Wavelets

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1 Introduction

Exercise 1.1

Give a manual decomposition of g(x) = [9, 7, 3, 5] in 2 scales.

First we perform a mean, representing the low frequency component:

$$g_{\mu_1}(x) = \frac{9+7}{2}, \frac{3+5}{2} = [8,4]$$

Then we can compute the *high frequency* component:

$$g_{d_1}(x) = 9 - 8, 3 - 4 = [1, -1]$$

Then the decomposition is represented by the two vectors:

$$d_1 = [8, 4; 1, -1]$$

We can apply the same operation to compute the decomposition at the second scale:

$$g_{\mu_2}(x) = \frac{8+4}{2} = [6]$$

$$g_{d_2}(x) = 8 - 6 = 2$$

$$d_2 = [6; 2; 1, -1]$$

Exercise 1.2

Given the Discrete Wavelet Transform at scale 3:

$$d_3 = [36, 11, 22, 9, 2, 0, 2, 0]$$

$$d_3[1] = \frac{d_2[1] + d_2[2]}{2}$$

$$d_3[2] = d_2[1] - d_3[1] = d_2[1] - \frac{d_2[1] + d_2[2]}{2}$$

Compute the inverse transformation f':

$$d_2[1] = d_3[2] + d_3[1]$$

$$d_2[2] = d_3[1] \cdot 2 - d_2[1] = d_3[1] - d_3[2]$$

And so we can compute:

$$d_2 \!=\! [36+11,36-11,22,9,2,0,2,0] \!=\! [47,25,22,9,2,0,2,0]$$

Then

$$d_1 = [47 + 22, 47 - 22, 25 + 9, 25 - 9, 2, 0, 2, 0] = [69, 25, 34, 16, 2, 0, 2, 0]$$

And finally:

$$f' = [69 + 2, 69 - 2, 25, 25, 34 + 2, 34 - 2, 16, 16] = [71, 67, 25, 25, 36, 32, 16, 16]$$

Due to the fact that the negative components of d_3 were lost the reconstruction is not perfect (yet similar).

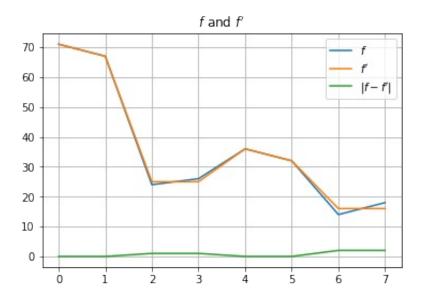


Figure 1. f and f'

2 The 1D Haar Wavelet

Exercise 2.1

Draw all box functions for vector-space V_0 and V_1 :

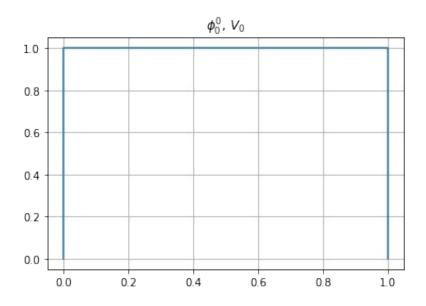


Figure 2. plot of ϕ_0^0

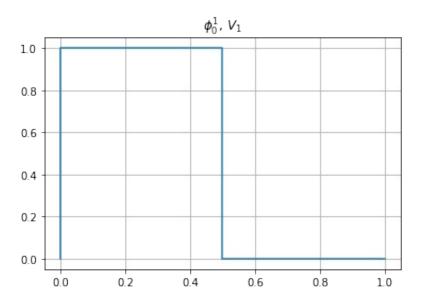


Figure 3. plot of ϕ_0^1

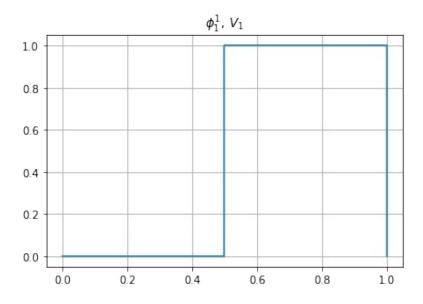


Figure 4. plot of ϕ_1^1

Exercise 2.2

Give the normalized coefficients of the Haar wavelet decomposition of f(x) into V_0 , W_0 and W_1 :

