

# Manh Ho Dinh

 ManhHoDinh |  ManhHoDinh |  hodinhmanh2003@gmail.com |  0582192103 |  ManhHoDinh.id.vn |

## EDUCATION

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2021 - present    University of Information Technology - VNUHCM    (GPA: 8.59/10)  
Bachelor of Software Engineering

## WORK EXPERIENCE

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**Danieli Group**    03/2024 - Present  
*Software Engineer*    District 7, Ho Chi Minh  
Interns work remotely with the team headquartered in Italy, participating in developing and improving projects using .Net, WPF, SQL Server, Redis, RabbitMQ, and Docker.

**DI4L**    08/2023 - 11/2023  
*Software Engineer*    Ho Chi Minh (Remote)  
Focused on mobile app development using Flutter, integrating RESTful API, Bloc, and Cubit. Involved in UI design, implementing new features, optimizing app performance and Deploying to Google Store.

## SKILLS

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Languages: Python, JavaScript, Dart, TypeScript, C-Shape  
Technologies: FastAPI, NestJs, NextJs, NodeJS, Flutter, SQL Server, PostgreSQL, Redis, Firebase.

## PROJECTS

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**HealYou - Health and Fitness Application**    03/2024 - 06/2024  
Team Leader - Fullstack developer  
- Led a team of 5 members in the development process.  
- Orienting the technology for the integration of Google Maps, food recommendation, and food detection.  
- Developing the food detection feature.  
- Deployed HealYou application to the Google Play Store.  
- Managed work progress, reviewed code pull requests, and provided support to team members.  
**Source:** [HealYou-Source-Code](#) [Video-Demo](#)

**HomeLand - Apartment Management Webiste**    09/2023 - 12/2023  
Team Leader - Fullstack developer  
- Led a team of 5 members in the development process.  
- Analyzed project requirements, designed the application on Figma, and wrote test plans.  
- Implemented fullstack solutions using Next.js(FrontEnd), Nest.js(Backend), and PostgreSQL(Database).  
- Integrated Supabase for file storage, optimized with Redis, deployed with Render and Vercel.  
- Enabled Momo online payments, facilitated service feedback, and maintenance requests.  
- Conducted unit testing with Jest and mutate testing with Stryker.  
- Managed work progress, reviewed code pull requests, and provided support to team members.  
**Source:** [Website](#) [Video-Demo](#) [HomeLandFE](#) [HomeLandBE](#)