

Small Assignment

[Git + IntelliJ]

↳ Working with Github and Git

↳ IntelliJ debugging

↳ Packages

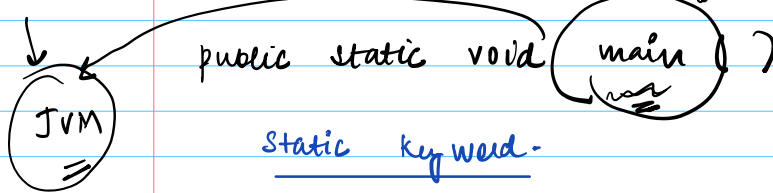
↳ 3 pillars

↳ of oops

Agenda

→ Inheritance

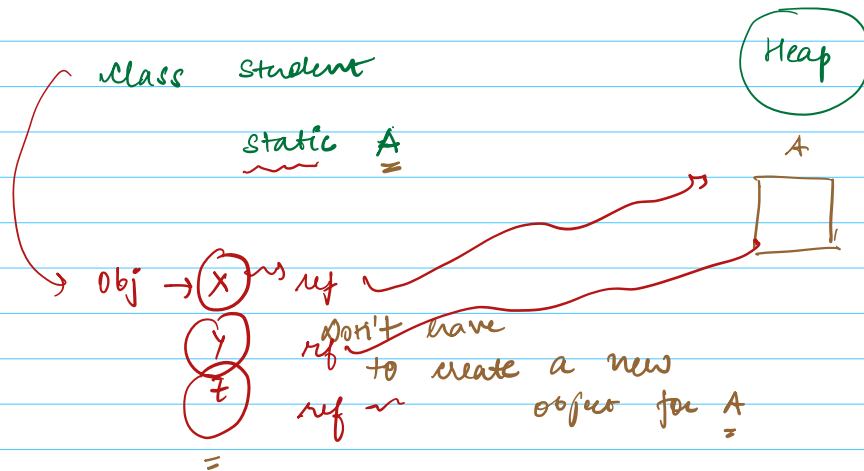
→ Polymorphism



Static keyword

↳ It is part of class instead of being a part of object

↳ Static is preferred → memory management



class student

private static name; (?) x
School Name ~

class A {

static class B {

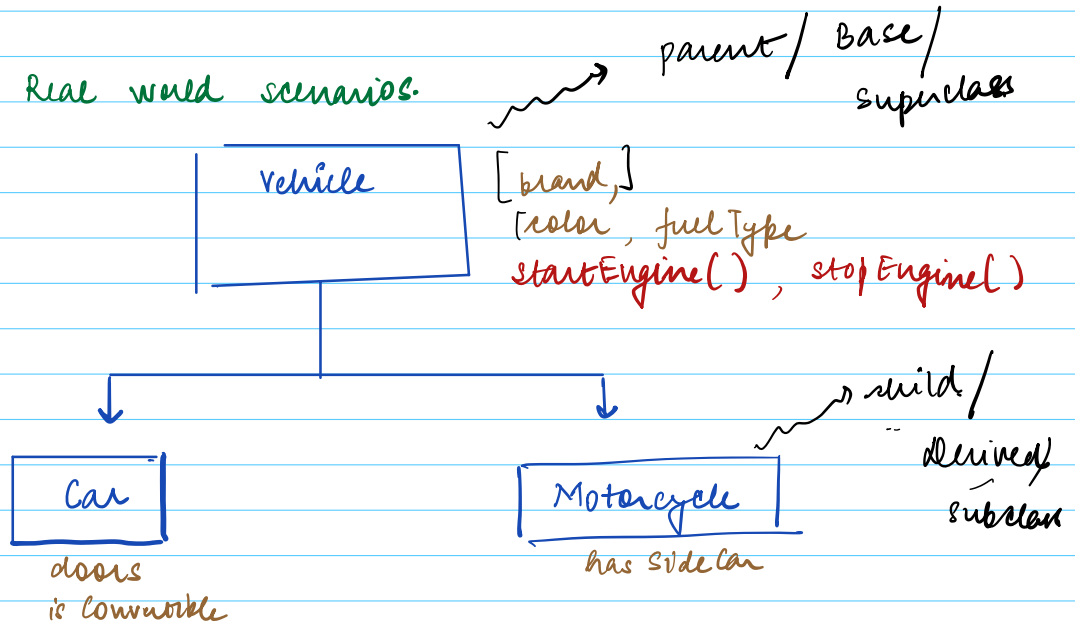
{ * for Better Encapsulation
* for keeping related things together }

