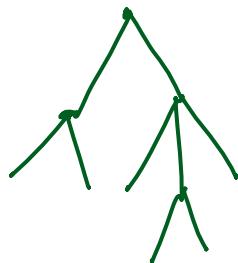


Minimum Spanning Trees (MST)

Def: A tree is an undirected graph which is connected and acyclic.

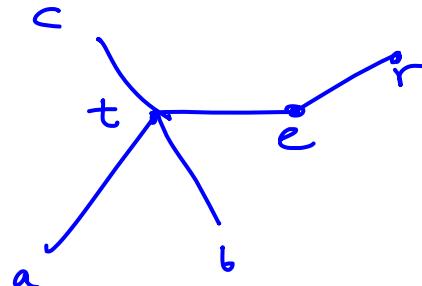


acyclic and connected graph

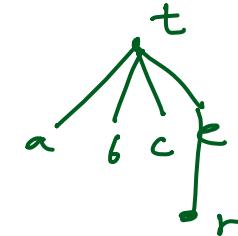
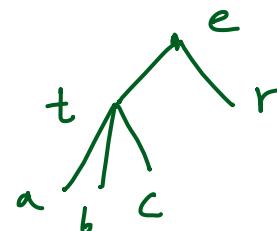
Rooted ordered trees

If we forget root and ordering among children of a node, it is a tree in the sense of definition above.

Conversely, if there is any connected acyclic graph



then we can choose any node as its root and draw it accordingly



Two rooted version of the tree given in blue above.

Two notions of tree define the same concept.

Spanning Tree of a graph

$$G = (V, E)$$

$$T = (V, R) \text{ where } R \subseteq E$$

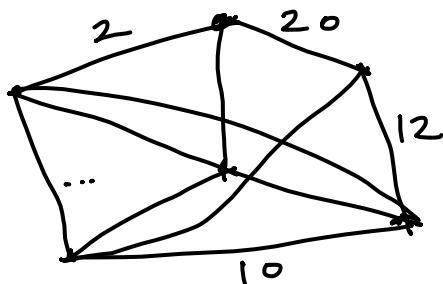
s.t. T is a tree.

Application (Example)

Villages : vertices

distance between

$$v_1, v_2 \text{ is } w(v_1, v_2)$$



Weighted graphs

$$(V, E, W: E \rightarrow \mathbb{R})$$

$$W(T) = \sum_{e \in R} w(e)$$

(Sum of weights of edges in T)

MST: spanning tree (of G)
with minimum weight.

Want to construct roads s.t. all villages are connected by these roads but want to minimize the total length of roads constructed

Solution
in MST
of the
given graph.

Algorithms for finding MST

① Kruskal's Algo

② Prim's Algo.

Kruskal's Algorithm

Input $G = (V, E, \omega: E \rightarrow R)$

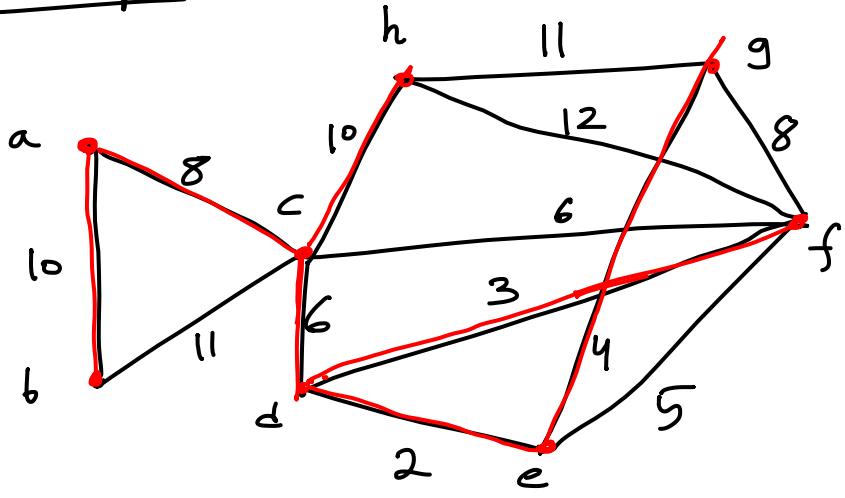
At any stage in the algorithm, there is a forest (V, F_i) $F_i \subseteq E$.

