CS-315 Computer Networks Lab-5 (TCP)

PART-2

```
Transmission Control Protocol, Src Port: 51133, Dst Port: 80, Seq: 15110

Source Port: 51133

Destination Port: 80

[Stream index: 67]

> [Conversation completeness: Incomplete (30)]

[TCP Segment Len: 1941]

Sequence Number: 151102 (relative sequence number)

Sequence Number (raw): 3589631583

[Next Sequence Number: 153043 (relative sequence number)]

Acknowledgment Number: 1 (relative ack number)

Acknowledgment number (raw): 480144611

0101 .... = Header Length: 20 bytes (5)
```

- 1. Source IP address = 192.168.0.194 TCP Port Number = 51133
- 2. Gaia.cs.umass.edu IP address = 128.119.245.112 TCP Port Number = 80

PART-3

```
1065 20:55:09.743236 192.168.0.194 128.119.245.12 TCP 66 |51165 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 WS=256 SACK_PERM
Transmission Control Protocol, Src Port: 51165, Dst Port: 80, Seq: 0, Le
   Source Port: 51165
   Destination Port: 80
   [Stream index: 53]
 > [Conversation completeness: Incomplete, ESTABLISHED (7)]
   [TCP Segment Len: 0]
   Sequence Number: 0
                            (relative sequence number)
   Sequence Number (raw): 3654052047
   [Next Sequence Number: 1
                                  (relative sequence number)]
   Acknowledgment Number: 0
   Acknowledgment number (raw): 0
   1000 .... = Header Length: 32 bytes (8)
 > Flags: 0x002 (SYN)
```

1. Sequence number of TCP SYN segment = 0(Relative) and 3654052047(raw).

The segment that identifies the segment as SYN is the SYN flag(0x002), as we can see from the screenshot above.

2. Sequence number of TCP SYNACK segment = 0(Relative) and 2783335425(raw).

The flags segment contains the SYN and ACK flags (0x012 - set to 1) which identify the TCP packet(from the screenshot) as the SYNACK.

```
Transmission Control Protocol, Src Port: 80, Dst Port: 51165, Seq: 0, Ac
    Source Port: 80
   Destination Port: 51165
    [Stream index: 53]
 > [Conversation completeness: Incomplete, ESTABLISHED (7)]
    [TCP Segment Len: 0]
                       (relative sequence number)
    Sequence Number: 0
    Sequence Number (raw): 2783335425
    [Next Sequence Number: 1 (relative sequence number)]
    Acknowledgment Number: 1 (relative ack number)
   Acknowledgment number (raw): 3654052048
   1000 .... = Header Length: 32 bytes (8)
 > Flags: 0x012 (SYN, ACK)
   Window: 29200
    [Calculated window size: 29200]
    Checksum: 0xc14f [unverified]
    [Checksum Status: Unverified]
    Urgent Pointer: 0
```

Value of acknowledgement field = 1(relative) and 3654052048(raw).

By adding 1 to the initial sequence number of the SYN segment from the client computer, gaia.cs.umass.edu calculates the value of the Acknowledgement field in the SYNACK segment.

3. Sequence Number = 1(Relative) and 3589480482(raw).

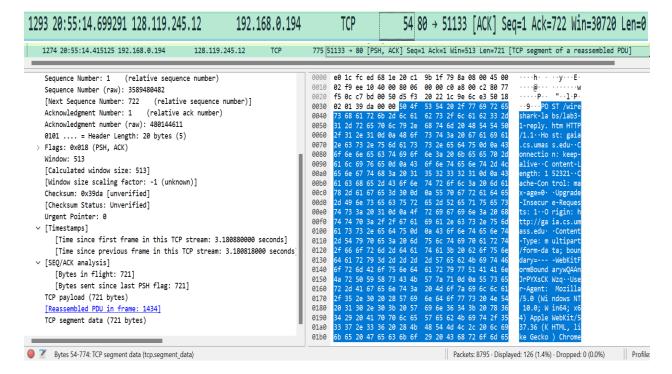
TCP Payload contains 721 bytes of data.

No, all of the data in the transferred file alice.txt did not fit into this single segment. There are a total of 55 segments.

4. (i) Time = 7^{th} Feb, 2024 20:55:14.415125 IST

```
1274 20:55:14.415125 192.168.0.194 128.119.245.12 TCP 775 51133 → 80 [PSH, ACK] Seq=1 Ack=1 Win=513 Len=721 [TCP segment of a reassembled PDU]
```

(ii) Time = 7^{th} Feb, 2024 20:55:14.699291 IST



(iii) RTT for this first data-containing segment = 0.284166 seconds

[The RTT to ACK the segment was: 0.284166000 seconds]

(iv) RTT for 2nd data-carrying TCP segment and its ACK = 0.284011 seconds

[The RTT to ACK the segment was: 0.284011000 seconds]

