



# Puzzlebot NVIDIA Jetson / Jetson Lidar Edition.

Introduction





# Puzzlebot: NVIDIA Jetson Edition



#### Introduction

- The Puzzlebot NVIDIA JETSON® Edition is an extension of the Puzzlebot Hacker Edition encompassing an NVIDIA Jetson® CPU and a Raspberry Pi® Camera.
- Combining the power of the Hacker Board and the NVIDIA JETSON Nano® allows users to implement research-level, real-time algorithms such as AI & Computer Vision, SLAM and autonomous driving algorithms using ROS.
- The Puzzlebot NVIDIA JETSON® Edition works by communicating the Hacker Board (Plug and play) with the NVIDIA Jetson Nano®.

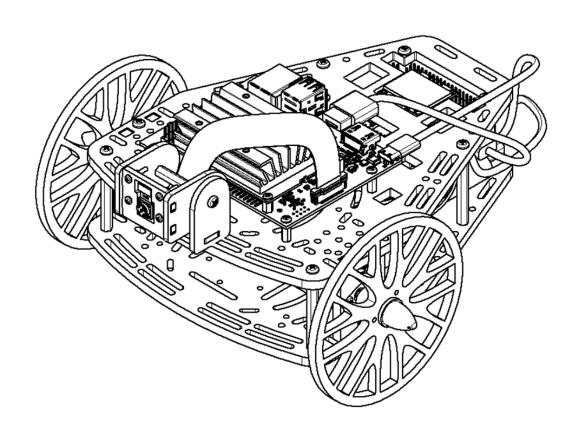




# Puzzlebot: NVIDIA Jetson ® Edition



- The following slides will guide the user through the basic usage of the Puzzlebot Jetson ®
   Edition.
- The initial configuration will take place in two steps
  - The Hackeboard configuration: In this configuration, the user will learn how to
  - The NVIDIA Jetson® configuration.





### System Overview



#### **NVIDIA Jetson Nano**

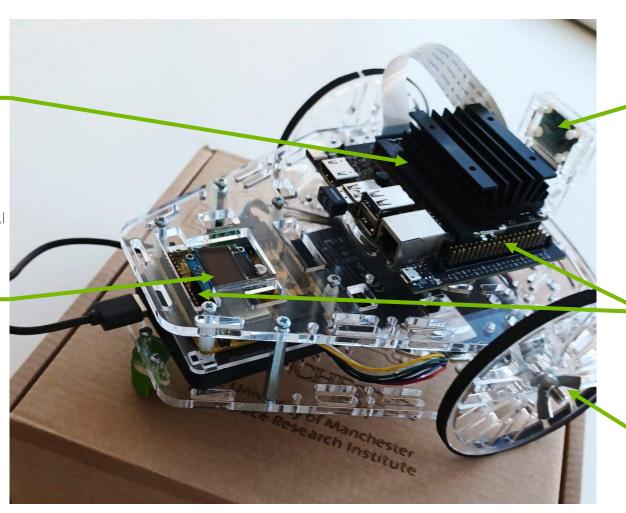
#### For AI and computer vision

- Higher processing power
- Time-sharing operating system
- Good for more complex, slower tasks
- Specifically designed by NVIDIA for AI applications

#### Hackerboard

#### For low-level control algorithms

- Low processing power
- Real-time operating system
- Good for simple, fast, time-sensitive tasks



#### Raspberry Pi Camera

#### **GPIO Arrays**

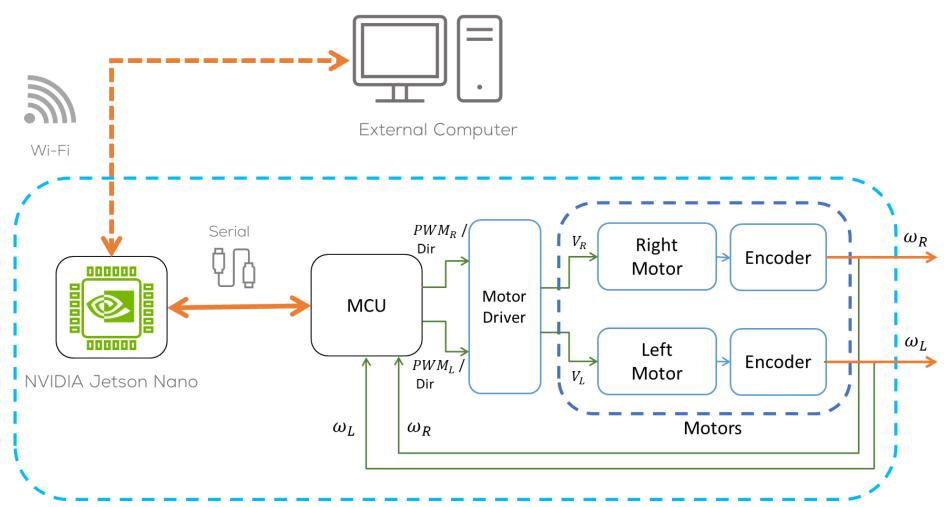
Expansion is possible via the Jetson or the Hacker Board.