}

Inheritance

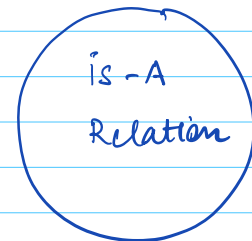
OOP → model real life situations
into software systems

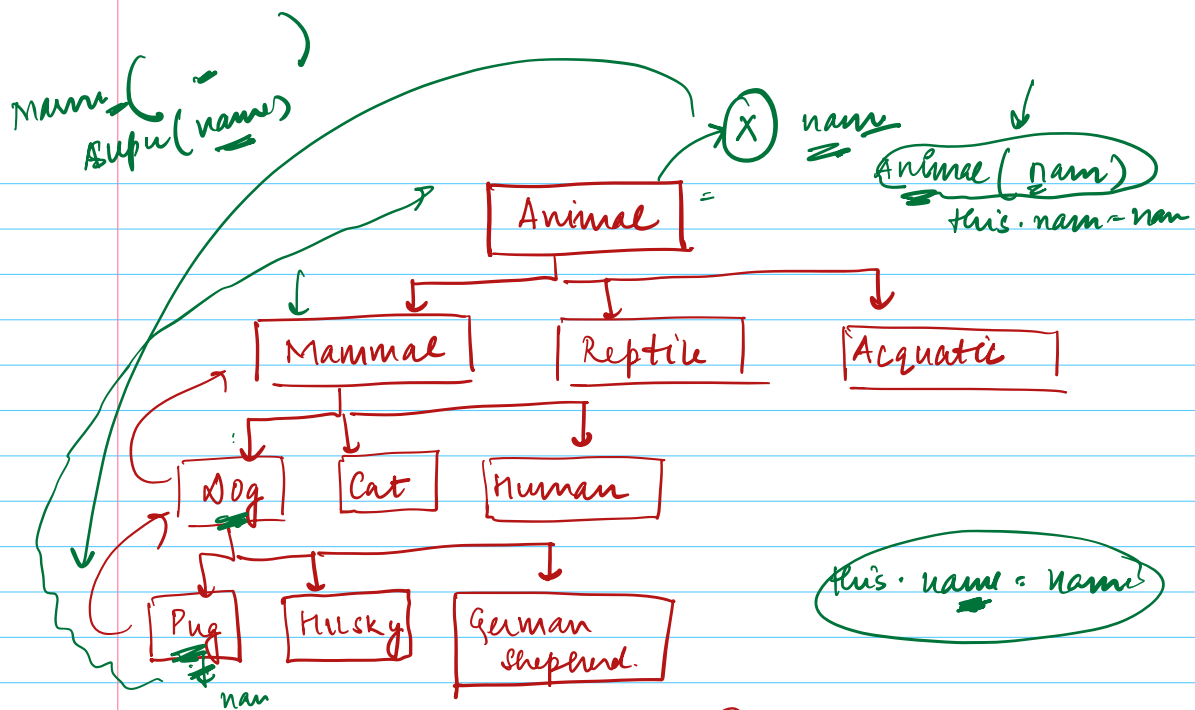
Real world scenarios.



Helps us REUSE common properties and
behaviours defined in base class
across derived classes.

