LING/C SC/PSYC 438/538

Lecture 24
Sandiway Fong

Adminstration

538 Presentations

• Last Homework will be out Wednesday!

538 Presentations

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Willittes, Taylor		
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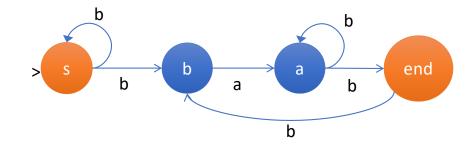
Last Time

- SWI-Prolog DCG: grammar rules
 - n —> RHS (RHS = sequence (,) of terminal and non-terminal symbols)
 - n (non-terminal symbol)
 - [t] (terminal symbol)
- Chomsky Hierarchy type 3 (equiv. FSA and regex):
 - if RHS limited to either [t], n or [t]
- Key Concepts so far:
 - recursive rules
 - examples: factorial, Σ^* and grammar rules, e.g. multiple defs. for nonterminal \mathbf{n}
 - backtracking: explore multiple possible paths of execution
 - Prolog remembers (FOR YOU) which grammar rules have been tried

Prolog Derivations

- Prolog's computation rule:
 - Try first matching rule in the database
 - Backtrack if matching rule leads to failure
 - undo and try next matching rule
- For grammars, this means:
 - Top-down left-to-right derivations
 - **left-to-right** = expand leftmost nonterminal first
 - Leftmost expansion done recursively = depth-first

bab2.prolog



Using bab2.prolog

 the set of all strings from the alphabet a,b such that each a is immediately preceded by and immediately followed by a b;

 What happens with the query S(List, []).? ?- [bab2]. This is not all strings in the language! true. ?- s(List, []). $\lambda | b(ab) +$ another answer? List = []; b+ is in the language! List = [b, a, b]; s([b, b], []). List = [b, a, b, a, b]; true. List = [b, a, b, a, b, a, b]; List = [b, a, b, a, b, a, b, a, b]; turns off abbreviating List = [b, a, b, a, b, a, b, a, b|...] [write] press w List = [b, a, b, a, b, a, b, a, b, a, b]; List = [b, a, b, a, b, a, b, a, b, a, b]

Rules 3 and 7 never fire!

We can swap the order of rules!

```
?- [bab2swap].
```

true.

```
?- s(List, []).
List = [];
List = [b, a, b]; before the swap
List = [b, a, b, b];
List = [b, a, b, b, b];
List = [b, a, b, b, b, b]
```

Now we have λ|bab+ cf. $\lambda | b(ab) +$

```
1. s --> □.
2. s --> [b], b.
3. s \longrightarrow [b], s.
4. b --> [a], a.
5. a --> [b].
6. a \longrightarrow [b], b.
7. a \longrightarrow [b], a.
```



What happens if we swap rules 2 and 3?

```
?- [bab2swap2].
```

true.

```
?- s(List, []).
List = [];
List = [b];
List = [b, b];
List = [b, b, b];
List = [b, b, b, b];
List = [b, b, b, b, b]
```

Now we have

```
b^*
cf. \lambda|bab+and \lambda|b(ab)+
But
s([b,a,b,b,a,b], []).
true
```

```
1. s --> [].
2. s --> [b], b.
3. s --> [b], s.
4. b --> [a], a.
5. a --> [b].
6. a --> [b], a.
7. a --> [b], b.
```



```
1. s --> [].
2. s --> [b], s.
3. s --> [b], b.
4. b --> [a], a.
5. a --> [b].
6. a --> [b], a.
7. a --> [b], b.
```

Breadth-first search

- Depth-first search (DFS) is unfair not all rules get their turn
- Breadth-first search (BFS) is **fair**
 - computation paths are explored in order of length
 - we can simulate BFS using DFS (at some cost to efficiency)
 - called **Iterative Deepening** (ID) (explanation an advanced topic)
 - id_meta.prolog (meta-level Prolog program)

BFS: enumeration is possible

```
List = [b, a, b, b, b];
• ?- [id meta].
                                                                    23. List = [b, a, b, b, a, b, b];
                                     List = [b, b, a, b, b];
                                                                    24. List = [b, a, b, b, b, a, b];
true.
                                     List = [b, b, b, a, b];
                                                                    25. List = [b, a, b, b, b, b, b];
• ?- [bab2].
                                  12. List = [b, b, b, b];
                                                                    26. List = [b, b, a, b, a, b, b];
true.
                                     List = [b, a, b, a, b, b];
                                                                    27. List = [b, b, a, b, b, a, b];
                                  14. List = [b, a, b, b, a, b];
                                                                    28. List = [b, b, a, b, b, b, b];
?- id(s(List, [])).
                                  15. List = [b, a, b, b, b, b];
                                                                    29. List = [b, b, b, a, b, a, b];
    List = [];
1.
                                      List = [b, b, a, b, a, b];
                                                                    30. List = [b, b, b, a, b, b, b];
    List = [b];
2.
                                     List = [b, b, a, b, b, b];
                                                                    31. List = [b, b, b, b, a, b, b];
    List = [b, a, b];
3.
                                  18. List = [b, b, b, a, b, b];
                                                                    32. List = [b, b, b, b, b, a, b];
    List = [b, b];
4.
                                  19. List = [b, b, b, b, a, b];
                                                                    33. List = [b, b, b, b, b, b]
    List = [b, a, b, b];
5.
                                  20. List = [b, b, b, b, b];
    List = [b, b, a, b];
6.
                                  21. List = [b, a, b, a, b, a, b]
    List = [b, b, b];
7.
                                  22. List = [b, a, b, a, b, b, b];
    List = [b, a, b, a, b];
8.
```