**Puzzlebot Hacker Edition** 



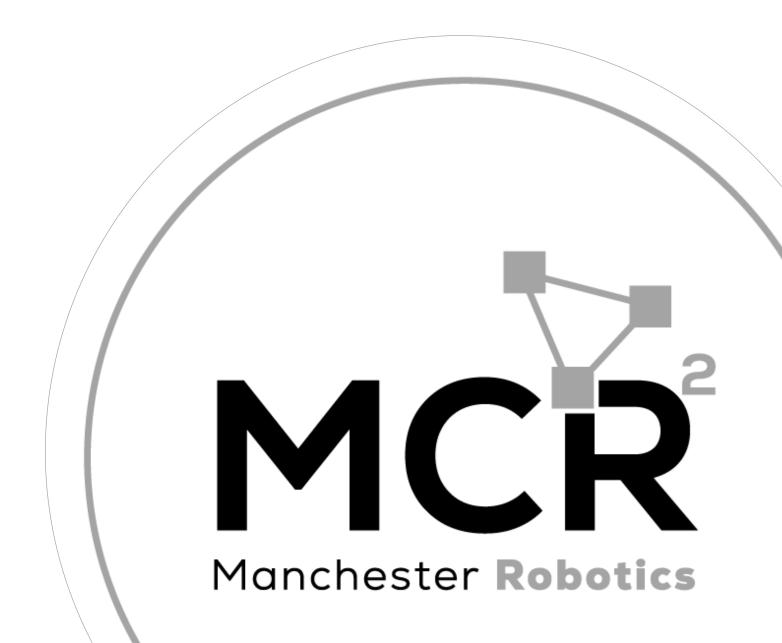
# Puzzlebot Diagram





### Hackerboard

Introduction



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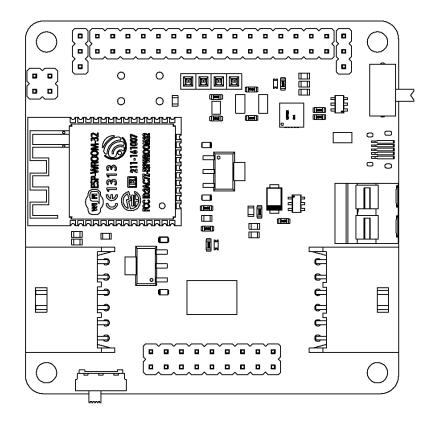


### The Hacker Board



#### **General characteristics**

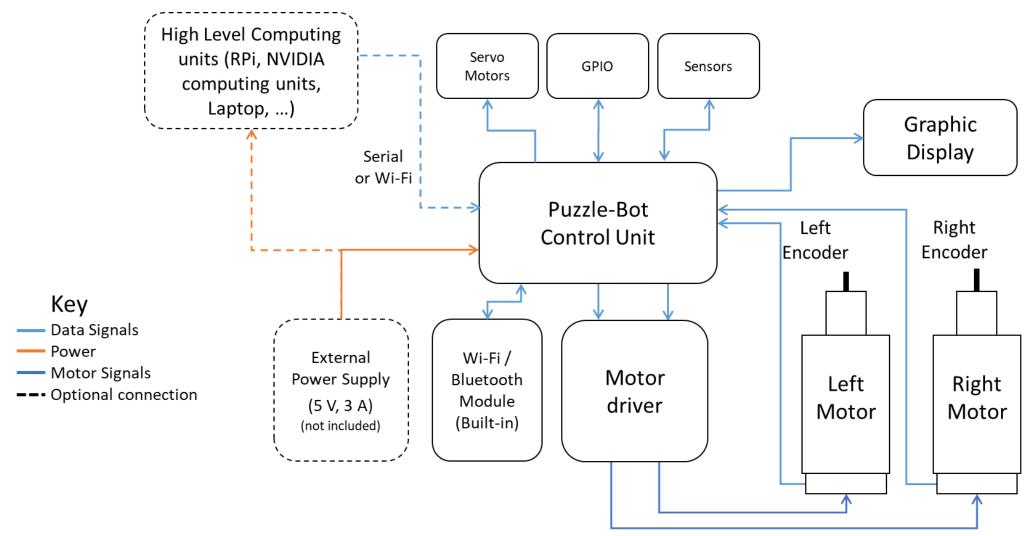
- ESP32-based Microcontroller
  - Xtensa dual-core 32-bit LX6 microprocessor
  - 520 KB of SRAM
  - Wi-Fi & Bluetooth
- DC-DC Converter
- Motor Driver
- 0.96" I2C LCD Display





## System Architecture

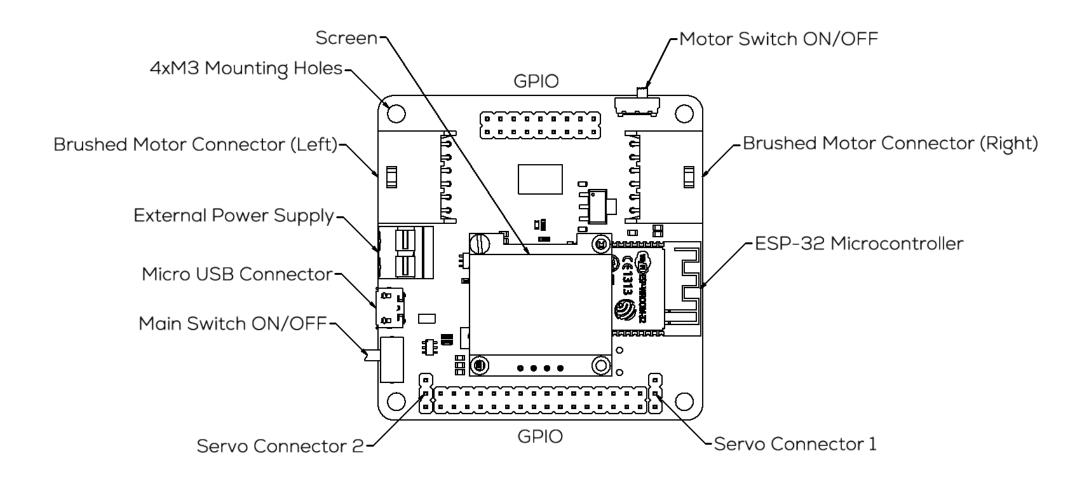






### The Hacker Board









#### **Control Modes**

The Hackerboard has two different control modes depending on the user's requirements.

- The two programming configurations:
  - Standalone Configuration
  - External-Control Configuration

### Control Mode: Standalone Configuration (Information purpose only)

- The user directly programs the Hacker Board, using the Arduino IDE.
- Libraries for control and communication with computing units, sensors, and actuators are provided by MCR2.
- 3rd Party peripherals can be attached.
- This configuration will not be used for this Puzzlebot version.
- For additional examples and a more in-depth understanding, please consult the "Puzzlebot Hacker Edition" manual.



