

Kerui Ren | Ruby Engineer

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🌐 ManicEuphoria

EDUCATION BACKGROUND

- B.Eng, Software Engineering, **Wuhan University** Wuhan, 09/2011 - 07/2015

WORKING EXPERIENCE

- **Bigbang Games Co.Ltd, Rudy Engineer** Chengdu **10/2018 - 05/2019**
 - Worked in backend department, mainly in charge of features development of new games
 - Responsible for analyzing new features of games, and designing of database models and relationship between them, to order to perfect their details. Refactor of existing features is also included
 - Designed what public interface actually is and defined its routes, then wrote test script based on TDD, finally perfected its details based on tests when involved in development circle
 - Designed several games and involved in the refactoring work on previous project, which greatly simplified existing structure and code, and the features I developed significantly kept the existing users
- **GEETEST Co.Ltd, Python Engineer,** Wuhan **12/2015 - 07/2018**
 - Responsible for server development for all web projects in company
 - Mainly in charge of building backend framework, databases designs and implementation of business logic
 - Built management platform for enterprise users and individual users respectively, which increased from 50,000 to 250,000 during my work period
 - Led a three-people team to build internal management platform to provide stuffs with captcha data and relevant support to help them do better corporate management

SKILL TREE

- **Computer Languages:** Skilled in *Ruby, Python*
- **Framework:** Familiar with *Ruby on Rails, Flask*, also know some about *Django, Tornado*
- **OS:** Operating *CentOS, Ubuntu, MacOS* skillfully
- **DB:** Basic understanding of *PostgreSQL, MySQL, MongoDB, Redis*
- **Tools:** Intermediate level of *Git, Markdown* and *vim*, know some about *Docker*
- **Design Patterns:** Basic understanding of *RESTful, TDD* and *OOD*
- **Language:** Good English literacy, with oral ability that satisfy basic conversations

OTHER INFORMATION

Self Assessment.....

- A person who strictly follows various coding standards, always trying to keep my code clean, migratable and reusable
- A task-driven, fast learner. I solve problems mainly by *Google, Github* and *StackOverflow*, also *API / Guide* documentations are helpful as well
- An independent music lover and a guitar player. Also a good basketball player. Strong communication skills and teamwork ability with Git flow