

BE/ IT / R2019-20 C' Scheme / Sem VII

Duration: 3hrs

[Max Marks:80]

- N.B. : (1) Question No 1 is Compulsory.  
(2) Attempt any three questions out of the remaining five.  
(3) All questions carry equal marks.  
(4) Assume suitable data, if required and state it clearly.

1 Attempt any FOUR

[20]

- a What is good and bad design? explain with one example.
- b What is the role of feedback in user interaction design?
- c What do you mean by expressive interfaces explain with example
- d Explain Cognition with one example of Memory aspect
- e What is user interaction design, and why is it important?

2 a What is the role of user research in user interaction design?

[10]

- b What is the role of prototyping in user interaction design? Explain wireframe with example

[10]

3 a Explain principles that support usability

[10]

- b What is a conceptual model in user interface design, and why is it important?

[10]

4 a What are key benefits of conducting task analysis during the design process?

[10]

- b What are Different techniques for gathering data during the requirements gathering phase?

[10]

5 a Write a note on 10 heuristics by Nielsen

[10]

- b What is DECIDE framework? Explain in detail

[10]

6 a Compare Controlled Setting, Natural Setting, and Any Setting Evaluation.

[10]

- b What care will you take while designing an interface for a deaf person? Justify your answer with sample design.

[10]

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