MINI PROJECT REPORT

ON

<SCIENTIFIC CALCULATOR>

Submitted by

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Introduction:

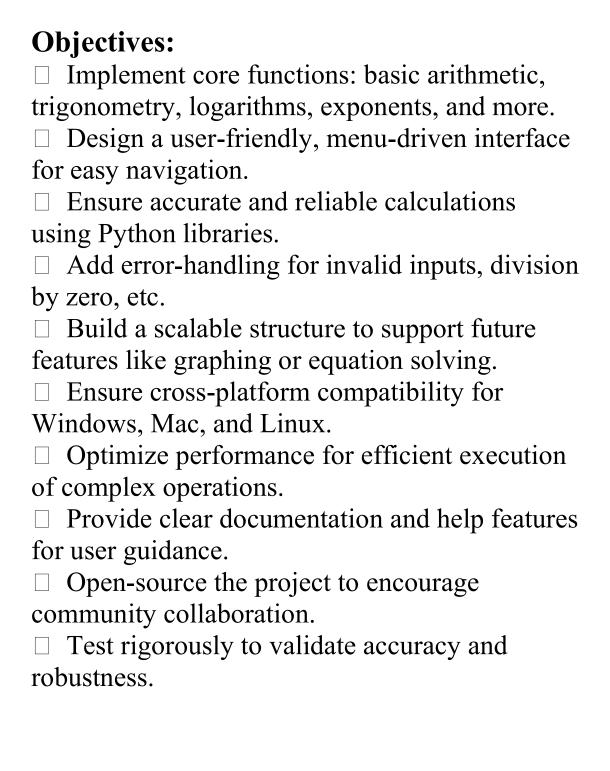
I am THIRU MURUGAN from CSE-A Here is my topic :SCIENTIFIC CALCULATOR

A scientific calculator in Python is a program that performs various mathematical and scientific operations beyond basic arithmetic. These operations typically include trigonometric functions, logarithms, exponentials, and more

Problem Statement:

In the modern world, performing complex mathematical calculations is essential for various fields like engineering, finance, data analysis, and education. Traditional calculators often lack the flexibility to handle advanced computations or custom user-defined functions, while existing software solutions can be overly complex, expensive, or not easily customizable.

This project aims to address the gap by developing a user-friendly, Python-based Scientific Calculator that supports a wide range of mathematical operations, including basic arithmetic, trigonometry, logarithmic calculations, exponentiation, and more. The tool will focus on simplicity, accuracy, and extensibility, allowing users to perform both standard and advanced mathematical computations efficiently in a single application.



Python Libraries used in the project

NUMPY

A numpy stands for numerical python. It uses multi dimensional array object and has function and tools

PANDAS

PANDAS is a python library for a data analysis and manipulation.

PANDAS is high level tool for analysing.

MODULES OF THE PROJECT

☐ Operations: Functions (add, subtract,
multiply, divide) perform math tasks. The divide
function handles division by zero errors.
☐ Input : The get_input() function gets two
numbers from the user and validates them.
☐ Menu: display_menu() prints the options for
the user to choose an operation.
☐ Main Logic: The main() function runs a loop
where the user selects an operation, inputs
numbers, and gets a result. The operations are
mapped in a dictionary for quick lookup.
☐ Error Handling: It checks for invalid inputs
and division by zero using exceptions.
□ Exit: After each calculation, the user can
choose whether to continue.

CODE

```
import json
import matplotlib.pyplot as plt
from datetime import datetime
# Function to load expenses from file
def load_expenses(filename='expenses.json'):
  try:
     with open(filename, 'r') as file:
       return json.load(file)
  except (FileNotFoundError,
json.JSONDecodeError):
     return []
# Function to save expenses to file
def save expenses (expenses,
filename='expenses.json'):
  with open(filename, 'w') as file:
     json.dump(expenses, file, indent=4)
# Function to add an expense
def add expense():
  try:
     amount = float(input("Enter expense
amount: $"))
     category = input("Enter category (e.g.,
Food, Entertainment): ").strip()
     date str = input("Enter date (YYYY-MM-
```

```
DD): ").strip()
     date = datetime.strptime(date str, "%Y-%m-
%d") if date str else datetime.today()
     expense = {
       "amount": amount,
       "category": category,
       "date": date.strftime("%Y-%m-%d")
    return expense
  except ValueError:
    print("Invalid input. Please enter valid
data.")
    return None
# Function to display all expenses
def display all expenses(expenses):
  if not expenses:
    print("No expenses to display.")
    return
  print("\nAll Expenses:")
  for expense in expenses:
    print(f''Amount: ${expense['amount']:.2f},
Category: {expense['category']}, Date:
{expense['date']}")
# Function to display expenses by category
def display expenses by category(expenses):
  category totals = {}
```

```
for expense in expenses:
category_totals[expense['category']] =
category totals.get(expense['category'], 0) +
expense['amount']
  print("\nExpenses by Category:")
  for category, total in category totals.items():
     print(f"{category}: ${total:.2f}")
# Function to generate a summary report
def generate report(expenses):
  total spent = sum(expense['amount'] for
expense in expenses)
  print(f"\nTotal Expenses: ${total spent:.2f}")
  display expenses by category(expenses)
# Function to visualize expenses by category
def visualize expenses(expenses):
  category totals = {}
  for expense in expenses:
     category_totals[expense['category']] =
category totals.get(expense['category'], 0) +
expense['amount']
  categories = list(category totals.keys())
  totals = list(category totals.values())
  plt.figure(figsize=(10, 6))
  plt.bar(categories, totals, color='skyblue')
```

```
plt.title('Expenses by Category')
  plt.xlabel('Category')
  plt.ylabel('Total Amount ($)')
plt.xticks(rotation=45)
  plt.tight layout()
  plt.show()
# Function to display the main menu
def show menu():
  print("\nExpense Tracker Menu:")
  print("1. Add an Expense")
  print("2. View All Expenses")
  print("3. View Expenses by Category")
  print("4. Generate Summary Report")
  print("5. Visualize Expenses by Category")
  print("6. Exit")
# Function to process user input and handle their
choice
def process choice(choice, expenses):
  if choice == '1':
     expense = add expense()
    if expense:
       expenses.append(expense)
       print(f"Expense of
${expense['amount']:.2f} added.")
  elif choice == '2':
     display all expenses(expenses)
```

```
elif choice == '3':
     display expenses by category(expenses)
  elif choice == '4':
     generate report(expenses)
elif choice == '5':
     visualize expenses(expenses)
  elif choice == '6':
     save expenses(expenses)
     print("Goodbye!")
    return False
  else:
     print("Invalid choice. Please try again.")
  return True
# Main function that controls the flow of the
program
def main():
  expenses = load expenses()
  while True:
     show menu()
     choice = input("Enter your choice (1-6):
").strip()
     # Process user's choice
     if not process choice(choice, expenses):
       break
```

```
if __name__ == "__main__": main()
```

