## Gaussian Mixture Models

(Expectation Maximization, K-means Clustering)

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#### Content

- Mixture Models
  - Latent Variable Models
  - Mixture Models
- Mixture of Gaussians
  - Non-convexity of ML/MAP Estimation
- The EM Algorithm
  - EM for GMMs
  - Examples: Iris, Old Faithful
  - K-means Algorithm
  - Theoretical Basis for EM
- 4 Exercises

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#### Latent Variable Models

- In many machine learning models, observed variables are correlated because they arise from a hidden common "cause".
- Models with hidden variables are also known as latent variable models or LVMs.
- Such models are more difficult to fit than models with no latent variables.

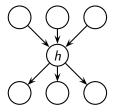
#### Latent Variable Models

However, LVMs have two main advantages:

- They have fewer parameters than models that directly represent correlation in the visible space.
- The hidden variables in an LVM can compute a compressed representation of the data. This forms the basis of unsupervised learning.

#### LVMs – Fewer Parameters

A directed graphical model (DGM) with hidden variables:



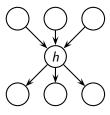
If all nodes are binary and all conditional probability distribution (CPDs) are tabular, the model has 17 free parameters.

- The leaves represent medical symptoms.
- The roots represent primary causes: smoking, diet, exercises.
- The hidden variable can represent mediating factors, such as heart disease, which might not be directly visible.

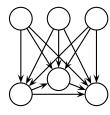


#### LVMs – Fewer Parameters

A model without hidden variables has 59 parameters.



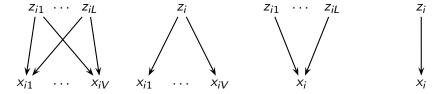
17 parameters



59 parameters

# LVMs - Compact Representation

#### Some generic LVM structures:



- L latent variables  $z_{i1}, \ldots, z_{iL}$  and V visible variables  $x_{i1}, \ldots, x_{iV}$ , usually  $V \gg L$ .
- By allowing  $z_i$  and  $x_i$  to be vector-valued, the one-to-one mapping representation can subsume all the others.

#### Latent Variable Models

#### **Building a LVM:**

- We imagine what types of hidden quantites might be used to describe the data.
- We encode that relationship in a *joint* probability distribution of hidden and observed random variables p(z, x).
- Then, given an observed data set, we uncover the particular hidden quantities that describe it through the posterior p(z|x).
- Furthermore, we use the posterior to form the *predictive distribution*  $p(x_{new} | z)$ , the distribution over future data that the observations and the model imply.

# Popular LVMs

Depending on the form of the likelihood  $p(x_i | z_i)$  and the prior  $p(z_i)$ , we can generate a variety of different LVMs:

$p(x_i   z_i)$	$p(z_i)$	Name
Multivariate Normal	Discrete	Mixture of Gaussians
Prod. Discretes	Discrete	Mixture of multinomials
Prod. Gaussians	Prod. Gaussians	Factor Analysis / Probabilis-
		tic PCA
Prod. Discrete	Prod. Gaussians	Multinomial PCA
Prod. Gaussians	Prod. Laplace	Probabilistic ICA / Sparse
		Coding
Prod. Discretes	Dirichlet	Latent Dirichlet Allocation

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# Mixture Models

The simplest form of LVM:

- $z_i \in \{1, 2, ..., K\}$ , representing a discrete latent state.
- Discrete prior:  $p(z_i) \sim \mathsf{Categorical}(\pi) \equiv \mathsf{Categorical}(\pi_1, \pi_2, \dots, \pi_K)$ .
- The likelihood:  $p(x_i | z_i = k) = p_k(x_i)$ , where  $p_k(x)$  is the k'th **base distribution** for the observations.

The mixture model:

$$p(\mathsf{x}_i | \theta) = \sum_{k=1}^{K} \pi_k p_k(\mathsf{x}_i | \theta).$$

That is, we mix together the K base distributions.



# Mixture Models

$$p(\mathsf{x}_i \mid \theta) = \sum_{k=1}^{K} \pi_k p_k(\mathsf{x}_i \mid \theta)$$

This is a **convex combination** of the  $p_k$ 's since we are taking the weighted sum, where the mixing weights  $\pi_k$  satisfy

- $0 \le \pi_k \le 1$ , and
- $\bullet \ \textstyle\sum_{k=1}^K \pi_k = 1.$



### Mixture Models

#### Intuition of mixture models:

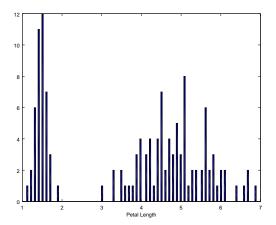
- We assume that data are clustered and that each data point is drawn from a distribution associated with its assigned cluster.
- The hidden variables of the model are the cluster assignments and parameters to the per-cluster distributions.
- Given the observed data, the mixture model posterior is a conditional distribution over clusterings and parameters.
- This posterior distribution identifies a likely grouping of the data and the characteristics of each group.

