

STM32 的硬件 IIC 很好用

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都说 STM32 的 IIC 有 BUG，不好用，都用 IO 模拟，但我想说 STM32 的 硬件 IIC 很好用！用 IO 模拟的话，Keil 的优化等级要设为 Level 0，这样的话代码量势必要变大，而且也不能用中断、DMA 等方式，操作方式单一。

在此，本人基于 STM32CubeMx 生成初始化代码工程，参考 ST 官方列程和 正点原子的列程，以及 AT24C02 的 Datasheet，编写本 IIC_AT24CXX 列程。

首先，说一下，HAL 库的外设驱动是比较完整和封装比较彻底的，使用它，我们不用再写一些如 IIC 读写过程等过程操作函数，直接调用 HAL 库函数即可。

CubeMx 的详细配置过程请参考：（神器）STM32CubeMx 使用详解

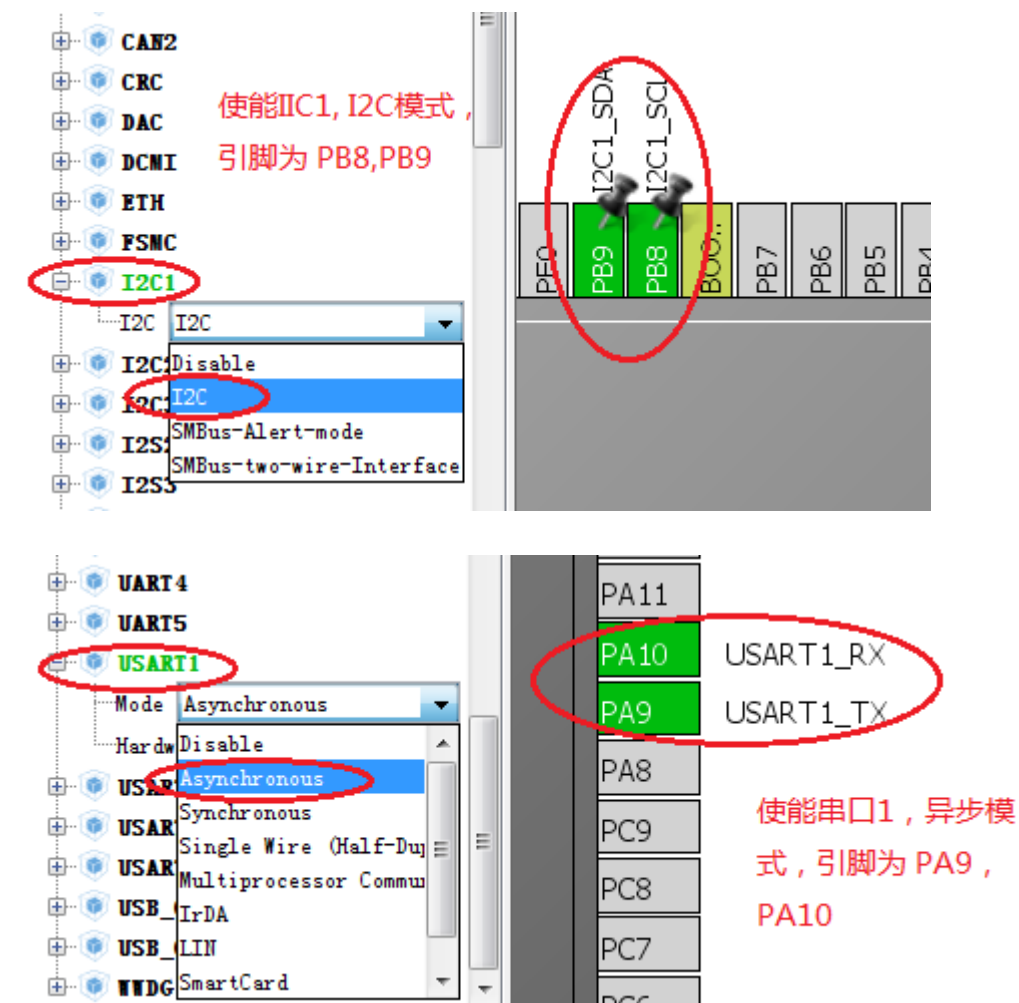
<http://www.stmcu.org/module/forum/forum.php?mod=viewthread&tid=608654&fromuid=3135760>

（出处：意法半导体 STM32/STM8 技术社区）

本人开发板的 IIC 引脚兼容正点原子的开发板。

下面，开始介绍用 IIC 读写 AT24C02 的教程。

一、CubeMx 工程配置。



I2C1 Configuration

Parameter Settings

User Constants

NVIC Settings

DMA Settings

GPIO Settings

Configure the below parameters :

Search : Search (Ctrl+F)

Master Features

I2C Speed Mode	Fast Mode	速度选择
I2C Clock Speed (Hz)	400000	时钟速率
Fast Mode Duty Cycle	Duty cycle Hlow/Hhigh = 16/9	占空比

Slave Features

Clock No Stretch Mode	Disabled	禁止扩展模式
Primary Address Length selection	7-bit	7位地址
Dual Address Acknowledged	Disabled	禁止双地址
Primary slave address	0	首要从地址
General Call address detection	Disabled	地址检查

