



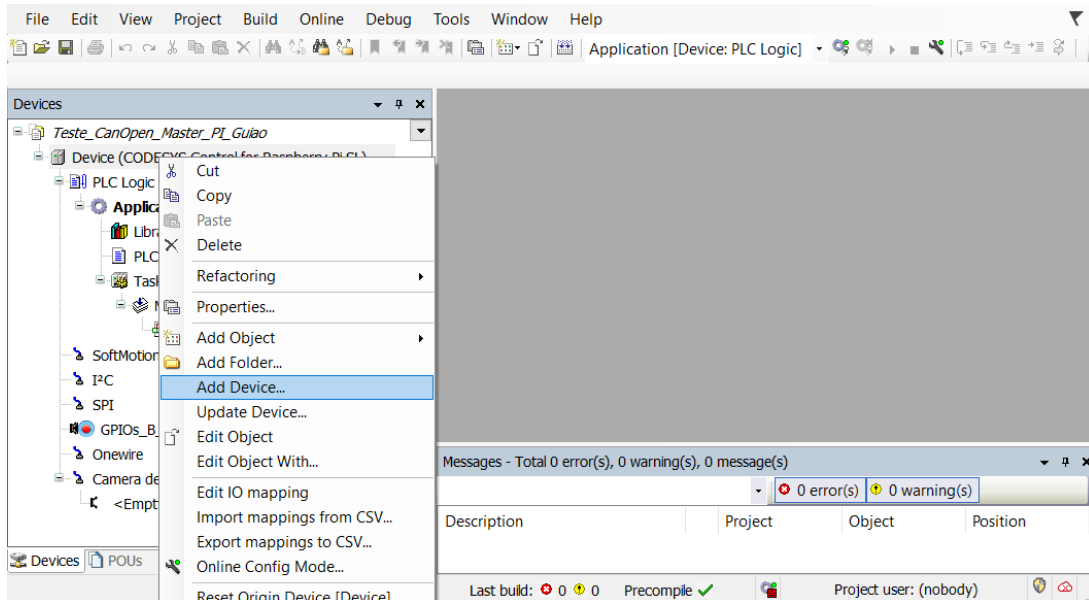
Master in Electrical and Computer Engineering

Using Codesys
and
CANopen

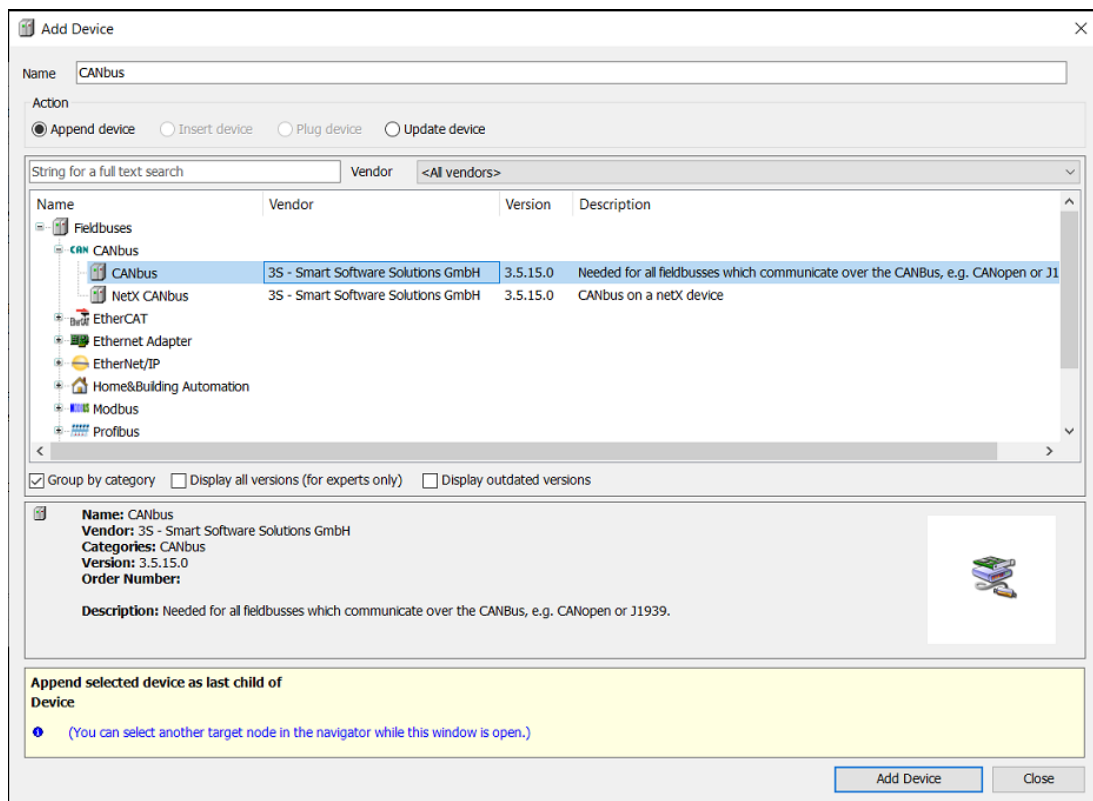
1. Configuring a CANopen Network

We will begin by configuring the CANopen Master that will communicate with the CANopen Slave (running on an STB device).

