## **Announcements**

No exercise this week!

A1 sample tests posted (including corrected tests for 'unbound-name)

Extra A1 office hours (Andrew, your awesome TA)
Friday Oct 12 1-3pm, BA4261
Monday Oct 15 3-5pm, BA3289

The problem of self

An instance method should be able to refer to the calling object.

Approach 1: this as a keyword

(e.g., Java, C++, Ruby)

Approach 2: this as an explicit parameter

(e.g., Python, Rust)

Implementation first try: self everywhere

Implementation second try: auto-binding self

WWPD? (What would Python do?)

## Key technical steps

- Split up methods into a separate \_\_\_dict\_\_
- 2. When looking up message, autobind self if message corresponds to an instance method.
- 3. Use letrec to be able to refer to the lambda in itself.

Lexical vs. dynamic scope, revisited

```
[(hash-has-key? self__dict__ attr)
  (hash-ref self__dict__ attr)]

[(hash-has-key? class__dict__ attr)
  ... (hash-ref class__dict__ attr))]
```

Chaining lookups in dictionaries is central to **inheritance** in "dynamic" object-oriented languages

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## Manipulating control flow

In every programming language, function definition is non-strict.

(lambda (x) (/ 1 0))

\x -> error "David is not cool"

lambda x: raise ValueError

thunk: a nullary function used to delay evaluation of a value

(lambda () <expr>)

In Racket, thunk is defined as a macro, not a function. (Study question: why?)

In an eager language, we can simulate lazy arguments using thunks.

Suppose we have a lot of bulk data in a sequence. Eager evaluation is not an option.

**stream**: an abstract model of a sequence of values over time

Next week, we'll look at implementing streams using lazy lists. Recall that a list can be defined recursively as:

- empty
- a value "cons" another list

The basic idea: make cons a lazy function!

## **Lab Announcement**

All future labs will be held in BA3175 only. (But don't worry, but Simeon and Anthony will be there!)