

lab_4

Распараллелена на потоки, Синхронизация барьерами

4 потока | 8,8 секунд

```
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# gcc main_thread_second.c -lm -O3 -march=native -pthread -o pthread.out
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread.out 4
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=4
main: Finising Jacobi method with pthreads. Time=9.05785s
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread.out 4
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=4
main: Finising Jacobi method with pthreads. Time=8.73794s
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread.out 4
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=4
main: Finising Jacobi method with pthreads. Time=8.72204s
```

8 потоков | 9,3 секунды

```
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread.out 8
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=8
main: Finising Jacobi method with pthreads. Time=9.3757s
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread.out 8
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=8
main: Finising Jacobi method with pthreads. Time=9.32579s
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread.out 8
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=8
main: Finising Jacobi method with pthreads. Time=9.29185s
```

Распараллелена на потоки, Оптимизирована по памяти, Синхронизация барьерами

4 потока, 4 итерации за шаг | 4,5 - 5 секунд

```
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# gcc main_pthread_second_lines.c -lm -O3 -march=native -pthread -o pthread_lines.out
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread_lines.out 4
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=4, LINE_NUMBER=4
main: Finising Jacobi method with pthreads. Time=4.50983s
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread_lines.out 4
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=4, LINE_NUMBER=4
main: Finising Jacobi method with pthreads. Time=4.58021s
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread_lines.out 4
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=4, LINE_NUMBER=4
main: Finising Jacobi method with pthreads. Time=5.00048s
```

4 потоков, 8 итераций за шаг | 3,8 - 4 секунды

```
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# gcc main_pthread_second_lines.c -lm -O3 -march=native -pthread -o pthread_lines.out
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread_lines.out 4
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=4, LINE_NUMBER=8
main: Finising Jacobi method with pthreads. Time=3.87644s
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread_lines.out 4
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=4, LINE_NUMBER=8
main: Finising Jacobi method with pthreads. Time=3.99493s
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread_lines.out 4
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=4, LINE_NUMBER=8
main: Finising Jacobi method with pthreads. Time=4.02561s
```

8 потоков, 8 итераций за шаг | 5,2 - 5,4 секунды

```
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# gcc main_pthread_second_lines.c -lm -O3 -march=native -pthread -o pthread_lines.out
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread_lines.out 8
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=8, LINE_NUMBER=8
main: Finising Jacobi method with pthreads. Time=5.25557s
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread_lines.out 8
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=8, LINE_NUMBER=8
main: Finising Jacobi method with pthreads. Time=5.44403s
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread_lines.out 8
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=8, LINE_NUMBER=8
main: Finising Jacobi method with pthreads. Time=5.43018s
```

**Распараллелена на потоки, Оптимизирована по памяти,
Синхронизация флаговыми переменными и барьером**

4 потока, 4 итерации за шаг | 4,6 - 5 секунд

```

root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# gcc main_pthread_second_lines_sync.c -lm -O3 -march=native -pthread -o pthread_lines_sync.out
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread_lines_sync.out 4
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=4, LINE_NUMBER=4
main: Finising Jacobi method with pthreads. Time=4.61394s
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread_lines_sync.out 4
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=4, LINE_NUMBER=4
main: Finising Jacobi method with pthreads. Time=4.86976s
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread_lines_sync.out 4
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=4, LINE_NUMBER=4
main: Finising Jacobi method with pthreads. Time=4.98975s

```

4 потока, 8 итераций за шаг | 3,9 - 4 секунды

```

root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# gcc main_pthread_second_lines_sync.c -lm -O3 -march=native -pthread -o pthread_lines_sync.out
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread_lines_sync.out 4
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=4, LINE_NUMBER=8
main: Finising Jacobi method with pthreads. Time=3.89884s
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread_lines_sync.out 4
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=4, LINE_NUMBER=8
main: Finising Jacobi method with pthreads. Time=4.02066s
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# ./pthread_lines_sync.out 4
main: Starting Jacobi method with pthreads. N_X=8000, N_Y=8000, N_T=128, NUM_THREADS=4, LINE_NUMBER=8
main: Finising Jacobi method with pthreads. Time=3.99865s
root@DESKTOP-BUBJJQK:~/epsmim/Lab_4#

```

Вывод

В итоге, больше всего на оптимизацию программы повлияла оптимизация по памяти (выполнения нескольких итераций за шаг)

В моей программе, то, какой способ синхронизации выбран (барьер или атомарные флаговые переменные) повлиял мало на оптимизацию (правда я не донца реализовал программу из пункта 3, частично используются атомарные флаговые переменные, барьеры также используются)

Iscpu

```
1 root@DESKTOP-BUBJJQK:~/epsmim/Lab_4# lscpu
2 Architecture:          x86_64
3   CPU op-mode(s):      32-bit, 64-bit
4   Address sizes:       48 bits physical, 48 bits virtual
5   Byte Order:          Little Endian
6   CPU(s):              8
7   On-line CPU(s) list: 0-7
8   Vendor ID:           AuthenticAMD
9   Model name:          AMD Ryzen 5 3550H with Radeon Vega Mobile Gfx
10  CPU family:          23
11  Model:               24
12  Thread(s) per core:  2
13  Core(s) per socket:  4
14  Socket(s):           1
15  Stepping:            1
16  BogomIPS:            4192.13
17  Flags:               fpu vme de pse tsc msr pae mce cx8 apic sep mtrr pge mca cmov pat pse36 clflush mm
18                      x fxsr sse sse2 ht syscall nx mmxext fxsr_opt pdpe1gb rdtscp lm constant_tsc rep_g
19                      ood nopl tsc_reliable nonstop_tsc cpuid extd_apicid pni pclmulqdq ssse3 fma cx16 s
20                      se4_1 sse4_2 movbe popcnt aes xsave avx f16c rdrand hypervisor lahf_lm cmp_legacy
21                      cr8_legacy abm sse4a misalignsse 3dnowprefetch osvw topoext ssbd ibpb vmcall fsgs
22                      base bmi1 avx2 smep bmi2 rdseed adx smap clflushopt sha_ni xsaveopt xsavec xgetbv1
23                      clzero xsaveerptr virt_ssbd arat
24  Virtualization features:
25   Hypervisor vendor:   Microsoft
26   Virtualization type: full
27  Caches (sum of all):
28   L1d:                 128 KiB (4 instances)
29   L1i:                 256 KiB (4 instances)
30   L2:                  2 MiB (4 instances)
31   L3:                  4 MiB (1 instance)
32  Vulnerabilities:
33   Gather data sampling: Not affected
34   Itlb multihit:       Not affected
```

35	L1tf:	Not affected
36	Mds:	Not affected
37	Meltdown:	Not affected
38	Mmio stale data:	Not affected
39	Reg file data sampling:	Not affected
40	Retbleed:	Mitigation; untrained return thunk; SMT vulnerable
41	Spec rstack overflow:	Mitigation; safe RET
42	Spec store bypass:	Mitigation; Speculative Store Bypass disabled via prctl and seccomp
43	Spectre v1:	Mitigation; usercopy/swapgs barriers and __user pointer sanitization
44	Spectre v2:	Mitigation; Retpolines; IBPB conditional; STIBP disabled; RSB filling; PBRBS-eIBRS
45		Not affected; BHI Not affected
46	Srbds:	Not affected
47	Tsx async abort:	Not affected

