EXP NO: 05 DATE:

RECOGNIZE A VALID VARIABLE WHICH STARTS WITH A LETTER FOLLOWED BY ANY NUMBER OF LETTERS OR DIGITS USING LEX AND YACC

Problem Statement:

Recognizes a valid variable name. The variable name must start with a letter (either uppercase or lowercase) and can be followed by any number of letters or digits. The program should validate whether a given string adheres to this naming convention.

AIM:

To develop a **LEX and YACC program** that recognizes a **valid variable name** in C programming, which:

- Starts with a letter (a-z or A-Z)
- Followed by any number of letters or digits (a-z, A-Z, 0-9, _)
- Does not allow invalid characters (e.g., 123abc, @var, x!y)

ALGORITHM:

Step 1: A Yacc source program has three parts as follows: Declarations %% translation rules %% supporting C routines

Step 2: Declarations Section: This section contains entries that:

Include standard I/O header file.

Define global variables.

Define the list rule as the place to start processing.

Define the tokens used by the parser.

Step 3: Rules Section: The rules section defines the rules that parse the input stream. Each rule of a grammar production and the associated semantic action.

Step 4: Programs Section: The programs section contains the following subroutines. Because these subroutines are included in this file, it is not necessary to use the yacc library when processing this file.

Main- The required main program that calls the yyparse subroutine to start the program.

yyerror(s) -This error-handling subroutine only prints a syntax error message.

yywrap -The wrap-up subroutine that returns a value of 1 when the end of input occurs. The calc.lex file contains include statements for standard input and output, as programmer file information if we use the -d flag with the yacc command.

The y.tab.h file contains definitions for the tokens that the parser program uses.

Step 5:calc.lex contains the rules to generate these tokens from the input stream.

PROGRAM:

Lex.l

```
%{
#include "yac.tab.h"
#include <stdio.h>
int yywrap(void) {
  return 1;
%}
%%
[a-zA-Z_][a-zA-Z0-9_]* { return IDENTIFIER; }
               { return 0; }
               { return yytext[0]; }
%%
Yac.y
%{
#include <stdio.h>
#include <stdlib.h>
extern char *yytext;
int yylex();
int yyerror(char *msg);
%}
%token IDENTIFIER
%%
variable: IDENTIFIER { printf("Valid variable name: %s\n", yytext); }
%%
```

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```
int main() {
    printf("Enter a variable name:\n");
    yyparse();
    return 0;
}

int yyerror(char *msg) {
    printf("Error: %s\n", msg);
    return 0;
}
```

OUTPUT:

```
yacc -d parser.y
lex lexer.l
cc lex.yy.c y.tab.c -o var_checker
./a.out
```

```
Enter a variable name: myVar1
Valid variable: myVar1
Enter a variable name: Hello123
Valid variable: Hello123
```

RESULT:

Thus the above program reads an input string, checks whether it follows the rules for a valid variable name, and produces the following output.