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import time

def intro():
    print("This is story filled with magic and intrigue. The backstory is this 3,000 years ago a holy war in the region of Etheria between the 5 races of the land took place, The Humans, Goddesses, Fairies, Giants and the one they were fighting against the Demons. The war ended when all the other races banded together to seal the evil demons away. ")
    race()

def race():
    print
    print("This is where you will choose your race the first step in this story ")
    print("(A) Human (B) Giant (C) Fairy (D) Goddess (E) Demon. Choose One ") # Choosing your class
    answer = raw_input()
    if answer == "A":
        Human()
    if answer == "B":
        Giant()
    if answer == "C":
        Fairy()
    if answer == "D":
        Goddess()
    if answer == "E":
        Demon()

def Human(): #Chooses your stats depending on your class repeated 5 times
    print
    Attack = 25
    Defense = 25
    Special = 10
    print"Stats:"
    print"Attack:", Attack
    print"Defense:", Defense
    print"Special", Special
    DoOver()

def Giant():
    print
    Attack = 100
    Defense = 100
    Special = 45
    print"Stats:"
    print"Attack:", Attack
    print"Defense:", Defense
    print"Special", Special
    DoOver()

def Fairy():
    print
    Attack = 100
    Defense = 50
    Special = 100
    print"Stats:"
    print"Attack:", Attack
    print"Defense:", Defense
    print"Special", Special
    DoOver()

def Goddess():
    print
    Attack = 150
    Defense = 100
    Special = 200
    print"Stats:"
    print"Attack:", Attack
    print"Defense:", Defense
    print"Special", Special
    DoOver()

def Demon():
    print
    Attack = 200
    Defense = 200
    Special = 200
    print"Stats:"
    print"Attack:", Attack
    print"Defense:", Defense
    print"Special", Special
    DoOver()

def DoOver():
    print
    print("Would you like to choose again")
    choice = raw_input()
    if choice == "yes":
        race()
    elif choice == "no":
        story()

def story(): # The Story Begins
    print
    print("Your a knight captain that protects the kingdom of Fiore from incoming threats but, also preparing for the next holy war when it inevitably starts. ")
    print("Your walking down the hall and see familiar face but someone calls to you, do you (A) Go to the Voice or (B) Go to your old friend")
    choice = raw_input()
    if choice == "A": # Takes you to choice a or b depending on input
        print("It's one of your subordinates and he says that the king is asking for you")
        king()
    elif choice == "B":
        print("It's your childhood friend and the princess of the kingdom Veronica Fiore and the person that you care and love the most in this cursed world. ")
        time.sleep(5)
        print
        print("She says hi cheerfully and asks you to go somewhere with her")
        time.sleep(5) # Waits 5 seconds and prints
        print
        print("She takes you to the tower of the castle and tells you that she will be by your side forever what do you do? (A) Say likewise and go and see the king or (B) Kiss her passionately and repeat what she said back to her and tell her you love her,then go see the king")
        choice1 = raw_input()
        if choice1 == "A":
            print("She smiles and hugs you goodbye")
        elif choice1 == "B":
            print("She blushes, smiles, says I love you too and hugs you goodbye.")
        king() # takes you to def king

def king():
    print
    print("Thank You for coming, your mission is to go to the place where the demons are sealed and make sure nothing has escaped ")
    print("")
```