Листинг программы для пункта 1

```
1  #define _GNU_SOURCE
2  #include <stdio.h>
3  #include <math.h>
4  #include <stdlib.h>
5  #include <time.h>
6  #include <xmmintrin.h>
7  #include <pthread.h>
8  #include <string.h>
9  #include <unistd.h>
10
11
12  #define X_A 0.0f
13  #define X_B 4.0f
14  #define Y_A 0.0f
15  #define Y_B 4.0f
16
17  #define N_X 8000
```

```
18 #define N_Y 8000
19 #define N_T 128
20
21 #define VECTOR_SIZE_IN_FLOATS 4
22 #define VECTORS_NUMBER_IN_LINE ((N_X - 2) / VECTOR_SIZE_IN_FLOATS)
23 #define REMAINS_IN_LINE ((N_X - 2) % VECTOR_SIZE_IN_FLOATS)
24
25 #define H_X ((X_B - X_A) / (N_X - 1))
26 #define H_Y ((Y_B - Y_A) / (N_Y - 1))
27
28 #define X_s1 (X_A + (X_B - X_A) / 3.0f)
29 #define Y_s1 (Y_A + (Y_B - Y_A) * 2.0f / 3.0f)
30 #define X_s2 (X_A + (X_B - X_A) * 2.0f / 3.0f)
31 #define Y_s2 (Y_A + (Y_B - Y_A) / 3.0f)
32
33 #define MAIN_COEF (0.2f / (1.0f / (H_X * H_X) + 1.0f / (H_Y * H_Y)))
34 #define FIRST_COEF (2.5f / (H_X * H_X) - 0.5f / (H_Y * H_Y))
35 #define SECOND_COEF (2.5f / (H_Y * H_Y) - 0.5f / (H_X * H_X))
36 #define THIRD_COEF (0.25f / (H_X * H_X) + 0.25f / (H_Y * H_Y))
37
38 typedef struct {
39     int thread_id;
40     int num_threads;
41
42     float *local_phi;
43     float *local_phi_new;
44     float *local_rho;
45
46     int local_rows;
47     int global_start_row_idx;
48 } thread_data_t;
49
50
51 typedef struct {
```

```
52     float* phi_storage;
53     float* rho_storage;
54     float* step_deltas;
55     thread_data_t* threads_args;
56     FILE* phi_output_file;
57     FILE* rho_output_file;
58     pthread_barrier_t barrier;
59 } task_t;
60
61 __m128 main_coef_m128_g;
62 __m128 first_coef_m128_g;
63 __m128 second_coef_m128_g;
64 __m128 third_coef_m128_g;
65
66 task_t task_g;
67
68 static pthread_mutex_t print_mutex;
69 volatile float global_delta = 1.0f;
70 volatile int current_iteration_g = 0;
71 volatile int stop_all_threads_g = 0;
72
73 void set_cpu(int n) {
74     int err;
75     cpu_set_t cpuset;
76     pthread_t tid = pthread_self();
77
78     CPU_ZERO(&cpuset);
79     CPU_SET(n, &cpuset);
80
81     err = pthread_setaffinity_np(tid, sizeof(cpu_set_t), &cpuset);
82     if (err) {
83         printf("set_cpu: pthread_setaffinity() failed for cpu %d\n", n);
84         return;
85     }
```



```

86 }
87
88 float compute_delta(float* local_phi, float* local_phi_new, int local_rows) {
89     float d;
90     float step_delta = -1.0f;
91     for (int i = 0; i < local_rows; i++) {
92         for (int j = 0; j < N_X; j++) {
93             d = fabsf(local_phi[i * N_X + j] - local_phi_new[i * N_X + j]);
94             if (d > step_delta) {
95                 step_delta = d;
96             }
97         }
98     }
99     return step_delta;
100 }
101
102 void compute_line(float* phi_new, float* phi, float* rho, int line_index) {
103     int index;
104     for (int j = 1; j < VECTORS_NUMBER_IN_LINE * VECTOR_SIZE_IN_FLOATS + 1; j += VECTOR_SIZE_IN_FLOATS) {
105         index = line_index + j;
106
107         __m128 v_phi_left      = _mm_loadu_ps(&phi[index - 1]);
108         __m128 v_phi_right     = _mm_loadu_ps(&phi[index + 1]);
109         __m128 v_phi_bottom    = _mm_loadu_ps(&phi[index - N_X]);
110         __m128 v_phi_top       = _mm_loadu_ps(&phi[index + N_X]);
111         __m128 v_phi_bot_left  = _mm_loadu_ps(&phi[index - N_X - 1]);
112         __m128 v_phi_bot_right = _mm_loadu_ps(&phi[index - N_X + 1]);
113         __m128 v_phi_top_left  = _mm_loadu_ps(&phi[index + N_X - 1]);
114         __m128 v_phi_top_right = _mm_loadu_ps(&phi[index + N_X + 1]);
115
116         __m128 v_rho_center    = _mm_loadu_ps(&rho[index]);
117         __m128 v_rho_bottom    = _mm_loadu_ps(&rho[index - N_X]);
118         __m128 v_rho_top       = _mm_loadu_ps(&rho[index + N_X]);
119         __m128 v_rho_left      = _mm_loadu_ps(&rho[index - 1]);

```

```

120     __m128 v_rho_right    = _mm_loadu_ps(&rho[index + 1]);
121
122     __m128 first_line     = _mm_add_ps(_mm_mul_ps(first_coef_m128_g, _mm_add_ps(v_phi_left, v_phi_right)),
123                                       _mm_mul_ps(second_coef_m128_g, _mm_add_ps(v_phi_bottom, v_phi_top)));
124     __m128 second_line    = _mm_mul_ps(third_coef_m128_g,
125                                       _mm_add_ps(_mm_add_ps(v_phi_bot_left, v_phi_top_left),
126                                                   _mm_add_ps(v_phi_bot_right, v_phi_top_right)));
127     __m128 third_line     = _mm_add_ps(_mm_mul_ps(_mm_set1_ps(0.25f),
128                                       _mm_add_ps(_mm_add_ps(v_rho_bottom, v_rho_top),
129                                                   _mm_add_ps(v_rho_left, v_rho_right))),
130                                       _mm_mul_ps(_mm_set1_ps(2.0f), v_rho_center));
131     __m128 result         = _mm_mul_ps(main_coef_m128_g,
132                                       _mm_add_ps(first_line, _mm_add_ps(second_line, third_line)));
133
134     _mm_storeu_ps(&phi_new[index], result);
135 }
136
137 for (int j = VECTORS_NUMBER_IN_LINE * VECTOR_SIZE_IN_FLOATS + 1; j < N_X - 1; j++) {
138     index = line_index + j;
139
140     phi_new[index] = MAIN_COEF * (FIRST_COEF * (phi[index - 1] + phi[index + 1]) +
141                                  SECOND_COEF * (phi[index - N_X] + phi[index + N_X]) +
142                                  THIRD_COEF * (phi[index - N_X - 1] + phi[index - N_X + 1] + phi[index + N_X - 1] +
143 phi[index + N_X + 1]) +
144                                  2.0f * rho[index] +
145                                  0.25f * (rho[index - N_X] + rho[index + N_X] + rho[index - 1] + rho[index + 1]));
146 }
147
148 void swap_float_ptr(float** a, float** b) {
149     float* tmp = *a;
150     *a = *b;
151     *b = tmp;
152 }

```

```
153
154 void fill_file_strip(int tid, int num_threads, FILE* fd, float* local_matrix, int local_rows) {
155     if (fd == NULL) {
156         printf("tid=%d: fd is closed", tid);
157         return;
158     }
159
160     for (int i = 0; i < local_rows; i++) {
161         for (int j = 0; j < N_X; j++) {
162             fprintf(fd, "%f\t", local_matrix[i * N_X + j]);
163         }
164         fprintf(fd, "\n");
165     }
166 }
167
168 void fill_file_pthread(const thread_data_t* data, FILE* fd, const int flag) {
169     if (fd == NULL) {
170         printf("tid=%d: fd is closed\n", data->thread_id);
171         return;
172     }
173
174     for (int current_writer_id = 0; current_writer_id < data->num_threads; current_writer_id++) {
175         if (data->thread_id == current_writer_id) {
176             pthread_mutex_lock(&print_mutex);
177
178             fill_file_strip(data->thread_id, data->num_threads, fd, (flag == 0) ? data->local_rho : data->local_phi,
data->local_rows);
179
180             pthread_mutex_unlock(&print_mutex);
181         }
182         pthread_barrier_wait(&task_g.barrier);
183     }
184 }
185
```

```

186 void init_rho_thread(int tid, int num_threads, float* local_rho, int local_rows, int global_start_row_idx) {
187     const float R = 0.1f * fminf(X_B - X_A, Y_B - Y_A);
188     int y_coord;
189     for (int i = 0; i < local_rows; i++) {
190         y_coord = global_start_row_idx + i;
191         for (int j = 0; j < N_X; j++) {
192             if ((X_A + j * H_X - X_s1) * (X_A + j * H_X - X_s1) + (Y_A + y_coord * H_Y - Y_s1) * (Y_A + y_coord * H_Y -
Y_s1) < R * R) {
193                 local_rho[i * N_X + j] = 1.0f;
194             }
195             else if ((X_A + j * H_X - X_s2) * (X_A + j * H_X - X_s2) + (Y_A + y_coord * H_Y - Y_s2) * (Y_A + y_coord *
H_Y - Y_s2) < R * R) {
196                 local_rho[i * N_X + j] = -1.0f;
197             }
198             else {
199                 local_rho[i * N_X + j] = 0.0f;
200             }
201         }
202     }
203 }
204
205 void* thread_worker_function(void* arg) {
206     thread_data_t* data = (thread_data_t*)arg;
207     int tid = data->thread_id;
208
209     set_cpu(tid);
210
211     // printf("tid[%d] = [%d %d]: local_rows=%d\tglobal_start_row_idx=%d\n", tid, getpid(), gettid(), data->local_rows,
data->global_start_row_idx);
212
213     for (int i = 0; i < data->local_rows; i++) {
214         for (int j = 0; j < N_X; j++) {
215             data->local_phi[i * N_X + j] = 0.0f;
216             data->local_phi_new[i * N_X + j] = 0.0f;

```

```

217     }
218 }
219
220 init_rho_thread(data->thread_id, data->num_threads, data->local_rho, data->local_rows, data->global_start_row_idx);
221 pthread_barrier_wait(&task_g.barrier);
222
223 // fill_file_thread(data, task_g.rho_output_file, 0);
224 // pthread_barrier_wait(&task_g.barrier);
225
226 float local_delta, max_local_delta;
227 int start_line_idx = (tid == 0) ? 1 : 0;
228 int finish_line_idx = data->local_rows - ((tid == data->num_threads - 1) ? 1 : 0);
229
230 while (current_iteration_g < N_T && !stop_all_threads_g) {
231     // compute phi_new
232     for (int i = start_line_idx; i < finish_line_idx; i++) {
233         compute_line(data->local_phi_new, data->local_phi, data->local_rho, i * N_X);
234     }
235
236     // delta
237     local_delta = compute_delta(data->local_phi, data->local_phi_new, data->local_rows);
238     task_g.step_deltas[tid] = local_delta;
239     pthread_barrier_wait(&task_g.barrier);
240     if (tid == 0) {
241         max_local_delta = task_g.step_deltas[0];
242         for(int t = 1; t < data->num_threads; t++) {
243             if ((task_g.step_deltas[t] - max_local_delta) > 0.000001) {
244                 max_local_delta = task_g.step_deltas[t];
245             }
246         }
247
248         if ((max_local_delta - global_delta) < 0.000001) {
249             global_delta = max_local_delta;
250             // printf("iter_number=%d\tglobal_delta = %f\n", current_iteration_g, global_delta);