- The most widely used mixture model is the mixture of Gaussians (MOG), also called Gaussian Mixture Model (GMM).
- Each base distribution is a multivariate Gaussian with mean  $\mu_k$  and covariance matrix  $\Sigma_k$ .
- The model has the form:

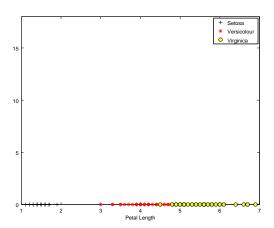
$$p(\mathbf{x}_i | \theta) = \sum_{k=1}^{K} \pi_k \mathcal{N}(\mathbf{x}_i | \mu_k, \Sigma_k),$$

where  $\theta = (\pi, \mu, \Sigma)$  are hidden quantities.

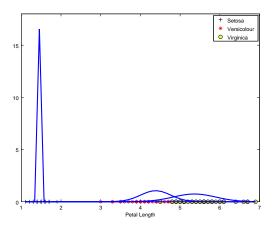
#### Petal length of Iris flowers:



#### Petal length of Iris flowers:



#### A mixture of 3 Gaussians in 1D:



- A random vector-valued variable  $\mathbf{x} = (x_1, x_2, \dots, x_D)$  is called normally distributed if all linear combinations of its components  $x_i, j = 1, \dots, D$  is normally distributed.
- In other words:

$$\exists \mu \in \mathbb{R}, \sigma \in \mathbb{R} : w \cdot \mathsf{x} \sim \mathcal{N}(\mu, \sigma^2), \forall w \in \mathbb{R}^D.$$

A multivariate normal distribution is defined by two parameters:

- mean vector  $\mu \in \mathbb{R}^D$
- covariance matrix  $\Sigma \in \mathbb{R}^{D \times D}$ , where  $\Sigma$  is a positive definite matrix.
  - A square matrix  $A_{n \times n}$  is called positive definite if

$$z^T A z > 0, \forall z \in \mathbb{R}^n, z \neq 0.$$

The density function of a MvNormal:

$$P(\mathbf{x}; \boldsymbol{\mu}, \boldsymbol{\Sigma}) = \frac{1}{(2\pi)^{D/2} |\boldsymbol{\Sigma}|^{1/2}} \exp\left(-\frac{1}{2} (\mathbf{x} - \boldsymbol{\mu})^\top \boldsymbol{\Sigma}^{-1} (\mathbf{x} - \boldsymbol{\mu})\right).$$

If  $x \sim \mathcal{N}(\mu, \Sigma)$  then its expectation is  $\mu$ :

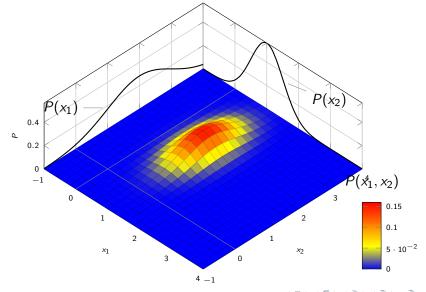
$$\mathbb{E}[\mathsf{x}] = \int_{\mathsf{x}} \mathsf{x} P(\mathsf{x}; \mu, \Sigma) d\mathsf{x} = \mu.$$

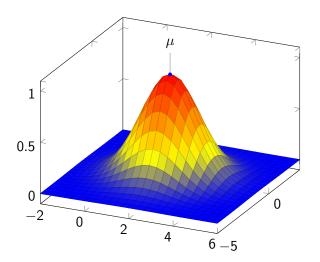
And its covariance matrix is  $\Sigma$ :

$$\begin{split} \Sigma &= \mathbb{E}[(\mathsf{x} - \boldsymbol{\mu})(\mathsf{x} - \boldsymbol{\mu})^\top] \\ &= \mathbb{E}[\mathsf{x} \, \mathsf{x}^\top] - (\mathbb{E}[\mathsf{x}])(\mathbb{E}[\mathsf{x}])^\top \end{split}$$

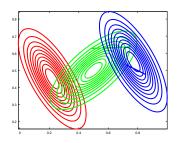
#### Some remarks:

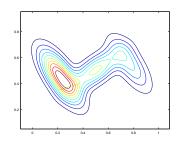
- The quantity inside the exponential of the density function is of quadratic form with coefficient -1/2 < 0, the graphical representation is thus has a parabol form in the D-dimensional space.
- In 2-dimensional space, if  $x_1$  is normally distributed and  $x_2$  is also normally distributed, and  $x_1, x_2$  are independent, then  $x = (x_1, x_2)$  is (bivariate) normally distributed.





