

```

import 'package:flutter/material.dart';

/// Flutter code sample for [AnimatedList].
void main() {
  runApp(const AnimatedListSample());
}

class AnimatedListSample extends
  StatefulWidget {
  const AnimatedListSample({super.key});

  @override
  State<AnimatedListSample> createState() =>
    _AnimatedListSampleState();
}

class _AnimatedListSampleState extends
  State<AnimatedListSample> {
  final GlobalKey<AnimatedListState> _listKey
= GlobalKey<AnimatedListState>();
  late ListModel<int> _list;
  int? _selectedItem;
  late int _nextItem; // The next item
inserted when the user presses '+'

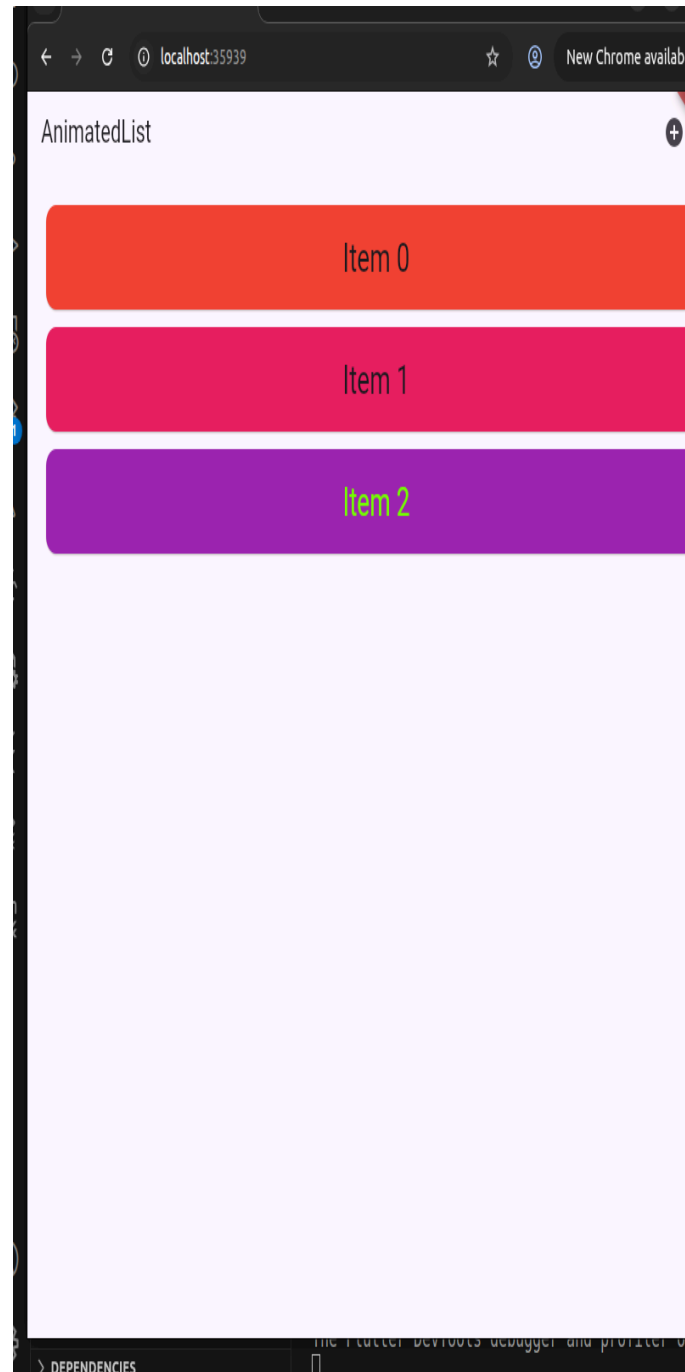
  @override
  void initState() {
    super.initState();
    _list = ListModel<int>(
      listKey: _listKey,
      initialItems: <int>[0, 1, 2],
      removedItemBuilder: _buildRemovedItem,
    );
    _nextItem = 3;
  }

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// Used to build list items that haven't been removed.
Widget _buildItem(BuildContext context, int index, Animation<double>
animation) {
  return CardItem(

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        animation: animation,
        item: _list[index],
        selected: _selectedItem == _list[index],
        onTap: () {
            setState(() {
                _selectedItem = _selectedItem == _list[index] ? null :
                _list[index];
            });
        },
    );
}

/// The builder function used to build items that have been removed.
///
/// This method is needed because a removed item remains visible until
its
/// animation has completed (even though it's gone as far as this
ListModel is concerned).
Widget _buildRemovedItem(int item, BuildContext context,
Animation<double> animation) {
    return CardItem(
        animation: animation,
        item: item,
        // No gesture detector here: removed items are not interactive.
    );
}

// Insert the "next item" into the list model.
void _insert() {
    final int index = _selectedItem == null ? _list.length :
    _list.indexOf(_selectedItem!);
    _list.insert(index, _nextItem);
    _nextItem++;
}

// Remove the selected item from the list model.
void _remove() {
    if (_selectedItem != null) {
        _list.removeAt(_list.indexOf(_selectedItem!));
        setState(() {

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        _selectedItem = null;
    });
}

@override
Widget build(BuildContext context) {
    return MaterialApp(
        home: Scaffold(
            appBar: AppBar(
                title: const Text('AnimatedList'),
                actions: <Widget>[
                    IconButton(
                        icon: const Icon(Icons.add_circle),
                        onPressed: _insert,
                        tooltip: 'insert a new item',
                    ),
                    IconButton(
                        icon: const Icon(Icons.remove_circle),
                        onPressed: _remove,
                        tooltip: 'remove the selected item',
                    ),
                ],
            ),
            body: Padding(
                padding: const EdgeInsets.all(16.0),
                child: AnimatedList(
                    key: _listKey,
                    initialItemCount: _list.length,
                    itemBuilder: _buildItem,
                ),
            ),
        ),
    );
}

typedef RemovedItemBuilder<T> = Widget Function(
    T item,
    BuildContext context,

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    Animation<double> animation,
  );

  /// Keeps a Dart [List] in sync with an [AnimatedList].
  ///
  /// The [insert] and [removeAt] methods apply to both the internal list
  and
  /// the animated list that belongs to [listKey].
  ///
  /// This class only exposes as much of the Dart List API as is needed by
  the
  /// sample app. More list methods are easily added, however methods that
  /// mutate the list must make the same changes to the animated list in
  terms
  /// of [AnimatedListState.insertItem] and [AnimatedListState.removeItem].
  class ListModel<E> {
    ListModel({
      required this.listKey,
      required this.removedItemBuilder,
      Iterable<E>? initialItems,
    }) : _items = List<E>.from(initialItems ?? <E>[]);

    final GlobalKey<AnimatedListState> listKey;
    final RemovedItemBuilder<E> removedItemBuilder;
    final List<E> _items;

    AnimatedListState? get _animatedList => listKey.currentState;

    void insert(int index, E item) {
      _items.insert(index, item);
      _animatedList!.insertItem(index);
    }

    E removeAt(int index) {
      final E removedItem = _items.removeAt(index);
      if (removedItem != null) {
        _animatedList!.removeItem(
          index,
          (BuildContext context, Animation<double> animation) {
            return removedItemBuilder(removedItem, context, animation);
          }
        );
      }
    }
  }