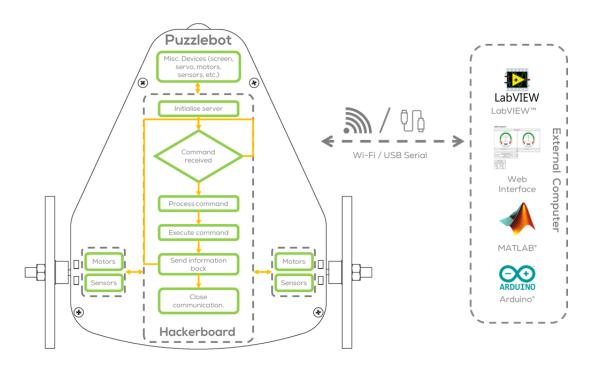
### Hackerboard



#### Control Mode: External Control Configuration

The robot is controlled from an external computer via Wi-Fi or Serial Communication.

- The internal firmware and libraries for communicating with the robot's sensors and actuators are provided by MCR2.
- Basic web interface for configuring and testing provided.
- MCR2 provides MATLAB, ROS and LabVIEW libraries for communicating with the robot.
- This configuration will be used for this Puzzlebot version.
- For additional examples and a more in-depth understanding, on how to use MATLAB or LabVIEW communications and simulators, contact us.



### Hackerboard

Flashing the Hackerboard

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# Hackerboard: Flashing the Binaries\_\_\_\_



#### Flashing Hackerboard

- MCR2 provides the firmware binaries for the External Computing Unit Control Mode.
- This section will guide the user on how to flash such binaries.
- All the robots come preprogrammed with such binaries unless the user modifies the program (On Board Configuration).
- The original binaries can be flashed anytime by following the steps in this section.



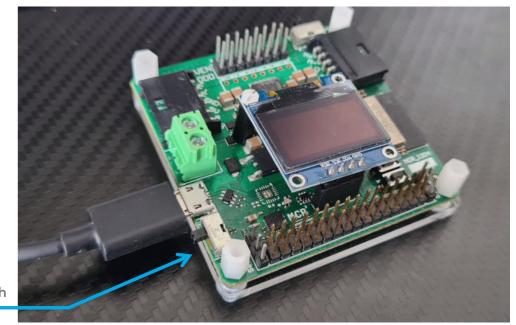


# Hackerboard: Flashing the Binaries.



#### **Steps**

- 1. Attach the micro-USB cable to the Puzzle-Bot Control Module. *Note the image is just for explanation purposes, detachment of the Puzzle-Bot Control module from the robot is not necessary.*
- 2. Make sure the Hackerboard power switch is turned on.
- 3. Connect the USB to any free USB port in the computer
- 4. Download the firmware from the MCR2 GitHub and extract it.
- 5. Select the OS of the computer that will perform the flash.
- 6. Run the file "FirmwareFlash"
  - For Linux and MacOS users, it may be necessary to set execution permissions in properties.



On/Off Switch

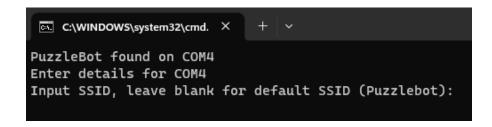


# Hackerboard: Flashing the Binaries.



#### **Steps**

- 7. Select the SSID identification for the Hackerboard and press Enter (recommended to use a different one if several Puzzlebots are being used simultaneously).
- 8. Select the password for the Hackerboard's Wi-Fi Network and press Enter (recommended to use a different one if several Puzzlebots are being used simultaneously).
- 9. Wait until the program finish flashing.
- 10. The screen must turn on.



PuzzleBot found on COM4
Enter details for COM4
Input SSID, leave blank for default SSID (Puzzlebot):
Enter password, leave blank for default password (Puzzlebot72):





### Troubleshoot



#### **Troubleshoot (Drivers)**

- Drivers are usually installed automatically by Windows and Ubuntu even for the Virtual Machines.
- How do I know if the drivers are properly installed (Windows)?
  - Plug the Puzzle-Bot into the USB port.
  - Go to Start > Device Manager
  - The Serial port should appear as shown in the following figure (The COM port may vary).



 If the computer cannot find the drivers, download the drivers from the following link

https://ftdichip.com/drivers/vcp-drivers/

 Verify that the USB cable is a data cable and not only a power cable! Scroll down and download the executable setup as shown in the following figure

Operating System	Release Date	X86 (32-Bit)	X64 (64-Bit)	PPC	ARM	MIPSII	MIPSIV	SH4	Comments
Windows*	2021-07-15	2.12.36.4	2.12.36.4	-	-	-	-	-	WHQL Certified. Includes VCP and D2XX. Available as a setue executable Please read the Release Notes and Installation Guides.
Linux	-	-	1.5.0	-	-	-	-	-	All FTDI devices now supported in Ubuntu 11.10, kernel 3.0.0-19 Refer to <u>TN-101</u> if you need a custom VCP VID/PID in Linux VCP drivers are integrated into the <u>kernel</u> .
Mac OS X 10.3 to 10.8	2012-08-10	2.2.18	2.2.18	2.2.18	-	-	-	-	Refer to TN-105 if you need a custom VCP VID/PID in MAC OS
Mac OS X 10.9 to 10.14	2019–12–24	-	2.4.4	-	-	-	-	-	This driver is signed by Apple

#### Before Installing the drivers!!

- Unplug the Puzzlebot from the computer.
- Unzip the drivers and run the setup (some computers must be restarted after the installation).
- Plug the Puzzlebot back into the computer.

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### **Troubleshoot**



#### **Troubleshoot (Drivers)**

- Some Hackerboard have a different USB-UART chip the CP210x.
- Drivers are usually installed automatically by Windows and Ubuntu even for the Virtual Machines.
- Verify if they are installed by following the steps in the previous slide.
- Verify that the USB cable is a data cable and not only a power cable!.
- If the computer cannot find the drivers, download the drivers from the following link

https://www.silabs.com/developers/usb-to-uart-bridgevcp-drivers?tab=downloads

#### Before Installing the drivers!!

- Unplug the Puzzle-Bot from the computer.
- Unzip the drivers and run the setup (some computers are required to be restarted after the installation).
- Plug the Puzzle-Bot back into the computer.

A troubleshoot guide can be found <u>here</u>.





