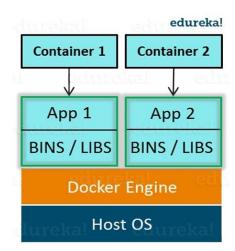
### What is docker?

Let me give you an introduction to Docker first. Docker is a containerization platform that packages your application and all its dependencies together in the form of Containers to ensure that your application works seamlessly in any environment.



As a developer, I can build a container which has different applications installed on it and give it to my QA team who will only need to run the container to replicate the developer environment.

### **Key concepts:**

- **Containers**: Lightweight, standalone, and executable packages
- **Images**: Read-only templates used to create containers. They contain the application and its dependencies. You can think of images as the blueprint for containers.
- Docker file: A text file containing a series of instructions on how to build a Docker image. It
  includes commands for installing software, copying files, setting environment variables, and
  more.
- Docker Engine: The runtime that manages containers on your system. It includes both the
  Docker Daemon (which runs in the background and handles container operations) and the
  Docker CLI (command-line interface).
- **Docker Hub**: A cloud-based repository for sharing Docker images. It's a central place where you can find and upload images.

### **How Docker Works:**

- 1. Write a docker file: Define your application's environment in a docker file. Specify the base image (e.g., node, python), and include instructions for installing necessary packages and copying your application code.
- 2. **Build an Image**: Use the Docker CLI to build an image from your docker file. The command docker build -t myapp . creates an image tagged myapp.
- 3. Run a Container: Start a container using the image you built.

For example: docker run -d --name mycontainer -p 80:80 myapp runs a container in detached mode, name of the container and maps port 80 of the container to port 80 on the host.

Manage Containers: Use Docker commands to start, stop, restart, and remove containers.

#### **IMAGES**:

- 1. docker push <image\_name> -Share your images by pushing them to Docker Hub
- 2. docker pull <image\_name> You can also pull images from Docker Hub
- 3. Write a docker file [ all docker files given below ]
- 4. From the docker file we build an Image
- **5. docker build -t myapp . –** execute docker file and create docker image from docker file. creates an image tagged myapp.
- **6.** docker images list all images
- 7. docker rmi <image name> remove docker images.

Containerization is a method of packaging an application and its dependencies into a standardized unit called a container. This approach helps ensure that applications run consistently across various computing environments.

### Why use containers:

- 1. Isolation
- 2. Resource Efficiency
- 3. Scalability and Flexibility
- 4. Faster Deployment

### Use cases:

- 1. Development and Testing
- 2. Continuous Integration/Continuous Deployment (CI/CD)

### **CONTAINERS:**

- docker run -d --name mycontainer -p 80:80 mynodeimage [ container name-mycontainer, 80- ec2 port no: , 80: web browser port no: , already created image name-mynodeimage]
- 2. docker ps lists running containers
- 3. docker ps -a list all running and stopped container
- 4. docker stop <container\_id> stops a container
- docker exec to run commands inside a running Docker container. It allows you to interact with a container that's already up and running, which is useful for debugging, maintenance, or administrative tasks
- 6. docker inspect details of images and containers

### **VOLUMES:**

- 1. docker volume create my-vol create a volume
- 2. docker volume Is list all volumes
- 3. docker pull mysql pull mysql image in dockerhub
- docker run --name mysqlcontainer -d -e MYSQL\_ROOT\_PASSWORD =admin -v myvol:/var/lib/mysql mysql
  - mysqlcontainer → container name
  - MYSQL\_ROOT\_PASSWORD → while using mysql image , we must give an environmental variable . admin [ password we have to set] This sets the root password for MySQL
    - my-vol → already created volume name
  - -v my-vol:/var/lib/mysql: Binds the volume my-vol to /var/lib/mysql in the container, which is where MySQL stores its data.
  - mysql: Specifies the image to use. By default, Docker will pull the latest MySQL image from Docker Hub.
- 4. docker volume rm volume1 volume2 volume3 remove multiple volumes

### Developer gives

- 1. .json file →it denotes write docker file for node.js
- 2. .txt file → it denotes write docker file for python
- 3. .jar file → it denotes write docker file for java
- 4. .xml file  $\rightarrow$  it denotes write docker file for java.
  - → But developer does not give .jar file. We can create .jar file using build tool [maven /gradel ]
    - 1. Maven [pom.xml]
    - 2. Gradel [build.gradle]

File format	Docker file	Package management tool
package. json	Node.js	Npm [Node Package Manager]
requirement.txt	python	pip
app.jar	java	Maven [pom.xml]
pom.xml		Gradel [build.gradle]

