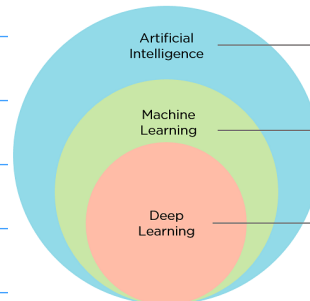
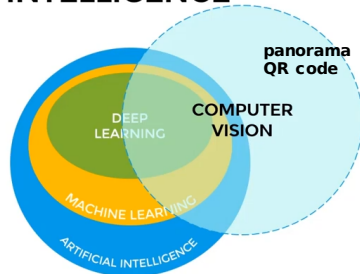


# 1. Introduction

## 1.1 Overview

### ARTIFICIAL INTELLIGENCE

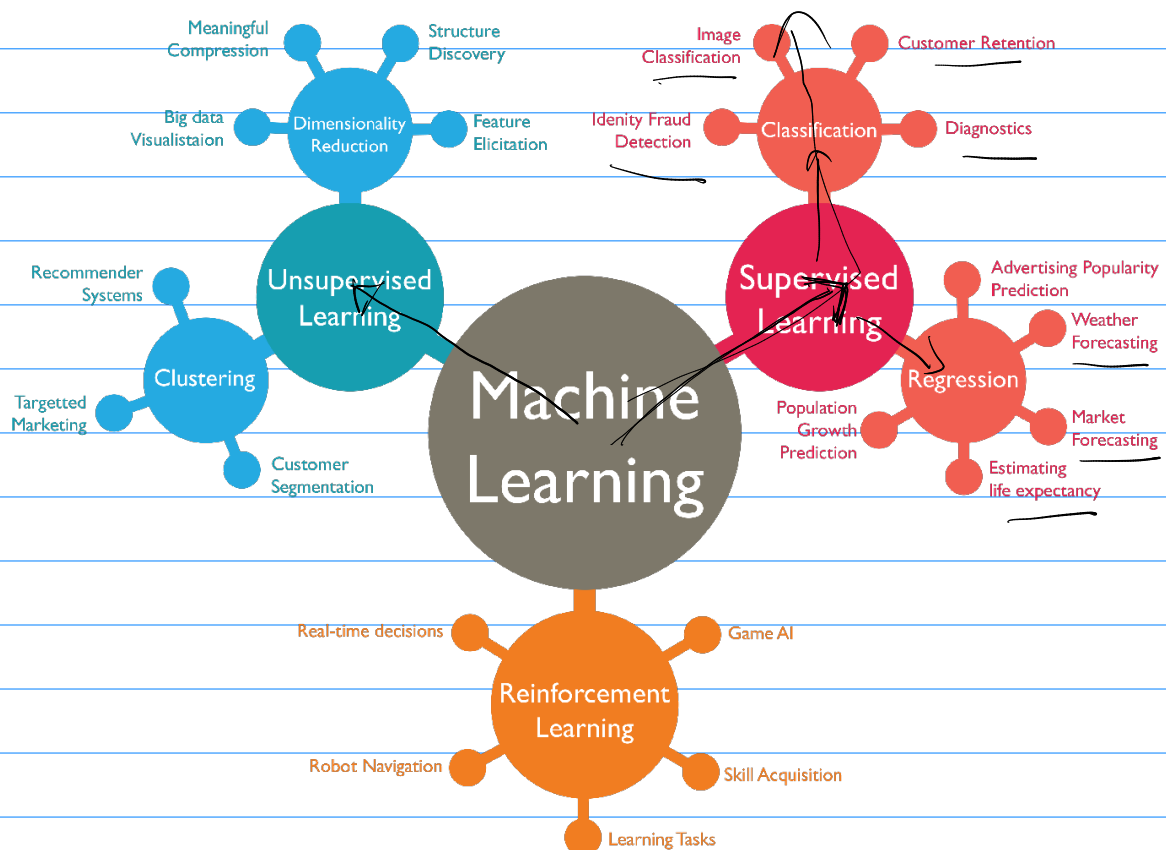


Ability of a machine to imitate intelligent human behavior