BFS: enumeration is possible

- How many a's in a string of length n?
 - Suppose we have 3 a's in a string
 - Every a needs a b on either side, so the minimum length of the string has to be 7.
 - 1 a, minimum length 3; 2 a's, minimum length is 5.

General Formula:

- len_{min} = #a * 2 + 1, for #a ≥ 1 because
- $len_{min} = \#a * 3 (\#a 1)$, for $\#a \ge 1$
- Notice that len_{min} must always be odd
- When length is even: must be all b's or any odd string (of length one less) in the language + one additional b.

BFS: enumeration is possible

```
List = [];
                                           List = [b, b, a, b, a, b];
                                                                                 List = [b, b, b, b, a, b, b];
1.
                                                                            31.
     List = [b];
                                           List = [b, b, a, b, b, b];
                                                                                  List = [b, b, b, b, b, a, b];
2.
                                                                             32.
                                      17.
     List = [b, a, b];
                                                                                  List = [b, b, b, b, b, b];
3.
                                      18.
                                           List = [b, b, b, a, b, b];
                                                                             33.
     List = [b, b];
                                           List = [b, b, b, b, a, b];
                                                                                  List = [b, a, b, a, b, a, b, b]
4.
                                      19.
                                                                             34.
     List = [b, a, b, b];
                                      20.
                                           List = [b, b, b, b, b];
     List = [b, b, a, b];
                                           List = [b, a, b, a, b, a, b];
6.
     List = [b, b, b];
                                           List = [b, a, b, a, b, b, b];
7.
                                      22.
                                           List = [b, a, b, b, a, b, b];
     List = [b, a, b, a, b] ;
8.
                                 2 a's -
     List = [b, a, b, b, b];
                                           List = [b, a, b, b, b, a, b];
9.
     List = [b, b, a, b, b];
                                           List = [b, a, b, b, b, b, b];
10.
                                      25.
     List = [b, b, b, a, b];
11.
                                      26.
                                           List = [b, b, a, b, a, b, b];
     List = [b, b, b, b];
                                           List = [b, b, a, b, b, a, b];
12.
                                      27.
                                           List = [b, b, a, b, b, b, b];
    List = [b, a, b, a, b, b];
13.
                                      28.
    List = [b, a, b, b, a, b];
                                           List = [b, b, b, a, b, a, b];
14.
                                      29.
15.
    List = [b, a, b, b, b, b];
                                           List = [b, b, b, a, b, b, b];
```

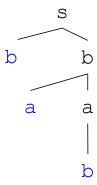
Extra Argument: Parse Tree

Recovering a parse tree

- in case of true, we can compute a syntax tree representation of the derivation
- simple transformation: adding an extra argument to **all** nonterminals
- applies to all grammar rules (not just regular grammars)

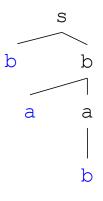
Example: bab2.prolog again

• string: bab



Extra Argument: Parse Tree

• Tree:



s(b,b(a,a(b)))

Prolog term data structure:

- hierarchical
- allows sequencing of arguments
- functor(arg₁,..,arg_n)
- each arg_i could be another term or simple atom

Extra Argument: Parse Tree

```
Transform each rule:
1. s --> [].
2. s --> [b], b.
3. s --> [b], s.
4. b --> [a], a.
5. a --> [b].
6. a --> [b], b.
```

7. a --> [b], a.

```
1. s(Tree) --> [].
2. s(Tree) --> [b], b(SubTree).
...
5. a(Tree) --> [b].

1. s(s([])) --> [].
2. s(s(b,SubT)) --> [b], b(SubT).
...
5. a(a(b)) --> [b].
```

Extra Arguments: Parse Tree

Prolog grammar

bab2.prolog

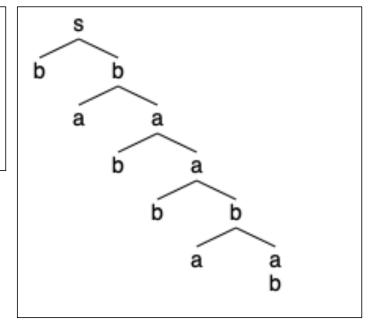
- 1. s --> [].
- 2. s --> [b], b.
- 3. $s \longrightarrow [b]$, s.
- 4. b --> [a], a.
- 5. a --> [b].
- 6. a --> [b], b.
- 7. a --> [b], a.