#### A mixture of 3 Gaussians in 2D:





#### A mixture of Gaussians in 3D:



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# Non-convexity of ML/MAP Estimation

Consider the log-likelihood for an LVM on a dataset  $\mathcal{D}$ :

$$\begin{split} \ell(\theta) &\equiv \log p(\mathcal{D}|\theta) = \sum_{i=1}^{N} \log \left[ p(\mathbf{x}_{i} | \theta) \right] \\ &= \sum_{i=1}^{N} \log \left[ \sum_{\mathbf{z}_{i}} p(\mathbf{x}_{i}, \mathbf{z}_{i} | \theta) \right]. \end{split}$$

This objective is hard to optimize, since we cannot push the log inside the sum.

# Non-convexity of ML/MAP Estimation

Suppose that the joint distribution  $p(x_i, z_i | \theta)$  is in the exponential family:

$$p(x, z | \theta) = \frac{1}{Z(\theta)} \exp[\theta^T \phi(x, z)],$$

where  $\phi(x,z)$  are the sufficient statistics and  $Z(\theta)$  is the normalization constant.

Then the complete data log-likelihood is:

$$\ell_c(\theta) \equiv \sum_{i=1}^{N} \log p(x_i, z_i | \theta) = \underbrace{\theta^T \left( \sum_{i} \phi(x_i, z_i) \right)}_{\text{linear in } \theta} - N \underbrace{Z(\theta)}_{\text{convex}}.$$

Thus,  $\ell_c(\theta)$  is concave.

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# Non-convexity of ML/MAP Estimation

We have

$$\ell(\theta) = \sum_{i=1}^{N} \log \left[ \sum_{z_i} \exp \left( \theta^T \phi(x_i, z_i) \right) \right] - N \log Z(\theta).$$

The log-sum-exp function is convex<sup>1</sup> and  $Z(\theta)$  is convex.

- However, in general, the difference of two convex functions is not convex.
- So, the objective is neither convex nor concave, and has local optima.

# The EM Algorithm

- For many models in machine learning, computing the ML/MAP parameter estimate is easy if we observe all the values of all the relevant random variables.
- However, if we have missing data and/or latent variables, then computing ML/MAP estimate become hard.

# The EM Algorithm

 One approach is to use a generic gradient-based optimizer to find a local maximum of the log-likelihood:

$$\ell(\theta) = \frac{1}{N} \log p(\mathcal{D}|\theta).$$

- However, we often have to enforce constraints:
  - The covariance matrices must be positive definite, or
  - Mixing weights must sum to one, ...
- Another approach is to use the expectation maximization algorithm (EM).

# The EM Algorithm

The EM algorithm has some advantages:

- It is simple iterative algorithm, often with closed-form updates at each step.
- It automatically enforce the required constraints.

#### Basic Idea

• The goal is to maximize the log-likelihood of the observed data:

$$\ell(\theta) = \sum_{i=1}^{N} \log p(x_i | \theta) = \sum_{i=1}^{N} \log \left[ \sum_{z_i} p(x_i, z_i | \theta) \right],$$

where  $x_i$  are visible (observed) variables and  $z_i$  are hidden or missing variables.

 This is a hard to optimize, since the complete data log-likelihood cannot be computed when z<sub>i</sub> is unknown:

$$\ell_c(\theta) = \sum_{i=1}^{N} \log p(x_i, z_i | \theta).$$

#### Basic Idea

Define the **expected complete data log-likelihood** as follow:

$$Q(\theta, \theta^{(t-1)}) = \mathbb{E}[\ell_c(\theta) | \mathcal{D}, \theta^{(t-1)}],$$

#### where

- t is the current iteration number;
- *Q* is called the **auxiliary function**;
- The expectation is taken w.r.t. the old parameters  $\theta^{(t-1)}$  and the observed data  $\mathcal{D}$ .

#### Basic Idea

Basic idea of the EM algorithm: Alternate between two steps:

E-step: Compute  $Q(\theta, \theta^{(t-1)})$ ;

M-step: Optimize  $\theta^{(t)} = \arg \max_{\theta} Q(\theta, \theta^{(t-1)});$ 

#### Basic Idea

#### Basic idea of the EM algorithm: Alternate between two steps:

E-step: Compute  $Q(\theta, \theta^{(t-1)})$ ;

M-step: Optimize  $\theta^{(t)} = \arg \max_{\theta} Q(\theta, \theta^{(t-1)});$ 

In MAP estimation, the M-step is modified as follows:

$$\theta^{(t)} = \underset{\theta}{\operatorname{arg max}} Q(\theta, \theta^{(t-1)}) + \log p(\theta).$$

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# EM for GMMs - Auxiliary Function

