

Music Player Application

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Problem

- The problem domains on this project are:
- Due to the fierce competition between music player applications, many developers tried to add many features, advertise and content to their respective music player in order to retain their users and attract new users. This trend has made it harder for users to get content from their music player, which also means it's harder to filter the content that they want. With the continuous iteration of application and a growing number of features, the music player will become even more bloated and the user's experience will become less smooth.





Idea

- The biggest difference between the music player and existing applications is that it is completely free for users to use. It will integrate the advantages of existing music players on the market, as far as possible to mining out the existing music players' function, and then do the filtering in order to eliminate function that not practical or low cost-effective. Also, it will be keep improved based on user feedback.
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Application User Interface :