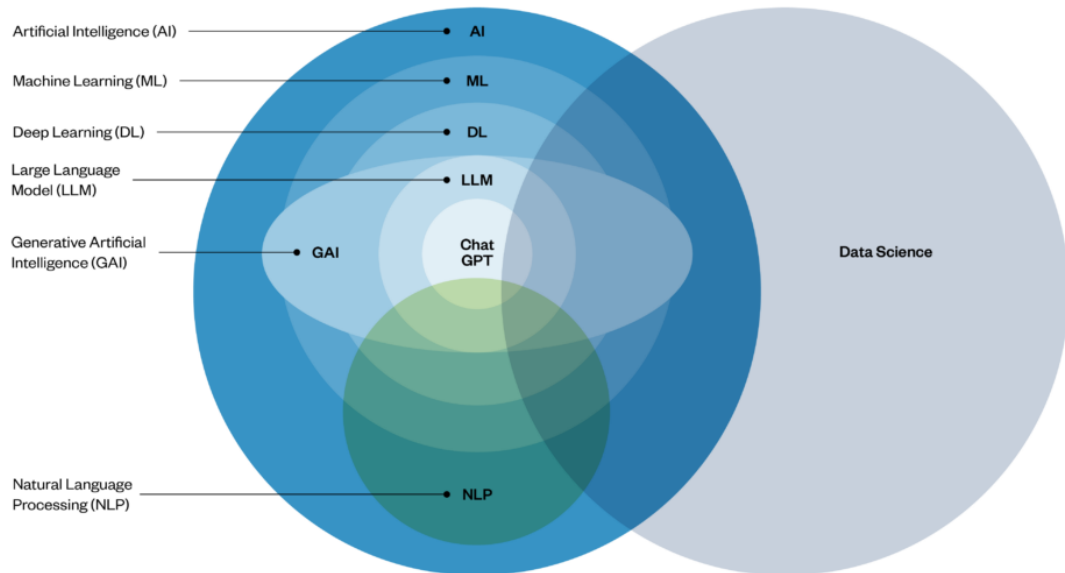
Application of AI that allows a system to automatically learn and improve from experience

Application of Machine Learning that uses complex algorithms and deep neural nets to train a model

