Identifying Hierarchical Structure in Sequences: A linear time algorithm

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follow the presentation



https://mangoiv.github.io/sequi-slides - follow my presentation (at home)

structure

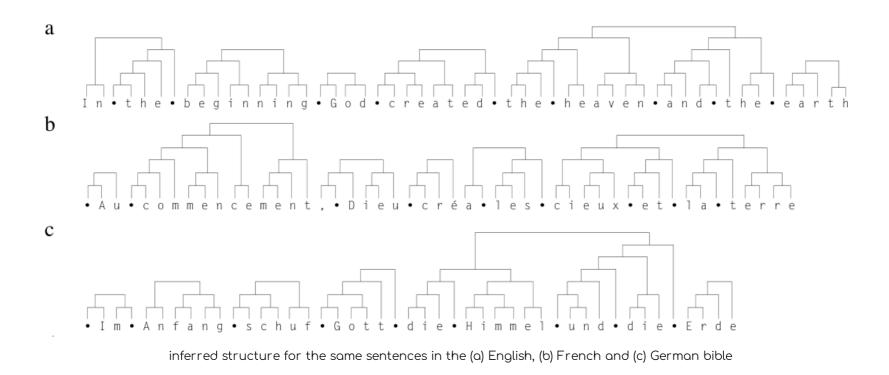
- 0. structure
- 1. motivation
- 2. algorithm
 - 1. concept
 - 2. implementation
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- 3. evaluation
 - 1. showcase
 - 2. comparison to other compression algorithms
 - 3. summary

motivation

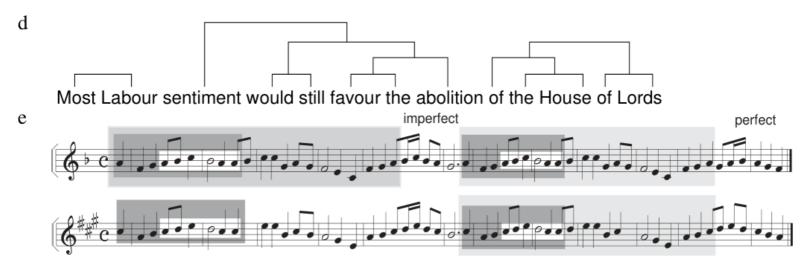
what goal does `sequitur` pursue?

- infer structure from a *stream* of symbols
- use this structure to compress the stream in a continuous/incremental manner
- do it *fast* and *lossless*

motivation - bible



motivation - corpus, chorales



inferred structure for (d) a sentence in the oslo-bergen corpus (e) chorales by J.S. Bach

algorithm

the `sequitur` algorithm

algorithm - concept: digram uniqueness

each digram appears at most once in the grammar

```
observed: `abcdbc` (`a[bc]d[bc]`)
      S \rightarrow abcdbc -- `bc` appears twice
      S → aAdA -- ensure digram uniqueness
observed: abcdbcabcdbcbc ([[a[bc]][d[bc]][[a[bc]][d[bc]]][bc])
      S \rightarrow AAbc -- `bc` appers in `S` and `B`
      A \rightarrow aBdB
      B \rightarrow bc
     S → AAB -- ensure digram uniqueness
```

algorithm - concept: rule utility

if a rule is only used once, we resubstitute to save space and extend the length of the rule

```
observed: `abcabc` (`[abc][abc]`)
```

```
1 S → AcAc -- `Ac` appears twice
2 A → ab
3
4 S → BB -- digram uniqueness
5 A → ab -- `A` only appears once
6 B → Ac -- namely here
7
8 S → BB
9 B → abc -- resubstitute
```

observed: `abcdbcabcd` (`[a[bc]d][bc][a[bc]d]`)

```
S \rightarrow CAC
B \rightarrow aA -- `B` is used only once
C \rightarrow Bd -- namely here

S \rightarrow CAC
A \rightarrow bc

1(3) - ...ab + A -> loobs/batchaneso/AerroAie Proable Proably/been from each LiA seApure like Constant Acost haid the Land House Like Constant Like Co
```

algorithm - full example

```
observed: abcdbcabc ([a[bc]]d[bc][a[bc]])
       S \rightarrow BdAB
       A \rightarrow bc
  3 \quad B \rightarrow aA
observe 'd'
observed: `abcdbcabcd` (`[a[bc]d][bc][a[bc]d]`)
       S \rightarrow BdABd -- append 'd', 'Bd' appears twice
       A \rightarrow bc
       B \rightarrow aA
       \mathsf{A} 	o \mathsf{CAC} — digram uniqueness
       B \rightarrow aA -- `B` only appears once
```

