

# COM

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→ Finding COM →

- Find axis of symmetry of body. COM must lie on this axis
- $y_{COM} = \frac{\int y dm}{M}$  → we have to take small elements whose mass is  $dm$ . Take element whose  $\overset{COM}{dm}$  is known.

$$\frac{dm}{d\ell} = \lambda, \quad \frac{dm}{dA} = \sigma, \quad \frac{dm}{dv} = \rho \quad y = y_{COM} \text{ of element.}$$

\* COM of circular arc →

$$\frac{dm}{d\ell} = \lambda = \frac{M}{a\theta}$$

$$\theta = \pi \Rightarrow y_{COM} = \frac{2a}{\pi}$$

$$y_{COM} = \frac{\int y dm}{M}$$

$$\theta = 2\pi \Rightarrow y_{COM} = 0$$

$$= a \cos \phi \frac{M d\phi}{a\theta} = \frac{2a \sin(\frac{\theta}{2})}{\theta}$$

\* COM of a sector →

$$\sigma = \frac{dm}{dA} = \frac{M}{a^2\theta/2}$$

$$y_{COM} = \frac{\int y dm}{M} = \frac{\int \frac{2a}{\theta} \sin(\frac{\theta}{2}) \frac{2M \cos d\theta}{a^2}}{M}$$

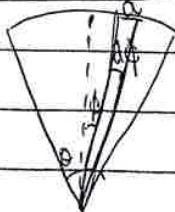
$$\Rightarrow dm = 2M (\cos d\theta)$$

$$= \frac{4a}{3\theta} \sin\left(\frac{\theta}{2}\right)$$

$$\theta = \pi \Rightarrow y_{COM} = \frac{4a}{3\pi}$$

$$\theta = 2\pi \Rightarrow y_{COM} = 0$$

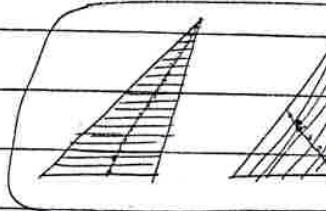
Another method: (using COM of triangle lies on centroid)  
triangle lies on median



$$y_{COM} = \frac{\int y dm}{M}$$

$$= \frac{1}{2} \int_{-\theta/2}^{\theta/2} \left( \frac{2a}{3} \cos \phi \right) \left( \frac{M d\phi}{\theta} \right)$$

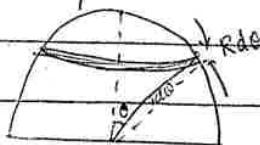
$$= \frac{4a}{3\theta} \sin\left(\frac{\theta}{2}\right)$$



∴ COM of triangle lies on all 3 medians  
⇒ it lies on centroid

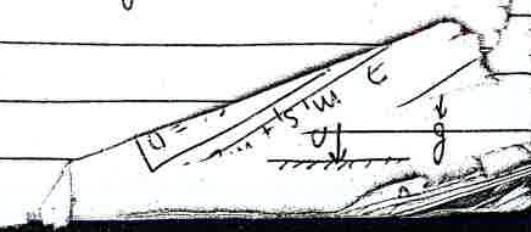
Below

Hemisphere



$$dm = \frac{M}{2\pi R^2} dA = \frac{M}{2\pi R^2} 2\pi r \sin \theta r d\theta = M \sin \theta dr$$

$$y_{COM} = \frac{\int y dm}{M} = \frac{1}{M} \int_0^{\pi/2} (r \sin \theta) M \sin \theta dr = \frac{R}{4} \int_0^{\pi/2} \sin^2 \theta d\theta = \frac{R}{4}$$



Hollow cone -  $dA = 2\pi x \sin\theta dx$

$$dm = \frac{M}{\pi RL} dA = \frac{M}{\pi RL} 2\pi x \sin\theta dx$$

$$y_{COM} = \frac{\int y dm}{M} = \frac{\int y \sin\theta \cdot 2x \sin\theta dx \cdot \frac{M}{RL}}{M} = \frac{2 \sin^2 \theta \cos\theta \cdot L}{RL} \cdot \frac{1}{3}$$

$$= \frac{2L \cos\theta}{3} = \boxed{\frac{2H}{3}} \quad (\text{on solving})$$

$$\left( \frac{M}{2\pi} \right)$$

Solid cone -  $\rho = \frac{dm}{dV} = \frac{M}{\frac{1}{3}\pi R^2 H} \Rightarrow dm = \frac{3M \pi x^2 dy}{\pi R^2 H}$

$$y_{COM} = \frac{\int y dm}{M} = \frac{\int y \frac{3M \pi x^2 dy}{R^2 H}}{M} = \frac{3}{H^3} \int_0^H y^3 dy = \boxed{\frac{3H}{4}}$$

$$\frac{x}{R} = \frac{y}{H} \Rightarrow x = \frac{yR}{H}$$

Solid hemisphere  $\rightarrow x^2 + y^2 = R^2$

$$dm = \frac{M}{\frac{2}{3}\pi R^3} dV \Rightarrow$$

$$y_{COM} = \frac{\int y dm}{M} = \frac{\int y \frac{M}{\frac{2}{3}\pi R^3} (\pi x^2 dy)}{M} = \frac{M\pi}{\frac{24}{3}\pi R^5 M} \int_0^R y(R^2 - y^2) dy$$

$$= \frac{3}{2R^3} \left[ \frac{R^4}{2} - \frac{R^4}{4} \right] = \frac{3}{2R^3} \left[ \frac{R^4}{4} \right] = \boxed{\frac{3R}{8}}$$

Centre of mass of composite bodies -

- ① Find axis of symmetry
- ② Concentrate mass of each part at its respective COM.
- ③ Find resultant COM by treating them as point masses.

Hollow cone + Hollow hemisphere ( $\sigma$ )

$$y_C = \frac{m_1 y_1 + m_2 y_2}{m_1 + m_2} = \frac{20\pi R^2 (R/2) + \sigma \pi RL \left( -\frac{L \cos\theta}{3} \right)}{20\pi R^2 + \pi RL \sigma}$$

$$= \frac{R^2 - \frac{L^2 \cos\theta}{3}}{2R + L} \quad [\text{Further simplification}]$$

Moment of mass moment  $\rightarrow$

$$F_{ext} = ma_{COM} \quad \sum F = m a_{COM}$$

Suppose  $v_{COM} = 0$  &  $a_{COM} = 0$   $[F_{ext} = 0]$

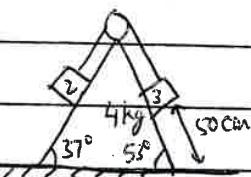
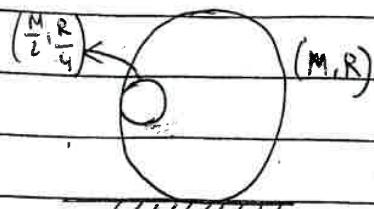
$$u_t + \frac{1}{2} a t^2 \rightarrow S_{COM} = m_1 s_1 + m_2 s_2 + m_3 s_3 + \dots = 0$$

$$m_1 + m_2 + \dots$$

$$m \cdot s_1 + \dots = 0$$

$m_s = \text{mass moment}$

$\sum \vec{F}_{ext} \neq 0$  but it is zero in a particular direction. In that direction,  
(here x),  $m_1 s_{1x} + m_2 s_{2x} + m_3 s_{3x} + \dots = 0$



Find disp. of both spheres/rings.

Find disp. of wedge.

\*  $\sum \vec{F}_{ext} = 0$  [ $a_{COM} = 0$ ] but  $v_{COM} \neq 0 \Rightarrow v_{COM} = \text{constant}$

$$\vec{v}_{COM} = \frac{m_1 \vec{u}_1 + m_2 \vec{u}_2 + \dots}{m_1 + m_2 + \dots} \Rightarrow m_1 \vec{u}_1 + m_2 \vec{u}_2 + m_3 \vec{u}_3 + \dots = m_1 \vec{v}_1 + m_2 \vec{v}_2 + m_3 \vec{v}_3 + \dots$$

[Law of conservation of momentum]

In absence of net external force, momentum of system is conserved.  $\Rightarrow \sum p_i = \text{const}$

\* COM frame of reference -

$$v_{1C} = v_1 - v_C = \frac{m_1(v_1 - v_2)}{m_1 + m_2}$$

$$v_C = \frac{m_1 v_1 + m_2 v_2}{m_1 + m_2}$$

$$v_{2C} = v_2 - v_C = \frac{m_1(v_2 - v_1)}{m_1 + m_2}$$

$$p_{1C} = m_1 v_{1C} = \frac{m_1 m_2 (v_1 - v_2)}{m_1 + m_2}$$

$$p_{2C} = \frac{m_2 m_1 (v_2 - v_1)}{m_1 + m_2}$$

$$p_{1C} = -p_{2C} \Rightarrow \sum p_C = 0$$

$$K_C = \frac{1}{2} m_1 v_{1C}^2 + \frac{1}{2} m_2 v_{2C}^2 = \frac{1}{2} \frac{m_1 m_2}{m_1 + m_2} u_{rel}^2$$

$$K_C = \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2$$

$$= \frac{1}{2} m_1 (v_{1C} + v_C)^2 + \frac{1}{2} m_2 (v_{2C} + v_C)^2$$

$$= \underbrace{\frac{1}{2} m_1 v_{1C}^2 + \frac{1}{2} m_2 v_{2C}^2}_{\frac{1}{2} \mu u_{rel}^2} + \underbrace{\frac{1}{2} (m_1 + m_2) v_C^2}_{M V_C^2}$$

$$= \frac{1}{2} \mu u_{rel}^2 + \frac{1}{2} M V_C^2 + 0$$

$$\therefore K_C = \frac{1}{2} \mu u_{rel}^2 + \frac{1}{2} M V_C^2 \quad \text{and } K_C = \frac{1}{2} \mu u_{rel}^2$$

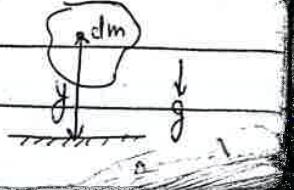
constant if  $F_{ext} = 0$

\* If net external force acting on a system is not zero,  $\sum \vec{F}_{ext} = m \vec{a}_C$

\* For finding PE of extended body in uniform gravitational field, we can assume mass to be concentrated at COM.

$$U = \int dm g y = g \int y dm = g M y_{COM} = Mgy_{COM}$$

$\left[ \because y_{COM} = \frac{\int y dm}{M} \right]$



$$\text{Impulse} \rightarrow \text{Impulse} = \int F dt = F t \text{ (if } F \text{ is constant)}$$

~~F is frame-independent, t is frame independent, impulse is frame independent~~

Impulse momentum theorem →

Total impulse of all forces acting on a body is equal to change in its momentum.

$$\Rightarrow \int \vec{F}_1 dt + \int \vec{F}_2 dt + \int \vec{F}_3 dt + \dots = \Delta \vec{p} = \vec{p}_f - \vec{p}_i$$

$$\text{Proof: } \vec{F}_1 + \vec{F}_2 + \vec{F}_3 + \dots = m \vec{a} = \frac{m d\vec{v}}{dt} \Rightarrow \vec{F}_1 dt + \vec{F}_2 dt + \vec{F}_3 dt = m \vec{d}v \Rightarrow \int \vec{F}_1 dt + \int \vec{F}_2 dt + \dots = m(\vec{v}_f - \vec{v}_i)$$

## \* COLLISIONS →

- Types of collisions -  $\epsilon = \frac{V_B - V_A}{U_A - U_B}$  = velocity of approach separation / velocity of separation approach.

① elastic collision → No energy loss,  $|V_{rel}| = |U_{rel}|$ ,  $\epsilon = 1$ ,  $J_{deformation} = J_{reformation}$

② partially elastic → some energy loss,  $|V_{rel}| < |U_{rel}|$ ,  $0 < \epsilon < 1$ ,  $J_D > J_R$

③ inelastic collision → Max. energy loss,  $V_{rel} = 0$ ,  $\epsilon = 0$ ,  $J_R = 0$

→ No reformation [doesn't necessarily mean that they stick to each other]

④ superelastic collision → energy is released,  $|V_{rel}| > |U_{rel}|$ ,  $\epsilon > 1$ ,  $J_R > J_D$

Energy loss in collision =  $\Delta E = \frac{1}{2} M U_{rel}^2 - \frac{1}{2} M V_{rel}^2 = \frac{1}{2} M U_{rel}^2 (1 - \epsilon^2)$

From the point of view of impulse, we can categorise forces into 2 categories

1) Non-impulsive forces → these are the forces for which the value doesn't change all of a sudden. For eg., gravitational force and spring force.

2) Impulsive forces → are the forces whose values can change suddenly. For eg., tension and normal reaction. Friction can be impulsive if normal

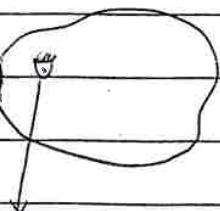
reaction is impulsive and there is tendency of motion relative to surface. For the short duration of impulsive force, the effect of non-impulsive force can be neglected.

# ROTATION

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A rigid body is a body such that distance between any two points on the body remains constant. In contrast, a flexible body is one for which the distance between any two points may change. In case of a rigid body, the velocity of any point on the body relative to any other point is perpendicular to the line joining both of them. So, we can assume that in fixed axis rotation, every point is moving in a circle whose centre is on the axis of rotation. Any line drawn perpendicular to the axis has the same angular velocity. This is known as angular velocity of the rigid body.

For rotating a rigid body about the axis of rotation, we need to apply torque on the body. Torque is defined as  $\vec{\tau} = \vec{r} \times \vec{F}$ , here  $\vec{r}$  is the position vector of point of application of force w.r.t. to axis of rotation. In case of fixed axis rotation, torque is always along the axis of rotation.



$$\text{Torque} = \vec{\tau} = \vec{r} \times \vec{F}$$

$$\Rightarrow \tau = r F \sin\theta$$

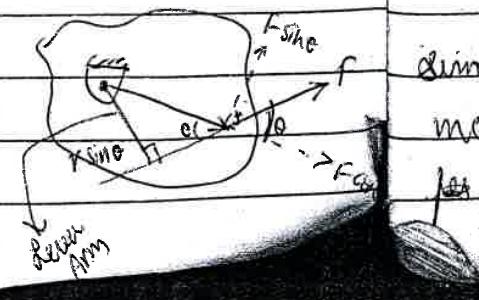
$$\Rightarrow \tau = (r \sin\theta) F = \cancel{r \sin\theta} r F$$

$r \perp = r \sin\theta = \text{lever arm}$

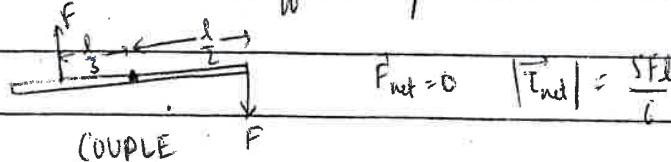
axis of rotation is  $\perp$  to  
one of paper passing  
through the hinge

$$\text{Also, } \tau = r(F \sin\theta) = r F L$$

To determine the direction of torque, visualize the sense of rotation of the rigid body under the influence of that force alone. This sense of rotation gives us the direction of torque vector (CCW or ACW)



Couple - Special situation of torque where net force is zero but net torque is not zero. Often, we apply two equal and opposite forces at two different points.



$$\begin{aligned}\vec{T}_0 &= \vec{r}_1 \times \vec{F}_1 + \vec{r}_2 \times \vec{F}_2 + \vec{r}_3 \times \vec{F}_3 + \dots \\ \vec{T}_0 &= \vec{r}_1 \times \vec{F}_1 + \vec{r}_2 \times \vec{F}_2 + \vec{r}_3 \times \vec{F}_3 + \dots \\ &= (\vec{r}_1 + \vec{r}_0) \times \vec{F}_1 + (\vec{r}_2 + \vec{r}_0) \times \vec{F}_2 + (\vec{r}_3 + \vec{r}_0) \times \vec{F}_3 + \dots \\ &= \vec{r}_0 \times (\vec{F}_1 + \vec{F}_2 + \vec{F}_3 + \dots) + \vec{T}_0\end{aligned}$$

(in couple, net force = 0)

$\boxed{\vec{T}_0 = \vec{T}_0}$

Rotational Equilibrium:  $\vec{T}_{net} = 0$

(generally, question if  $\vec{F}_{net}=0$  तो यह चलता है)  
but it is not necessary

If  $\vec{F}_{net}=0$ , torque about any point is ~~zero~~. In space it is same because whenever  $\vec{F}_1 + \vec{F}_2 + \vec{F}_3 + \dots$  becomes 0,  $\vec{T}_0 = \vec{T}_0$ .

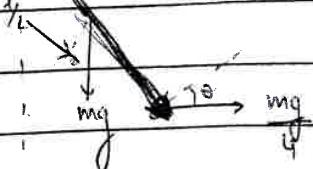
Torque due to the force in uniform gravitational field can be calculated by assuming the mass at COM.

$$\begin{aligned}\vec{T} &= \vec{r}_1 \times m_1 \vec{g} + \vec{r}_2 \times m_2 \vec{g} + \vec{r}_3 \times m_3 \vec{g} + \\ &= \vec{g} (m_1 \vec{r}_1 + m_2 \vec{r}_2 + m_3 \vec{r}_3 + \dots) \times \vec{g} \\ &= \vec{g} \times M_{COM} \quad M_{COM} \vec{r}_{COM} \times \vec{g}\end{aligned}$$

Similarly, if we wish to find out torque due to pseudo force  $M_{pseudo}$  of a rigid body fixed in a non-inertial frame, the pseudo force may be assumed to act ~~not~~ at COM.

Find  $\theta$  at eq.

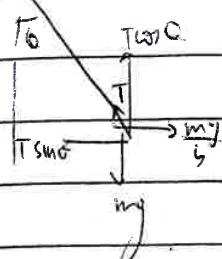
Rod (m,l)



$$mg \sin \frac{\theta}{2} = mg \cos \theta$$

$$\Rightarrow \theta = \tan^{-1} \left( \frac{1}{2} \right) \quad \text{Correct}$$

if we solve by FBD method (Rope trick)

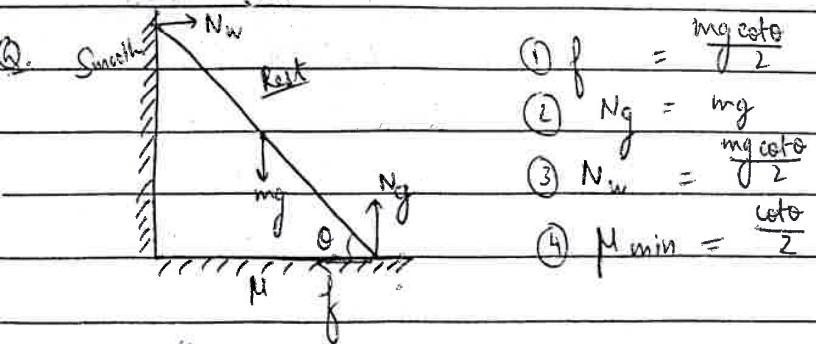


$$\theta = \tan^{-1} \left( \frac{1}{4} \right)$$

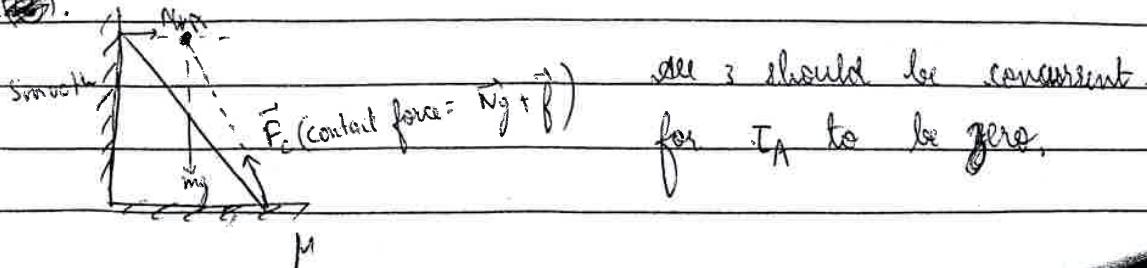
Wrong for rod  $\times \times$  to  
only correct for rope  $\checkmark$ 

This is because rod has internal shear forces (which are  $\perp$  to rod) which can't be neglected. Rope has only tension. Rod has tension + shear.

In a rigid body, there are 2 kinds of internal forces at any small cross-section. Forces perpendicular to cross section area are known as tension or compression. Forces parallel to cross-section are known as shear force.

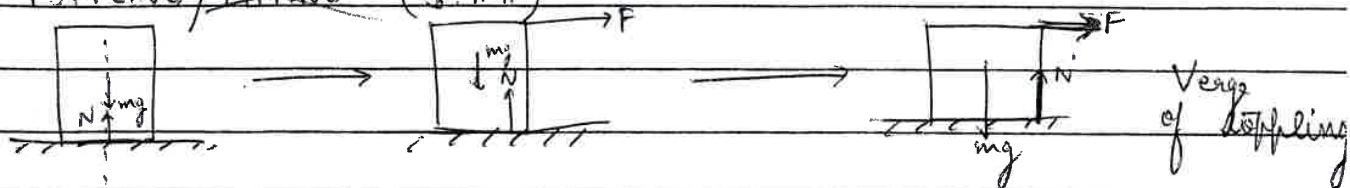


Observation:



\* There are 3 forces acting on a body in equilibrium, these 3 forces should be concurrent.  
 (rotational + translational)

### TOPPLING / TIPPING (Mechanics)



The condition for toppling is that the normal reaction shifts to one of the edges. The body is about to topple about the edge

Q. Condition for toppling:

$$\text{At } A: T_A = 2f_A - mg \frac{a}{2} = 0 \Rightarrow F = \frac{mg}{2}$$

$$\mu mg \geq \frac{mg}{2} \Rightarrow \mu \geq \frac{1}{4} \Rightarrow \mu_{\min} = \frac{1}{4} \text{ for toppling}$$

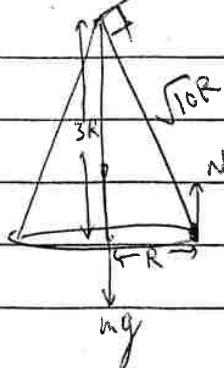
not slipping

$$mg \cos \theta \sin \theta (2R) - mg \frac{\cos \theta}{\sin \theta} (R) = 0 \Rightarrow \tan \theta = \frac{1}{2}$$

$$\text{Also, } \mu mg \cos \theta \geq mg \sin \theta \Rightarrow \mu_{\min} = \tan \theta = \frac{1}{2}$$

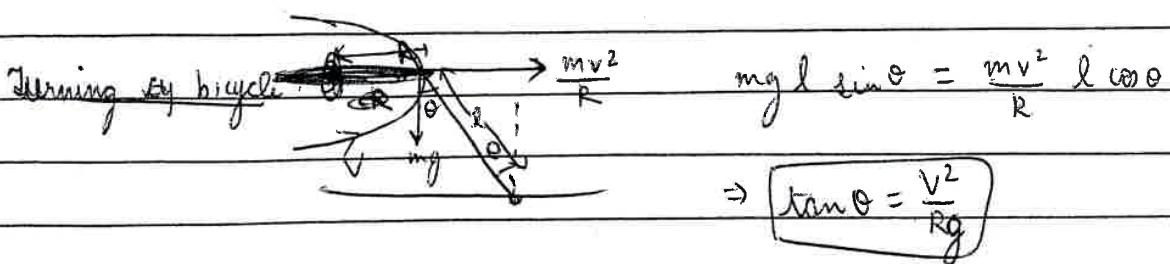
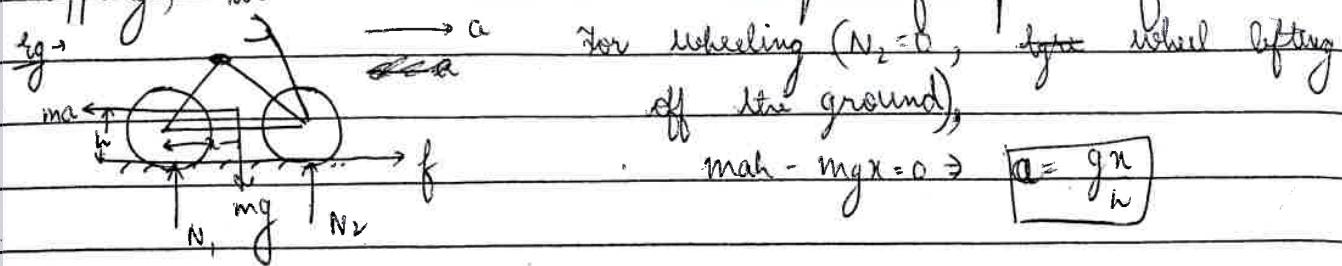
Find min F to topple (not necessarily horizontal).

$$\text{Ans: } \frac{mg}{\sqrt{10}} \cdot F_{\min}$$

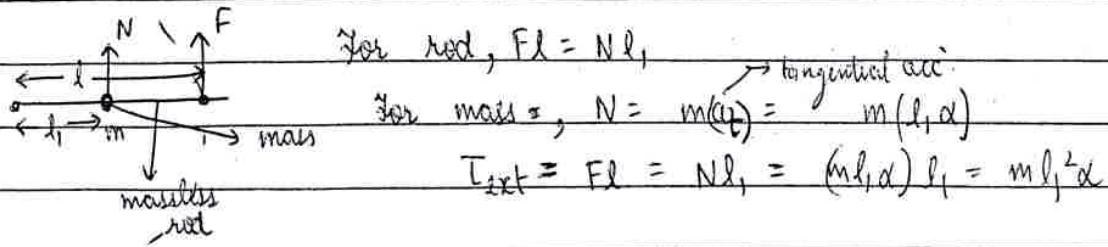


F should be perpendicular to slant height of cone.

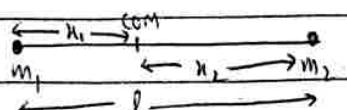
If the body is sliding and also has a tendency for toppling, we should take the torque of pseudo forces as well.



MOMENT OF INERTIA - Rotational analog of mass. In the case of rotation, Newton's second law can be written  $\sum T_{ext} = I\alpha$ . Here, we find the net ext. torque about the axis of rotation.  $\alpha$  is the ang. acc. of the rigid body about axis of rotation and  $I$  is the MOI about axis of rotation. MOI can be shown to be  $\sum m_i r_i^2$  where  $m_i$  = mass of  $i^{th}$  particle and  $r_i$  = distance of  $i^{th}$  particle from axis of rotation.



MOT of 2 masses about axis through COM



$$x_1 = \frac{m_2 l}{m_1 + m_2}, \quad x_2 = \frac{m_1 l}{m_1 + m_2}$$

$$I = m_1 x_1^2 + m_2 x_2^2$$

$$= m_1 \frac{m_2^2 l^2}{(m_1 + m_2)^2} + m_2 \frac{m_1^2 l^2}{(m_1 + m_2)^2}$$

$$= \frac{m_1 m_2 l^2}{m_1 + m_2} = \underline{\underline{Ml^2}}$$

MOT of continuous mass distribution:

$$I = \int r^2 dm$$

$$I = \int dI$$

To find the moment of inertia of a continuous mass distribution, we should divide entire mass distribution into small elements.

The elements should be such that its MOT about the given axis is known. 2 MOT's can be added only if they have the same

MOT of a thin rod about an  $\perp$  axis passing through its centre and  $\perp$  to it.

$$dm = \lambda dx = \frac{M}{l} dx$$

$$dI = dm x^2$$

$$I = \int dI = \int \frac{M}{l} dx x^2 = \frac{M x^3}{3l} \Big|_{-l/2}^{l/2} = \frac{M l^2}{12}$$

$$I = \int dI = \int_0^l \frac{M}{l} dx x^2 = \frac{M x^3}{3l} \Big|_0^l = \frac{M l^2}{3}$$

$$I = \int dI = \int_{-l/2}^{l/2} \frac{M}{l} dx (x \sin\theta)^2 = \frac{M x^3 \sin^2\theta}{3l} \Big|_{-l/2}^{l/2} = \frac{M l^2 \sin^2\theta}{12}$$

Ring ( $M, R$ )       $I = \int dI = \int R^2 dm = R^2 \int dm = MR^2$

when axis is passing

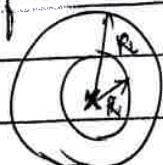
If dimension of rigid ~~body~~ to <sup>axis of rotation</sup> is changed, the expression for MOT remain same.

Disc

$$I = \int dm = \int dm x^2 = \int \sigma 2\pi x dx x^2$$

$$= 2\pi \sigma \int_0^R x^3 dx = 2\pi \left( \frac{M}{\pi R^2} \right) \frac{R^4}{4} = \boxed{\frac{MR^2}{2}}$$

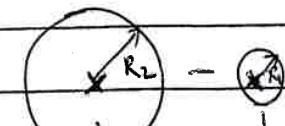
MOM of annular disc



$$I = \int dm = \int dm x^2 = \int \sigma 2\pi x dx x^2$$

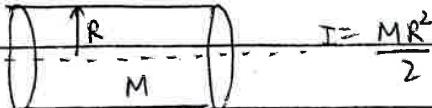
$$= 2\pi \sigma \int_{R_1}^{R_2} x^3 dx = 2\pi \left( \frac{M}{\pi(R_2^2 - R_1^2)} \right) \frac{(R_2^4 - R_1^4)}{4} = \boxed{\frac{M(R_2^4 + R_1^4)}{2}}$$

dilute:



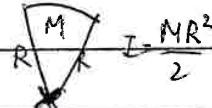
$$I = \frac{\sigma \pi R_2^4}{2} - \frac{\sigma \pi R_1^4}{2} = \frac{\sigma \pi (R_2^4 - R_1^4)}{2} = \frac{M \pi (R_2^4 - R_1^4)}{\pi (R_2^2 - R_1^2) L} = \boxed{\frac{M(R_2^2 + R_1^2)}{2}}$$

Cylinder:



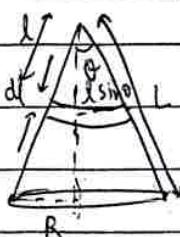
$$I = \frac{MR^2}{2}$$

Sector:



$$I = \frac{MR^2}{2}$$

Hollow cone: (Don't compress it into ring)

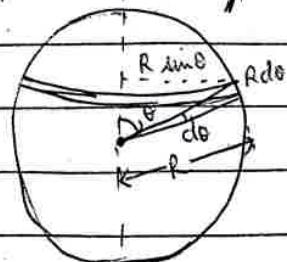


$$dI = dm (l \sin \theta)^2 = \sigma 2\pi l \sin \theta dl (l \sin \theta)^2$$

$$\Rightarrow I = \int dI = \int \sigma 2\pi l^3 \sin^3 \theta dl = 2\pi \sigma \sin^3 \theta \frac{l^4}{4}$$

$$= 2\pi \frac{\sigma M}{\pi RL} \sin^3 \theta \frac{L^4}{4} = \boxed{\frac{1}{2} MR^2}$$

Spherical shell/hollow hemisphere



$$dI = dm (R \sin \theta)^2 = \sigma (R \sin \theta)^3 R d\theta (2\pi)$$

$$I = \int dI = 2\pi \sigma R^4 \int_0^\pi \sin^3 \theta d\theta$$

$$= 2\pi \left( \frac{M}{4\pi R^2} \right) R^4 \left( \frac{4}{3} \right)$$

$$= \boxed{\frac{2}{3} MR^2}$$

$$\int_0^\pi \sin^3 \theta d\theta = \frac{4}{3}$$

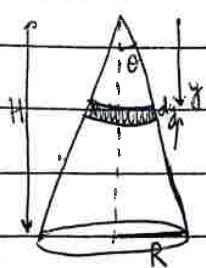
Do by direct:

$$\frac{3 \sin^2 \theta - \sin 3\theta}{4}$$

or put tan theta = 1

MOM of hemispherical shell about any diameter is  $\frac{2}{3}MR^2$ .