```

```

251     }
252     else {
253         printf("ERROR: DELTA IS GROWING: global_delta = %f, iter_delta = %f\n", global_delta, max_local_delta);
254         stop_all_threads_g = 1;
255     }
256 }
257
258 // swap
259 swap_float_ptr(&(data->local_phi), &(data->local_phi_new));
260 if(tid == 0) current_iteration_g++;
261 pthread_barrier_wait(&task_g.barrier);
262 }
263
264 // pthread_barrier_wait(&task_g.barrier);
265 // fill_file_thread(data, task_g.phi_output_file, 1);
266 return NULL;
267 }
268
269 void free_task(int num_threads) {
270     printf("[%d, %d]: free_task()\n", getpid(), gettid());
271
272     pthread_barrier_destroy(&task_g.barrier);
273     if (task_g.rho_output_file != NULL) {
274         fclose(task_g.rho_output_file);
275         task_g.rho_output_file = NULL;
276     }
277     if (task_g.phi_output_file != NULL) {
278         fclose(task_g.phi_output_file);
279         task_g.phi_output_file = NULL;
280     }
281     if (task_g.threads_args != NULL) {
282         free(task_g.threads_args);
283         task_g.threads_args = NULL;
284     }

```

```

285     if (task_g.step_deltas != NULL) {
286         free(task_g.step_deltas);
287         task_g.step_deltas = NULL;
288     }
289     if (task_g.rho_storage != NULL) {
290         free(task_g.rho_storage);
291         task_g.rho_storage = NULL;
292     }
293     if (task_g.phi_storage != NULL) {
294         free(task_g.phi_storage);
295         task_g.phi_storage = NULL;
296     }
297 }
298
299 int allocate_task(int num_threads) {
300     printf("[%d %d]: allocate_task()\n", getpid(), gettid());
301
302     task_g.phi_storage = (float*)malloc(2 * N_X * N_Y * sizeof(float));
303     task_g.rho_storage = (float*)malloc(N_X * N_Y * sizeof(float));
304     task_g.step_deltas = (float*)malloc(num_threads * sizeof(float));
305     task_g.threads_args = (thread_data_t*)malloc(num_threads * sizeof(thread_data_t));
306     task_g.rho_output_file = fopen("rho_thread.txt", "wb");
307     task_g.phi_output_file = fopen("phi_thread.txt", "wb");
308     int barrier_err = pthread_barrier_init(&task_g.barrier, NULL, num_threads);
309
310     if (task_g.phi_storage == NULL
311         || task_g.rho_storage == NULL
312         || task_g.step_deltas == NULL
313         || task_g.threads_args == NULL
314         || task_g.phi_output_file == NULL
315         || task_g.rho_output_file == NULL
316         || barrier_err != 0
317     ) {
318         printf("[%d %d]: Failed to allocate program memory\n", getpid(), gettid());

```

```
319     free_task(num_threads);
320     return 1;
321 }
322
323     return 0;
324 }
325
326 int run_jacoby_method_pthread(int num_threads) {
327     current_iteration_g = 0;
328     global_delta = 1.0f;
329     stop_all_threads_g = 0;
330
331     if (N_Y - 2 <= 0) {
332         printf("main: Too small N_Y size\n");
333         return 1;
334     }
335     if (N_Y - 2 < num_threads) {
336         printf("main: Fewer computable rows (%d) than threads (%d). Some threads might not compute actual data rows.\n",
337             N_Y - 2, num_threads);
338         num_threads = N_Y - 2;
339         printf("Now num_threads = %d", num_threads);
340     }
341
342     allocate_task(num_threads);
343
344     int base_rows_per_thread = N_Y / num_threads;
345     int remainder_rows = N_Y % num_threads;
346
347     int current_global_compute_row_start_idx = 0;
348     int local_strip_capacity = 0;
349     int memory_offset = 0;
350
351     for (int t = 0; t < num_threads; t++) {
352         task_g.threads_args[t].thread_id = t;
```



```

352     task_g.threads_args[t].num_threads = num_threads;
353
354     task_g.threads_args[t].local_rows = base_rows_per_thread + ((t < remainder_rows) ? 1 : 0);
355     task_g.threads_args[t].global_start_row_idx = current_global_compute_row_start_idx;
356     current_global_compute_row_start_idx += task_g.threads_args[t].local_rows;
357
358     task_g.threads_args[t].local_phi = task_g.phi_storage + memory_offset;
359     task_g.threads_args[t].local_phi_new = task_g.phi_storage + (N_X * N_Y) + memory_offset; // тот же, что и phi, но
со сдвигом на матрицу N_X * N_Y
360     task_g.threads_args[t].local_rho = task_g.rho_storage + memory_offset;
361     memory_offset += task_g.threads_args[t].local_rows * N_X;
362 }
363
364 pthread_t threads[num_threads];
365
366 printf("main: Starting Jacobi method with pthreads. N_X=%d, N_Y=%d, N_T=%d, NUM_THREADS=%d\n", N_X, N_Y, N_T,
num_threads);
367     long long t1, t2;
368     double tDiff;
369     struct timespec curTime;
370     clock_gettime(CLOCK_BOOTTIME, &curTime);
371     t1 = curTime.tv_sec * 1000000000 + curTime.tv_nsec;
372
373
374     for (int t = 0; t < num_threads; t++) {
375         if (pthread_create(&threads[t], NULL, thread_worker_function, &task_g.threads_args[t])) {
376             printf("main: Failed to create thread %d\n", t);
377             free_task(num_threads);
378             return 1;
379         }
380     }
381
382     for (int t = 0; t < num_threads; t++) {
383         if (pthread_join(threads[t], NULL)) {

```

```
384         printf("main: Failed to join thread %d\n", t);
385         free_task(num_threads);
386         return 1;
387     }
388 }
389
390
391     clock_gettime(CLOCK_BOOTTIME, &curTime);
392     t2 = curTime.tv_sec * 1000000000 + curTime.tv_nsec;
393     tDiff = (double) (t2 - t1) / 1000000000.0;
394     printf("main: Finising Jacobi method with pthreads. Time=%gs\n", tDiff);
395
396     free_task(num_threads);
397     return 0;
398 }
399
400 int main(int argc, char* argv[]) {
401     int pid = getpid();
402     int tid = gettid();
403     printf("main[%d %d] Hello\n", pid, tid);
404     if (argc != 2) {
405         printf("usage: %s <num_threads>\n", argv[0]);
406         return 1;
407     }
408
409     int num_threads = atoi(argv[1]);
410     if (num_threads <= 0) {
411         printf("main[%d %d]: num_threads = %d, It must be > 0\n", pid, tid, num_threads);
412         return 1;
413     }
414     if (num_threads > 8) {
415         printf("main[%d %d]: num_threads = %d, It must be <= 8 (my num_kernels = 8)", pid, tid, num_threads);
416         return 1;
417     }
418 }
```

```

418
419     main_coef_m128_g = _mm_set1_ps(MAIN_COEF);
420     first_coef_m128_g = _mm_set1_ps(FIRST_COEF);
421     second_coef_m128_g = _mm_set1_ps(SECOND_COEF);
422     third_coef_m128_g = _mm_set1_ps(THIRD_COEF);
423
424     pthread_mutex_init(&print_mutex, NULL);
425
426     if (run_jacoby_method_thread(num_threads)) {
427         printf("main[%d %d]: run_jacoby_method_thread() failed\n", pid, tid);
428         pthread_mutex_destroy(&print_mutex);
429         return 1;
430     }
431
432     pthread_mutex_destroy(&print_mutex);
433
434     return 0;
435 }

```

Листинг программы из пункта 2

```

1  #define _GNU_SOURCE
2  #include <stdio.h>
3  #include <math.h>
4  #include <stdlib.h>
5  #include <time.h>
6  #include <xmmintrin.h>
7  #include <pthread.h>
8  #include <string.h>
9  #include <unistd.h>
10
11
12  #define LINE_NUMBER 4