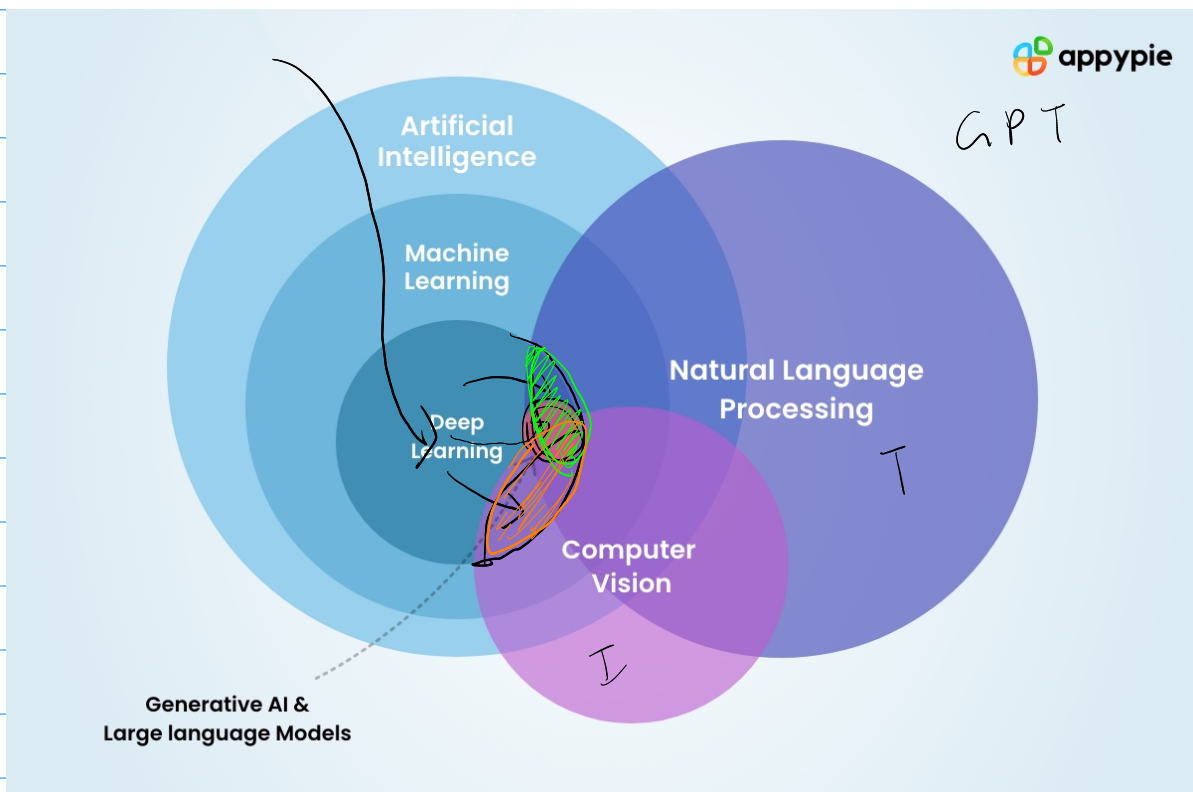
## 1.2 Machine Learning Types



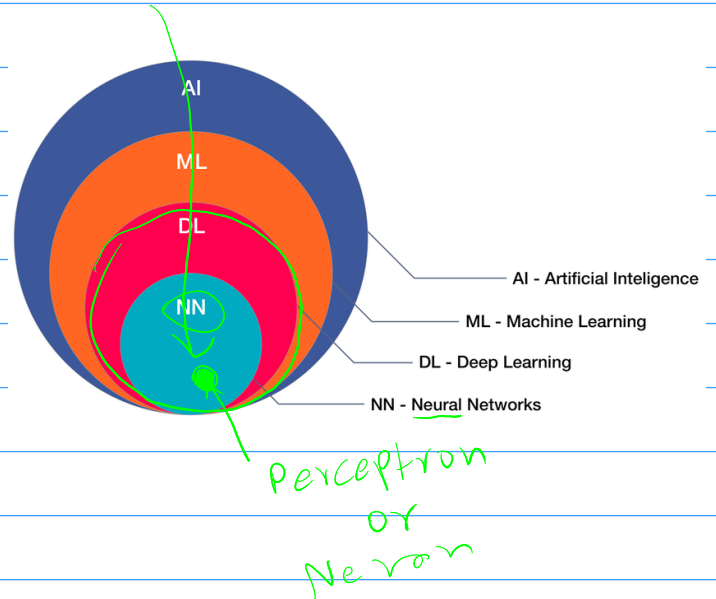
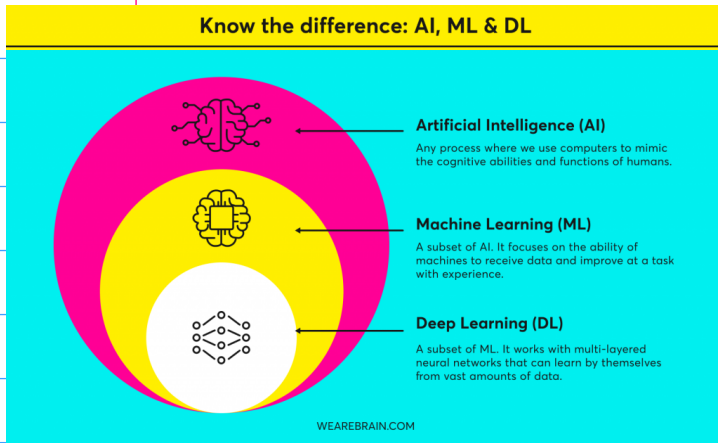
## The Relationship Between LLMs and Other Types of Artificial Intelligence