Solid cone:

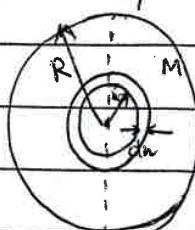


$$dI = \rho \frac{dm r^2}{2} = \rho \frac{\pi r^2 dy}{2} r^2 = \frac{\rho \pi}{2} (y \tan \theta)^2 dy$$

$$I = \int dI = \frac{\rho \pi}{2} \tan^4 \theta \int_0^H y^4 dy = \frac{\rho \pi}{2} \tan^4 \theta \frac{H^5}{5} = \frac{M \pi}{\frac{1}{3} \pi R^2 H \times 2} \tan^4 \theta \frac{H^5}{5}$$

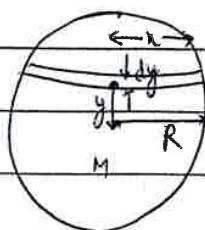
$$= \frac{3 M H^4 \tan^4 \theta}{10 R^2} = \frac{3 M R^4}{10 R^2} = \boxed{\frac{3}{10} M R^2}$$

Solid sphere:



$$dI = \frac{2}{3} (\rho 4\pi r^2 dr) r^2$$

$$I = \int dI = \frac{8\pi \rho}{3} \int_0^R r^5 dr = \frac{8\pi}{3} \frac{M}{\frac{4}{3}\pi R^3} \times \frac{R^5}{5} = \boxed{\frac{2}{5} M R^2}$$



$$y^2 + r^2 = R^2 \Rightarrow r^2 = R^2 - y^2$$

$$dI = \frac{1}{2} dm \frac{1}{r^2} \pi r^2 dy \ r^2 \rho = \frac{1}{2} \rho \pi (R^2 - y^2)^2 dy$$

$$I = \int dI = \frac{\rho \pi}{2} \int_{-R}^R (R^4 - 2R^2 y^2 + y^4) dy = \frac{\rho \pi}{2} \left( \frac{16R^5}{15} \right)$$

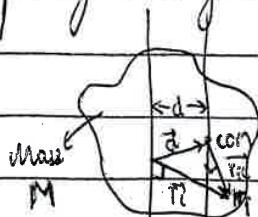
$$= \frac{2}{5} \frac{M}{\frac{4}{3}\pi R^3} \frac{\pi}{2} \left( \frac{16R^5}{15} \right) = \boxed{\frac{2}{5} M R^2}$$

Radius of gyration: ( $k$ )

$$I = M R^2 k^2$$

$$\text{e.g. } I_{\text{shell}} = \frac{2}{3} M R^2 = M k^2 \Rightarrow k = R \sqrt{\frac{2}{3}}$$

Parallel axis theorem: Out of the many different axes parallel to each other, the moment of inertia about the axis passing through COM is minimum.



$$\vec{d} + \vec{r}'_{ic} = \vec{r}_i \quad I_c = \sum m_i \vec{r}'_{ic}^2$$

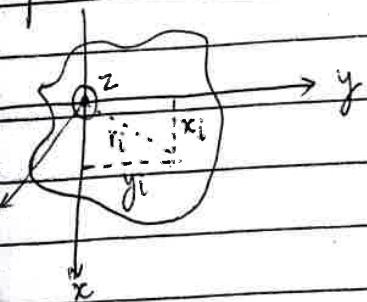
$$\begin{aligned} \Sigma &= \sum m_i \vec{r}_i^2 = \sum m_i \cdot (\vec{d} + \vec{r}'_{ic})^2 = \sum m_i d^2 + \sum m_i 2 \vec{d} \cdot \vec{r}'_{ic} \\ &\quad + \sum m_i \vec{r}'_{ic}^2 \\ &= M d^2 + 0 + I_c \end{aligned}$$

$$I = I_c + M d^2$$

$$I = I_c + M d^2$$

(No assumption, no restriction, always valid)

perpendicular axis theorem: applicable only for planar bodies



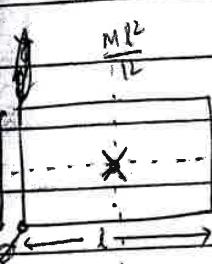
$$I_x = \sum m_i y_i^2$$

$$I_y = \sum m_i x_i^2$$

$$I_z = \sum m_i r_i^2 = \sum m_i (x_i^2 + y_i^2)$$

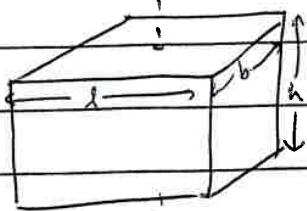
$$= \sum m_i x_i^2 + \sum m_i y_i^2$$

$$\boxed{I_z = I_x + I_y}$$



$$I_z \text{ of rectangle} = \frac{M(l^2 + b^2)}{12}$$

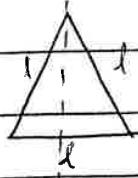
MOT of cuboid



$$I = \frac{M(l^2 + b^2)}{12} \quad (\text{extended parallel to axis})$$

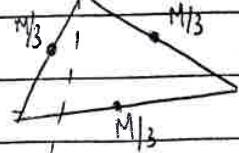
$$\text{MOT of triangular plate (equilateral)} = \frac{m l^2}{24}$$

about median axis.

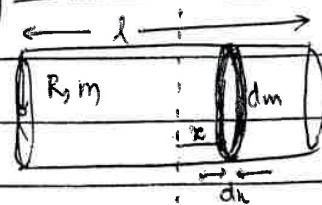


MOT of any uniform triangular plate can be found by concentrating  $\frac{M}{3}$  each at the mid-points of their sides

(any axis)



cylinder about this axis:

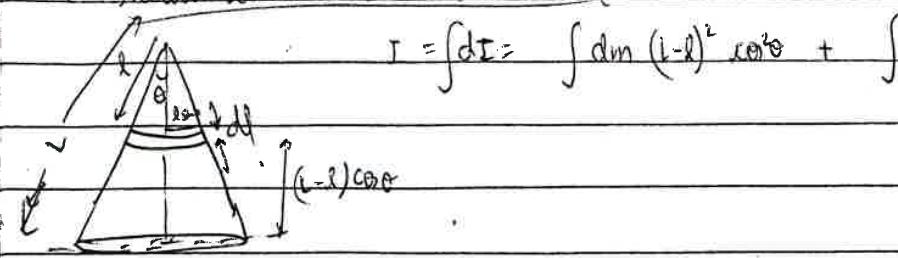


$$dm = \frac{mdx}{l}$$

$$I = \int dI = \int \frac{dm x^2}{2} + \int dm x^2$$

$$= \int_{-L/2}^{L/2} \frac{mdx x^2}{2} + \int_{-L/2}^{L/2} \frac{mdx}{l} x^2 = \frac{mR^2}{2} + \frac{ml^2}{12}$$

~~• follow cone about diameter (axis):~~



Fixed axis rotation:  $\sum T_{ext} = I \alpha$

↳ about axis of rotation.

eg → Disc 200 N  
1 kg  
SN

$$T = 5 \times 0.2 = 1 \text{ N.m}$$

$$I = \frac{1}{2} \times 1 \times \frac{1}{5} \times \frac{1}{3} = \frac{1}{30} \text{ kg m}^2$$

$$\alpha = \frac{1}{1/30} = 30 \text{ rad/s}^2$$

Pulley is rough, has mass m, string doesn't slip over pulley

$T_2 \uparrow$   $m_2 g$   $a \downarrow$

$T_1 \uparrow$   $m_1 g$   $a \downarrow$

$m_2 g - T_2 = m_2 a$

$T_1 - m_1 g = m_1 a$

$(T_2 - T_1) \cdot r = \frac{1}{2} m r^2 \alpha \Rightarrow \alpha = \frac{(m_2 - m_1) g}{(m_1 + m_2 + \frac{m}{2}) r}$

$I = 1 \text{ kg m}^2$

$T_1 \uparrow$   $T_2 \uparrow$

$1 \text{ kg}$   $10 \text{ kg}$

$g \downarrow$

$m$   $l$   $wire$

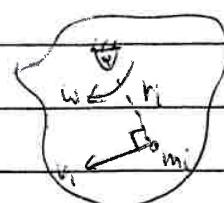
$I_{hinge} = \left(\frac{ml^2}{2}\right) + \left(m\ell^2 + \frac{m\ell^2}{12}\right)$

$= \frac{17ml^2}{12}$

$I_{hinge} = \frac{m\ell^2}{1} + \frac{m\ell^2}{1}$

$= \frac{4ml^2}{3}$

Hinged (doesn't rotate about its com)

Rotational KE

$$K_i = \frac{1}{2} m_i v_i^2 = \frac{1}{2} m_i (\omega r_i)^2 = \frac{1}{2} m_i r_i^2 \omega^2$$

$$K = \sum K_i = \frac{1}{2} \omega^2 \sum m_i r_i^2$$

$$\therefore K = \frac{1}{2} I \omega^2$$

Force exerted by hinge  $\Rightarrow$  The force exerted by the hinge can't be predicted directly. We need to use Newton's law to find the force exerted by the hinge according to Newton's law, net force acting on any body = mass  $\times$  a<sub>COM</sub>.

In case of pure rotation, COM moves in a circular path in circular path, COM has two accelerations: tangential and radial. Resolving all the forces around these two directions gives us the forces exerted by the hinge.

$g \rightarrow$

$mg \frac{l}{2} = \frac{1}{3} ml^2 \alpha \Rightarrow \alpha = \frac{3g}{l}$

$$mg \frac{l}{2} = \frac{1}{2} \frac{1}{3} ml^2 (\omega^2) \Rightarrow \sqrt{\frac{3g}{l}} = \omega$$

$$F_x = m\omega^2 r_c$$

$$\Rightarrow F_x = m \frac{3g}{l} \frac{l}{2} \boxed{\frac{3mg}{2}}$$

$$F_y - mg = m\omega^2 r_c \Rightarrow m a_y = m r_c \alpha$$

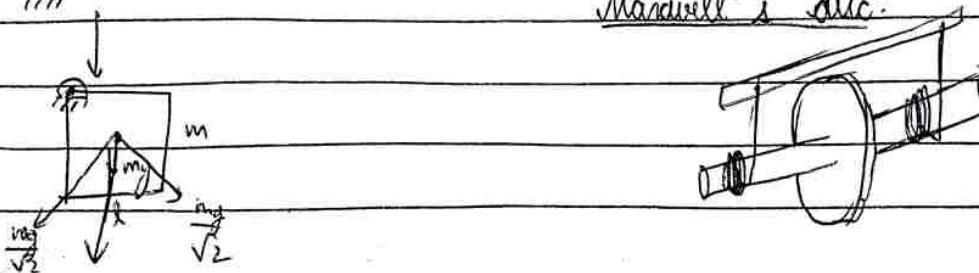
$$\Rightarrow F_y = -m \frac{l}{2} \frac{3g}{l} + mg = \boxed{\frac{mg}{4}}$$

$g \rightarrow$

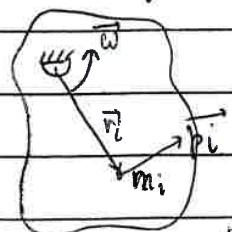
$\omega_0 = 0$

$$\omega = \sqrt{\frac{3g}{l}} \Rightarrow \alpha = \frac{3g}{4l}$$

Marshall's disc:



Angular momentum: Angular momentum is the rotational analog of momentum. For a point particle, angular momentum is defined about a point as  $\vec{L} = \vec{r} \times \vec{p}$ .  $\vec{r}$  is the position vector of the particle w.r.t. to the point of observation.



$$\begin{aligned}\vec{p}_i &= m_i \vec{v}_i = m_i (\vec{\omega} \times \vec{r}_i) \\ \vec{L}_i &= \vec{r}_i \times \vec{p}_i \Rightarrow \vec{L}_i = m_i \vec{r}_i \times (\vec{\omega} \times \vec{r}_i) = m_i \vec{r}_i^2 \vec{\omega} - m_i (\vec{r}_i \cdot \vec{\omega}) \vec{r}_i \\ &\Rightarrow \vec{L}_i = m_i \vec{r}_i^2 \vec{\omega} \\ &\Rightarrow \vec{L} = \sum \vec{L}_i = (\sum m_i \vec{r}_i^2) \vec{\omega} = I \vec{\omega}\end{aligned}$$

$L$  about axis of rotation =  $I \vec{\omega}$

$$\begin{aligned}\text{For point body, } \frac{d\vec{L}}{dt} &= \vec{0} \quad \vec{L} = \vec{r} \times \vec{p} \Rightarrow \frac{d\vec{L}}{dt} = \frac{d\vec{r}}{dt} \times \vec{p} + \vec{r} \times \frac{d\vec{p}}{dt} \\ &\quad \Rightarrow \frac{d\vec{L}}{dt} = \vec{v} \times m\vec{v} + \vec{r} \times \vec{F}_{ext} \\ &\quad \Rightarrow \boxed{\frac{d\vec{L}}{dt} = \vec{r} \times \vec{F}_{ext} = \vec{0}}\end{aligned}$$

$$\begin{aligned}\text{For rigid body, } \frac{d\vec{L}}{dt} &= \frac{d\vec{I}}{dt} \\ \hookrightarrow \vec{L} &= I \vec{\omega} \Rightarrow \frac{d\vec{L}}{dt} = I \frac{d\vec{\omega}}{dt} \Rightarrow \frac{d\vec{I}}{dt} = I \vec{\alpha} \Rightarrow \boxed{\frac{d\vec{I}}{dt} = \vec{T}}\end{aligned}$$

Law of conservation of angular momentum:

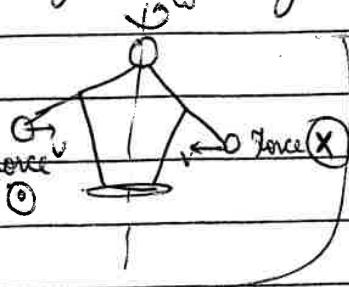
It states that if the net external torque acting on a system is zero, its angular momentum should be conserved.

$$\begin{aligned}K &= \frac{1}{2} I \omega^2 \\ &= \frac{2 I_0^2 \omega^2}{2 I} \\ I_{ext} &= 0 \\ L &= \text{const} \\ \Rightarrow I_0 \omega_0 &= I \omega \\ \rightarrow I_0 \omega_0 &= I \omega\end{aligned}$$

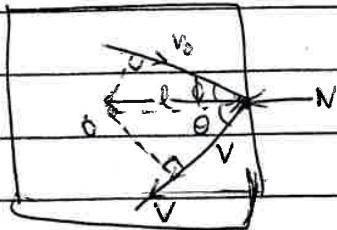
$$I_0, K \uparrow$$

In a 'figure skater' who pulls her arms inwards, a) KE of system increases although  $L$  remains conserved. b) seen from the figure skater's frame of reference the centrifugal force tends to push the dumbbells outward. So she has to work against the centrifugal force and this work increases KE.

similarly, from the girl's frame of reference, when she moves the dumbbells inward, she experiences a centrifugal force  $F_{\text{ext}} = 2mV^2/r$ . The forces on these dumbbells are in opposite directions. These constitute a couple which exert a torque to increase the angular velocity. To find  $\alpha$  for



To find the point (axis) about which  $\ell$  is conserved, we have to find a point about which the torque is zero. The angular momentum will be conserved about that point.



$$L_i = m v_0 l \sin \phi$$

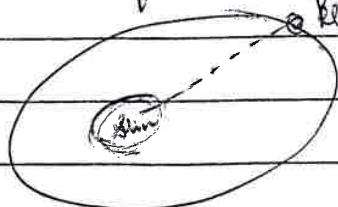
$$L_f = m V l \sin \theta$$

$$\therefore l \sin \phi = l \sin \theta \quad (\text{we know})$$

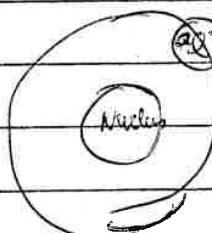
$$\Rightarrow L_i = L_f$$

Angular momentum about the centre of a 'central force' is always conserved. In case of central force,  $\ell$  of the system about the centre of the force will always remain conserved. e.g.:

$$\text{Central force} = f(r) \cdot \hat{r}$$



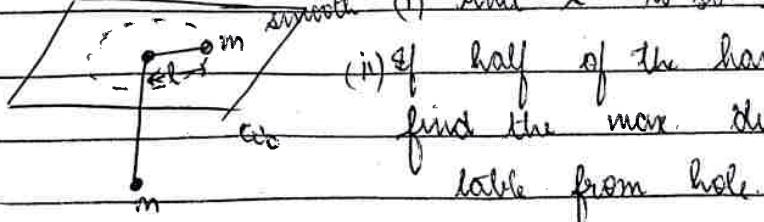
$$L_{\text{sum}} = \text{constant}$$



$$L = \frac{mr}{2\pi} = mvr$$

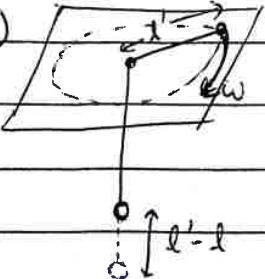
= constant

Q. smooth (i) Find ' $\ell$ ' so that particle goes in <sup>circular</sup> motion.



(ii) If half of the hanging mass drops off, find the new distance of particle of table from hole.

$$(i) T = mg \text{ and } T = m\omega_0^2 l \Rightarrow \boxed{l = \frac{g}{\omega_0^2}}$$

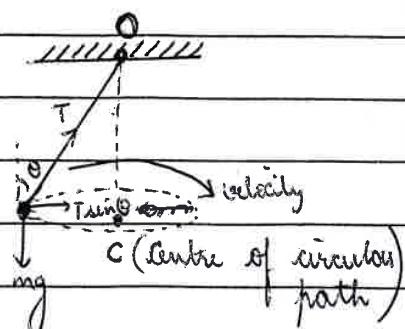
(ii)  Conservation about centre,

$$ml^2\omega_0 = ml'^2\omega$$

Energy conservation,

$$\frac{1}{2}ml^2\omega_0^2 = \frac{1}{2}ml'^2\omega^2 + mg(l' - l)$$

Solving these 2, we get  $\boxed{l' = l \left( \frac{1+\sqrt{5}}{2} \right)}$



$$\vec{T}_0 = \vec{i} \times \vec{mg}$$

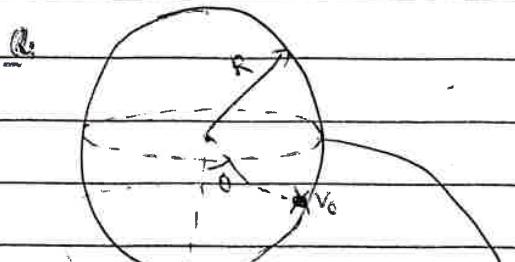
= horizontal and in a direction opp. to velicity

$$\Rightarrow T_{\text{critical}} = 0$$

$$\Rightarrow L_v = \text{constant}$$

$$L = mv_l [-\cos\theta \hat{i} - \sin\theta \hat{j}]$$

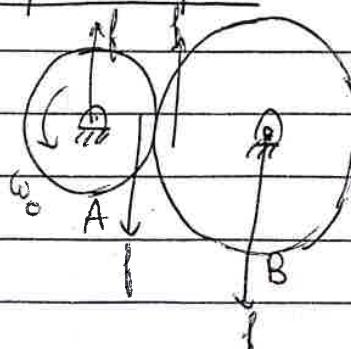
There are some particular situations when  $L$  in a particular direction is conserved. So we resolve initial angular momentum and  $L$  final in that direction and apply law of con. of  $L$ .



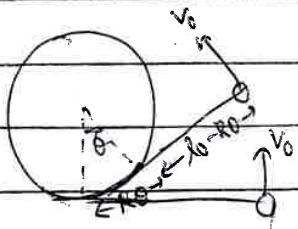
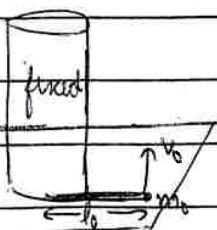
Find  $v$  so that it rises only upto horizontal diameter level (plan)

$$\Delta h = v_0 = \sqrt{\frac{2gh}{cose}}$$

Important points:



System is not conserved



$$\frac{dL}{dt} = \frac{-mv_0 R \dot{\theta}}{J_F}$$

$$\omega = \frac{v_0}{R - R\theta}$$

$$L_i = mv_0 b$$

$$L_f = mv_0(R_0 - \theta)$$

$$T = \frac{dL}{dt} = \frac{-mv_0^2 R}{b - R\theta}$$

KF = constant

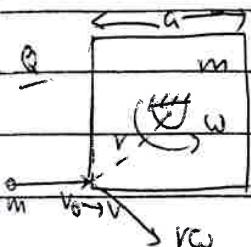
$L$  is not conserved. (because ground exerts a couple on cylinder)  
to prevent it from rotating due to tension's torque.

Collision of rigid body fixed about an axis with a point particle:  
In general,  $p_f \neq p_i$  constant (due to impulse exerted by  
hinge during collision).

$$(1) L_{\text{hinge}} = \text{const.}$$

$$(2) \ell = v_{\text{rel}} \text{ in normal direction (off point of contact)}$$

$v_{\text{rel}}$  in normal direction

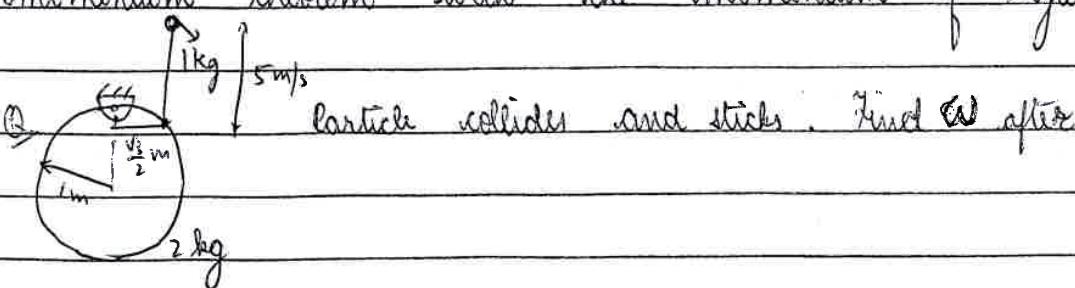


$$L_i = L_f \Rightarrow mv_0 \frac{a}{2} = mv \frac{a}{2} + \frac{ma^2}{6}\omega$$

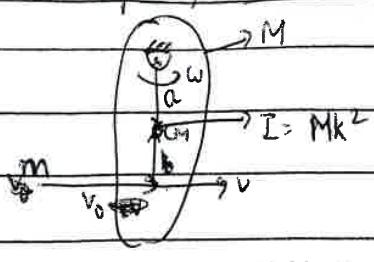
$$\text{and } \ell = 1 \Rightarrow \frac{wa}{2} - v = v_0 \rightarrow v = v_0/5 \text{ and } \omega = \frac{12v_0}{5a}$$

$$J_{\text{hinge}} = p_f - p_i = mv + m \times 0 - mv_0 = \frac{-4mv_0}{5}$$

To find impulse exerted by hinge, we should apply impulse-momentum theorem with the momentum of rigid body as  $MV_m$ .



Sweet spot / centre of percussion:



$$\text{Impulse} = 0 \Rightarrow p_i = p_f \Rightarrow mv_0 = mv + M\omega a$$

$$I_i = L_f \Rightarrow mv_0(a+b) = mv(a+b) + M(k^2 + a^2)\omega$$

$$\Rightarrow m(v_0 - v) = Mc\omega a$$

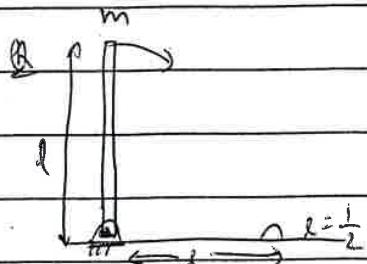
$$\text{and } m(v_0 - v)(a+b) = M(k^2 + a^2)\omega$$

$$\text{Dividing, } a+b = \frac{(k^2 + a^2)}{a} \Rightarrow k^2 = ab$$

Angular impulse:

$$\sum \vec{F}_{\text{ext}} \cdot \vec{H} = \int \vec{I} \cdot dt \quad \vec{H} = \vec{I} \Delta t \quad (\text{if } \vec{I} \text{ is constant})$$

$$\sum \vec{F}_{\text{ext}} = \frac{d\vec{L}}{dt} \Rightarrow \int d\vec{L} = \sum \int \vec{F}_{\text{ext}} \cdot dt \Rightarrow \vec{\Delta L} = \sum \vec{H}$$



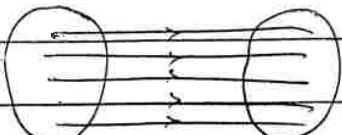
Work done by torque: (when couple is there)

$$W = \int T \cdot d\theta \quad \text{if } T = \text{const.}, W = T\theta$$

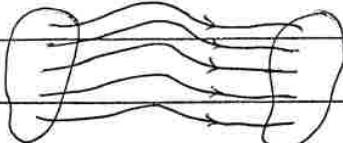
Planar motion:

5 kinds of motion for a rigid body:

(1) Rectilinear translation



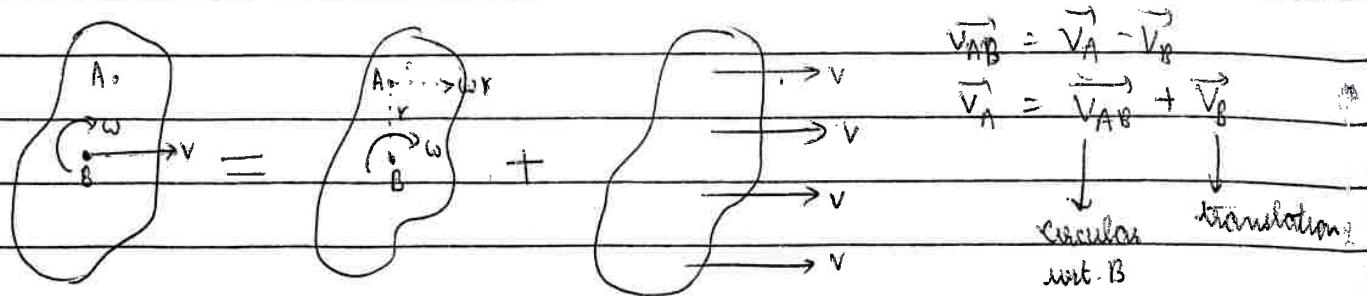
(2) Curvilinear translation



(3) Pure rotation: All points are circular paths whose centres lie on same axis.

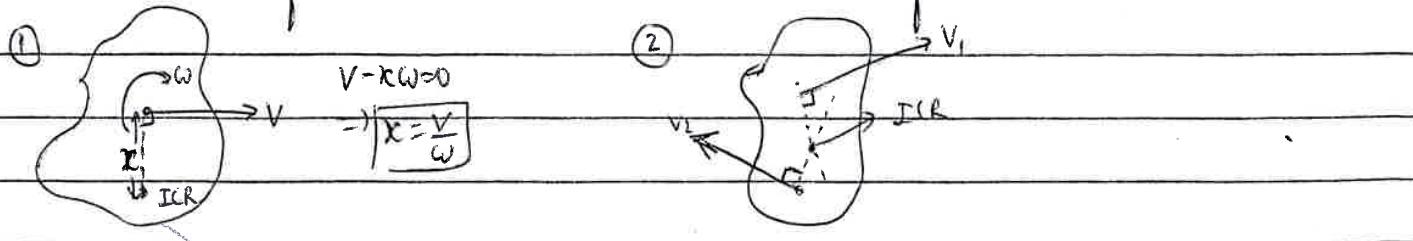
(4) Planar motion: A rigid body is said to undergo planar motion if motion of every point is confined to a plane and all these planes are parallel to each other.

(5) Precussion: When a rigid body is rotating about an axis which is rotating about another fixed axis.  $\rightarrow$  Precussion.

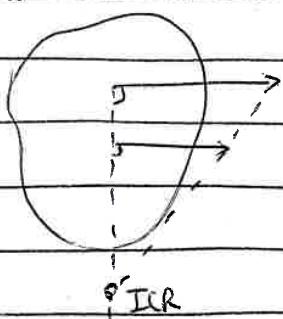


Instantaneous centre of rotation is an imaginary point inside or outside the body whose velocity is zero at that instant.

The whole body will seem to rotate purely about that point at that instant. If the velocity of any point on the rigid body is known and the angular velocity is known, draw a  $\perp$  on the velocity vector. Consider that side of the perpendicular where  $\omega$  has opposite sense to that of the velocity. The ICR will lie at the side of the  $\perp$  at a distance of  $v/\omega$ .

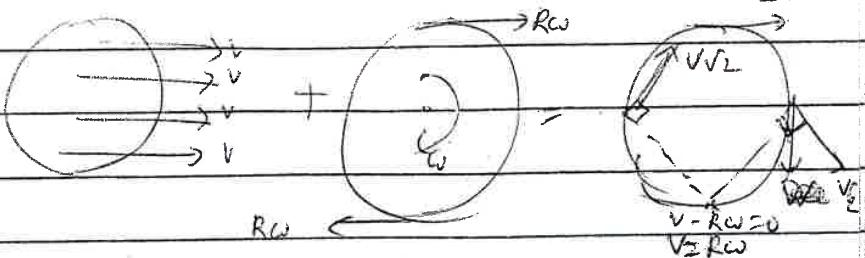
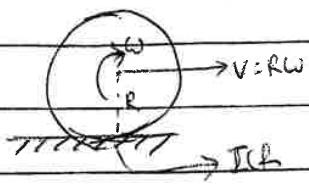


③ If the velocity of two points are known and are parallel draw the vectors to scale and draw their common perpendicular.

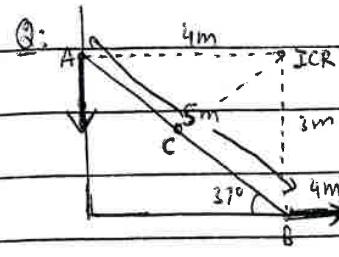
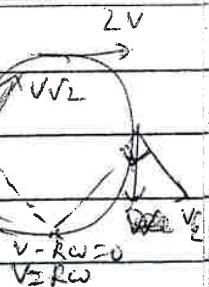


Rolling:

Rolling: Pure rolling motion means point of contact doesn't slip w.r.t. the surface.