### Troubleshoot



#### **Troubleshoot (Drivers)**

- My computer still not recognize the drivers even after the installation
- Plug the Puzzle-Bot into the USB port.
- Go to Start > Device Manager.
- Look for the USB Serial Converter as shown in the following picture.



- Right Click to Properties > Advanced Tab.
- Make sure the Load VCP box is checked.
- Reconnect the Puzzle-Bot to the computer.

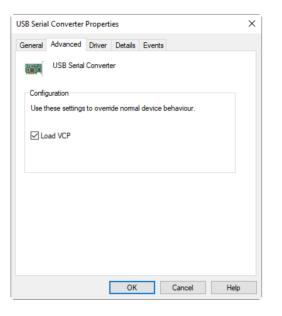


FIGURE: VCP PORT

### Hackerboard

Connections and configurations for the Jetson Nano

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#### Puzzlebot Web Interface

The Puzzlebot has a web interface allowing it to configure and test the different sensors and actuators equipped in the robot.

The website offers a visual interface that enables the user to configure and test various internal settings of the robot, including motor controllers, sensor activation, actuator activation (if applicable), and communication with external computing units.



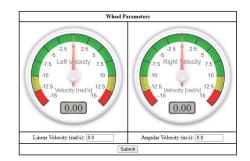
#### Restart Robot

Servo Motor	
Time-of-flight: Sonar	
Time-of-flight: Laser	
Reflectance Line Sensor	
LIDAR	
Screen	<b>V</b>

Network Settings				
SSID:	Puzzlebot			
Password:	Puzzlebot72			
	Save ⑦			

#### Robot Parameters

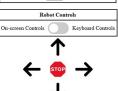
Change Configuration





#### Reset to Default Config

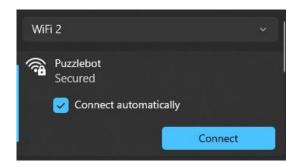
Robot Velocitie	es (v and ω)
Left	Right
<b>Z</b>	
	Left

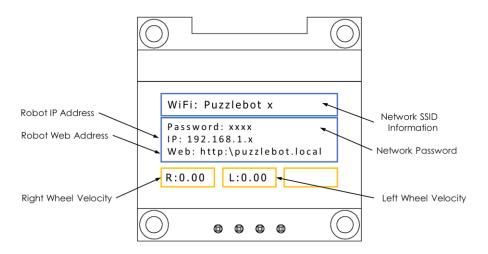


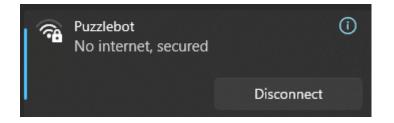




- Go to the Wi-Fi Network connections.
- 2. Connect to the Wi-Fi network created by the Puzzlebot by choosing the Puzzlebot Wi-Fi network of the robot you want (Puzzlebot x), then select Connect.
- 3. Type the network password that you selected when flashing (shown on the LCD Display), and then select Next.
- 4. Once Connected the network should say "No internet, secured" (Windows only).









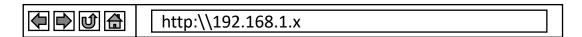


#### Connecting to the Puzzlebot Web Interface

1. Open a web browser



2. Type the following IP address on the search bar



3. The Puzzlebot Robot Parameters interface should load.



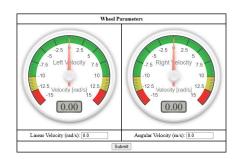
Restart Robot

Active Modules				
Servo Motor				
Time-of-flight: Sonar				
Time-of-flight: Laser				
Reflectance Line Sensor				
LIDAR				
Screen				
Save ②				

Network Settings				
SSID:	Puzzlebot			
Password:	Puzzlebot72			

#### Robot Parameters

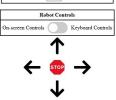
Change Configuration





#### Reset to Default Config

Moto	r-Encoder Sett	tings
Control Mode ⑦	Robot Velocitie	es (v and ω) 🔻
Invert Directions	Left	Right
Motors ?		
Encoders ®		

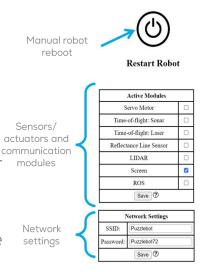




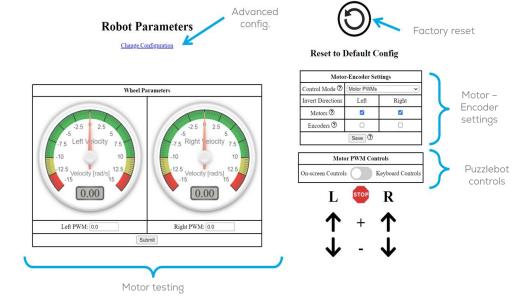
## Configuring the Hackerboard



- Manual robot reboot: Manually reboots the Hackerboard.
- Factory Reset: Reset all the configurations to factory configurations.
- Network settings: Configuration of the SSID and password of the Puzzlebot. Useful when multiple Puzzlebots are being used.
- Puzzlebot controls: Simple Puzzlebot controls for the user to move the robot forward, backwards or turning.
- Sensor/actuators and comms. modules: Activation of the sensors/actuators if included connected to the Hackerboard. The sensors and actuators in this section can connect to ROS. More information on the Puzzlebot Manual.



\*\*This slide is only for informative purposes and is not required for basic Jetson connection.



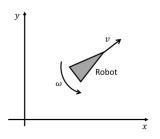
\*Moving the cursor over the question marks (?) displays more information about each configuration parameter.