快速模式 ,

400KHz , 7位地址

Clock No Stretch Mode

NoStretchMode

Apply

Ok

Cancel

USART1 Configuration

✔ Parameter Settings

✔ User Constants

✔ NVIC Settings

✔ DMA Settings

✔ GPIO Settings

Configure the below parameters :

Search :

Basic Parameters

Baud Rate	115200 Bits/s	波特率
Word Length	8 Bits (including Parity)	数据长度
Parity	None	校验位
Stop Bits	1	停止位

Advanced Parameters

Data Direction	Receive and Transmit	数据方向
Over Sampling	16 Samples	采样周期

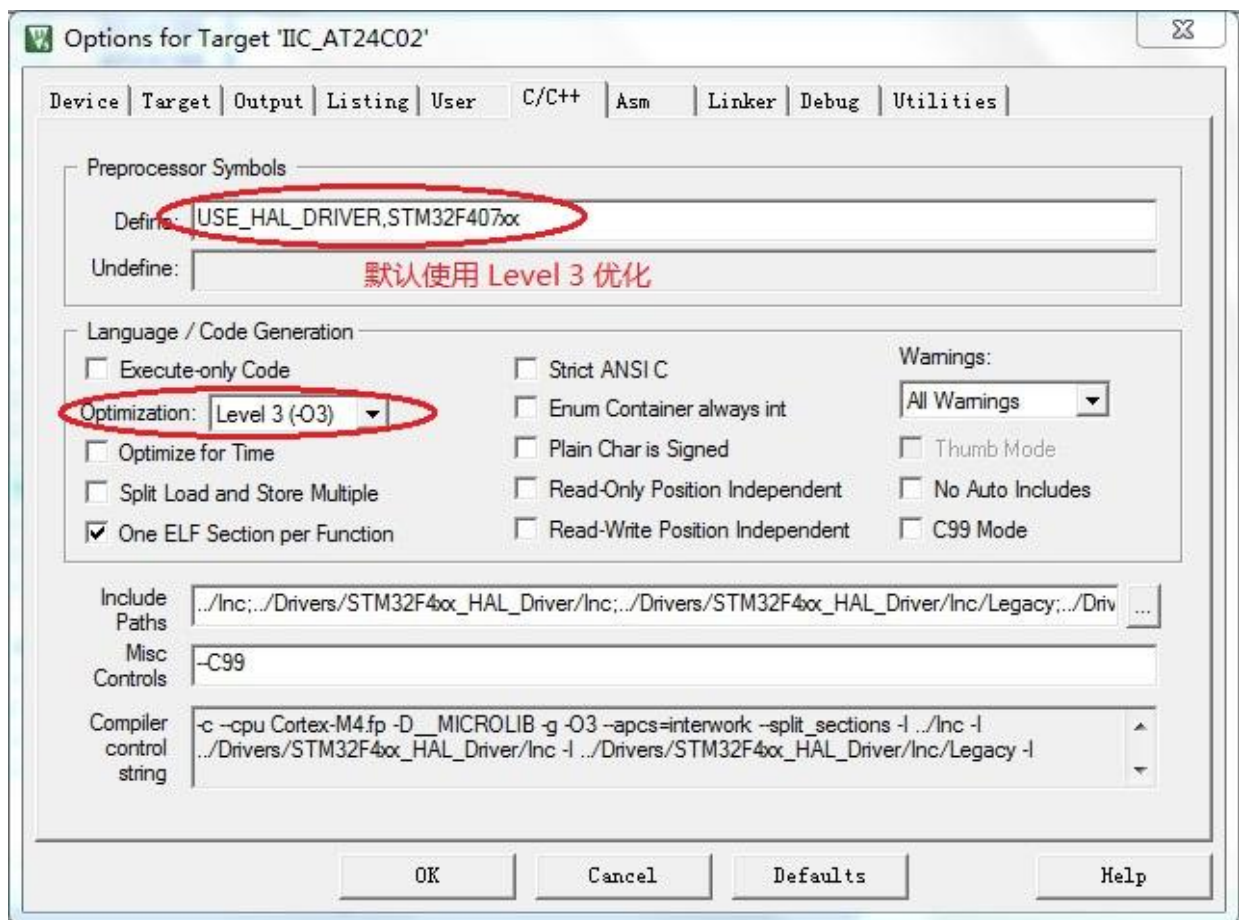
115200, 8 , None , 1
收发模式

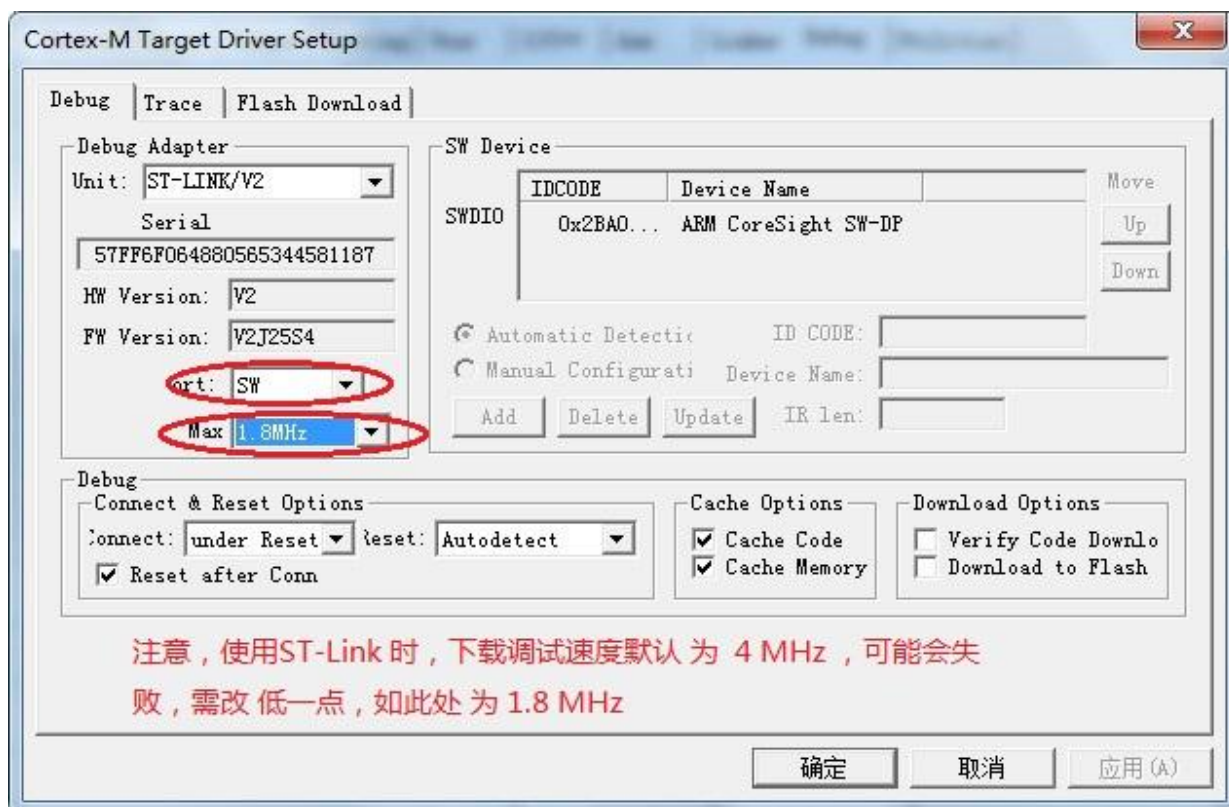
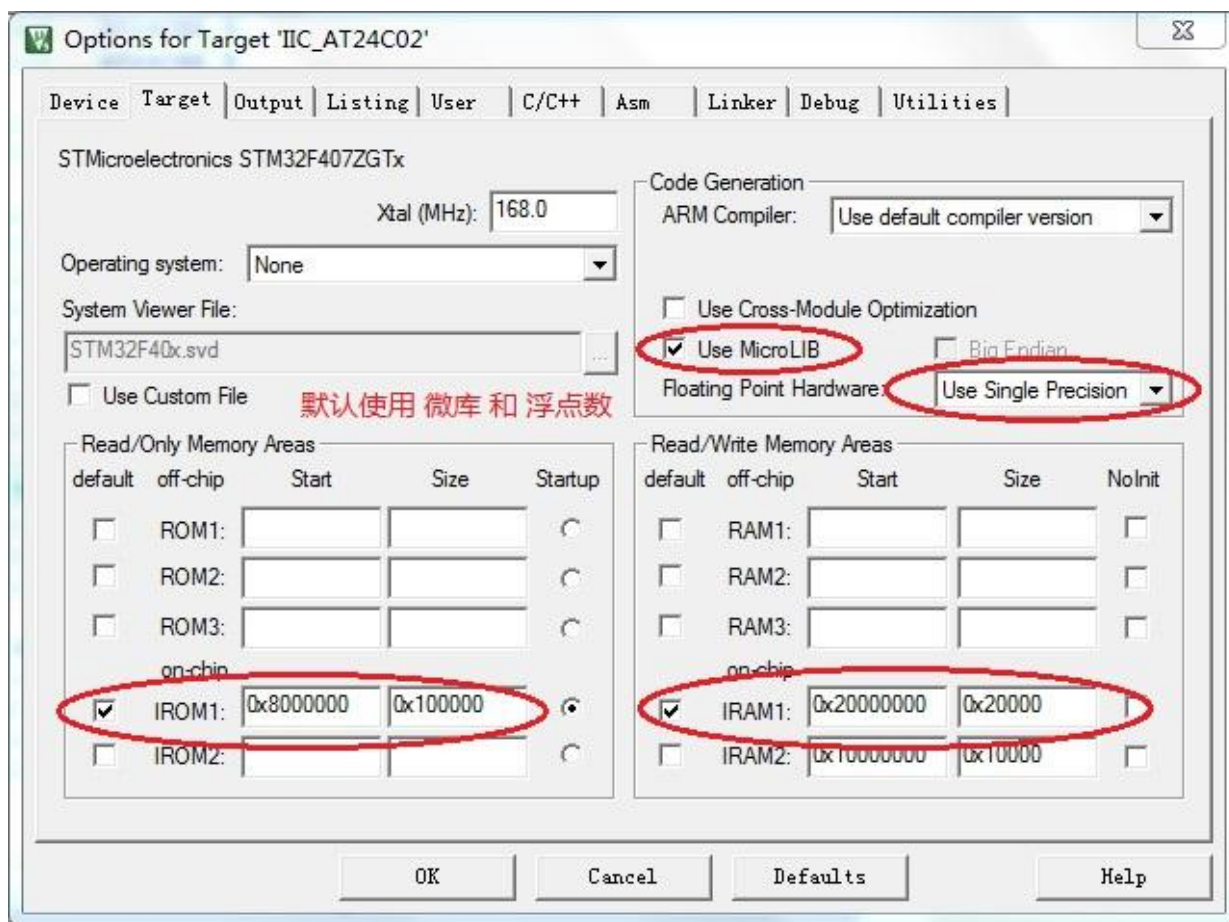
Apply

