

CIS*4720 Image Processing and Vision

Assignment 2 Part 1 & 2

Maneesh Wijewardhana (1125828)

I have read and understood the Academic Misconduct section in the course outline. I assert this work is my own.

1a)

- Let $h = G_1 + G_2$ which by definition, is infinite
- Then for any $(x, y) \in 0..M - 1 \rightarrow 0..N - 1$ we have
 - ◇ $T_f(h)(x, y) = \sum_{u=0}^{m-1} \sum_{v=0}^{n-1} f(u, v)h(x + u - \frac{m-1}{2}, y + v - \frac{n-1}{2})$
 - ◇ $= \sum_{u=0}^{m-1} \sum_{v=0}^{n-1} f(u, v)(G_1(x + u - \frac{m-1}{2}, y + v - \frac{n-1}{2}) + G_2(x + u - \frac{m-1}{2}, y + v - \frac{n-1}{2}))$
 - ◇ Then by distributing the sum over addition we get:
 - ◇ $= \sum_{u=0}^{m-1} \sum_{v=0}^{n-1} f(u, v)(G_1(x + u - \frac{m-1}{2}, y + v - \frac{n-1}{2}) + f(u, v)G_2(x + u - \frac{m-1}{2}, y + v - \frac{n-1}{2}))$
 - ◇ $= \sum_{u=0}^{m-1} \sum_{v=0}^{n-1} f(u, v)G_1(x + u - \frac{m-1}{2}, y + v - \frac{n-1}{2}) + \sum_{u=0}^{m-1} \sum_{v=0}^{n-1} f(u, v)G_2(x + u - \frac{m-1}{2}, y + v - \frac{n-1}{2})$
 - ◇ $= T_f(G_1)(x, y) + T_f(G_2)(x, y)$
 - ◇ $\therefore T_f(G_1 + G_2) = T_f(G_1) + T_f(G_2)$

1b)

- Consider a zero padded infinite image $G_1 = \begin{bmatrix} 3 & 9 & 5 \\ 3 & 3 & 6 \\ 4 & 5 & 3 \end{bmatrix} \wedge G_2 = \begin{bmatrix} 8 & 6 & 9 \\ 3 & 10 & 15 \\ 6 & 1 & 20 \end{bmatrix}$
- Consider the neighborhood $f = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$
 - ◇ $\therefore S_f\{(0, 1), (1, 0), (1, 2), (2, 1)\}$
- Then $G_1 + G_2 = \begin{bmatrix} 11 & 15 & 14 \\ 6 & 13 & 21 \\ 10 & 6 & 23 \end{bmatrix}$
- When we apply our neighborhood f , we get the set $MIN_f(G_1 + G_2)\{15, 6, 21, 6\} = 6$
- When we calculate $MIN_f(G_1) + MIN_f(G_2)$, we get $3 + 1 = 4$
- $\therefore MIN_f(G_1 + G_2) \neq MIN_f(G_1) + MIN_f(G_2)$ due to a counterexample

1c)

- Consider the same zero padded infinite images and neighborhood defined in **1b)**
- When we apply our neighborhood f , we get the set $MED_f(G_1 + G_2)\{6, 6, 15, 21\} = 13.5$
- When we calculate $MED_f(G_1) + MED_f(G_2)$, we get $5.5 + 4.5 = 10$
- $\therefore MED_f(G_1 + G_2) \neq MED_f(G_1) + MED_f(G_2)$ due to a counterexample

1d)

- Consider the same zero padded infinite images and neighborhood defined in **1b)**
- When we apply our neighborhood f , we get the set $MAX_f(G_1 + G_2)\{15, 6, 21, 6\} = 21$
- When we calculate $MAX_f(G_1) + MAX_f(G_2)$, we get $9 + 15 = 24$
- $\therefore MAX_f(G_1 + G_2) \neq MAX_f(G_1) + MAX_f(G_2)$ due to a counterexample

2a)

- Let's consider the case where $k = 0$, then $T_f(k * G)(x, y) = \sum_{u=0}^{m-1} \sum_{v=0}^{n-1} f(u, v)(k * G)(x + u - \frac{m-1}{2}, y + v - \frac{n-1}{2}) = 0 \forall (x, y) \in 0..M - 1 \times 0..N - 1$ since $k * G$ is zero everywhere

- Similarly, $k * T_f(G)(x, y) = k \sum_{u=0}^{m-1} \sum_{v=0}^{n-1} f(u, v)G(x + u - \frac{m-1}{2}, y + v - \frac{n-1}{2}) = 0 \forall (x, y) \in 0..M-1 \times 0..N-1$ since k is zero
- $\therefore T_f(k * G) = k * T_f(G)$ holds when $k = 0$
- Now let's consider the case where k is not zero, then we have:
 - $\diamond T_f(k * G)(x, y) = \sum_{u=0}^{m-1} \sum_{v=0}^{n-1} f(u, v)(k * G)(x + u - \frac{m-1}{2}, y + v - \frac{n-1}{2})$ (**factor**)
 - $\diamond = k \sum_{u=0}^{m-1} \sum_{v=0}^{n-1} f(u, v)G(x + u - \frac{m-1}{2}, y + v - \frac{n-1}{2})$
 - $\diamond = k * T_f(G)(x, y)$
- \therefore we have proven that $T_f(k * G) = k * T_f(G)$

2b)

- Consider a zero padded infinite image $G = \begin{bmatrix} 3 & 9 & 5 \\ 3 & 3 & 6 \\ 4 & 5 & 3 \end{bmatrix}$
- Consider the neighborhood $f = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$
 - $\diamond \therefore S_f\{(0, 1), (1, 0), (1, 2), (2, 1)\}$
- When we apply our neighborhood f , we get the set $MIN_f(k * G)\{-27, -9, -18, -15\} = -27$
- When we calculate $k * MIN_f(G)$, we get $(-3) * 3 = -9$
- $\therefore MIN_f(k * G) \neq k * MIN_f(G)$ due to a counterexample

2c)

- We have $G(x + u - \frac{m-1}{2}, y + v - \frac{n-1}{2})$
- We need to show that multiplying all the values by k does not change the number of values below or above the median
- Let's consider the set of values below the median of the unscaled values, suppose this set has m values
- Then, the set of scaled values below the median is:
 - $\diamond k * G(x + u - \frac{m-1}{2}, y + v - \frac{n-1}{2})$ for $(u, v) \in S_f$, sorted in increasing order where there are m values in this set
- Multiplying all these values by k does not change their order, so the value that was previously the median of the unscaled values is now the $(m/2)$ -th largest value in the scaled set
- \therefore the number of values below the median is still m , and the number of values above the median is still the same as well
- The same argument applies to the set of values above the median, so the number of values below and above the median is unchanged when we scale the values by k
- \therefore we have shown that $MED_f(k * G) = k * MED_f(G)$

2d)

- Consider the same zero padded infinite images and neighborhood defined in **2b)**
- When we apply our neighborhood f , we get the set $MAX_f(k * G)\{-27, -9, -18, -15\} = -9$
- When we calculate $k * MAX_f(G)$, we get $(-3) * (-9) = 27$
- $\therefore MAX_f(k * G) \neq k * MAX_f(G)$ due to a counterexample

3a)

- Since $F(x, y) = 0 \forall (x, y) \in \mathbb{Z}^2$, any infinite image G where $G R F$ must satisfy $G(x + a, y + b) = 0 \forall (x, y)$ and some $(a, b) \in \mathbb{Z}^2$
- This means that $G(x, y)$ must also equal to 0 $\forall (x, y) \in \mathbb{Z}^2$
- \therefore there is only one infinite image that is related to F , more specifically, the function $G(x, y) = 0 \forall (x, y) \in \mathbb{Z}^2$

3b)

- Let H be an infinite image where $H R G$

- Then \exists a pair of integers $(a, b) \mid \forall (x, y) \in \mathbb{Z}^2, H(x + a, y + b) = G(x, y)$. In particular, we have $H(a, b) = G(0, 0) = 1$
- If we consider the values of H in the first row ($y = 0$) and the first column ($x = 0$), we have:
 - ◊ $H(x + a, b) = G(x, 0) = 0 \forall x \neq 0$
 - ◊ $H(a, y + b) = G(0, y) = 0 \forall y \neq 0$
- $\therefore H$ must be constant along each row and each column, with the value of 0 everywhere except for $H(a, b) = 1$
- This means that any infinite image like above is related to G
- \therefore the number of infinite images that are related to G is the same as the number of choices for the cell (a, b) which is infinite since \mathbb{Z}^2 is infinite

3c)