```

```

        },
    );
}
return removedItem;
}

int get length => _items.length;

E operator [](int index) => _items[index];

int indexOf(E item) => _items.indexOf(item);
}

/// Displays its integer item as 'Item N' on a Card whose color is based
on
/// the item's value.
///
/// The text is displayed in bright green if [selected] is true. This
widget's
/// height is based on the [animation] parameter, it varies from 0 to 128
as
/// the animation varies from 0.0 to 1.0.
class CardItem extends StatelessWidget {
  const CardItem({
    super.key,
    this.onTap,
    this.selected = false,
    required this.animation,
    required this.item,
  }) : assert(item >= 0);

  final Animation<double> animation;
  final VoidCallback? onTap;
  final int item;
  final bool selected;

  @override
  Widget build(BuildContext context) {
    TextStyle textStyle = Theme.of(context).textTheme.headlineMedium!;
    if (selected) {

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    textStyle = textStyle.copyWith(color: Colors.lightGreenAccent[400]);
  }
  return Padding(
    padding: const EdgeInsets.all(2.0),
    child: SizeTransition(
      sizeFactor: animation,
      child: GestureDetector(
        behavior: HitTestBehavior.opaque,
        onTap: onTap,
        child: SizedBox(
          height: 80.0,
          child: Card(
            color: Colors.primaryes[item % Colors.primaryes.length],
            child: Center(
              child: Text(
                'Item $item',
                style: textStyle,
              ),
            ),
          ),
        ),
      ),
    ),
  );
}
```

```

import 'package:flutter/material.dart';
/// Flutter code sample for [AnimatedContainer].

void main() => runApp(const
AnimatedContainerExampleApp());
class AnimatedContainerExampleApp extends
StatelessWidget {
  const
  AnimatedContainerExampleApp({super.key});
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      home: Scaffold(
        appBar: AppBar(title: const
Text('AnimatedContainer
Sample')),
        body: const AnimatedContainerExample(),
      ),
    );
  }
}
class AnimatedContainerExample extends
StatefulWidget {
  const
  AnimatedContainerExample({super.key});
  @override
  State<AnimatedContainerExample>
  createState()
  => _AnimatedContainerExampleState();
}
class _AnimatedContainerExampleState
extends
State<AnimatedContainerExample> {
  bool selected = false;
  @override
  Widget build(BuildContext context) {
    return GestureDetector(
      onTap: () {
        setState(() {
          selected = !selected;

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});  
},  
child: Center(  
  child: AnimatedContainer(  
    width: selected ? 200.0 : 100.0,  
    height: selected ? 100.0 : 200.0,  
    color: selected ? Colors.red : Colors.blue,  
    alignment: selected ? Alignment.center :  
      AlignmentDirectional.topCenter,  
    duration: const Duration(seconds: 2),  
    curve: Curves.fastOutSlowIn,  
    child: const FlutterLogo(size: 75),  
  ),  
),  
);  
}  
}
```



```

import 'package:flutter/material.dart';
import 'package:flutter/physics.dart';

void main() => runApp(const MyApp());

class MyApp extends StatelessWidget {
  const MyApp({super.key});

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Drag Physics Example',
      theme: ThemeData(useMaterial3:
true, colorSchemeSeed: Colors.blue),
      home: const DragPhysicsExample(),
    );
  }
}

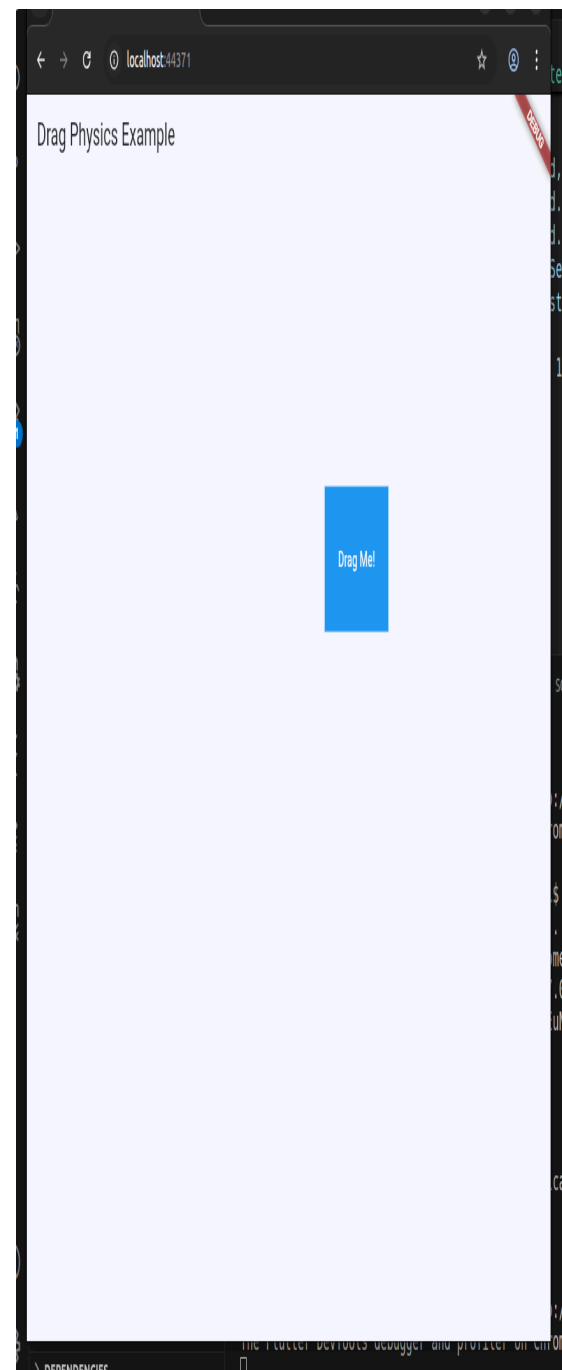
class DragPhysicsExample extends
StatefulWidget {
  const
DragPhysicsExample({super.key});

  @override
  State<DragPhysicsExample>
createState() =>
_DragPhysicsExampleState();
}

class _DragPhysicsExampleState extends
State<DragPhysicsExample>
  with SingleTickerProviderStateMixin
{
  late AnimationController _controller;
  late Animation<Offset> _animation;

  Offset position = Offset.zero; // Current position of the box
  Offset velocity = Offset.zero; // Velocity when released

```



```

@override
void initState() {
  super.initState();
  _controller = AnimationController.unbounded(vsync: this);
  _controller.addListener(() {
    setState(() {
      position = _animation.value;
    });
  });
}

void _runAnimation(Offset pixelsPerSecond, Size size) {
  final unitsPerSecondX = pixelsPerSecond.dx / size.width;
  final unitsPerSecondY = pixelsPerSecond.dy / size.height;
  final unitsPerSecond = Offset(unitsPerSecondX, unitsPerSecondY);
  final unitVelocity = unitsPerSecond.distance;

  const spring = SpringDescription(mass: 1, stiffness: 100, damping: 1);

  final simulationX = SpringSimulation(
    spring,
    position.dx,
    0.0,
    -unitsPerSecondX,
  );
  final simulationY = SpringSimulation(
    spring,
    position.dy,
    0.0,
    -unitsPerSecondY,
  );

  _animation = _controller.drive(Tween(begin: position, end:
Offset.zero));

  _controller.animateWith(_TwoDPhysicsSimulation(simulationX,
simulationY));
}

@override

```

```

void dispose() {
  _controller.dispose();
  super.dispose();
}

@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(title: const Text('Drag Physics Example')),
    body: GestureDetector(
      onPanStart: (details) {
        final size = MediaQuery.of(context).size;
        _controller.stop();
      },
      onPanUpdate: (details) {
        setState(() {
          position += Offset(
            details.delta.dx / size.width,
            details.delta.dy / size.height,
          );
        });
      },
      onPanEnd: (details) {
        _runAnimation(details.velocity.pixelsPerSecond, size);
      },
      child: Stack(
        children: [
          Align(
            alignment: Alignment(position.dx, position.dy),
            child: Container(
              width: 100,
              height: 100,
              color: Colors.blue,
              alignment: Alignment.center,
              child: const Text(
                'Drag Me!',
                style: TextStyle(color: Colors.white),
              ),
            ),
          ),
        ],
      ),
    ),
  );
}

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        ],
    ),
),
);
}
}

class _TwoDPhysicsSimulation extends Simulation {
    final Simulation simX;
    final Simulation simY;

    _TwoDPhysicsSimulation(this.simX, this.simY);

    @override
    double x(double time) => simX.x(time);
    double y(double time) => simY.x(time);

    @override
    double dx(double time) => simX.dx(time);
    double dy(double time) => simY.dx(time);

    @override
    bool isDone(double time) => simX.isDone(time) && simY.isDone(time);
}