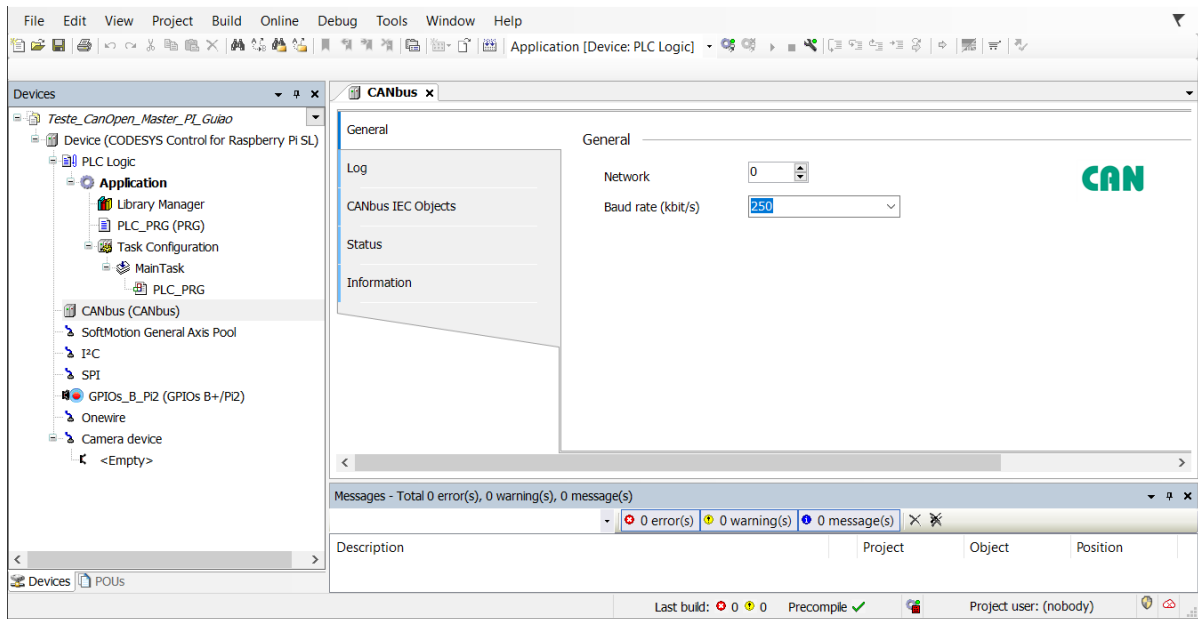
The first step is to create a **CANbus** network. Right-click on the '*Device*' and choose '*Add Device*'.



You will be shown a window where you may choose the device to add. Start by adding a '**CANbus**' device.



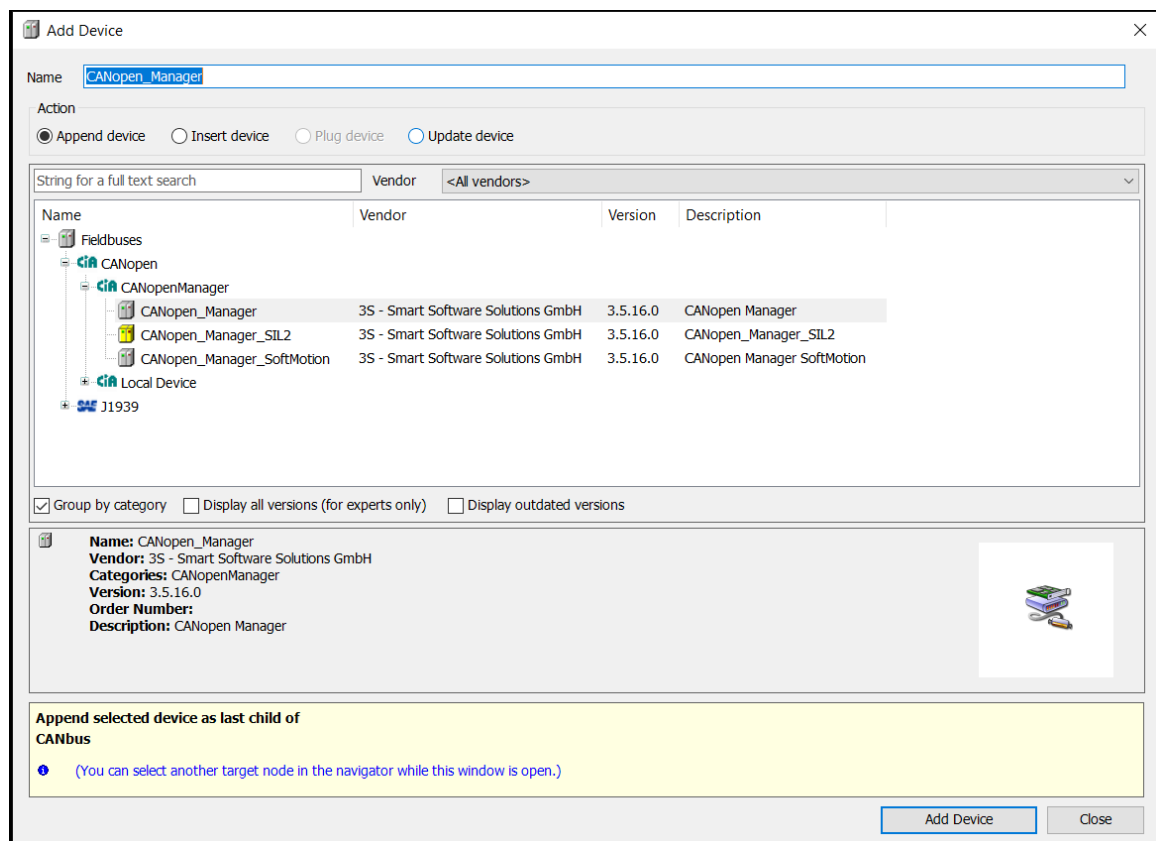
On the Project browser ('*Devices*') window on the left, double-click on the newly created **CANbus** network.