$$\phi_0^0(x) = 1 \, \phi(x)$$

$$\psi_0^0(x) = 1 \; \psi(x)$$

$$\psi_0^1(x) = \sqrt{2} \; \psi \; (2 \, x)$$

$$\psi_1^1(x) = \sqrt{2} \ \psi \ (2 \ x - 1)$$

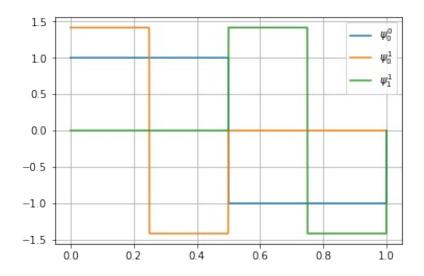


Figure 5. plot of normalized ψ^0_0, ψ^1_0 and ψ^1_1

3 Imaging

Exercise 3.1

In this exercise I computed the dwt transform of Cameraman.bmp and display the four components:

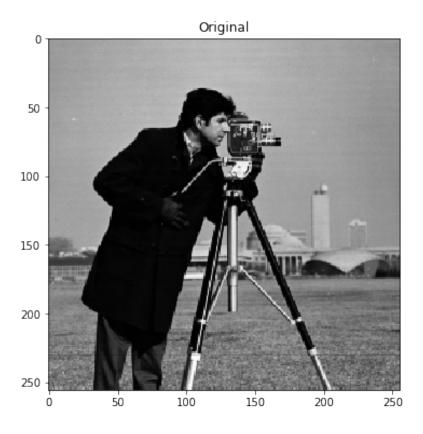


Figure 6. original Cameraman.bmp

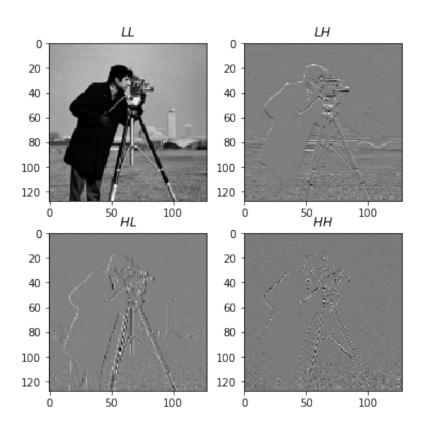


Figure 7. DWT transform of Cameraman.png

Exercise 3.2

Using the function *wavedec* is possible to compute the wavelet decomposition of the image. After computing the components we were asked to order it by magnitude:

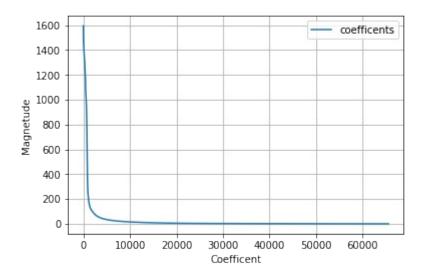


Figure 8. ordered wavelet components of Cameraman.bmp

Is very interesting to see that few components have most of the energy and information (around

10000) while the most of the others have magnitude around 0.