```

```
13
14 #define X_A 0.0f
15 #define X_B 4.0f
16 #define Y_A 0.0f
17 #define Y_B 4.0f
18
19 #define N_X 8000
20 #define N_Y 8000
21 #define N_T 128
22
23 #define VECTOR_SIZE_IN_FLOATS 4
24 #define VECTORS_NUMBER_IN_LINE ((N_X - 2) / VECTOR_SIZE_IN_FLOATS)
25 #define REMAINS_IN_LINE ((N_X - 2) % VECTOR_SIZE_IN_FLOATS)
26
27 #define H_X ((X_B - X_A) / (N_X - 1))
28 #define H_Y ((Y_B - Y_A) / (N_Y - 1))
29
30 #define X_s1 (X_A + (X_B - X_A) / 3.0f)
31 #define Y_s1 (Y_A + (Y_B - Y_A) * 2.0f / 3.0f)
32 #define X_s2 (X_A + (X_B - X_A) * 2.0f / 3.0f)
33 #define Y_s2 (Y_A + (Y_B - Y_A) / 3.0f)
34
35 #define MAIN_COEF (0.2f / (1.0f / (H_X * H_X) + 1.0f / (H_Y * H_Y)))
36 #define FIRST_COEF (2.5f / (H_X * H_X) - 0.5f / (H_Y * H_Y))
37 #define SECOND_COEF (2.5f / (H_Y * H_Y) - 0.5f / (H_X * H_X))
38 #define THIRD_COEF (0.25f / (H_X * H_X) + 0.25f / (H_Y * H_Y))
39
40 typedef struct {
41     int thread_id;
42     int num_threads;
43
44     float *local_phi;
45     float *local_phi_new;
46     float *local_rho;
```

```
47
48     int local_rows;
49     int global_start_row_idx;
50 } thread_data_t;
51
52
53 typedef struct {
54     float* phi_storage;
55     float* rho_storage;
56     float* step_deltas;
57     thread_data_t* threads_args;
58     FILE* phi_output_file;
59     FILE* rho_output_file;
60     pthread_barrier_t barrier;
61 } task_t;
62
63 __m128 main_coef_m128_g;
64 __m128 first_coef_m128_g;
65 __m128 second_coef_m128_g;
66 __m128 third_coef_m128_g;
67
68 task_t task_g;
69
70 static pthread_mutex_t print_mutex;
71 volatile float global_delta = 1.0f;
72 volatile int current_iteration_g = 0;
73 volatile int stop_all_threads_g = 0;
74
75 void set_cpu(int n) {
76     int err;
77     cpu_set_t cpuset;
78     pthread_t tid = pthread_self();
79
80     CPU_ZERO(&cpuset);
```

```

81     CPU_SET(n, &cpuset);
82
83     err = pthread_setaffinity_np(tid, sizeof(cpu_set_t), &cpuset);
84     if (err) {
85         printf("set_cpu: pthread_setaffinity() failed for cpu %d\n", n);
86         return;
87     }
88 }
89
90 float compute_delta(float* local_phi, float* local_phi_new, int local_rows) {
91     float d;
92     float step_delta = -1.0f;
93     for (int i = 0; i < local_rows; i++) {
94         for (int j = 0; j < N_X; j++) {
95             d = fabsf(local_phi[i * N_X + j] - local_phi_new[i * N_X + j]);
96             if (d > step_delta) {
97                 step_delta = d;
98             }
99         }
100     }
101     return step_delta;
102 }
103
104 void compute_line(float* phi_new, float* phi, float* rho, int line_index) {
105     int index;
106     for (int j = 1; j < VECTORS_NUMBER_IN_LINE * VECTOR_SIZE_IN_FLOATS + 1; j += VECTOR_SIZE_IN_FLOATS) {
107         index = line_index + j;
108
109         __m128 v_phi_left      = _mm_loadu_ps(&phi[index - 1]);
110         __m128 v_phi_right    = _mm_loadu_ps(&phi[index + 1]);
111         __m128 v_phi_bottom   = _mm_loadu_ps(&phi[index - N_X]);
112         __m128 v_phi_top      = _mm_loadu_ps(&phi[index + N_X]);
113         __m128 v_phi_bot_left = _mm_loadu_ps(&phi[index - N_X - 1]);
114         __m128 v_phi_bot_right= _mm_loadu_ps(&phi[index - N_X + 1]);

```

```

115     __m128 v_phi_top_left = _mm_loadu_ps(&phi[index + N_X - 1]);
116     __m128 v_phi_top_right = _mm_loadu_ps(&phi[index + N_X + 1]);
117
118     __m128 v_rho_center    = _mm_loadu_ps(&rho[index]);
119     __m128 v_rho_bottom    = _mm_loadu_ps(&rho[index - N_X]);
120     __m128 v_rho_top       = _mm_loadu_ps(&rho[index + N_X]);
121     __m128 v_rho_left      = _mm_loadu_ps(&rho[index - 1]);
122     __m128 v_rho_right     = _mm_loadu_ps(&rho[index + 1]);
123
124     __m128 first_line      = _mm_add_ps(_mm_mul_ps(first_coef_m128_g, _mm_add_ps(v_phi_left, v_phi_right)),
125                                         _mm_mul_ps(second_coef_m128_g, _mm_add_ps(v_phi_bottom, v_phi_top)));
126     __m128 second_line     = _mm_mul_ps(third_coef_m128_g,
127                                         _mm_add_ps(_mm_add_ps(v_phi_bot_left, v_phi_top_left),
128                                                         _mm_add_ps(v_phi_bot_right, v_phi_top_right)));
129     __m128 third_line      = _mm_add_ps(_mm_mul_ps(_mm_set1_ps(0.25f),
130                                                         _mm_add_ps(_mm_add_ps(v_rho_bottom, v_rho_top),
131                                                         _mm_add_ps(v_rho_left, v_rho_right))),
132                                         _mm_mul_ps(_mm_set1_ps(2.0f), v_rho_center));
133     __m128 result          = _mm_mul_ps(main_coef_m128_g,
134                                         _mm_add_ps(first_line, _mm_add_ps(second_line, third_line)));
135
136     _mm_storeu_ps(&phi_new[index], result);
137 }
138
139 for (int j = VECTORS_NUMBER_IN_LINE * VECTOR_SIZE_IN_FLOATS + 1; j < N_X - 1; j++) {
140     index = line_index + j;
141
142     phi_new[index] = MAIN_COEF * (FIRST_COEF * (phi[index - 1] + phi[index + 1]) +
143                                   SECOND_COEF * (phi[index - N_X] + phi[index + N_X]) +
144                                   THIRD_COEF * (phi[index - N_X - 1] + phi[index - N_X + 1] + phi[index + N_X - 1] +
145                                   phi[index + N_X + 1]) +
146                                   2.0f * rho[index] +
147                                   0.25f * (rho[index - N_X] + rho[index + N_X] + rho[index - 1] + rho[index + 1]));
148 }

```

```

148 }
149
150 void swap_float_ptr(float** a, float** b) {
151     float* tmp = *a;
152     *a = *b;
153     *b = tmp;
154 }
155
156 void fill_file_strip(int tid, int num_threads, FILE* fd, float* local_matrix, int local_rows) {
157     if (fd == NULL) {
158         printf("tid=%d: fd is closed", tid);
159         return;
160     }
161
162     for (int i = 0; i < local_rows; i++) {
163         for (int j = 0; j < N_X; j++) {
164             fprintf(fd, "%f\t", local_matrix[i * N_X + j]);
165         }
166         fprintf(fd, "\n");
167     }
168 }
169
170 void fill_file_pthread(const thread_data_t* data, FILE* fd, const int flag) {
171     if (fd == NULL) {
172         printf("tid=%d: fd is closed\n", data->thread_id);
173         return;
174     }
175
176     for (int current_writer_id = 0; current_writer_id < data->num_threads; current_writer_id++) {
177         if (data->thread_id == current_writer_id) {
178             pthread_mutex_lock(&print_mutex);
179
180             fill_file_strip(data->thread_id, data->num_threads, fd, (flag == 0) ? data->local_rho : data->local_phi,
data->local_rows);

```



```

181
182         pthread_mutex_unlock(&print_mutex);
183     }
184     pthread_barrier_wait(&task_g.barrier);
185 }
186 }
187
188 void init_rho_thread(int tid, int num_threads, float* local_rho, int local_rows, int global_start_row_idx) {
189     const float R = 0.1f * fminf(X_B - X_A, Y_B - Y_A);
190     int y_coord;
191     for (int i = 0; i < local_rows; i++) {
192         y_coord = global_start_row_idx + i;
193         for (int j = 0; j < N_X; j++) {
194             if ((X_A + j * H_X - X_s1) * (X_A + j * H_X - X_s1) + (Y_A + y_coord * H_Y - Y_s1) * (Y_A + y_coord * H_Y -
195 Y_s1) < R * R) {
196                 local_rho[i * N_X + j] = 1.0f;
197             }
198             else if ((X_A + j * H_X - X_s2) * (X_A + j * H_X - X_s2) + (Y_A + y_coord * H_Y - Y_s2) * (Y_A + y_coord *
199 H_Y - Y_s2) < R * R) {
200                 local_rho[i * N_X + j] = -1.0f;
201             }
202             else {
203                 local_rho[i * N_X + j] = 0.0f;
204             }
205         }
206     }
207 }
208
209 void* thread_worker_function(void* arg) {
210     thread_data_t* data = (thread_data_t*)arg;
211     // printf("tid[%d] = [%d %d]: local_rows=%d\tglobal_start_row_idx=%d\n", data->thread_id, getpid(), gettid(), data-
    >local_rows, data->global_start_row_idx);
212
213     set_cpu(data->thread_id);

```

```

212
213     for (int i = 0; i < data->local_rows; i++) {
214         for (int j = 0; j < N_X; j++) {
215             data->local_phi[i * N_X + j] = 0.0f;
216             data->local_phi_new[i * N_X + j] = 0.0f;
217         }
218     }
219
220     init_rho_pthread(data->thread_id, data->num_threads, data->local_rho, data->local_rows, data->global_start_row_idx);
221     pthread_barrier_wait(&task_g.barrier);
222
223     // fill_file_pthread(data, task_g.rho_output_file, 0);
224     // pthread_barrier_wait(&task_g.barrier);
225
226
227     float local_delta, max_local_delta;
228
229     int tid = data->thread_id;
230     int num_threads = data->num_threads;
231
232     int start_red_idx = ((tid == 0) ? 1 : 0) + (LINE_NUMBER - 1);
233     int finish_red_idx = data->local_rows - ((tid != num_threads) ? (LINE_NUMBER - 1) : 0);
234
235     while (current_iteration_g < (N_T / LINE_NUMBER) && !stop_all_threads_g) {
236         // compute phi_new
237
238         // green step
239         {
240             /*EXAMPLE
241                 LINE_NUMBER = 4
242                 i=1: k=1: u[1]
243                 i=2: k=1: u[2]
244                     k=2: v[1]
245                 i=3: k=1: u[3]