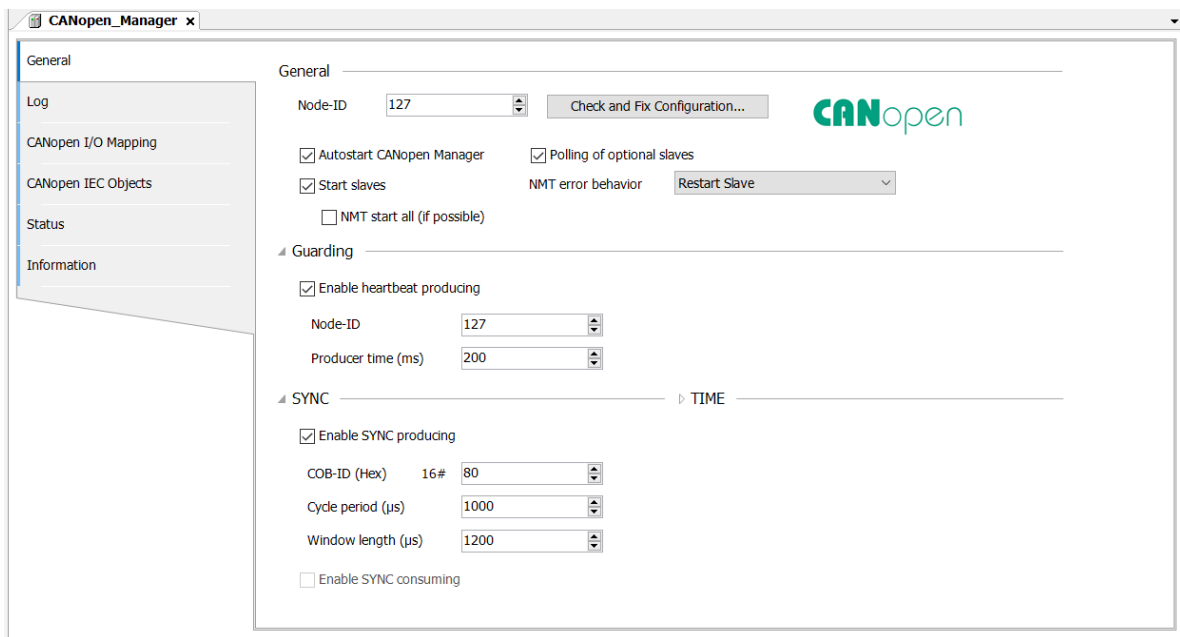
In this window, you can configure the parameters of the CAN network. Use the following configuration:

- Network: 0 – this corresponds to the **can0** interface this will be used to capture CAN/CANopen packets with Wireshark
- Baud Rate: 250 Kbits/s (network transmission rate)

The next step is to add a **CANopen Master**. Once again, select the created **CANbus** in the 'Devices' list and add a '**CANopen Manager**' device.



On the Project browser ('Devices') window on the left, double-click on the newly created '**CANbus Manager**'.



In this window, you can configure the parameters of the **CANopen Master**. By default, some parameters are already selected. For now, do not change these values. Select the '**SYNC**' checkbox (if unchecked).

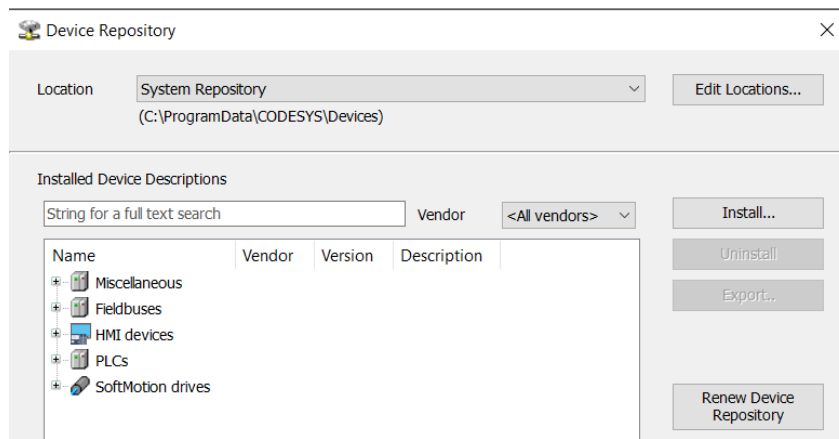
The meaning of these parameters is as follows:

- *Node-ID* (127) – the Master address
- *Autostart CANopen Manager* – must be checked to start the Master automatically
- *Start Slaves* – must be checked to start the Slaves automatically (the Master does this task)
- *Guarding* – defines which node sends 'Heartbeat messages' and their period. By default, it is the master (127) with a 200ms period.
- *SYNC* – enables the Master to send SYNC messages. When selected, the default configuration is the following:
 - COB-ID (80) – this is the CAN identifier for SYNC messages
 - Cycle period (1000us) – the period of SYNC messages
 - Window length (1200us) – the window length associated to SYNC messages

