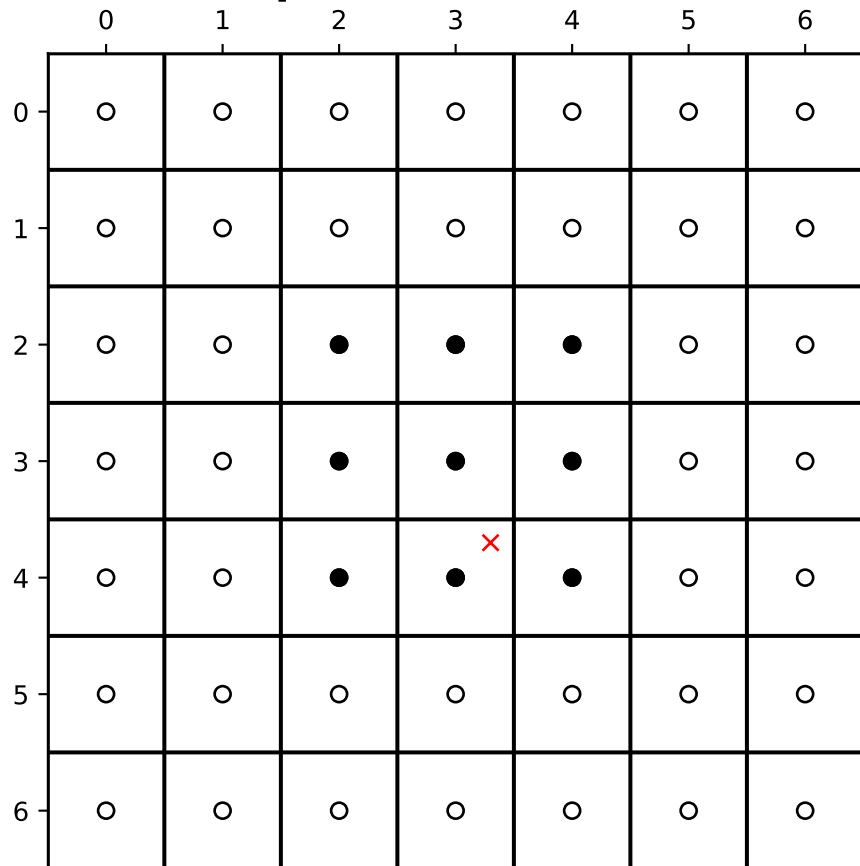


### Interpolation (order = 2)



### Interpolation (order = 3)