The expected complete data log-likelihood is given by:

$$Q(\theta, \theta^{(t-1)}) = \mathbb{E}\left[\sum_{i} \log p(x_{i}, z_{i}|\theta)\right]$$

$$= \mathbb{E}\left[\sum_{i} \log \left(\prod_{k=1}^{K} (\pi_{k} p(x_{i}|\theta_{k}))^{\delta(z_{i}=k)}\right)\right]$$

$$= \sum_{i} \sum_{k} \mathbb{E}[\delta(z_{i}=k)] \log[\pi_{k} p(x_{i}|\theta_{k})]$$

$$= \sum_{i} \sum_{k} p(z_{i}=k|x_{i}, \theta^{(t-1)}) \log[\pi_{k} p(x_{i}|\theta_{k})]$$

$$= \sum_{i} \sum_{k} r_{ik} \log \pi_{k} + \sum_{i} \sum_{k} r_{ik} \log p(x_{i}|\theta_{k}),$$

where  $r_{ik} = p(z_i = k | x_i, \theta^{(t-1)})$ .

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### EM for GMMs - E-step

- $r_{ik}$  is the **responsibility** that cluster k takes for the data point i.
- The E-step has the following simple form:

$$r_{ik} = \frac{\pi_k p(\mathsf{x}_i \mid \theta_k^{(t-1)})}{\sum_{\mathsf{s}} \pi_{\mathsf{s}} p(\mathsf{x}_i \mid \theta_{\mathsf{s}}^{(t-1)})}.$$

• The E-step is the same for any mixture model.



### EM for GMMs – M-step

In the M-step, we optimize Q w.r.t.  $\pi$  and the  $\theta_k$ . For  $\pi$  we have

$$\pi_k = \frac{1}{N} \sum_i r_{ik} = \frac{r_k}{N},$$

where  $r_k = \sum_i r_{ik}$  is the weighted number of points assigned to cluster k.

### EM for GMMs – M-step

To compute  $(\mu_k, \Sigma_k)$  parameters, we consider the parts of Q that depend on these variables:

$$\ell(\mu_k, \Sigma_k) = \sum_{i} \sum_{k} r_{ik} \log p(\mathbf{x}_i | \theta_k)$$

$$= -\frac{1}{2} \sum_{i} r_{ik} \left[ \log |\Sigma_k| + (\mathbf{x}_i - \mu_k)^T \Sigma_k^{-1} (\mathbf{x}_i - \mu_k) \right]$$

This is just the weighted version of the standard problem of computing the MLEs of an multivariate normal:

$$\mu_k = \frac{\sum_i r_{ik} \times_i}{r_k}$$

$$\Sigma_k = \frac{\sum_i r_{ik} (\times_i - \mu_k) (\times_i - \mu_k)^T}{r_k} = \frac{\sum_i r_{ik} \times_i \times_i^T}{r_k} - \mu_k \mu_k^T.$$

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#### Iris Dataset

• The well-known Iris dataset:

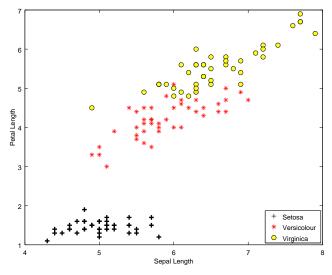
http://archive.ics.uci.edu/ml/datasets/Iris

- First appeared in a paper of Ronald Fisher in 1936, is still frequently in use today.
- Training set: 130 examples; test set: 20 examples



Feature	Label
sepal length	Setosa
sepal width	Versicolour
petal length	Virginica
petal width	

# Iris Dataset – Scatter Plot using 2 Features



# Iris Dataset – EM Algorithm

Initialization:

$$\pi = (1/3, 1/3, 1/3)$$

$$\mu \equiv (\mu_1, \mu_2, \mu_3) = \begin{pmatrix} 5.0140 & 5.9023 & 6.5605 \\ 1.4628 & 4.2295 & 5.5326 \end{pmatrix}$$

$$\Sigma_k = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \forall k = 1, 2, 3.$$

# Iris Dataset – EM Algorithm

After 30 iterations:

$$\pi = (0.33077, 0.39265, 0.27658)$$

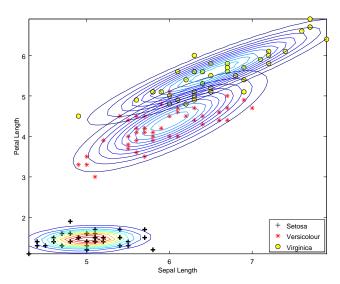
$$\mu \equiv (\mu_1, \mu_2, \mu_3) = \begin{pmatrix} 5.0140 & 6.0090 & 6.5379 \\ 1.4628 & 4.3715 & 5.5864 \end{pmatrix}$$

$$\Sigma_1 = \begin{pmatrix} 0.12306 & 0.00819 \\ 0.00819 & 0.02279 \end{pmatrix}$$