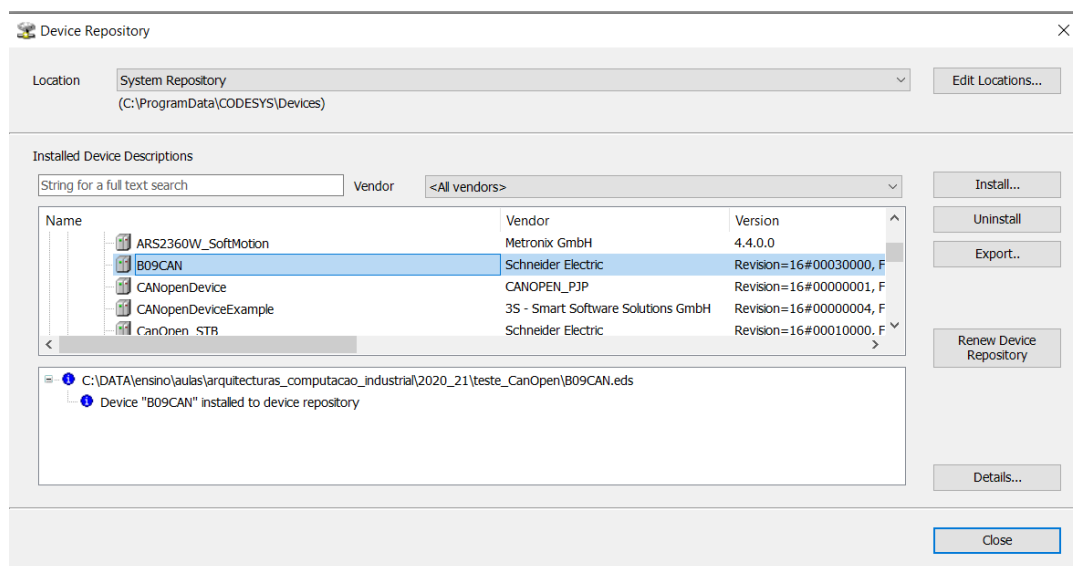
Confirm that the selected options and values are according to the previous values (check the figure).

The next step is to add a **CANopen Slave** to the Master's configuration. For that, it is necessary to insert the slave's EDS file into the Codesys device repository (a database). Proceed as follows:

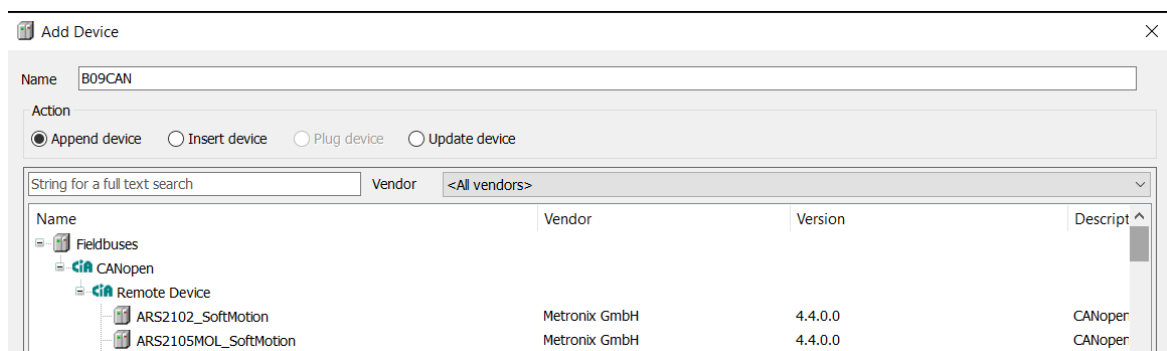
1. Download the EDS file of the STB device that you are using in your workbench. You can find this file on [this link](ftp://labs-automacao.fe.up.pt/I005/aulas/ACI/EDS/) (ftp://labs-automacao.fe.up.pt/I005/aulas/ACI/EDS/).
(NOTE: The URL uses the ftp protocol. Newer browsers no longer support this protocol. To open the URL you may need to use another application, such as 'filemanager' in Windows.)
2. In the *Tools* menu select *Device Repository*. It opens the following window:



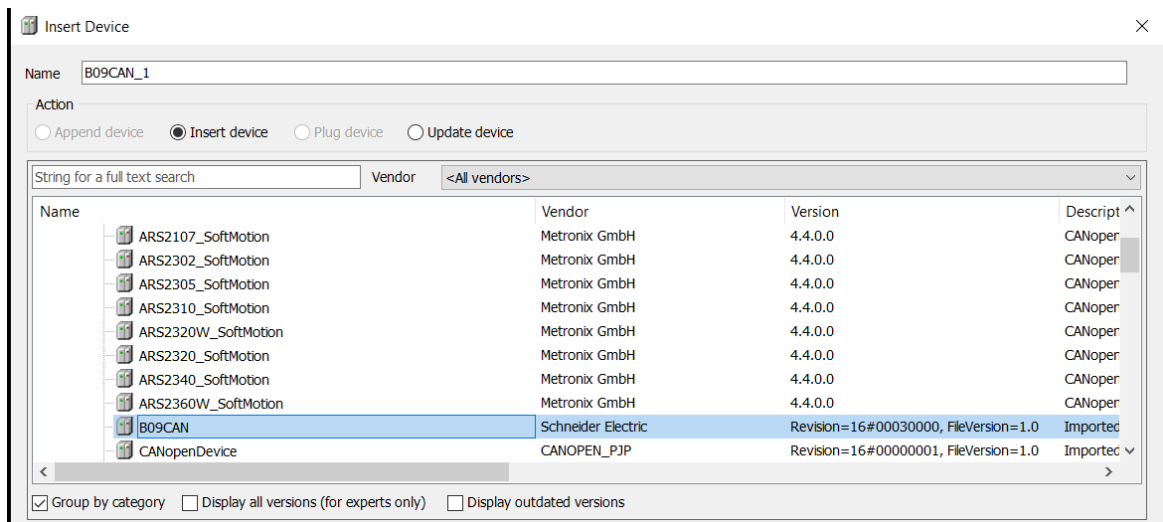
3. Click on the “Install...” button
4. On the new window select the type of file as ‘*EDS and DFC files*’ (combo box at bottom right).
5. Find the EDS file that you have downloaded and selected it. Click on ‘*Open*’.
6. The Slave configuration is now included in the repository. A window should appear like the following one (the name of the device should be different).