Ok

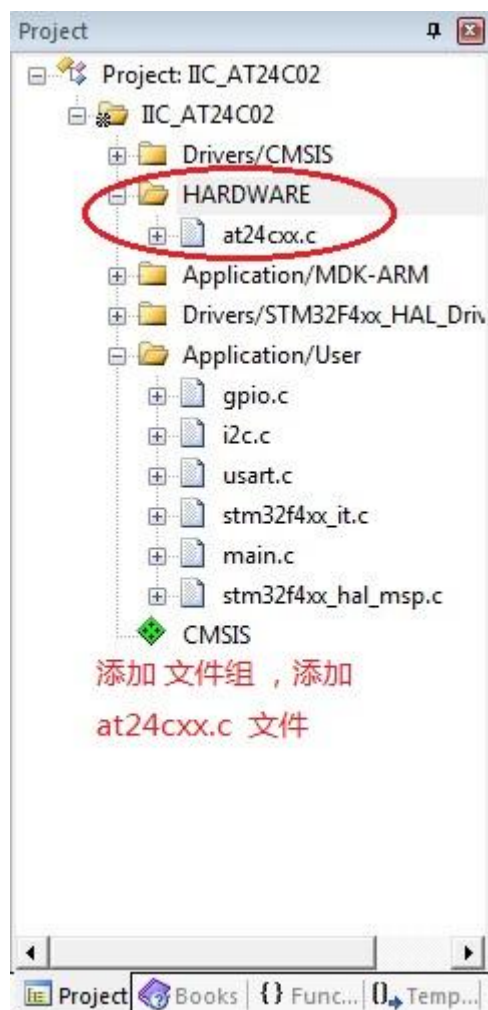
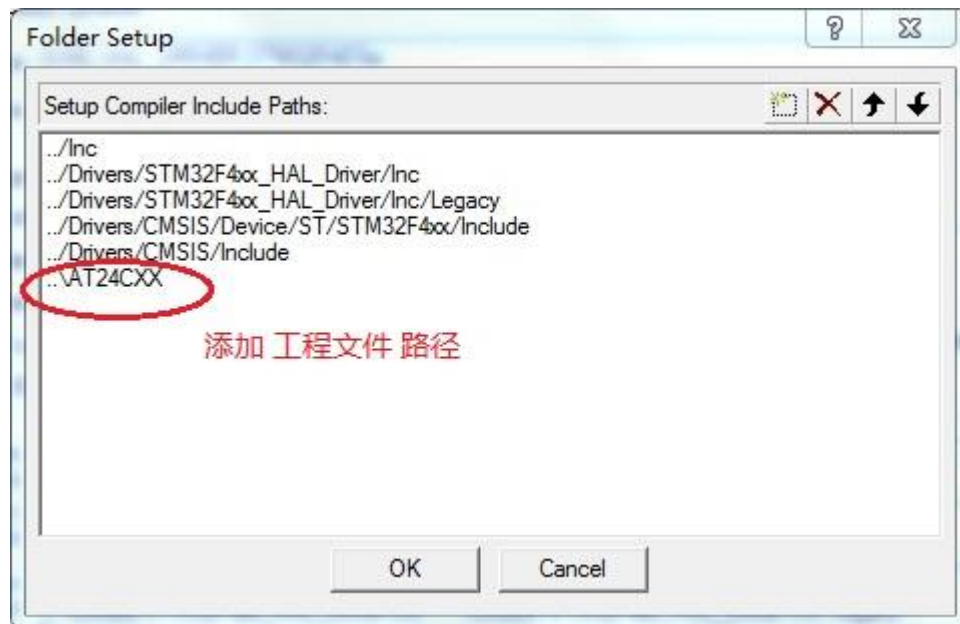
Cancel