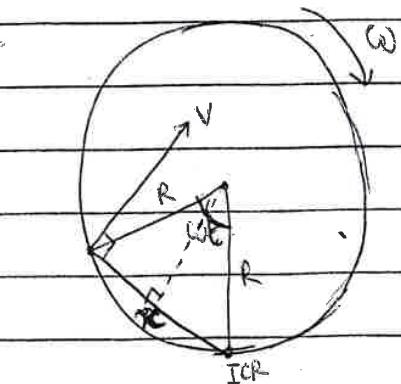
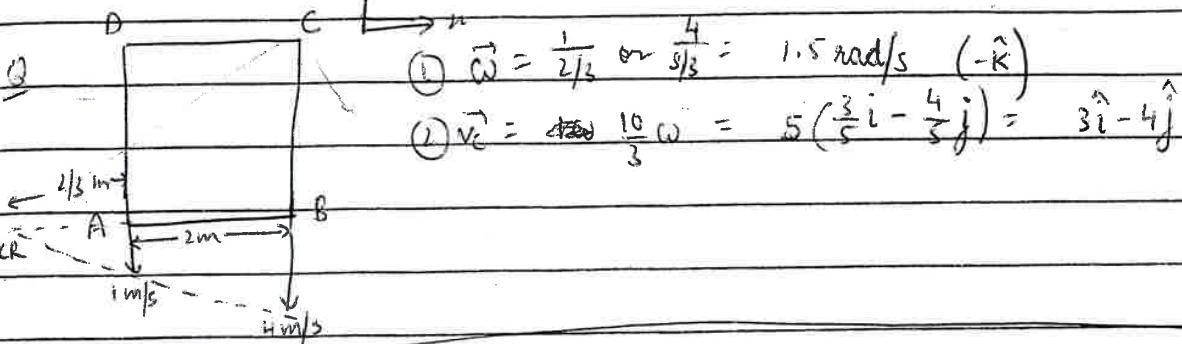
$$V_{\text{rel. to surface}} = R\omega$$



$$(i) \vec{\omega} = \frac{V_B}{r_B} = \frac{4}{3} \text{ rad/s } \hat{k}$$

$$(ii) \vec{V}_A = \vec{\omega} \times \vec{r}_A = \frac{16}{3} \text{ m/s } (-\hat{j})$$

$$(iii) \vec{V}_C = 2.5\omega = \frac{10}{3} (\cos 37^\circ \hat{i} - \sin 37^\circ \hat{j}) = \left( 2\hat{i} - \frac{8}{3}\hat{j} \right) \text{ m/s}$$



$$V = R\omega = 2R \sin \frac{\omega t}{2} \omega = 2RW \sin \frac{\omega t}{2}$$

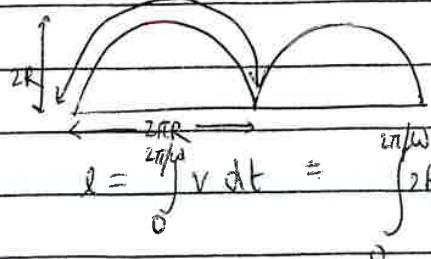
$$\vec{V} = 2RW \sin \frac{\omega t}{2} \left[ \sin \frac{\omega t}{2} \hat{i} + \cos \frac{\omega t}{2} \hat{j} \right]$$

$$\vec{V} = RW \left[ (-\cos \omega t) \hat{i} + \sin \omega t \hat{j} \right]$$

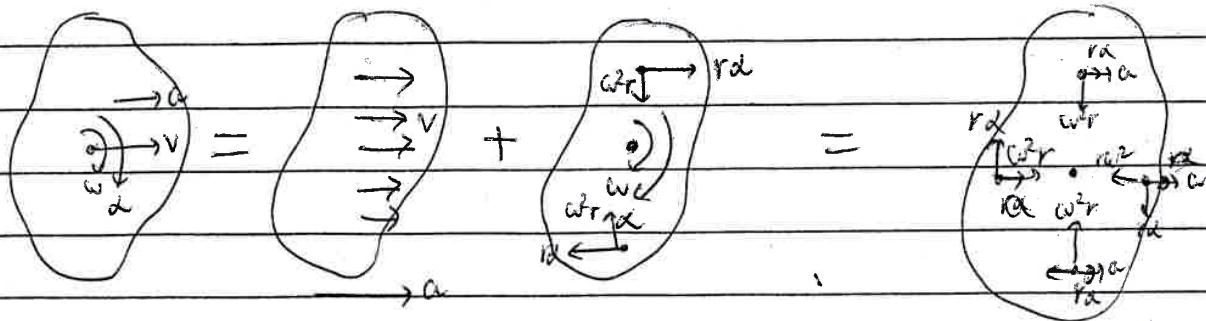
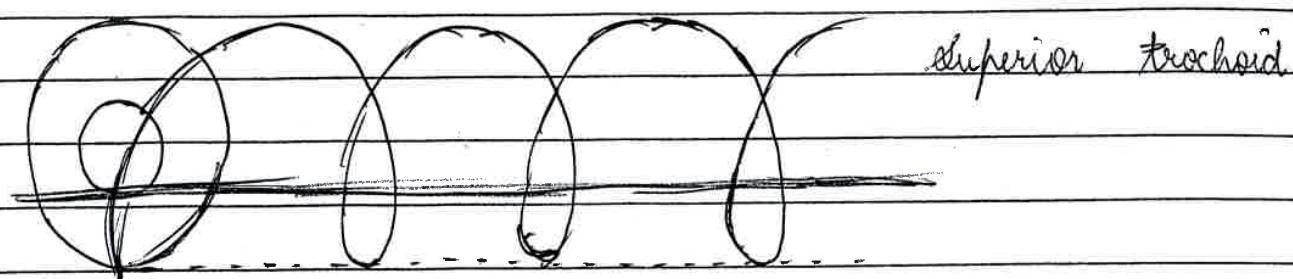
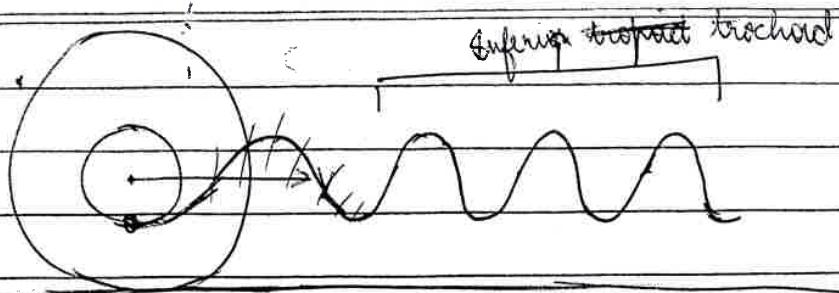
$$\frac{dx}{dt} = RW(1 - \cos \omega t) \Rightarrow x = R(\omega t - \sin \omega t)$$

$$\frac{dy}{dt} = RW \sin \omega t \Rightarrow y = R(-\cos \omega t)$$

Path of point: Cycloidal path

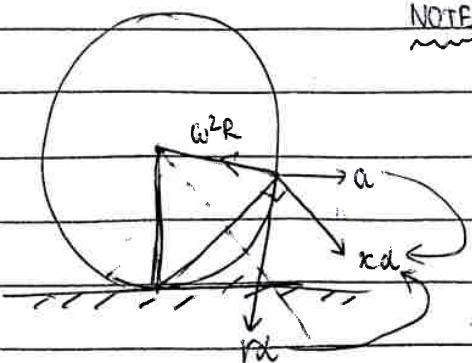


$$l = \int_0^{2\pi} v dt = \int_0^{2\pi} RW \sin \frac{\omega t}{2} dt = 4R \left( -\frac{\cos \frac{\omega t}{2}}{\frac{\omega}{2}} \right) \Big|_0^{2\pi/\omega} = \underline{\underline{8R}}$$

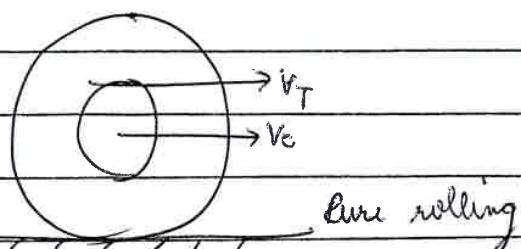
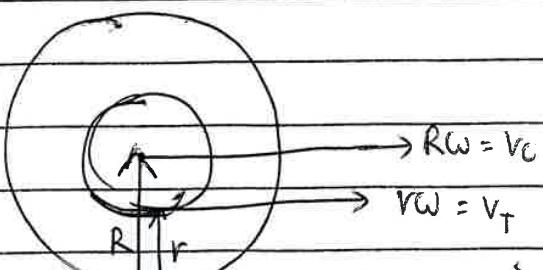
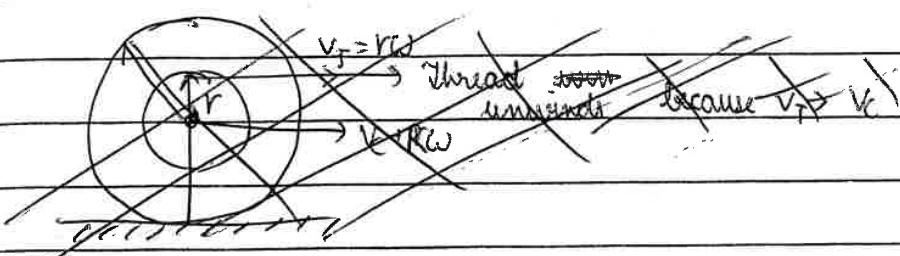
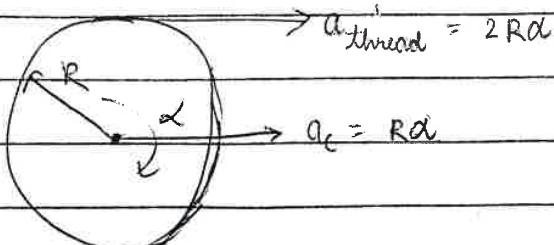
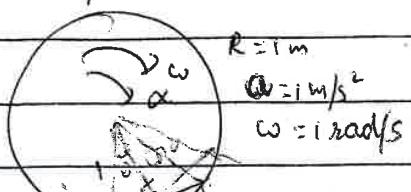


To find the acceleration of any point on the rolling body, find the distance of that point from ICR. If the distance is  $x$ , one part of acceleration is  $xd$  which is in direction i to  $x$ . Another part of acc is  $\omega^2 R$  which is towards the centre.

NOTE: These are not radial and tangential accelerations. 'Radial/Normal' and 'Tangential' are defined w.r.t to the path of the particle, which is cycloidal and not circular here.

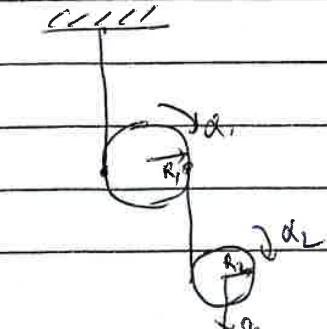
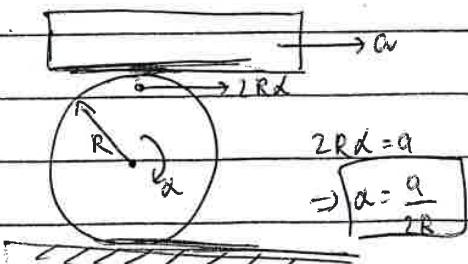


Q. Find point where acc is 0.



$v_c > v_T \Rightarrow$  Thread winds  
 (in real, there is impure rolling)

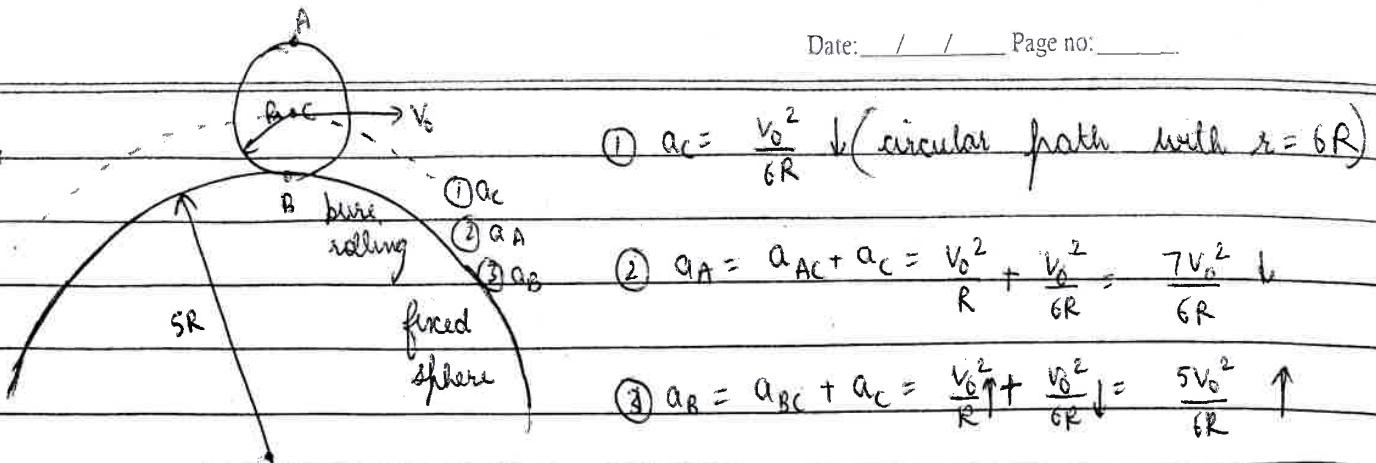
$v_T > v_c \Rightarrow$  Thread unwinds



Q. Find relation

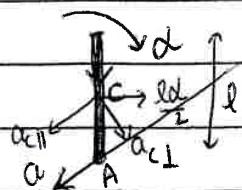
among  $R_1, d_1, \alpha_1, d_2, R_2, \alpha_2$ .

Ans:  $2d_1 R_1 + R_2 d_2 = \alpha^2$



Find relation between

acc. of centre and  
angular acceleration.

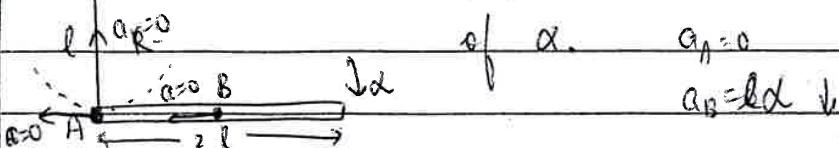


Relative to point A, C has acc.  $\frac{l\ddot{\theta}}{2}$

$$a_{\parallel} (\text{rel A}) = \frac{l\ddot{\theta}}{2} \quad | \quad a_{\parallel} = a - \frac{l\ddot{\theta} \cos \theta}{2}$$

$$a_{\perp} (\text{rel A}) = \frac{l\ddot{\theta} \sin \theta}{2} \quad | \quad a_{\perp} = \frac{l\ddot{\theta} \sin \theta}{2}$$

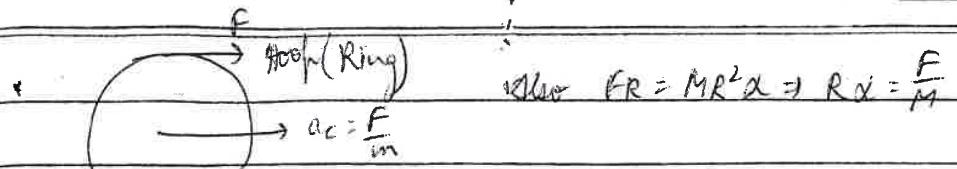
Find relation between  $a_A$  and  $a_B$  in terms



## Dynamics of Rolling:

Step 1: Draw the FBD of the rolling body concerned.

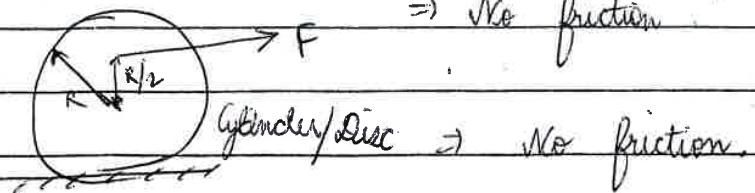
To find the direction of friction, assume the surface to be frictionless. With this assumption, find the direction of motion of point of contact relative to the surface. If the point of contact moves in forward direction relative to surface, friction is backward and vice-versa.



$$\text{Also } FR = MR^2\alpha \Rightarrow R\alpha = \frac{F}{M}$$

No  $\Rightarrow$  slipping of point of contact.

$\Rightarrow$  No friction.



Step-2: Find the relation between acceleration of the centre (com) and the angular acceleration.

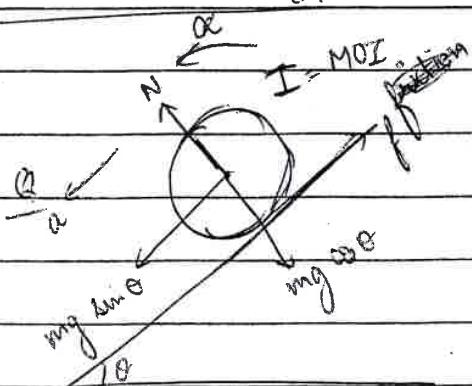
~~$$\text{Step-3: } \sum \vec{F}_{\text{ext}} = M \vec{a}_{CM}$$~~

~~$$\sum \vec{T}_{\text{ext}}$$~~

~~$$\text{Step-4: } \sum \vec{T}_{\text{ext}} \text{ about CM} = I_{CM} \alpha$$~~

Pure rolling, uniform body.

$$\sum \vec{T}_{ICR} = I_{ICR} \alpha$$



$$a = R\alpha$$

$$mg \sin \theta - f = ma$$

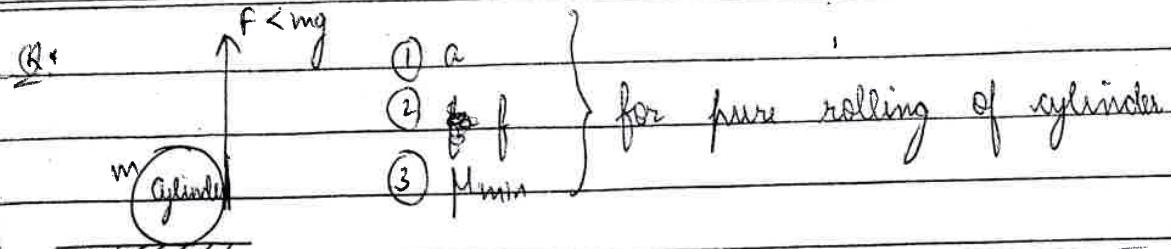
$$fR = I\alpha = Ia \Rightarrow f = \frac{Ia}{R} \Rightarrow f = \frac{Ia}{R^2}$$

$$\Rightarrow mg \sin \theta = ma + \frac{Ia}{R^2}$$

$$\Rightarrow a = \frac{g \sin \theta}{1 + \frac{I}{mR^2}}$$

$$\Rightarrow f = \frac{Ia}{R^2} = \frac{mg \sin \theta}{1 + \frac{I}{mR^2}} \leq \mu_s N = \mu_s mg \cos \theta$$

$$\Rightarrow \mu_s \geq \frac{\tan \theta}{1 + \frac{I}{mR^2}}$$



Using CM,  $FR - fR = \frac{1}{2}mR^2\alpha$

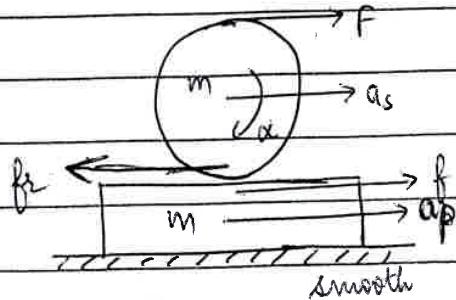
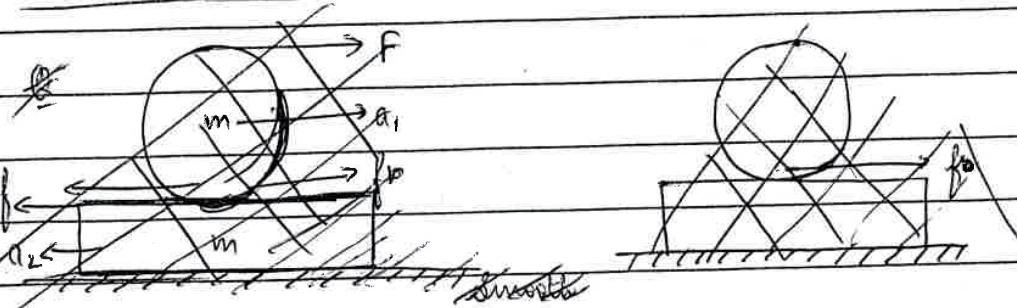
$$\begin{aligned} F & \quad a = R\alpha \\ f & \quad f = ma \\ \Rightarrow & \quad a = \frac{2F}{3m}, f = \frac{2F}{3} \end{aligned}$$

$$\begin{aligned} f &\leq \mu N \\ \Rightarrow & \mu_{\min} \geq \frac{2F}{3(mg - F)} \end{aligned}$$

Using ICR,

$$FR = \frac{3}{2}mR^2\alpha$$

$$\begin{aligned} \Rightarrow & \quad a = \frac{2F}{3m} \\ & \quad f = \frac{2F}{3} \end{aligned}$$



$$F - f = mas$$

$$f = map$$

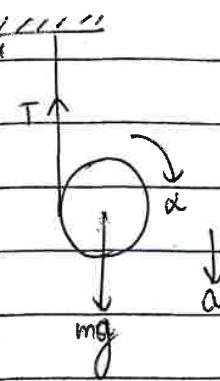
$$a_s - a_p = R\alpha$$

$$(F + f)\kappa = \frac{2}{5}MR^2\alpha$$

$$\Rightarrow \frac{F-f}{m} - \frac{f}{m} = \frac{5}{2} \frac{(F+f)}{m} \Rightarrow F - 2f = \frac{5}{2}(F+f) \Rightarrow f = -\frac{F}{3}$$

$$a_s = \frac{4F}{3m}, a_p = -\frac{F}{3m}$$

\* Friction is not necessary for pure rolling, a body can roll without slipping even on a smooth surface, provided that  $a = R\alpha$ .



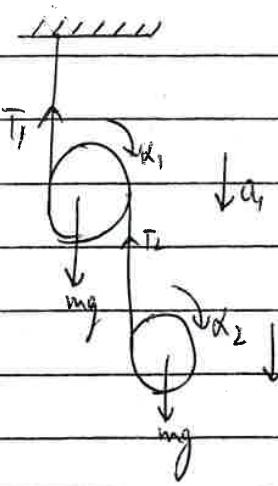
$$mg - T = ma$$

$$TR = \frac{1}{2}MR^2\alpha$$

$$\therefore a = \alpha R$$

$$\Rightarrow a = \frac{2g}{3}$$

$$T = \frac{mg}{3}$$



$$mg + T_2 - T_1 = ma_1$$

$$mg - T_2 = ma_2$$

$$\alpha_2 = \alpha_1 + \alpha_2 = R\alpha_2$$

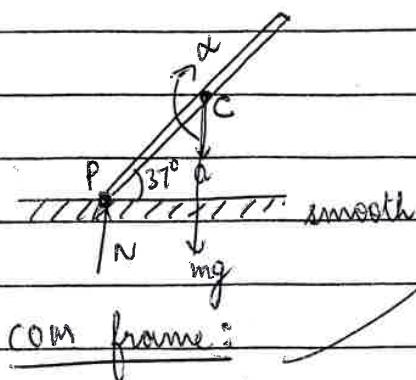
$$2a_1 = a_2 - R\alpha_2$$

$$T_2 R = \frac{1}{2}MR^2\alpha_2$$

$$(T_1 + T_2)R = \frac{1}{2}MR^2\alpha_1$$

$$\therefore a_2 = \frac{2g}{3} \downarrow a_2 = g$$

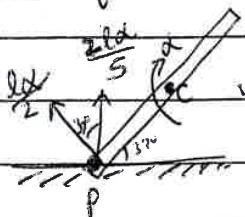
(Q)



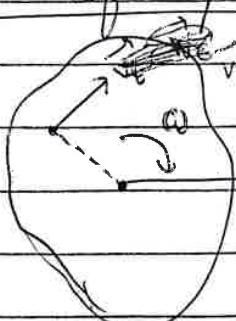
This 2nd acc. in vertical direction (wrt com)

$$\frac{2\alpha d}{5} = a_{rel y} = a_{Py} - a_{Cy}$$

$$\Rightarrow a_{Cy} = \frac{2\alpha d}{5} \downarrow$$



### KE of planar motion:



$$\vec{v}_i = \vec{v}_c + \vec{\omega} \times \vec{r}_{ic}$$

$$K_i = \frac{1}{2} m_i v_i^2$$

$$= \frac{1}{2} m_i v_c^2 + \frac{1}{2} m_i \omega^2 r_{ic}^2$$

$$+ \frac{1}{2} m_i I v_c \omega r_{ic}$$

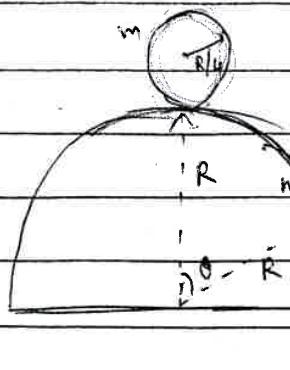
$$K = \sum K_i = \frac{1}{2} (\sum m_i) v_c^2 + \frac{1}{2} (\sum m_i r_{ic}^2) \omega^2$$

$$+ \frac{1}{2} I v_c \omega (\sum m_i r_{ic})$$

$$K = \frac{1}{2} M v_c^2 + \frac{1}{2} I \omega^2$$

Rotational KE

Translational KE



Find  $\theta$  when body leaves contact.

$$N=0$$

$$m \Rightarrow mg \cos \theta = \frac{mv^2}{R}$$

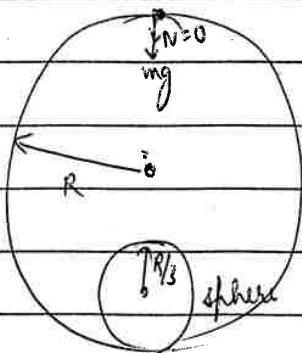
$$\text{and } \Rightarrow mg \frac{SR}{4} (1 - \cos \theta) = \frac{1}{2}mv^2 + \frac{1}{2}I\omega^2 R^2$$

$$\text{On solving, we get } \cos \theta = \frac{1}{2} \Rightarrow \boxed{\theta = 60^\circ}$$

$$\omega = \frac{v}{R/4} = \frac{4v}{R}$$

$$\omega_c = \frac{v/SR/4}{5} = \frac{4v}{5R} = \frac{\omega}{5} \Rightarrow \text{Total } \theta = \theta + \theta_c = 360^\circ \quad (\text{Same direction } \omega)$$

$$\Rightarrow \theta_c = \theta \Rightarrow \theta = 5\theta_c = 360^\circ$$



$$\frac{mv^2}{2R/3} = mg$$

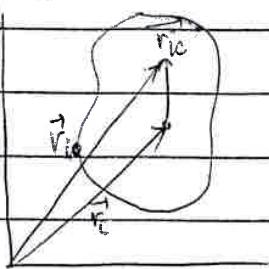
[ $\because \frac{1}{2}mv^2 + \frac{1}{2}I\omega^2$  (Sphere)]

$$-mg \left( \frac{4R}{3} \right) = \frac{7}{10} (mv^2 - mv_0^2)$$

$$\Rightarrow v_0 = \sqrt{\frac{18gR}{7}}$$

[ $= \frac{7}{10}mv_0^2$ ]

### Angular momentum in planar motion:



$$\vec{r}_i = \vec{r}_{ic} \Rightarrow \vec{r}_i \times m_i \vec{v}_i$$

$$\Rightarrow \vec{v}_i = \vec{v}_{ic} + \vec{\omega} \times \vec{r}_{ic}$$

$$\vec{l}_i = \vec{r}_i \times m_i \vec{v}_i$$

$$\vec{l}_i = \vec{r}_i \times (m_i \vec{v}_{ic} + m_i \vec{\omega} \times \vec{r}_{ic})$$

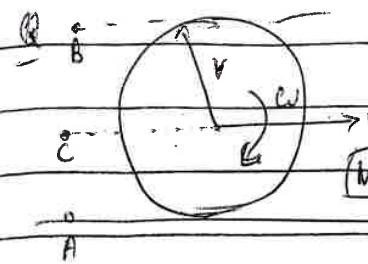
$$\vec{l}_i = (\vec{r}_{ic} + \vec{r}_{ic}) \times (m_i \vec{v}_{ic} + m_i (\vec{\omega} \times \vec{r}_{ic}))$$

$$\sum \vec{l}_i = \sum m_i \vec{r}_{ic} \times m_i \vec{v}_{ic} + \sum m_i \vec{r}_{ic} \times (\vec{\omega} \times \vec{r}_{ic}) + \sum m_i \vec{r}_{ic} \times \vec{v}_{ic} + \sum m_i \vec{r}_{ic} \times (\vec{\omega} \times \vec{r}_{ic})$$

$$= M \vec{r}_{ic} \times \vec{v}_{ic} + \vec{r}_{ic} \times (\vec{\omega} \times \sum m_i \vec{r}_{ic}) + \sum m_i (\vec{r}_{ic} \vec{\omega} - \vec{\omega} \cdot \vec{r}_{ic}) \vec{r}_{ic}$$

$$\Rightarrow \vec{l} = \vec{r}_{ic} \times M \vec{v}_{ic} + I_{ic} \vec{\omega}$$

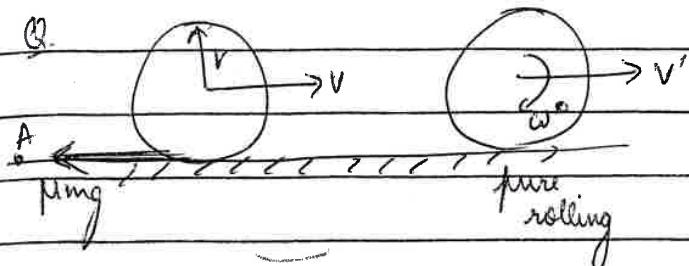
↓  
Orbital angular momentum      Spin angular momentum



$$① L_A = \frac{1}{2} m r^2 \omega + m v r = \frac{3}{2} m r^2 \omega$$

$$② L_B = -\frac{1}{2} m r^2 \omega \quad (\text{considering } \omega \text{ as +ve})$$

$$③ L_C = \frac{1}{2} m r^2 \omega$$



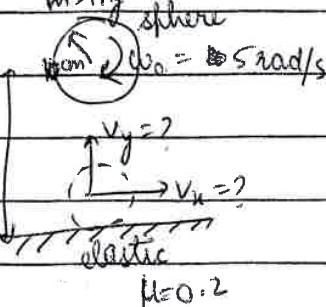
$$T_A = 0, L_A = \text{const.}$$

$$m v r = m v' r + \frac{2}{5} m r^2 \omega$$

$$\Rightarrow m v r = \frac{7}{5} m r^2 \omega$$

$$\Rightarrow \boxed{\omega = \frac{5v}{7r}}$$

$$\text{Time taken, } \Rightarrow -\mu mg = ma \Rightarrow a = -\mu g \Rightarrow v' = v - \mu g t \Rightarrow t = \frac{v' - v}{\mu g} \Rightarrow t = \frac{2v}{7Mg}$$

Q. 

Let us assume that the body slips all the time during collision.

R.  $\int N dt = m v_y - (-m u) \Rightarrow 1 (10) - 10 = 20 N_1$

$M \int N dt = m v_x \Rightarrow 0.2 \times 20 = 1 v_x \Rightarrow v_x = 4 \text{ m/s}$

R.  $M \int N dt = I(w - w_0) I(w - (-Iw_0))$

$\Rightarrow \frac{1}{10} \times \frac{1}{5} \times 20 = \frac{2}{5} \times 1 \times \frac{1}{10} \times \frac{1}{10} (w - 5) \Rightarrow \boxed{w = 95 \text{ rad/s}}$

So, our assumption is wrong.

The sphere will start pure rolling before completion of collision.

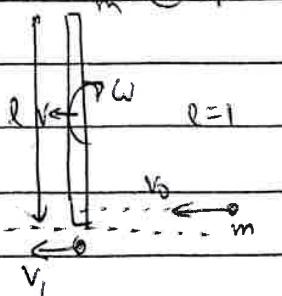
Irodov: 1.51 to 1.54, 1.252 to 1.262

HCV: 37, 59, 60, 61, 62, 63, 64, 70 to 86.

Date: / / Page no: \_\_\_\_\_

Angular collision between free rigid body and a hard particle:

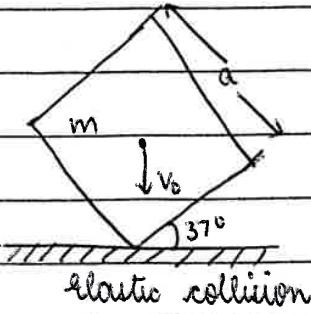
- ①  $\rho = \text{const}$ . ②  $I = \text{const}$ . (about any point) ③ Equation for



$$mv_0 = mv + mv_1 \\ \Rightarrow l = I = \frac{(v + \frac{l\omega}{2}) - v_1}{v_0 - l}$$

$$(I = L_f = 0 = ml^2 - \frac{ml^2\omega}{12})$$

(we have taken  $I$  about lowest point and not COM).



Find final velocity and  $\omega$ .

$$\text{Ans: } v = \frac{47v_0}{53}, \omega = \frac{60v_0}{53a}$$

Write 3 equations for  $v$ ,

$$m \quad \uparrow v_1 \quad \uparrow \omega_1 \quad \text{elastic}$$

$$\int N dt = m(v_2 - v_0)$$

$$\int N dt = mv_1$$

$$\int N dt = m(v_2 - v_0)$$

$$I \int N dt = \frac{ml^2\omega_1}{12}$$

$$\frac{l}{2} \int N dt = \frac{ml^2\omega_2}{12}$$

$$e=1 = \left( v_1 + \frac{\omega_1 l}{2} \right) - \left( v_2 - \frac{\omega_2 l}{2} \right) \Rightarrow v_1 - v_2 + \omega_1 l = v_0$$

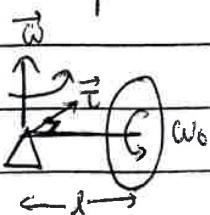
$v_0 \neq 0$

$$\Rightarrow \frac{\int N dt}{m} - \left( v_0 - \frac{\int N dt}{m} \right) + 6 \frac{\int N dt}{m} = v_0$$

$$\Rightarrow \frac{\int N dt}{m} = \frac{mv_0}{4} \Rightarrow \boxed{v_1 = \frac{v_0}{11}}, \boxed{v_2 = \frac{3v_0}{11}}, \boxed{\omega_1 = \omega_2 = \omega = \frac{3v_0}{22}}$$

## Precession:

Precession refers to the situation where a rigid body is rotating about an axis which is itself rotating about another stationary axis. The simplest example of this is a gyroscope which consists of a spinning wheel. When this spinning wheel connected to an axle is suspended from a support as shown, the wheel doesn't fall down but rotates about the ~~support~~ support point.



In this situation, the  $\vec{\tau}$  of gravity about the support point is always perpendicular to the angular momentum vector. The situation is analogous to the case of UCM where ~~acc.~~ is  $\vec{a} \perp \vec{v}$ . So, the acceleration rotates the velocity vector with an angular velocity of  $\vec{\omega}$ .