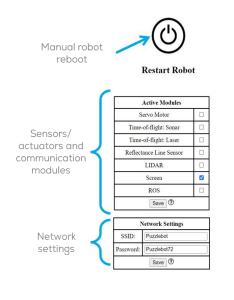


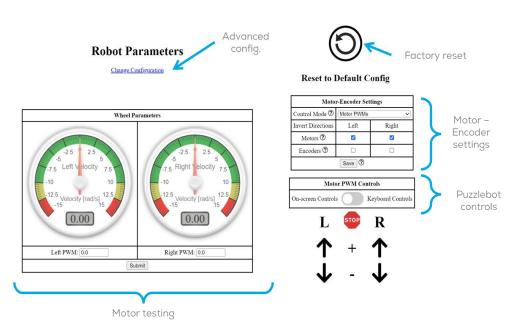
# Configuring the Hackerboard



- Advanced configuration: Manually configure all aspects of the Puzzlebot. Warning! adjusting the parameters of the Puzzlebot could result in significant malfunctions.
- Motor-Encoder Settings: Motor and Encoder configurations.
  - Motor PWM: Values in the range of [-1, 1] (No control)
  - Wheel velocities ( $\omega$ L and  $\omega$ R): Wheel velocities (Inner PID control used)
  - Robot Velocities (v and  $\omega$ ): Linear and angular speed of the robot.







Motor testing: Manually send values to the motors for testing.
 The values sent depend on the Control Mode.





#### Configuring ROS Serial communication

- Click on the "Change Configuration" link on the top.
   This will take you to another website were all the internal configurations of the robot can be seen.
- In the section "Ros" Change the value of "CommType" to "2".
- Upload to the robot by pressing the button"Upload to the robot" at the top of the webpage.

#### Configuration parameters for the robot ("config\_live.json" file)



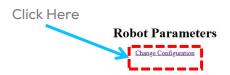
4. The Hackerboard will restart

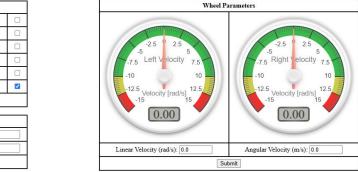






Network Settings				
SSID:	Puzzlebot			
Password:	Puzzlebot72			
	Save ?			

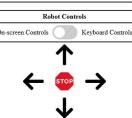






#### Reset to Default Config





```
"Ros": {
    "MasterIP": [
        192,
        168,
        1,
        2
     ],
    "CommType": 2,
    "MasterPort": 9999,
    "Dt": 0.005
},
```





#### Configuring the Hackerboard

- The ROS topics to be published by the Puzzlebot depend on the "Control Mode" Selected.
  - See table in next slide.
- Having selected the Control Mode and activated the ROS Module, press Save and disconnect from the robot.

<b>Motor-Encoder Settings</b>						
Control Mode ?	Robot Velocities (v and $\omega$ )					
Invert Directions	Left	Right				
Motors ?	<b>\</b>	<b>\</b>				
Encoders 🕐						
Save ①						



# 



Control Mode	Description	Topic	Туре	Information
Motor PWMs	Wheel PWM voltage signal	/ControlL, /ControlR	std_msgs/Float32	data: PWM duty cycle for each motor [-1,1]
Wheel velocities ( $\omega$ L and $\omega$ R)	Wheel angular velocities setpoint (PID control)	/VelocitySetR, /VelocitySetL	std_msgs/Float32	data: Control Set Point for wheel velocities
Robot Velocities (v and $\omega$ )	Linear and Angular Velocities (PID control)	/cmd_vel	geometry_msgs/Twi st	linear x: Linear speed of the robot y: Not used z: Not Used  angular: x: Not Used y: Not Used z: Angular Speed of the robot

# NVIDIA Jetson Nano®

Connections and configurations

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### NVIDIA Jetson Nano®, 2 GB



#### Overview

- MCR2 provides a modified version of the Jetson Image, with some preloaded packages, that connects with the Hackerboard (plug and play).
- This section will guide the user on how to flash such image.
- The original image can be flashed anytime by following the steps in this section.
- This guide will help you start using the Jetson board on the Puzzlebot.





### NVIDIA Jetson Nano®, 2 GB



#### **General characteristics**

- 128-core NVIDIA Maxwell GPU
- 1.43 GHz Quad-core ARM A57 CPU
- 2 GB of 64-bit LPDDR4 Memory
- SD card for storage
- Ethernet & Wi-Fi
- CSI-2 Connector for Camera
- Runs a modified version of Ubuntu 18.04, with the following preinstalled software:
  - ROS2
  - OpenCV
  - Nvidia Camera nodes





# MCR2 Image Installation



#### General characteristics

- The OS for the Jetson is stored on an SD card
- An image must be flashed to the SD card; download it from <a href="here">here</a>
- This is flashed from an image using the <u>Balena Etcher</u> tool
- To flash the SD card:
  - 1. Insert the SD into your PC
  - 2. Launch the etcher software
  - 3. Select the image downloaded from the link above in the "Flash from file" section
  - 4. Select the SD card in the "Select target" section
  - 5. Click "Flash" and wait.
  - 6. Once Flashed insert the SD Card into the Puzzlebot

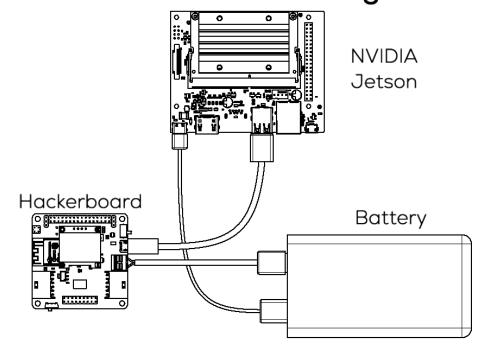


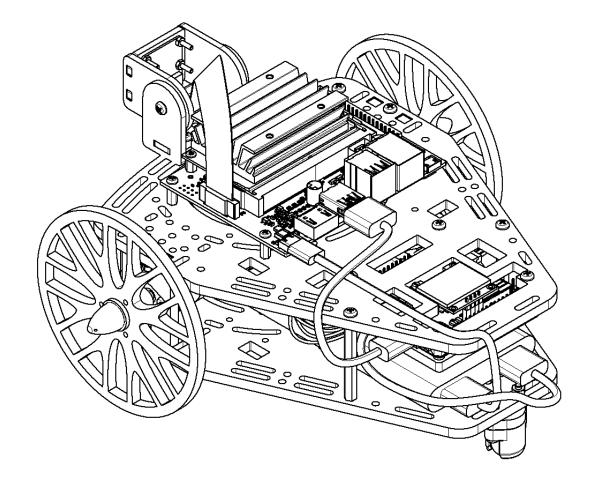


### **Electrical Connections**



#### **Electrical Connection Diagram**





<sup>\*</sup>The battery must be able to provide 5V, 3A per port independently.