OUTPUT

```
Expense Tracker Menu:
1. Add an Expense
2. View All Expenses
3. View Expenses by Category
4. Generate Summary Report
5. Visualize Expenses by Category
6. Exit
Enter your choice (1-6): 1
Enter expense amount: $ 50
Enter category (e.g., Food, Entertainment): food
Enter date (YYYY-MM-DD): 2006-05-06
Expense of $50.00 added.
Expense Tracker Menu:
1. Add an Expense
2. View All Expenses
3. View Expenses by Category
4. Generate Summary Report
5. Visualize Expenses by Category
6. Exit
Enter your choice (1-6): 2
All Expenses:
Amount: $50.00, Category: food, Date: 2006-05-06
Expense Tracker Menu:
1. Add an Expense
2. View All Expenses
3. View Expenses by Category
4. Generate Summary Report
5. Visualize Expenses by Category
6. Exit
Enter your choice (1-6): 3
```

Expenses by Category:

food: \$50.00

Expense Tracker Menu:

- 1. Add an Expense
- 2. View All Expenses
- 3. View Expenses by Category
- 4. Generate Summary Report
- 5. Visualize Expenses by Category
- 6. Exit

Enter your choice (1-6): 4

Total Expenses: \$50.00

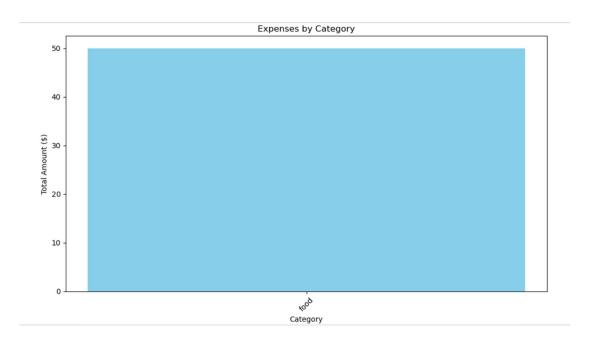
Expenses by Category:

food: \$50.00

Expense Tracker Menu:

- 1. Add an Expense
- 2. View All Expenses
- 3. View Expenses by Category
- 4. Generate Summary Report
- 5. Visualize Expenses by Category
- 6. Exit

Enter your choice (1-6): 5



```
Expense Tracker Menu:
```

- 1. Add an Expense
- 2. View All Expenses
- 3. View Expenses by Category
- 4. Generate Summary Report
- 5. Visualize Expenses by Category
- 6. Exit

Enter your choice (1-6): 6 Goodbye!

APPLICATION OF THE PROJECT

The **Simple Calculator** has several practical applications:

- 1. **Daily Use**: For basic arithmetic like budgeting, shopping, or splitting bills.
- 2. **Business & Finance**: Quick calculations of costs, profits, or taxes for small businesses.
- 3. **Education**: Helps students and teachers with basic math operations and learning.
- 4. **Data Analysis**: Assists researchers and technicians with simple calculations.
- 5.**App Development**: Can be expanded for more complex tools in app or software development.
- 6. **Automation**: Used in scripts for basic calculations in data processing or logging. This calculator serves as a foundation for more advanced applications in various fields.

LIMITATION OF THE PROJECTS

The **Simple Calculator** has the following limitations:

- 1. Only supports basic arithmetic operations (no advanced functions).
- 2. Text-based interface, lacking a graphical user interface (GUI).
- 3. No memory to store results or perform continuous calculations.
- 4. Limited error handling (only handles division by zero and invalid input).
- 5. Lacks scientific functions (e.g., trigonometry,
- 6.Basic input validation, not handling edge cases well.
- 7. Can only perform one operation at a time (no multi-operation support).

These limitations make it suitable for simple tasks but not complex calculations.

GITHUB LINK OF THE PROJECT

https://github.com/Manikanta991/Mani_143.git