KNOWABLE

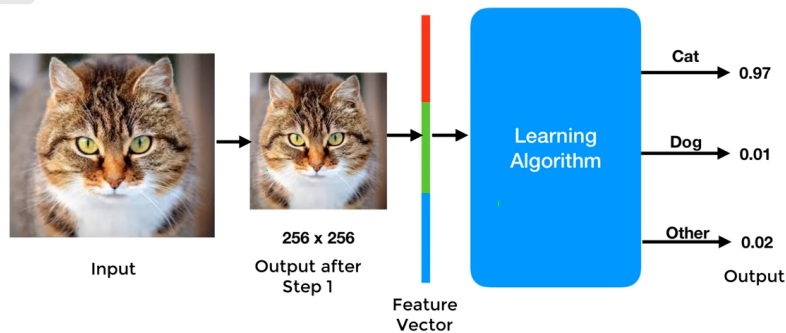


### 1.3 Deep Learning (DL)

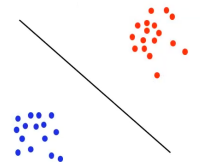


### 1.3 Why is Deep Learning so popular? ->

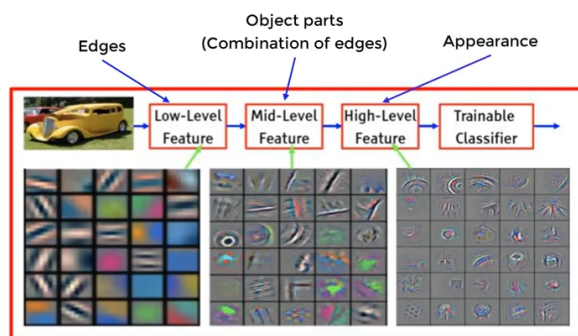
#### STEP 3 : LEARNING ALGORITHM



#### SUPPORT VECTOR MACHINE



### 1. Learns Multi-level Representations



Learning has become so popular