U.C.M.

$$\vec{a} = \vec{\alpha} \times \vec{r} + \vec{\omega} \times \vec{v}$$

$$\frac{d\vec{v}}{dt} = \vec{\omega} \times \vec{v}$$
 $(\alpha=0)$

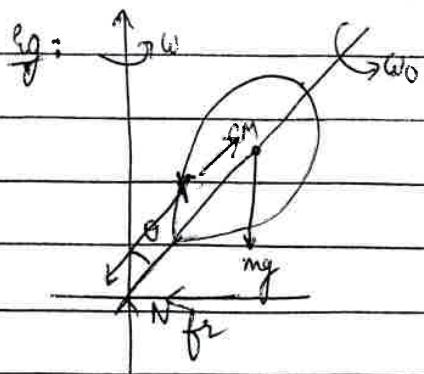
Similarly,

$$\frac{d\vec{l}}{dt} = \vec{\omega} \times \vec{l}$$

where  $\vec{l}$  rotates with angular velocity  $\vec{\omega}$ .

For the gyroscope of example,

$$mgl = \omega I \omega_0 \Rightarrow \omega = \frac{mgl}{I \omega_0}$$



$$\vec{T} = \vec{\omega}_0 \times \vec{I}$$

$$\Rightarrow mgr \sin\theta = I\omega_0 \sin\theta$$

$$\omega = \frac{mgr}{I\omega_0}$$

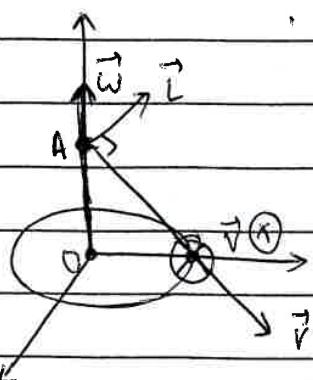
$$N = mg$$

$$f = mr^2 \omega \sin\theta$$

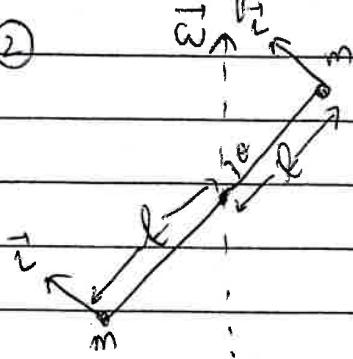
$$= \frac{m^3 g^2 r^3 \sin\theta}{I^2 \omega_0^2}$$

If we wish to calculate angular momentum about a point, in general  $\vec{I}$  is not in the direction of  $\vec{\omega}$  velocity.

eg: ①

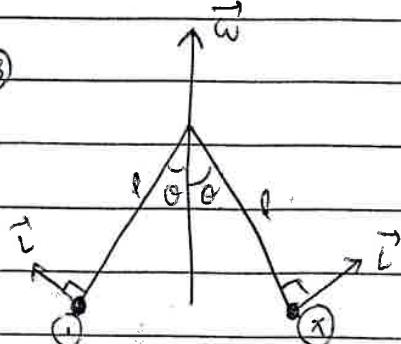


②



$\vec{I}$  &  $\vec{\omega}$  are not in same direction

③



If the line perpendicular to the axis of rotation is not an axis of symmetry,  $\vec{I}$  &  $\vec{\omega}$  are not in same direction.

• rigid body is rotating about a pivot. (pivot is taken to be origin)

In general,

$$\begin{bmatrix} L_x \\ L_y \\ L_z \end{bmatrix} = \begin{bmatrix} I_{xx} & I_{xy} & I_{xz} \\ I_{yx} & I_{yy} & I_{yz} \\ I_{zx} & I_{zy} & I_{zz} \end{bmatrix} \begin{bmatrix} \omega_x \\ \omega_y \\ \omega_z \end{bmatrix}$$

$I_{xx} = \int r_x^2 dm \rightarrow$  moment of inertia

$I_{xy} = \int x^2 dm \rightarrow$  products of inertia

In case we can find a line passing through the pivot which can form an axis of symmetry, that line is known as principal axis. We can choose any 2 mutually perpendicular axis passing through the pivot and perpendicular to this principal axis, they will also be the principle axis. In such a case, product of inertia will be zero and  $\vec{L} = \vec{I}\omega$  can be given as:

$$\vec{L} = I_{xx}\vec{\omega}_x + I_{yy}\vec{\omega}_y + I_{zz}\vec{\omega}_z$$

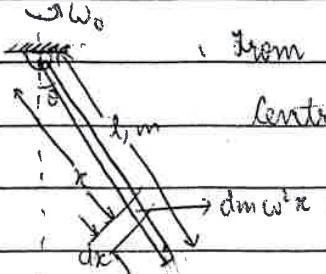
$$I_{xy} = I_{yz} = I_{zx} = I_{yx} = I_{zy} = I_{xz} = 0$$

In case, the pivot is also moving (for general planar motion):

$$\vec{L} = \vec{r} \times M\vec{v}_c + I_{xx}\vec{\omega}_x + I_{yy}\vec{\omega}_y + I_{zz}\vec{\omega}_z$$

Pivoted:  $K = \frac{1}{2}I_{xx}\omega_n^2 + \frac{1}{2}I_{yy}\omega_y^2 + \frac{1}{2}I_{zz}\omega_z^2$

if not pivoted:  $K = \frac{1}{2}Mv_c^2 + \frac{1}{2}I_{xx}\omega_n^2 + \frac{1}{2}I_{yy}\omega_y^2 + \frac{1}{2}I_{zz}\omega_z^2$

e.g.:  From rotating frame of reference,  
 Centrifugal  $T = \int dm \omega^2 r \sin\theta \cos\phi$   
 $= \frac{m}{l} \omega^2 \frac{l^3}{3} \sin\theta \cos\phi = \frac{m\omega^2 l^2 \sin\theta \cos\phi}{3}$   
 Also,  $\frac{mgl \sin\theta}{2} = \frac{m\omega^2 l^2 \sin\theta \cos\phi}{3} \Rightarrow \boxed{\cos\theta = \frac{3g}{2\omega^2 l}}$

Another: (from ground frame of reference).

$$I_{xx} = 0$$

$$\omega_x = \omega \cos\theta$$

$$I_{yy} = I_{zz} = \frac{1}{2}ml^2$$

$$\omega_y = \omega \sin\theta$$

$$\omega_z = 0$$

$$\Rightarrow L = \frac{1}{3}ml^2\omega \sin\theta$$

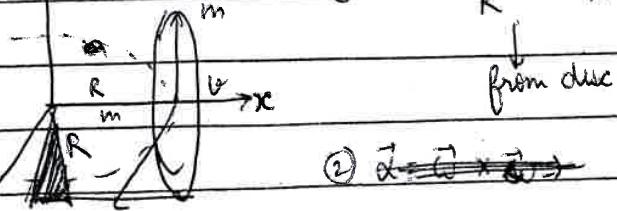
Also, here  $\vec{L} \perp \vec{r}$  always

$$\vec{r} = \frac{dl}{dt}$$

$$\Rightarrow \vec{r} = \vec{\omega} \times \vec{L} \Rightarrow \frac{mgl \sin\theta}{2} = \omega \left( \frac{1}{3}ml^2\omega \sin\theta \right) \cos\theta \Rightarrow \boxed{\frac{3g}{2\omega^2 l} = \cos\theta}$$

Find  $\omega$  ①  $\vec{\omega}$  ②  $\vec{\alpha}$  ③  $\vec{L}$  (about o.o) ④  ~~$K$~~

$$\textcircled{1} \quad \vec{\omega} = \frac{v}{R} \hat{i} - \frac{v}{R} \hat{j}$$



$$\textcircled{2} \quad \vec{\alpha} = \vec{\omega} \times \vec{r} \rightarrow \frac{d\vec{A}}{dt} = \vec{\omega} \times \vec{A}$$

$$\Rightarrow \vec{\alpha} = \left( \frac{-v}{R} \hat{j} \right) \left( \frac{v}{R} \hat{i} - \frac{v}{R} \hat{j} \right)$$

$$\Rightarrow \boxed{\vec{\alpha} = \frac{v^2}{R^2} \hat{k}}$$

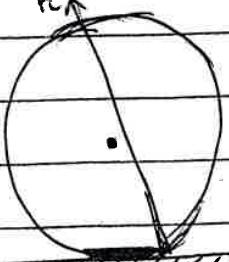
$$\textcircled{3} \quad \vec{L} = I_{xx} \vec{\omega}_x + I_{yy} \vec{\omega}_y = \frac{1}{2} MR^2 \left( \frac{v}{R} \right)^2 \hat{i} + \frac{19}{12} MR^2 \left( \frac{-v}{R} \right)^2 \hat{j}$$

$$= \frac{MVR^2}{2} \hat{i} + -\frac{19 MVR^2}{12} \hat{j}$$

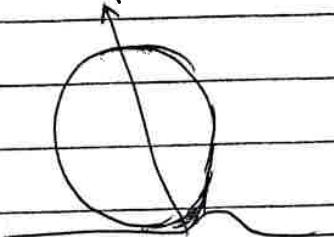
$$\textcircled{4} \quad K = \frac{1}{2} I_{xx} \omega_x^2 + \frac{1}{2} I_{yy} \omega_y^2$$

$$= \frac{1}{2} \times \frac{1}{2} MR^2 \times \frac{v^2}{R^2} + \frac{1}{2} \times \frac{19}{12} MR^2 \left( \frac{-v}{R} \right)^2 = \frac{25mv^2}{24}$$

ROLLING FRICTION: occurs because body and surface are not perfectly rigid



Surface rigid  
Body elastic



not rigid  
Surface rigid  
Body rigid

energy is dissipated due to collision with surface

$$T_c = I\alpha$$

$$a = R\alpha$$

$$a = F_r$$

# S.H.M.

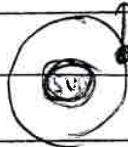
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Oscillatory: To & fro about a position

Periodic: Motion repeats after regular time intervals

$$x = A \sin(t^2)$$

Oscillatory but not periodic



Earth

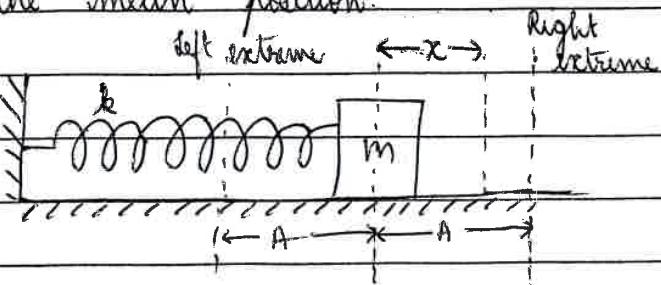
Periodic but

not oscillatory

\* Simple harmonic motion:

Motion is said to be if:

- (i) it is periodic
- (ii) it is oscillatory
- (iii) the net force at any position is proportional to the displacement from the mean position and directed towards the mean position.



Right extreme

$$ma = F = -kx$$

$$\Rightarrow a = -\frac{k}{m}x$$

$$\text{Set } \frac{k}{m} = \omega^2 \Rightarrow a = \omega^2 x$$

\* Amplitude is the maximum displacement of the body from mean position

$$a = -\omega^2 x \Rightarrow \frac{vdv}{dx} = -\omega^2 x \Rightarrow \int v dv = -\omega^2 \int x dx$$

$$\Rightarrow \frac{v^2}{2} = -\frac{\omega^2 x^2}{2} + C \Rightarrow \frac{v^2}{2} = \frac{\omega^2 A^2}{2} - \frac{\omega^2 x^2}{2}$$

$$\text{At } x = A, v = 0,$$

$$0 = -\frac{\omega^2 A^2}{2} + C$$

$$\Rightarrow C = \frac{\omega^2 A^2}{2}$$

$$\Rightarrow v = \omega \sqrt{A^2 - x^2}$$

$$V = \omega \sqrt{A^2 - x^2}$$

$$\Rightarrow \frac{dx}{dt} = \omega \sqrt{A^2 - x^2}$$

$$\Rightarrow \int \frac{dx}{\sqrt{A^2 - x^2}} = \int \omega dt$$

$$\Rightarrow \text{Let } x = A \sin \theta$$

$$\Rightarrow dx = A \cos \theta d\theta$$

$$\int \frac{A \cos \theta d\theta}{A \cos \theta} = \int \omega dt$$

$$\Rightarrow \theta = \omega t + \phi$$

$$\Rightarrow \sin^{-1}\left(\frac{x}{A}\right) = \omega t + \phi$$

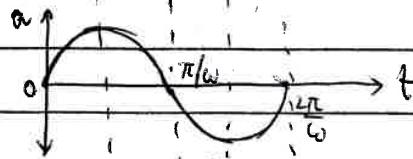
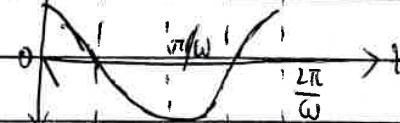
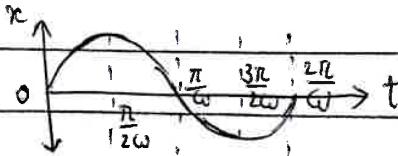
$$\Rightarrow x = A \sin(\omega t + \phi)$$

Let us say  $\phi = 0$

$$x = A \sin \omega t$$

$$v = A \omega \cos \omega t$$

$$a = -\omega^2 x = -\omega^2 A \sin \omega t$$



$$\boxed{\frac{2\pi}{\omega} = T = \text{Time period}} \quad (x, v, a \text{ repeat})$$

$$\boxed{T = 2\pi \sqrt{\frac{m}{k}}} \quad (\because \omega = \sqrt{\frac{k}{m}})$$

Time period is the min. time after which velocity, position and acceleration repeat their value.

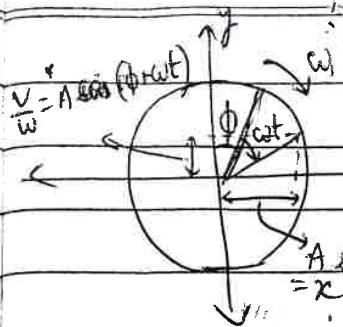
$\omega$  = angular frequency

$$f = \text{frequency} = \frac{1}{T} = \frac{\omega}{2\pi}$$

$\omega t + \phi$  = phase of SHM

$\phi$  = initial phase / initial epoch / phase constant

\* Phase diagram is an imaginary circle in  $x$ - $y$  plane centred at origin. Here, we consider the radius of the circle is equal to the amplitude of the particle executing SHM. The radius is assumed to rotate with a constant angular velocity  $\omega$  in the clockwise direction. At  $t=0$ , the angle made by the radius with  $y$ -axis is  $\phi$ .

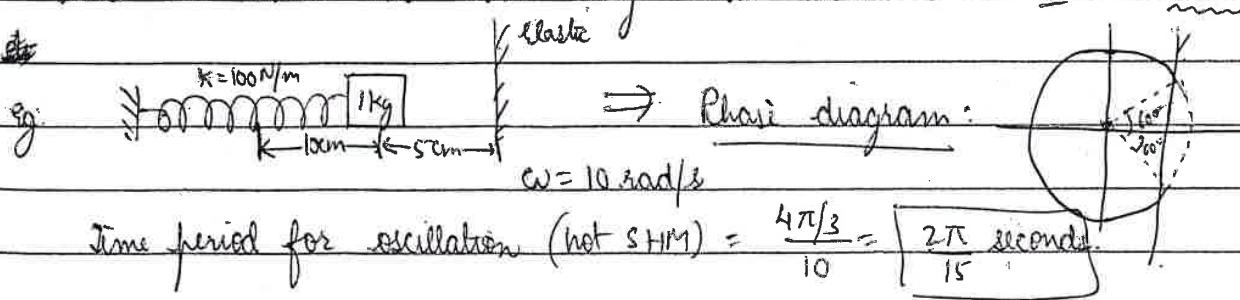


In this model, the displacement from mean position is given by the projection on the  $x$ -axis. The projection on  $y$ -axis gives us  $v/w$ .

- Q. A particle is oscillating with  $A = 2\text{ cm}$ ,  $T = 4\text{ seconds}$ . At  $t=0$ , it is at  $x = -1\text{ cm}$ , moving towards left extreme. When will it first reach mean position? Ans:  $\frac{5}{3}\text{ seconds}$ .

- Q. Particle,  $A = 2\text{ cm}$ ,  $T = 6\text{ sec}$ ,  $x = -1\text{ cm}$  at  $t=0$  (moving towards left extreme).  
Find ①  $x$  ②  $v$  ③  $a$  ④ Distance ⑤  $v_{\text{avg}}$  at  $t=4$   
Ans: ①  $+2\text{ cm}$  ②  $0$  ③  $\frac{-2\pi^2}{9}\text{ cm/s}^2$ , ④  $5\text{ cm}$  ⑤  $0.75\text{ cm/s}$

- Q. Two particles are executing SHM about same mean position and same amplitude and same time period. The first particle is at mean moving towards left extreme. <sup>2nd</sup> particle is 1cm right of mean moving towards right extreme.  $A = 2\text{ cm}$ ,  $T = 4\text{ s}$ . Find the time at which they will collide. Ans:  $\frac{11}{6}\text{ seconds}$



- \* If the block is made to oscillate vertically as shown, it executes SHM with the same  $\omega$ . But the mean position is not the natural length but the position where  $Kx_0 = mg$ .

Mean  $\Rightarrow mg = Kx_0$

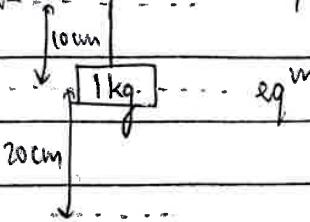
$$mg - K(x+x_0) = ma \Rightarrow -Kx = ma \Rightarrow a = -\omega^2 x$$

$$\Rightarrow \omega = \sqrt{\frac{K}{m}} \Rightarrow \text{same}$$

Find  $T$  of oscillation.

elastic string (not spring)

$$K = 100 \text{ N/m}$$



SIM till NL

$$\text{Time} = \frac{4\pi/3}{10} = \frac{2\pi}{15} \text{ seconds}$$

For free-fall (after that),

$$\text{Time} = \frac{2u}{g} = \frac{2\sqrt{3}}{10} = \frac{\sqrt{3}}{5} \text{ seconds}$$

$$\text{Oscillation} = \left( \frac{2\pi}{15} + \frac{\sqrt{3}}{5} \right) \text{ sec.}$$

Energy in SHM:

$$U = \frac{1}{2} Kx^2 \quad K = \frac{1}{2} m V^2 = \frac{1}{2} m \omega^2 (A^2 - x^2) \quad \therefore V = \sqrt{A^2 - x^2}$$

$$= \frac{1}{2} K(A^2 - x^2)$$

$$E = U + K = \frac{1}{2} kA^2 \rightarrow \text{energy of SHM}$$

↳ Total mechanical energy.

$$U = \frac{1}{2} K(x_0^2 + x^2) - mgx$$

$$= \frac{1}{2} k(x_0^2 + x^2 + 2x_0x) - mgx \quad (\because mgx_0 = Kx_0)$$

$$= \frac{1}{2} kx_0^2 + \frac{1}{2} kx^2 = \frac{1}{2} kx^2 + U_0$$

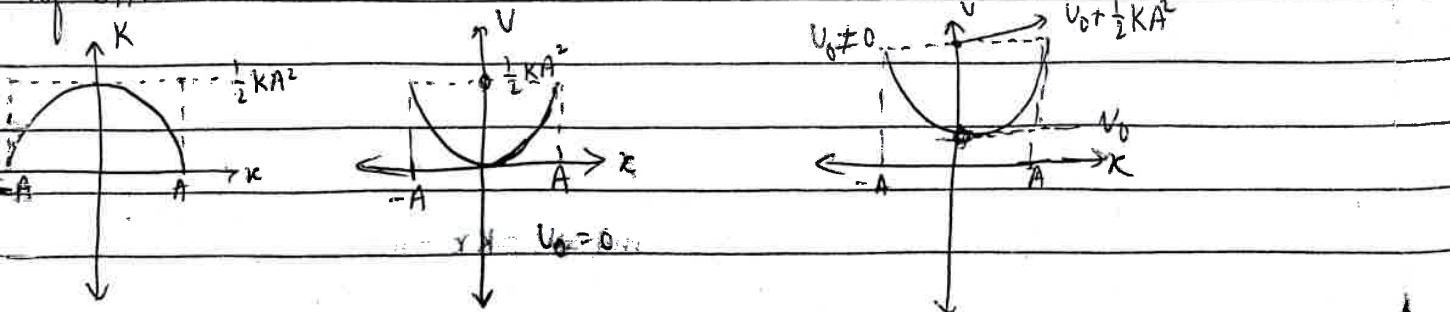
↳ Energy of mean position

mean (Hatched)  $x_0$

mean (Hatched)  $x$

(assuming  $U_{\text{gravity}} = 0$  at mean)

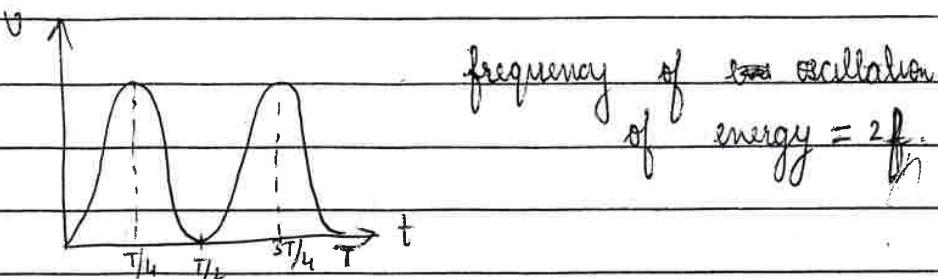
If the potential energy of spring in the mean position is not zero, the total mechanical energy is not equal to the energy of SHM.



$$V = \frac{1}{2} k x^2 \Rightarrow V = \frac{1}{2} k A^2 \sin^2 \omega t$$

$$K = \frac{1}{2} k (A^2 - x^2) \Rightarrow K = \frac{1}{2} k A^2 \cos^2 \omega t$$

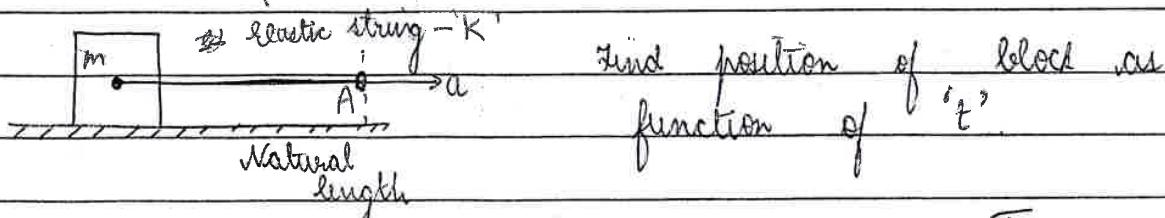
$$(x = A \sin \omega t)$$



$$V_{rms} = \sqrt{\frac{\int_0^T V^2 dt}{T}} = \sqrt{\frac{A^2 \omega^2 \int_0^T \cos^2 \omega t dt}{T}} = \sqrt{\frac{A^2 \omega^2}{T} \int_0^T \left(\frac{1 + \cos 2\omega t}{2}\right) dt}$$

$$= \sqrt{\frac{A^2 \omega^2}{2T} (2\pi)} \text{ (this)} = \boxed{\frac{A\omega}{\sqrt{2}}}$$

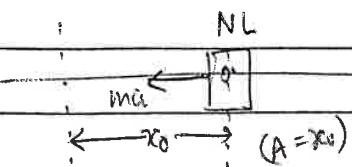
Q.



Find position of block as function of 't'.

$$\text{Ans: } \frac{1}{2}at^2 - \frac{ma}{K} (1 - \cos \omega t) \quad \text{where } \omega = \sqrt{\frac{K}{m}}$$

(go to the frame of point A).



Mean Right extreme ( $V=0$ )

Displacement ~~vert. A~~

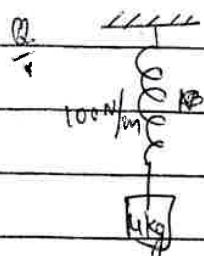
$$= -A + A \sin(\omega t + 90^\circ)$$

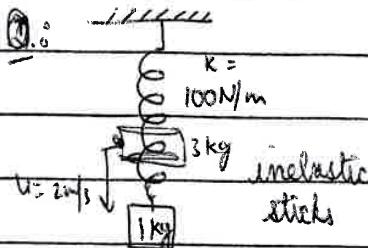
$$= -x_0 + x_0 \sin \omega t$$

$$= -\frac{ma}{K} (1 - \cos \omega t)$$

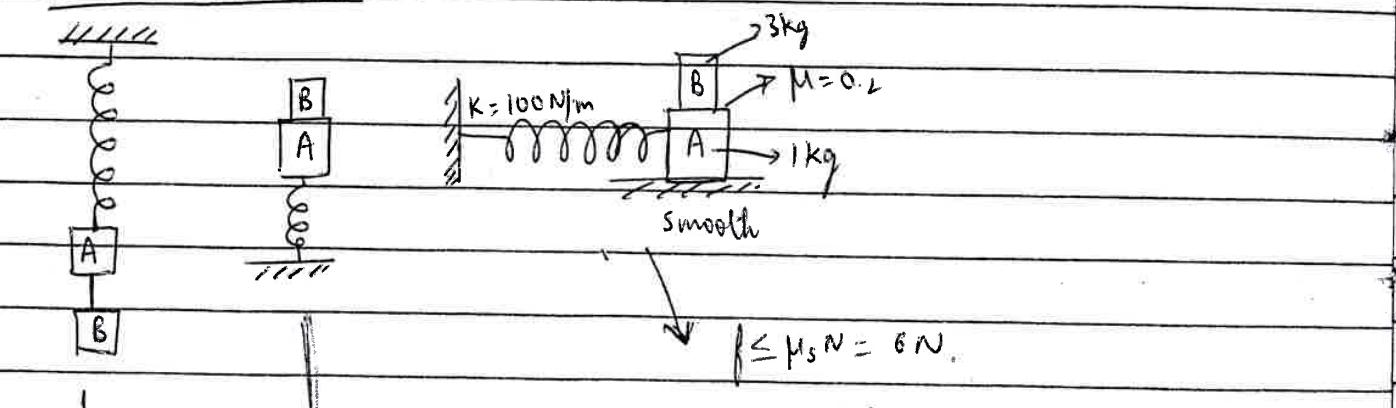
$$ma = kx_0 \quad \omega = \sqrt{\frac{K}{m}}$$

$$\Rightarrow \text{Position} = \frac{1}{2}at^2 - \frac{ma}{K} (1 - \cos \sqrt{\frac{K}{m}} t)$$

- Q.  The block is executing vertical SHM with  $A = 10 \text{ cm}$ . When it is at the lowest extreme,  $\frac{3}{4}$ th of the mass falls off without exerting any impulse on the remaining mass.
- Soln: Extension =  $(10 + 40 \cos 10t) \text{ cm}$  ( $t=0$  at lower extreme)

- Q.:  Find ①  $A$  ②  $\phi$  ③  $\omega$ .
- Soln: ①  $30\sqrt{2} \text{ cm}$  ②  $45^\circ = \frac{\pi}{4}$  ③  $5 \text{ rad/s}$

### \* Connected SHM:



$$\ddot{x} = -\omega^2 x \quad \Rightarrow \quad x \leq \frac{2}{\omega^2} \quad \omega = \sqrt{\frac{100}{3+1}} = 5$$

Spring should not go beyond N.L.  $N \geq 0 \Rightarrow \left| x \right| \leq \frac{g}{\omega^2}$   $\Rightarrow |x| \leq 8 \text{ cm}$

go beyond N.L.  $\Rightarrow \omega = \sqrt{\frac{k}{m_A + m_B}}$

$$\Rightarrow \omega \leq \frac{g(m_A + m_B)}{K}$$

$(x_{\max})$

$\Rightarrow$  Spring should not go beyond N.L.

## Dynamics of SHM

### ① Force method

Step (i): Find the eq. position of the oscillating body.

(ii) Displace the body from eq. position in the two directions by a small distance  $x$

(iii) Find the Fnet on body in this position.

(iv) If Fnet is directed towards eq. position and proportional to the displacement  $x$  from the eq. position, then the motion is SHM.

$$F_{\text{net}} = -m\omega^2 x \quad \omega = \frac{2\pi}{T}$$

Q A particle is constrained to move along x-axis such that

$$V(x) = x^2 - 2x + 1 \quad m = 2 \text{ kg} \quad \text{and initially it is at origin, rest}$$

Find  $x(t)$ .

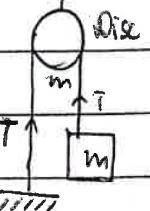
Ans:  $V(x) = x^2 - 2x + 1 \Rightarrow F(x) = -\frac{dV(x)}{dx} = -2x + 2 \quad (\phi = -90^\circ)$

$$\Rightarrow \text{eq. position } x = 1 \quad (F_{\text{net}} = 0) \Rightarrow x(t) = 1 - \cos \omega t$$

Q.  ① T ② Amax

$$\text{Sol: } 2T + mg = Kx_0$$

$$A_p \leq x_0 = \frac{3mg}{K}$$



$$\text{Disc} \Rightarrow 3mg = Kx_0$$

$$A_b = 2A_p \leq \frac{6mg}{K} = A_{\text{max}}$$

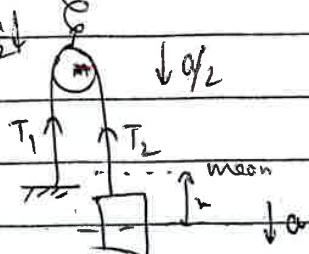
$$\Rightarrow x_0 = \frac{3mg}{K}$$

$$\begin{aligned} mg - T_2 &= ma \\ T_2 + T_1 + mg - K(x_0 + x) &= ma \end{aligned}$$

$$T_2 R - T_1 R = \frac{1}{2} MR^2 \alpha$$

$$\Rightarrow T_2 - T_1 = \frac{1}{2} MR\alpha = \frac{ma}{4}$$

$$a = 2R\alpha$$



## ② Energy method:

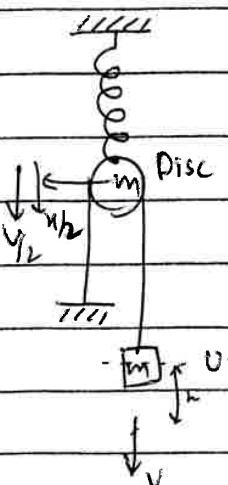
- (i) Find the mean position.  
(ii) Displace the body from the mean position by a distance 'x' and find the P.E. and K.E. of the system in this position.

