

# BS

## MANEESH

### Application Developer

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[Arcot/Ranipet/TN/India](#)

[My Portfolio](#)

[My GitHub](#)

### Personal profile

An Application developer with hands-on experience in all levels of Mobile, Game and web App development, including performance, functional, integration, and user acceptance

#### Familiar software:

- Android studio
- Unity
- 3DsMax
- Photoshop

#### Coding Languages:

- C#
- Java / XAML
- PHP
- HTML/CSS/JavaScript
- JQuery

#### Database:

- Firebase
- MySql

### Certificates

- [PCAP - Programming Essentials in Python](#)
- [NP TEL - Foundations to Computer Systems Design](#)

### Language known

- Marathi-(MT)
- Tamil
- Hindi
- Tamil

### Project Experience

#### Android App Development

- [TUEON](#)  
Tuition finding app
- [QUOTEHUB](#)  
Quote sharing app
- [VTCAL](#)  
Personal GPA record app

#### Web App Development

- [C-SHOP](#)  
E-commerce front end
- [TAPPER](#)  
Fun Tap animation web app
- [MY CHAT APP](#)  
Webpage to chat with users.

#### Game App Development

- [BOXBOY](#)  
Jumping causal game
- [RAINBOW RUSH](#)  
Endless running game
- [DAMN MUMMIES](#)  
Endless action game

- I have good experience in developing apps from scratch to fully functional Android APK.
- Strong knowledge of Android SDK and well familiar with connecting Android applications to back-end services.
- Understanding of interface guidelines
- Proficient understanding of code versioning tools, such as Git.

- Strong proficiency in JavaScript, including DOM manipulation and the JavaScript object model.
- Good understating of basics and style of a web page
- Clear structural understanding of the backend part of the webpage.

- Good at Transforming design specifications into functional games.
- Establishment of an effective strategy and development pipeline.
- well Experienced with scripting, textures, animation, GUI styles, and user session management.

### Collage Project & Seminar Experience

#### Minor Project

- [VIRTUAL ASSISTANT USING NATURAL LANGUAGE PROCESSING](#)

#### Seminar-1

- [AUGMENTED REALITY AND ITS IMPLEMENTATION USING GAME ENGINES](#)

- Good understanding of restful external API
- Familiar with Natural language processing
- Constructional understanding of PYQTY GUI system.

#### Seminar-2

- [PHYSICS SIMULATION AND IT'S IMPLEMENTATION IN VIDEO GAME ENGINE](#)

### Education

- |                                      |              |          |             |
|--------------------------------------|--------------|----------|-------------|
| • <a href="#">VelTech University</a> | (B.tech CSE) | CGPA-8.2 | (2017-2021) |
| • <a href="#">GVC</a>                | (HSC)        | 75.5%    | (2016-2017) |
| • <a href="#">SJS</a>                | (SSLC)       | 81.1%    | (2014-2015) |