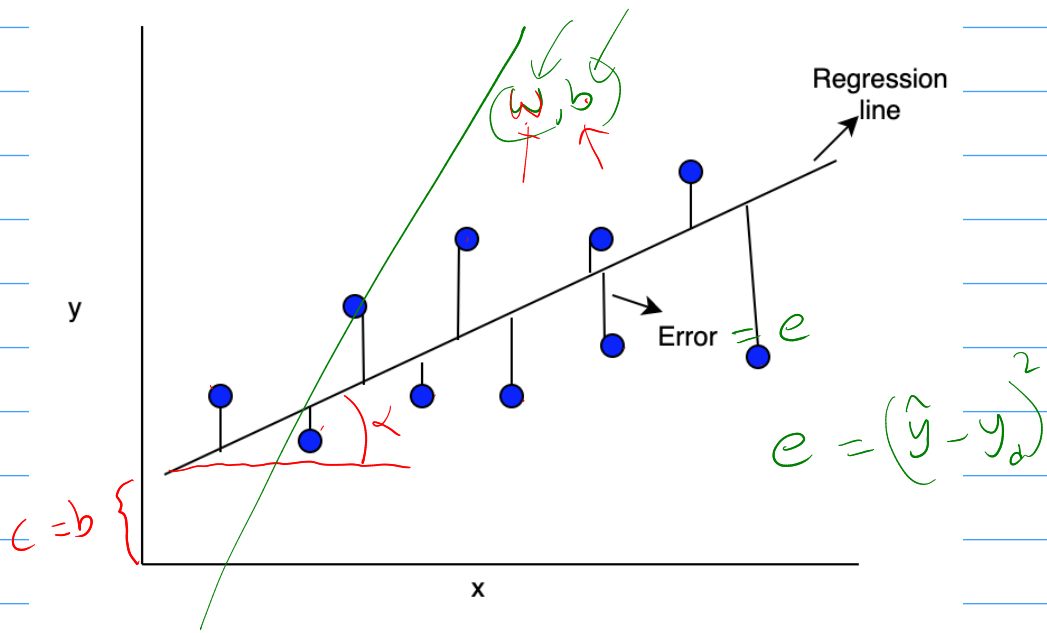
# Linear Regression

$$y = mx + c \leftarrow$$

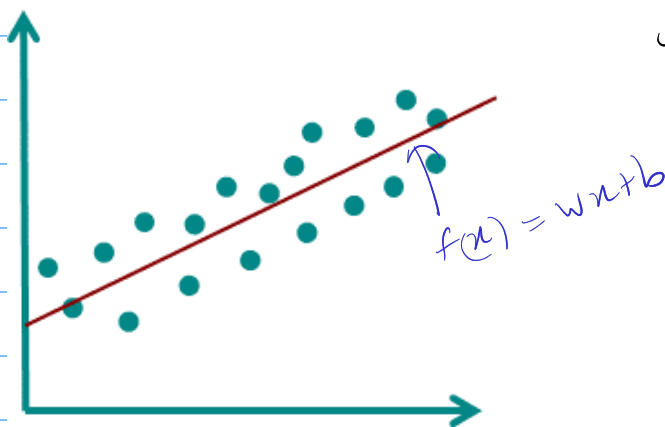
$$y = w x + b$$

$$m = w = \tan \alpha$$

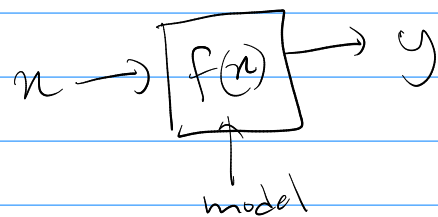
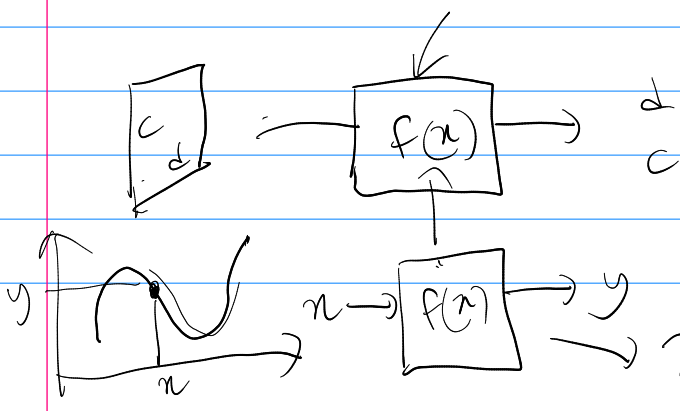
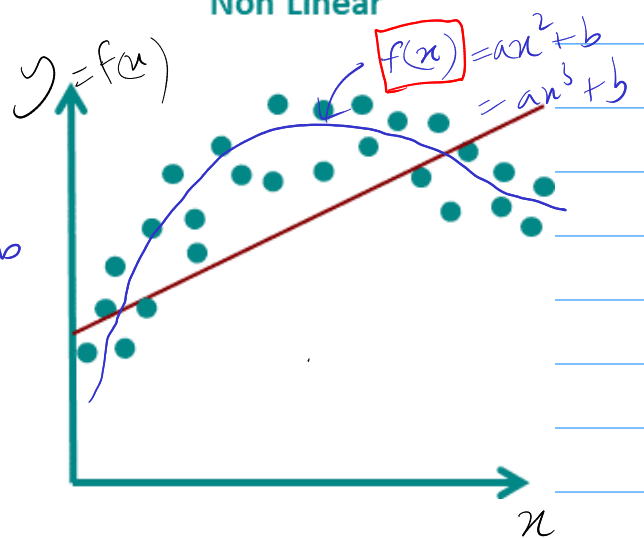
$$c = b$$