Prolog grammar computing a parse

bab2tree.prolog

Extra Arguments: Parse Tree

```
?- [bab2tree].
true.
?- s(Tree, [b,a,b], []).
Tree = s(b, b(a, a(b)));
false.
?- s(Tree, [b,a,b,b,a,b], []).
Tree = s(b, b(a, a(b, a(b, b(a, a(b))))));
false.
```



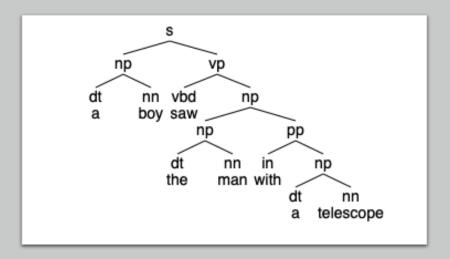
The extra argument *Tree* precedes the string lists in the call to nonterminal S

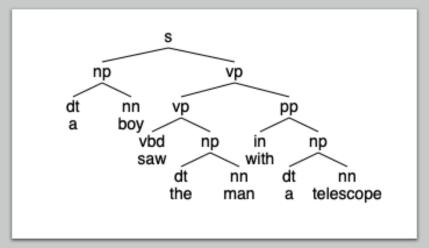
Extra Arguments: Parse Tree

Useful in natural language grammars
 ?- [psq2].

true.

```
?- s(Tree, [a, boy, saw, the, man, with,
a, telescope], []).
Tree = s(np(dt(a), nn(boy)),
vp(vbd(saw), np(np(dt(the), nn(man)),
pp(in(with), np(dt(a),
nn(telescope))))));
Tree = s(np(dt(a), nn(boy)),
vp(vp(vbd(saw), np(dt(the), nn(man))),
pp(in(with), np(dt(a), nn(telescope)))));
false.
```





Extra Arguments

- Extra arguments are powerful
 - they allow us to impose (grammatical) constraints and change the expressive power of the system
 - if used as read-able memory (cf. *Turing Machine discussion*)

• Example:

- aⁿbⁿcⁿ n>0 is not a context-free language (type-2)
- i.e. you cannot write rules of the form n --> RHS to generate this language
- in fact, it's context-sensitive (type-1)

Beyond Regular Languages

- Language
 - $a^nb^n = \{ab, aabb, aaabbb, aaaabbbb, ... \}$ n>=1
- A regular grammar extended to allow both left and right recursive rules can accept/generate it:
- anbn.prolog
 - 1. $a \longrightarrow [a], b$.
 - 2. b --> [b].
 - 3. b --> a, [b].

Set enumeration

```
?- a(L,[]).

L = [a, b];

L = [a, a, b, b];

L = [a, a, a, b, b, b];

L = [a, a, a, a, b, b, b, b];

L = [a, a, a, a, a, b, b, b, b, b]
```

• Example:

```
?- a([b,b,a,a],[]).
false.
?- a([a,b],[]).
true;
false.
?- a([a,a,b],[]).
false.
?- a([a,a,b,b],[]).
true;
false.
?- a([a,a,b,b,b],[]).
false.
?- a([a,a,b,a,b],[]).
false.
```

Set membership

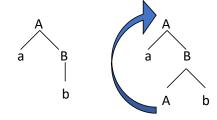
Beyond Regular Languages

- Language
 - aⁿbⁿ = {ab, aabb, aaabbb, aaaabbbb, ... } n>=1
- A regular grammar extended to allow both left and right recursive rules can accept/generate it:

1.
$$a \longrightarrow [a]$$
, b.

3.
$$b --> a$$
, $[b]$.

- Intuition:
 - grammar implements the stacking of partial trees balanced for a's and b's:



Beyond Regular Languages

- Language
 - aⁿbⁿ = {ab, aabb, aaabbb, aaaabbbb, ... } n>=1
- A regular grammar extended to allow both left and right recursive rules can accept/generate it:
 - 1. $a \longrightarrow [a]$, b.
 - 2. b --> [b].
 - 3. b --> a, [b].

- A type-2 or context-free grammar (CFG) has no restrictions on what can go on the RHS of a grammar rule
- Note:
 - CFGs still have a single nonterminal limit for the LHS of a rule
- Example:
 - 1. s --> [a], [b].
 - 2. $s \longrightarrow [a], s, [b].$