the Arduino IDE will be used for programming.
- The activities and challenges shown in this presentation will be performed using a ESP32 WROOM, alongside a DC motor and a motor driver module (L298n) for the challenge.
- Please refer to the prerequisites of this session for the complete list of required components.

Micro-ROS Communication

ROS Sketch Structure

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micro-ROS Sketch Structure



- Micro-ROS provides a ROS communication protocol that works over UART.
- Allows the board to become a ROS2 node which can directly publish and subscribe to ROS2 messages, publish TF transforms, and get the ROS2 system time.





ROS2 Sketch Structure Variable declaration



- For every ROS Arduino program, several headers must be included before any other library or ROS message.
- Instantiate the handler, which allows our program to create publishers and subscribers. The node handle also takes care of serial port communications.
- Perform validations of the ROS Client Library
- Instantiate any publishers, subscribers to be used.
- Declare any ROS messages and variables to be used.
- Declare/define callback functions to be used with the subscribers.



ROS2 Sketch Structure



Setup section

- Initialize the ROS node handle.
 Node initialisation,
- Advertise any topics being published.
- Subscribe to the topics being used.
- Initialise variables, ports, functions, etc.

Loop section

- Run the main program.
- Loop and repeat actions.
- Handle callback functions.



Micro-ROS Serial Communication

Publisher Activity

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Requirements



- The following activity is based on the example tutorial found in the provided micro-ROS libraries

Arduino Due

- This activity requires Arduino IDE to be installed.
- Any of the following boards are supported:
 - Arduino Portenta H7 M7 Core
 - Arduino Nano RP2040 Connect
 - OpenCR
 - Teensy
 - ESP32