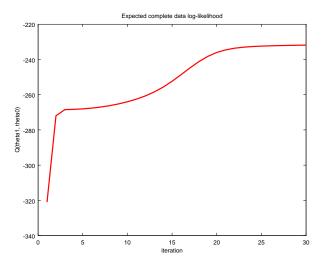
$$\Sigma_2 = \begin{pmatrix} 0.28735 & 0.24421 \\ 0.24421 & 0.32315 \end{pmatrix}$$

$$\Sigma_3 = \begin{pmatrix} 0.49077 & 0.38449 \\ 0.38449 & 0.35657 \end{pmatrix}$$

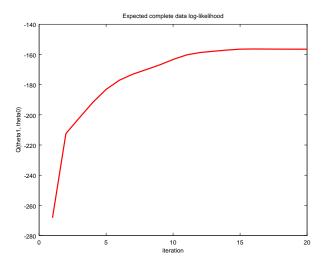
### Iris Dataset – Clusters



2 Features



4 Features

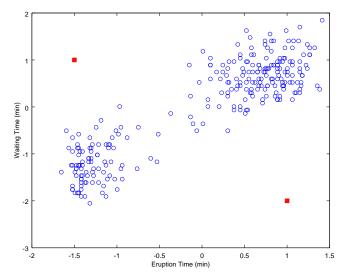


#### Old Faithful Dataset

- Waiting time between eruptions and the duration of the eruption for the Old Faithful geyser in Yellowstone National Park, Wyoming, USA.
- 272 observations on 2 variables.
  - eruptions: Eruption time in mins
  - waiting: Waiting time to next eruption
- We should normalize the data for ease of processing.



#### Old Faithful Dataset - Scatter Plot



### Old Faithful Dataset - EM Algorithm

Initialization:

$$\pi = (1/2, 1/2)$$
 $\mu \equiv (\mu_1, \mu_2) = \begin{pmatrix} -1.5 & 1.0 \\ 1.0 & -2.0 \end{pmatrix}$ 
 $\Sigma_k = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \forall k = 1, 2.$ 

### Old Faithful Dataset - EM Algorithm

After 30 iterations:

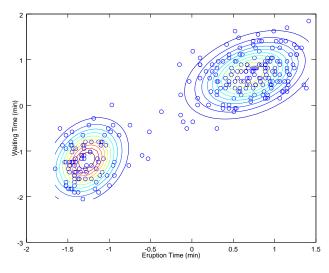
$$\pi = (0.64410, 0.35590)$$

$$\mu \equiv (\mu_1, \mu_2) = \begin{pmatrix} 0.70261 & -1.27156 \\ 0.66729 & -1.20764 \end{pmatrix}$$

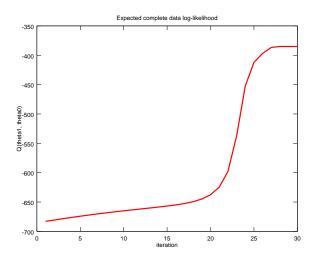
$$\Sigma_1 = \begin{pmatrix} 0.130411 & 0.060554 \\ 0.060554 & 0.194970 \end{pmatrix}$$

$$\Sigma_2 = \begin{pmatrix} 0.053137 & 0.028082 \\ 0.028082 & 0.182343 \end{pmatrix}$$

#### Old Faithful Dataset - Clusters



# Old Faithful Dataset – $Q(\theta^{(t)}, \theta^{(t-1)})$



#### Content

- Mixture Models
  - Latent Variable Models
  - Mixture Models
- Mixture of Gaussians
  - Non-convexity of ML/MAP Estimation
- The EM Algorithm
  - EM for GMMs
  - Examples: Iris, Old Faithful
  - K-means Algorithm
  - Theoretical Basis for EM
- 4 Exercises



- K-means algorithm is a popular variant of the EM algorithm for GMMs.
- Consider a GMM in which we make the following assumptions:

So only the cluster centers  $\mu_k \in \mathbb{R}^D$  have to be estimated.

- K-means algorithm is a popular variant of the EM algorithm for GMMs.
- Consider a GMM in which we make the following assumptions:

So only the cluster centers  $\mu_k \in \mathbb{R}^D$  have to be estimated.

 Consider the delta function approximation to the posterior computed during the E step:

$$p(z_i = k | x_i, \theta) \approx I(k = z^*),$$

where  $z^* = \arg \max_k p(z_i = k | x_i, \theta)$ .

 This is sometimes called hard EM since we make a hard assignment of points to clusters.