```

```

import
'package:flutter/material.dart';

void main() => runApp(const MyApp());

class MyApp extends StatelessWidget {
  const MyApp({super.key});

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Out of Box Animation',
      theme: ThemeData(useMaterial3:
true, colorSchemeSeed: Colors.blue),
      home: const OutOfBoxAnimation(),
    );
  }
}

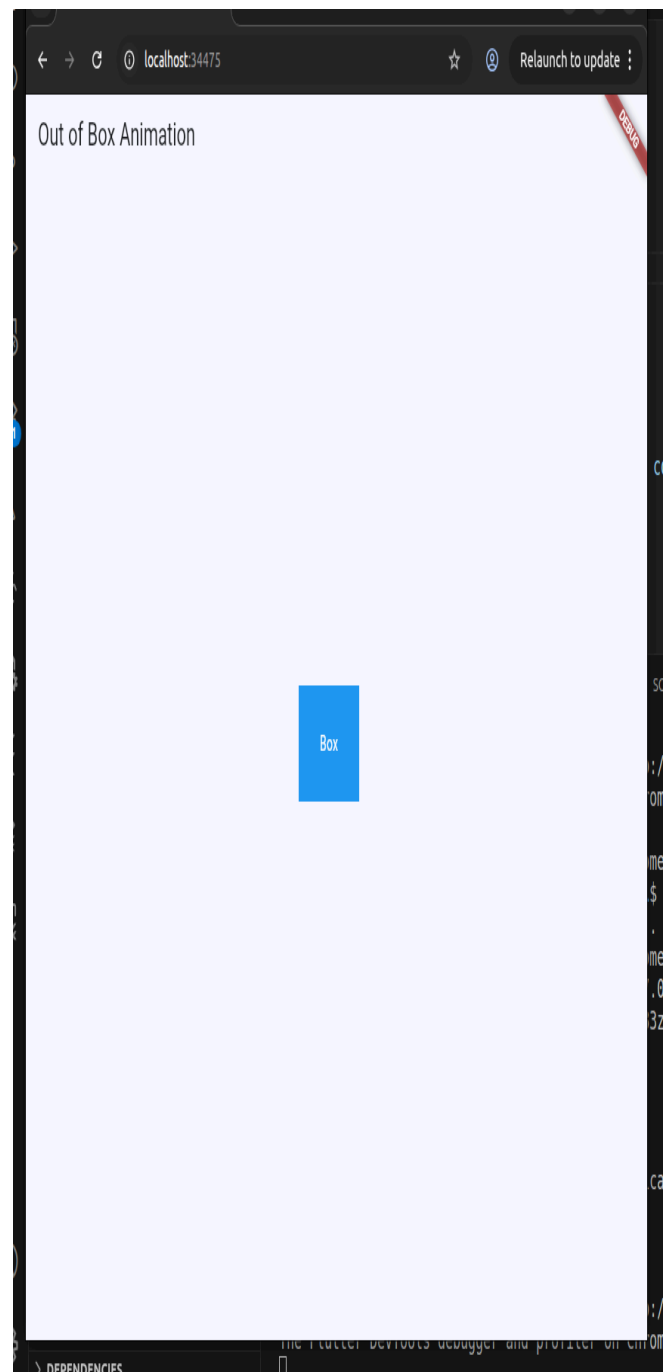
class OutOfBoxAnimation extends
StatefulWidget {
  const OutOfBoxAnimation({super.key});

  @override
  State<OutOfBoxAnimation>
createState() =>
  _OutOfBoxAnimationState();
}

class _OutOfBoxAnimationState extends
State<OutOfBoxAnimation> {
  bool _moved = false;

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(title: const Text('Out of Box Animation')),
      body: Center(
        child: SizedBox(
          width: 300,

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```

height: 300,
child: Stack(
  children: [
    AnimatedPositioned(
      duration: const Duration(seconds: 1),
      curve: Curves.easeInOut,
      left: _moved ? 150 : 100,
      top: _moved ? 200 : 100,
      child: GestureDetector(
        onTap: () {
          setState(() {
            _moved = !_moved;
          });
        },
        child: Container(
          width: 80,
          height: 80,
          color: Colors.blue,
          alignment: Alignment.center,
          child: const Text(
            'Box',
            style: TextStyle(color: Colors.white),
          ),
        ),
      ),
    ),
  ],
),
);
}
}

```

```

import 'package:flutter/material.dart';

void main() => runApp(const MyApp());

class MyApp extends StatelessWidget {
  const MyApp({super.key});

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'AnimatedContainer Sample',
      theme: ThemeData(useMaterial3: true, colorSchemeSeed: Colors.blue),
      home: const AnimatedContainerSample(),
    );
  }
}

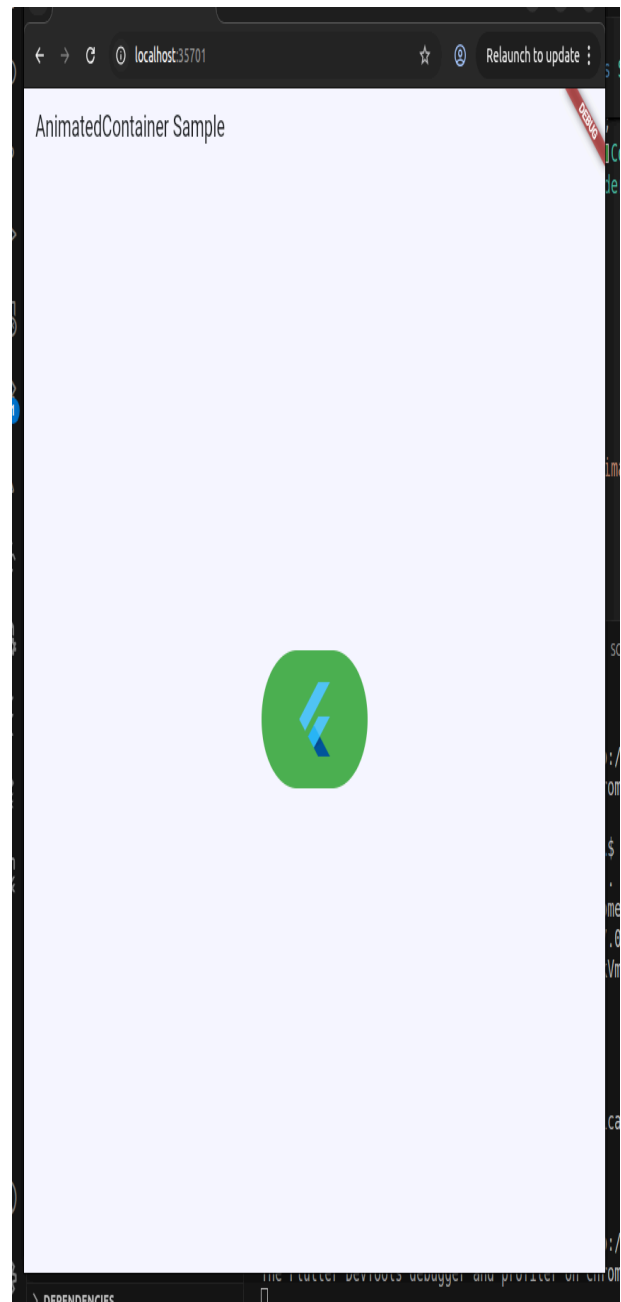
class AnimatedContainerSample extends StatefulWidget {
  const AnimatedContainerSample({super.key});

  @override
  State<AnimatedContainerSample> createState() =>
    _AnimatedContainerSampleState();
}

class _AnimatedContainerSampleState extends
State<AnimatedContainerSample> {
  double _width = 100;
  double _height = 200;
  Color _color = Colors.blue;
  BorderRadiusGeometry _borderRadius = BorderRadius.circular(8);

  void _changeContainer() {