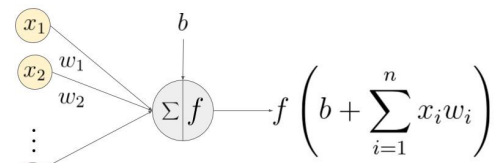
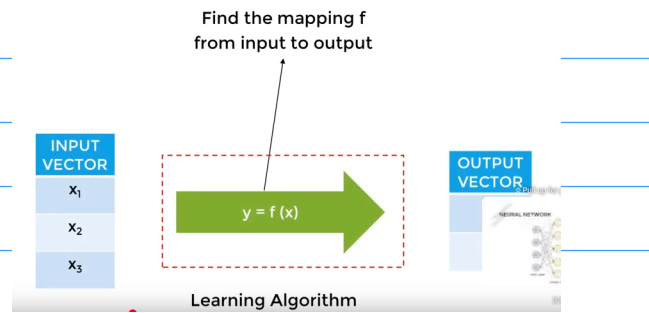
Linear



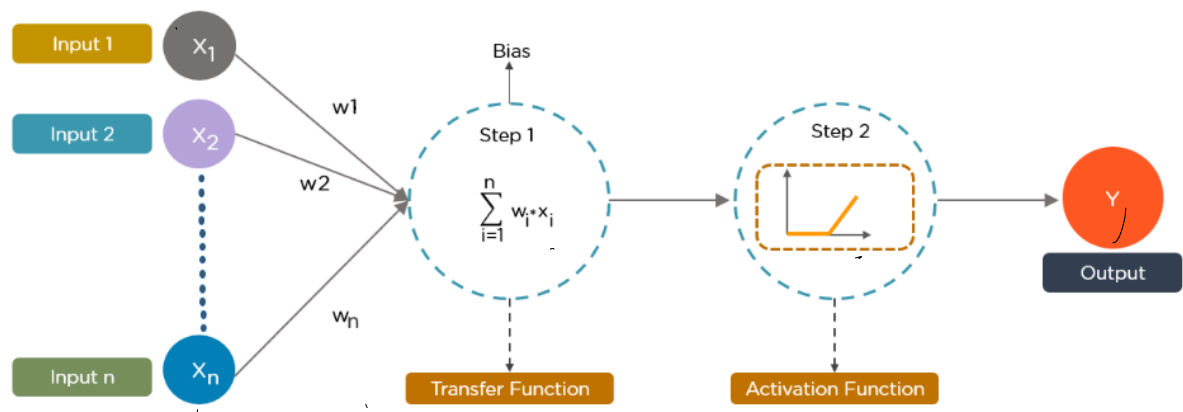
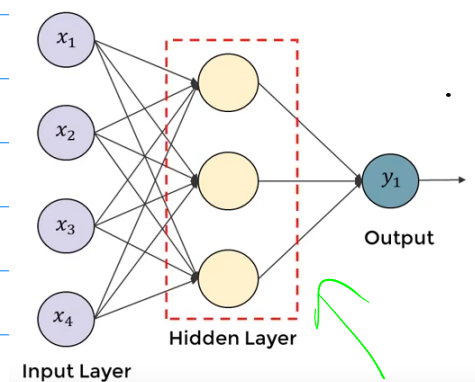
Non Linear