(iii)  $E = U + K$

$$\Rightarrow \frac{dE}{dt} = 0 \quad (\text{or } \frac{dE}{dx} = 0)$$

→ Equations of motion

$$U = -mgx - mg\left(\frac{x}{2}\right) + \frac{1}{2}k\left(x_0 + \frac{x}{2}\right)^2$$

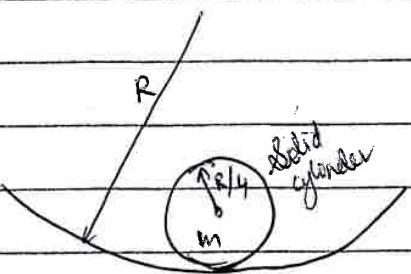


Disc  $K = \frac{1}{2}mv^2 + \frac{1}{2}m\left(\frac{v}{2}\right)^2 + \frac{1}{2}\left(\frac{1}{2}mR^2\right)\left(\frac{v}{2}\right)^2 = \frac{11}{16}mv^2$

$$0 = \frac{dE}{dt} = -\frac{3mgv}{2} + \frac{1}{2}k\left(\frac{x_0 + x}{2}\right)2\frac{v}{2} + \frac{11}{16}m2va$$

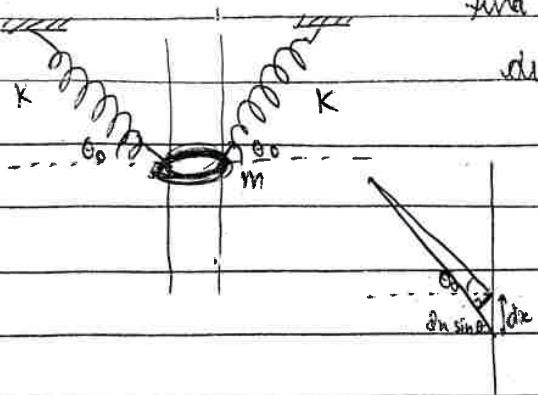
$$\Rightarrow 0 = \left(\frac{-3mg + kx_0}{2}\right)\frac{v}{2} + \frac{kxv}{4} + \frac{11}{8}mva$$

$$\Rightarrow a = -\frac{2kx_0}{11m} \Rightarrow \omega = \sqrt{\frac{2k}{11m}} \Rightarrow T = 2\pi\sqrt{\frac{11m}{2k}}$$



Sufficient friction to cause pure rolling

Q. Find period of oscillation for small displacement of the ring.



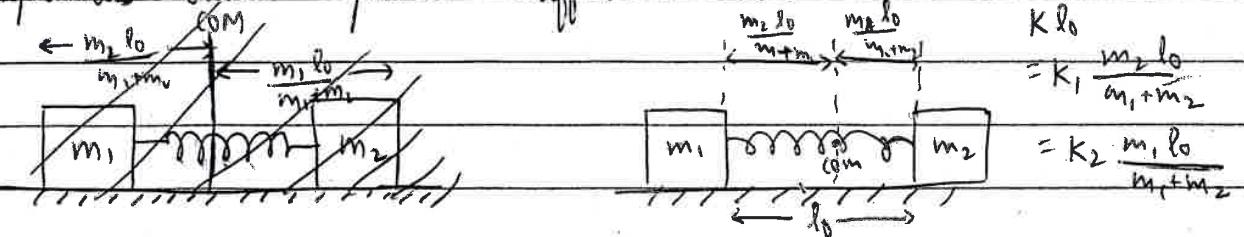
$$2K(dx \sin\theta_0) \sin\theta_0 = ma$$

$$\Rightarrow a = \frac{2K \sin^2\theta_0}{m} x$$

$$\Rightarrow \omega = \sqrt{\frac{2K}{m}} \sin\theta_0 \Rightarrow T = \frac{2\pi}{\sin\theta_0} \sqrt{\frac{m}{2K}}$$

### \* 2-block system :

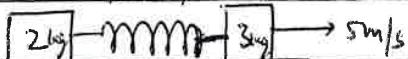
Two blocks are connected by spring. They are pulled out and released. They oscillate from COM frame of reference. Both the blocks have same time period but different amplitudes and phase difference  $\pi$ .



$$\omega = \sqrt{\frac{k_1}{m_1}} = \sqrt{\frac{k}{m_1 + m_2}} = \sqrt{\frac{k}{M}}$$

$$\omega = \sqrt{\frac{k_2}{m_2}} = \sqrt{\frac{k_2}{m_1 m_2 / (m_1 + m_2)}} = \sqrt{\frac{k}{M}}$$

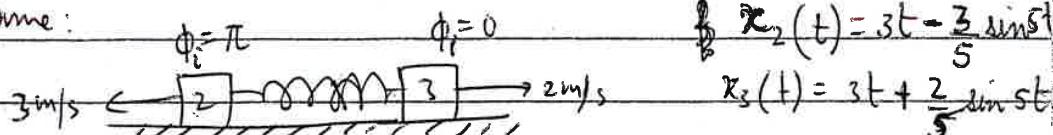
Q.  $K = 20 \text{ N/m}$



$$\text{CM frame : } \omega = \sqrt{\frac{k}{M}} = \sqrt{\frac{30}{645}} = 5 \text{ rad/s}$$

$$v_{CM} = \frac{3 \times 5}{3+2} = 3 \text{ m/s}$$

$\rightarrow$  CM frame:



Spring at NL  
 $\Rightarrow x_{\text{def}} = 0$   
 $\Rightarrow$  Mean position

$$x_2(t) = 3t - \frac{3}{5} \sin \omega t$$

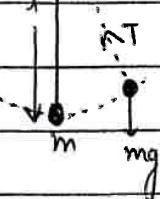
$$x_3(t) = 3t + \frac{2}{5} \sin \omega t$$

### Angular SHM:

When a body undergoes pure rotation such that it oscillates to and fro about a mean position and the torque in any position is proportional to the angular displacement from the mean position and is directed towards the mean position, then the motion is said to be angular SHM.

$$\tau = mgl \sin\theta = ml^2\alpha$$

$$\Rightarrow \alpha = \frac{g \sin\theta}{l} = -\frac{g\theta}{l} \quad (\sin\theta \approx \theta \text{ for small } \theta)$$



$$\Rightarrow \omega = \sqrt{\frac{g}{l}} \Rightarrow T = 2\pi \sqrt{\frac{l}{g}}$$

$$\frac{d^2x}{dt^2} = -\omega^2 x \quad \text{and} \quad \frac{d^2\theta}{dt^2} = -\omega^2 \theta$$

Final soln will be analogous

$$x = A \sin(\omega t + \phi)$$

$$v = A \omega \cos(\omega t + \phi)$$

$$a = -A \omega^2 \sin(\omega t + \phi)$$

$$K = \frac{1}{2} m A^2 \omega^2 \cos^2(\omega t + \phi)$$

$$U = \frac{1}{2} m A^2 \omega^2 \sin^2(\omega t + \phi)$$

$$= \frac{1}{2} K x^2$$

$$\theta = \theta_0 \sin(\omega t + \phi)$$

$$\omega = \theta_0 \omega \cos(\omega t + \phi)$$

$$\alpha = -\theta_0 \omega^2 \sin(\omega t + \phi)$$

$$K = \frac{1}{2} ml^2 \theta_0^2 \omega^2 \cos^2(\omega t + \phi)$$

$$= mgl \frac{\theta_0^2}{2} \sin^2(\omega t + \phi)$$

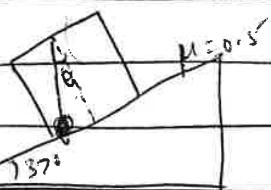
$$U = mgl \frac{\theta_0^2}{2} \left( \because \Delta h = l(1 - \cos\theta) = \frac{l\theta^2}{2} \right)$$

$$= mgl \frac{\theta_0^2}{2} \sin^2(\omega t + \phi)$$

$$E = K+U = \frac{mgl \theta_0^2}{2} = \text{energy of SHM}$$

If in accelerating frame,

$$T = 2\pi \sqrt{\frac{l}{g_{\text{eff}}}} \quad \text{where } \vec{g}_{\text{eff}} = \vec{g} - \vec{\alpha}$$

Find (i)  $\theta_{\text{mean}}$ 

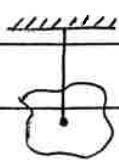
(ii) T for small oscillations

$$a = g(\sin \theta - \mu \cos \theta) = g/5$$

$$(i) \theta_{\text{mean}} = \tan^{-1} \left( \frac{1}{2} \right)$$

$$(ii) \text{Eq for oscillation} = 2\pi \sqrt{\frac{l}{g_{\text{eff}}}} = 2\pi \sqrt{\frac{5l}{120g}}$$

### \* Torsional Pendulum:

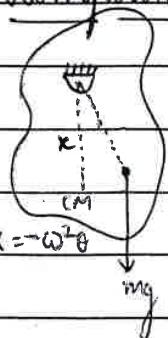


$$\tau = -c\theta \quad (c = \text{torsional constant})$$

$$Id = -c\theta \Rightarrow \alpha = \frac{-c}{I}\theta \Rightarrow \omega = \sqrt{\frac{c}{I}}$$

$$Sdu = -\int d\omega = \int c\theta d\theta = \frac{1}{2}c\theta^2$$

### \* Compound / Physical Pendulum:



$$I = MI \text{ about axis of rotation}$$

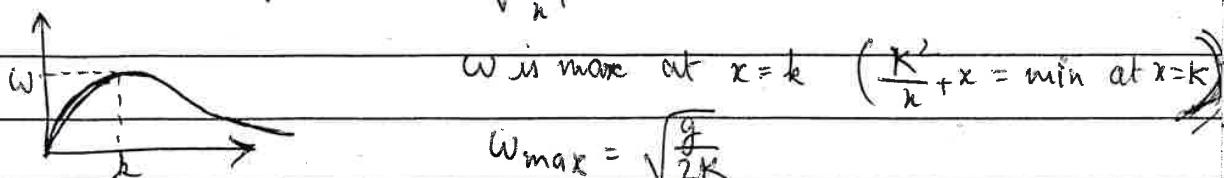
$$T = mgx \sin \theta = Id\alpha$$

$$\Rightarrow \alpha = \frac{mgx \sin \theta}{I}$$

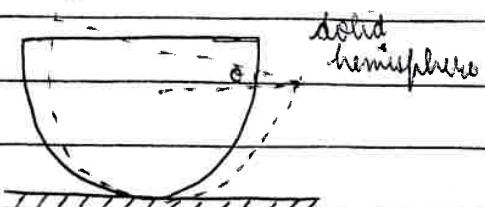
$$\Rightarrow \alpha = \left( \frac{mg}{I} x \right) \theta \quad (\sin \theta \approx \theta)$$

$$\Rightarrow \omega = \sqrt{\frac{mgx}{I}} \quad \text{Now, } I = I_c + mx^2 = mb^2 + mc^2$$

$$\Rightarrow \omega = \sqrt{\frac{gx}{K^2 + x^2}} = \sqrt{\frac{g}{\frac{K^2}{x^2} + 1}} \quad \begin{aligned} x=0 &\rightarrow \omega=0 \\ x=\infty &\rightarrow \omega=0 \end{aligned}$$



## Rocking pendulum:



### Superposition of SHM:

When a particle is subjected to two simultaneous SHMs, the resultant displacement is the sum of displacements of each of the SHMs.

Case-1: Both SHMs are in same direction & same angular frequency  $\omega$ .

$$x_1 = A_1 \sin \omega t \quad (\phi = 0 \text{ for simplicity})$$

$$x_2 = A_2 \sin(\omega t + \phi)$$

$$x = A_1 \sin \omega t + A_2 \sin(\omega t + \phi)$$

$$= A_1 \sin \omega t + A_2 \sin \omega t \cos \phi + A_2 \cos \omega t \sin \phi$$

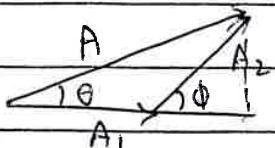
$$= (A_1 + A_2 \cos \phi) \sin \omega t + (A_2 \sin \phi) \cos \omega t$$

$$\Rightarrow A^2 = A_1^2 + A_2^2 + 2A_1 A_2 \cos \phi + A_2^2 \sin^2 \phi$$

$$\Rightarrow A^2 = A_1^2 + A_2^2 + 2A_1 A_2 \cos \phi$$

$$x = A \cos \theta \sin \omega t + A \sin \phi \cos \omega t$$

$$= A \sin(\omega t + \theta + \phi)$$



When a particle is subjected to 2 SHMs in the same direction, the resulting SHM has an amplitude and phase which can be obtained by vectorially adding the 2 amplitudes such that the angle between these two vectors is equal to the

phase difference between these two SHMs.

If a body is subjected to two simultaneous SHMs in the same direction but they do not have the same angular frequency, the resultant motion is not simple harmonic.

$$x = A_1 \sin \omega_1 t + A_2 \sin (\omega_2 t + \phi)$$

Superposition of two mutually  $\perp$  SHMs:

Case-1:  $\omega_y = \omega_x$

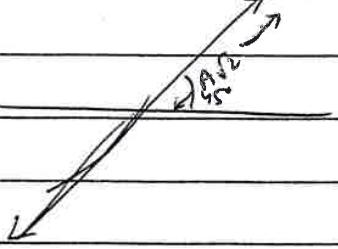
$$(a) A_x = A_y$$

$$\phi = 0$$

$$x = A \sin \omega t$$

$$y = A \sin \omega t$$

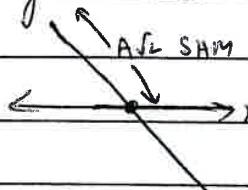
$\Rightarrow$  SHM at  $45^\circ$  to  $x$ -axis



$$(b) \phi = \pi$$

$$x = A \sin \omega t$$

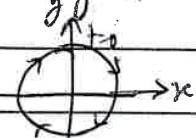
$$y = -A \sin \omega t$$



$$(c) x = A \sin \omega t$$

$$y = A \cos \omega t$$

$$x^2 + y^2 = A^2$$



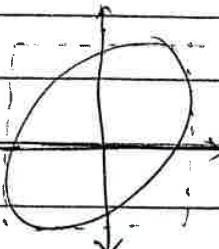
$$(d) x = A \sin \omega t$$

$$y = A \sin(\omega t + \pi/3) \text{ or any other angle.}$$

$$\Rightarrow y = \frac{A}{2} \sin \omega t + \frac{\sqrt{3}A}{2} \cos \omega t$$

$$= \frac{x}{2} + \frac{\sqrt{3}}{2} \sqrt{A^2 - x^2}$$

$$\Rightarrow \left(y - \frac{x}{2}\right)^2 = \frac{3}{4}(A^2 - x^2) \Rightarrow \text{ellipse}$$

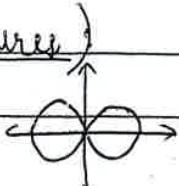


Case-2:  $\omega_x \neq \omega_y$

(Lissajous' figures)

$$T_x = 2 T_y$$

$$A_x = A_y$$



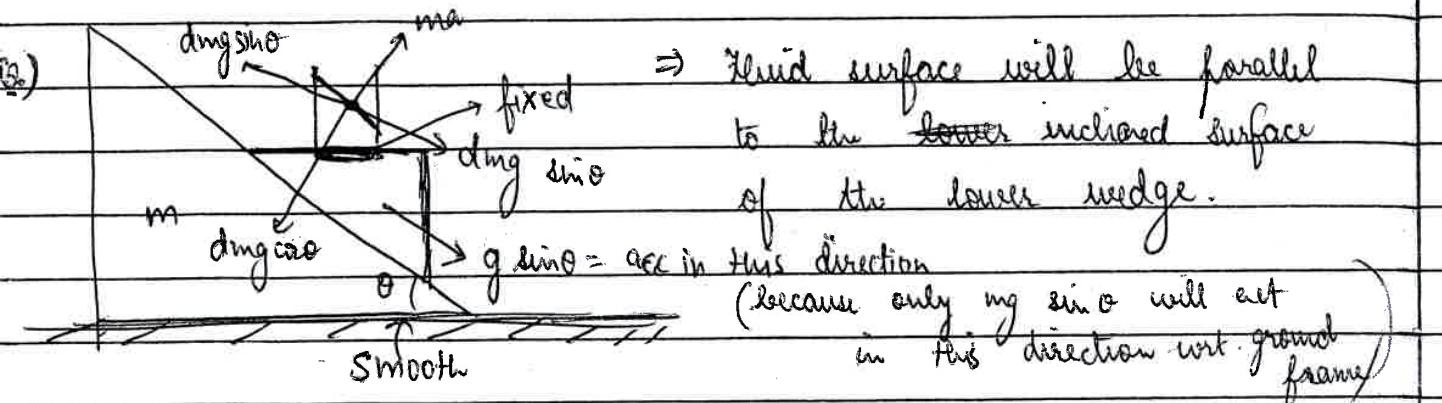
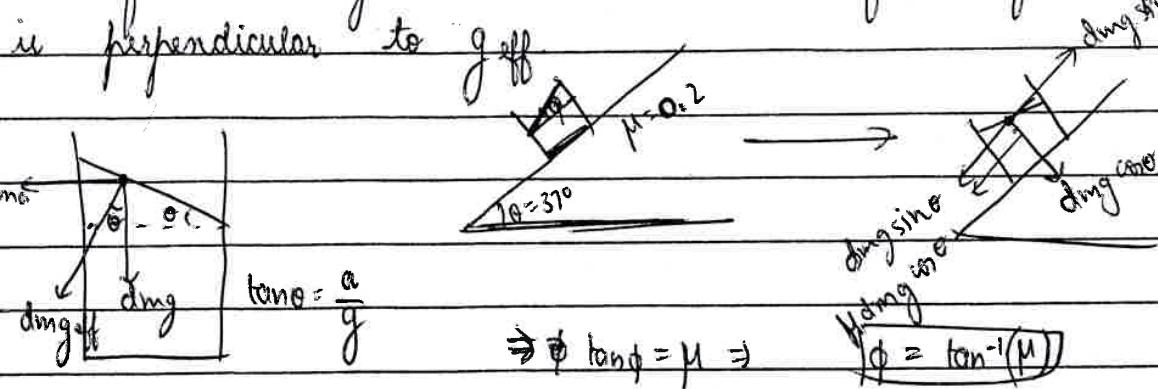
$$x = A \sin \omega t$$

$$y = A \sin(2\omega t)$$

# FLUID MECHANICS:

Date: / / Page no: / /

Fluid has property to flow. In other words, it can't withstand shear force in hydrostatic condition. The free surface of liquid is perpendicular to  $\vec{g}_{eff}$ .



Q3)

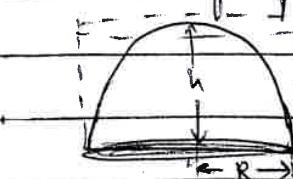
$$\tan\phi = \frac{\omega^2 x}{g} \Rightarrow \tan\phi = \frac{\omega^2 x}{g} \Rightarrow \frac{dy}{dx} = \frac{\omega^2 x}{g}$$

$$\int dy = \frac{\omega^2}{g} \int x dx$$

$$\Rightarrow y = y_0 + \left[ y - y_0 = \frac{\omega^2 x^2}{2g} \right] \Rightarrow \text{Surface is paraboloid.}$$

Volume of paraboloid =  $\frac{1}{2}\pi R^2 h$

$= \frac{1}{2} \times \text{vol. of cylinder corresponding to it}$

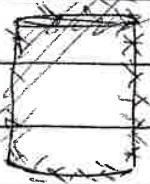


Q4) A cylindrical tank has radius 20 cm and height 40 cm filled with water upto 30 cm;

(i) Max.  $\omega$  (rotation) so that water doesn't overflow.  $\rightarrow 10 \text{ rad/s}$

(ii) At what  $\omega$  will the water begin to leave the base.  $\rightarrow 10\sqrt{2} \text{ rad/s}$

(iii) How much water flowed till  $\omega$  of (ii) part?  $\rightarrow 4\pi \text{ litres}$



\* Hydrostatic pressure:

$$A \cdot p + (dm)g = (p + dp)A \quad \text{if acc is there, } g \text{ would become } g_{eff}$$

$$\begin{aligned} dy & \Rightarrow (dm)g = p A \cdot dp \\ & \Rightarrow \rho A dy g = p A \cdot dp \\ & \Rightarrow \frac{dp}{dy} = \rho g \rightarrow \text{Working formula} \end{aligned}$$

(i)  $\rho$  &  $g$  constant  
 $\Rightarrow \int dp = \rho g \int dy$

$$\Rightarrow p = p_0 + \rho g y$$

We can use it  
only when  $\rho, g$  constant.

(ii)  $\rho$  is variable,  $g$  is constant

$$\frac{dp}{dy} = -\rho g = -\frac{\rho Mg}{RT} \quad (-ve) \text{ (going upwards)}$$

$$\Rightarrow \int \frac{dp}{p} = -\frac{Mg}{RT} dy$$

$$\Rightarrow p = p_0 e^{-\frac{Mg}{RT} y} \quad \boxed{\text{Barometric formula}}$$

(iii)  $\rho$  constant,  $g$  variable (acceleration)

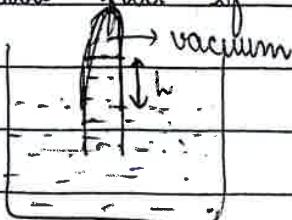
$$\begin{aligned} \omega & \Rightarrow \frac{dp}{dx} = \rho \omega^2 x \Rightarrow \int dp = \rho \omega^2 \int x dx \\ p_0 & \Rightarrow p = p_0 + \frac{\rho \omega^2 x^2}{2} \end{aligned}$$

$$p = p_0 + \rho gy$$

absolute pressure  $\rightarrow$  gauge pressure  $\rightarrow$  manometer

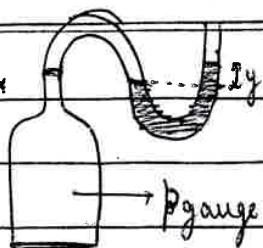
atmospheric pressure  $\rightarrow$  barometer

Atmospheric pressure is measured with the help of barometers.  
 We take a tube full of mercury and invert it in a tube full of mercury.



$$h A \rho g = p_0 A$$

$$\Rightarrow p_0 = h \rho g$$



$$\rightarrow p_{\text{gauge}} = \rho g y$$

Q.

$$A = 1 \text{ cm}^2$$

(Q) Find  $x, h_1, h_2$

$$A = 1 \text{ cm}^2$$

$$h_1$$

$$h_2$$

$$x = \frac{20}{3} \text{ cm}, h_1 = \frac{40}{3} \text{ cm}, h_2 = \frac{20}{3} \text{ cm}$$

$$\rho_1 = 1 \text{ gm/cc}$$

$$V_1 = 1 \text{ cm}^3$$

$$20 \text{ cm} \rightarrow$$

$$\rho_2 = 2 \text{ gm/cc}$$

$$V_2 = 20 \text{ cm}^3$$

Pressure in accelerating fluid:

$$A = 1 \text{ cm}^2$$

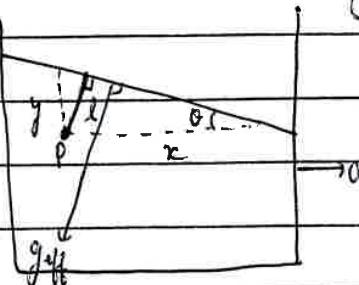
$$a \downarrow$$

$$1/x$$

$$A = 2 \text{ cm}^2$$

$$1/x$$

$$S$$



$$p = p_0 + \rho g_{\text{off}} l$$

$l = \perp$  distance from free surface

$$\tan \theta = \frac{a}{g} = \frac{y}{x}, \sin \theta = \frac{l}{\sqrt{x^2 + y^2}}$$

Find time period of

oscillation

(It will not be SHM).  
(Two half SHMs are there).

$$A$$

$$D$$

$$B$$

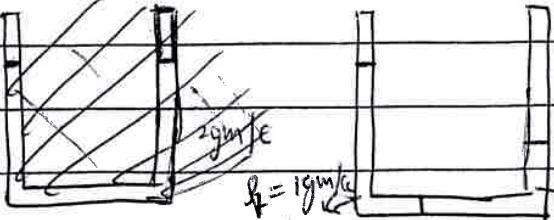
$$\Rightarrow p = p_0 + \rho g_{\text{off}} l$$

$$\Rightarrow p = p_0 + \rho g y$$

$$\Rightarrow p = p_0 + \rho g x$$

Find p at A, B, C, D. (Questions like this)

Q.



$$\rho = 1 \text{ gm/cc}$$

$$h_1 = 20 \text{ cm}$$

$$\rho_2 = 2 \text{ gm/cc}$$

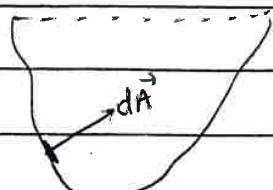
$$h_2 = 20 \text{ cm}$$

(i) What should be the minimum horizontal acc so that the two levels are the same?

(ii) If the u-tube is stopped suddenly in this position, what is the acceleration of the fluid?

• Force due to pressure:

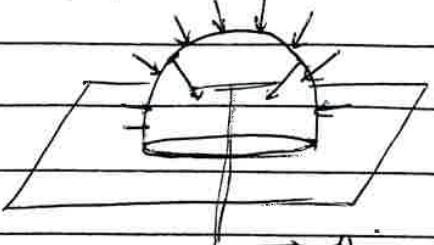
$$p = \frac{dF}{dA}$$



$$d\vec{F} = p d\vec{A}$$

$$\Rightarrow \vec{F} = \int p \cdot d\vec{A}$$

$$\textcircled{1} \quad p = \text{const.}$$



$$\vec{F} = \int p \cdot d\vec{A}$$

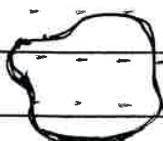
$$\vec{F} = p_0 \int d\vec{A}$$

$$= p_0 \pi R^2$$

$$[\int d\vec{A} = \pi R^2 \text{ and } \int dA = 2\pi R^2]$$

→ Horizontal component cancelled.

• Force on plane surface when pressure is variable:



$$dF = (p_0 + \gamma g y) dA$$

$$\Rightarrow F = \int (p_0 dA + \gamma g y dA)$$

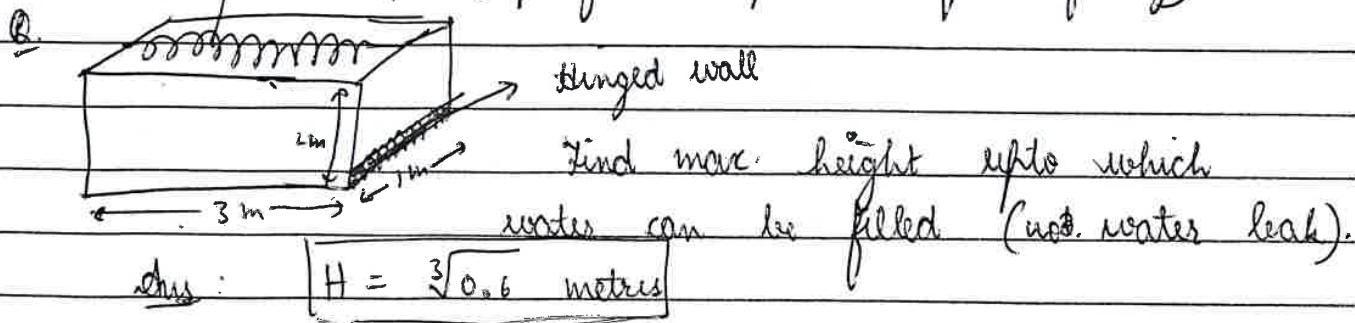
$$\Rightarrow F = (p_0 + \gamma g y_{cm}) A \quad \begin{matrix} \text{use only for force,} \\ \text{Not for torque.} \end{matrix}$$

$$y_{cm} = \frac{\int y dA}{A} \Rightarrow \int y dA = M y_{cm}$$

Assuming uniform mass distribution (surface),

$$\int y \sigma dA = \sigma A y_{cm} \Rightarrow \int y dA = y_{cm}$$

$\rightarrow k = 1000 \text{ N/m}$  (Spring to stop wall from falling).



Q. (Curved surface).

Pascal's law:

Pascal's law states that if pressure is increased at any point of the fluid, the same change is transmitted to entire fluid ~~for without~~ diminution.

$$F_1 = 2.5 \text{ N} \quad A_1 = 1 \text{ cm}^2 \quad A_2 = 1 \text{ m}^2$$

$\Delta p$  is same throughout the fluid

$$\Rightarrow \frac{F_1}{A_1} = \frac{F_2}{A_2}$$

$$\Rightarrow F_2 = \frac{F_1 A_2}{A_1}$$

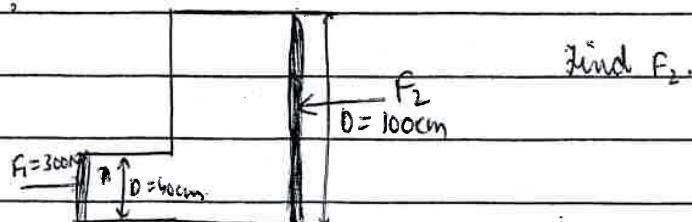
Force is increased, work or energy is not.

$x_1 A_1 = x_2 A_2$  (incompressible fluid).

$$W_1 = F_1 x_1 = \Delta p A_1 x_1$$

$$W_2 = F_2 x_2 = \Delta p A_2 x_2 \quad \Rightarrow W_1 = W_2$$

Ex:

Archimedes Principle:

Archimedes principle states that whenever a body is dipped in a liquid, the upthrust on the ~~body~~ is equal to the weight of liquid displaced. This upthrust is known as buoyant force. It acts due to tendency of any system to minimize its potential energy.

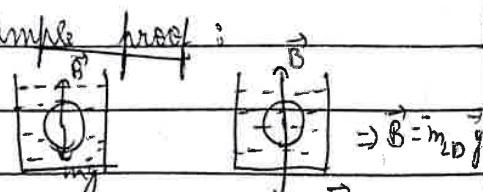
$$\vec{B} = -g_1 V_D \vec{g}_{\text{eff}}$$

$g_1$  = density of liquid

$V_D$  = volume of liquid displaced

$$\vec{g}_{\text{eff}} = \vec{g} - \vec{a}$$

simple proof:

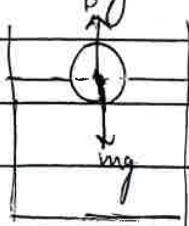


This buoyant force acts at the centre of mass of the displaced liquid.

• (1) Floating:

$$mg = \rho_b V_b g$$

$$B = \rho_L V_{L0} g$$



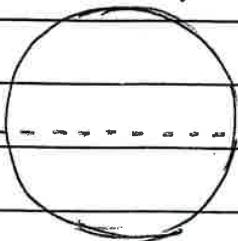
$$\therefore mg = B$$

$$\Rightarrow \rho_b V_b = \rho_L V_{L0}$$

$$\Rightarrow \frac{\rho_b}{\rho_L} = \frac{V_{L0}}{V_b} \leq 1$$

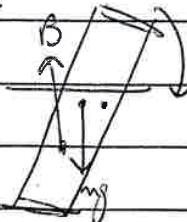
~~Centre of buoyancy:~~

Buoyant force can be assumed to act at the centre of mass of the displaced fluid, this point is known as centre of buoyancy.



→ stable equilibrium for vertical oscillation

Neutral eq. for rotational oscillation

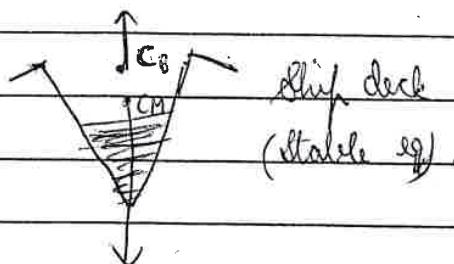


stable for this (← vertical)  
stable for vertical

Neutral for this

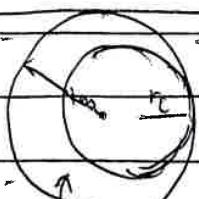
stable eq. for vertical oscillation

unstable for rotational



For stable equilibrium, the centre of buoyancy should be located such that the torque of buoyant force about C.M. in the displaced position should bring it back to the equilibrium position.

Q

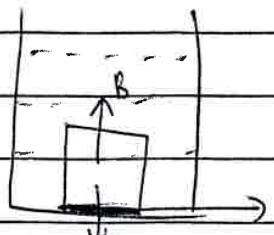


$$\rho_w = 1000 \text{ kg/m}^3$$

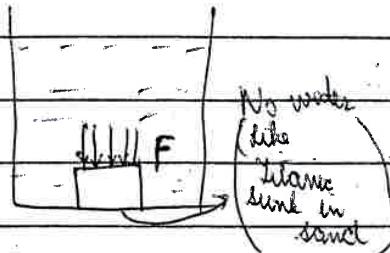
$$\rho = 4000 \text{ kg/m}^3$$

Find (i)  $F_c$  for buoyancy  
(ii)  $\alpha$

- Buoyant force & force exerted by liquid are not identical concepts.  
For example, in the situation shown, the buoyant force exerted by liquid 1 is non-zero but the force exerted by liquid 1 is zero. But the net buoyant force will be equal to the net force exerted by the liquid.  
However, this also has an exception.



~~Some water still trapped under~~



If the body is not surrounded by fluids from all the sides, we can't apply the concept of buoyant force.

We have to apply the concept of force exerted by the liquid

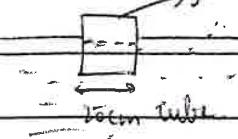
- Buoyant force appears due to force exerted by gravity ( $g_{\text{eff}}$ ) on the liquid. So, the work done by buoyant force is equal to work done by gravity on the liquid.

$$W_B = -\rho_L g V_x$$

$$W_{\text{gravity}} = -\rho_L g V_x$$

$$\Rightarrow W_B = W_{\text{on liquid}} \quad (\text{works even when body is not fully submerged})$$

Q:  $\rho = 1000 \text{ kg/m}^3$  Find min. ~~W~~  $W_{\text{ext}}$  to lift cube out of water.