二、Cube 生成的 Keil 工程的配置选项详解。





三、添加文件。



四、文件分析。

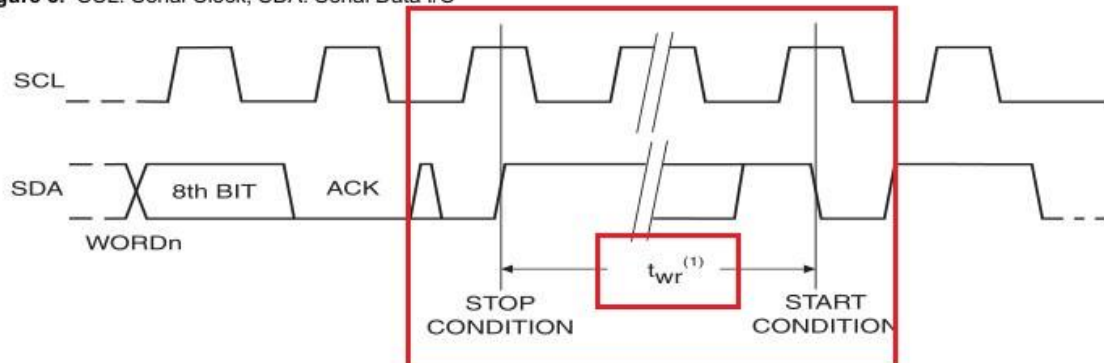
```
at24cxx.h
8
9 #include "i2c.h" 头文件
10
11 #define AT24C01 127 //PAGE_SIZE 8 byte
12 #define AT24C02 255 //PAGE_SIZE 8 byte
13 #define AT24C04 511 //PAGE_SIZE 16 byte
14 #define AT24C08 1023 //PAGE_SIZE 16 byte
15 #define AT24C16 2047 //PAGE_SIZE 16 byte
16 #define AT24C32 4095
17 #define AT24C64 8191
18 #define AT24C128 16383
19 #define AT24C256 32767
20 //开发板使用的是24c02, 所以定义EE_TYPE为AT24C02
21 #define AT24CXX_TYPE AT24C02
22 #define AT24CXX_ADDRESS 0XA0 器件地址
23 #define AT24CXX_PAGE_SIZE 8 页大小
24
25 #if (AT24CXX_TYPE < AT24C04)
26 #define AT24CXX_MEMADD_SIZE I2C_MEMADD_SIZE_8BIT
27 #else
28 #define AT24CXX_MEMADD_SIZE I2C_MEMADD_SIZE_16BIT
29 #endif 器件 内部存储器 大小
30
31
32 void AT24CXX_Init(void);
33 void AT24CXX_WriteByte(uint8_t Reg, uint8_t Value);
34 uint8_t AT24CXX_ReadByte(uint8_t Reg);
35 HAL_StatusTypeDef AT24CXX_PageWrite(uint16_t MemAddress, uint8_t* pBuffer, uint32_t BufferSize);
36 HAL_StatusTypeDef AT24CXX_WriteData(uint16_t MemAddress, uint8_t* pBuffer, uint32_t BufferSize);
37 HAL_StatusTypeDef AT24CXX_ReadData(uint16_t MemAddress, uint8_t* pBuffer, uint32_t BufferSize);
38 HAL_StatusTypeDef AT24CXX_IsDeviceReady(uint32_t Trials);
39
40 uint8_t AT24CXX_Check(void);
41
281 /**
282  * @brief Reads data from I2C EEPROM driver in using DMA channel.
283  * @param MemAddress: memory address
284  * @param pBuffer: Pointer to data buffer
285  * @param BufferSize: Amount of data to be read
286  * @retval HAL status 连续读函数
287  */
288 HAL_StatusTypeDef AT24CXX_ReadData(uint16_t MemAddress, uint8_t* pBuffer, uint32_t BufferSize)
289 {
290     return (I2Cx_ReadMultiple(AT24CXX_ADDRESS, MemAddress, AT24CXX_MEMADD_SIZE, pBuffer, BufferSize));
291 }
```


Symbol	Parameter	AT24C01A/02/04/08A/16A		Units
		Min	Max	
f_{SCL}	Clock Frequency, SCL		400	kHz
t_{LOW}	Clock Pulse Width Low	1.2		μs
t_{HIGH}	Clock Pulse Width High	0.6		μs
t_i	Noise Suppression Time ⁽¹⁾		50	ns
t_{AA}	Clock Low to Data Out Valid	0.1	0.9	μs
t_{BUF}	Time the bus must be free before a new transmission can start ⁽²⁾	1.2		μs
$t_{HD,STA}$	Start Hold Time	0.6		μs
$t_{SU,STA}$	Start Set-up Time	0.6		μs
$t_{HD,DAT}$	Data In Hold Time	0		μs
$t_{SU,DAT}$	Data In Set-up Time	100		ns
t_R	Inputs Rise Time ⁽²⁾		300	ns
t_F	Inputs Fall Time ⁽²⁾		300	ns
$t_{SU,STO}$	Stop Set-up Time	0.6		μs
t_{DH}	Data Out Hold Time	50		ns
t_{WR}	Write Cycle Time		5	ms
Endurance ⁽²⁾	5.0V, 25°C, Page Mode	1M		Write Cycles

Write Cycle Timing

每次写停止到下次启动条件之间必须延时

Figure 3. SCL: Serial Clock, SDA: Serial Data I/O



Note: 1. The write cycle time t_{WR} is the time from a valid stop condition of a write sequence to the end of the internal clear/write cycle.

```

175 /** 描述 : 在EEPROM的一个写循环中可以写多个字节, 但一次写入的字节数
176 *          不能超过EEPROM页的大小。AT24C04每页有16个字节。
177 * 输入 : -pBuffer 缓冲区指针
178 *          -MemAddress 接收数据的EEPROM的地址
179 *          -BufferSize 要写入EEPROM的字节数 按页写函数
180 */
181 HAL_StatusTypeDef AT24CXX_PageWrite(uint16_t MemAddress, uint8_t* pBuffer, uint32_t BufferSize)
182 {
183     HAL_StatusTypeDef status = HAL_OK;
184
185     status = I2Cx_WriteMultiple(AT24CXX_ADDRESS, MemAddress, AT24CXX_MEMADD_SIZE, pBuffer, BufferSize);
186
187     AT24CXX_DELAY_MS(5); /* 延时是必须的, 否则通信失败 */
188
189     return status;
190 }