```



```

    setState(() {
      _width = _width == 100 ? 150 : 100;
      _height = _height == 200 ? 100 : 200;
      _color = _color == Colors.blue ? Colors.green : Colors.blue;
      _borderRadius = _borderRadius == BorderRadius.circular(8)
        ? BorderRadius.circular(50)
        : BorderRadius.circular(8);
    });
  }

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(title: const Text('AnimatedContainer Sample')),
      body: Center(
        child: GestureDetector(
          onTap: _changeContainer,
          child: AnimatedContainer(
            width: _width,
            height: _height,
            decoration: BoxDecoration(
              color: _color,
              borderRadius: _borderRadius,
            ),
            duration: const Duration(seconds: 1),
            curve: Curves.easeInOut,
            child: const Center(child: FlutterLogo(size: 60)),
          ),
        ),
      ),
    );
  }
}

```



```

import 'package:flutter/material.dart';

void main() {
  runApp(AnimationCrossFadeApp());
}

class AnimationCrossFadeApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Animation CrossFade',
      debugShowCheckedModeBanner: false,
      home: AnimationCrossFadeScreen(),
    );
  }
}

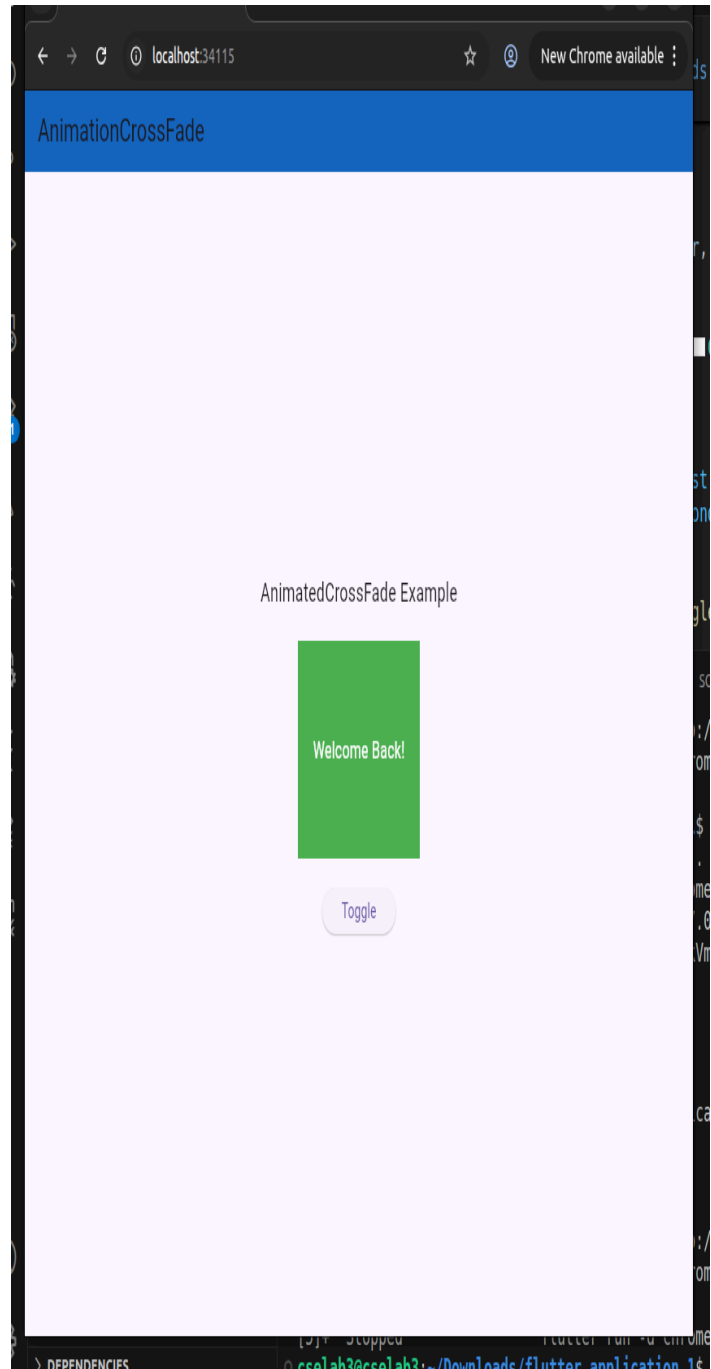
class AnimationCrossFadeScreen extends StatefulWidget {
  @override
  _AnimationCrossFadeScreenState
  createState() =>
    _AnimationCrossFadeScreenState();
}

class _AnimationCrossFadeScreenState
  extends State<AnimationCrossFadeScreen> {
  bool _showFirst = true;

  void _toggleView() {
    setState(() {
      _showFirst = !_showFirst;
    });
  }

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(

```



```

    title: const Text('AnimationCrossFade'),
    backgroundColor: Colors.blue[800],
  ),
  body: Center(
    child: Column(
      mainAxisAlignment: MainAxisAlignment.center,
      children: [
        const Text(
          "AnimatedCrossFade Example",
          style: TextStyle(fontSize: 18),
        ),
        const SizedBox(height: 20),
        AnimatedCrossFade(
          duration: const Duration(seconds: 1),
          firstChild: Container(
            width: 150,
            height: 150,
            color: Colors.blue,
            alignment: Alignment.center,
            child: const Text(
              "Hello, Flutter!",
              style: TextStyle(color: Colors.white, fontSize: 16),
            ),
          ),
          secondChild: Container(
            width: 150,
            height: 150,
            color: Colors.green,
            alignment: Alignment.center,
            child: const Text(
              "Welcome Back!",
              style: TextStyle(color: Colors.white, fontSize: 16),
            ),
          ),
          crossFadeState: _showFirst
            ? CrossFadeState.showFirst
            : CrossFadeState.showSecond,
        ),
        const SizedBox(height: 20),

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        ElevatedButton(onPressed: _toggleView, child: const
Text("Toggle")),
      ],
    ),
  ),
);
}
}
```

```

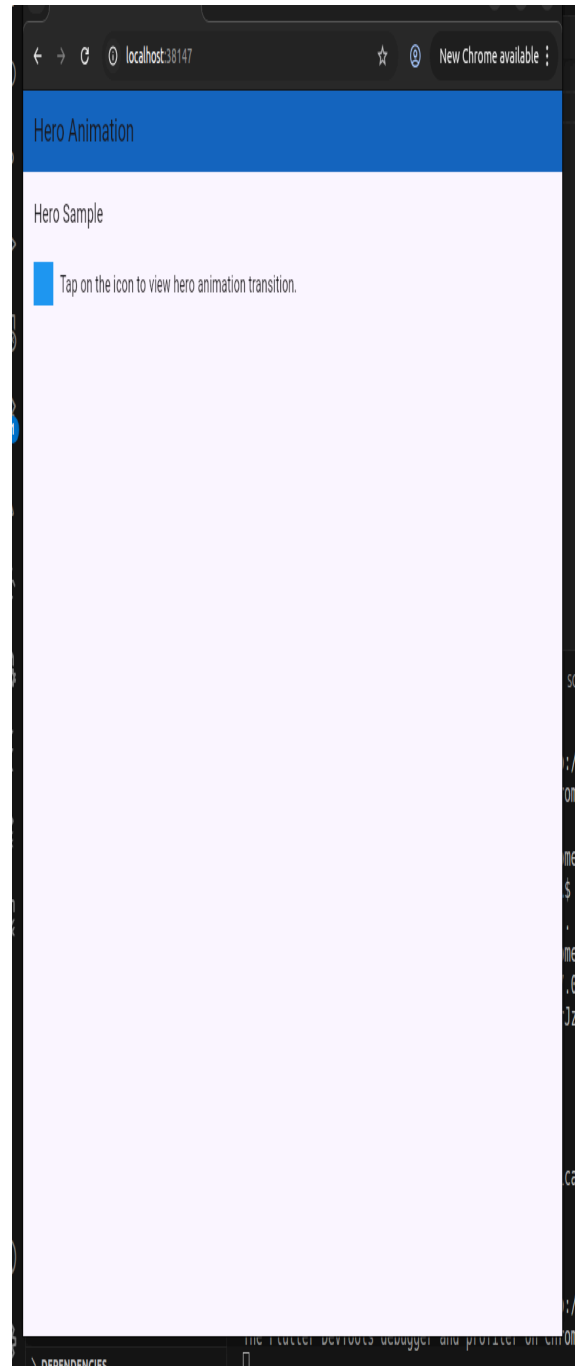
import 'package:flutter/material.dart';

void main() {
  runApp(HeroAnimationApp());
}

class HeroAnimationApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Hero Animation',
      debugShowCheckedModeBanner: false,
      home: FirstPage(),
    );
  }
}

class FirstPage extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: const Text('Hero
Animation'),
        backgroundColor:
Colors.blue[800],
      ),
      body: Padding(
        padding: const
EdgeInsets.all(16.0),
        child: Column(
          crossAxisAlignment: CrossAxisAlignment.start,
          children: [
            const Text("Hero Sample", style: TextStyle(fontSize: 18)),
            const SizedBox(height: 20),
            GestureDetector(
              onTap: () {
                Navigator.push(