## 1.6 Neural Networks

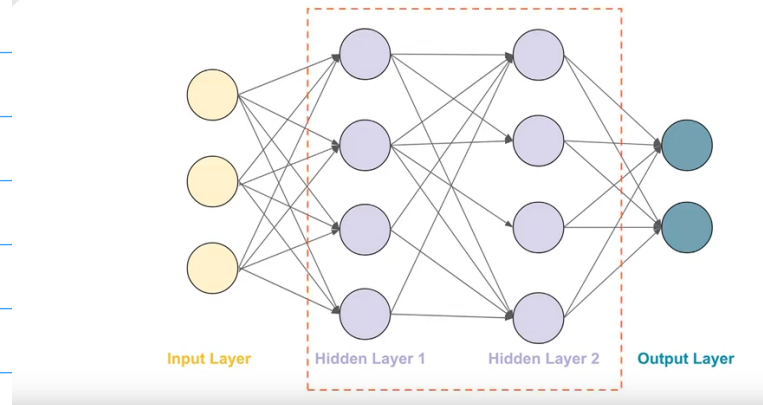


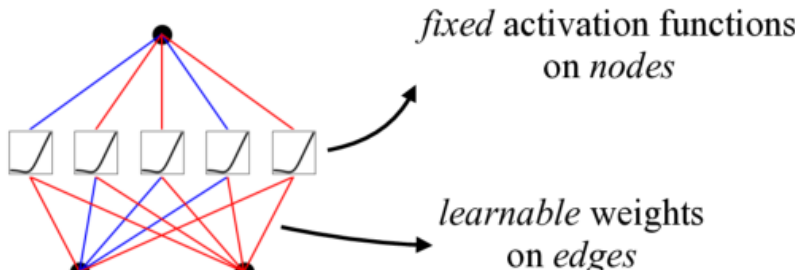
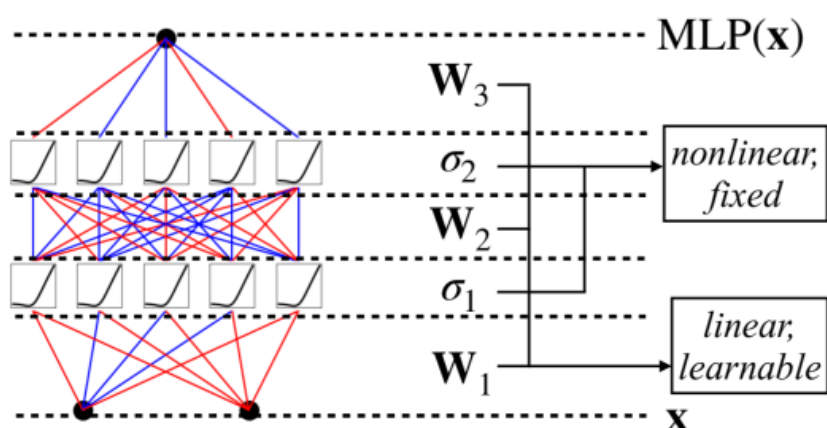
An example of a neuron showing the input ( $x_1 - x_n$ ), their corresponding weights ( $w_1 - w_n$ ), a bias ( $b$ ) and the activation function  $f$  applied to the weighted sum of the inputs.



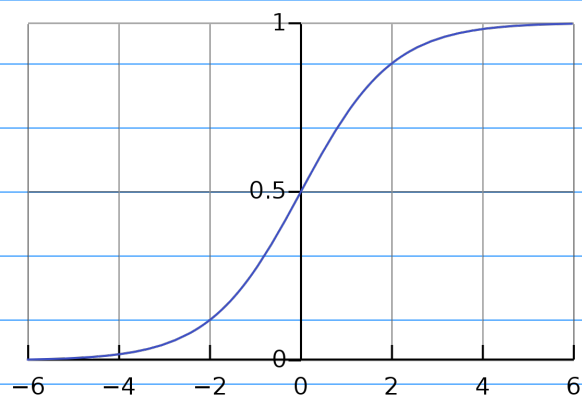
## 1.7 Deep Neural Networks

### DEEP NEURAL NETWORK



Model	<b>Multi-Layer Perceptron (MLP)</b>
Theorem	<b>Universal Approximation Theorem</b>
Formula (Shallow)	$f(\mathbf{x}) \approx \sum_{i=1}^{N(\epsilon)} a_i \sigma(\mathbf{w}_i \cdot \mathbf{x} + b_i)$
Model (Shallow)	<p>(a)</p> 
Formula (Deep)	$\text{MLP}(\mathbf{x}) = (\mathbf{W}_3 \circ \sigma_2 \circ \mathbf{W}_2 \circ \sigma_1 \circ \mathbf{W}_1)(\mathbf{x})$
Model (Deep)	<p>(c)</p> 