```

此处延时必须有

```

153 /**
154  * @brief Camera writes single data.
155  * @param Reg: Reg address
156  * @param Value: Data to be written
157  */
158 void AT24CXX_WriteByte(uint8_t Reg, uint8_t Value)
159 {
160     I2Cx_Write(AT24CXX_ADDRESS, Reg, AT24CXX_MEMADD_SIZE, Value);
161     AT24CXX_DELAY_MS(5); /* 延时是必须的, 否则通信失败 */
162 }
163
164
165 /**
166  * @brief Camera reads single data.
167  * @param Reg: Reg address
168  * @retval Read data
169  */
170 uint8_t AT24CXX_ReadByte(uint8_t Reg)
171 {
172     return I2Cx_Read(AT24CXX_ADDRESS, Reg, AT24CXX_MEMADD_SIZE);
173 }

```

重新封装函数
单字节读写函数

此处延时必须有

```

56 static void I2Cx_Write(uint8_t Addr, uint8_t Reg, uint16_t MemAddSize, uint8_t Value)
57 {
58     HAL_StatusTypeDef status = HAL_OK;
59     status = HAL_I2C_Mem_Write(&heval_I2c, Addr, (uint16_t)Reg, MemAddSize, &Value, 1, I2C_TIMEOUT);
60     /* Check the communication status */
61     if(status != HAL_OK)
62     {
63         /* I2C error occurred */
64         I2Cx_Error(Addr);
65     }
66 }
67
68

```

重新封装函数

```

31
32 static uint8_t I2Cx_Read(uint8_t Addr, uint8_t Reg, uint16_t MemAddSize)
33 {
34     HAL_StatusTypeDef status = HAL_OK;
35     uint8_t Value = 0;
36     status = HAL_I2C_Mem_Read(&heval_I2c, Addr, Reg, MemAddSize, &Value, 1, I2C_TIMEOUT);
37     /* Check the communication status */
38     if(status != HAL_OK)
39     {
40         /* Execute user timeout callback */
41         I2Cx_Error(Addr);
42     }
43     return Value;
44 }
45
46
47

```

重新封装函数

```

494 /** @addtogroup I2C_Exported_Functions_Group2
495  * @{
496  */
497 /* I/O operation functions *****/
498 /***** Blocking mode: Polling */
499 HAL_StatusTypeDef HAL_I2C_Master_Transmit(I2C_HandleTypeDef *hi2c, uint16_t DevAddress,
500 HAL_StatusTypeDef HAL_I2C_Master_Receive(I2C_HandleTypeDef *hi2c, uint16_t DevAddress,
501 HAL_StatusTypeDef HAL_I2C_Slave_Transmit(I2C_HandleTypeDef *hi2c, uint8_t *pData, uint
502 HAL_StatusTypeDef HAL_I2C_Slave_Receive(I2C_HandleTypeDef *hi2c, uint8_t *pData, uint
503 HAL_StatusTypeDef HAL_I2C_Mem_Write(I2C_HandleTypeDef *hi2c, uint16_t DevAddress, uin
504 HAL_StatusTypeDef HAL_I2C_Mem_Read(I2C_HandleTypeDef *hi2c, uint16_t DevAddress, uint
505 HAL_StatusTypeDef HAL_I2C_IsDeviceReady(I2C_HandleTypeDef *hi2c, uint16_t DevAddress,
506

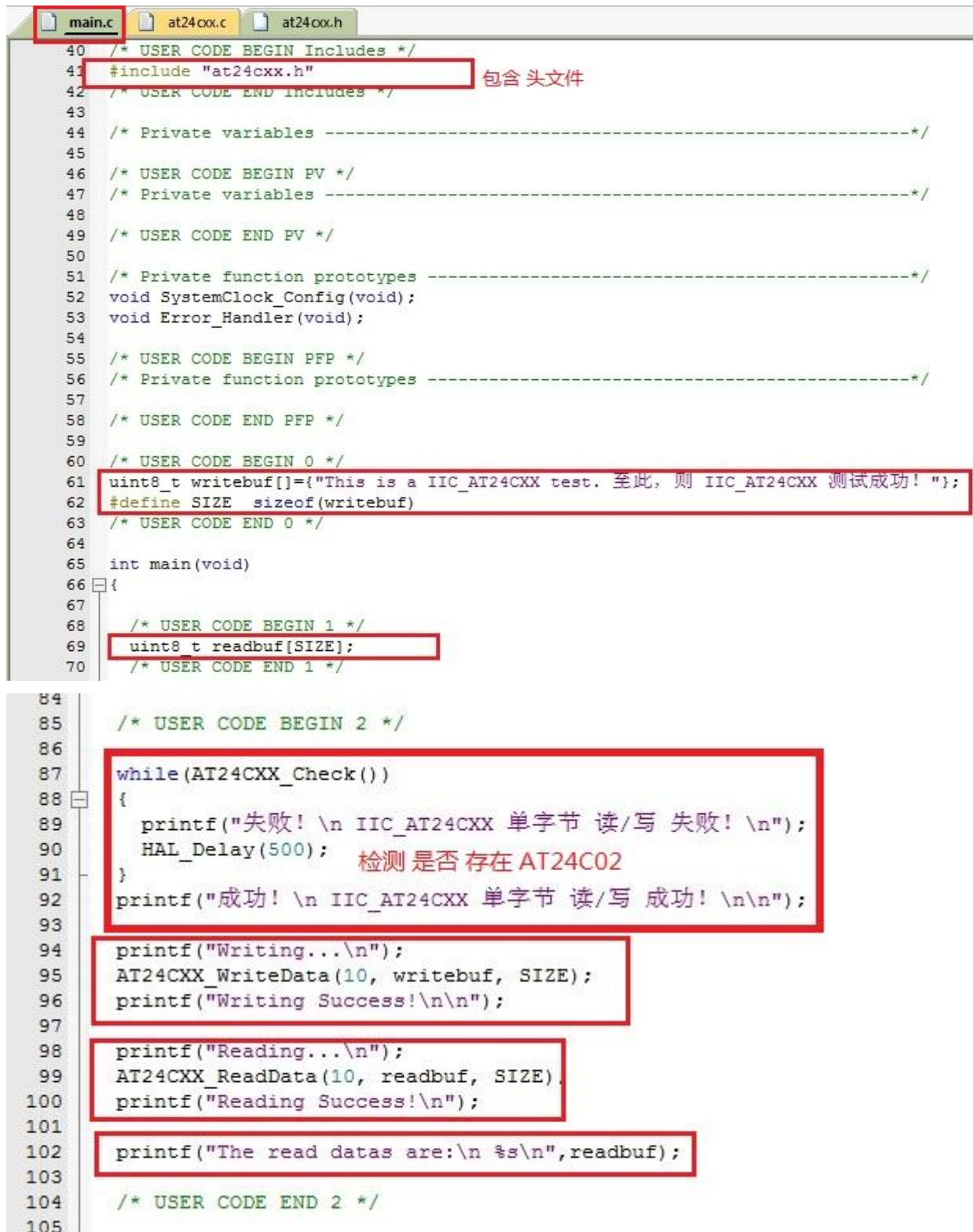
```

