

Announcements

There is a **lecture instead of a lab** on Monday Oct 22.

Midterm on Wednesday Oct 24 – check website for details!

stream: an abstract model of a sequence of values over time

Lazy list:

- empty
- a value “cons” another (lazy) list

But the *cons* is lazy here!

```
(define s-null 's-null)
(define (s-null? stream) (equal? stream 's-null))
```

```
(define-syntax s-cons
  (syntax-rules ()
    [(s-cons <first> <rest>)
     (cons (thunk <first>) (thunk <rest>))]))
```

```
(define (s-first stream) ((car stream)))
(define (s-rest stream) ((cdr stream)))
```

```
(define s-null 's-null)
(define (s-null? stream) (equal? stream 's-null))
```

```
(define-syntax s-cons
  (syntax-rules ()
    [(s-cons <first> <rest>)
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```

```
(define (s-first stream) ((car stream)))
(define (s-rest stream) ((cdr stream)))
```

Streams are a way to decouple the **production** and **consumption** of data.

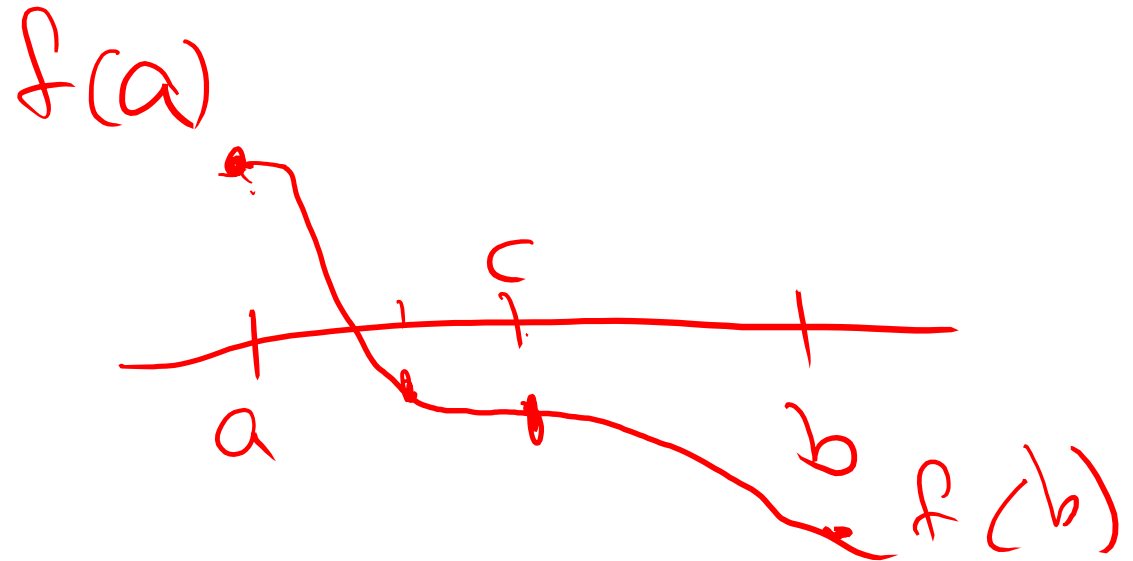
Case study: range vs. in-range

Taking production to the extreme.



The bisection method (iterative)

```
def bisection(f, tol, a, b):  
    # Precondition: f(a) and f(b) have different signs.  
    c = (a + b)/2  
    while abs(f(c)) >= tol:  
        if sign(f(a)) == sign(f(c)):  
            a = c  
        else:  
            b = c  
        c = (a + b)/2  
    return c
```



The bisection method (tail recursive)

```
(define (bisect f tol a b)
  (let* ([c (/ (+ a b) 2)]
        [y (f c)])
    (if (< (abs y) tol)
        c
        (if (equal? (sgn (f a)) (sgn y))
            (bisect f tol c b)
            (bisect f tol a c)))))
```

The bisection method (stream version)

```
(define (bisect f tol a b)
  (let* ([c (/ (+ a b) 2)]
        [y (f c)])
    (if (< (abs y) tol)
        c
        (if (equal? (sgn (f a)) (sgn y))
            (bisect f tol c b)
            (bisect f tol a c)))))
```

BWAH

But what about Haskell?

Choices and backtracking

the ambiguous operator -<

> (-< 1 2 3)

1

> (next)

2

> (next)

3

> (next)

'done

Code walkthrough

Warning: **mutation** ahead!


```
> (+ 10 (-< 1 2 3))
```

```
11
```

```
> (next)
```

```
12
```

```
> (next)
```

```
13
```

```
> (next)
```

```
'done
```

Problem: can't just store choices (- < 1 2 3)

Also need to store *execution context* (+ 10)

Execution context (of an expression):
a representation of what remains to be computed *after*
the expression is evaluated

Also known as the expression's **continuation**.

In the stack-based model of program execution, the continuation of an expression is the **state of the call stack** after the expression has been evaluated.

In pure functional programming,
the continuation is a **unary function** derived from the
enclosing expression.

$$(E =) (+ (* 2 3) (- 5 4)) \quad \overset{5:}{(+ 6 (- _ 4))}$$

Continuation of...

$$\begin{array}{l}
 \textcircled{3} \quad (+ (* 2 _) (- 5 4)) \\
 (* 2 3) \quad (+ _ (- 5 4)) \\
 \textcircled{5} \quad (+ (* 2 3) (- 5 4)) \\
 \textcircled{+} \quad (+ (* 2 3) (- 5 4))
 \end{array}$$

Handwritten annotations include red circles around the numbers 3, 5, and the plus sign, and red arrows indicating the flow of the expression construction. Blue underlines and a blue squiggle are also present.

let/cc (“let current continuation”)

```
(let/cc <id>  
  <expr> ...)
```

1. Binds <id> to the continuation of the let/cc expression.
2. Evaluates each <expr> ... and returns the last one (like begin).

Note: `let/cc` is *dynamic*.

The “current continuation” is computed when the `let/cc` is evaluated.


```
> (+ 10 (-< 1 2 3))
```

```
11
```

```
> (next)
```

```
12
```

```
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```

```
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```

```
> (next)
```

```
'done
```