```

```

246         k=2: v[2]
247         k=3: u[1]
248     */
249     if (tid == 0) {
250         for(int i = 1; i < LINE_NUMBER; i++) {
251             for(int k = 1; k <= i; k++) {
252                 if (k % 2 == 1) { // u
253                     compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i - k + 1) * N_X);
254                 }
255                 else { // v
256                     compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i - k + 1) * N_X);
257                 }
258             }
259         }
260     }
261
262     /*EXAMPLE
263         LINE_NUMBER = 4
264         i=0: k=0: u[-1] , u[0]
265         i=1: k=0: u[-2] , u[1]
266             k=1: v[-1] , v[0]
267         i=2: k=0: u[-3] , u[2]
268             k=1: v[-2] , v[1]
269             k=2: u`[-1], u`[0]
270     */
271     else {
272         for(int i = 0; i < LINE_NUMBER - 1; i++) {
273             for (int k = 0; k <= i; k++) {
274                 if (k % 2 == 0) { // u
275                     compute_line(data->local_phi_new, data->local_phi, data->local_rho, (-1 -(i - k)) * N_X);
276                     compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i - k) * N_X);
277                 } else { // v
278                     compute_line(data->local_phi, data->local_phi_new, data->local_rho, (-1 -(i - k)) * N_X);
279                     compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i - k) * N_X);

```

```

280         }
281     }
282 }
283 }
284 }
285
286 // red step
287 {
288     /*EXAMPLE
289         i=4: k=0: u[4]
290         k=1: v[3]
291         k=2: u[2]
292         k=3: v[1]
293         ...
294     */
295     if (tid == 0) {
296         for (int i = LINE_NUMBER; i < data->local_rows - (LINE_NUMBER - 1); i++) {
297             for (int k = 0; k < LINE_NUMBER; k++) {
298                 if (k % 2 == 0) { // u
299                     compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i - k) * N_X);
300                 }
301                 else { // v
302                     compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i - k) * N_X);
303                 }
304             }
305         }
306     }
307     /*EXAMPLE
308         i=3: k=0: u[3]
309         k=1: v[2]
310         k=2: u[1]
311         k=3: v[0]
312     */
313     else if (tid == num_threads - 1) {

```

```

314         for (int i = LINE_NUMBER - 1; i < data->local_rows; i++) {
315             for (int k = 0; k < LINE_NUMBER; k++) {
316                 if (k % 2 == 0) { // u
317                     compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i - k) * N_X);
318                 }
319                 else { // v
320                     compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i - k) * N_X);
321                 }
322             }
323         }
324     }
325     else {
326         for (int i = LINE_NUMBER - 1; i < data->local_rows - (LINE_NUMBER - 1); i++) {
327             for (int k = 0; k < LINE_NUMBER; k++) {
328                 if (k % 2 == 0) { // u
329                     compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i - k) * N_X);
330                 }
331                 else { // v
332                     compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i - k) * N_X);
333                 }
334             }
335         }
336     }
337 }
338 pthread_barrier_wait(&task_g.barrier);
339
340 // blue step
341 {
342     /*EXAMPLE
343         k=0: i=63: v[62]
344         k=1: i=63: u[61]
345             i=64: u[62]
346         k=2: i=63: v[60]
347             i=64: v[61]

```

```

348         i=65: v[62]
349     */
350     if (tid == num_threads - 1) {
351         for (int k = 0; k < LINE_NUMBER - 1; k++) {
352             for(int i = data->local_rows - 1; i < data->local_rows + k; i++) {
353                 if(k % 2 == 1) { // u
354                     compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i - k - 1) * N_X);
355                 } else { // v
356                     compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i - k - 1) * N_X);
357                 }
358             }
359         }
360     }
361     /*EXAMPLE
362         k=0: i=13: v[12], v[13]
363         k=1: i=13: u[11], u[13]
364             i=14: u[12], u[14]
365         k=2: i=13: v[10], v[13]
366             i=14: v[11], v[14]
367             i=15: v[12], v[15]
368     */
369     else {
370         for (int k = 0; k < LINE_NUMBER - 1; k++) {
371             for(int i = data->local_rows - (LINE_NUMBER - 1); i < data->local_rows - (LINE_NUMBER - 1) + k + 1;
372 i++) {
373                 if(k % 2 == 1) { // u
374                     compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i - k - 1) * N_X);
375                     compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i) * N_X);
376                 } else { // v
377                     compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i - k - 1) * N_X);
378                     compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i) * N_X);
379                 }
380             }
381         }

```

```

381     }
382 }
383
384 // delta
385 local_delta = compute_delta(data->local_phi, data->local_phi_new, data->local_rows);
386 task_g.step_deltas[tid] = local_delta;
387
388 pthread_barrier_wait(&task_g.barrier);
389 if (tid == 0) {
390     max_local_delta = task_g.step_deltas[0];
391     for(int t = 1; t < data->num_threads; t++) {
392         if ((task_g.step_deltas[t] - max_local_delta) > 0.000001) {
393             max_local_delta = task_g.step_deltas[t];
394         }
395     }
396
397     if ((max_local_delta - global_delta) < 0.000001) {
398         global_delta = max_local_delta;
399         // printf("iter_number=%d\tglobal_delta = %f\n", current_iteration_g, global_delta);
400     }
401     else {
402         printf("ERROR: DELTA IS GROWING: global_delta = %f, iter_delta = %f", global_delta, max_local_delta);
403         stop_all_threads_g = 1;
404     }
405 }
406
407 // swap
408 // swap_float_ptr(&(data->local_phi), &(data->local_phi_new));
409 if(tid == 0) current_iteration_g++;
410 pthread_barrier_wait(&task_g.barrier);
411 }
412
413 // pthread_barrier_wait(&task_g.barrier);
414 // fill_file_thread(data, task_g.phi_output_file, 1);

```

```
415
416     return NULL;
417 }
418
419 void free_task(int num_threads) {
420     printf("[%d, %d]: free_task()\n", getpid(), gettid());
421
422     pthread_barrier_destroy(&task_g.barrier);
423     if (task_g.rho_output_file != NULL) {
424         fclose(task_g.rho_output_file);
425         task_g.rho_output_file = NULL;
426     }
427     if (task_g.phi_output_file != NULL) {
428         fclose(task_g.phi_output_file);
429         task_g.phi_output_file = NULL;
430     }
431     if (task_g.threads_args != NULL) {
432         free(task_g.threads_args);
433         task_g.threads_args = NULL;
434     }
435     if (task_g.step_deltas != NULL) {
436         free(task_g.step_deltas);
437         task_g.step_deltas = NULL;
438     }
439     if (task_g.rho_storage != NULL) {
440         free(task_g.rho_storage);
441         task_g.rho_storage = NULL;
442     }
443     if (task_g.phi_storage != NULL) {
444         free(task_g.phi_storage);
445         task_g.phi_storage = NULL;
446     }
447 }
448
```



```

449 int allocate_task(int num_threads) {
450     printf("[%d %d]: allocate_task()\n", getpid(), gettid());
451
452     task_g.phi_storage = (float*)malloc(2 * N_X * N_Y * sizeof(float));
453     task_g.rho_storage = (float*)malloc(N_X * N_Y * sizeof(float));
454     task_g.step_deltas = (float*)malloc(num_threads * sizeof(float));
455     task_g.threads_args = (thread_data_t*)malloc(num_threads * sizeof(thread_data_t));
456     task_g.rho_output_file = fopen("rho_pthread.txt", "wb");
457     task_g.phi_output_file = fopen("phi_pthread.txt", "wb");
458     int barrier_err = pthread_barrier_init(&task_g.barrier, NULL, num_threads);
459
460     if (task_g.phi_storage == NULL
461         || task_g.rho_storage == NULL
462         || task_g.step_deltas == NULL
463         || task_g.threads_args == NULL
464         || task_g.phi_output_file == NULL
465         || task_g.rho_output_file == NULL
466         || barrier_err != 0
467     ) {
468         printf("[%d %d]: Failed to allocate program memory\n", getpid(), gettid());
469         free_task(num_threads);
470         return 1;
471     }
472
473     return 0;
474 }
475
476 int run_jacoby_method_pthread(int num_threads) {
477     current_iteration_g = 0;
478     global_delta = 1.0f;
479     stop_all_threads_g = 0;
480
481     if (N_Y - 2 <= 0) {
482         printf("main: Too small N_Y size\n");