Def:  $W_{\text{ext}} + W_g + W_g = \Delta KE = 0$

$$\Rightarrow W_{\text{ext}} = 2 \text{ J}$$

Or by integration

$$F - 4g + (1000 \times 0.04 \times (0.1-x) \times 10) = 0$$

$$\Rightarrow F = 400x$$

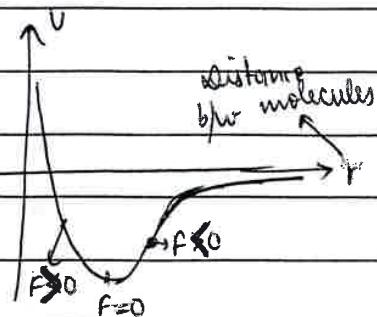
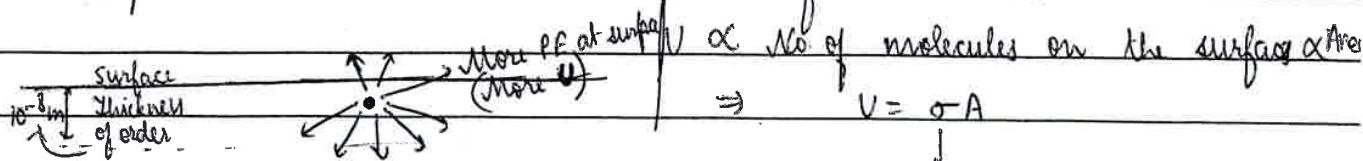
$$W_g = 4 \times 10 \times 0.1$$

$$4 \times 10 \times 0.05$$

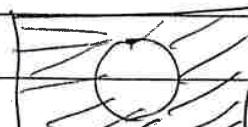
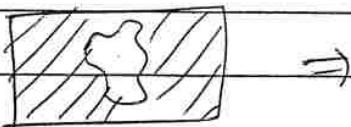
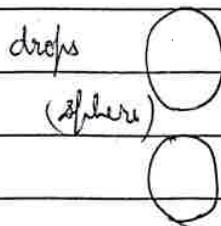
$$\Rightarrow W_{\text{ext}} = \int F \, dx = 400 \int x \, dx = 2 \text{ J}$$

## SURFACE TENSION:

The free surface of a liquid behaves like a stretched membrane, this phenomenon is known as surface tension.



- For a given volume, area of sphere is minimum. For a given perimeter, area of circle is maximum. So, drops acquire spherical shape ( $A \Rightarrow V$ )



For min. area of soap film,

area of loop = max.  $\Rightarrow$  (loop must be) circular

- Q A drop of radius 1 cm is dropped from height  $h$ . ( $\sigma_{\text{water}} = 0.075 \text{ N/m}$ ). What is  $h_{\min}$  so that after collision it may split into 1000 identical droplets? (Consider final & initial droplets as sphere)

Ques. When it gets split into more droplets, surface area  $\propto \rightarrow N^2$

This ~~increases~~ potential energy comes from G.P.F.

$$g \cdot \frac{4}{3} \pi R^3 = g \cdot \frac{4}{3} \pi r^3 \cdot 1000 \Rightarrow$$

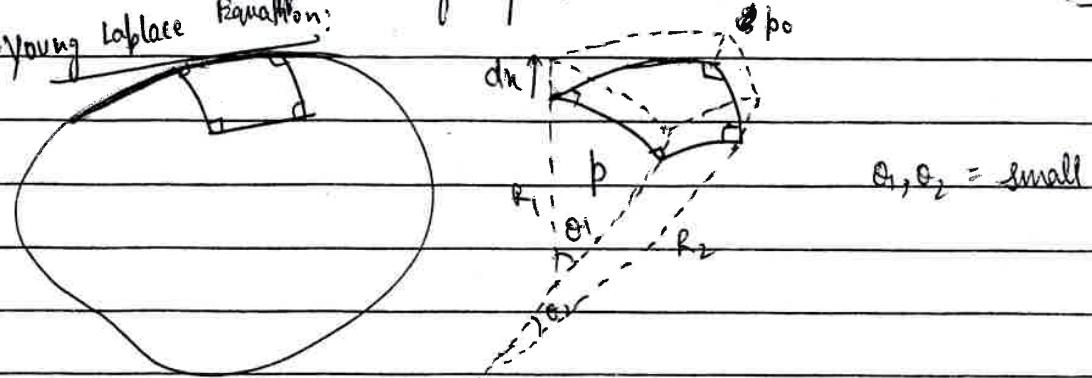
$$\boxed{r = \frac{R}{10}}$$

$$\Rightarrow mgh + \sigma \cdot 4\pi r^2 = 1000 \cdot \pi \cdot 4\pi r^2 \Rightarrow h = \frac{(0.075 \times L \pi)}{2.025} \text{ cm}$$

### Excess pressure:

Free surface of liquid behaves like a stretched membrane, so the pressure inside the liquid drop is more than the pressure outside. This difference of pressure is known as excess pressure.

Young Laplace Equation:



Principle of virtual work: It states that if a system is in equilibrium and we displace it slightly from the equilibrium, then net work done by all the forces in that displacement is zero.

Now, ~~in~~ when we slightly displace the surface,

$$dW_p = p R_1 \theta_1 R_2 \theta_2 dx \quad (R_1 \theta_1)(R_2 \theta_2) = \text{Area}$$

$$dW_{p_0} = -p_0 R_1 \theta_1 R_2 \theta_2 dx$$

$$dW_{\text{surface}} = -dU$$

$$\text{tension} = -\sigma ((R_1 + dx)\theta_1 (R_2 + dx)\theta_2 - R_1 \theta_1 R_2 \theta_2)$$

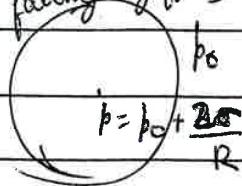
$$\text{Now, } dW_p + dW_{p_0} + dW_{\text{surface}} = 0$$

$$\Rightarrow p R_1 \theta_1 R_2 \theta_2 dx - p_0 R_1 \theta_1 R_2 \theta_2 dx - \sigma (R_1 + R_2) \theta_1 \theta_2 dx = 0$$

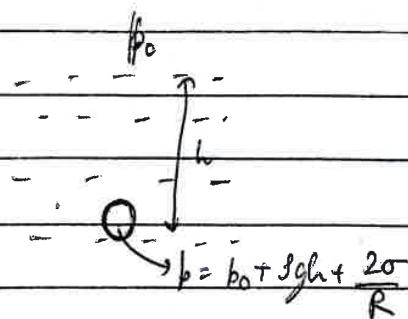
$$\Rightarrow p = p_0 + \sigma \left( \frac{1}{R_1} + \frac{1}{R_2} \right)$$

The pressure is more on the side where the centre of curvature of bubble surface lies.

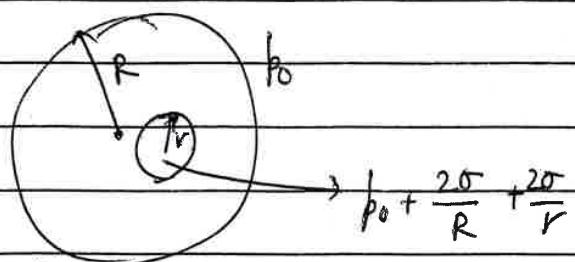
Liquid drop  
(freely falling  $g_{eff} = 0$ )



$$p = p_0 + \frac{2\sigma}{R}$$

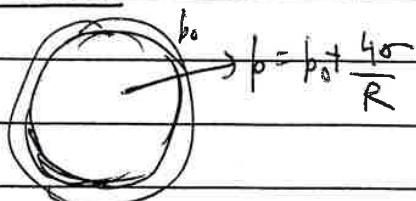


$$p = p_0 + \sigma g h + \frac{2\sigma}{R}$$

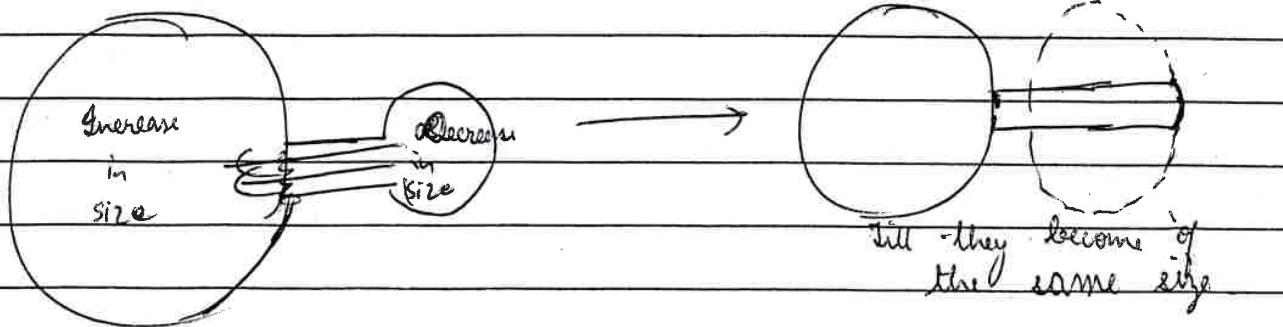


$$p = p_0 + \frac{2\sigma}{R} + \frac{2\sigma}{r}$$

Slosh bubble

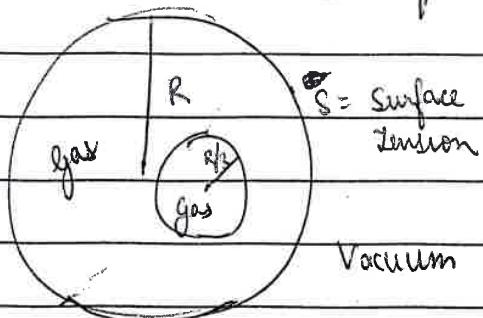


$$p = p_0 + \frac{4\sigma}{R}$$



Till they become of the same size

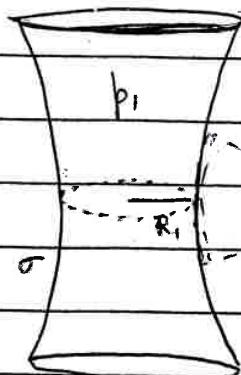
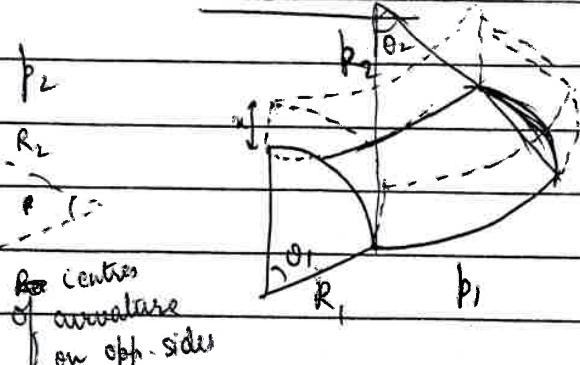
Q. Find radius in equilibrium condition if inner bubble burst



Vacuum

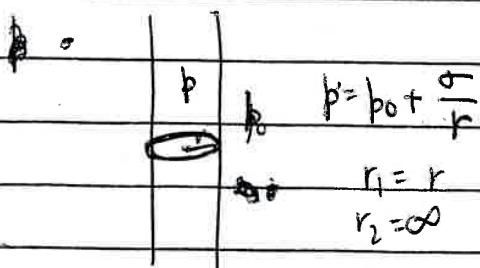
$\sigma$  = Surface Tension

- Don't apply conservation of energy.  
Apply conservation of mass of gas

Spirandrel:Cross-section:

$$p_1 R_1 \theta_1 R_2 \theta_2 x - p_2 R_1 \theta_1 R_2 \theta_2 x$$

$$= \sigma (R_1 + x) \theta_1 (R_2 - x) \theta_2 - \sigma (R_1 \theta_1 R_2 \theta_2) \Rightarrow p_1 - p_2 = \sigma \left( \frac{1}{R_1} - \frac{1}{R_2} \right)$$



② Find max height so that lig. doesn't flow  
from hole.

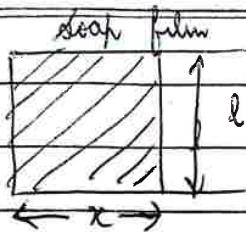
Radius of hole = r

$$g h = \frac{2\sigma \sin\theta}{r}$$

$$\Rightarrow h = \frac{2\sigma \sin\theta}{g r}$$

$$r = R \sin\theta \Rightarrow h_{\max} = \frac{2\sigma}{g r}$$

Surface tension  $\sigma$  can also be defined as force per unit length of the boundary. Since the liquid surface acts like a stretched membrane, it pulls the boundary towards itself. This force per unit length is surface tension.



$$V = 2\sigma lx \quad \rightarrow \text{Two surfaces}$$

$$2F = -\frac{dV}{dx} \quad \text{of soap film}$$

$$\Rightarrow \partial F = 0$$

$$\Rightarrow \sigma = F$$

Q. Needle



Find max 'r' for floating.

$$2\sigma l \cos\theta = \sigma (\pi r^2 l) g$$

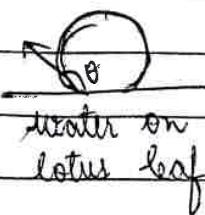
$$\Rightarrow \theta r^2 = \sqrt{\frac{2\sigma g}{\pi g}}$$

$$\Rightarrow r_{\max} = \sqrt{\frac{2\sigma}{8\pi g}}$$

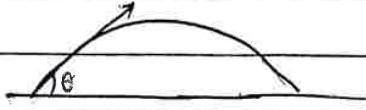


### Contact angle:

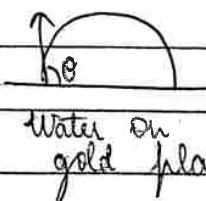
When a liquid drop is kept on a solid surface, it may spread on the solid surface or may not spread at all. This depends on the nature of the surface, the ~~impurities~~ present on the surface and the properties of the liquid. The angle between free surface of the liquid and liquid-solid boundary is known as contact angle. The concept of contact angle is valid only if the liquid hasn't reached the edge of the surface.



water on  
lotus leaf

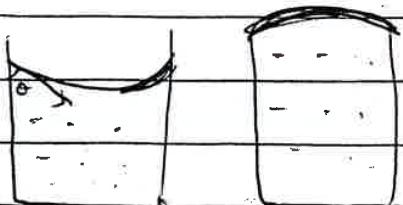


water on glass

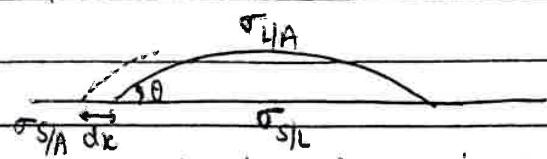


water on  
gold plate

$\theta$  = Contact angle



By principle of virtual work,



$$\sigma_{ls} l dx - \sigma_{sa} l dx$$

$$+ \sigma_{la} l dx \cos\theta = 0$$

$l$  = dimension inside  
the plane of paper

$$\cos\theta = \frac{\sigma_{sa} - \sigma_{ls}}{\sigma_{la}}$$

- If the contact angle is acute, the liquid is said to wet the surface. If the contact angle is  $90^\circ$ , the liquid wets the surface completely. For example, water on clean glass.

- If the contact angle is obtuse, the liquid doesn't wet the surface.

- $-1 \leq \cos\theta \leq 1$

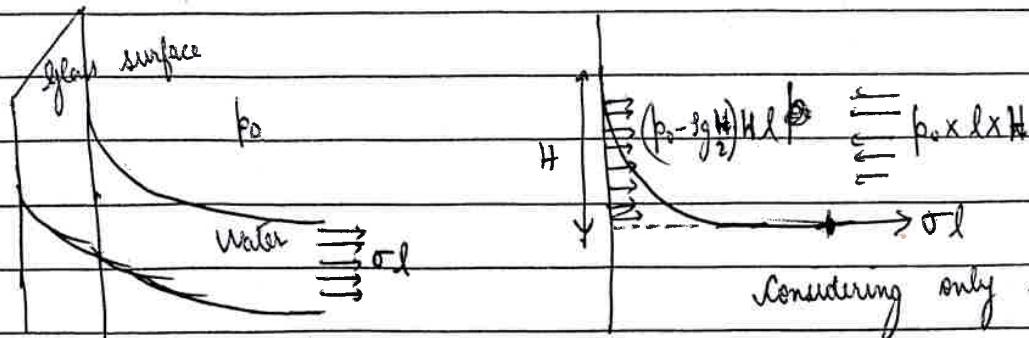
If  $\sigma_{sa} - \sigma_{ls} > 1$   $\Rightarrow \sigma_{sa} > \sigma_{ls} + \sigma_{la} \rightarrow$  Contact angle is zero

$\sigma_{sa} < \sigma_{ls} + \sigma_{la}$   
Not observed

(We can imagine  $\sigma_{sa}$  filling the surface without ~~any~~ influence early and  $\sigma_{ls}$  &  $\sigma_{la}$  not able to do anything.)

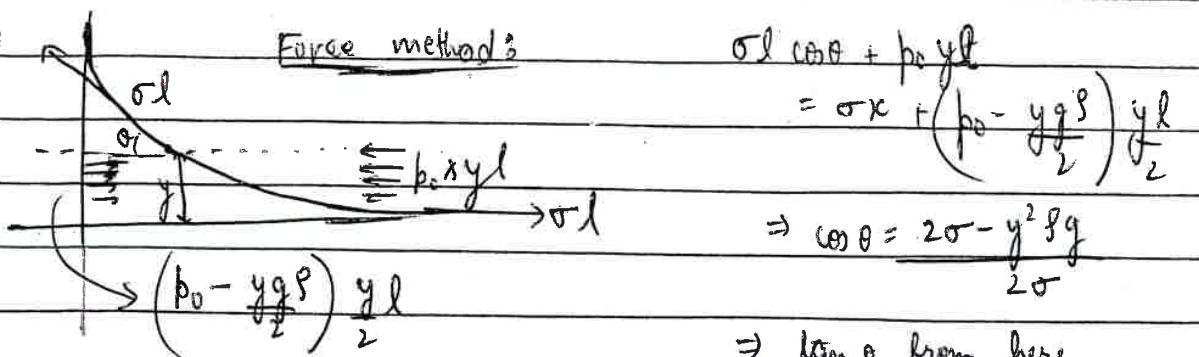
- If force of cohesion  $>$  force of adhesion, contact angle is obtuse.
- If force of adhesion  $>$  force of cohesion, contact angle is acute.

Shape of liquid near a solid surface:



Considering only horizontal forces:

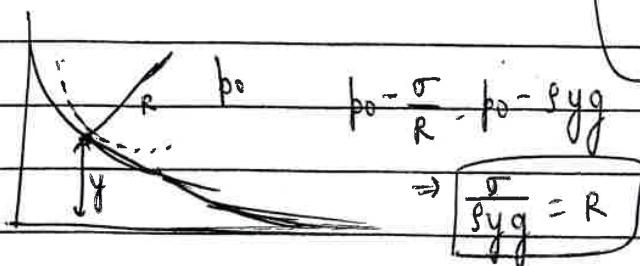
$$\sigma_l = \frac{8gH^2}{2} \Rightarrow H = \sqrt{\frac{2\sigma_l}{8g}}$$



$$\Rightarrow \text{and } \frac{dy}{dx} - \tan(\pi - \theta) = -\tan \theta$$

Integrate to get  $y = f(x)$ .

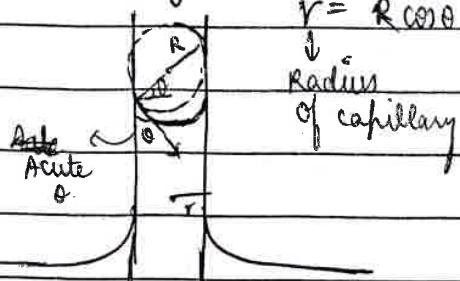
Pressure Method:



$$\begin{aligned} \frac{dy}{ds} &= \sin \theta & p ds &= R d\theta \\ \Rightarrow & R = \frac{dy}{\sin \theta ds} = \frac{\sigma}{y g \sin^2 \theta} & \text{if } \theta = 90^\circ, \\ \Rightarrow \int_0^y y dy &= \frac{\sigma}{y g} \int_0^{\pi/2} \sin \theta d\theta & y &= H, \\ & \Rightarrow y^2 = \frac{\sigma(1 - \cos \theta)}{y g} & H &= \sqrt{\frac{2\sigma}{y g}} \end{aligned}$$

$$\Rightarrow y = \sqrt{\frac{\sigma}{y g} \times 2 \sin \frac{\theta}{2}}$$

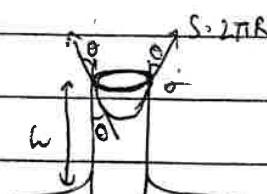
Capillary Tube:



$$p_0 - \frac{2\sigma}{R} = p_0 - \rho g h$$

$$\Rightarrow \rho g = \frac{2\sigma \cos \theta}{r}$$

$$\Rightarrow h = \frac{2\sigma \cos \theta}{\rho g r}$$



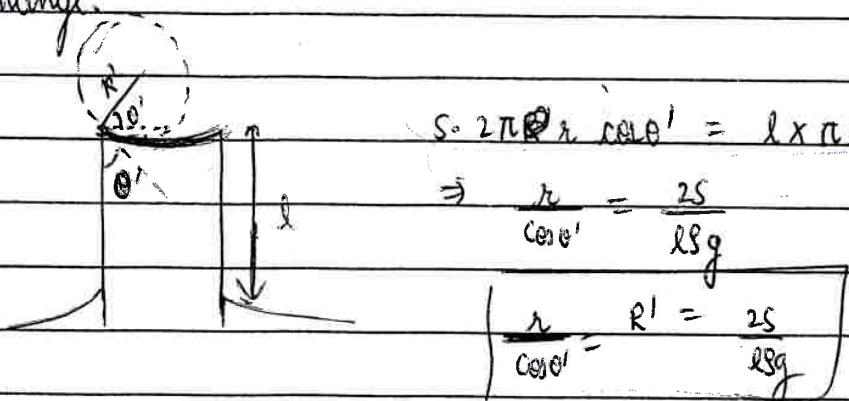
$$\begin{aligned} S \cdot 2\pi R \cos \theta &= mg = \rho g (\pi R^2 h) \\ \Rightarrow h &= \frac{2S \cos \theta}{\rho g R} \end{aligned}$$

When  $\theta = 0^\circ$  and  $r$  is not negligible than  $h$ ,

$$\begin{aligned} S \cdot 2\pi R &= (\pi R^2 h + \frac{2}{3} \pi R^3) \rho g \\ \Rightarrow h &= \frac{2S}{\rho g r} + \frac{2r}{3} \end{aligned}$$

- If the contact angle is acute,  $h = +ve \Rightarrow$  liquid rises in the capillary.
- If the contact angle is obtuse,  $h = -ve$  liquid gets depressed in the capillary.

If the capillary tube is of insufficient length, i.e.,  $l < \frac{25 \cos \theta}{R g}$ , the liquid will rise to the top and the contact angle will change.



Q. Q: Vacuum Barometer

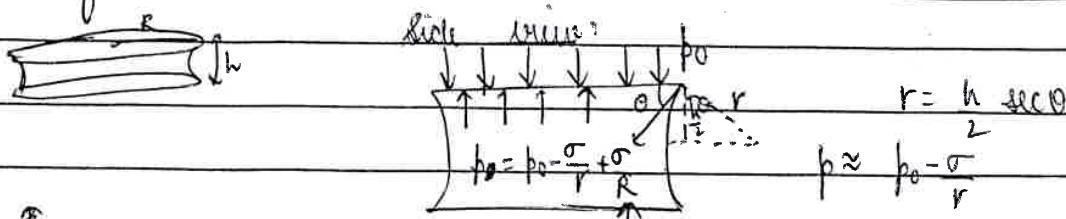
$$P_0 = 75 \text{ cm Hg}$$

$$\rightarrow \rho_{Hg} = 13.6 \text{ g/cc}$$

$$\text{Contact angle} = 143^\circ$$

Find height obtained by barometer.

Force of attraction between two discs wetted by liquid:



$$\text{Attraction} = (P_0 - p) \pi R^2$$

$$+ \sigma 2\pi R \sin \theta$$

$$= 2\pi\sigma R \left( \frac{R \cos \theta + \sin \theta}{h} \right)$$

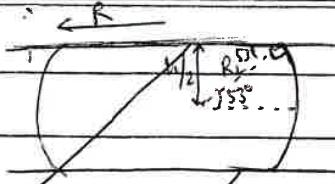
$$\Rightarrow F \approx \frac{2\pi\sigma R^2 \cos \theta}{h}$$



$$\rho_{Hg} = 13.6 \text{ g/cc}$$

$$V = 10\pi \text{ cm}^3$$

$$\sigma = 0.5 \text{ N/m} \quad \theta = 143^\circ$$



$$\frac{h}{2R_2} = \sin 53^\circ \Rightarrow R_2 = \frac{5h}{8}$$

$$P = P_0 + \sigma \left( \frac{1}{R} + \frac{1}{R_2} \right)$$

$$= P_0 + \sigma \left( \frac{1}{R} + \frac{8}{5h} \right)$$

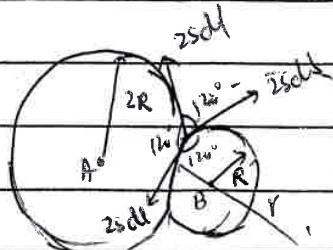
$$= P_0 + \sigma \left( \frac{1}{R} + \frac{8\pi R}{5V} \right)$$

$$\pi R^2 h = V$$

$$\Rightarrow h = \frac{V}{\pi R^2}$$

Now,  $P_0 \pi R^2 + mg + \sigma \cdot 2\pi R \cos \theta = P_0 \pi R^2$   
 $\Rightarrow$  equation ~~we can't solve by known techniques~~  
 ~~$R_2 \propto R_1$ ,  $h \propto R_2 \propto R$~~

Q:



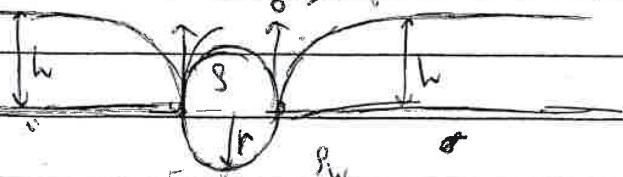
$$(i) r = ? \quad r = 2R$$

$$(ii) \text{ (AB) length} = ?$$

$$\text{AB} = \sqrt{(2R)^2 + R^2 - 2 \cdot (2R) R \cos 60^\circ} = \underline{\underline{\sqrt{3} R}}$$

Surface tension

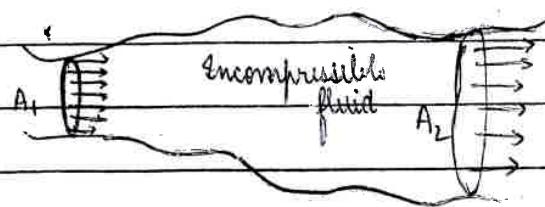
(consider buoyancy)



$$h = \frac{8g\pi r^2 - 8\sigma g \frac{\pi r^2}{2} - 2\sigma}{2\rho_w gr}$$

# FLUID DYNAMICS:

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$$\frac{dV}{dt} = \int \vec{V} \cdot d\vec{A}$$

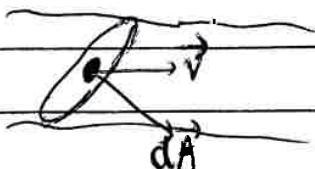
↑ velocity  
flux

$$\left( \frac{dm}{dt} \right)_1 = \left( \frac{dm}{dt} \right)_2$$

$$\Rightarrow \rho \left( \frac{dV}{dt} \right)_1 = \rho \left( \frac{dV}{dt} \right)_2$$

$$\Rightarrow A_1 \left( \frac{dV}{dt} \right)_1 = A_2 \left( \frac{dV}{dt} \right)_2$$

$$\Rightarrow \boxed{A_1 V_1 = A_2 V_2} \quad (\text{equation of continuity})$$



~~area in base~~

should take dot product -

to take only perpendicular

projection of area.

$$\oint \vec{V} \cdot d\vec{A} = 0$$

Here,  $v$  is velocity w.r.t pipe / container.

Ques

- Q Rain is falling at 2 m/s @  $37^\circ$  to the vertical we have a vertical container which gets filled in 20 minutes. Now, the container is moved with a velocity of  $2i + 4j$ . Find the time in which container will get filled.

## Bernoulli's theorem:

Assumption: ① Incompressible fluid

② Non-viscous fluid

③ Steady / laminar / streamlined

④ Irrotational

Flow is said to be viscous when there is fluid friction.

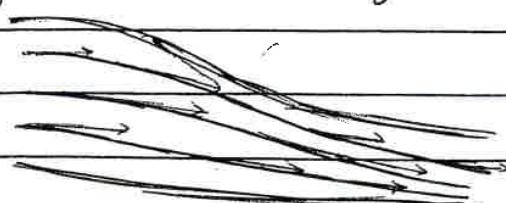
In non-viscous flow, we can apply law of conservation of energy.

Steady

Turbulent/ Unsteady

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- Flow is said to be steady when velocity at any point of the fluid flow doesn't change with time.



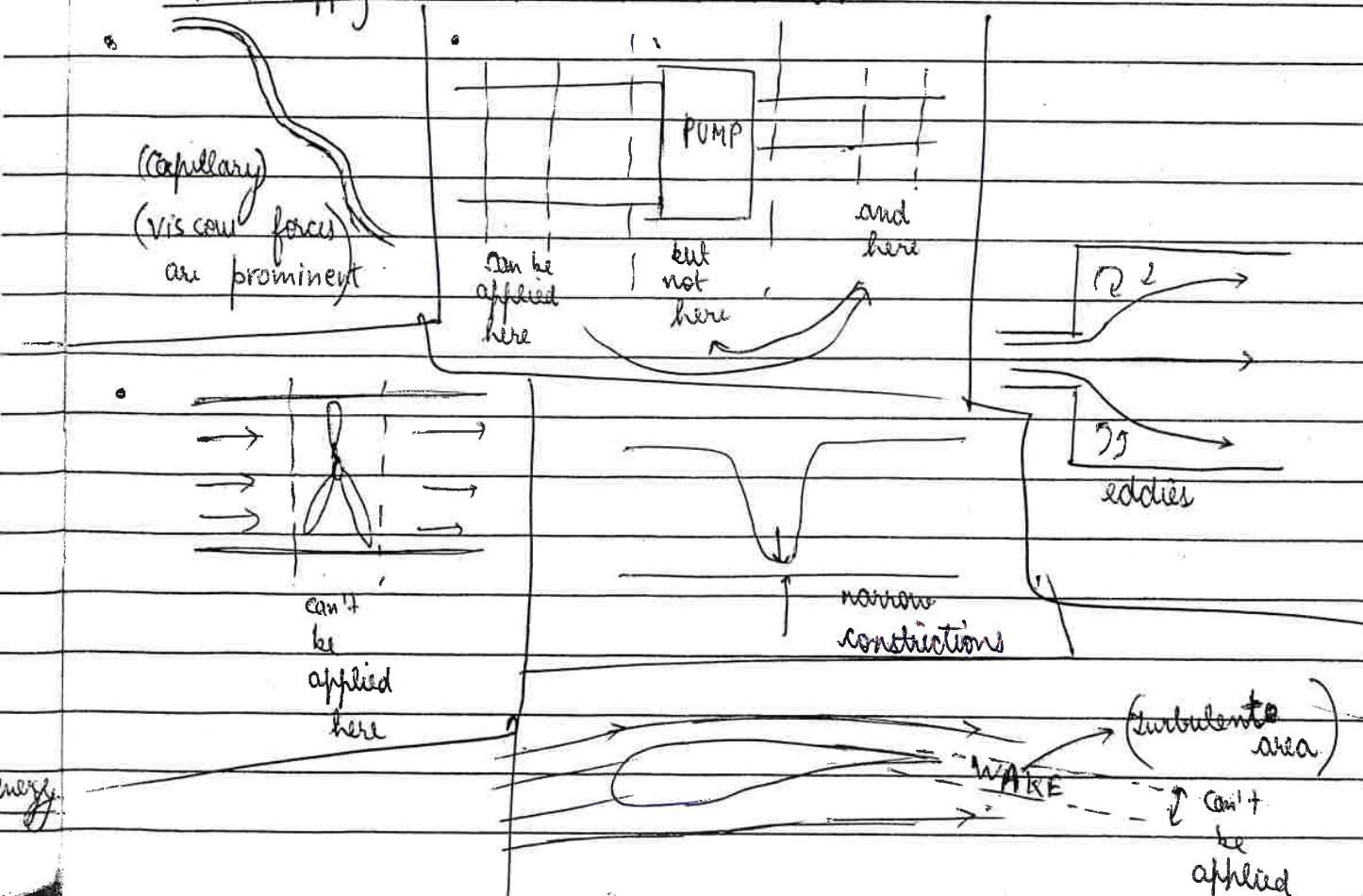
- Streamlines are imaginary lines whose tangents give us the direction of fluid flow at that point of fluid flow.