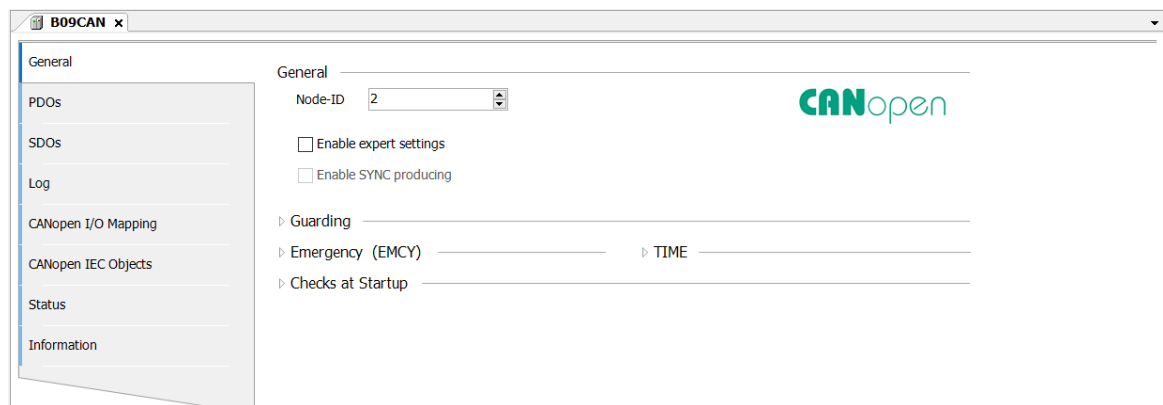
Now, select the **CANopen Manager** in the ‘*Devices*’ list and add the device that you included in the repository. The device that you inserted can be found on the tree-like structure: ‘*Fieldbuses* → *CANopen* → *Remote Device*’



Select the device and click on 'Add Device'



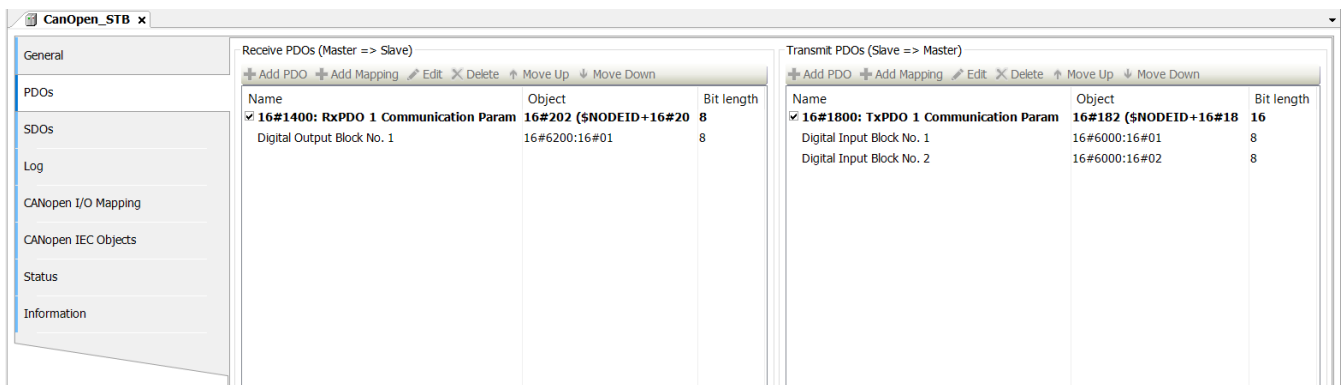
Now, you should have a **CAN network** containing a **CANopen Master**, which in turns contains a **CANopen Slave**. By double-clicking on the **CANopen** slave, its configuration window will be shown on the right.



This window has several parameters. For now, is not necessary to modify them. Confirm only that the Slave address (Node-ID) is 2.

The next step is to analyze the PDOs (Process Data Objects) that are exchanged between the Master and the Slave. For that select the 'PDOs' tab on the Slave device.

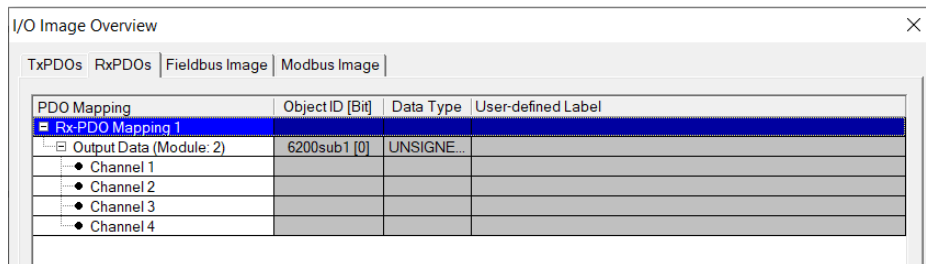
Note: since the slaves used in this assignment are not identical between workbenches, it may be possible that the PDO mapping is slightly different from that shown in the document.



In this configuration, the PDOs are the following:

- one PDO transmitted by the Master to the Slave (**RxPDO 1**, left on the figure). This PDO represents data that is produced by the Master and is consumed by the Slave. The PDO has a single block (8 bits) that represents the Digital Outputs of the slave (Digital Output Block No.1).
- one PDO transmitted by the Slave to the Master (**TxPDO 1**, right on the figure). This PDO represents data that is produced by the Slave and is consumed by the Master. The PDO has 2 blocks (each 8 bits long) that represent the Digital Inputs and the Slave Diagnostics (Digital Input Blocks No.1 and 2, respectively).