Exercise 3.3

Using the information gathered previously I was able to compress (by nullify the value of some components) the image. To do so first I decomposed the image, than I nullify each component lower than a fixed threshold τ that I fixed to 10 (after few tests):

Treshold: 10

percentual of zeros: 79.20%

PSNR: 39.36 MSE: 7.541

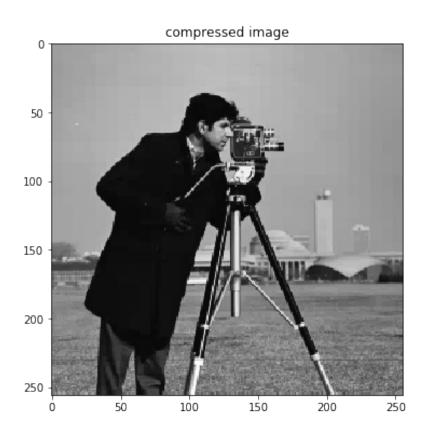
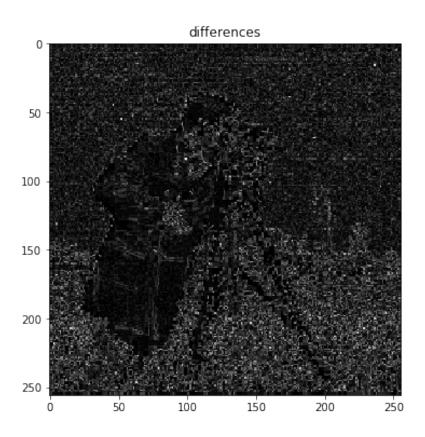


Figure 9. 79% compressed version of Cameraman.bmp



 $\textbf{Figure 10.} \ \ \text{error between reconstructed and original version}$

The results is very interesting, the reconstructed image is very close to the original, with a MSE = 7.761 and a PSNR = 39.23. As possible to see in the previous figure the difference is as well very small and mostly in the high-frequency (and high variance) areas.

To understand better the quality and capacity of the compression I chose to variate the threshold from 1 to 1600 (with a step of 10) and plot the results:

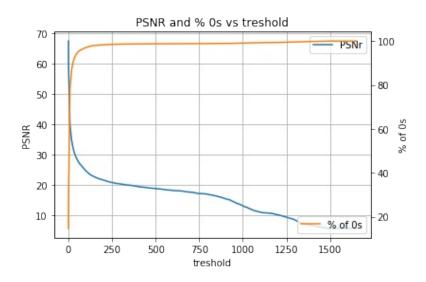


Figure 11. PSNR and percentage of zeros vs threshold τ

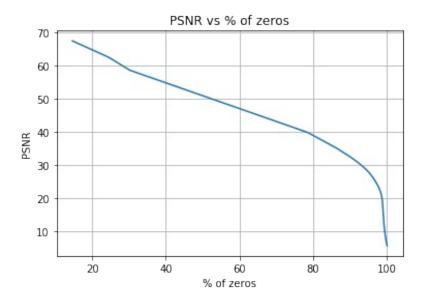


Figure 12. PSNR vs percentage of zeros

In the fist figure I plotted the PSNR and the percentage of nullified components against the threshold. The percentage of zeros reach values close to the 100% very quickly and at the same time the PSNR decrease at first very quickly and then more linearly. With a threshold

For this reason the second plot is probably more interesting as instead of using the threshold as x axis I used the percentage of zeros.

In this way is possible to see that the PSNR decrease linearly with the percentage of zeros (as both have similar trend in the against the threshold) till 90% and the implode quickly.

This results is very good, as it told us that even with high compression 80-90% we can get a good quality image. However I'm expecting some kind phase transition close to 0% of zeros to visualize it I chose to focus on the toehold range $\tau \in [0, 0.5]$:

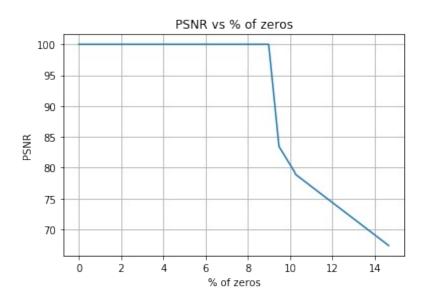


Figure 13. PSNR for very small threshold

As expected with few percentage of zeros there is no relevant loss of information. The decrease of quality in the picture starts only from around 9% of zeros.