```

```
483         return 1;
484     }
485     if (N_Y - 2 < num_threads) {
486         printf("main: Fewer computable rows (%d) than threads (%d). Some threads might not compute actual data rows.\n",
N_Y - 2, num_threads);
487         num_threads = N_Y - 2;
488         printf("Now num_threads = %d", num_threads);
489     }
490
491     allocate_task(num_threads);
492
493     int base_rows_per_thread = N_Y / num_threads;
494     int remainder_rows = N_Y % num_threads;
495
496     int current_global_compute_row_start_idx = 0;
497     int local_strip_capacity = 0;
498     int memory_offset = 0;
499
500     for (int t = 0; t < num_threads; t++) {
501         task_g.threads_args[t].thread_id = t;
502         task_g.threads_args[t].num_threads = num_threads;
503
504         task_g.threads_args[t].local_rows = base_rows_per_thread + ((t < remainder_rows) ? 1 : 0);
505         task_g.threads_args[t].global_start_row_idx = current_global_compute_row_start_idx;
506         current_global_compute_row_start_idx += task_g.threads_args[t].local_rows;
507
508         task_g.threads_args[t].local_phi = task_g.phi_storage + memory_offset;
509         task_g.threads_args[t].local_phi_new = task_g.phi_storage + (N_X * N_Y) + memory_offset;
510         task_g.threads_args[t].local_rho = task_g.rho_storage + memory_offset;
511         memory_offset += task_g.threads_args[t].local_rows * N_X;
512     }
513
514     pthread_t threads[num_threads];
515
```

```
516     printf("main: Starting Jacobi method with pthreads. N_X=%d, N_Y=%d, N_T=%d, NUM_THREADS=%d\n", N_X, N_Y, N_T,
num_threads);
517     long long t1, t2;
518     double tDiff;
519     struct timespec curTime;
520     clock_gettime(CLOCK_BOOTTIME, &curTime);
521     t1 = curTime.tv_sec * 1000000000 + curTime.tv_nsec;
522
523
524     for (int t = 0; t < num_threads; t++) {
525         if (pthread_create(&threads[t], NULL, thread_worker_function, &task_g.threads_args[t])) {
526             printf("main: Failed to create thread %d\n", t);
527             free_task(num_threads);
528             return 1;
529         }
530     }
531
532     for (int t = 0; t < num_threads; t++) {
533         if (pthread_join(threads[t], NULL)) {
534             printf("main: Failed to join thread %d\n", t);
535             free_task(num_threads);
536             return 1;
537         }
538     }
539
540
541     clock_gettime(CLOCK_BOOTTIME, &curTime);
542     t2 = curTime.tv_sec * 1000000000 + curTime.tv_nsec;
543     tDiff = (double) (t2 - t1) / 1000000000.0;
544     printf("main: Finising Jacobi method with pthreads. Time=%gs\n", tDiff);
545
546     free_task(num_threads);
547     return 0;
548 }
```

```
549
550 int main(int argc, char* argv[]) {
551     int pid = getpid();
552     int tid = gettid();
553     printf("main[%d %d] Hello\n", pid, tid);
554     if (argc != 2) {
555         printf("usage: %s <num_threads>\n", argv[0]);
556         return 1;
557     }
558
559     int num_threads = atoi(argv[1]);
560     if (num_threads <= 0) {
561         printf("main[%d %d]: num_threads = %d, It must be > 0\n", pid, tid, num_threads);
562         return 1;
563     }
564     if (num_threads > 8) {
565         printf("main[%d %d]: num_threads = %d, It must be <= 8 (my num_kernels = 8)", pid, tid, num_threads);
566         return 1;
567     }
568
569     main_coef_m128_g = _mm_set1_ps(MAIN_COEF);
570     first_coef_m128_g = _mm_set1_ps(FIRST_COEF);
571     second_coef_m128_g = _mm_set1_ps(SECOND_COEF);
572     third_coef_m128_g = _mm_set1_ps(THIRD_COEF);
573
574     pthread_mutex_init(&print_mutex, NULL);
575
576     if (run_jacoby_method_thread(num_threads)) {
577         printf("main[%d %d]: run_jacoby_method_thread() failed\n", pid, tid);
578         pthread_mutex_destroy(&print_mutex);
579         return 1;
580     }
581
582     pthread_mutex_destroy(&print_mutex);
```

```
583
584     return 0;
585 }
```

Листинг программы из пункта 3

```
1  #define _GNU_SOURCE
2  #include <stdio.h>
3  #include <math.h>
4  #include <stdlib.h>
5  #include <time.h>
6  #include <xmmintrin.h>
7  #include <pthread.h>
8  #include <string.h>
9  #include <unistd.h>
10 #include <stdatomic.h>
11 #include <sched.h>
12
13 #define LINE_NUMBER 4
14 #define CACHE_LINE_SIZE 64
15
16 #define X_A 0.0f
17 #define X_B 4.0f
18 #define Y_A 0.0f
19 #define Y_B 4.0f
20
21 #define N_X 8000
22 #define N_Y 8000
23 #define N_T 128
24
25 #define VECTOR_SIZE_IN_FLOATS 4
26 #define VECTORS_NUMBER_IN_LINE ((N_X - 2) / VECTOR_SIZE_IN_FLOATS)
27 #define REMAINS_IN_LINE ((N_X - 2) % VECTOR_SIZE_IN_FLOATS)
```

```

28
29 #define H_X ((X_B - X_A) / (N_X - 1))
30 #define H_Y ((Y_B - Y_A) / (N_Y - 1))
31
32 #define X_s1 (X_A + (X_B - X_A) / 3.0f)
33 #define Y_s1 (Y_A + (Y_B - Y_A) * 2.0f / 3.0f)
34 #define X_s2 (X_A + (X_B - X_A) * 2.0f / 3.0f)
35 #define Y_s2 (Y_A + (Y_B - Y_A) / 3.0f)
36
37 #define MAIN_COEF (0.2f / (1.0f / (H_X * H_X) + 1.0f / (H_Y * H_Y)))
38 #define FIRST_COEF (2.5f / (H_X * H_X) - 0.5f / (H_Y * H_Y))
39 #define SECOND_COEF (2.5f / (H_Y * H_Y) - 0.5f / (H_X * H_X))
40 #define THIRD_COEF (0.25f / (H_X * H_X) + 0.25f / (H_Y * H_Y))
41
42
43 typedef struct {
44     _Atomic int val;
45     char padding[CACHE_LINE_SIZE - sizeof(_Atomic int)];
46 } cache_padded_atomic_int_t;
47
48 typedef struct {
49     int thread_id;
50     int num_threads;
51
52     float *local_phi;
53     float *local_phi_new;
54     float *local_rho;
55
56     int local_rows;
57     int global_start_row_idx;
58 } thread_data_t;
59
60
61 typedef struct {

```

```

62     float* phi_storage;
63     float* rho_storage;
64     float* step_deltas;
65     thread_data_t* threads_args;
66     FILE* phi_output_file;
67     FILE* rho_output_file;
68     pthread_barrier_t barrier;
69
70     cache_padded_atomic_int_t* red_step_completed_flags; // Флаги для попарной синхронизации между red и blue step
71
72     _Atomic int current_sync_generation;
73
74 } task_t;
75
76 __m128 main_coef_m128_g;
77 __m128 first_coef_m128_g;
78 __m128 second_coef_m128_g;
79 __m128 third_coef_m128_g;
80
81 task_t task_g;
82
83 static pthread_mutex_t print_mutex;
84 volatile float global_delta = 1.0f;
85 volatile int current_iteration_g = 0;
86 volatile int stop_all_threads_g = 0;
87
88 void set_cpu(int n) {
89     int err;
90     cpu_set_t cpuset;
91     pthread_t tid = pthread_self();
92
93     CPU_ZERO(&cpuset);
94     CPU_SET(n, &cpuset);
95

```

```

96     err = pthread_setaffinity_np(tid, sizeof(cpu_set_t), &cpuset);
97     if (err) {
98         printf("set_cpu: pthread_setaffinity() failed for cpu %d\n", n);
99         return;
100    }
101 }
102
103 float compute_delta(float* local_phi, float* local_phi_new, int local_rows) {
104     float d;
105     float step_delta = -1.0f;
106     for (int i = 0; i < local_rows; i++) {
107         for (int j = 0; j < N_X; j++) {
108             d = fabs(local_phi[i * N_X + j] - local_phi_new[i * N_X + j]);
109             if (d > step_delta) {
110                 step_delta = d;
111             }
112         }
113     }
114     return step_delta;
115 }
116
117 void compute_line(float* phi_new, float* phi, float* rho, int line_index) {
118     int index;
119     for (int j = 1; j < VECTORS_NUMBER_IN_LINE * VECTOR_SIZE_IN_FLOATS + 1; j += VECTOR_SIZE_IN_FLOATS) {
120         index = line_index + j;
121
122         __m128 v_phi_left      = _mm_loadu_ps(&phi[index - 1]);
123         __m128 v_phi_right    = _mm_loadu_ps(&phi[index + 1]);
124         __m128 v_phi_bottom   = _mm_loadu_ps(&phi[index - N_X]);
125         __m128 v_phi_top      = _mm_loadu_ps(&phi[index + N_X]);
126         __m128 v_phi_bot_left = _mm_loadu_ps(&phi[index - N_X - 1]);
127         __m128 v_phi_bot_right= _mm_loadu_ps(&phi[index - N_X + 1]);
128         __m128 v_phi_top_left = _mm_loadu_ps(&phi[index + N_X - 1]);
129         __m128 v_phi_top_right= _mm_loadu_ps(&phi[index + N_X + 1]);

```



```

130
131     __m128 v_rho_center    = _mm_loadu_ps(&rho[index]);
132     __m128 v_rho_bottom    = _mm_loadu_ps(&rho[index - N_X]);
133     __m128 v_rho_top       = _mm_loadu_ps(&rho[index + N_X]);
134     __m128 v_rho_left      = _mm_loadu_ps(&rho[index - 1]);
135     __m128 v_rho_right     = _mm_loadu_ps(&rho[index + 1]);
136
137     __m128 first_line      = _mm_add_ps(_mm_mul_ps(first_coef_m128_g, _mm_add_ps(v_phi_left, v_phi_right)),
138                                         _mm_mul_ps(second_coef_m128_g, _mm_add_ps(v_phi_bottom, v_phi_top)));
139     __m128 second_line     = _mm_mul_ps(third_coef_m128_g,
140                                         _mm_add_ps(_mm_add_ps(v_phi_bot_left, v_phi_top_left),
141                                                         _mm_add_ps(v_phi_bot_right, v_phi_top_right)));
142     __m128 third_line      = _mm_add_ps(_mm_mul_ps(_mm_set1_ps(0.25f),
143                                                         _mm_add_ps(_mm_add_ps(v_rho_bottom, v_rho_top),
144                                                         _mm_add_ps(v_rho_left, v_rho_right))),
145                                         _mm_mul_ps(_mm_set1_ps(2.0f), v_rho_center));
146     __m128 result          = _mm_mul_ps(main_coef_m128_g,
147                                         _mm_add_ps(first_line, _mm_add_ps(second_line, third_line)));
148
149     _mm_storeu_ps(&phi_new[index], result);
150 }
151
152 for (int j = VECTORS_NUMBER_IN_LINE * VECTOR_SIZE_IN_FLOATS + 1; j < N_X - 1; j++) {
153     index = line_index + j;
154
155     phi_new[index] = MAIN_COEF * (FIRST_COEF * (phi[index - 1] + phi[index + 1]) +
156                                  SECOND_COEF * (phi[index - N_X] + phi[index + N_X]) +
157                                  THIRD_COEF * (phi[index - N_X - 1] + phi[index - N_X + 1] + phi[index + N_X - 1] +
158 phi[index + N_X + 1]) +
159                                  2.0f * rho[index] +
160                                  0.25f * (rho[index - N_X] + rho[index + N_X] + rho[index - 1] + rho[index + 1]));
161 }
162

