



LAB INDEX

NAME: Vivek Kumar SUBJECTNAME: Project Based Learning in Java Lab

UID: 21BCS8129 SUBJECTCODE: 20CSP-314

SECTION: WM-20BCS-616/A

Sr.	Program	Date	Evaluation				Sign
No			LW (12)	VV (10)	FW (8)	Total (30)	O
1	Create an application to save the employee information using arrays.	09-08-2022					
2	Design and implement a simple inventory control system for a small video rentalstore.	23-08-2022					
3	Create a application to calculate interest for FDs, RDs based on certain conditions using inheritance.	02-09-2022					
1	Create a program to show the usage of Sets of Collection interface.	27-09-2022					
5	Create a program to set view of Keys from Java Hashtable.	27-09-2022					
5	Write a Program to perform the basic operations like insert, delete, display and search in list. List contains String object items where these operations are to be performed.	04-10-2022					
7	Create a menu-based Java application with the following options.1. Add an Employee2. Display All3. Exit If option 1 is selected, the application should gather details of the employee like employee name, employee id, designation and salary and store it in a file. If option 2 is selected, the application should display all the employee details. If option 3 is selected the application should exit.	14-10-2022					
3	Create a palindrome creator application for making a longest possible palindrome out of given input string.	01-11-2022					
)	Create a Servlet/ application with a facility to print any message on web browser.	10/11/2022					
10	Create JSP application for addition, multiplication and division.	10/11/2022					







CHANDIGARH UNIVERSITY UNIVERSITY INSTITUTE OF NGINEERING DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING



Submitted Vivek Kumar(•
Subject Name	Project Based Learning in Java Lab
Subject Code	20CSP-321
Branch	Computer Science and Engineering
Semester	5 th







Experiment - 10

Student Name: Vivek Kumar UID: 21BCS8129

Branch: BE-CSE(LEET) Section/Group:20BCS-WM-616/A Semester: 5th Date of Performance: 01/11/2022

Subject Name: Project Based Learning in Java Lab Subject Code: 20CSP-321

1. Aim/Overview of the practical:

Create a program that uses XML and html to create a DOM parser.

2. Task to be done/ Which logistics used:

Create a program that uses XML and html to create a DOM parser.

3. Apparatus / Simulator Used:

- Eclipse IDE (Java)
- NetBeans.
- JDK-8 or any.

4. Programs/ Code:

Code:

Index.xml

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE market SYSTEM "check.dtd">
<market>
<shop ID="101" subject="java">
<name>Green</name>
<rating>5</rating>
</shop>
<shop ID="102" subject="python">
<name>
RockNroll
</name>
<rating>
10
</rating>
</shop>
</market>
```





Index.html

```
<!DOCTYPE html>
<html>
<body>
<button onclick="loadXMLDoc()">Market info</button>
namerating
<script>
function loadXMLDoc() {
var xmlhttp = new XMLHttpRequest();
xmlhttp.onreadystatechange = function() {
if (this.readyState == 4 \&\& this.status == 200) {
myFunction(this);
}
};
xmlhttp.open("GET", "index.xml", true);
xmlhttp.send();
function myFunction(xml) {
var x, i, xmlDoc, table;
xmlDoc = xml.responseXML;
table = "namerating";
x = xmlDoc.getElementsByTagName("shop")
for (i = 0; i < x.length; i++) {
table += "" +
x[i].getElementsByTagName("name")[0].childNodes[0].nodeValue +
"" +
x[i].getElementsByTagName("rating")[0].childNodes[0].nodeValue +
"";
document.getElementById("demo").innerHTML = table;
</script>
</body>
</html>
```





Check.dtd

- <?xml version="1.0" encoding="UTF-8"?>
- <!ELEMENT market (shop+) >
- <!ELEMENT shop (name,rating)>
- <!ELEMENT name (#PCDATA)>
- <!ELEMENT rating (#PCDATA)>
- <!ATTLIST shop ID CDATA #REQUIRED>
- <!ATTLIST shop subject (java|python) "JAVA">

5. Result/Output/Writing Summary:



I have successfully done this program.

Learning Outcomes (What I have learnt):

- Learnt the concept of XML.
- Learnt the concept of DOM.
- Learnt the concept of HTML.
- Learnt a program that uses XML and html to create a DOM parser.

Evaluation Grid (To be created per the faculty's SOP and Assessment guidelines):

Sr. No.	Parameters	Marks Obtained	Maximum Marks
1.	Worksheet completion including writing learning objectives/Outcomes. (To be submitted at the end of the day).		
2.	Post-Lab Quiz Result.		
3.	Student Engagement in Simulation/Demonstration/Performance and Controls/Pre-Lab Questions.		
	Signature of Faculty (with Date):	Total Marks Obtained:	

