

```
In [ ]: Introduction to User-Defined Functions and Python Classes
User-Defined Functions
User-defined functions are blocks of reusable code in Python that perform a specific task. They allow you to break down a large program into smaller, manageable pieces, improving readability, reusability, and maintainability.

In [ ]: features of User-Defined Functions:
Abstraction: They hide the implementation details, allowing you to focus on the functionality.
Modularity: Functions promote code modularization, making it easier to debug and maintain.
Reusability: Once defined, functions can be reused multiple times throughout your program.
Parameterization: Functions can accept parameters, enabling customization and flexibility.
Return Values: They can return data back to the caller, facilitating communication between different parts of the program.

In [ ]: Python is an object-oriented programming (OOP) language, and classes are a fundamental concept in OOP. A class is a blueprint for creating objects (instances) that share similar attributes and behaviors.

Key Concepts of Python Classes:
Attributes: Data stored within a class instance.
Methods: Functions defined within a class.
Inheritance: Ability to create a new class based on an existing class.
Encapsulation: Binding data and functions that operate on the data into a single unit (class).
Polymorphism: Ability to use a single interface for different data types or objects.

In [2]: import math

def calculate_area_circle(radius):
    area = math.pi * radius**2
    return area

radius = 5
area = calculate_area_circle(radius)
print("Area of the circle:", area)

Area of the circle: 78.53981633974483

In [3]: def is_prime(number):

    if number <= 1:
        return False
    for i in range(2, int(number**0.5) + 1):
        if number % i == 0:
            return False
    return True

num = 17
if is_prime(num):
    print(num, "is prime.")
else:
    print(num, "is not prime.")

17 is prime.

In [4]: def reverse_string(string):
    return string[::-1]

original_str = "hello"
reversed_str = reverse_string(original_str)
print("Reversed string:", reversed_str)

Reversed string: olleh

In [5]: def factorial(n):
    """Calculate the factorial of a number."""
    if n == 0:
        return 1
    else:
        return n * factorial(n - 1)

# Example usage:
num = 5
fact = factorial(num)
print("Factorial of", num, "is", fact)

Factorial of 5 is 120

In [6]: def fibonacci(n):

    sequence = [0, 1]
    while len(sequence) < n:
        next_num = sequence[-1] + sequence[-2]
        sequence.append(next_num)
    return sequence

# Example usage:
terms = 10
fib_sequence = fibonacci(terms)
print("Fibonacci sequence:", fib_sequence)

Fibonacci sequence: [0, 1, 1, 2, 3, 5, 8, 13, 21, 34]

In [9]: def add(x, y):

    return x + y

result = add(3, 5)
print(result)

8

In [10]: def subtract(x, y):

    return x - y

# Example usage:
result = subtract(10, 4) # Result:
print(result)

6

In [11]: def absolute_value(x):
    if x >= 0:
        return x
    else:
        return -x

result = absolute_value(-9) # Result: 9
print(result)

9

In [12]: def power(x, n):
    """Raise x to the power of n."""
    return x ** n

result = power(2, 3)
print(result)

8

In [13]: def area_rectangle(length, width):
    return length * width

result = area_rectangle(5, 4) # Result: 20
print(result)

20

In [14]: def perimeter_square(side):
    """Calculate the perimeter of a square."""
    return 4 * side
result = perimeter_square(5)
print(result)

20

In [16]: def hypotenuse(a, b):
    result = hypotenuse(3, 4)
    print(result)

20

In [17]: def celsius_to_fahrenheit(celsius):

    return (celsius * 9/5) + 32
result = celsius_to_fahrenheit(25) # Result: 77.0
print(result)

77.0

In [18]: def fahrenheit_to_celsius(fahrenheit):

    return (fahrenheit - 32) * 5/9

result = fahrenheit_to_celsius(77) # Result: 25.0
print(result)

25.0

In [19]: def minimum(x, y):

    return x if x < y else y
```

```
result = minimum(7, 12) # Result: 7
print(result)
```

7

In []: