Here's a step-by-step guide on how to set up, deploy, and interact with the contracts using Remix IDE a web-based Solidity IDE:

## Setup

### 1. Open Remix IDE:

- ➤ Go to the Remix IDE website: Remix IDE(https://remix.ethereum.org/).
- ➤ Click on the "+" icon to create a new file for each contract.

### 2. Write Contracts:

- > Create a new file for each contract ('TokenLock.sol', 'Origin.sol', and 'Release.sol').
- > Copy and paste the contract code into the respective files in Remix IDE.

# **Deployment Steps**

## 1. Compile Contracts:

- ➤ Click on the "Solidity Compiler" tab in Remix IDE.
- > Compile each contract by selecting it from the file explorer on the left and clicking on "Compile."

## 2. Deploy 'Origin.sol' (Token Contract):

- ➤ Click on the "Deploy & Run Transactions" tab in Remix IDE.
- > Select 'TokenContract' from the dropdown.
- > Enter parameters for the constructor (name, symbol, initial supply).
- ➤ Click on "Deploy."

### 3. Deploy 'Release.sol' (Release Contract):

- > Select 'NoEvmRelease' from the dropdown.
- > Enter the address of the deployed 'TokenContract' as the parameter for the constructor.
- ➤ Click on "Deploy."

## **Interacting with Contracts**

## 1. Lock Tokens on EVM Side ('TokenLock.sol'):

- ➤ In the "Deployed Contracts" section, select 'TokenLock' contract.
- ➤ Use the provided functions ('lockERC20' and 'lockETH') to lock tokens.
- > Input the required parameters and click on "Transact" for each function call.

## 2. Release Tokens on Non ➤ EVM Side ('Release.sol'):

- ➤ In the "Deployed Contracts" section, select 'NoEvmRelease'.
- > Use the 'releaseTokens' function to release tokens.
- ➤ Input the required parameters (receiver address, amount) and click on "Transact."

### **Example Interaction**

#### 1. Lock ERC20 Tokens:

- ➤ Select 'TokenLock' contract.
- > Use 'lockERC20' function, providing token contract address, amount, target chain address, and receiver address.
  - ➤ Click on "Transact."

### 2. Release Tokens:

- ➤ Select 'NoEvmRelease' contract.
- > Use 'releaseTokens' function, providing the receiver address and token amount to release.
- ➤ Click on "Transact."

#### **Notes**

- > Ensure you're connected to the correct network in Remix IDE for deployment and interaction.
- > Make sure to have test ETH available in your wallet connected to Remix for deploying and executing transactions.
- > Follow the Remix IDE interface for accessing and interacting with deployed contracts, using the provided functions and input fields.