- ✓ Code organisation
- ✓ Reusability
- ✓ Extensibility





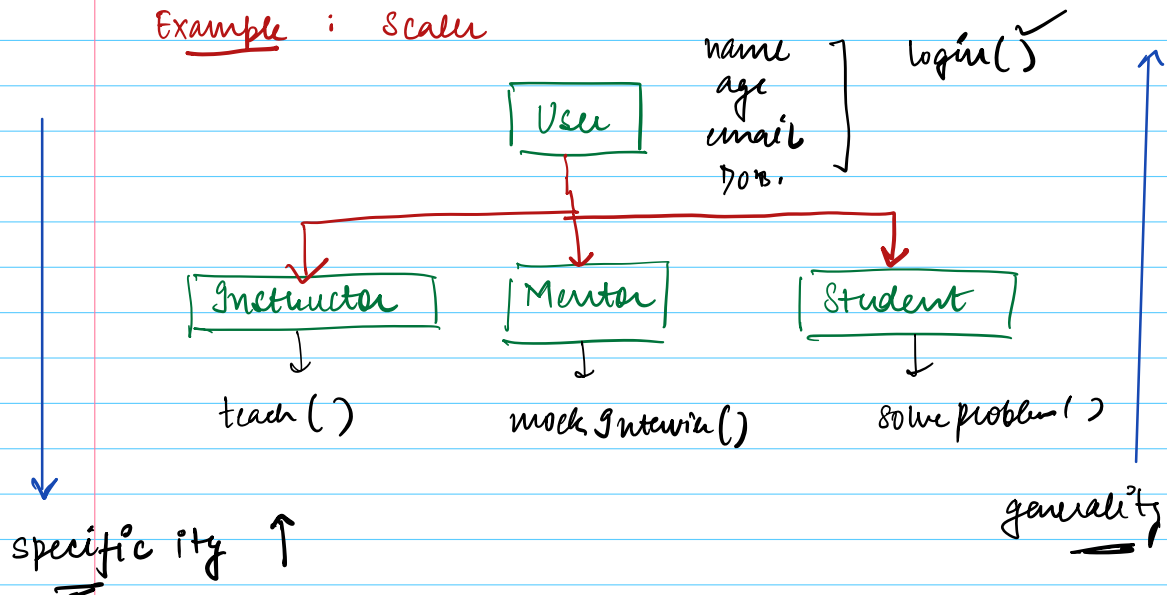
Pug p = Pug()

p.name?

Pug is a dog

Dog is a Mammal

Example : Scales



JAVA → EXTENDS key word

EXTENDS User

```
class User {  
    String name  
    int age  
    login()  
}
```

```
class Instructor {  
    teach()  
}
```

↓

User u

Instructor

name
age
login

name
age
login()
teach()

[User (String Name)]

this.name = name

NOT SAVING SPACE

```
User() {
```

It is helping REUSE
CODE

default

```
    {  
        Instructor() {  
            User(); // available?  
            _____  
            _____  
        }  
    }
```

private/
default

package
private

```
package x
```

```
class User {
```

protected String name

```
}
```

```
package y
```

```
class Student extends User {
```

```
    printMarks() {
```

```
        print(name + " - ")
```

X

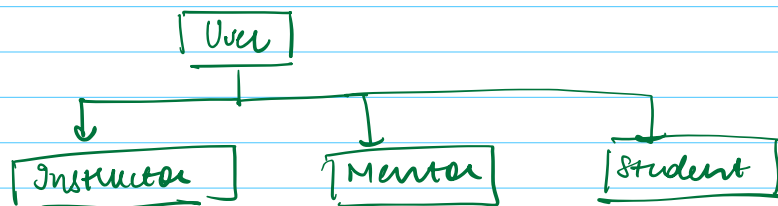
can only
be accessed
if property of
parent class
was public/
protected

Polymorphism

poly \rightarrow many

morph \rightarrow forms

something which has many forms



\Rightarrow

```
printName ( List < User > u ) {  
    for ( user : u )  
        print ( user.name )  
}
```

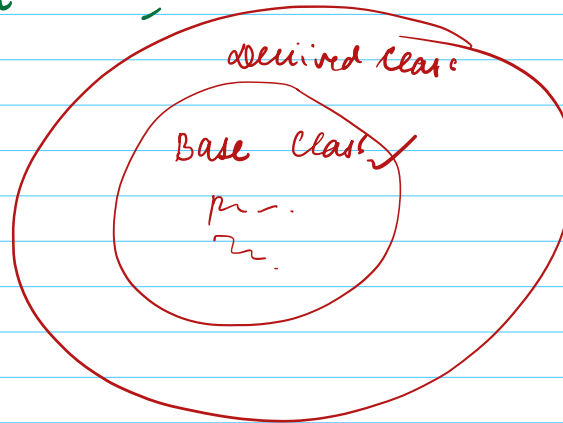
Instructor i = new Instructor("Anshuman")

Student s = new Student("Uttamjeet")

printName ([i, s])

$\{$
Expected User type \rightarrow Instructor / Student

✓ we are allowed to have child class
in a variable that represents
parent



✓ User u = new student ();