Computer

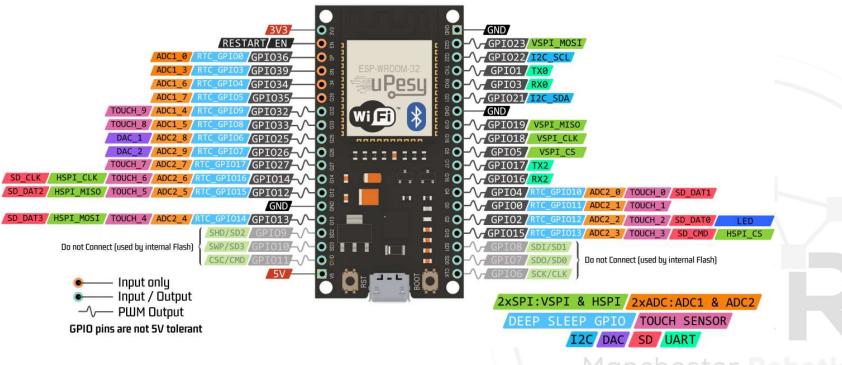


ESP32 board



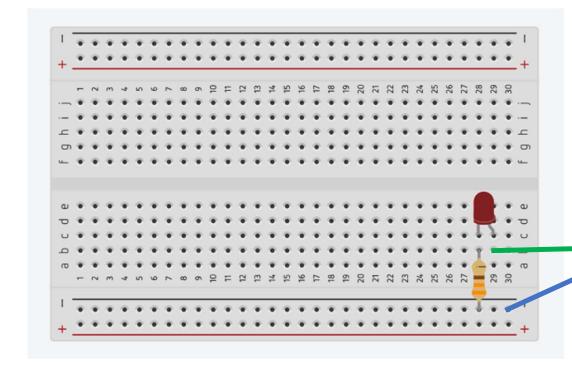


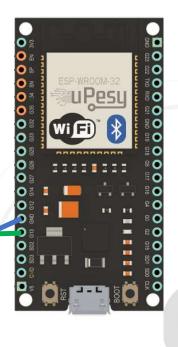
ESP32 Wroom DevKit Full Pinout









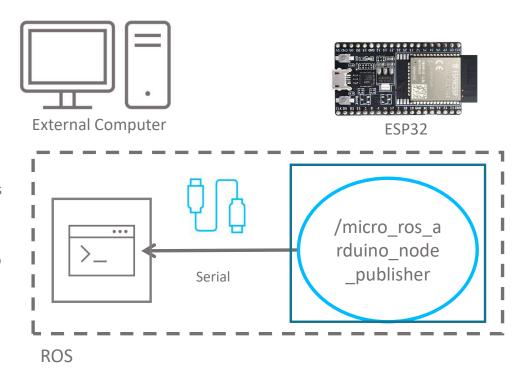




Description



- In this activity, a node running a simple publisher will be made.
- This node will run inside the microcontroller and will communicate with the computer via UART.
- The node will publish a simple int32 message.
- This activity will be divided into two parts. The first part involves the Arduino IDE to program the MCU.
- The second part involving the commands required to connect to the board to the computer.

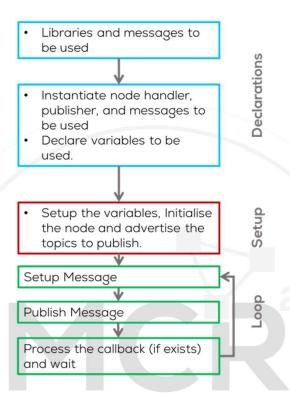




ESP32 Code - Declarations



```
#include <micro ros arduino.h>
#include <stdio.h>
#include <rcl/rcl.h>
#include <rcl/error handling.h>
#include <rclc/rclc.h>
#include <rclc/executor.h>
#include <std_msgs/msg/int32.h>
rcl_publisher_t publisher;
std_msgs__msg__Int32 msg;
rclc_executor_t executor;
rclc_support_t support;
rcl_allocator_t allocator;
rcl_node_t node;
rcl_timer_t timer;
#define LED_PIN 13
#define RCCHECK(fn) { rcl_ret_t temp_rc = fn; if((temp_rc != RCL_RET_OK)){error_loop();}}
#define RCSOFTCHECK(fn) { rcl ret t temp rc = fn; if((temp rc != RCL RET OK)){}}
```



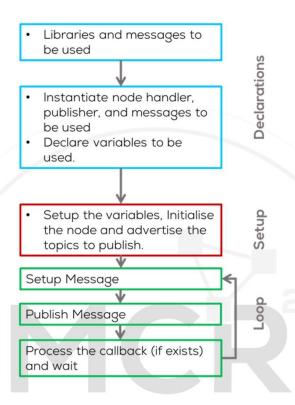


ESP32 Code – Function definition



```
void error_loop(){
  while(1){
    digitalWrite(LED_PIN, !digitalRead(LED_PIN));
    delay(100);
  }
}

void timer_callback(rcl_timer_t * timer, int64_t last_call_time)
{
  RCLC_UNUSED(last_call_time);
  if (timer != NULL) {
    RCSOFTCHECK(rcl_publish(&publisher, &msg, NULL));
    msg.data++;
  }
}
```

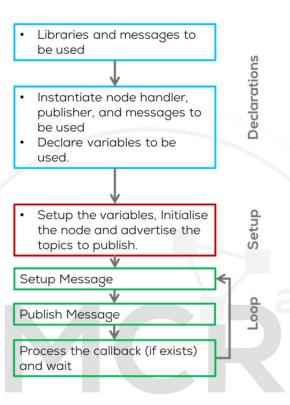




ESP32 Code – Setup



```
void setup() {
 set_microros_transports();
 pinMode(LED PIN, OUTPUT);
 digitalWrite(LED_PIN, HIGH);
 delay(2000);
 allocator = rcl_get_default_allocator();
 //create init options
 RCCHECK(rclc_support_init(&support, 0, NULL, &allocator));
 // create node
 RCCHECK(rclc_node_init_default(&node, "micro_ros_arduino_node", "", &support));
 // create publisher
 RCCHECK(rclc_publisher_init_default(&publisher, &node, ROSIDL_GET_MSG_TYPE_SUPPORT(std_msgs, msg, Int32),
         "micro_ros_arduino_node_publisher"));
 // create timer,
 const unsigned int timer_timeout = 1000;
 RCCHECK(rclc_timer_init_default(&timer, &support, RCL_MS_TO_NS(timer_timeout), timer_callback));
 // create executor
 RCCHECK(rclc_executor_init(&executor, &support.context, 1, &allocator));
 RCCHECK(rclc_executor_add_timer(&executor, &timer));
  msg.data = 0;
```