```

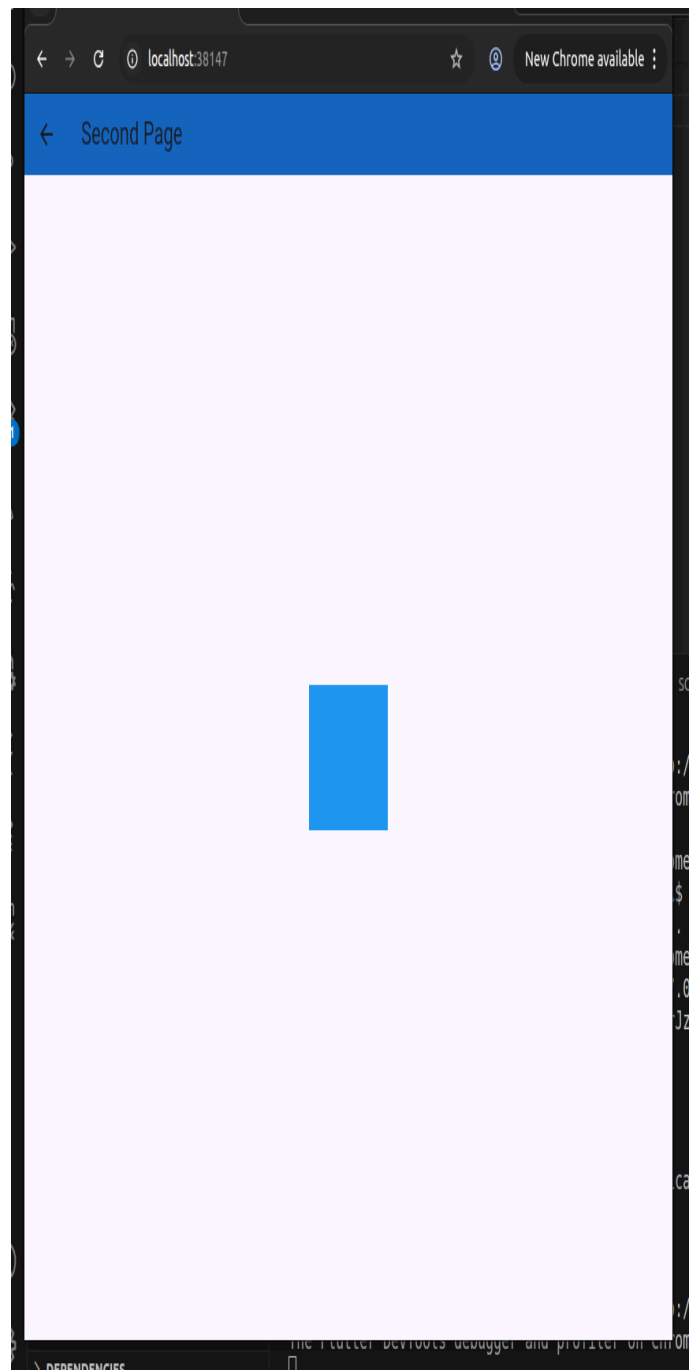


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        context,
        MaterialPageRoute(builder: (context) => SecondPage()),
    );
},
child: Row(
  children: [
    Hero(
      tag: 'hero-demo',
      child:
Container(width: 30, height: 30,
color: Colors.blue),
    ),
    const
    SizedBox(width: 10),
    const Expanded(
      child: Text(
        "Tap on the
icon to view hero animation
transition.",
        style:
TextStyle(fontSize: 16),
      ),
    ),
  ],
),
),
],
),
),
);
}
}

class SecondPage extends
StatelessWidget {
  @override
  Widget build(BuildContext context)
  {
    return Scaffold(
      appBar: AppBar(

```



```
    title: const Text('Second Page'),
    backgroundColor: Colors.blue[800],
  ),
  body: Center(
    child: Hero(
      tag: 'hero-demo',
      child: Container(width: 100, height: 100, color: Colors.blue),
    ),
  ),
);
}
```

```

import 'package:flutter/material.dart';

void main() {
  runApp(MyApp());
}

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Diamond Shape Tween Animation',
      theme: ThemeData(primarySwatch:
Colors.blue),
      home: DiamondAnimationPage(title: 'Diamond
Shape Animation'),
    );
  }
}

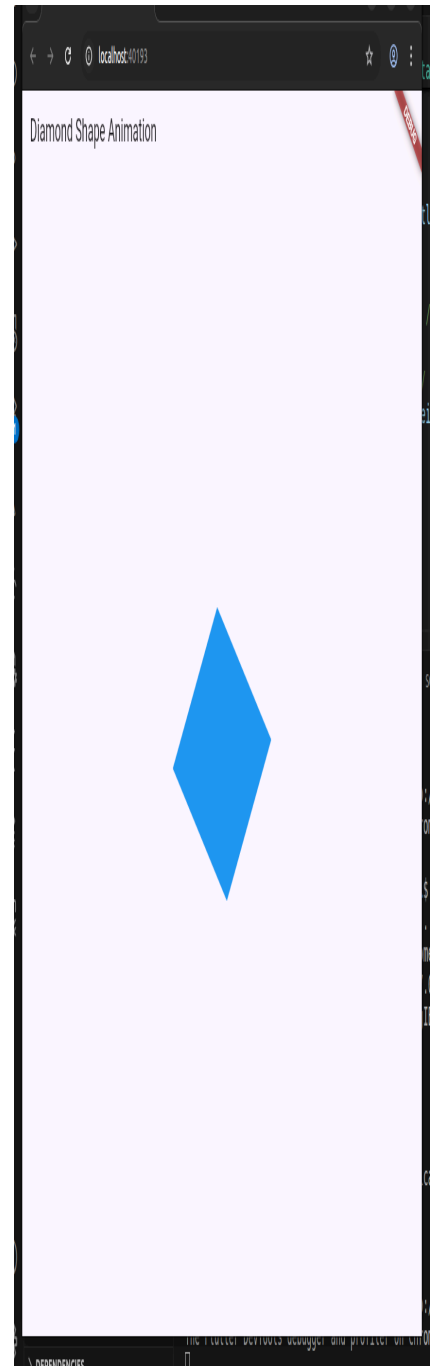
class DiamondAnimationPage extends
StatefulWidget {
  DiamondAnimationPage({Key? key, required
this.title}) : super(key: key);
  final String title;