$\sigma(x) = \frac{1}{1 + e^{-x}}$

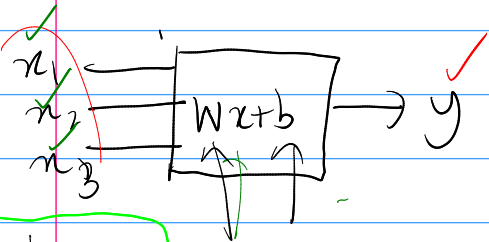


$$W = \begin{bmatrix} \end{bmatrix}$$

$$W = [w_1, w_2, w_3]$$

$$x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$b = [b_1]$$



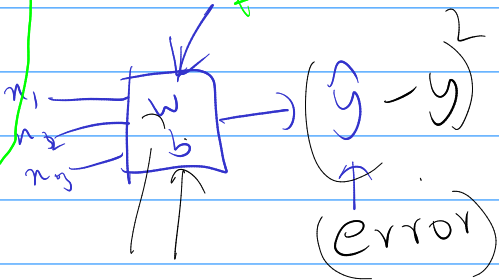
$$y = [w_1 \ w_2 \ w_3] \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + b$$

$$y = wx + b$$

$$y = w_1 x_1 + w_2 x_2 + w_3 x_3 + b$$

$$y = \sum_{i=1}^n w_i x_i + b$$

Linear



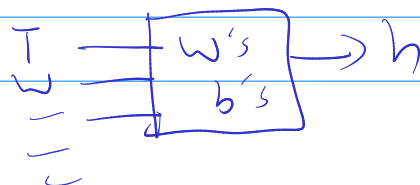
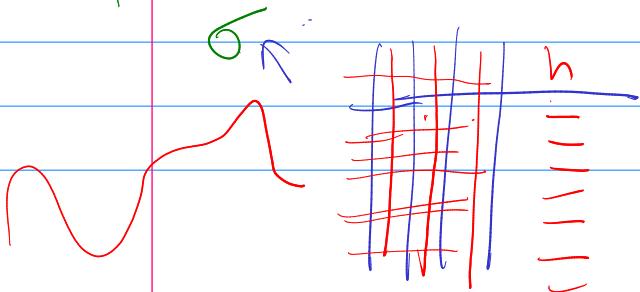
90%

$$y = mx + b$$

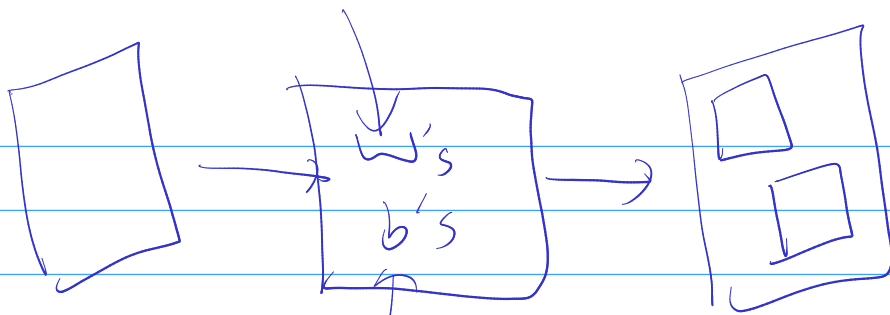
$$y = \sigma \left( \sum_{i=1}^n w_i x_i + b \right)$$

w's      b's

# Activation function







$$\begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = \sigma \left( W_{n \times h} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ x_n \end{bmatrix} + b_{n \times 1} \right)$$

$$W = \begin{bmatrix} w_{11} & \dots & w_{1n} \\ \vdots & & \vdots \\ w_{n1} & \dots & w_{nn} \end{bmatrix} \quad b = \begin{bmatrix} b_1 \\ \vdots \\ b_n \end{bmatrix}$$

