

Purchase Table	
Attribute	Data Type
PurchaseID (PK)	INT
PlayerID (FK)	INT
ItemName	VARCHAR
ItemType	VARCHAR
PurchaseDate	DATETIME
Cost	DECIMAL

Each Player can make multiple Purchases.

Player Table	
Attribute	Data Type
PlayerID (PK)	INT
Username	VARCHAR
Region	VARCHAR
Age	INT
ExperienceLevel	INT

Each Player can have multiple Game Sessions.

Game Session Table	
Attribute	Data Type
PlayerID (PK)	INT
Username	INT
Region	DATETIME
Age	DATETIME
ExperienceLevel	VARCHAR
Outcome	VARCHAR

Each Game Session takes place in one or more Map Zones

Achievement Table	
Attribute	Data Type
AchievementID (PK)	INT
PlayerID (FK)	INT
AchievementName	VARCHAR
DateAchieved	DATETIME
Points	INT

Each Player can earn multiple Achievements.

Map Zone Table	
Attribute	Data Type
ZoneID (PK)	INT
ZoneName	VARCHAR
ZoneType	VARCHAR
Coordinates	GEOGRAPHY
ZoneSize	FLOAT