  @override
  _DiamondAnimationPageState createState() =>
_DiamondAnimationPageState();
}

class _DiamondAnimationPageState extends
State<DiamondAnimationPage>
  with TickerProviderStateMixin {
  late AnimationController _controller;
  late Animation<double> _sizeAnimation;
  late Animation<double> _rotationAnimation;

  @override
  void initState() {
    super.initState();
  }
}

```



```

    // Initialize animation controller for 2 seconds duration
    _controller =
        AnimationController(vsync: this, duration: const Duration(seconds:
2))

    ..addListener(() => setState(() {}))
    ..addStatusListener((status) {
        if (status == AnimationStatus.completed) {
            _controller.reverse();
        } else if (status == AnimationStatus.dismissed) {
            _controller.forward();
        }
    });

    // Tween for scaling (size) from 1.0 to 1.5 for the diamond effect
    _sizeAnimation = Tween<double>(
        begin: 1.0,
        end: 1.5,
    ).animate(CurvedAnimation(parent: _controller, curve:
Curves.easeInOut));

    // Tween for rotation from 0 to 45 degrees (0.7854 radians)
    _rotationAnimation = Tween<double>(
        begin: 0,
        end: 0.7854,
    ).animate(CurvedAnimation(parent: _controller, curve:
Curves.easeInOut));

    // Start the animation
    _controller.forward();
}

@override
void dispose() {
    _controller.dispose();
    super.dispose();
}

@override
Widget build(BuildContext context) {
    return Scaffold(

```



```
appBar: AppBar(title: Text(widget.title)),
body: Center(
  child: Transform.rotate(
    angle: _rotationAnimation.value, // rotate by animated angle
    child: Transform.scale(
      scale: _sizeAnimation.value, // scale by animated scale
      child: Container(width: 100, height: 100, color: Colors.blue),
    ),
  ),
),
);
}
```

```
import 'package:flutter/material.dart';
import 'home_screen.dart';
import 'about_screen.dart';
import 'contact_screen.dart';

void main() {
  runApp(MyApp());
}

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Named Navigation Demo',
      initialRoute: HomeScreen.routeName,
      routes: {
        HomeScreen.routeName: (context) => HomeScreen(),
        AboutScreen.routeName: (context) => AboutScreen(),
        ContactScreen.routeName: (context) => ContactScreen(),
      },
    );
  }
}
```

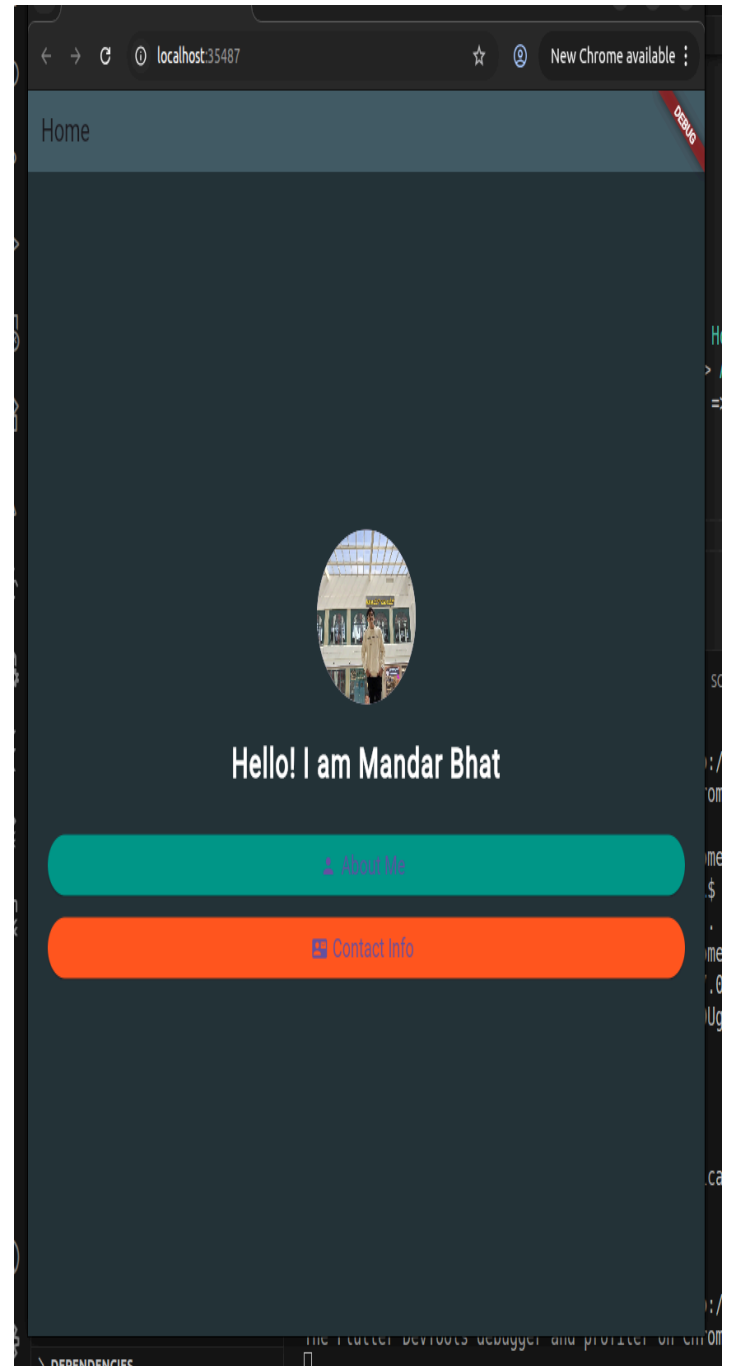
```

import
'package:flutter/material.dart';

class HomeScreen extends
StatelessWidget {
  static const routeName = '/';

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      backgroundColor:
Colors.blueGrey[900],
      appBar: AppBar(
        title: Text('Home'),
        backgroundColor:
Colors.blueGrey[700],
      ),
      body: Center(
        child: Padding(
          padding: EdgeInsets.all(24),
          child: Column(
            mainAxisAlignment:
MainAxisAlignment.center,
            children: [
              CircleAvatar(
                radius: 60,
                backgroundImage:
AssetImage(
                  'mee.jpg',
                ), // Add your image in
assets
            ),
              SizedBox(height: 20),
              Text(
                'Hello! I am Mandar Bhat',
                style: TextStyle(
                  fontSize: 28,
                  fontWeight: FontWeight.bold,
                  color: Colors.white,
                  letterSpacing: 1.2,

```