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 The most probable cluster for a data point x<sub>i</sub> can be computed by finding the nearest cluster:

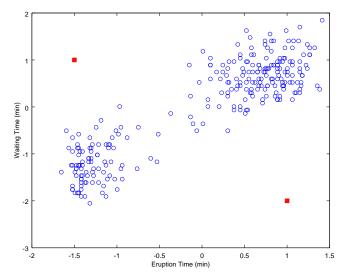
$$z_i = \arg\min_k \|\mathbf{x}_i - \mu_k\|^2.$$

- Hence, in each step, we must find the Euclidean distance between N data points and K cluster centers, which take O(NKD) time.
- Given the hard cluster assignments, the *M* step updates each cluster centers by computing the mean of the points assigned to it:

$$\mu_k = \frac{1}{N_k} \sum_{i:z_i=k} \mathsf{x}_i \,.$$



#### Old Faithful Dataset - Scatter Plot



### Old Faithful Dataset – K-means Algorithm

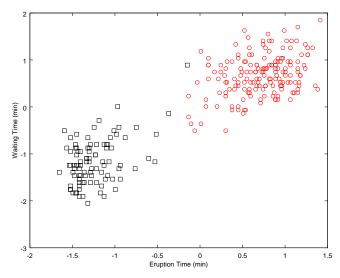
Initialization: Random cluster assignments with centroids:

$$\mu \equiv (\mu_1, \mu_2) = \begin{pmatrix} -1.5 & 1.0 \\ 1.0 & -2.0 \end{pmatrix}$$

After 2 iterations:

$$\mu \equiv (\mu_1, \mu_2) = \begin{pmatrix} 0.098318 & -0.739366 \\ 0.596025 & -0.621445 \end{pmatrix}$$

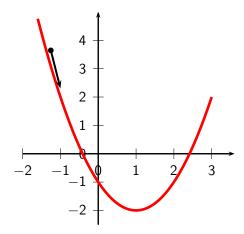
### Old Faithful Dataset – K-means Algorithm

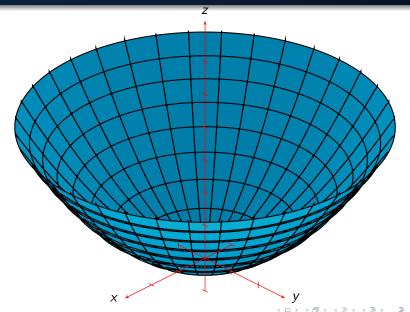


#### Content

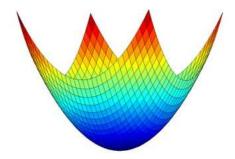
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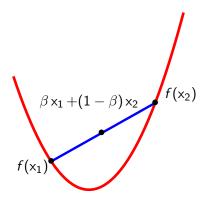


The graph of a convex function always leans to the minimum:



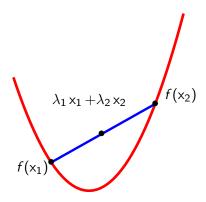
A function  $f: \mathbb{R}^n \to \mathbb{R}$  is called a **convex function** if  $\forall x_1, x_2 \in \mathbb{R}^n, \forall \beta \in [0, 1]$ :

$$f(\beta x_1 + (1 - \beta) x_2) \le \beta f(x_1) + (1 - \beta) f(x_2).$$

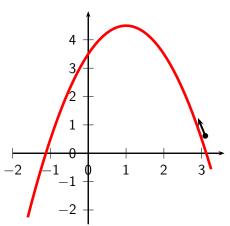


A different formulation:  $f: \mathbb{R}^n \to \mathbb{R}$  is a **convex function** if  $\forall x_1, x_2 \in \mathbb{R}^n, \forall \lambda_1, \lambda_2 \geq 0, \lambda_1 + \lambda_2 = 1$ :

$$f(\lambda_1 x_1 + \lambda_2 x_2) \leq \lambda_1 f(x_1) + \lambda_2 f(x_2).$$



A function f is called a **concave function** if -f is a convex function.



# Jensen's Inequality

#### Theorem (Jensen's inequality)

For any convex function f, we have that:

$$f\left(\sum_{i=1}^n \lambda_i x_i\right) \leq \sum_{i=1}^n \lambda_i f(x_i),$$

where  $\lambda_i \geq 0$  and  $\sum_{i=1}^n \lambda_i = 1$ .

This is clearly true for n = 2, by the definition of convexity, and can be proved by induction for n > 2.

### Entropy

#### Definition (Entropy)

Entropy of a probability distribution p of a discrete random variable X on a set  $\mathcal{X}$  is defined as

$$\mathbb{H}(p) = -\sum_{x \in \mathcal{X}} p(x) \log p(x).$$

If X is a continuous random variable on  $\mathbb R$  with density function p, then entropy of p is defined as

$$\mathbb{H}(p) = -\int_{-\infty}^{+\infty} p(x) \log p(x) dx.$$

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### Entropy

- Entropy of a random variable is a measure of its uncertainty.
- We usually use log base 2, in which case, the units are called bits.
- The discrete distribution with maximum entropy is the uniform distribution.
  - Hence, for a K-ary random variable, the entropy is maximized if p(x = k) = 1/K.
  - In this case,  $\mathbb{H}(p) = \log_2 K$ .
- The distribution with minimum entropy (zero) is any delta function that put all its mass into one state. Such distribution has no uncertainty.

