

Module 2 – Introduction to Programming

Q1. Research and provide three real-world applications where C programming is extensively used, such as in embedded systems, operating systems, or game development ?

Ans:- **1. Embedded Systems :-**

In devices like washing machines cars and microwaves.

It works well with hardware and uses little memory.

2. Operating Systems :-

It fast and can talk directly to the computer hardware.

In systems like **Linux** or **Windows**.

3. Game Development :-

In making game engines like the one used for **Doom** or **Quake**.

It makes games run fast and smooth.

Q2. Install a C compiler on your system and configure the IDE. Write your first program to print "Hello, World!" and run it ?

Ans:-

```
#include <stdio.h>

int main()
{
    printf("Hello, World!\n");
    return 0;
}
```

1. Save the file as hello.c
2. Compile and run

```
gcc hello.c -o hello ./hello
```

```
Hello, World!
```

Q3. Write a C program that includes variables, constants, and comments.
Declare and use different data types (int, char, float) and display their values.

Ans:-

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int roll,std;
```

```
    float percentage;
```

```
    char grade;
```

```
    long int fees;
```

```
    printf("Enter your roll no. = ");
```

```
    scanf("%d",&roll);
```

```
    printf("\nEnter your standard = ");
```

```
    scanf("%d",&std);
```

```
    printf("\nEnter your percentage = ");
```

```
    scanf("%f",&percentage);
```

```
    printf("\nEnter your grade = ");
```

```
    scanf(" %c",&grade);
```

```
//    printf("\nEnter your fees = ");
```

```
//    scanf("%lf",&fees);
```

```

        printf("\n\nRoll no. = %d",roll);
        printf("\nStd. = %d",std);
        printf("\nPercentage = %.3f",percentage);
        printf("\nGrade = %c",grade);
//        printf("\nTotal fees = %ld",fees);
        return 0;
}

```

const float PI → A constant

int age, char grade, float height → Different variable types

Comments are added with //

Q4. Write a C program that accepts two integers from the user and performs arithmetic, relational, and logical operations on them. Display the results.

Ans:-

```

#include<stdio.h>

int main()
{
    int num1,num2,ans;
    printf("\nEnter the value in num1 = ");
    scanf("%d",&num1);
    printf("\nEnter the value in num2 = ");
    scanf("%d",&num2);
    ans = num1 + num2;
    printf("\nThe addition of %d and %d is =
%d",num1,num2,ans);
    return 0;
}

```

```

#include<stdio.h>

int main()
{
    int n1=10,n2=12,n3=0;

    int ans;

    ans = n1<n2;

    printf("\nThe reult of n1<n2 = %d",ans);
    printf("\nThe result of n1<=n2 = %d",n1<=n2);
    printf("\nThe result of n1>n2 = %d",n1>n2);
    printf("\nThe result of n1>=n2 = %d",n1>=n2);
    printf("\nThe result of n1==n2 = %d",n1==n2);
    printf("\nThe result of n1!=n2 = %d",n1!=n2);

    return 0;
}

```

```

#include <stdio.h>

```

```

int main() {
    int a, b;

    printf("Enter first number: ");
    scanf("%d", &a);

    printf("Enter second number: ");
    scanf("%d", &b);

    printf("\nLogical AND (a && b): %d\n", a && b);
    printf("Logical OR (a || b): %d\n", a || b);
}

```

```
printf("Logical NOT (!a) : %d\n", !a);
```

```
return 0;
```

```
}
```

Q5. Write a C program to check if a number is even or odd using an if-else statement. Extend the program using a switch statement to display the month name based on the user's input (1 for January, 2 for February, etc.).

Ans:-

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int num;
```

```
    printf("\nEnter the number = ");
```

```
    scanf("%d",&num);
```

```
    switch(num)
```

```
    {
```

```
        case 1:
```

```
            printf("\nToday is Monday");
```

```
        break;
```

```
        case 2:
```

```
            printf("\nToday is Tuesday");
```

```
        break;
```

```
        case 3:
```

```
            printf("\nToday is Wednesday");
```

```
        break;
```

```
        case 4:
```

```
            printf("\nToday is Thursday");
```

```

        break;
    case 5:
        printf("\nToday is Friday");
        break;
    case 6:
        printf("\nToday is saturday");
        break;
    case 7:
        printf("\nToday is sunday");
        break;
    default :
        printf("\nInvalid day number");
    }
    return 0;
}

```

Q6. Write a C program to print numbers from 1 to 10 using all three types of loops (while, for, do-while).