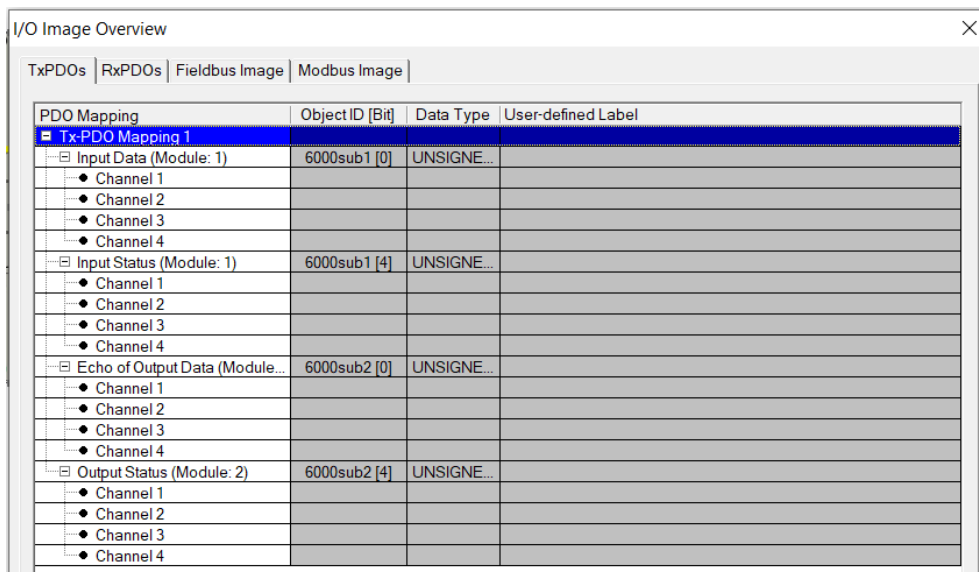
The **Advantys** tool can be used to inspect how these PDO are mapped. With this tool open the STB configuration and select the following menu: '*Island*' → '*IO Image Overview*'



The screenshot shows the 'I/O Image Overview' window with the 'TxPDOs' tab selected. Under 'PDO Mapping', 'Rx-PDO Mapping 1' is expanded, showing 'Output Data (Module: 2)' with four channels. The table below details the mapping.

PDO Mapping	Object ID [Bit]	Data Type	User-defined Label
Rx-PDO Mapping 1			
Output Data (Module: 2)	6200sub1 [0]	UNSIGNED...	
• Channel 1			
• Channel 2			
• Channel 3			
• Channel 4			

The **RxPDO** has 1 bit allocated for each Digital Output (4 bits total). The remaining 4 bits (most significant) are unused.



The screenshot shows the 'I/O Image Overview' window with the 'TxPDOs' tab selected. Under 'PDO Mapping', 'Tx-PDO Mapping 1' is expanded, showing 'Input Data (Module: 1)', 'Input Status (Module: 1)', 'Echo of Output Data (Module: 1)', and 'Output Status (Module: 2)'. The table below details the mapping.

PDO Mapping	Object ID [Bit]	Data Type	User-defined Label
Tx-PDO Mapping 1			
Input Data (Module: 1)	6000sub1 [0]	UNSIGNED...	
• Channel 1			
• Channel 2			
• Channel 3			
• Channel 4			
Input Status (Module: 1)	6000sub1 [4]	UNSIGNED...	
• Channel 1			
• Channel 2			
• Channel 3			
• Channel 4			
Echo of Output Data (Module: 1)	6000sub2 [0]	UNSIGNED...	
• Channel 1			
• Channel 2			
• Channel 3			
• Channel 4			
Output Status (Module: 2)	6000sub2 [4]	UNSIGNED...	
• Channel 1			
• Channel 2			
• Channel 3			
• Channel 4			

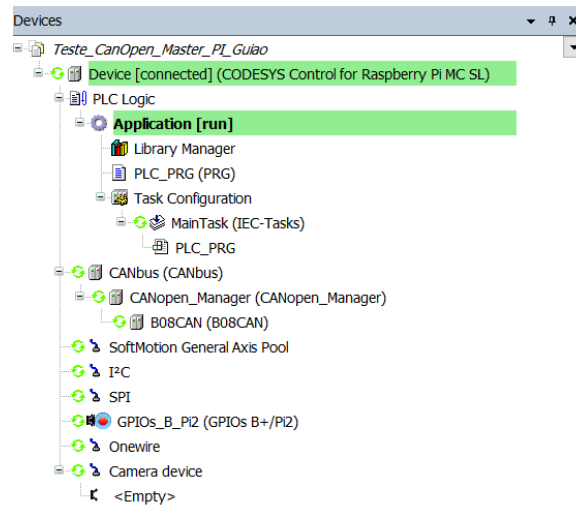
The **TxPDO** has the following mapping:

- 1 bit for each Digital Input (4 bits)
- 1 bit for the diagnostic status of each Digital Input (4 bits)
- 1 bit for each Digital Output (a copy of the outputs) (4 bits)
- 1 bit for the diagnostic status of each Digital Output (4 bits)

The configuration is now complete. Compile and download this configuration to the Raspberry PI.

Go '*Online*' and make RUN.