Initially, (V, F_0) $F_0 = \emptyset$ [so each node in G is a separate connected component]

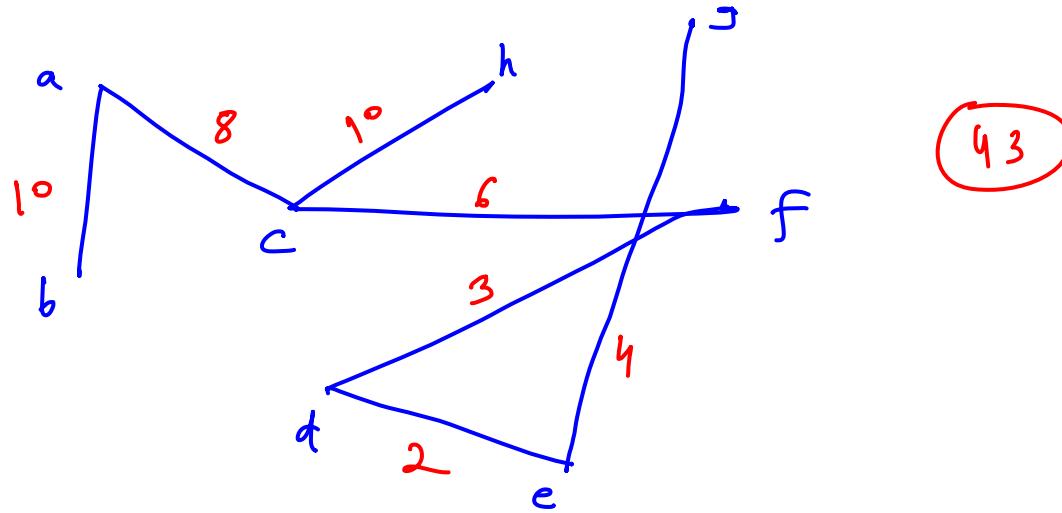
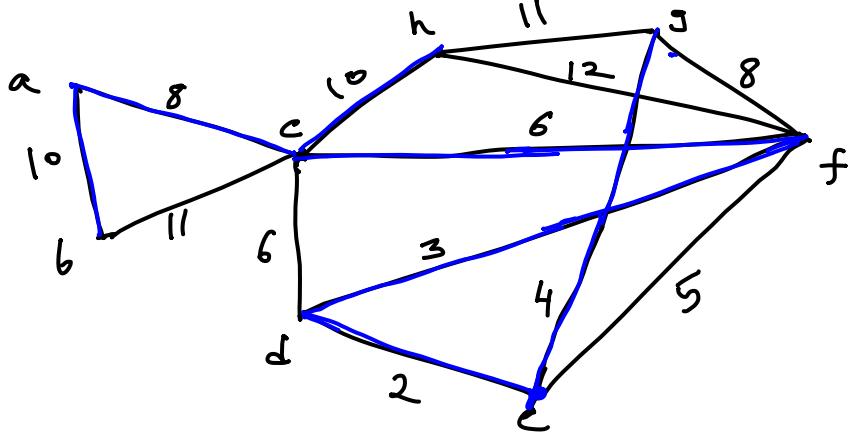
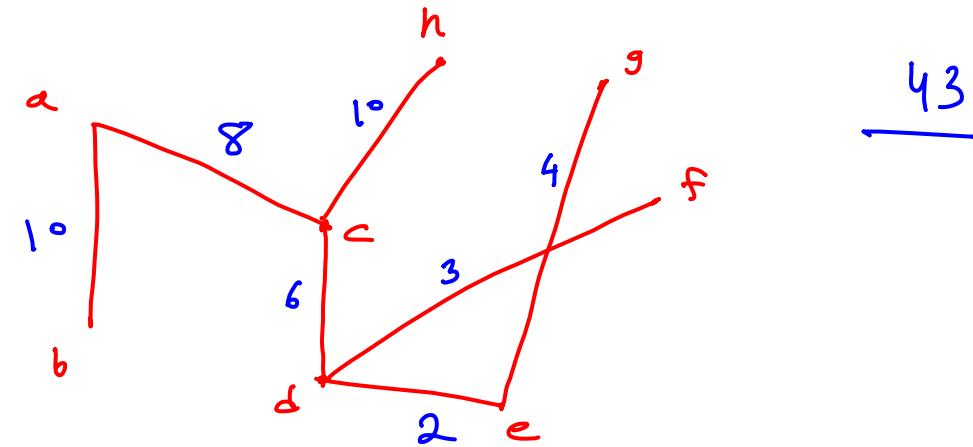
Keep growing the forest by adding edges to it using the following rule.
Add minimum weight edge (not already in F_i) if it is between two distinct components of F_i to get F_{i+1}

$n-1$ iterations suffice. F_{n-1} is the tree output by algorithm.

Example



Kruskal's Algo



Prim's Algorithm

Input $G = (V, E, w: E \rightarrow R)$

At any stage i , in the algo there is a tree T_i

Initially $T_0 = \text{some vertex of } G$.