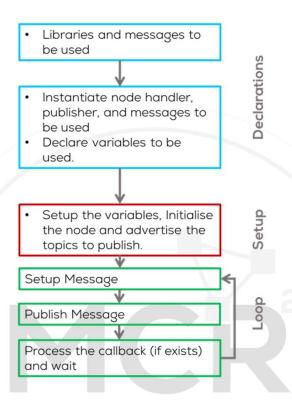




ESP32 Code – Loop



```
void loop() {
  delay(100);
  RCSOFTCHECK(rclc_executor_spin_some(&executor, RCL_MS_TO_NS(100)));
}
```

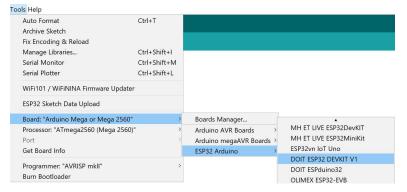


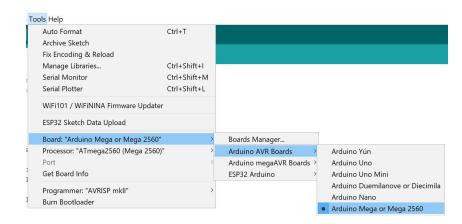




Compilation (Arduino IDE)

- · Open Arduino IDE (previously configured).
- Open the example. File -> Examples -> micro_ros_arduino -> micro-ros_publisher
- Select the board to be used Tools -> Board ESP32 or Arduino
 Due
 - For Arduino Select Arduino SAM Boards>Arduino Mega or Mega 2560
 - For ESP32 select ESP32 Arduino > DOIT ESP32 DEVKIT V1





 Compile the code using by clicking check mark button located on the upper left corner.

Done compiling.

Sketch uses 9424 bytes (3%) of program storage space. Maximum is 253952 bytes.

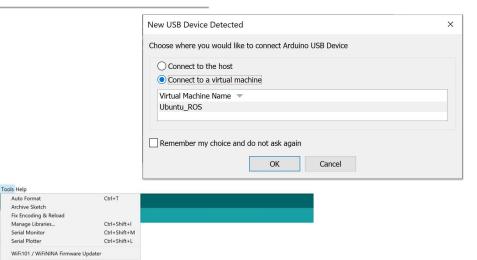
Global variables use 1826 bytes (22%) of dynamic memory, leaving 6366 bytes for local variables. Maximum is 8192 bytes.

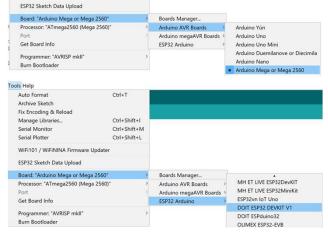




Uploading (Arduino IDE)

- Connect the board
- Select the port to be used Tools>Port
 - If working on the VM, you must first select the option
 Connect to a virtual machine when automatically prompted
 (shown) and then select the port.
- Select the board to be used Tools -> Board ESP32 or Arduino Due
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 - For ESP32 select ESP32 Arduino > DOIT ESP32 DEVKIT V1.









Uploading (Arduino IDE)

• Upload the code using the arrow on the top left corner of the IDE.



• The following message should appear o the IDE

Done uploading.