- Consider the infinite image H defined as follows:
 - ◊ $H(x, y) = 0$ if $(x, y) \in \{(2n, 2m) \mid n, m \in \mathbb{Z}\}$ (i.e, H is 0 at all even coordinates)
 - ◊ $H(x, y) = 1$ if $(x, y) \in \{(2n + 1, 2m + 1) \mid n, m \in \mathbb{Z}\}$ (i.e, H is 1 at all odd coordinates)
- We claim that H is related to exactly $F \wedge G$
- To see this, note that for any $(x, y) \in \mathbb{Z}^2$, either (x, y) is even or odd
 - ◊ If (x, y) is even:
 - * $(x - 2n, y - 2m)$ is also even for any $(n, m) \in \mathbb{Z}^2$
 - * \therefore for any $(a, b) \in \mathbb{Z}^2$ we have $H(x + a, y + b) = 0 = F(x + a - a, y + b - b)$
 - ◊ If (x, y) is odd:
 - * $(x - 2n - 1, y - 2m - 1)$ is also odd for any $(n, m) \in \mathbb{Z}^2$
 - * \therefore for any $(a, b) \in \mathbb{Z}^2$ we have $H(x + a, y + b) = 1 = G(x + a - a, y + b - b)$
- Thus, H is related to both $F \wedge G$
- To show that H is not related to any other infinite image, let's take another image K such that $H R K$
- This means $H(x + a, y + b) = K(x, y)$
- Consider the case where $(a, b) = (0, 0)$, then $\forall (x, y) \in \mathbb{Z}^2$ we have $H(x, y) = K(x, y)$
- In particular, this implies that for all odd $(x, y) \in \mathbb{Z}^2, K(x, y) = 1$ and for all even $(x, y) \in \mathbb{Z}^2, K(x, y) = 0$
- However, this means that K has the same pattern as G which we have already shown is related to H

4a)

- f^C can be formally defined as follows:
 - ◊ $\forall (x, y) \in 0..M - 1 \times 0..N - 1, f^C(x, y) = f(x, y)$
 - ◊ $\forall (x, y) \notin 0..M - 1 \times 0..N - 1, \forall (i, j) \in \mathbb{Z}^2, f^C(x + iM, y + jN) = f(x, y)$

4b)

- f^R can be formally defined as follows:
 - ◊ $f^R(x, y) = f(|x'|, |y'|)$ where $x' \wedge y'$ are defined as follows:
 - * $x' = x$ if $0 \leq x < M$
 - * $x' = -x$ if $-M \leq x < 0$
 - * $x' = 2M - x - 1$ if $x \geq M$
 - * $y' = y$ if $0 \leq y < N$
 - * $y' = -y$ if $-N \leq y < 0$
 - * $y' = 2N - y - 1$ if $y \geq N$

5a)

- There is only 1 Z-image that are also C-images which is the 0 image
- [...0 0 0...]

5b)

- There is only 1 Z-image that are also R-images which is the 0 image
- $[...0\ 0\ 0...]$

5c)

- R-images are also C-images due to this concept:
- If we take an R-image like $[1\ 2\ 3]^R$, we can expand it out to $[...1\ 2\ 3\ 3\ 2\ 1\ 1\ 2\ 3...]^R$
- We can see that in this case, the values $[3\ 2\ 1]$ are seen when $2m \times 2n$ which is reflected
- However, we can also see that the values $[1\ 2\ 3]$ are seen when $4m \times 4n$ which corresponds to the C-image because the original was $[1\ 2\ 3]^R$

5d)

- If we take a C-image defined as $[1\ 2\ 3]^C$, expanding it out gets us $[1\ 2\ 3\ 1\ 2\ 3]^C$ which is not reflected and thus, not an R-image

6a)

- The infinite image that has no discernible patterns such as zero padding, circular indexing, or reflected indexing, but rather consists of random values would allow for no minimum generator
- For example, if we add 1s in random spots:
 - ◊ $[...1\ 3\ 1\ 1\ 2\ 1\ 1...]$ does not have a minimum generator
 - ◊ The 1 values can be replaced by any integer which would allow for it to be an infinite image

6b)

- An infinite image with 1 value in it would by definition have exactly 1 minimum generator which would be itself
- For example:
 - ◊ The infinite image $[...1...]^C$
 - ◊ This image has exactly 1 minimum generator defined as $[1]$

6c)

- An infinite image with 2 values repeating would by definition have exactly 2 minimum generators which would be the 2 values in either direction
- For example:
 - ◊ The infinite image $[...1\ 0\ 1\ 0\ 1\ 0...]^C$
 - ◊ This image has exactly 2 minimum generators defined as $[1\ 0]$ and $[0\ 1]$