If everything is correct the network will be working as expected (you must wait a few seconds for the network configuration to take effect). You should observe that **CANbus**, **CANopen Manager** and **CANopen Device** are highlighted in green (otherwise they aren't working...in this case review the previous procedures). The next figure presents an example:

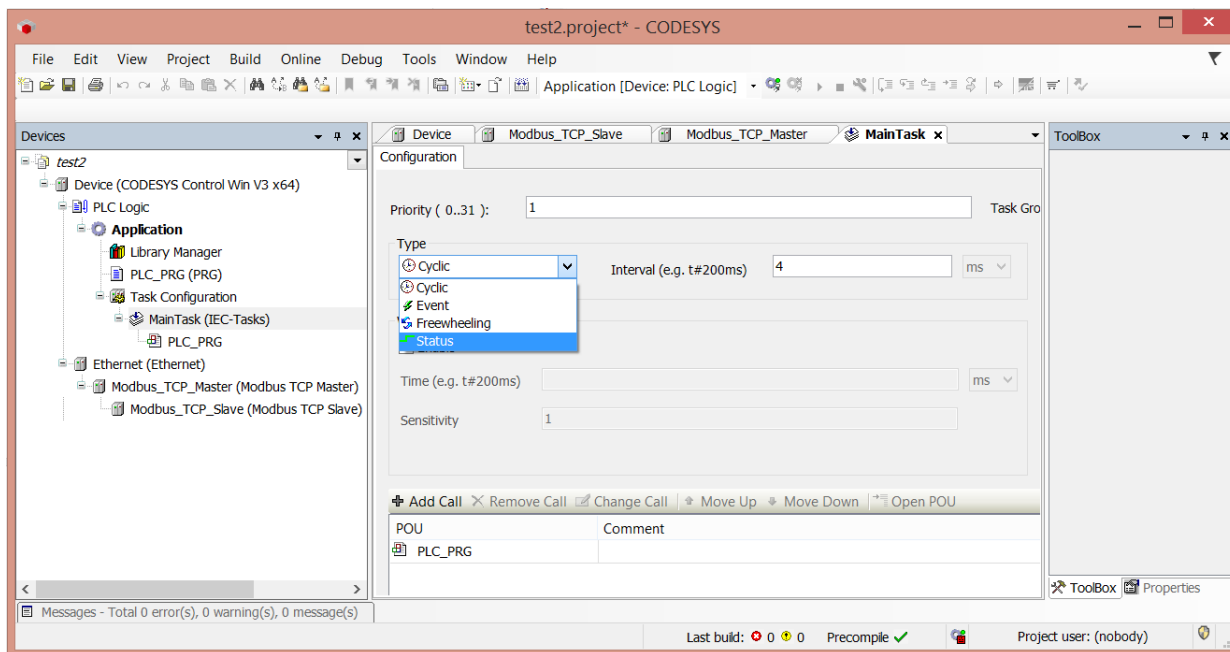


2. Changing the configuration parameters

2.1 Changing Program Parameters

By double-clicking on the '*MainTask*' on the project explorer panel (window on the left) you can access the task (and program) activation parameters.

- Cyclic: The task/program (PLC scan cycle) is activated periodically, using the user defined period ('interval'). Appropriate delays are inserted at the end of each scan cycle to guarantee periodic activation.
- Freewheeling: The task/program is executed continuously. As soon as it finishes executing one scan cycle, the next is started again.
- Status/Event: The execution of the task/program is activated by an event on a user configured variable.



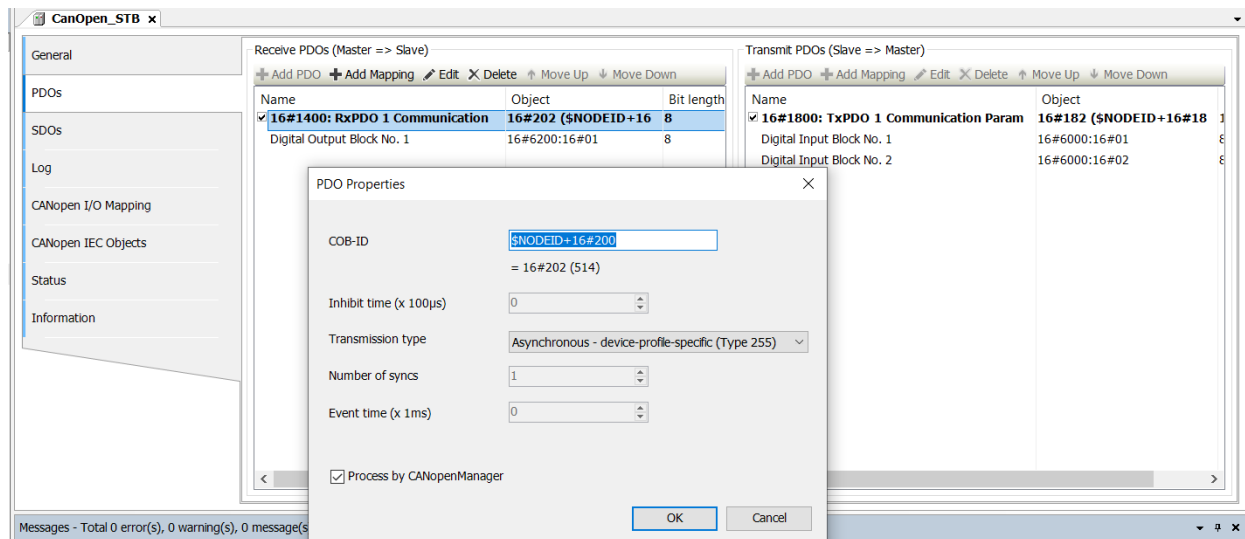
2.2 Changing CANopen parameters

For this assignment, we will need to change the type of PDOs that are used in the CANopen network.