Sketch uses 1488 bytes (4%) of program storage space. Global variables use 198 bytes (9%) of dynamic memory

Running the node (Computer)

- Connect the board to the computer with ROS.
- (In Ubuntu) Make sure the port permissions are granted for the user.
 - In a new terminal type cd /dev to visualise the port designated by Ubuntu to the MCU. This port are usually called /ttyACMO or /ttyUSBO.

sudo chmod 666 /dev/ttyACM*
sudo chmod 666 /dev/ttyUSB*





 In a new terminal use the command line tool rosrun and select the port type (USB or ACM). Verify that the agent starts working.
 Otherwise, press the reset button on your board

ros2 run micro_ros_agent micro_ros_agent serial --dev /dev/tty***0

• In a new terminal subscribe to the topic using the command

ros2 topic echo /micro_ros_arduino_node_publisher

You should see the following results

data: 7
--data: 8
--data: 9
--data: 10
--data: 11
--data: 12
--data: 13

data: 6

Manchester Rob

Micro-ROS Serial Communication

Subscriber Activity

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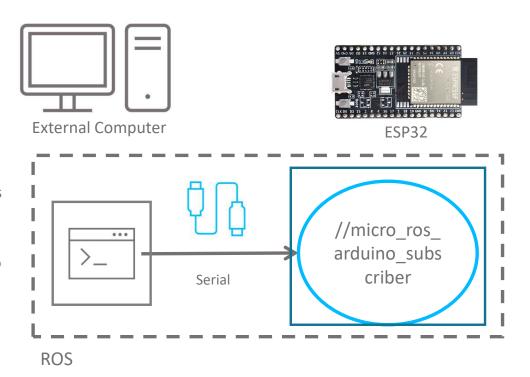




Description



- In this activity, a node running a simple subscriber will be made.
- This node will run inside the microcontroller and will communicate with the computer via UART.
- The node will subscribe to a simple int32 message.
- This activity will be divided into two parts. The first part involves the Arduino IDE to program the MCU.
- The second part involving the commands required to connect to the board to the computer.

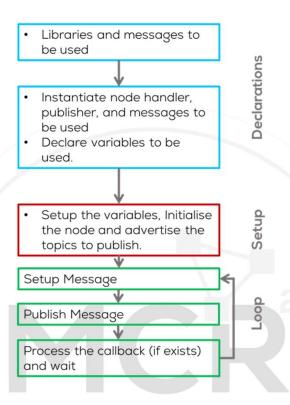




ESP32 Code - Declarations



```
#include <micro ros arduino.h>
#include <stdio.h>
#include <rcl/rcl.h>
#include <rcl/error handling.h>
#include <rclc/rclc.h>
#include <rclc/executor.h>
#include <std_msgs/msg/int32.h>
rcl subscription t subscriber;
std_msgs__msg__Int32 msg;
rclc_executor_t executor;
rclc_support_t support;
rcl_allocator_t allocator;
rcl_node_t node;
rcl_timer_t timer;
#define LED_PIN 13
#define RCCHECK(fn) { rcl_ret_t temp_rc = fn; if((temp_rc != RCL_RET_OK)){error_loop();}}
#define RCSOFTCHECK(fn) { rcl ret t temp rc = fn; if((temp rc != RCL RET OK)){}}
```





ESP32 Code – Function definition



```
Libraries and messages to
void error_loop(){
                                                                                                be used
                                                                                                                            Declarations
  while(1){
     digitalWrite(LED_PIN, !digitalRead(LED_PIN));
                                                                                                Instantiate node handler.
                                                                                                publisher, and messages to
     delay(100);
                                                                                                be used
                                                                                                Declare variables to be
                                                                                                used.
void subscription callback(const void * msgin)
                                                                                                Setup the variables, Initialise
                                                                                                the node and advertise the
                                                                                                topics to publish.
  const std_msgs__msg__Int32 * msg = (const std_msgs__msg__Int32 *)msgin;
                                                                                             Setup Message
  digitalWrite(LED_PIN, (msg->data == 0) ? LOW : HIGH);
                                                                                              Publish Message
                                                                                              Process the callback (if exists)
                                                                                              and wait
```