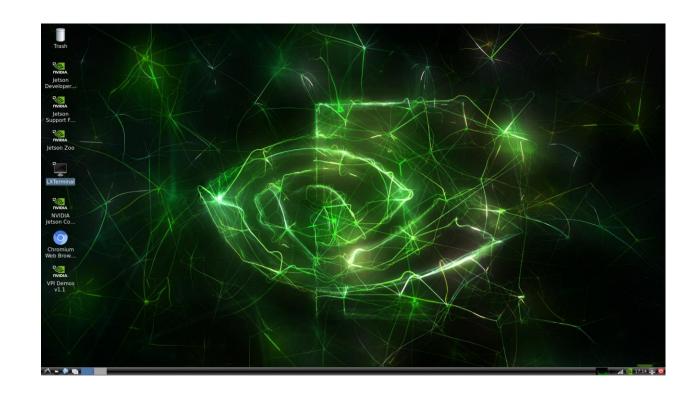
### NVIDIA Jetson Nano®, 2 GB



#### **Initial Setup**

- 1. Connect the Hackerboard to the Jetson.
- 2. Connect the Jetson Nano to a screen
- 3. Connect the Jetson to the battery
- 4. Open a terminal "LXTerminal"
- 5. Type "ros2 topic list", you should see the following:

```
puzzlebot@jetson:~$ ros2 topic list
/parameter_events
/rosout
puzzlebot@jetson:~$ ■
```





### NVIDIA Jetson Nano®, 2 GB



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#### Testing the robot

Open a terminal "LXTerminal" and type the following

```
ros2 launch puzzlebot_ros micro_ros_agent.launch.py
```

2. Open another terminal and the following topics should be shown (according to the Hackerboard configuration)

```
ros2 topic list
```

3. Publish the following command if the /cmd\_vel topic is active. The wheels should rotate.

```
$ ros2 topic pub /cmd_vel geometry_msgs/msg/Twist
'linear:
    x: 0.0
    y: 0.0
    z: 0.0
angular:
    x: 0.0
y: 0.0
z: 0.7'
```

```
puzzlebot@jetson:~$ ros2 topic list
/VelocityEncL
/VelocityEncR
/cmd_vel
/parameter_events
/robot_vel
/rosout
```

\*Make sure the Hackerboard is turned On, and the Motor Switch is turned On.



# Raspberry Pi Camera



- NVIDIA provides a package for interfacing with a CSI camera.
- To access the camera and test the connection type on a terminal

nvgstcapture-1.0

- To interface the camera with ROS, NVIDIA provides a ROS package that comes pre-installed on the Puzzlebot image
- For this package, several launch files are available. Only 2 are of interest to us:
  - ros\_deep\_learning video\_viewer.ros2.launch
  - ros\_deep\_learning video\_source.ros2.launch
- On your Jetson, run the command:

ros2 launch ros deep learning video viewer.ros2.launch

- The camera view should be displayed on the screen.
- To only publish the image to a topic without any viewer, run the following command and ther run "ros2 topic list" command on another terminal.

ros2 launch ros\_deep\_learning video\_source.ros2.launch



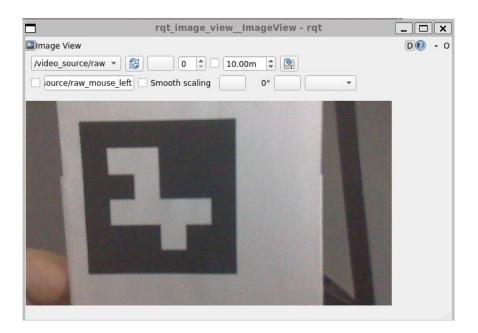
# Raspberry Pi Camera



 MCR2 provides a launch file that contains the previous node and also publishes the camera information, required for different algorithms such as localisation.

\$ ros2 launch puzzlebot ros camera jetson.launch.py

```
mario@MarioPC:~$ ros2 topic list
/VelocityEncL
/VelocityEncR
/camera_info
/cmd_vel
/parameter_events
/robot_vel
/rosout
/video_source/raw
```



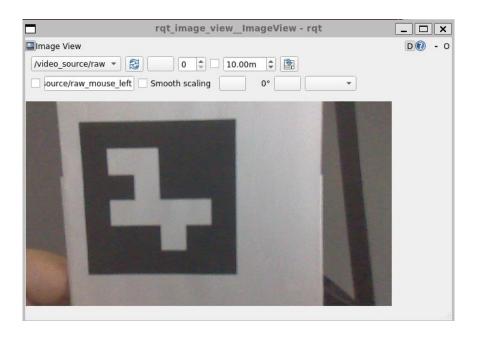


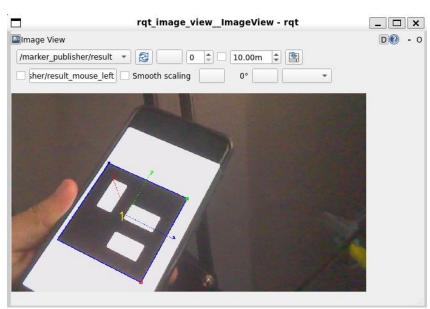
## Raspberry Pi Camera



• MCR2 also provides April Tag marker detection

\$ ros2 launch puzzlebot\_ros aruco\_jetson.launch.py





```
mario@MarioPC:~$ ros2 topic list
/camera_info
/marker_publisher/debug
/marker_publisher/markers
/marker_publisher/markers_list
/marker_publisher/result
/parameter_events
/rosout
/tf
/tf_static
/video source/raw
```

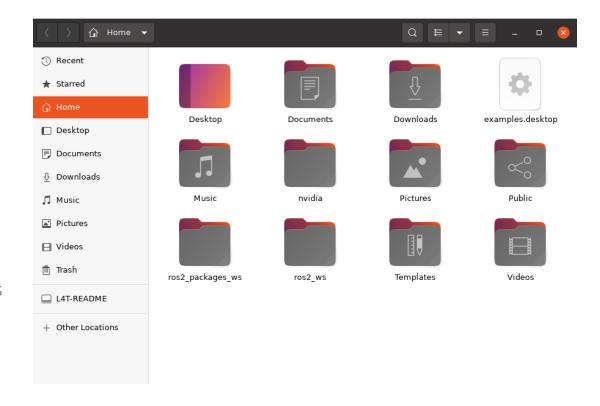


## MCR2 Jetson Image



#### **General Information**

- ROS is always running on Jetson nano.
- No nodes are running at boot, the user must run its own nodes or the ones pre-loaded by MCR2.
- There is a pre-setup workspace with some nodes on the Jetson called ros2\_ws where the users can deploy their nodes.
- The "ros2\_packages\_ws" are some MCR2 nodes and libraries necessary for the Puzzlebot and camera communication and should not be changed in any way.