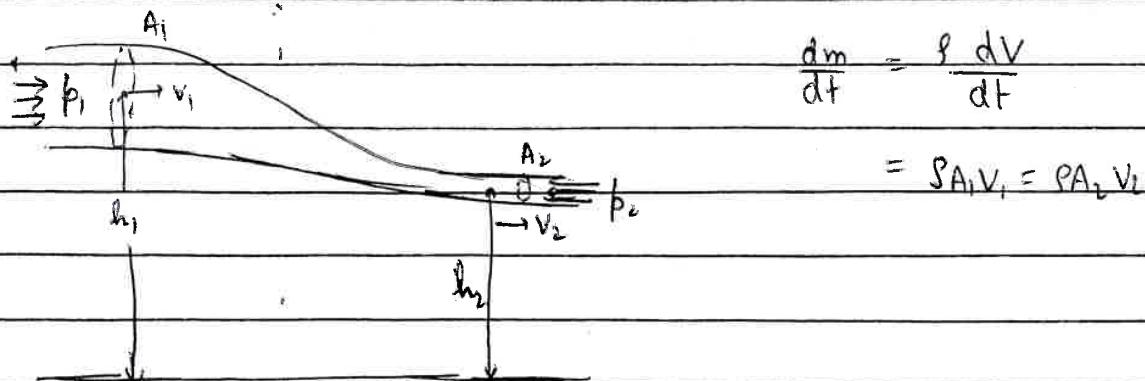
- st - • Flow is said to be irrotational if fluid particles (molecules) don't rotate about their com. This means that the fluid particles don't have rotational KE.

$$\oint \vec{v} \cdot d\vec{l} = 0 \text{ for irrotational flow.}$$

$$\oint \vec{v} \cdot d\vec{l} = v_1 l - v_2 l \neq 0 \quad (\text{rotational flow})$$

- Not to apply Bernoulli's theorem:





$$\frac{dm}{dt} = \rho \frac{dV}{dt}$$

$$= \rho A_1 V_1 = \rho A_2 V_2$$

$$\left(\frac{dw}{dt}\right)_p = \rho A_1 V_1 - \rho A_2 V_2 = (p_1 - p_2) A_1 V_1$$

$$\left(\frac{dw}{dt}\right)_g = \left(\frac{dm}{dt}\right) g(h_1 - h_2) = \rho A_1 V_1 g (h_1 - h_2)$$

$$\frac{dk}{dt} = \frac{1}{2} \frac{dm}{dt} (v_2^2 - v_1^2) = \frac{1}{2} \rho A_1 V_1 (2v_2^2 - v_1^2)$$

$$\bullet \left(\frac{dw}{dt}\right)_p + \left(\frac{dw}{dt}\right)_g = \frac{dk}{dt} \Rightarrow (p_1 - p_2) A_1 V_1 + \rho A_1 V_1 g (h_1 - h_2) = \frac{1}{2} \rho A_1 V_1 (2v_2^2 - v_1^2)$$

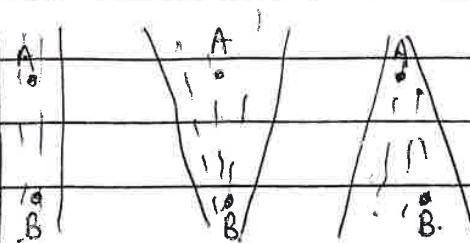
$$\Rightarrow \boxed{\frac{p_1}{\rho g} + \frac{v_1^2}{2g} + h_1 = \frac{p_2}{\rho g} + \frac{v_2^2}{2g} + h_2}$$

Bernoulli's theorem states that the sum total of pressure head, velocity head and gravitational head is constant.

$\frac{p}{\rho g}$  = pressure head       $\frac{v^2}{2g}$  = velocity head

$h$  = gravitational head.

To apply Bernoulli's theorem, we need to consider 2 different points in a fluid flow. Both the points should be preferably on the same streamline. This means that the same fluid is flowing at both these points.  $\rho$  is the density of the fluid which is flowing at that point. If the fluid is flowing in a particular direction, the pressure in that direction can't be governed by  $p = p_0 + \rho gh$ . But in a direction perpendicular to the flow, we can apply  $p = p_0 + \rho gh$ .

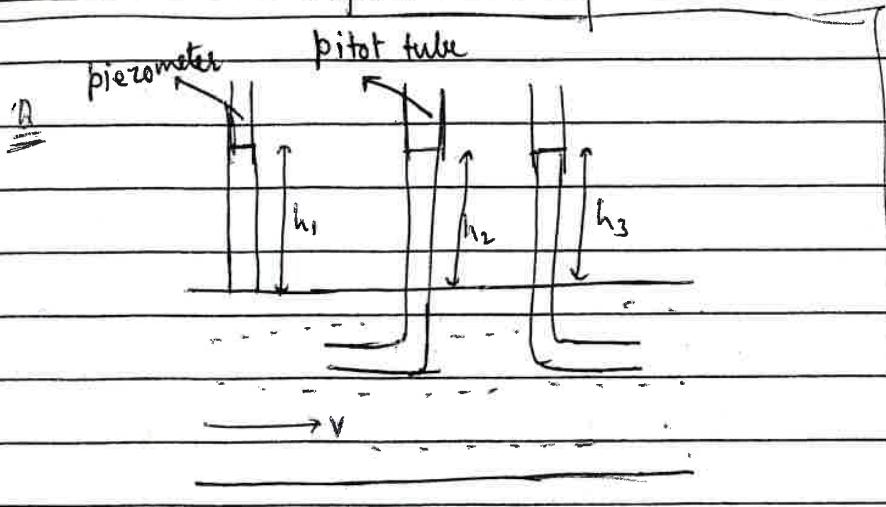


$$p_B = p_A + \rho g h$$

$$p_A < p_B$$

can't  
be compared

$$p_B > p_A$$



$$\text{Ans: } h_3 = h_1 < h_2$$

$h_1 = h_3$  (both conditions are equivalent)

Also,  $\rho g h_1 + \frac{1}{2} \rho V^2 = \rho g h_2$

Dynamic pressure

$$\Rightarrow h_2 = h_1 + \frac{V^2}{2g} > h_1$$

### Bernoulli's Theorem:

If  $A_1 < A_2$ ,  $\frac{p_0 + \rho gy}{\rho g} + \frac{V^2}{2g} + 0 = \frac{p_0}{\rho g} + \frac{V^2}{2g} + 0$

$\Rightarrow V^2 = 2gy \Rightarrow V = \sqrt{2gy}$

$V = \sqrt{2gy}$

$A_1 V_0 = A_2 V_{surface}$

$$\frac{p_0 + \rho gy}{\rho g} + \frac{V_s^2}{2g} + 0 = \frac{p_0}{\rho g} + \frac{V^2}{2g}$$

$$\Rightarrow 2gy = (V^2 - V_s^2) \Rightarrow 2gy = V^2 \left(1 - \frac{A_1^2}{A_2^2}\right)$$

$$\Rightarrow V = \sqrt{\frac{2gy}{1 - A_1^2/A_2^2}}$$

$$F_{\text{exert}} = V \rho \frac{dm}{dt} = V \times \frac{dm}{dt} \times \frac{dV}{dt} = V \rho A, V = \frac{\rho A, V^2}{2g} \\ = 2 \rho A, g y$$

- Q Water tank has an area of  $1 \text{ m}^2$ . Water is filled upto a height of  $1 \text{ m}$  & hole is made on the side wall close to the bottom  
area of hole =  $1 \text{ cm}^2$ . Find   
 ① initial velocity of efflux.  
 ② time taken to empty the tank.   
 ③ momentum imparted to the water till then.

Sol:

$$\frac{dA}{dt} \frac{dy}{dt} = -\sqrt{2gy} A_h \\ \Rightarrow \int \frac{dy}{\sqrt{y}} = \int \sqrt{2g} \times 10^{-4} dt \\ \Rightarrow t = \frac{10^4}{\sqrt{2g}} \text{ seconds}$$

Another method:

$$v_s = 10^{-4} \sqrt{2gy}$$

$$\Rightarrow a_f = v_s \frac{dv_s}{dy}$$

$$= 10^{-4} \sqrt{2gy} \times \frac{10^{-4}}{2} \sqrt{\frac{2g}{y}}$$

$$= g \times 10^{-8} = 10^{-7} \text{ m/s}^2 \text{ (constant)}$$

$$l = \sqrt{\frac{2x_1}{10^{-7}}} = \sqrt{\frac{18}{10^{-7}}} = \frac{10^4}{\sqrt{2g}} \text{ sec}$$

$$\int dp = \int dm \times \sqrt{2gy}$$

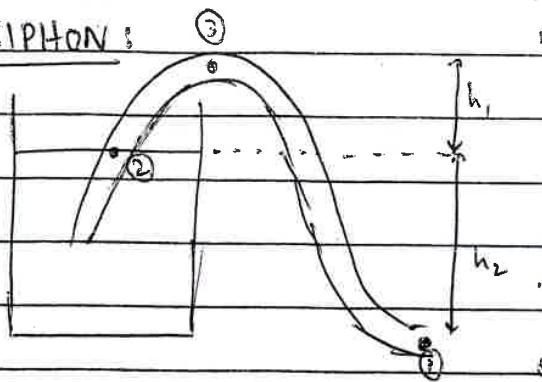
$$\Rightarrow p = \int \frac{dm}{A dy} \times dy \sqrt{2gy}$$

$$= 10^3 \int \sqrt{2g} \sqrt{y} dy$$

$$= 10^3 \sqrt{2g} \frac{2}{3}$$

$$= \boxed{\frac{2\sqrt{2g} \times 10^3}{3} \text{ kg m/s}}$$

\* SIPHON:



① & ③:

$$\frac{p_0}{\rho g} + \frac{V^2}{2g} + h_1 = \frac{p_3}{\rho g} + \frac{V^2}{2g} + h_1 + h_2$$

$$\Rightarrow p_3 = p_0 - (\rho g h_1 + \rho g h_2)$$

~~① & ②:~~  $p_2 = p_0 - \rho g h_2$

2 outside & 2 inside:

$$\frac{p_0}{\rho g} + \frac{V^2}{2g} + 0 = \frac{p_2}{\rho g} + \frac{V^2}{2g} + 0 \Rightarrow p_2 = p_0 - \frac{\rho V^2}{2} \quad V = \sqrt{2gh_2}$$

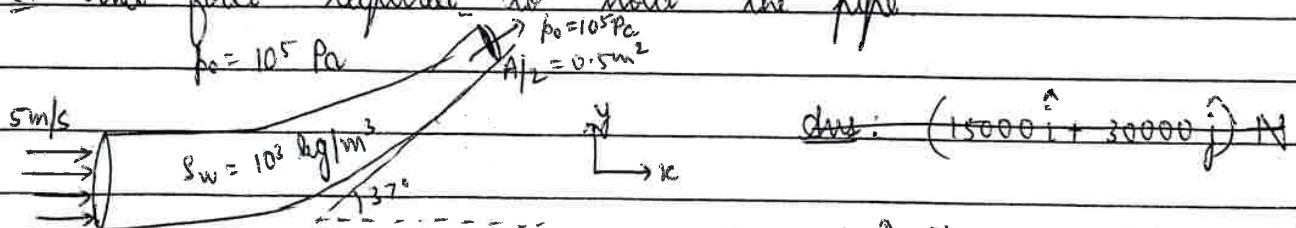
④ Since -ve pressure doesn't exist,

$$p_2 > 0 \Rightarrow p_0 - \rho g h_2 > 0 \Rightarrow h_2 < \frac{p_0}{\rho g}$$

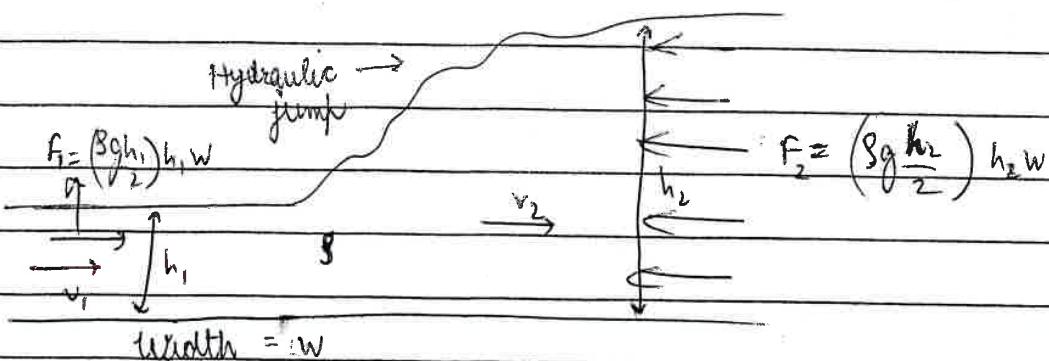
$$p_3 > 0 \Rightarrow h_1 + h_2 < \frac{p_0}{\rho g}$$

Condition  
for siphon

⑤ Find force required to hold the pipe



Don't forget the pressure (excess over  $\rho g h$ ) at the left end.  
that  $\phi$  is also acting at the (pipe + water inside pipe) system.



$$v_2 = \frac{h_1 v_1}{h_2}$$

$$\text{Now, } \left(\frac{dw}{dt}\right)_P + \left(\frac{dw}{dt}\right)_g = \frac{dF}{dt} = \frac{dk}{dt}$$

$$\left(\frac{dw}{dt}\right)_P = F_1 v_1 - F_2 v_2 = \frac{\rho g w}{2} (h_1^2 v_1 - h_2^2 v_2)$$

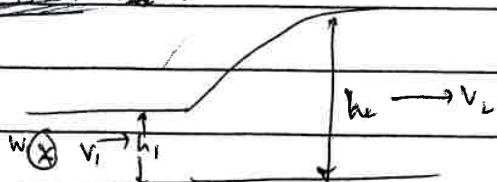
$$\left(\frac{dw}{dt}\right)_g = \frac{dm}{dt} g \left(\frac{h_1 - h_2}{2}\right) \quad \frac{dK}{dt} = \frac{1}{2} \frac{dm}{dt} (v_2^2 - v_1^2)$$

$$\frac{dE}{dt} = \frac{\rho g w}{2} h_1 (h_1 - h_2) \left(2 - \frac{v_1^2}{gh_2^2} (h_1 + h_2)\right)$$

$$\Delta \text{head} = \frac{dE}{dt} = \frac{dm}{dt} g \left(h_2 - h_1\right) \left(\frac{v_1 (h_1 + h_2)}{2gh_2} - 1\right)$$

Can also be done by difference of heads on both sides.

### MOMENTUM



$$F_{\text{left}} = wh_1 \times \frac{\rho gh_1}{2} \quad F_{\text{right}} = wh_2 \times \frac{\rho gh_2}{2}$$

$$\frac{\rho g w}{2} (h_1^2 - h_2^2) = \frac{dm}{dt} (v_f - v_i)$$

$$\Rightarrow \frac{\rho g w}{2} (h_1 h_2) (h_1 + h_2) = \cancel{8wh_1 v_i v_f} \left(\frac{h_1 + h_2}{h_2}\right)$$

$$\Rightarrow h_2^2 + h_1 h_2 = 2h_1 v_i^2 \Rightarrow h_2 = -h_1 + \sqrt{h_1^2 + \frac{8}{9} h_1 v_i^2}$$

$$\begin{aligned} & h_1 > h_2 \\ & \Rightarrow v_i > \sqrt{gh_1} \\ & \text{for hydraulic jump} \end{aligned}$$

### VISCOSITY: (fluid friction)

No slip condition: If a fluid is in contact with a solid surface, the fluid doesn't move relative to the surface.

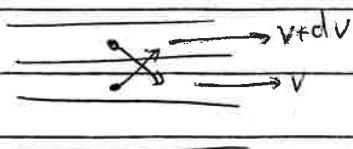
⇒ Fluid flows in layers. Different layers move relative to each other.

#### ① Liquids:

$$F = F_{\parallel \text{ to surface}} = \text{shear force}$$

$\longleftarrow F \rightarrow v \, dv \, dV$        $F \propto \frac{dv}{dy}$       Shear force is due to attractive force between liquid molecules

(i) Gases: Intermolecular forces are negligible.



There is interlayer mixing. So there

is a friction force between different layers

$$\frac{df}{da} = -\eta \frac{dv}{dy}$$

$\eta$  = coefficient of viscosity  
(depends on temp.)

In case of liquids,  $\eta$  decreases with  $\uparrow$  in temp.

In case of gases,  $\eta$  increases with  $\uparrow$  in temp.

$$\frac{df}{da} = \eta \frac{dv}{dy} \Rightarrow \text{Newton's law of viscosity} \quad \leftarrow \text{(Not exactly true)}$$

Newtonian fluids follow this law.  $\leftarrow$  (No such fluid exists)

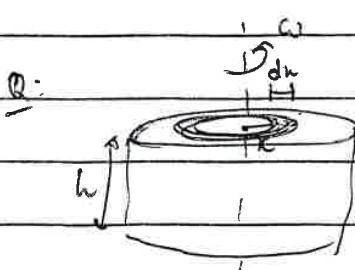
To apply this law, we have to find velocity profile  $\frac{dv}{dy}$ .

A for all layers is same.

$f$  is same for all layers.

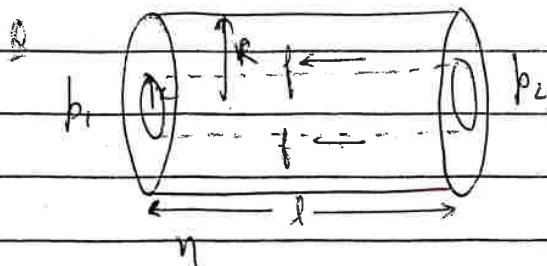
$$f = -\eta \frac{dv}{dy} \Rightarrow \frac{dv}{dy} = \text{const.} = \frac{v}{h}$$

$$\Rightarrow f = \eta A V$$



Find T required.

$$T = \int dT = \int_0^R n(2\pi x dx)(x\omega) x = \frac{\pi n \omega R^4}{2h}$$



$$\frac{f}{A} = \frac{(p_1 - p_2) \pi R^2}{2\pi x l} = -\eta \frac{dv}{dx}$$

$$\Rightarrow \int_0^R \frac{(p_1 - p_2) x dx}{2\pi \eta l} = \int_0^R f dx$$

$$\Rightarrow V_0 = \frac{(p_1 - p_2) \pi R^2}{4\eta l}$$

$$(1) v = f(x)$$

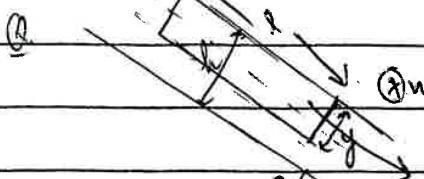
$$(2) V_0 \text{ at centre} = \frac{(p_1 - p_2) R^2}{4\eta l}$$

$$(3) \frac{dV}{dt}$$

$$V = f(x) = V_0 \left(1 - \frac{x^2}{R^2}\right)$$

$$\frac{dV}{dt} = \int_{-R}^R 2\pi x dx \quad V = \int_{-R}^R V_0 \left(1 - \frac{x^2}{R^2}\right) 2\pi x dx = V_0 \cancel{\frac{\pi R^2}{2}} \cancel{\frac{2\pi R^4}{4x}} = V_0 \frac{\pi R^2}{2}$$

$$\Rightarrow \frac{dv}{dt} = \frac{(p_1 - p_2) \pi R^4}{8\eta l} \quad \text{Bernoulli's equation}$$



$$\Rightarrow F = \rho g y w \sin\theta = -\eta \frac{dv}{dy}$$

$$\Rightarrow \int_0^y dv = - \int_0^h \rho g \sin\theta y dy$$

$$\Rightarrow v = \frac{\rho g \sin\theta [h^2 - y^2]}{n} = v_{\text{surface}} \left[1 - \frac{y^2}{h^2}\right]$$

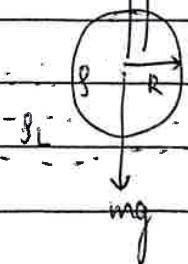
$$\Rightarrow v_{\text{surface}} = \frac{\rho g h^2 \sin\theta}{n}$$

$$\begin{aligned} \frac{dv}{dt} &= \int v dw dy \\ &= \frac{\rho g \sin\theta w}{n} \int (h^2 - y^2) dy \\ &= \frac{2\rho g \sin\theta w h^2}{3n} \end{aligned}$$

According to Stokes' law, the viscous force by a fluid on a spherical body moving through it is given by

$$\vec{F} = -6\pi\eta r \vec{v}$$

$\uparrow 6\pi\eta r v$



$$mg - F - 6\pi\eta r v = ma$$

$$\Rightarrow \rho \frac{4}{3} \pi R^3 g - \rho \frac{4}{3} \pi R^3 g - 6\pi\eta r v = \rho \frac{4}{3} \pi R^3 g a$$

$$\Rightarrow a = g \left(1 - \frac{\rho_s}{\rho}\right) - \frac{9\eta v}{2\rho R^2} =$$

$$\Rightarrow v_{\text{terminal}} = \frac{2}{9} \frac{R^2}{\eta} \frac{g}{\rho} (\rho - \rho_s)$$

The terminal velocity is the velocity attained by the body in the steady state, i.e., when the acceleration becomes zero.

$$v = v_T \left( 1 - e^{-\frac{g(1-\frac{v_T}{g})t}{v_T}} \right)$$

Q. Assuming the buoyant force as negligible, if a ball is dropped from a large height. It strikes the ground.  $e=0.5$  (Coff. of restitution). Find acc. just after striking.

Ans. Acc. =  $\frac{3g}{2}$   $\downarrow$    
 i.e.  $mg = 6\pi\eta rv$  (before collision)

Reynold's number is a dimensionless number whose value is

$$Re = \text{Reynold's number} = \frac{\rho vd}{\eta}$$

( $e$  is not in subscript)

Reynold's number characterises the fluid flow. If it is less than a critical value, the flow is said to be streamlined.

$\rho$  = density of fluid

$\eta$  = coefficient of viscosity

$d$  = characteristic length

$v$  = velocity of fluid flow



pipe flowing full

$d$  = diameter of pipe

$Re < 1000$

streamlined

$Re > 3000$

turbulent

$1000 < Re < 3000$  (transition)



$d$  = diameter of ball

$v$

$$\text{kinematic viscosity} = \frac{\eta}{\rho} = \nu \text{ (nu)}$$

SI unit : stokes

# Elasticity:

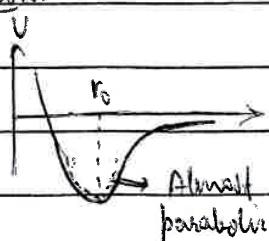
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A body is said to be elastic if it gets deformed on application of an force but regains its shape or size <sup>on</sup> removal of exerted force.

Appropriate

A body is said to be plastic if it gets deformed on application of force but doesn't regain its original shape and size on removal of force.

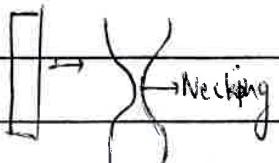
Reason:



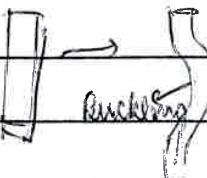
For small  $x$ ,

$$F \propto x$$

Expands:



Compresses:



Stress:

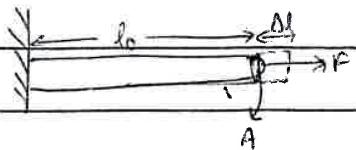
Stress = Force

Area

$F$  = longitudinal force

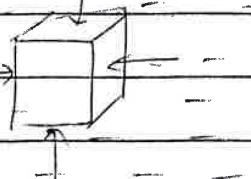
$F/A$  = longitudinal stress

$\epsilon = \Delta l/l_0$  = longitudinal strain



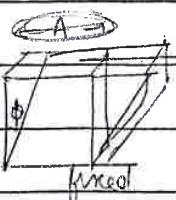
$F/A = \sigma$  = volumetric stress

$\Delta V/V_0 = Volumetric strain$



$\phi = \text{shear strain}$

$F/A = \tau$  = shear stress



Breaking point  
(fracture point)

elastic limit

yield point

stress

Brittle

Bricks

Malleable

Proportionality limit

$\sigma_b$  = breaking ~~force~~ stress

strain

Permanent set

strain

$$\frac{Y \Delta l}{l_0} = \frac{F l}{A Y}$$

Date: / / Page no:  $\frac{3 \times 17.5}{10^4 \times 10^4 \times 10^3}$

$\frac{\Delta l}{l_0}$  = longitudinal strain

$\frac{\Delta r}{r_0}$  = transverse strain

$-\frac{\Delta r}{r_0} = \sigma : \text{Poisson's ratio}$   
 $\frac{\Delta l}{l_0}$

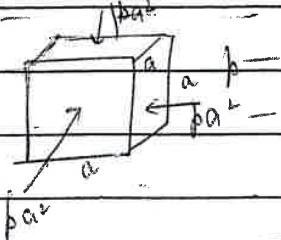
$-1 < \sigma < \frac{1}{2}$  (Theoretical)

longitudinal strain stress  $\propto$  longitudinal strain

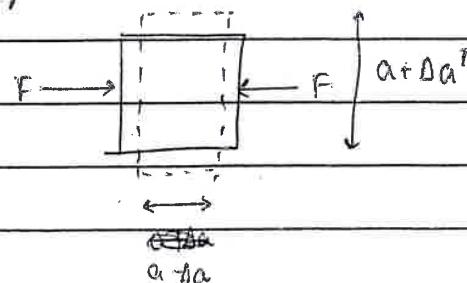
$$\frac{F}{A} = Y \frac{\Delta l}{l_0} \quad Y = \text{Young's modulus of elasticity}$$

$$B = -\frac{\Delta V}{V_0} \quad B = \text{bulk modulus of elasticity}$$

$$\frac{F}{A} = \eta \phi \quad \eta = \text{Modulus of rigidity / shear modulus}$$



in single dimension,



$$\Delta V = a^3 - (a + \Delta a)^3 = \Delta a + 2a\Delta a'$$

$$V = a^3$$

$$\ln V = 3 \ln a$$

$$\frac{\Delta V}{V} = 3 \frac{\Delta a}{a} a' - a$$

$$\frac{\Delta V}{V} = \frac{3}{a} \left( \frac{-Pa}{Y} + \frac{2P\sigma a}{Y} \right)$$

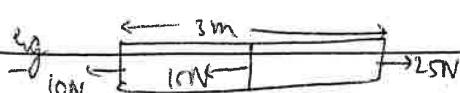
$$P = \frac{\Delta V}{V}$$

$$\Rightarrow P = \frac{3}{a} \frac{-Pa}{Y} + \frac{2P\sigma a}{Y}$$

$$B = \frac{Y}{3(1-2\sigma)}$$

$$\because B > 0$$

$$\Rightarrow 1-2\sigma > 0 \Rightarrow \sigma < \frac{1}{2}$$



$$Y = 10^{11} \text{ N/m}^2$$

$$A = 1 \text{ cm}^2$$

$$\text{Find } \Delta l = 5.25 \mu\text{m}$$



① Stress at 'a' from lower end  
 $= \rho g z$

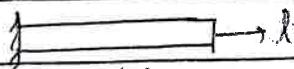
② Dr at 'x' from lower end  
 $= -\rho g h$

$$\text{③ } \Delta l = \frac{\rho g h^2}{2Y}$$

$$\text{① } \Delta x = \frac{Y_2 l_2 \Delta l}{Y_1 l_1 + Y_2 l_2} = \frac{Y_2 l_2 \Delta l}{Y_1 l_1 + Y_2 l_2}$$

$$\text{② } T \text{ (tension in N/m)}$$

$$F/A = \frac{Y \Delta l}{l} \Rightarrow \frac{AF}{A} = \frac{Yl \Delta l}{l} \Rightarrow F = kA \Delta l \text{ where } k = \frac{YA}{l}$$



$$V = \frac{1}{2} k x^2 \quad V = \frac{1}{2} \frac{YA}{l} \Delta l^2$$

$$\frac{V}{A\Delta l} = \text{energy density} = \frac{1}{2} Y \left( \frac{\Delta l}{l} \right)^2 = \frac{1}{2} Y \text{ strain}^2$$

$$= \frac{1}{2} \text{ stress strain}$$

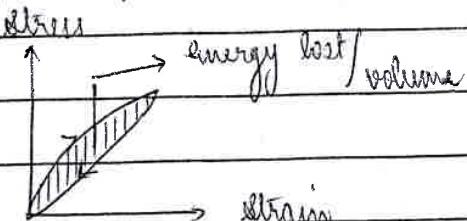
$$= \frac{1}{2} \frac{\text{stress}^2}{Y}$$

Sol

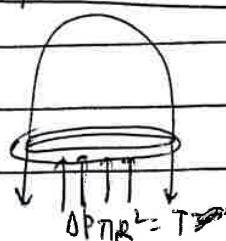
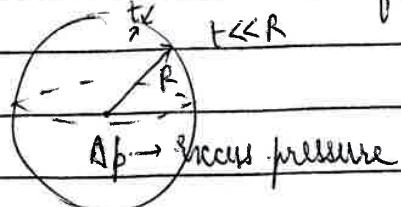
$$V = \frac{1}{2} mg \Delta l \quad W_g = mg \Delta l$$

Remaining energy is lost in form of heat in  
rubbing of internal layers, resulting in increase  
in temperature of wire.

When the block is released/released from the M.I position of wire,  
the block doesn't oscillate for very long but settles at the eq.  
position very quickly. The remaining energy gets dissipated in the  
form of heat. This loss is known as hysteresis loss.

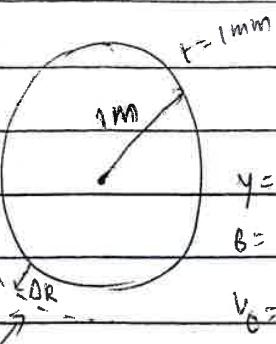


Stress in walls of a spherical container:



$$\text{stress} = \frac{T}{A} = \frac{R R^2 \Delta P}{2 \pi R t}$$

$$= \frac{\Delta P R}{2t}$$



Find (i) eq. radius of shell

(ii) pressure in liquid

(iii) stress in walls of tank

$$\gamma = 10^11 \text{ N/m}^2$$

$$B = 10^9 \text{ N/m}^2$$

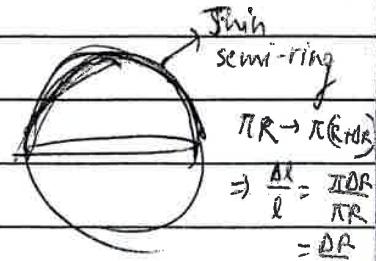
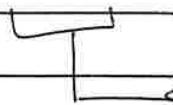
$$V_0 = \left( \frac{4}{3} \pi + 4\pi \times 10^{-6} \right) \text{ m}^3 \quad (\text{Neglect P}_{\text{atm}}, \text{ gravity})$$

$$\text{Sol: } \Delta V_{\text{liquid}} = 4\pi (AR - 10^{-6})$$

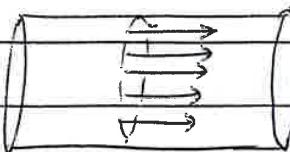
$$\rho = -B \frac{\Delta V}{V_0} = 3 \times 10^9 (10^{-6} - AR)$$

$$\frac{T}{A} \cdot \frac{\Delta R}{2t} = \frac{3 \times 10^9 (10^{-6} - AR)}{2 \times 10^{-3}} = \frac{T}{A} = \gamma \frac{AR}{R} = 10^{11} \times DR$$

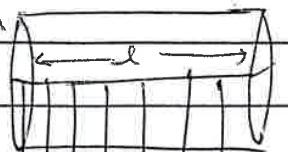
$$\Rightarrow DR = \frac{15 \text{ Nm}}{16}$$



stress in walls of a cylinder container:



transverse stress



longitudinal stress

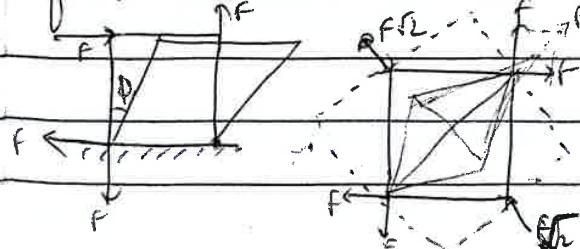
$$\frac{T}{A} = \frac{\Delta p \cdot 2\pi R^2}{2(2\pi R t)}$$

$$\frac{T}{A} = \frac{\Delta p \cdot 2Rl}{2lt}$$

$$= \boxed{\frac{\Delta p R}{2t}}$$

$$= \boxed{\frac{\Delta p R}{t}}$$

A body is said to be in pure shear if it is subjected to shear forces as shown so that there is no internal torque.