Suppose package.json file [default file name] not given in github repo, it means it's an already build application. For run that application, we need web server [nginx or Apache]

APPLICATION	EXPOSE	CMD/ENTRYPOINT
python	5000 (our choice)	["python" , "app.py"]
java	8000 (our choice)	["java" , "-jar" , "app.jar"]
maven	-	-
Nodejs (nginx webserver)	80 (must be 80)	["nginx", "-g", "daemon off;"]
Nodejs	5000 (our choice)	["node" , "app.js"]

app.py - file name. Got that file from developer

app.jar -jar file name

### web root [where website files are served from]

- 1. Apache /var/www/html/
- 2. Nginx /usr/share/nginx/html

CMD – CMD instruction specifies the default command that will be executed when a container is started from the built image.

## docker file: [ nginx]

FROM nginx:latest

WORKDIR /usr/share/nginx/html

COPY build/. (or) COPY.. [hint: in given link, we have build folder, so gave build. Everything in build file can copied in docker image]

**EXPOSE 80** 

CMD ["nginx", "-g", "daemon off;"]

## docker file: [node]

FROM node: latest

WORKDIR /app

COPY package.json ./

RUN npm install

COPY..

**EXPOSE 80** 

CMD ["node", "app.json"]

## docker file: [ python]

FROM python:latest

WORKDIR /app

COPY . . (OR) COPY requirements.txt .

RUN pip install -r requirements.txt .

COPY..

**EXPOSE 5000** 

CMD ["python", "app.py"]

## docker file: [ java]

FROM openjdk: latest

WORKDIR /app-runtime

COPY..

**EXPOSE 8000** 

CMD ["java", "-jar" "app.jar"]

```
Dockerfile
```

```
# Use the latest OpenJDK image
FROM openjdk:latest
```

```
# Set the working directory inside the container
WORKDIR /app-runtime
```

```
\ensuremath{\mathtt{\#}} Copy all application files to the container COPY . .
```

```
# Expose port 8000 for the application EXPOSE 8000
```

```
# Define the command to run the application
CMD ["java", "-jar", "app.jar"]
```

### **Docker compose:**

version: '3'

services:

webcontainer:

image: projectimage

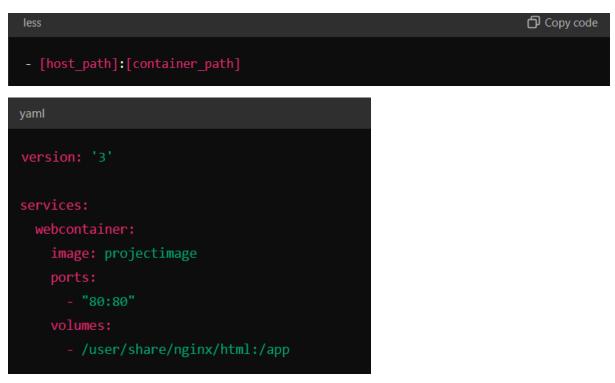
ports:

- "80:80"

volumes:

- /user/share/nginx/html:/build

The volumes key should be a list where each item is a mapping between the host path and the container path. The format is:



# **Build:**

#!/bin/bash

#build the docker image

docker build -t projectimage .

## deploy:

```
#!/bin/bash

docker login -u sharmi2504 -p dckr_pat_9SQ5F6VWmpfq_5dLNHHeqxN2XZI

if [$GIT_BRANCH = "dev"]; then

# Build your project

sh 'chmod +x build.sh'

sh './build.sh'

docker tag projectimage sharmi2504/dev

docker push sharmi2504/dev

elif [$GIT_BRANCH = "master"]; then

sh 'chmod +x build.sh'

sh './build.sh'

docker tag projectimage sharmi2504/prod

docker push sharmi2504/prod

fi
```

## Jenkins file:

```
pipeline {
   agent any

stages {
    stage('changing file permission') {
      steps {
        sh 'chmod +x build.sh'
        sh 'chmod +x deploy.sh'
      }
   }

stage('Build') {
```

```
steps {
        script {
          // Build Docker image using build script file
          sh './build.sh'
        }
      }
    }
    stage('Login') {
      steps {
        withCredentials([usernamePassword(credentialsId: 'docker-password-id', passwordVariable:
'DOCKER_PASSWORD', usernameVariable: 'DOCKER_USERNAME')]) {
          sh 'echo $DOCKER_PASSWORD | docker login -u $DOCKER_USERNAME --password-stdin'
        }
      }
    }
    stage('Deploy') {
      steps {
        script {
          sh './deploy.sh'
          }
        }
      }
    }
```