ESP32 Code – Setup



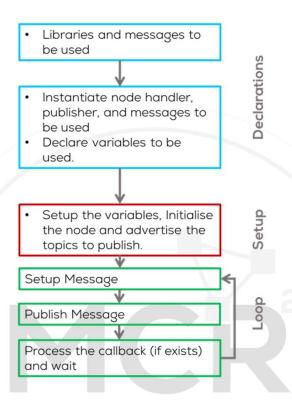
```
void setup() {
  set microros transports();
                                                                                                        Libraries and messages to
  pinMode(LED PIN, OUTPUT);
                                                                                                        be used
                                                                                                                                        Declarations
 digitalWrite(LED PIN, HIGH);
  delay(2000);
                                                                                                       Instantiate node handler.
                                                                                                        publisher, and messages to
                                                                                                        be used
  allocator = rcl_get_default_allocator();
                                                                                                        Declare variables to be
                                                                                                        used.
 //create init options
 RCCHECK(rclc_support_init(&support, 0, NULL, &allocator));
 // create node
                                                                                                       Setup the variables, Initialise
 RCCHECK(rclc_node_init_default(&node, "micro_ros_arduino_node", "", &support));
                                                                                                        the node and advertise the
                                                                                                        topics to publish.
  // create subscriber
  RCCHECK(rclc_subscription_init_default(
                                                                                                     Setup Message
   &subscriber,
   &node.
                                                                                                     Publish Message
   ROSIDL_GET_MSG_TYPE_SUPPORT(std_msgs, msg, Int32),
   "micro_ros_arduino_subscriber"));
                                                                                                     Process the callback (if exists)
                                                                                                     and wait
 // create executor
 RCCHECK(rclc executor init(&executor, &support.context, 1, &allocator));
 RCCHECK(rclc executor add subscription(&executor, &subscriber, &msg, &subscription callback, ON NEW DATA));
                                                                                                  Manchester Robotics
```



ESP32 Code – Loop



```
void loop() {
  delay(100);
  RCSOFTCHECK(rclc_executor_spin_some(&executor, RCL_MS_TO_NS(100)));
}
```

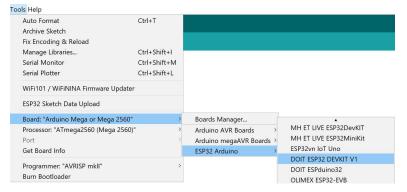


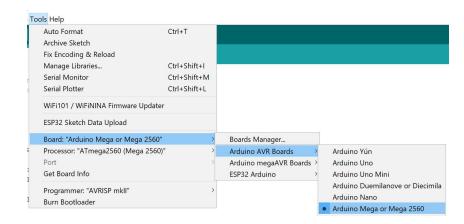




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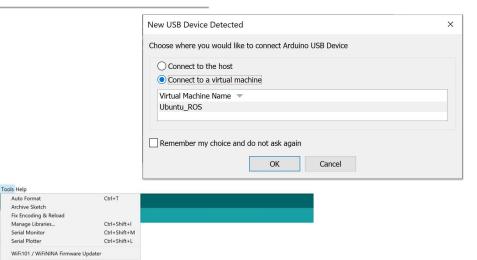
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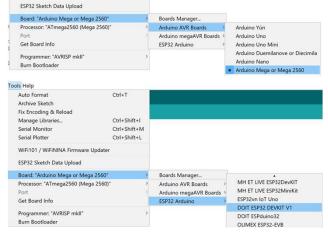




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ros2 run micro_ros_agent micro_ros_agent serial --dev /dev/tty***0

- In a new terminal publish to the topic using the command ros2 topic pub /micro_ros_arduino_subscriber --once std_msgs/msg/Int32 "data: 1"
- Change the content of data to 0 (off) or 1 (on) to see changes on the LED.