```

        ),
        textAlign: TextAlign.center,
    ),
    SizedBox(height: 30),
    ElevatedButton.icon(
      icon: Icon(Icons.person),
      label: Text('About Me'),
      style: ElevatedButton.styleFrom(
        minimumSize: Size(double.infinity, 50),
        backgroundColor: Colors.teal,
        textStyle: TextStyle(fontSize: 18),
      ),
      onPressed: () {
        Navigator.pushNamed(context, '/about');
      },
    ),
    SizedBox(height: 15),
    ElevatedButton.icon(
      icon: Icon(Icons.contact_mail),
      label: Text('Contact Info'),
      style: ElevatedButton.styleFrom(
        minimumSize: Size(double.infinity, 50),
        backgroundColor: Colors.deepOrange,
        textStyle: TextStyle(fontSize: 18),
      ),
      onPressed: () {
        Navigator.pushNamed(context, '/contact');
      },
    ),
  ],
),
),
),
),
);
}
}

```

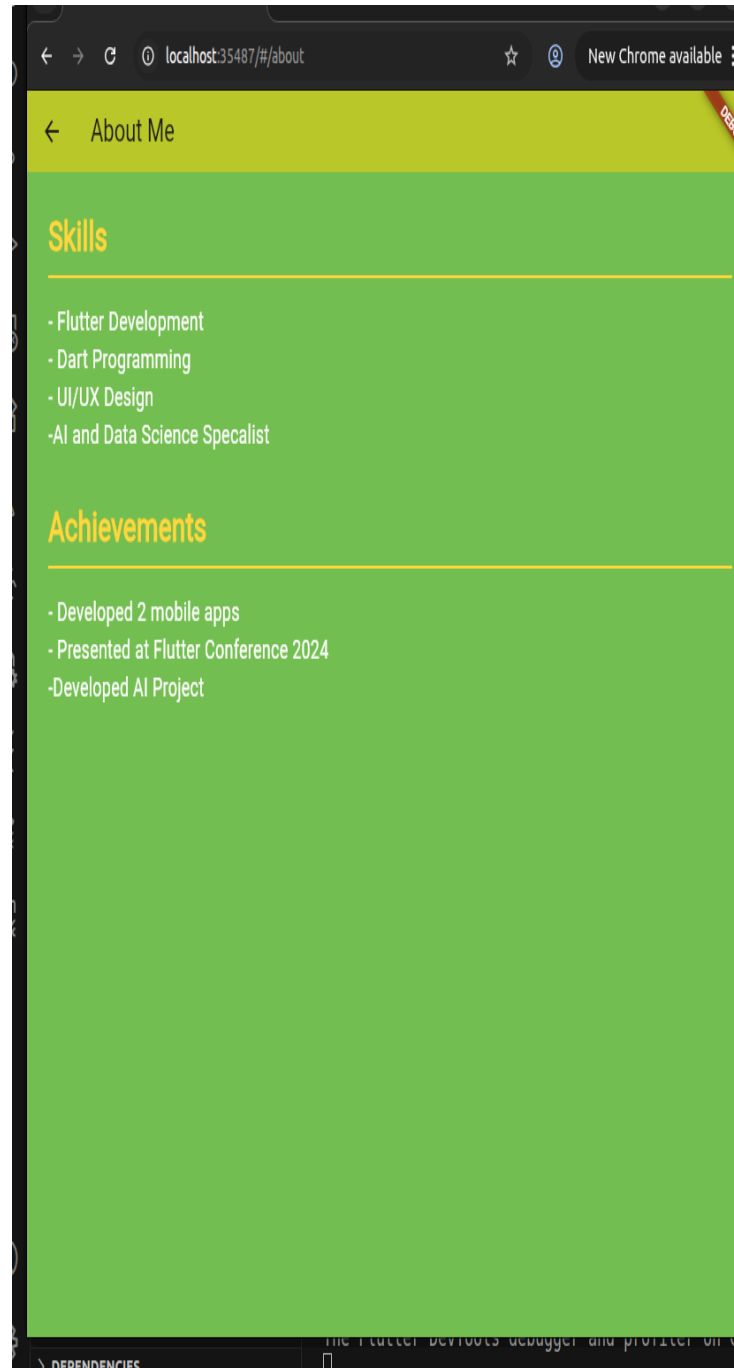
```

import 'package:flutter/material.dart';

class AboutScreen extends StatelessWidget {
  static const routeName = '/about';

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      backgroundColor: const
Color.fromARGB(255, 117, 190, 81),
      appBar: AppBar(
        title: Text('About Me'),
        backgroundColor: const
Color.fromARGB(255, 188, 201, 41),
      ),
      body: Padding(
        padding: EdgeInsets.all(24),
        child: Column(
          crossAxisAlignment:
CrossAxisAlignment.start,
          children: [
            Text(
              'Skills',
              style: TextStyle(
                fontSize: 28,
                fontWeight:
FontWeight.bold,
                color: Colors.amberAccent,
              ),
            ),
            Divider(color:
Colors.amberAccent, thickness: 2),
            SizedBox(height: 10),
            Text(
              '- Flutter Development\n-
Dart Programming\n- UI/UX Design\n-AI and
Data Science Specialist',
              style: TextStyle(fontSize: 18, color: Colors.white),
            ),
            SizedBox(height: 30),

```



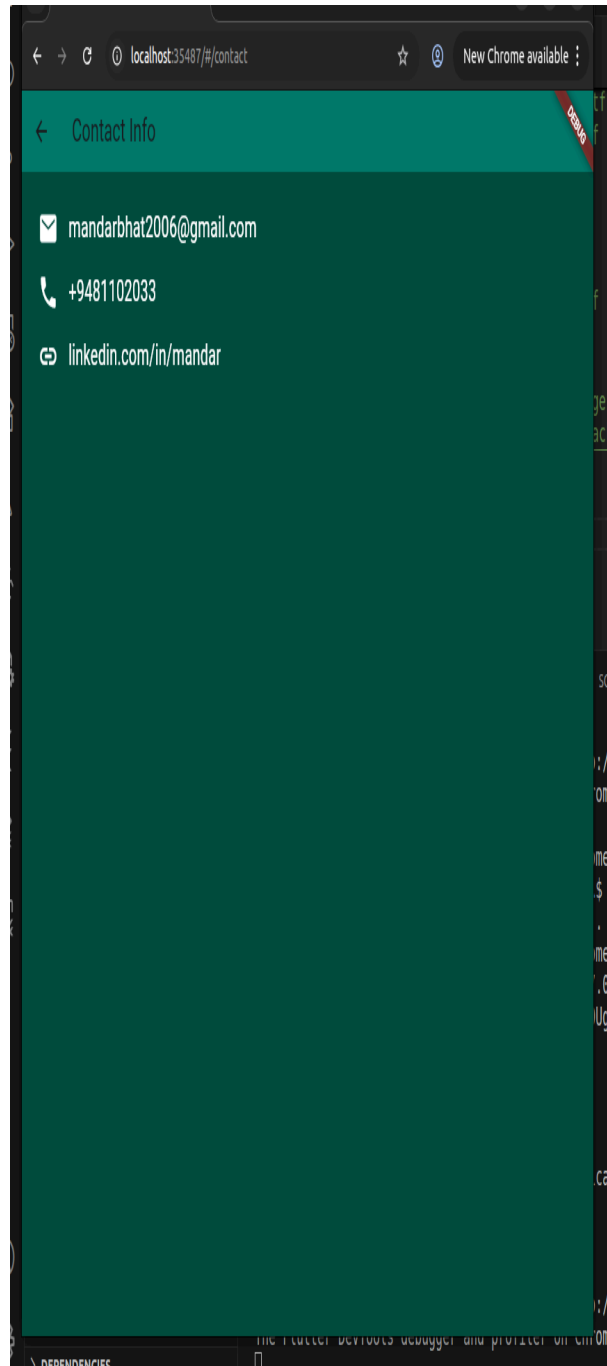
```
Text(
  'Achievements',
  style: TextStyle(
    fontSize: 28,
    fontWeight: FontWeight.bold,
    color: Colors.amberAccent,
  ),
),
Divider(color: Colors.amberAccent, thickness: 2),
SizedBox(height: 10),
Text(
  '- Developed 2 mobile apps\n- Presented at Flutter Conference  
2024\n-Developed AI Project',
  style: TextStyle(fontSize: 18, color: Colors.white),
),
],
),
),
);
}
}
```