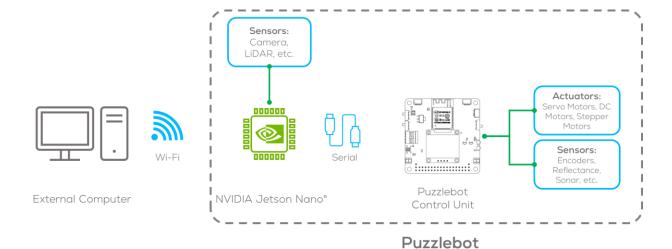




### Remote Access



- 1. It can be useful to control the Jetson from a remote PC, as the robot cannot be in motion and hooked up to a monitor
- 2. To do this, two ways of communication are available SSH or ROS Network. Both uses Wi-Fi to give your computer access to the Jetson.
- 3. For both connection in this tutorial, the Jetson needs to be configured as a Hotspot to generate its own access point.
- To prevent conflicts when many Jetsons are used, change the Network Name to something unique (if applicable)



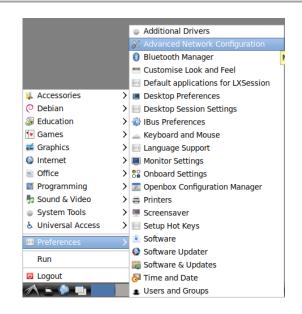


## Making a Hotspot

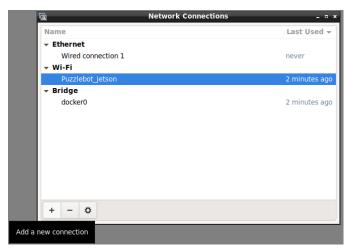


### **Hotspot Setup**

- Set up a hotspot by going to the Start Menu>>
   Preferences >> Advanced Network
   Configuration
- 2. In the pop-up window click on the "+" signal to add a new connection.
- 3. Select on the pop-up window to Wi-Fi
- 4. Configure the name of the connection (you can use any name).
- 5. Configure the SSID (the name that you will see in other computers)
- 6. Change the mode to "Hotspot"







■ Editing puzzlebot_jetson _ □ :					
Connection name pu	zzlebot_jetson				
General Wi-Fi	Wi-Fi Security	Proxy	IPv4 Settings	IPv6 9	Settings
SSID	puzzlebot_jetson				
Mode	Hotspot				•
Band	Automatic				•
Channel	default				- +
Device					•
Cloned MAC address					•
MTU	automatic				+ bytes
			Car	ncel	≪Save



## Making a Hotspot



### **Hotspot Setup**

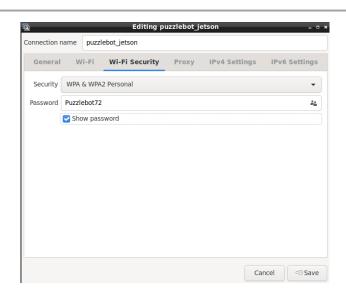
- 7. In the "Wi-Fi" security tab establish a password for your own robot.
- 8. On the tab IPv4 setting configure an static IP address to connect to the robot.
  - In the example the addresses selected are the following

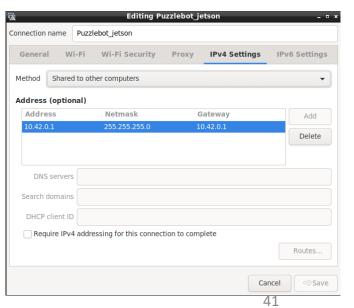
• Address: 10.42.0.1

• Netmask: 255.255.255.0

• Gateway: 10.42.0.1

Save the configuration by clicking the "Save" button.







### Remote Access



- On the external PC (Windows or Ubuntu), open a Terminal window and type:
  - ssh <u>puzzlebot@10.42.0.1</u> (Configured IP Address)
  - Password: Puzzlebot72 (Configured Password)
- 2. If prompted, type yes and then press enter.
- 3. This command window is now equivalent to one running on the Jetson.
- 4. Once any control code is written on the Jetson, it can be tested and debugged remotely via SSH, enabling the PuzzleBot to move around

PS C:\Users\mario> ssh puzzlebot@10.17.0.1 puzzlebot@10.17.0.1's password: Welcome to Ubuntu 20.04.6 LTS (GNU/Linux 4.9.337-tegra aarch64)

\* Documentation: https://help.ubuntu.com

\* Management: https://landscape.canonical.com \* Support: https://ubuntu.com/advantage

This system has been minimized by removing packages and content that are not required on a system that users do not log into.

To restore this content, you can run the 'unminimize' command.

Expanded Security Maintenance for Applications is not enabled.

0 updates can be applied immediately.

57 additional security updates can be applied with ESM Apps.

Learn more about enabling ESM Apps service at https://ubuntu.com/esm

Last login: Wed Jan 17 16:54:17 2024 from 10.17.0.59 puzzlebot@jetson:~\$





• Test the ROS communication, run the following command (if not already running on the Jetson)

#### ros2 launch puzzlebot\_ros micro\_ros\_agent.launch.py

- Echo the different topics using ros2 topic echo
  - Echo the topics /VelocityEncR, and /VelocityEncR, and rotate the wheels
  - The speed of the wheels should be displayed
- Publish to the command topics, the wheels should turn
  - If control mode 1 is used, publish to /cmd vel
  - If control mode 2 is used, publish to /VelocitySetR and /VelocitySetL
  - If control mode 3 is used, publish to /ControlL and /ControlL
  - The control mode is changed on the Hackerboard webpage



# Multi-device Communication with ROS (ROS network)



### Introduction

- ROS facilitates communication between various devices, with ROS2 installed, on a shared network (No SSH).
- The Jetson Nano acts as an Access Point (AP) to provide this network.
- In the context of the Puzzlebot, by connecting to the Jetson's AP, other devices can communicate via ROS topics and publishers.

