RIHANAT SULAIMAN



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OBJECTIVE

Innovative and detail-oriented Product Designer with a strong background in user-centered design, UI/UX, and visual storytelling. Experienced in designing intuitive and aesthetically pleasing digital products, with proficiency in design tools like Figma, Adobe Creative Suite, and prototyping tools. Passionate about solving complex user problems through research, wireframing, and interactive design. Strong collaboration and communication skills with a background in product design and technology.

EXPERIENCES

Product Designer · Internship

Codartech

- Feb 2024 Present
- Team Leadership: Successfully led a collaborative design team through the entire product development lifecycle, focusing on user research, wireframing, and prototyping to deliver an intuitive food menu app tailored for diverse user needs.
- Tool Proficiency:* Expertly utilized design tools including Figma, FigJam, InVision, and Miro to analyze user behaviors, develop interactive prototypes, and create visually engaging, user-centered designs...
- Usability Testing:* Applied rigorous usability testing methodologies to collect critical user feedback, driving iterative improvements that significantly enhanced the overall user experience and functionality of the app...

User Interface Designer - Internship

Design u



- Conducted user research and usability testing to improve design decisions.
- Developed wireframes, prototypes, and high-fidelity designs using Figma.
- Collaborated with developers and stakeholders to align design with business goals
- Designed and refined UI/UX for web and mobile applications.

TECH STACK

• Interface Design: Figma, Adobe XD, Canva, Sketch • Wireframing: Figjam, Balsamiq, Adobe Illustrator, InVision • Collaboration: Figma, Slack, notion, Trello, Jira

PROJECTS

MenuMate - Food Delivery App

- Designed the end-to-end user experience for an intuitive food delivery platform.
- Created wireframes, prototypes, and UI components to improve usability.
- Conducted user testing to refine the app's navigation and functionality.

Givinly – Charitable Giving Platform

- Redesigned an online donation platform to enhance user engagement.
- Developed responsive UI/UX solutions to improve accessibility.
- Collaborated with developers to ensure seamless implementation.

adsVase - Ad Management Platform

- Designed the sign-up page and dashboard for an ad management platform.
- Focused on user-friendly design to enhance onboarding and user engagement.

KEY SKILLS

- UI/UX Design
- Wireframing & Prototyping
- Usability Testing
- User Research & Personas
- Responsive Design
- Visual Design & Branding
- Tools: Figma, Adobe XD, Sketch, InVision, Adobe Photoshop &
- Agile and Iterative Design Processes

EDUCATION / CERTIFICATION



HND Accounting

Kwara state Polytechnic Ilorin

MOV 2018- May 2022

CERTIFICATE IN UI/UX DESIGN

Certificate in product design / Graphics design

DesignU

December 2023

Certificate in product design

Codar Africa

December 2024