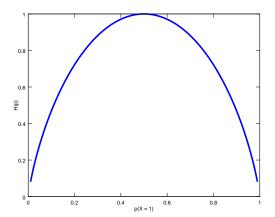
### Entropy

For the special case of Bernoulli random variable,  $X \in \{0,1\}$ , we can write  $p(X=1) = \theta$  and  $P(X=0) = 1 - \theta$ . We have

$$\mathbb{H}(p) = -[p(X=1)\log_2 p(X=1) + p(X=0)\log_2 p(X=0)]$$
  
=  $-[\theta \log_2 \theta + (1-\theta)\log_2 (1-\theta)].$ 

This is called the **binary entropy function**.

# Binary Entropy Function



The maximum value of 1 occurs when the distribution is uniform,  $\theta=0.5$ .

#### Definition (Relative entropy, Kullback-Liebler Divergence)

The relative entropy  $\mathbb{KL}$  between two discrete probability distributions p and q defined on  $\mathcal{X}$  is:

$$\mathbb{KL}(p,q) = \sum_{x \in \mathcal{X}} p(x) \frac{\log p(x)}{\log q(x)}.$$

#### Definition (Relative entropy, Kullback-Liebler Divergence)

The relative entropy  $\mathbb{KL}$  between two discrete probability distributions p and q defined on  $\mathcal{X}$  is:

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We can rewrite this as

$$\mathbb{KL}(p,q) = \sum_{x \in \mathcal{X}} p(x) \log p(x) - \sum_{x \in \mathcal{X}} p(x) \log q(x)$$
$$= -\mathbb{H}(p) + \mathbb{H}(p,q),$$

where  $\mathbb{H}(p,q)$  is called the **cross-entropy**:

$$\mathbb{H}(p,q) = -\sum_{x \in \mathcal{X}} p(x) \log q(x).$$



- One can show that the cross entropy is the average number of bits needed to encode data coming from a source with distribution p when we use model q to define our codebook.
- Hence, the regular entropy  $\mathbb{H}(p) \equiv \mathbb{H}(p,p)$  is the expected number of bits if we use the true model.
- So, the  $\mathbb{KL}$  divergence is the average number of *extra* bits needed to encode data if we use distribution q to encode data instead of the true distribution p.

The "extra number of bits" interpretation should make it clear that:

#### Lemma

For all distributions p, q, we have:

- $\mathbb{KL}(p,q) \geq 0$ ;
- $\mathbb{KL}(p,q) = 0 \Leftrightarrow p \equiv q$ .

**Proof.** Let  $A = \{x : p(x) > 0\}$  be the support of p(x). Then

$$-\mathbb{KL}(p,q) = -\sum_{x \in A} p(x) \log \frac{p(x)}{q(x)} = \sum_{x \in A} p(x) \log \frac{q(x)}{p(x)}$$

$$\leq \log \left( \sum_{x \in A} p(x) \frac{q(x)}{p(x)} \right) = \log \left( \sum_{x \in A} q(x) \right)$$

$$\leq \sum_{x \in \mathcal{X}} q(x) = \log 1 = 0.$$

- The first inequality follows from Jensen's, since log(x) is strictly concave function.
- We have equality if p(x) = cq(x) for some constant c and  $\sum_{x \in A} q(x) = \sum_{x \in \mathcal{X}} q(x) = 1$ , which implies c = 1.
- Hence,  $\mathbb{KL}(p,q) = 0$  iff  $p(x) \equiv q(x), \forall x$ .



A consequence of this result is that the discrete distribution with the maximum entropy is the uniform distribution.

- Let p is the distribution of a random variable X defined on a set  $\mathcal{X}$ . Let  $u(x) = \frac{1}{|\mathcal{X}|}$  is the uniform distribution.
- We have

$$0 \le \mathbb{KL}(p, u) = \sum_{x} p(x) \log \frac{p(x)}{u(x)}$$
$$\le \sum_{x} p(x) \log p(x) - \sum_{x} p(x) \log u(x)$$
$$= -\mathbb{H}(p) + \log |\mathcal{X}|.$$

Hence,  $\mathbb{H}(p) \leq \log |\mathcal{X}|$ .



We show that EM monotonically increases the observed data log likelihood until it reaches a local maximum. We will show that:

$$\ell( heta^{(t+1)}) \geq Q( heta^{(t+1)}, heta^{(t)}) \geq Q( heta^{(t)}, heta^{(t)}) = \ell( heta^{(t)})$$

We have:

$$\ell(\theta) = \sum_{i=1}^{N} \log \left[ p(\mathsf{x}_i \mid \theta) \right] = \sum_{i=1}^{N} \log \left[ \sum_{\mathsf{z}_i} p(\mathsf{x}_i, \mathsf{z}_i \mid \theta) \right],$$
$$= \sum_{i=1}^{N} \log \left[ \sum_{\mathsf{z}_i} q(\mathsf{z}_i) \frac{p(\mathsf{x}_i, \mathsf{z}_i \mid \theta)}{q(\mathsf{z}_i)} \right],$$

where  $q(z_i)$  is an arbitrary distribution over the hidden variables.