5.

```
1274 20:55:14.415125 192.168.0.194
                                         128.119.245.12
                                                                         775 51133 → 80 [PSH, ACK] Seq=1 Ack=1 Win=513 Len=721 [TCP segment of a reassembled PDU]
1276 20:55:14.415280 192.168.0.194
                                         128.119.245.12
                                                                       13194 51133 → 80 [ACK] Seq=722 Ack=1 Win=513 Len=13140 [TCP segment of a reassembled PDU]
                                         192.168.0.194
                                                                          54 80 → 51133 [ACK] Seq=1 Ack=722 Win=30720 Len=0
1293 20:55:14.699291 128.119.245.12
                                                              TCP
1294 20:55:14.699291 128.119.245.12
                                         192.168.0.194
                                                              TCP
                                                                          54 80 → 51133 [ACK] Seq=1 Ack=2182 Win=33664 Len=0
1295 20:55:14.699291 128.119.245.12
                                         192.168.0.194
                                                                         54 80 → 51133 [ACK] Seq=1 Ack=6562 Win=42368 Len=0
1296 20:55:14.699291 128.119.245.12
                                                                          54 80 → 51133 [ACK] Seq=1 Ack=13862 Win=56960 Len=0
                                         192.168.0.194
                                                              TCP
                                                                       27794 51133 → 80 [PSH, ACK] Seq=13862 Ack=1 Win=513 Len=27740 [TCP segment of a reassembled PDU]
1297 20:55:14.699331 192.168.0.194
                                         128.119.245.12
                                                              TCP
1302 20:55:15.146816 128.119.245.12
                                         192.168.0.194
                                                                          66 [TCP Window Update] 80 → 51133 [ACK] Seq=1 Ack=13862 Win=59904 Len=0 SLE=16782 SRE=18242
1303 20:55:15.146860 192.168.0.194
                                         128.119.245.12
                                                                        1514 51133 → 80 [ACK] Seq=41602 Ack=1 Win=513 Len=1460 [TCP segment of a reassembled PDU]
```

Header length = 20 bytes

$$1^{st}$$
 segment = $721 + 20 = 741$ bytes
 2^{nd} segment = $13140 + 20 = 13160$ bytes
 3^{rd} segment = $27740 + 20 = 27760$ bytes
 4^{th} segment = $1460 + 20 = 1480$ bytes

6. Minimum amount of available buffer space = 513 bytes [can be seen from the screenshot from win field: Win=513]. No, the lack of receiver buffer space never throttles the sender for these first four data-carrying segments.

7. Yes,

By typing "tcp.analysis.retransmission" in the filter field.

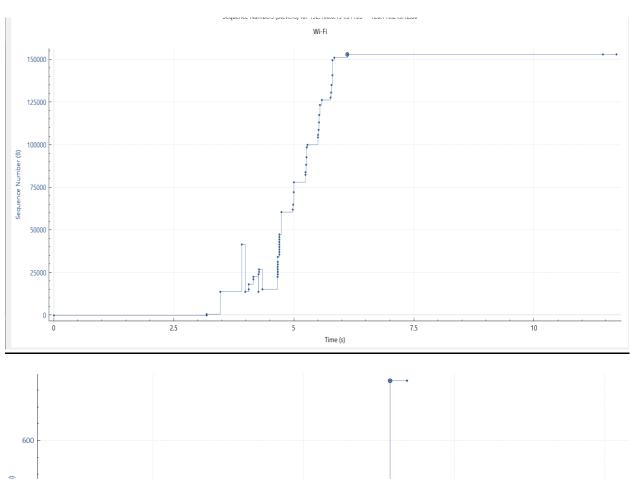
8. 1460 bytes,

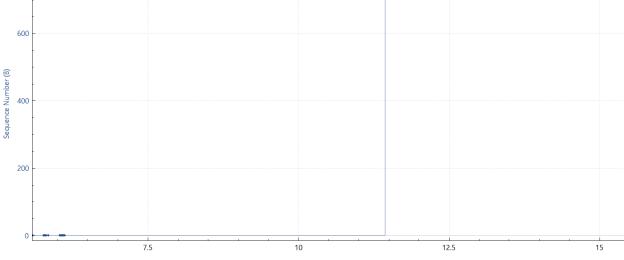
Yes, the receiver is ACKing every other received segment among these first ten data-carrying segments. The difference between the acknowledged sequence numbers of two consecutive ACKs indicates the data received by the server between these two ACKs. By inspecting the amount of acknowledged data by each ACK, there are cases where the receiver is ACKing every other segment.

9. Throughput = Total data sent / Total time
= (152562-1) / (17.331907 - 14.415125)
= 152561 / 2.916782
= 52,304.560299673 bytes per second
~ 52.3 KB/s

To calculate this, find the total data transmitted which can be computed by the difference between the sequence number of the first TCP segment(=1) and the acknowledged sequence number of the last ACK(=152562). The time taken will be the time between the first segment and the last segment.

PART-4





The slow start phase begins at t=0 and ends at roughly t=11.5 seconds So, congestion avoidance takes over at t=11.5 seconds.