IIC 读写存储器的 HAL 库函数

```
at24cxx.c
5  *****/
6  #include "at24cxx.h"  包含头文件
7
8  #define heval_I2c      hi2c1          /* I2C_HandleTypeDef structure */
9
10 #define I2C_TIMEOUT    100 /*<! Value of Timeout when I2C communication fails */
11
12 #define I2Cx_Init       MX_I2C1_Init   /* Initializes I2C HAL. */  宏定义，方便
13 #define HAL_I2C_DeInit  HAL_I2C_MspDeInit /* De-initialize */      修改和移植
14
15 #define AT24CXX_DELAY_MS(n)  HAL_Delay(n) /* 定义 ms 延时函数 */
16
17
18 static void I2Cx_Write(uint8_t Addr, uint8_t Reg, uint16_t MemAddSize, uint8_t Value);
19 static uint8_t I2Cx_Read(uint8_t Addr, uint8_t Reg, uint16_t MemAddSize);
20 static HAL_StatusTypeDef I2Cx_WriteMultiple(uint8_t Addr, uint16_t Reg, uint16_t MemAddSize,
21 static HAL_StatusTypeDef I2Cx_ReadMultiple(uint8_t Addr, uint16_t Reg, uint16_t MemAddSize,
22 static HAL_StatusTypeDef I2Cx_IsDeviceReady(uint16_t DevAddress, uint32_t Trials);
23 static void I2Cx_Error(uint8_t Addr);  IIC 读写函数
24
```