Since log(u) is a concave function, from the Jensen's inequality, we have the following *lower bound*:

$$\begin{split} \ell(\theta) & \geq \sum_{i} \sum_{\mathsf{z}_{i}} q(\mathsf{z}_{i}) \log \frac{p(\mathsf{x}_{i}, \mathsf{z}_{i} \mid \theta)}{q(\mathsf{z}_{i})} \\ & = \sum_{i} \left[ \sum_{\mathsf{z}_{i}} q(\mathsf{z}_{i}) \log p(\mathsf{x}_{i}, \mathsf{z}_{i} \mid \theta) - \sum_{\mathsf{z}_{i}} q(\mathsf{z}_{i}) \log q(\mathsf{z}_{i}) \right] \\ & = \sum_{i} \mathbb{E}_{q_{i}} [\log p(\mathsf{x}_{i}, \mathsf{z}_{i} \mid \theta)] + \sum_{i} \mathbb{H}(q_{i}) \\ & = \sum_{i} \mathbb{E}_{q_{i}} [\log p(\mathsf{x}_{i}, \mathsf{z}_{i} \mid \theta)] + \sum_{i} \mathbb{H}(q_{i}) \\ & \equiv Q(\theta, q). \end{split}$$

Denote

$$\begin{split} L(\theta, q_i) &\equiv \sum_{\mathsf{z}_i} q_i(\mathsf{z}_i) \log \frac{p(\mathsf{x}_i, \mathsf{z}_i \mid \theta)}{q_i(\mathsf{z}_i)} \\ &= \sum_{\mathsf{z}_i} q_i(\mathsf{z}_i) \log \frac{p(\mathsf{z}_i \mid \mathsf{x}_i, \theta) p(\mathsf{x}_i \mid \theta)}{q_i(\mathsf{z}_i)} \\ &= \sum_{\mathsf{z}_i} q_i(\mathsf{z}_i) \log \frac{p(\mathsf{z}_i \mid \mathsf{x}_i, \theta)}{q_i(\mathsf{z}_i)} + \sum_{\mathsf{z}_i} q_i(\mathsf{z}_i) \log p(\mathsf{x}_i \mid \theta) \\ &= - \mathbb{KL}(q_i(\mathsf{z}_i), p(\mathsf{z}_i \mid \mathsf{x}_i, \theta) + \log p(\mathsf{x}_i \mid \theta). \end{split}$$

The  $p(x_i | \theta)$  term is independent of  $q_i$ , so we can maximize the lower bound by setting  $q_i(z_i) \equiv p(z_i | x_i, \theta)$ .

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Since  $\theta$  is unknown, we instead use  $q_i^{(t)}(z_i) = p(z_i | x_i, \theta^{(t)})$ . We get the lower bound:

$$Q(\theta, q^{(t)}) \equiv \underbrace{\sum_{i} \mathbb{E}_{q_i^{(t)}}[\log p(\mathsf{x}_i, \mathsf{z}_i \mid \theta)]}_{Q(\theta, \theta^{(t)})} + \sum_{i} \mathbb{H}(q_i^{(t)}).$$

The M step becomes:

$$\begin{split} \boldsymbol{\theta}^{(t+1)} &= \arg\max_{\boldsymbol{\theta}} Q(\boldsymbol{\theta}, \boldsymbol{\theta}^{(t)}) \\ &\equiv \arg\max_{\boldsymbol{\theta}} \sum_{i} \mathbb{E}_{q_{i}^{(t)}}[\log p(\mathbf{x}_{i}, \mathbf{z}_{i} \, | \boldsymbol{\theta})]. \end{split}$$

Since the  $\mathbb{KL}$  is zero, we have:

$$L(\theta^{(t)}, q_i) = 0 + \log p(\mathsf{x}_i | \theta^{(t)}),$$

and hence

$$Q(\theta^{(t)}, \theta^{(t)}) = \sum_{i} p(\mathsf{x}_i | \theta^{(t)}) = \ell(\theta^{(t)}).$$

We see that the lower bound is tight after the M step. In summary, we have:

$$\ell(\theta^{(t+1)}) \geq Q(\theta^{(t+1)}, \theta^{(t)}) \geq Q(\theta^{(t)}, \theta^{(t)}) = \ell(\theta^{(t)})$$

#### **Exercises**

- Implement the EM algorithm for GMMs;
- f 2 Implement the K-means algorithm;
- Test your implementations on some datasets (Iris, Old Faithful,...).