There are several types of PDOs that define how they are transmitted:

- **Synchronous – acyclic (Type 0).** The PDO transmission is synchronized with a SYNC message (i.e. transmitted after a SYNC), but not cyclically. An **RxPDO** is only evaluated (i.e. takes effect) after the next SYNC message has been received. A device whose **TxPDO** is configured in this way acquires its input data when it receives the SYNC and then transmits it if the data corresponds to an event (i.e., change in value, timer expiration, ...).
- **Synchronous – cyclic (Type 1-240).** The PDO is transmitted cyclically every n SYNC messages (n = 1...240). An **RxPDO** is set to valid (i.e. takes effect) only when the next SYNC is received. A device whose **TxPDO** is configured in this way acquires its input data when it receives the SYNC and then transmits it.
- **Synchronous – RTR only (Type 252).** These PDOs are transmitted exclusively on request by a remote frame (RTR), thus these are **TxPDOs**, only. Once an RTR frame is received, the next SYNC triggers the process data acquisition and transmission.
- **Asynchronous – RTR only (Type 253).** Same as the previous, but now asynchronously. The corresponding **TxPDO** is sent immediately after the reception of the RTR request frame.
- **Asynchronous – manufacturer specific (Type 254).** The PDO is transmitted when an event specific of the manufacturer occurs (e.g. change of an input value)
- **Asynchronous – device-profile specific (Type 255).** The PDO is transmitted when an event specific of the device profile occurs (e.g. change of an input value)

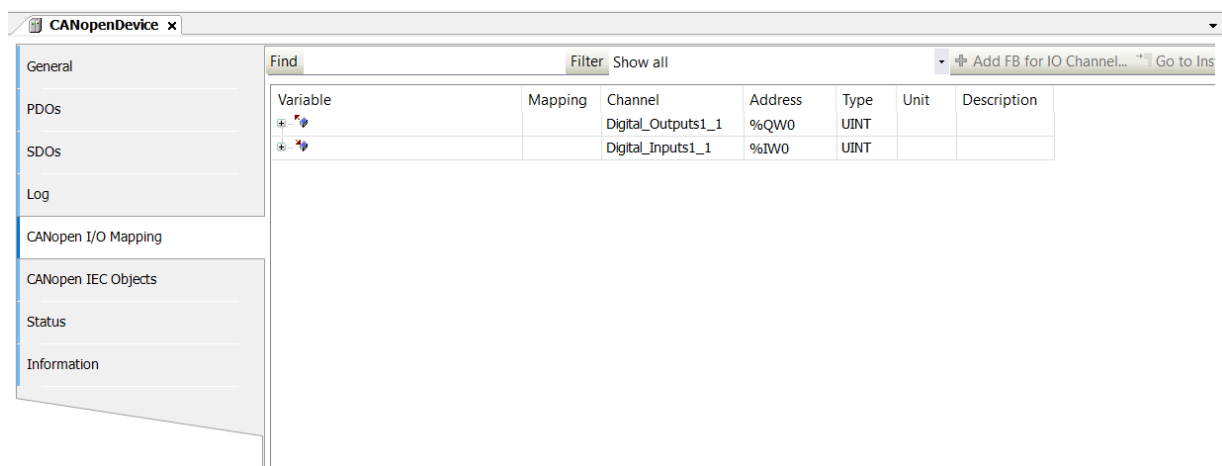
To change how a PDO is transmitted double click on the PDO name and you will be shown a window. In this window use the '*Transmission Type*' field to change the type of transmission according to your needs (do not change the COB-ID, i.e., the identifier of the PDO).



3. Writing a simple program

Go offline from the runtime device.

Select the '**CANopen I/O Mapping**' tab on the Slave device.



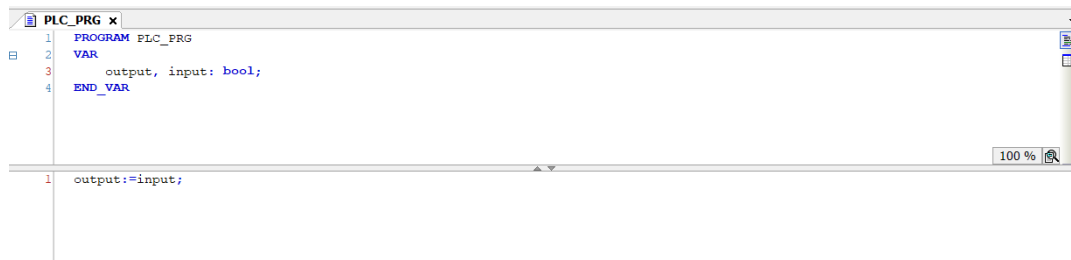
As you can check, Codesys has already mapped the PDOs to addresses. In this case:

- The **RxPDO 1** (Digital_Outputs1_1) is mapped on **%QW0**
- The **TxPDO 1** (Digital_Inputs1_1) is mapped on **%IW0**

Now, we are going to create a program that copies the status of the first digital input to the first digital of output, both on the slave.

Edit the program (**PLC_PRG** automatically inserted when the project was created) and create 2 variables, **output** and **input**, of type **BOOL**. Write the following code:

```
output:=input;
```



Now, we need to map these variables on the PDOs. Select again the '**CANopen I/O Mapping**' tab on the Slave device. Expand '*Digital_Outputs1_1*' (click on '+') and select the first output bit (BIT0). Double click the cell under the '*variable*' column, select and follow the path until find the variable **output**: *Application*→*PLC_PRG*→*Output*. The variable **output** is now mapped on the first bit of this PDO.

Repeat the previous procedure for the variable **input** (that must be mapped in the first bit (BIT0) of '*Digital_Inputs1_1*')

Compile, download, and run this program.

You can check if this program is working properly using the Arduino-based experiment to measure the network TRR. The input should be periodically activated and the output should be activated correspondingly with a small delay (might be too small to be visible).

You can also test this configuration by using the "mirror" of output bits (**TxPDO 1**), which you can read and use their values to change the output. For that, you have only to make the following modification:

- Map the **input** variable on the 9th bit **TxPDO 1** ('Echo Output Data' channel 1)
- Change the program to **output:= not input;**

Compile, download, and run this program.

You should observe that the **output** variable is flipping its value.