

What is Farpy?

Farpy is a global system where people pay to get jobs done, and others get paid to do those jobs using their computers.

Two types of users:

### 1. Farpies

People who want to submit a task - like rendering an image, upscaling a video, or generating something using AI.

- They buy credits (called CoolBeans)
- They upload a file or paste a link
- They choose how fast they want it done
- They click Farp - and it gets processed by someone else's GPU

### 2. NodeMunchers

People who have extra computer power (like gamers, creators, or devs with a good GPU) and want to make real cash.

- They run a small app or script
- The system sends them jobs
- They complete the job and get paid in real money

How the money flows

- Farpies pay with CoolBeans (1 CB = \$0.01)
- Each job spends CB depending on size + speed

- 75% of that money goes to the NodeMunchers
- 25% goes to the platform (Farpy) for operations

No tokens. No middlemen. Just credits in -> jobs out -> cash to workers.

Why it works anywhere

- Farpies can start with as little as \$1
- NodeMunchers can run on any modern GPU
- You can pay and get paid in USD, INR, BRL, NGN, PHP and more
- It's web-based, mobile-friendly, and doesn't need fancy hardware

What makes it different?

- No subscriptions
- No ads
- No crypto wallets
- Just real humans doing real digital work for real money

Real examples:

If you're a...

- Musician in the Philippines -> Submit a job to generate an album cover
- Gamer in Brazil -> Run your GPU and earn cash during off-hours
- Designer in India -> Upscale 20 images for a client in 5 minutes
- Student in Nigeria -> Make \$1-\$3 per day running low-speed jobs
- Agency in the U.S. -> Pay \$50 to get a batch of renders 10x faster overnight

TL;DR - The 10-second version:

Farpy lets people pay to get work done.

Other people earn real money doing that work with their GPUs.

Start with \$1. Earn as much as you burn.

No games. No gimmicks. Just burn and earn.