BS

MANEESH

Application Developer

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Personal profile

An Application developer with hands-on experience in all levels of Mobile,Game and web App development,including performance,functional,integrati on, and user acceptance

Familiar software:

- Android studio
- Unity
- 3DsMax
- Photoshop

Coding Languages:

- C#,
- Java / XAML
- PHP
- HTML/CSS/JavaScript
- JQuery

Database:

- Firebase
- MySql

Certificates

- PCAP Programming Essentials in Python
- <u>NP TEL Foundations to</u> <u>Computer Systems Design</u>

Language known

- Marathi-(MT)
- English
- Hindi
- Tamil

Project Experience

Android App Development

- <u>TUEON</u>
 Tuition finding app
- QUOTEHUB

 Quote sharing app
- VTCAL
 Personal GPA record app

Web App Development

- <u>C-SHOP</u>

 E-commerce front end
- <u>TAPPER</u> Fun Tap animation web app
- MY CHAT APP
 Webpage to chat with useres.

Game App Development

- BOXBOY
 Jumping causal game
- RAINBOW RUSH
 Endless running game
- DAMN MUMMIES
 Endless action game

- I have good experience in developing apps from scratch to fully functional Android APK.
- Strong knowledge of Android SDK and well familiar with connecting Android applications to back-end services.
- Understanding of interface guidelines
 Proficient understanding of code versioning tools, such as Git.
- Strong proficiency in JavaScript, including DOM manipulation and the JavaScript object model.
- Good understating of basics and style of a web page
- Clear structural understanding of the backend part of the webpage.
- Good at Transforming design specifications into functional games.
- Establishment of an effective strategy and development pipeline.
- well Experienced with scripting, textures, animation, GUI styles, and user session management.

Collage Project & Seminar Experience

Minor Project

VIRTUAL ASSISTANT USING
 NATURAL LANGUAGE
 PROCESSING

Seminar-1

AUGMENTED REALITY AND ITS
 IMPLEMENTATION USING GAME
 ENGINES

- Good understanding of restful external API
- Familiar with Natural language processing
- Constructional understanding of PYQTY GUI system.

Seminar-2

 PHYSICS SIMULATION AND IT'S IMPLEMENTATION IN VIDEO GAME ENGINE

Education

•	<u>VelTech University</u>	(B.tech CSE)	CGPA-8.2	(2017-2021)
•	<u>GVC</u>	(HSC)	75.5%	(2016-2017)
•	SJS	(SSLC)	81.1%	(2014-2015)