```

```

163 void swap_float_ptr(float** a, float** b) {
164     float* tmp = *a;
165     *a = *b;
166     *b = tmp;
167 }
168
169 void fill_file_strip(int tid, int num_threads, FILE* fd, float* local_matrix, int local_rows) {
170     if (fd == NULL) {
171         printf("tid=%d: fd is closed", tid);
172         return;
173     }
174
175     for (int i = 0; i < local_rows; i++) {
176         for (int j = 0; j < N_X; j++) {
177             fprintf(fd, "%f\t", local_matrix[i * N_X + j]);
178         }
179         fprintf(fd, "\n");
180     }
181 }
182
183 void fill_file_pthread(const thread_data_t* data, FILE* fd, const int flag) {
184     if (fd == NULL) {
185         printf("tid=%d: fd is closed\n", data->thread_id);
186         return;
187     }
188
189     for (int current_writer_id = 0; current_writer_id < data->num_threads; current_writer_id++) {
190         if (data->thread_id == current_writer_id) {
191             pthread_mutex_lock(&print_mutex);
192
193             fill_file_strip(data->thread_id, data->num_threads, fd, (flag == 0) ? data->local_rho : data->local_phi,
data->local_rows);
194
195             pthread_mutex_unlock(&print_mutex);

```

```

196     }
197     pthread_barrier_wait(&task_g.barrier);
198 }
199 }
200
201 void init_rho_thread(int tid, int num_threads, float* local_rho, int local_rows, int global_start_row_idx) {
202     const float R = 0.1f * fminf(X_B - X_A, Y_B - Y_A);
203     int y_coord;
204     for (int i = 0; i < local_rows; i++) {
205         y_coord = global_start_row_idx + i;
206         for (int j = 0; j < N_X; j++) {
207             if ((X_A + j * H_X - X_s1) * (X_A + j * H_X - X_s1) + (Y_A + y_coord * H_Y - Y_s1) * (Y_A + y_coord * H_Y -
Y_s1) < R * R) {
208                 local_rho[i * N_X + j] = 1.0f;
209             }
210             else if ((X_A + j * H_X - X_s2) * (X_A + j * H_X - X_s2) + (Y_A + y_coord * H_Y - Y_s2) * (Y_A + y_coord *
H_Y - Y_s2) < R * R) {
211                 local_rho[i * N_X + j] = -1.0f;
212             }
213             else {
214                 local_rho[i * N_X + j] = 0.0f;
215             }
216         }
217     }
218 }
219
220 void* thread_worker_function(void* arg) {
221     thread_data_t* data = (thread_data_t*)arg;
222     // printf("tid[%d] = [%d %d]: local_rows=%d\tglobal_start_row_idx=%d\n", data->thread_id, getpid(), gettid(), data-
>local_rows, data->global_start_row_idx);
223
224     set_cpu(data->thread_id);
225
226     for (int i = 0; i < data->local_rows; i++) {

```

```

227     for (int j = 0; j < N_X; j++) {
228         data->local_phi[i * N_X + j] = 0.0f;
229         data->local_phi_new[i * N_X + j] = 0.0f;
230     }
231 }
232
233 init_rho_thread(data->thread_id, data->num_threads, data->local_rho, data->local_rows, data->global_start_row_idx);
234 pthread_barrier_wait(&task_g.barrier);
235
236 // fill_file_thread(data, task_g.rho_output_file, 0);
237 // pthread_barrier_wait(&task_g.barrier);
238
239 float local_delta, max_local_delta;
240 int tid = data->thread_id;
241 int num_threads = data->num_threads;
242 int iter_sync_generation;
243
244 while (current_iteration_g < (N_T / LINE_NUMBER) && !stop_all_threads_g) {
245     // compute phi_new
246     iter_sync_generation = atomic_load_explicit(&task_g.current_sync_generation, memory_order_acquire);
247     // green step
248     {
249         /*EXAMPLE
250             LINE_NUMBER = 4
251             i=1: k=1: u[1]
252             i=2: k=1: u[2]
253                 k=2: v[1]
254             i=3: k=1: u[3]
255                 k=2: v[2]
256                 k=3: u[1]
257         */
258         if (tid == 0) {
259             for(int i = 1; i < LINE_NUMBER; i++) {
260                 for(int k = 1; k <= i; k++) {

```

```

261         if (k % 2 == 1) { // u
262             compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i - k + 1) * N_X);
263         }
264         else { // v
265             compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i - k + 1) * N_X);
266         }
267     }
268 }
269 }
270
271 /*EXAMPLE
272     LINE_NUMBER = 4
273     i=0: k=0: u[-1] , u[0]
274     i=1: k=0: u[-2] , u[1]
275         k=1: v[-1] , v[0]
276     i=2: k=0: u[-3] , u[2]
277         k=1: v[-2] , v[1]
278         k=2: u`[-1], u`[0]
279 */
280 else {
281     for(int i = 0; i < LINE_NUMBER - 1; i++) {
282         for (int k = 0; k <= i; k++) {
283             if (k % 2 == 0) { // u
284                 compute_line(data->local_phi_new, data->local_phi, data->local_rho, (-1 -(i - k)) * N_X);
285                 compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i - k) * N_X);
286             } else { // v
287                 compute_line(data->local_phi, data->local_phi_new, data->local_rho, (-1 -(i - k)) * N_X);
288                 compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i - k) * N_X);
289             }
290         }
291     }
292 }
293 }
294

```

```

295 // red step
296 {
297     /*EXAMPLE
298         i=4: k=0: u[4]
299         k=1: v[3]
300         k=2: u[2]
301         k=3: v[1]
302         ...
303     */
304     if (tid == 0) {
305         for (int i = LINE_NUMBER; i < data->local_rows - (LINE_NUMBER - 1); i++) {
306             for (int k = 0; k < LINE_NUMBER; k++) {
307                 if (k % 2 == 0) { // u
308                     compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i - k) * N_X);
309                 }
310                 else { // v
311                     compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i - k) * N_X);
312                 }
313             }
314         }
315     }
316     /*EXAMPLE
317         i=3: k=0: u[3]
318         k=1: v[2]
319         k=2: u[1]
320         k=3: v[0]
321     */
322     else if (tid == num_threads - 1) {
323         for (int i = LINE_NUMBER - 1; i < data->local_rows; i++) {
324             for (int k = 0; k < LINE_NUMBER; k++) {
325                 if (k % 2 == 0) { // u
326                     compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i - k) * N_X);
327                 }
328                 else { // v

```

```

329         compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i - k) * N_X);
330     }
331 }
332 }
333 }
334 else {
335     for (int i = LINE_NUMBER - 1; i < data->local_rows - (LINE_NUMBER - 1); i++) {
336         for (int k = 0; k < LINE_NUMBER; k++) {
337             if (k % 2 == 0) { // u
338                 compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i - k) * N_X);
339             }
340             else { // v
341                 compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i - k) * N_X);
342             }
343         }
344     }
345 }
346 }
347
348 // --- Начало попарной синхронизации ---
349 atomic_store_explicit(&task_g.red_step_completed_flags[tid].val, iter_sync_generation, memory_order_release);
350
351 // blue step
352 {
353     if (tid != num_threads - 1) {
354         while(atomic_load_explicit(&task_g.red_step_completed_flags[tid + 1].val, memory_order_acquire) !=
iter_sync_generation) {
355             sched_yield();
356         }
357     }
358     /*EXAMPLE
359         k=0: i=63: v[62]
360         k=1: i=63: u[61]
361         i=64: u[62]

```

```

362         k=2: i=63: v[60]
363         i=64: v[61]
364         i=65: v[62]
365     */
366     if (tid == num_threads - 1) {
367         for (int k = 0; k < LINE_NUMBER - 1; k++) {
368             for(int i = data->local_rows - 1; i < data->local_rows + k; i++) {
369                 if(k % 2 == 1) { // u
370                     compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i - k - 1) * N_X);
371                 } else { // v
372                     compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i - k - 1) * N_X);
373                 }
374             }
375         }
376     }
377     /*EXAMPLE
378         k=0: i=13: v[12], v[13]
379         k=1: i=13: u[11], u[13]
380         i=14: u[12], u[14]
381         k=2: i=13: v[10], v[13]
382         i=14: v[11], v[14]
383         i=15: v[12], v[15]
384     */
385     else {
386         for (int k = 0; k < LINE_NUMBER - 1; k++) {
387             for(int i = data->local_rows - (LINE_NUMBER - 1); i < data->local_rows - (LINE_NUMBER - 1) + k + 1;
388 i++) {
389                 if(k % 2 == 1) { // u
390                     compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i - k - 1) * N_X);
391                     compute_line(data->local_phi_new, data->local_phi, data->local_rho, (i) * N_X);
392                 } else { // v
393                     compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i - k - 1) * N_X);
394                     compute_line(data->local_phi, data->local_phi_new, data->local_rho, (i) * N_X);
395                 }