```
import
'package:flutter/material.dart';

class ContactScreen extends
StatelessWidget {
  static const routeName =
    '/contact';

  @override
  Widget build(BuildContext context)
  {
    return Scaffold(
      backgroundColor:
Colors.teal[900],
      appBar: AppBar(
        title: Text('Contact Info'),
        backgroundColor:
Colors.teal[700],
      ),
      body: Padding(
        padding: EdgeInsets.all(24),
        child: Column(
          crossAxisAlignment:
CrossAxisAlignment.start,
          children: [
            _contactRow(Icons.email,
'mandarbhat2006@gmail.com'),
            SizedBox(height: 15),
            _contactRow(Icons.phone,
'+9481102033'),
            SizedBox(height: 15),
            _contactRow(Icons.link,
'linkedin.com/in/mandar'),
          ],
        ),
      ),
    );
  }
}
```

```
Widget _contactRow(IconData icon, String info) {
```



```
return Row(  
  children: [  
    Icon(icon, color: Colors.white, size: 28),  
    SizedBox(width: 15),  
    Text(info, style: TextStyle(fontSize: 20, color: Colors.white)),  
  ],  
);  
}  
}
```



```

For Making about as resume
import 'package:flutter/material.dart';

class ResumeScreen extends
StatelessWidget {
  static const routeName =
  '/resume';

  @override
  Widget build(BuildContext
context) {
    return Scaffold(
      backgroundColor:
Colors.indigo[900],
      appBar: AppBar(
        title: Text('Resume'),
        backgroundColor:
Colors.indigo[700],
      ),
      body: Padding(
        padding:
EdgeInsets.all(24),
        child: ListView(
          children: [
            Text(
              'Mandar Bhat',
              style: TextStyle(
                fontSize: 32,
                fontWeight:
FontWeight.bold,
                color:
Colors.amberAccent,
              ),
            ),
            SizedBox(height: 8),
            Text(
              'Flutter Developer |
UI/UX Designer',
              style: TextStyle(
                fontSize: 20,

```



```
        color: Colors.white70,
        fontStyle: FontStyle.italic,
      ),
    ),
    Divider(color: Colors.amberAccent, thickness: 2, height: 32),

    // Summary
    Text(
      'Professional Summary',
      style: TextStyle(
        fontSize: 24,
        fontWeight: FontWeight.bold,
        color: Colors.amberAccent,
      ),
    ),
    SizedBox(height: 8),
    Text(
      'Passionate Flutter developer with 3+ years of experience building beautiful and performant mobile applications. Skilled in Dart, UI/UX design, and agile development methodologies.',
      style: TextStyle(fontSize: 18, color: Colors.white),
    ),
    SizedBox(height: 24),

    // Skills
    Text(
      'Skills',
      style: TextStyle(
        fontSize: 24,
        fontWeight: FontWeight.bold,
        color: Colors.amberAccent,
      ),
    ),
    SizedBox(height: 8),
    Wrap(
      spacing: 12,
      runSpacing: 12,
      children: [
        _skillChip('Flutter'),
        _skillChip('Dart'),
```

```

        _skillChip('Firebase'),
        _skillChip('REST APIs'),
        _skillChip('Git'),
        _skillChip('UI/UX Design'),
        _skillChip('Agile & Scrum'),
    ],
),
SizedBox(height: 24),

// Experience
Text(
    'Work Experience',
    style: TextStyle(
        fontSize: 24,
        fontWeight: FontWeight.bold,
        color: Colors.amberAccent,
    ),
),
SizedBox(height: 8),
_experienceTile(
    'Mobile Developer',
    'Tech Solutions Ltd',
    'Jan 2022 - Present',
    'Developed and maintained multiple Flutter apps with 4.8+
star ratings. Collaborated with cross-functional teams to design
user-friendly interfaces.',
),
_experienceTile(
    'Junior Developer',
    'Creative Apps Inc',
    'Jun 2020 - Dec 2021',
    'Assisted in building mobile applications and improving UI/UX
design. Participated in code reviews and sprint planning.',
),
SizedBox(height: 24),

// Education
Text(
    'Education',
    style: TextStyle(

```

```

        fontSize: 24,
        fontWeight: FontWeight.bold,
        color: Colors.amberAccent,
      ),
    ),
    SizedBox(height: 8),
    _educationTile(
      'B.Tech in Computer Science',
      'MS Ramaiah Institute of Technology',
      '2024 - 2028',
    ),
  ],
),
),
);
}

Widget _skillChip(String label) {
  return Chip(
    label: Text(label),
    backgroundColor: Colors.amberAccent,
    labelStyle: TextStyle(color: Colors.black, fontWeight:
FontWeight.bold),
    padding: EdgeInsets.symmetric(horizontal: 10, vertical: 5),
  );
}

Widget _experienceTile(
  String position,
  String company,
  String duration,
  String details,
) {
  return Padding(
    padding: EdgeInsets.only(bottom: 16),
    child: Column(
      crossAxisAlignment: CrossAxisAlignment.start,
      children: [
        Text(
          position,

```

```

        style: TextStyle(
          fontSize: 20,
          fontWeight: FontWeight.bold,
          color: Colors.white,
        ),
      ),
      Text(
        company,
        style: TextStyle(
          fontSize: 18,
          fontWeight: FontWeight.w600,
          color: Colors.white70,
        ),
      ),
      Text(
        duration,
        style: TextStyle(
          fontSize: 16,
          fontStyle: FontStyle.italic,
          color: Colors.white54,
        ),
      ),
      SizedBox(height: 6),
      Text(details, style: TextStyle(fontSize: 16, color:
Colors.white)),
    ],
  ),
);
}

```

```

Widget _educationTile(String degree, String school, String duration) {
  return Padding(
    padding: EdgeInsets.only(bottom: 16),
    child: Column(
      crossAxisAlignment: CrossAxisAlignment.start,
      children: [
        Text(
          degree,
          style: TextStyle(
            fontSize: 20,

```

```

        fontWeight: FontWeight.bold,
        color: Colors.white,
      ),
    ),
    Text(
      school,
      style: TextStyle(
        fontSize: 18,
        fontWeight: FontWeight.w600,
        color: Colors.white70,
      ),
    ),
    Text(
      duration,
      style: TextStyle(
        fontSize: 16,
        fontStyle: FontStyle.italic,
        color: Colors.white54,
      ),
    ),
  ],
),
);
}
}

```

CHANGES to BE MADE:

Update your `main.dart` routes to replace `/about` with `/resume`

```
import 'package:flutter/material.dart';
```

```
import 'home_screen.dart';
```

```
import 'resume_screen.dart'; // rename About to Resume
```

```
import 'contact_screen.dart';
```

```
void main() {
```

```
  runApp(MyApp());
```

```
}
```

```

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Named Navigation Demo',
      initialRoute: HomeScreen.routeName,
      routes: {
        HomeScreen.routeName: (context) => HomeScreen(),
        ResumeScreen.routeName: (context) => ResumeScreen(),
        ContactScreen.routeName: (context) => ContactScreen(),
      },
    );
  }
}

```

Update your Home Screen button to navigate to Resume Screen

In `home_screen.dart`, change this:

```

ElevatedButton.icon(
  icon: Icon(Icons.person),
  label: Text('About Me'),
  ...
  onPressed: () {
    Navigator.pushNamed(context, '/resume');
  },
),

```