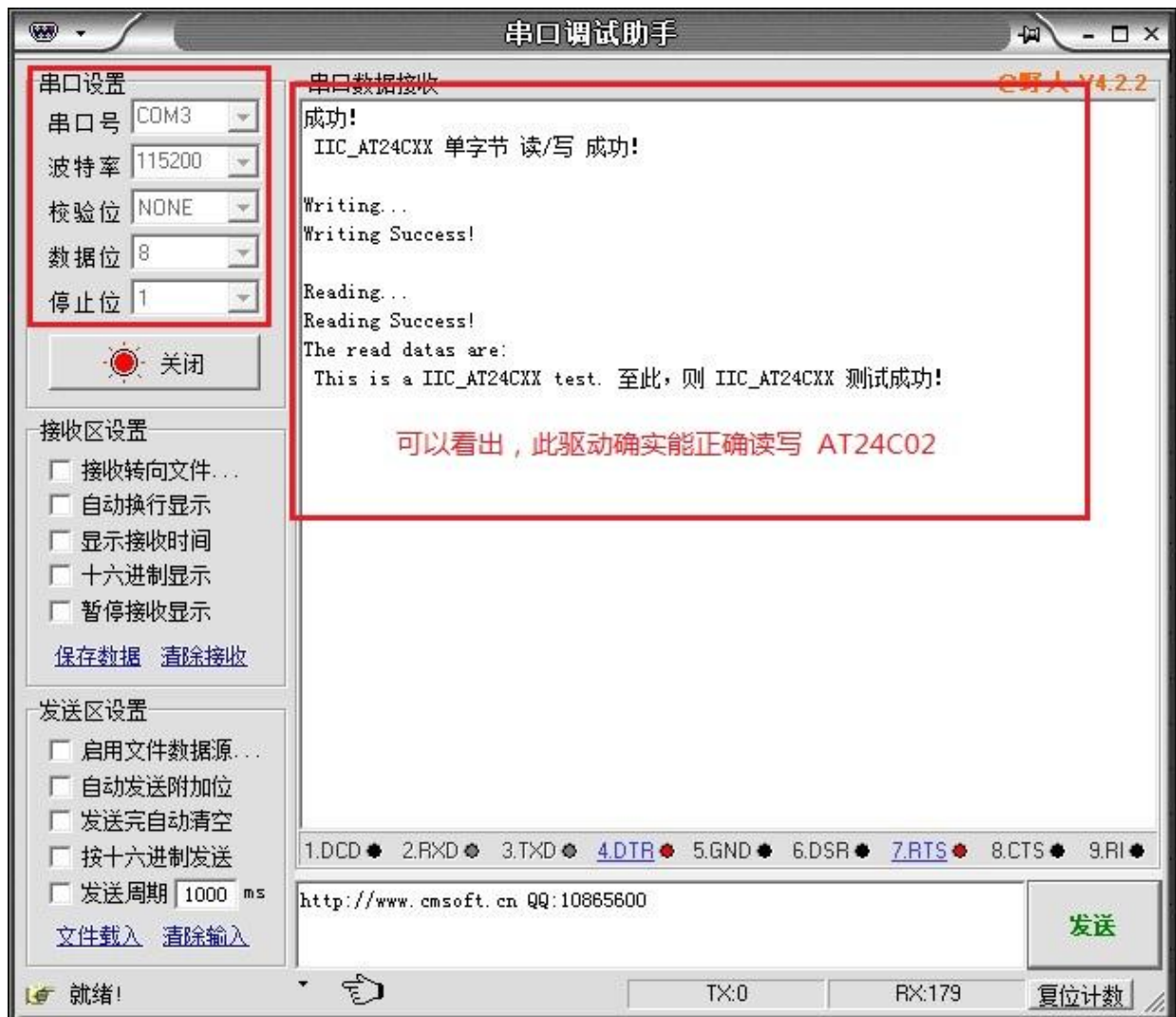
```
usart.c
118 /* USER CODE BEGIN 1 */
119
120 #ifndef __GNUC__
121 /* With GCC/RAISONANCE, small printf (option LD Linker->Libraries->Small printf
122 set to 'Yes') calls __io_putchar() */
123 #define PUTCHAR_PROTOTYPE int __io_putchar(int ch)
124 #else
125 #define PUTCHAR_PROTOTYPE int fputc(int ch, FILE *f)
126 #endif /* __GNUC__ */
127
128 /**
129 * @brief Retargets the C library printf function to the USART.
130 * @param None
131 * @retval None
132 */
133 PUTCHAR_PROTOTYPE
134 {
135 /* Place your implementation of fputc here */
136 /* e.g. write a character to the EVAL_COM1 and Loop until the end of transmission */
137 HAL_UART_Transmit(&huart1, (uint8_t *)&ch, 1, 0xFFFF);
138
139 return ch;
140 }
141
142 /* USER CODE END 1 */
```


五、编写测试文件。



```
main.c at24cxx.c at24cxx.h
40 /* USER CODE BEGIN Includes */
41 #include "at24cxx.h" 包含头文件
42 /* USER CODE END Includes */
43
44 /* Private variables -----*/
45
46 /* USER CODE BEGIN PV */
47 /* Private variables -----*/
48
49 /* USER CODE END PV */
50
51 /* Private function prototypes -----*/
52 void SystemClock_Config(void);
53 void Error_Handler(void);
54
55 /* USER CODE BEGIN PFP */
56 /* Private function prototypes -----*/
57
58 /* USER CODE END PFP */
59
60 /* USER CODE BEGIN 0 */
61 uint8_t writebuf[]={"This is a IIC_AT24CXX test. 至此, 则 IIC_AT24CXX 测试成功!"};
62 #define SIZE sizeof(writebuf)
63 /* USER CODE END 0 */
64
65 int main(void)
66 {
67
68     /* USER CODE BEGIN 1 */
69     uint8_t readbuf[SIZE];
70     /* USER CODE END 1 */
71
72     /* USER CODE BEGIN 2 */
73     while(AT24CXX_Check())
74     {
75         printf("失败! \n IIC_AT24CXX 单字节 读/写 失败! \n");
76         HAL_Delay(500); 检测是否存在AT24C02
77     }
78     printf("成功! \n IIC_AT24CXX 单字节 读/写 成功! \n\n");
79
80     printf("Writing...\n");
81     AT24CXX_WriteData(10, writebuf, SIZE);
82     printf("Writing Success!\n\n");
83
84     printf("Reading...\n");
85     AT24CXX_ReadData(10, readbuf, SIZE);
86     printf("Reading Success!\n");
87
88     printf("The read datas are:\n %s\n",readbuf);
89
90     /* USER CODE END 2 */
91 }
```

六、测试结果。



七、总结。

STM32 的硬件 IIC 能够正确读写 AT24C02，使用 HAL 库只需要两个 API 函数，而且我们也不用关心具体的实现过程，十分方便。

学习 STM32 的最好方法就是学习官方列程。