```



```

395     }
396 }
397 }
398 }
399 // --- Конец попарной синхронизации ---
400
401 // delta
402 local_delta = compute_delta(data->local_phi, data->local_phi_new, data->local_rows);
403 task_g.step_deltas[tid] = local_delta;
404 // printf("tid=%d: local_delta=%f\n", tid, local_delta);
405 pthread_barrier_wait(&task_g.barrier);
406 if (tid == 0) {
407     max_local_delta = task_g.step_deltas[0];
408     for(int t = 1; t < data->num_threads; t++) {
409         if ((task_g.step_deltas[t] - max_local_delta) > 0.000001) {
410             max_local_delta = task_g.step_deltas[t];
411         }
412     }
413
414     if ((max_local_delta - global_delta) < 0.000001) {
415         global_delta = max_local_delta;
416         // printf("iter_number=%d\tglobal_delta = %f\n", current_iteration_g, global_delta);
417     }
418     else {
419         printf("ERROR: DELTA IS GROWING: global_delta = %f, iter_delta = %f", global_delta, max_local_delta);
420         stop_all_threads_g = 1;
421     }
422 }
423
424 // swap
425 // swap_float_ptr(&(data->local_phi), &(data->local_phi_new));
426 if(tid == 0) {
427     current_iteration_g++;
428     atomic_store_explicit(&task_g.current_sync_generation, iter_sync_generation + 1, memory_order_release);

```

```
429     }
430     pthread_barrier_wait(&task_g.barrier);
431 }
432
433 // pthread_barrier_wait(&task_g.barrier);
434 // fill_file_thread(data, task_g.phi_output_file, 1);
435 return NULL;
436 }
437
438 void free_task(int num_threads) {
439     printf("[%d, %d]: free_task()\n", getpid(), gettid());
440
441     pthread_barrier_destroy(&task_g.barrier);
442
443     if (task_g.red_step_completed_flags != NULL) {
444         free(task_g.red_step_completed_flags);
445         task_g.red_step_completed_flags = NULL;
446     }
447
448     if (task_g.rho_output_file != NULL) {
449         fclose(task_g.rho_output_file);
450         task_g.rho_output_file = NULL;
451     }
452     if (task_g.phi_output_file != NULL) {
453         fclose(task_g.phi_output_file);
454         task_g.phi_output_file = NULL;
455     }
456     if (task_g.threads_args != NULL) {
457         free(task_g.threads_args);
458         task_g.threads_args = NULL;
459     }
460     if (task_g.step_deltas != NULL) {
461         free(task_g.step_deltas);
462         task_g.step_deltas = NULL;
```

```

463     }
464     if (task_g.rho_storage != NULL) {
465         free(task_g.rho_storage);
466         task_g.rho_storage = NULL;
467     }
468     if (task_g.phi_storage != NULL) {
469         free(task_g.phi_storage);
470         task_g.phi_storage = NULL;
471     }
472 }
473
474 int allocate_task(int num_threads) {
475     printf("[%d %d]: allocate_task()\n", getpid(), gettid());
476
477     task_g.phi_storage = (float*)malloc(2 * N_X * N_Y * sizeof(float));
478     task_g.rho_storage = (float*)malloc(N_X * N_Y * sizeof(float));
479     task_g.step_deltas = (float*)malloc(num_threads * sizeof(float));
480     task_g.threads_args = (thread_data_t*)malloc(num_threads * sizeof(thread_data_t));
481     task_g.rho_output_file = fopen("rho_thread.txt", "wb");
482     task_g.phi_output_file = fopen("phi_thread.txt", "wb");
483     int barrier_err = pthread_barrier_init(&task_g.barrier, NULL, num_threads);
484
485     task_g.red_step_completed_flags = (cache_padded_atomic_int_t*)malloc(num_threads *
sizeof(cache_padded_atomic_int_t));
486     for (int i = 0; i < num_threads; ++i) {
487         atomic_init(&task_g.red_step_completed_flags[i].val, -1);
488     }
489     atomic_init(&task_g.current_sync_generation, 0);
490
491     if (task_g.phi_storage == NULL
492         || task_g.rho_storage == NULL
493         || task_g.step_deltas == NULL
494         || task_g.threads_args == NULL
495         || task_g.phi_output_file == NULL

```

```

496     || task_g.rho_output_file == NULL
497     || barrier_err != 0
498     || task_g.red_step_completed_flags == NULL
499 ) {
500     printf("[%d %d]: Failed to allocate program memory\n", getpid(), gettid());
501     free_task(num_threads);
502     return 1;
503 }
504
505 return 0;
506 }
507
508 int run_jacoby_method_pthread(int num_threads) {
509     current_iteration_g = 0;
510     global_delta = 1.0f;
511     stop_all_threads_g = 0;
512
513     if (N_Y - 2 <= 0) {
514         printf("main: Too small N_Y size\n");
515         return 1;
516     }
517     if (N_Y - 2 < num_threads) {
518         printf("main: Fewer computable rows (%d) than threads (%d). Some threads might not compute actual data rows.\n",
519             N_Y - 2, num_threads);
519         num_threads = N_Y - 2;
520         printf("Now num_threads = %d", num_threads);
521     }
522
523     if (allocate_task(num_threads) != 0) {
524         return 1;
525     }
526
527     int base_rows_per_thread = N_Y / num_threads;
528     int remainder_rows = N_Y % num_threads;

```

```

529
530     int current_global_compute_row_start_idx = 0;
531     int memory_offset = 0;
532
533     for (int t = 0; t < num_threads; t++) {
534         task_g.threads_args[t].thread_id = t;
535         task_g.threads_args[t].num_threads = num_threads;
536
537         task_g.threads_args[t].local_rows = base_rows_per_thread + ((t < remainder_rows) ? 1 : 0);
538         task_g.threads_args[t].global_start_row_idx = current_global_compute_row_start_idx;
539         current_global_compute_row_start_idx += task_g.threads_args[t].local_rows;
540
541         task_g.threads_args[t].local_phi = task_g.phi_storage + memory_offset;
542         task_g.threads_args[t].local_phi_new = task_g.phi_storage + (N_X * N_Y) + memory_offset;
543         task_g.threads_args[t].local_rho = task_g.rho_storage + memory_offset;
544         memory_offset += task_g.threads_args[t].local_rows * N_X;
545     }
546
547     pthread_t threads[num_threads];
548
549     printf("main: Starting Jacobi method with pthreads. N_X=%d, N_Y=%d, N_T=%d, NUM_THREADS=%d\n", N_X, N_Y, N_T,
num_threads);
550     long long t1, t2;
551     double tDiff;
552     struct timespec curTime;
553     clock_gettime(CLOCK_BOOTTIME, &curTime);
554     t1 = curTime.tv_sec * 1000000000 + curTime.tv_nsec;
555
556
557     for (int t = 0; t < num_threads; t++) {
558         if (pthread_create(&threads[t], NULL, thread_worker_function, &task_g.threads_args[t])) {
559             printf("main: Failed to create thread %d\n", t);
560             free_task(num_threads);
561             return 1;

```

```

562     }
563 }
564
565 for (int t = 0; t < num_threads; t++) {
566     if (pthread_join(threads[t], NULL)) {
567         printf("main: Failed to join thread %d\n", t);
568         free_task(num_threads);
569         return 1;
570     }
571 }
572
573
574 clock_gettime(CLOCK_BOOTTIME, &curTime);
575 t2 = curTime.tv_sec * 1000000000 + curTime.tv_nsec;
576 tDiff = (double) (t2 - t1) / 1000000000.0;
577 printf("main: Finising Jacobi method with pthreads. Time=%gs\n", tDiff);
578
579 free_task(num_threads);
580 return 0;
581 }
582
583 int main(int argc, char* argv[]) {
584     int pid = getpid();
585     int tid = gettid();
586     printf("main[%d %d] Hello\n", pid, tid);
587     if (argc != 2) {
588         printf("usage: %s <num_threads>\n", argv[0]);
589         return 1;
590     }
591
592     int num_threads = atoi(argv[1]);
593     if (num_threads <= 0) {
594         printf("main[%d %d]: num_threads = %d, It must be > 0\n", pid, tid, num_threads);
595         return 1;

```

```
596     }
597     if (num_threads > 8) {
598         printf("main[%d %d]: num_threads = %d, It must be <= 8 (my num_kernels = 8)", pid, tid, num_threads);
599         return 1;
600     }
601
602     main_coef_m128_g = _mm_set1_ps(MAIN_COEF);
603     first_coef_m128_g = _mm_set1_ps(FIRST_COEF);
604     second_coef_m128_g = _mm_set1_ps(SECOND_COEF);
605     third_coef_m128_g = _mm_set1_ps(THIRD_COEF);
606
607     pthread_mutex_init(&print_mutex, NULL);
608
609     if (run_jacoby_method_thread(num_threads)) {
610         printf("main[%d %d]: run_jacoby_method_thread() failed\n", pid, tid);
611         pthread_mutex_destroy(&print_mutex);
612         return 1;
613     }
614
615     pthread_mutex_destroy(&print_mutex);
616
617     return 0;
618 }
```