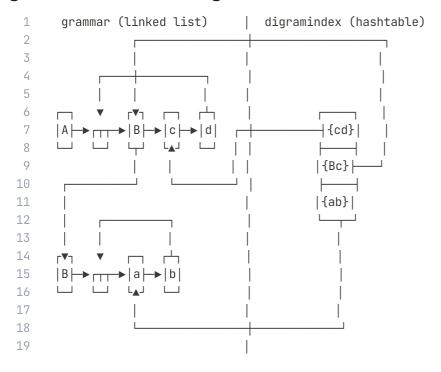
implementation

running `sequitur` on a machine

implementation - constraints

- append to `S`
 - we need fast `snoc`¹
- use a rule
 - substitute a non-terminal by any digram (this *shortens* the rule)
- create a rule
 - non-terminal on LHS
 - digram on RHS
- delete a rule
 - move RHS to replace a non-terminal
 - delete LHS

implementation - datastructures grammar and digramindex



implementation - example

observed: `abcdbc` (`a[bc]d[bc]`)

```
S → abcdbc { ab, bc, cd, db }

S → abcdbc { ab, bc, cd, db } -- create rule that produces `bc`
A → bc

S → aAdbc { bc, db, aA, Ad } -- update `ab`, `cd`; update `S` rule
A → bc

S → aAdA { bc, dA, aA, Ad } -- update `db`; update `S` rule
A → bc
```

implementation - complexity

```
upon observation append symbol to `S` - Rule
                                                                      (1)
     entry in grammar rule is made:
                                                                      (2)
       if digram is repetition then
         if other occurence is rule then
           replace digram by non-terminal of that rule
                                                                      (3)
         else
           form new rule
                                                                      (4)
       else
10
         insert digram into index
11
12
     digram replaced by a non-terminal:
13
       if either symbol is non-terminal that only occurs once then
14
         remove rule substituting its LHS for observed non-terminal (5)
```

- `(1)` performed exactly n times
- `(2)` performed upon link creation
- (3), (4), (5) with savings $1, 0, 1^1$ respectively

- see first rule

implementation - complexity

- n size of input
- o size of final grammar
- r number of rules in final grammar
- $a_1 a_5$ actions `(1)`-`(5)` respectively

$$n - o = a_3 + a_5$$

$$r = a_4 - a_5 \equiv a_4 = r + a_5$$

•
$$r < o \equiv r - o < 0$$

•
$$a_5 = n - o - a_3 < n$$

- savings are the amount of times a_3, a_5 are performed

- formed- minus deleted rules, a_{5} bounded by 1.

- less rules than symbols (per rule ≥ 2 symbols)

$$\sum_{i=1} a_i = n + a_2 + (n - o) + (r + a_5) \tag{1}$$

$$= n + a_2 + n + (r - o) + a_5 \tag{2}$$

$$<3n+a_2$$
 (3)

implementation - complexity

- a_2 : check for duplicate digrams
- ullet with occupancy < 80% lookups are $\mathcal{O}(1)$
- hashtable size smaller than grammar (which itself is linearly bounded by the input)
- ullet a_2 can only be executed, when either of a_1,a_3-a_5 are run (bounded by $\mathcal{O}(n)$)

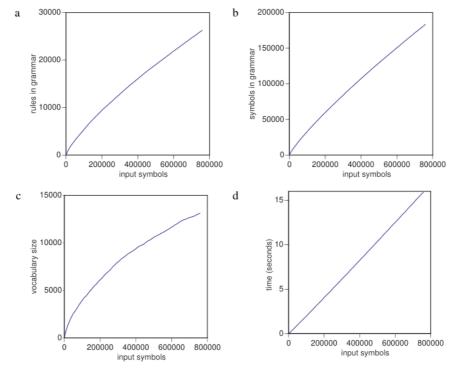
$$\implies a_2 \in \mathcal{O}(n)$$

 \implies `sequitur` $\operatorname{\mathsf{runs}}$ in $\mathcal{O}(n)$

but

- in theory the hashing and hence addressing will be $\mathcal{O}(\log n)$, remains stable up to 10^{19} symbols on 64bit archs (10 Exabytes if 1 Byte per symbol is assumed)
- `sequitur` is also linear in memory

implementation - complexity



behaviour on English text; rules-symbols (a); grammar-symbols (b); vocabulary-symbols (c); time-symbols (d)

evaluation

how does `sequitur` perform?

evaluation - showcase



http://sequitur.info - JS-implementation by C. Nevill-Manning

evaluation - comparison

`sequitur` [...] outperfoms other schemes that achieve compression by factoring out repetition, and approaches performance of schemes that compress based on probabilistic predictions

- performance in compressing macromolecular sequences is better than `PPM`
- generally (in most cases) performs better than other generic compression algorithms like
 `gzip`
- compresses the bible (King James version) best
- linear in time (cf. `Mk10`, $\mathcal{O}(n^2)$, Wolff, 1975)

evaluation - comparison

but

- linear in space
 - split input; merge grammars
 - $\mathcal{O}(\log n)$ memory
 - sacrifices digram uniqueness
- issues with hashtable
 - ullet resizing (to maintain amortized $\mathcal{O}(1)$ `lookup` and `insert`) is costly

evaluation - summary

Use two simple rules:

- digram uniqueness
- rule utility

to achieve algorithm that compresses...

- in $\mathcal{O}(n)$ space and time
- losslessly

which can be implemented...

- by the use of doubly linked lists
- and hash tables

Thank you for your attention

questions welcome