Ans:-

```

#include<stdio.h>

int main()
{
    int i;
    printf("\nFor loop := ");
    for(i=10;i<=5;i++)
    {
        printf("\nTops Technologies");
    }
}

```

```
}
```

```
printf("\nWhile loop := ");
```

```
i = 10;
```

```
while(i<=5)
```

```
{
```

```
    printf("\nTops Technologies");
```

```
    printf("\nBye");
```

```
    i++;
```

```
}
```

```
printf("\nDo while loop := ");
```

```
i = 10;
```

```
do
```

```
{
```

```
    printf("\nTops Technologies");
```

```
    printf("\nBye");//5
```

```
    i++;//6
```

```
}while(i<=5);
```

```
return 0;
```

```
}
```

Q7. Write a C program that uses the break statement to stop printing numbers when it reaches 5. Modify the program to skip printing the number 3 using the continue statement.

Ans:-

```
#include <stdio.h>
```

```
int main() {  
    for (int i = 1; i <= 10; i++) {  
  
        if (i == 3) {  
            continue;  
        }  
  
        if (i == 5) {  
            break;  
        }  
  
        printf("%d\n", i);  
    }  
  
    return 0;  
}
```

Q8. Write a C program that calculates the factorial of a number using a function. Include function declaration, definition, and call.

Ans:-

Q9. Write a C program that stores 5 integers in a one-dimensional array and prints them. Extend this to handle a two-dimensional array (3x3 matrix) and calculate the sum of all elements.

Ans:- #include <stdio.h>

```
int main() {  
    int matrix[3][3],i,j;  
    int sum = 0;  
  
    printf("Enter elements for matrix:\n");  
    for (i = 0; i < 3; i++)  
        {  
            for ( j = 0; j < 3; j++)  
                {  
                    printf("Element [%d][%d]: ", i, j);  
                    scanf("%d", &matrix[i][j]);  
                    sum += matrix[i][j];  
                }  
        }  
  
    printf("\nThe matrix is:\n");  
    for (i = 0; i < 3; i++) {  
        for ( j = 0; j < 3; j++) {  
            printf("%d", matrix[i][j]);  
        }  
        printf("\n");  
    }
```

```
}  
printf("\n All elements = %d\n", sum);  
  
return 0;  
}
```

Q10. Write a C program to demonstrate pointer usage. Use a pointer to modify the value of a variable and print the result.

Ans:- #include<stdio.h>

```
int main()  
{  
  
    int a[5]={1,2,3,4,5},i;  
    int *ptr = &a;  
    for(i=0;i<5;i++)  
    {  
        printf("\nAddress of a[%d] = %p",i,&a[i]);  
    }  
    for(i=0;i<5;i++)  
    {  
        printf("\nValue of a[%d] = %d",i,*ptr+i);  
    }  
    return 0;  
}
```

Q11. Write a C program that takes two strings from the user and concatenates them using strcat(). Display the concatenated string and its length using strlen().

Ans:-

```
#include<stdio.h>
#include<string.h>
int main(){

    char str1[100],str2[100];

        printf("\n enter the string 1=");
        gets(str1);
        printf("\n enter the string 2=");
        gets(str2);

        printf("\n original string 1=%s",str1);
        printf("\n original string 2=%s",str2);

        strcat(str1,str2);
        printf("\n concatanated string=%s",str1);

        int result=strlen(str1);
        printf("\n Lenth of concatenated string
        =%d",result);

        return 0;

}
```

Q12. Write a C program that defines a structure to store a student's details (name, roll number, and marks). Use an array of structures to store details of 3 students and print them.

Ans:-

```
#include<stdio.h>

struct student{
    char name[100];
    int roll;
    int marks;
};

int main(){
    struct student s[3];
    int i;
    for(i=0;i<3;i++){
        printf("\n Enter Student[%d] Name=",i+1);
        scanf("%s",&s[i].name);
        printf("\n Enter Student[%d] Roll Number=",i+1);
        scanf("%d",&s[i].roll);
        printf("\n Enter Student[%d] Marks=",i+1);
        scanf("%d",&s[i].marks);
    }
    for(i=0;i<3;i++){
        printf("\n Student[%d] Name=%s",i+1,s[i].name);
        printf("\n Student[%d] Roll no=%d",i+1,s[i].roll);
```

```
printf("\n Student[%d] Marks=%d",i+1,s[i].marks);  
printf("\n");  
printf("\n");  
}  
  
return 0;  
}
```

Q13. Write a C program to create a file, write a string into it, close the file, then open the file again to read and display its contents.

Ans:-

```
        #include<stdio.h>  
  
int main(){  
    FILE *fp;  
    fp=fopen("demo.txt","a");  
    fprintf(fp,"\nhello this is my assignment value");  
    fclose(fp);  
    char str[100];  
    FILE *fr;  
    fr=fopen("demo.txt","r");  
  
    if(fr==NULL){  
        printf("\n file doesn't exists.");  
    }  
}
```

```
else{  
    while(fgets(str,sizeof(str),fr)){  
        printf("\n%s",str);  
    }  
}
```

```
fclose(fr);  
return 0;  
}
```