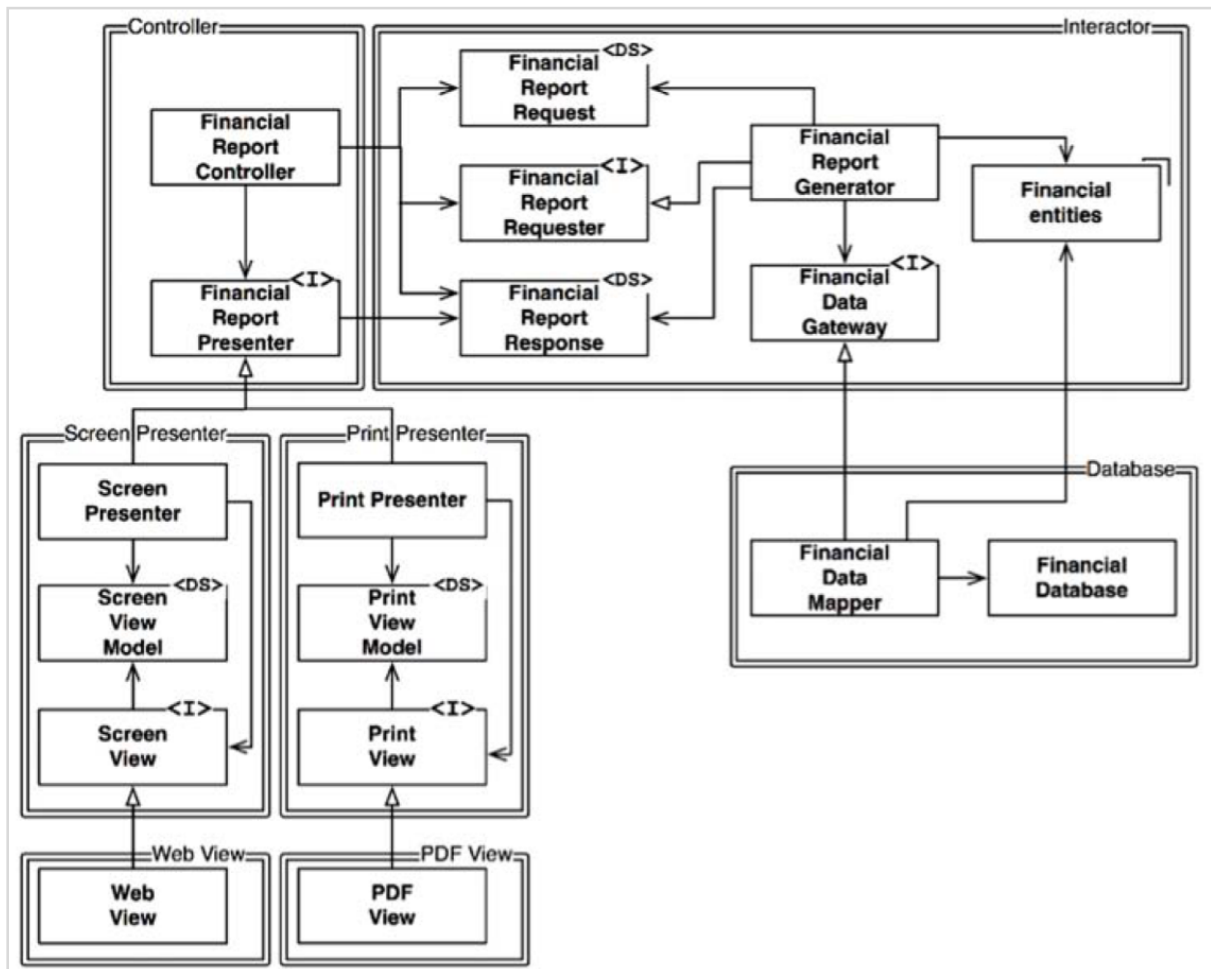


Chapter 8: The Open-Closed Principle

A software artifact should be open for extension but closed for modification



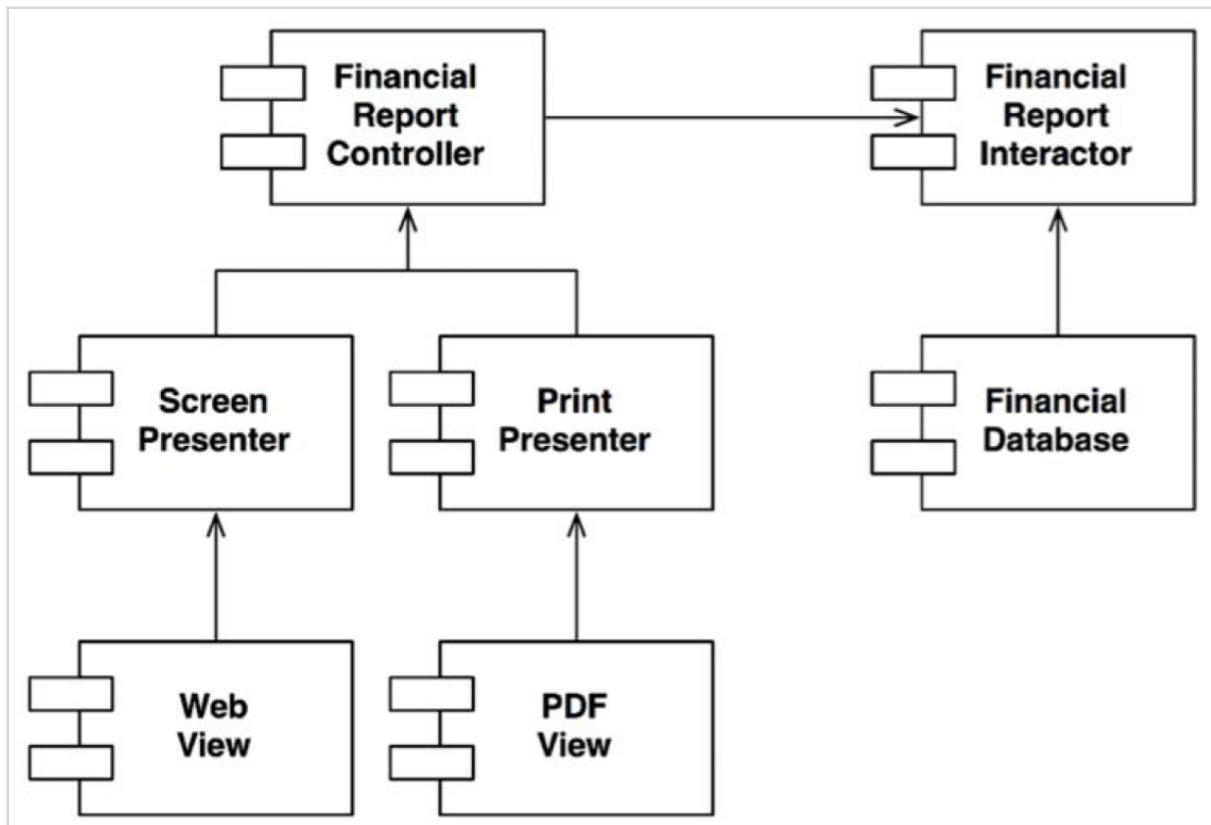
<I>: interfaces

<DS>: data structures

Open arrowheads: using relationships

Closed arrowheads: implements or inheritance relationships

- partition processes into classes, separating classes into components
- all dependencies are source code dependencies
 - **FinancialDataMapper** → **FinancialDataGateway**
 - source code of **FinancialDataMapper** mentions **FinancialDataGateway**
 - **FinancialDataGateway** mentions nothing about **FinancialDataMapper**
- Double line is crossed in one direction only
 - All component relationships are unidirectional



- arrows point toward the components that we want to protect from change
- If component A should be protected from changes in component B, then component B should depend on component A
- the Interactor best conforms to the OCP
 - Changes to anything else will not impact it
 - it contains the highest-level policies of the app
- Views, one of the lowest-level concepts, are least protected
- (Lowest) Views → Presenter → Controller → Interactor (Highest)
- Higher level components are protected from changes made to lower-level components

Directional Control

- FinancialDataGateway interface between the FinancialReportGenerator and the FinancialDataMapper exists to invert the dependency that would otherwise have pointed from the Interactor component to the Database component

Information Hiding

- FinancialReportRequester protects FinancialReportController from knowing too much about the internals of the Interactor
- If it weren't there, the Controller would have transitive dependencies on the FinancialEntities
 - Transitive dependency: software entities should not depend on things they don't

directly use

#pivotal/book-club/clean-architecture/chapter8