User nodes

ROS Master

User nodes

Wi-Fi

Wi-Fi

NVIDIA Jetson Nano

User nodes

Puzzlebot
Control Unit



# Multi-device Communication with ROS (ROS Network)



- From the host computer in Ubuntu with ROS2 Installed, connect to the "Hotspot" of the Jetson.
  - Make sure the IP address is correct using the command "ifconfig" on the terminal.
- ROS Should be able to detect the nodes, topics and subscribers.

- This connection is **not** a remote access into the Jetson like SSH, we cannot start nodes or run other commands
- However, it can be more useful, as we cannot easily display visualisations via SSH.

```
mario@MarioPC:~$ ifconfig
eth0: flags=4163<UP, BROADCAST, RUNNING, MULTICAST> mtu 1500
       inet 10.17.0.31 netmask 255.255.255.0 broadcast 10.17.0.255
        ether 5e:bb:f6:9e:ee:fa txqueuelen 1000 (Ethernet)
       RX packets 546 bytes 77617 (77.6 KB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 441 bytes 99820 (99.8 KB)
        TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
        inet 127.0.0.1 netmask 255.0.0.0
       loop txqueuelen 1000 (Local Loopback)
       RX packets 218 bytes 55509 (55.5 KB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 218 bytes 55509 (55.5 KB)
        TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
mario@MarioPC:~$ ros2 topic list
/VelocityEncL
/VelocityEncR
/cmd_vel
/parameter_events
/robot_vel
 rosout
```



## Troubleshooting



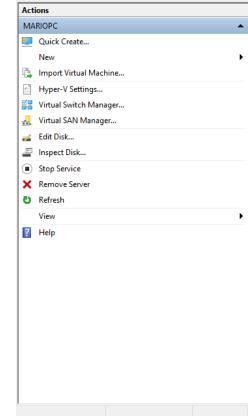
- The Hacker Board communication will only work correctly if the Jetson is connected to its own Wi-Fi network (AP)
  - Go to Network -> Connect to Hidden Wi-Fi network and select "Hotspot" from the dropdown.
  - The PuzzlebotJetson Network should now be visible in the networks; connect to it, to activate the hotspot.
- Sometimes, the Jetson Wi-Fi Network takes a couple of minutes to appear on other devices after a
  reboot. If it does not, make sure no other connections are saved. It is only guaranteed to connect to
  PuzzlebotJetson on boot if there are no other connections saved
- Always consider checking the Hackerboard if these don't work: is ROS turned on?

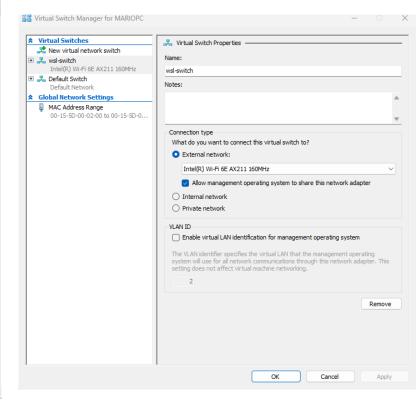


# WSL2 IP Configuration



- WSL requires the user to configure the IP address to mirror the one in the host computer and connect to the Puzzlebot.
- Open Hyper-V manager and press "Virtual Switch Manager"
- Press the button "Create a Virtual Switch"
- Give a name to the switch "wsl-switch" and select the WiFi adapter to use (in case you have different) to create the Switch.
- Press "Apply" and "OK"







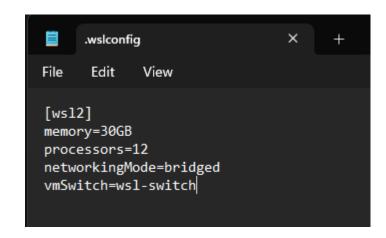
# WSL2 IP Configuration



- Create a new file called ".wslconfig" on the "User" folder e.g., "C:\Users\mario"
- You can use a terminal to create the file

### PS C:\Users\mario> notepad .wslconfig

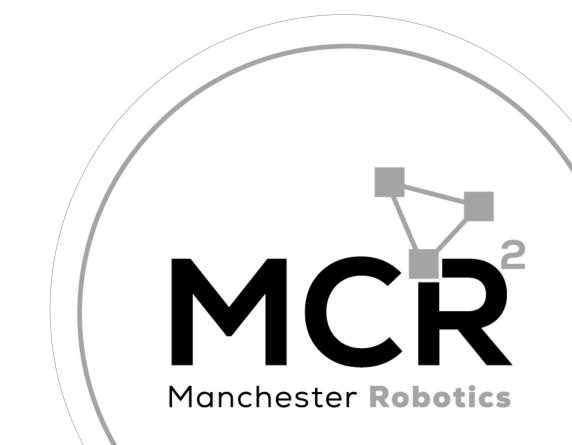
- Add the following inside the file, save it and close it.
- Start the WSL2,
  - If you have previously started it shutdown the WSL as follows: wsl -- shutdown
  - Then start the WSL.
- The IP address should be one given by the switch.
- Now you can connect to ROS Network "ros2 topic
   List"



```
mario@MarioPC:~$ ifconfig
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 10.17.0.31 netmask 255.255.255.0 broadcast 10.17.0.255
    ether 5e:bb:f6:9e:ee:fa txqueuelen 1000 (Ethernet)
    RX packets 1364 bytes 89865 (89.8 KB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 493 bytes 37544 (37.5 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    loop txqueuelen 1000 (Local Loopback)
    RX packets 7 bytes 795 (795.0 B)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 7 bytes 795 (795.0 B)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

### Thank you



T&C

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