T_{i+1} is constructed from T_i by adding a new vertex and a edge to T_i using the following rule.

Choose the edge with minimum weight that is between T_i and $V - T_i$. Add it to T_i to get T_{i+1} .

(Easy to see that T_{i+1} is connected, acyclic hence a tree)

Output T_{n-1} ($n = |V|$)

Correctness

We will prove correctness of a generic algorithm to find MST, and then see Kruskal and Prim's algorithms special case of this generic algorithm.

Input (G) // $G = (V, E, \omega)$

$A = \emptyset$

for $i = 1$ to $|V| - 1$ do

 Let $(u, v) \notin A$ be a safe edge
 for A .

$A = A \cup \{(u, v)\}$

output A

Invariant: There is a MST of
 G containing A .

Invariant, which holds for final A
 \Rightarrow output is a MST

An edge (u, v) is safe for A if
there is a MST containing $A \cup \{(u, v)\}$.

Input graph G is assumed to be
Connected.

(Every connected graph has a
spanning tree)

[Final A has
 $|V|-1$ edges so
it can't be properly
extended to get
a tree]

To find a safe edge. we need some definitions first.

Defn: A cut of $G = (V, E, w)$ is a partition of V into two parts $(S, V-S)$.

Defn: An edge (x,y) of G crosses a cut $(S, V-S)$ if $x \in S$ and $y \in V-S$.

Defn: A set ' A' of edges respects a cut $(S, V-S)$ if no edge in ' A' crosses $(S, V-S)$.

Defn: Let A be a set of edges of G which respects cut $(S, V-S)$.
An edge (u,v) is light if it is the minimum weight edge which crosses the cut $(S, V-S)$.

Theorem (cut theorem)

Let $G = (V, E, \omega)$ be a weighted graph. Let $A \subseteq E$ respect $\text{cut } (S, V-S)$.

Let (u, v) be a light edge for $\text{cut } (S, V-S)$.

Let (u, v) be a light edge for $\text{cut } (S, V-S)$. Then there is also a MST (of G)

If there is a MST containing A then there is also a MST (of G)

Containing $A \cup \{(u, v)\}$.

Proof: Let T be a MST containing A . (We know that one exists)

If $(u, v) \in T$ then the result already holds.

If $(u, v) \notin T$, then consider a path in T from u to v . This path

must have an edge say (x, y) which crosses $(S, V-S)$, because u, v are on different sides of the cut $(S, V-S)$.

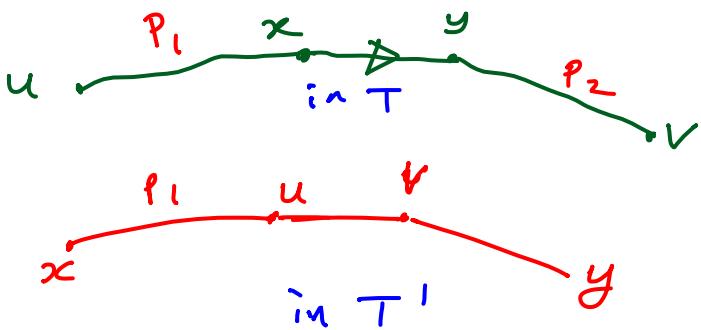
By our assumption, $w(x, y) \geq w(u, v)$ [$\because (u, v)$ is a light edge]

Consider set of edges: $T' = (T - \{(x, y)\}) \cup \{(u, v)\}$

$$w(T') \leq w(T)$$

T' is a tree:

T' is connected: It suffices to show that there is a path from x to y in T' .



Simple path
(edge (x,y) does not occur on P_1 or P_2)

$$|T'| = |T| \quad (\text{we removed one edge and added another edge})$$

$$\Rightarrow |T'| = |V| - 1 \quad \text{and } T' \text{ is connected}$$

$\Rightarrow T'$ is a tree.

$$\Rightarrow w(T') = w(T) \quad (\because T \text{ is a MST})$$

$$T' \supseteq A \cup \{(u,v)\} \quad T' \text{ is a MST}$$

□

Correctness of kruskal's algo using cut theorem

Initially $A = \emptyset$ Invariant holds

F_i adding a min weight edge between two distinct components.
Let this edge be (a, b) $a \in C_r, b \in C_s$

Take $(C_r, V - C_r)$ as a cut.

(a, b) is a light edge for this cut.

F_i respects $(C_r, V - C_r)$

By cut theorem (a, b) is safe.

□

Exercise: Prove correctness of Prim's algorithm using cut theorem.

(Easy).

Kruskal and Prim's algorithms are examples of greedy algorithms.