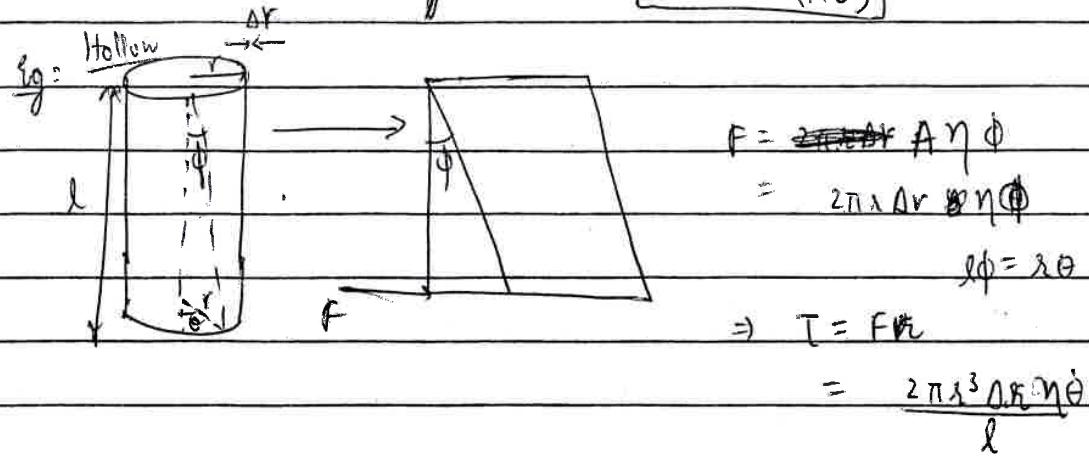
$$\frac{F\sqrt{2}}{\sqrt{2}a^2} = \gamma \frac{Al}{a\sqrt{2}}$$

$$\Rightarrow \frac{FF_2}{\alpha y} = Al$$

$$Al = Al + Al'$$

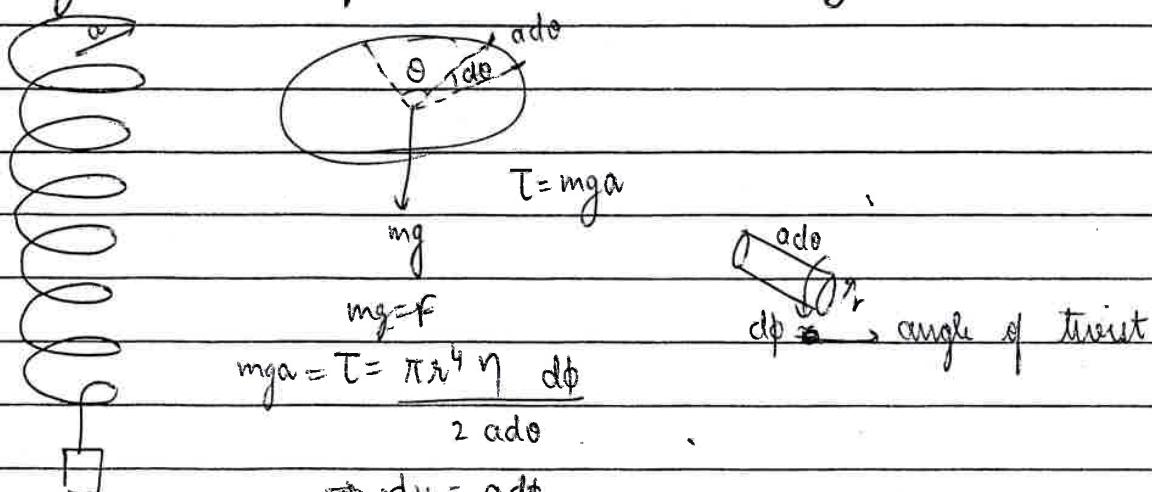
$$= \frac{FF_2}{\alpha y} (1+\sigma)$$

$$\text{d}h_0, \text{ at } \theta = 45^\circ =, \text{ d}\lambda = \frac{f\dot{\theta}}{g} (1+\sigma) \Rightarrow \boxed{\eta = \frac{y}{2(1+\sigma)}}$$



Solid cylinder:  $dT = \frac{2\pi r^3 \Delta r \eta \phi}{l}$        $T = \frac{\pi r^4 \eta \phi}{2l}$

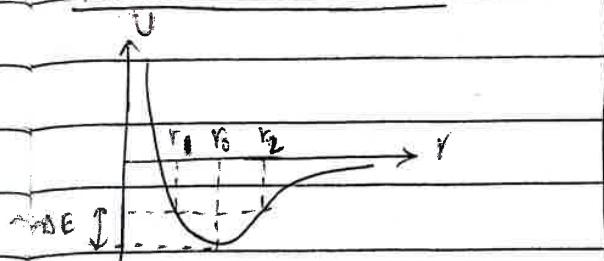
Spring constant of axially loaded spring:



$$\Rightarrow y = \frac{2mg a^3}{\pi \eta r^4} \cdot \frac{2\pi \theta}{l}$$

$$mg = \frac{\eta r^4 y}{4na^3}$$

$$\boxed{K = \frac{\eta r^4}{4na^3}}$$

Thermal Expansion:

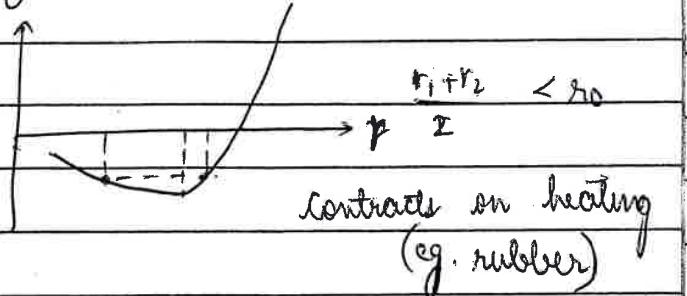
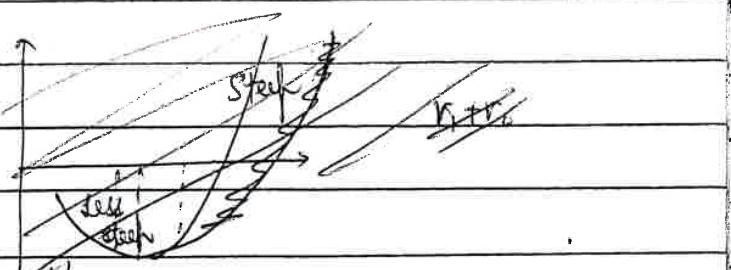
$\Delta T \rightarrow 0$ , particles at  $r_0$ .

$\Delta T \uparrow$ , particles start oscillating between  $r_1$  &  $r_2$ .

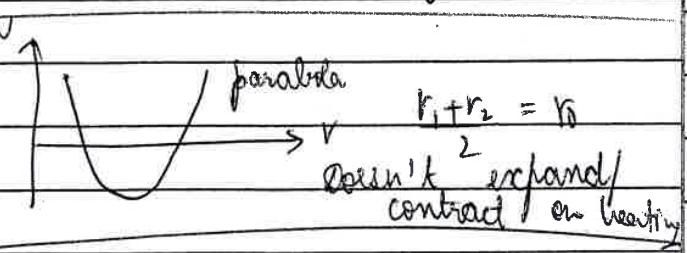
$$r_{\text{avg}} = \frac{r_1 + r_2}{2} > r_0$$

(Right less steep than left part)

Expands on heating



Contracts on heating  
(e.g. rubber)



$$dL \propto L \quad (\text{more bonds, more or total expansion})$$

$$dL \propto \Delta T \quad (\text{experimental}) \quad (\text{not actually true})$$

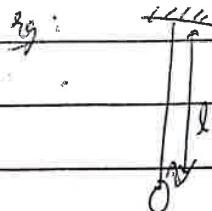
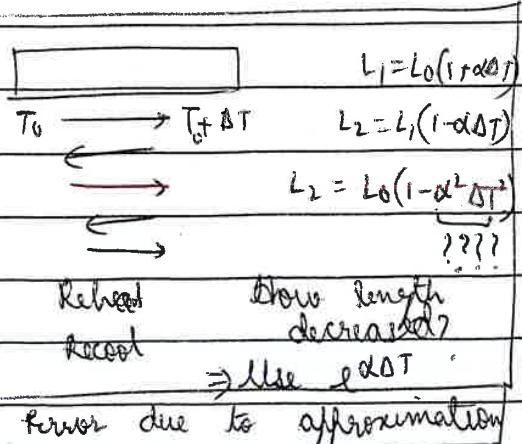
$$dL = L \alpha \Delta T$$

$\alpha$  = coefficient of linear expansion  $\sim 10^{-5}/^\circ\text{C}$

$$L' = L + dL$$

$$= L(1 + \alpha \Delta T)$$

$$\int \frac{dL}{L} = \frac{\Delta L}{L_0} \underset{T \rightarrow 0}{\underset{\Delta T \rightarrow 0}{\rightarrow}} \alpha \Delta T \Rightarrow L = L_0 e^{\alpha \Delta T} = L_0 \left( 1 + \frac{\alpha \Delta T}{1!} + \frac{\alpha^2 \Delta T^2}{2!} + \dots \right)$$



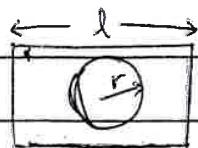
If  $T \uparrow$  by  $10^\circ\text{C}$ ,  
how much time will  
clock gain/lose in  $10^5$  sec.

$$T = 2 \text{ sec}$$

$$g = \pi^2$$

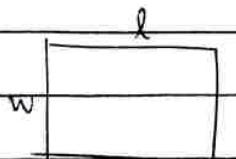
$$\alpha = 4 \times 10^{-5}/^\circ\text{C}$$

Error due to approximation



$r, l, w$  all increase.

Here, the expansion is 'photographic' every dimension increases in the same proportion.



$$A = lw = l_0 w_0 (1 + \alpha \Delta T)^2$$

$$\Rightarrow A = A_0 (1 + 2\alpha \Delta T)$$

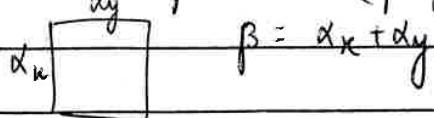
$$A = A_0 (1 + \beta \Delta T)$$

isotropic solid

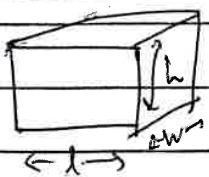
$$\beta = 2\alpha$$

$\beta$  = coefficient of superficial expansion

For anisotropic solid (properties not same in all directions)



$$\beta = \alpha_x + \alpha_y$$



$$V = lhw = l_0 h_0 w_0 (1 + \alpha \Delta T)^3$$

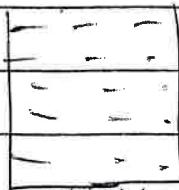
$$= V_0 (1 + 3\alpha \Delta T) = V_0 (1 + \gamma \Delta T)$$

$$\gamma = 3\alpha$$

$\gamma$  = coefficient of volume expansion

or coefficient of cubical expansion

In case of liquids, only coefficient of volume expansion is valid as they don't have a fixed surface (SA).



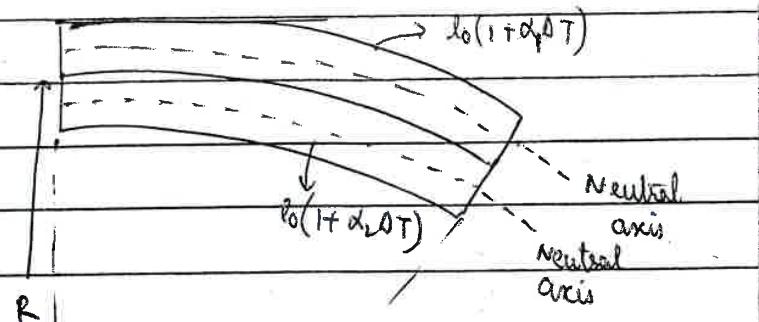
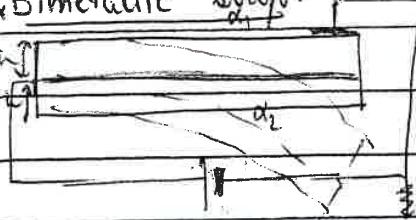
$$\Delta V = V_{\text{liquid}} - V_{\text{container}}$$

$$= V_0 (1 + \gamma_L \Delta T) - V_0 (1 + 3\alpha \Delta T)$$

$$= \gamma_L V_0 \Delta T (1 + 3\alpha \Delta T)$$

$$\therefore \gamma_{\text{apparent}} = \frac{\Delta V}{V_0 \Delta T} = \gamma_L - 3\alpha$$

$$\rho_L = \frac{m}{V_0 (1 + \gamma \Delta T)} \Rightarrow \rho_L = \frac{\rho_0}{1 + \gamma \Delta T}$$

Bimetallic strip:

$$l_0(1 + \alpha_1 \Delta T) = \left(R + \frac{h}{2}\right)\theta$$

$$l_0(1 + \alpha_2 \Delta T) = \left(R - \frac{h}{2}\right)\theta$$

$$\theta = \frac{l_0(\alpha_1 - \alpha_2) \Delta T}{h}$$

$$R = \frac{h}{2} \left( \frac{z + (\alpha_1 + \alpha_2) \Delta T}{(\alpha_1 - \alpha_2)} \right)$$

(1) hydrometer is a device used to measure density of a liquid. It is known that hydrometer reads 10.1 mm at 20°C.

What will be the temp. at which hydrometer will read 10.2 mm?

$$\gamma_L = 10^{-3}/^{\circ}\text{C} \quad \text{Ans: } 20 + \frac{1000}{101} ^{\circ}\text{C.}$$

• For measurement of temp., we use some property of substance which linearly depends on temp.

$$T = ax + b$$

→ a property linearly varying with temp, from which temp. is inferred.

(1) Mercury thermometer:  $\Delta V = V_0 \gamma \Delta T$

(2) Platinum-resistance thermometer:  $\Delta R = \alpha_p R \Delta T$

(3) Constant volume gas thermometer:  $\Delta P = (nR/V) \Delta T$

(4) Constant pressure gas thermometer:  $\Delta V = (nV/p) \Delta T$

### • Calorimetry:

heat is the energy in transit. It goes from a body at higher temp. to a body at lower temp.

Zeroth law of thermodynamics states that if A and B are in thermal equilibrium with each other and B and C are also in thermal equilibrium with each other, then A and C will also be in thermal eq<sup>with</sup> each other.

Thermal equilibrium means if <sup>(net)</sup> heat flows between two bodies.

• Reservoir of heat: Reservoir is a body from which any amount of heat can be extracted or rejected without any change in its temperature.

→ source: Reservoir at high temperature

→ sink: Reservoir at low temperature

Adiabatic value is a value which is a perfect heat insulator. It does not allow heat to flow through it.

Diathermic value is a value which doesn't have temp. difference across it. Allows heat flow freely.

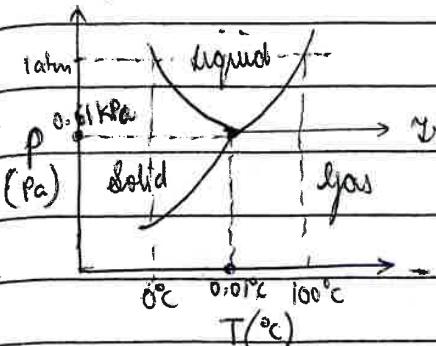
→ Mass which changes phase

$$\rightarrow \text{phase change} \rightarrow H = mL \quad L = \text{latent heat}$$

$$H \begin{cases} \rightarrow \text{temperature change} \rightarrow H = ms\Delta T & s = \text{specific heat capacity} \\ \rightarrow \text{phase change as well as temp. change} & \end{cases}$$

If the phase of a body is changing without change in temp., for example, a solid is melting, that temp. is known as melting point.

If the liquid is boiling, then the liquid evaporates without change in temp. That temp is known as boiling point.

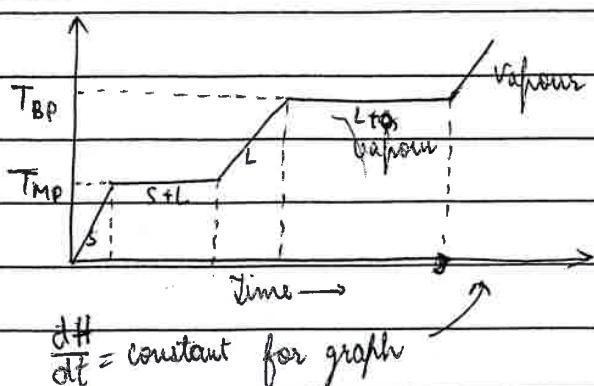
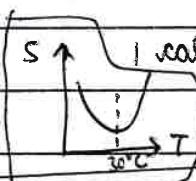


Remember:  $L_f = 80 \text{ cal/gm}$   
 $L_v = 536 \text{ cal/gm} \approx 540 \text{ cal/gm}$

$$S_{\text{ice}} = 0.5 \text{ cal/gm}^{\circ}\text{C}$$

$$S_w = 1 \text{ cal/gm}^{\circ}\text{C}$$

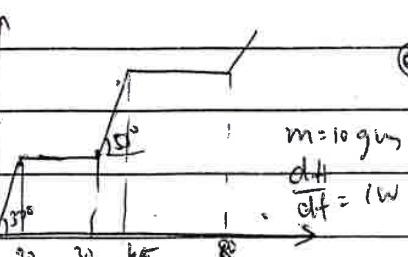
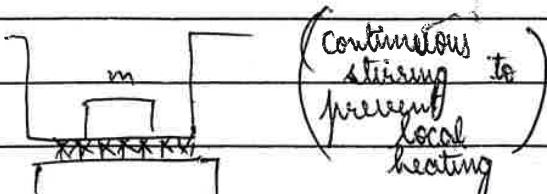
$1 \text{ cal} = \text{heat required to change } 1 \text{ gm}$   
of water from  $14.5^{\circ}\text{C}$  to  $15.5^{\circ}\text{C}$ .



$$T < T_{mp}: \frac{dT}{dt} = m s_s \frac{dT}{dt}$$

$$T = T_{mp}: \frac{dT}{dt} = m \frac{dm}{dt} L_f$$

$$T_{bp} > T > T_{mp}: \frac{dT}{dt} = m s_L \frac{dT}{dt}$$



$$(a) s_s = \frac{400}{3} \text{ J/kg}^{\circ}\text{C}$$

$$(b) s_L = \frac{300}{4} \text{ J/kg}^{\circ}\text{C} \approx 75 \text{ J/kg}^{\circ}\text{C}$$

$$(c) l_f = 1000 \text{ J/kg}$$

$$(d) \text{Latent heat} = 3500 \text{ J/kg}$$

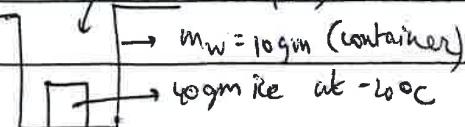
Heat capacity,  $C = ms$

$$\Delta H = ms\Delta T = C\Delta T$$

Water equivalent is equivalent mass of water which has the same heat capacity as that of the given body.

$$m_w s_w = m s \Rightarrow m_w = \frac{m s}{s_w} = \frac{m}{C} \quad (s_w = 1 \text{ cal/gm}^{\circ}\text{C})$$

5 gm steam ( $100^{\circ}\text{C}$ )



and  $T_{\text{final}}$

$m_w: 0^{\circ}\text{C} \rightarrow 37.5 \text{ gm water}$   
 $\rightarrow 7.5 \text{ gm ice}$

If  $s$  is not constant,

$$\Delta H = ms \Delta T$$

$$\Delta H = m \int s dT \quad \text{Date: } / / \quad \text{Page no: } /$$

Q. 50 gm ice at  $-10^\circ\text{C}$  is kept in calorimeter of water eq. 20 gm

We add 10 gm of steam at  $100^\circ\text{C}$ . Find  $T_{\text{final}}$  and

composition of the mixture. ans:  $24.375^\circ\text{C}$ . 100% water

Q:  $100\text{gm} \quad S_w = 4200 \text{ J/kg}^\circ\text{C}$

$\begin{array}{c} + \\ - \end{array} \rightarrow 0^\circ\text{C} \quad S_b = 4200 \left(1 + \frac{0}{10}\right)$

$\begin{array}{c} - \\ - \end{array} \rightarrow 45^\circ\text{C} \quad \text{ans: final temp} = 30^\circ\text{C}$

$\begin{array}{c} - \\ - \end{array} \rightarrow 50\text{gm}$

### Supercooling & superheating:

water can be raised to temp. above the boiling point ( $100^\circ\text{C}$ ) without a change in phase. This happens when water is very pure, so that there are no centres of nucleation. If some impurity is added, the highly energetic molecules get centre of nucleation and they immediately go into vapour state.

Similarly, supercooled water is water at temp. less than melting point. This is very pure water which doesn't have centres of nucleation. If we suddenly add some impurity to it, a part of water converts into ice. The latent heat thus released will raise the temp. of water and ice to melting point.

Q. ~~mass~~ ice + supercooled water at  $-21^\circ\text{C}$  and total mass is 0.6 kg. latent heat of fusion for ice is

$$L_f = 3.3 \times 10^5 \text{ J/kg} \quad S_w = 4200 \text{ J/kg}^\circ\text{C} \quad S_{ice} = 2100 \text{ J/kg}^\circ\text{C}$$

Temp. rises at uniform rate of  $0.1^\circ\text{C/sec}$ , on heating by heater.

Find the (i) P heater  $= 10^3 \text{ W}$  (ii) Time  $t$  (from starting) when ice starts melting  $= \frac{210 \text{ sec}}{(iii) t'}$ , ice melts completely  $\approx 995 \text{ sec}$ .

Heat capacity of water & ice are equal.

Q. A block of ice at  $0^\circ\text{C}$  is dropped from height  $h$ . Find  $h$  (min) so that it melts completely on collision with ground.

## HEAT TRANSFER:

### ① Conduction

### ② Convection

### ③ Radiation

Conduction is a form of heat transfer where heat flows from higher temp to lower temp through a material medium without the physical transportation of particles of the medium.



$$\frac{dH}{dt} \propto A$$

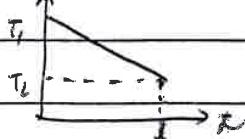
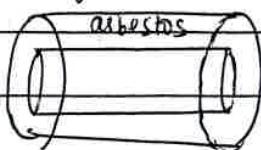
$$\frac{dH}{dt} \propto T_1 - T_2$$

$$\frac{dH}{dt} \propto \frac{1}{L}$$

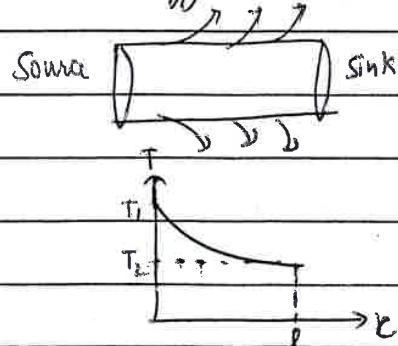
$$\boxed{\frac{dH}{dt} = \frac{kA(T_1 - T_2)}{L} : \text{Fourier's law of heat conduction}}$$

$k$  = coefficient of thermal conductivity

#### ① well lagged / well insulated



#### ② unlagged / uninsulated



Fourier's law in differential form:

$$\frac{dH}{dt} = -kA \frac{dT}{dx}$$

$\frac{dT}{dx}$  = temp. gradient.

$$\frac{T_{x+dx} - T_x}{dx}$$

$$\frac{dx}{dx}$$

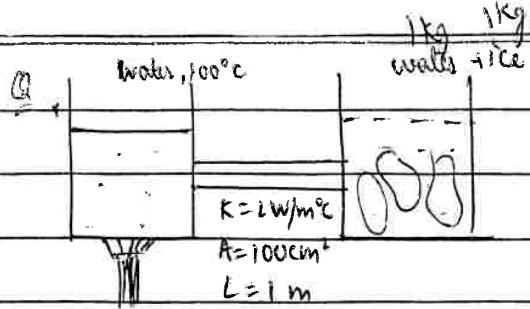
$k_{\text{metals}} \gg k_{\text{non-metals}}$ .

Heat conduction in metals is by free electrons. There is no net transfer of electrons, otherwise current would be flowing...

Steady state: When the rate of heat flow through any cross-section

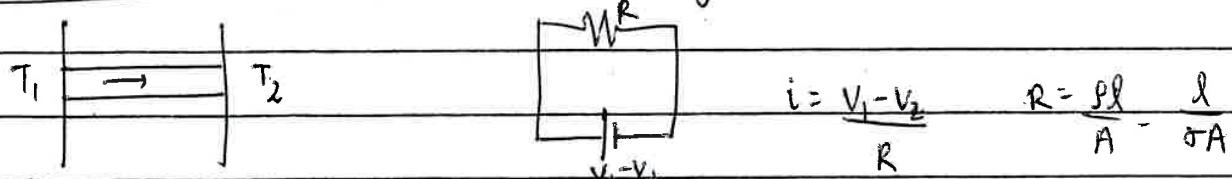
is same, we say that the conductor is in a steady state.

Fourier's law is applicable only for steady state.



- Q. Find the rate at which ice is melting.
- (i) After ice is completely melted, find (i) initial rate of rise of temp.
  - (ii) ~~rate~~ rate of rise of temp. at  $T=10^\circ\text{C}$ .

Electrical & Thermal conductance similarity



$$\frac{dT}{dt} = \frac{kA}{l} (T_1 - T_2)$$

$$\Rightarrow i_{\text{thermal}} = \frac{T_1 - T_2}{l/\sigma A} = \frac{i}{l/\sigma A} = \frac{V_1 - V_2}{l/\sigma A}$$

Electrical	Thermal	
1) $i = dq/dt$	$i_{\text{th}} = \frac{dT}{dt}$	
2) $R = l/\sigma A$	$R_{\text{th}} = l/kA$	
3) $V_1 - V_2$	$T_1 - T_2$	
4) $R = R_1 + R_2$ <del>i same</del>	 $R = R_1 + R_2$ <del>i same</del>	① $T = \frac{k_1 T_1}{l_1} + \frac{k_2 T_2}{l_2}$ $k_1/l_1 + k_2/l_2$
5) $R = \frac{1}{R_1} + \frac{1}{R_2}$ <del><math>V_1 - V_2</math> same</del>	 $R = \frac{1}{R_1} + \frac{1}{R_2}$ <del><math>T_1 - T_2</math> same</del>	② $\log_e = ?$ $R_{\text{eq}} = R_1 + R_2$ $\frac{l_1 + l_2}{k_1 A} = \frac{l_1}{k_1 A} + \frac{l_2}{k_2 A}$ $\Rightarrow R_{\text{eq}} = \left( \frac{l_1 + l_2}{k_1 + k_2} \right) \left( \frac{1}{k_1} + \frac{1}{k_2} \right)$

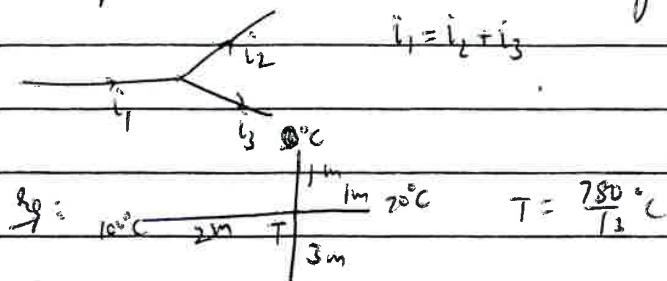
Equivalent thermal resistance is the resistance of a rod which can replace the system of rods between the same set of reservoirs so that the rate of heat flow remains the same.

$$T_1 \quad | \quad l \quad | \quad T_2 \quad \text{① } R_{\text{eq}} = \frac{l}{k_1 A_1 + k_2 A_2} \quad \left( \frac{l}{(A_1 + A_2) \cdot k_{\text{eq}}} \right)$$

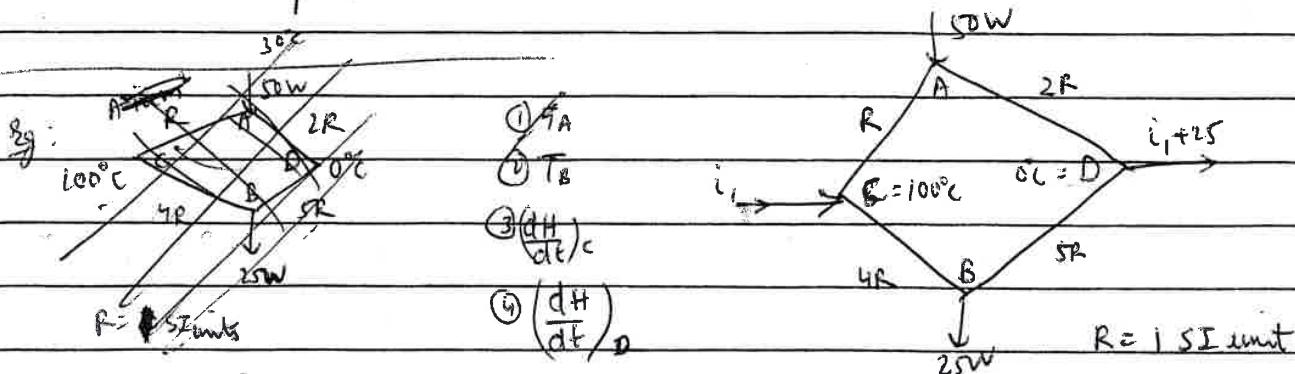
$$T_1 \quad | \quad k_1 A_1 \quad | \quad l \quad | \quad T_2 \quad \text{② } R_{\text{eq}} = \frac{k_1 A_1 + k_2 A_2}{A_1 + A_2}$$

Kirchoff's law

Kirchoff's current law states that total current entering the junction is equal to the current leaving the junction.



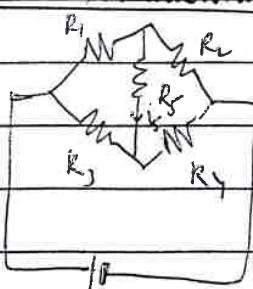
$$R_q: \begin{array}{c} 10^\circ C \\ 2m \end{array} \quad T \quad \begin{array}{c} 1m \\ 20^\circ C \\ 3m \end{array} \quad T = \frac{780}{T_3}^\circ C$$



$$\frac{T_A - 100}{1} + \frac{T_A - 0}{2} = 50$$

$$\frac{100 - T_B}{4} + \cancel{\frac{100 - 0}{5}} = 25$$

Balanced Wheatstone Bridge: (Balanced if  $\frac{R_1}{R_2} = \frac{R_3}{R_4}$ )



Coefficient of thermal conductivity or area of cross section is variable:

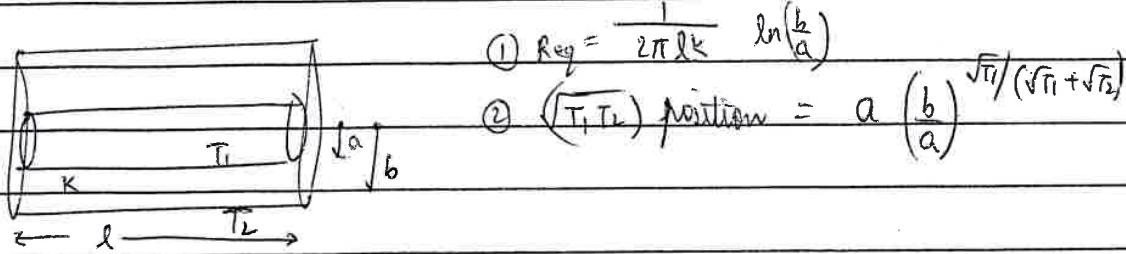
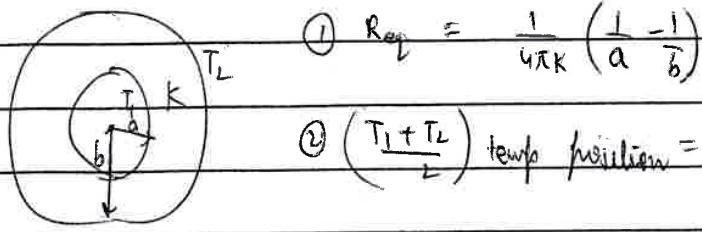
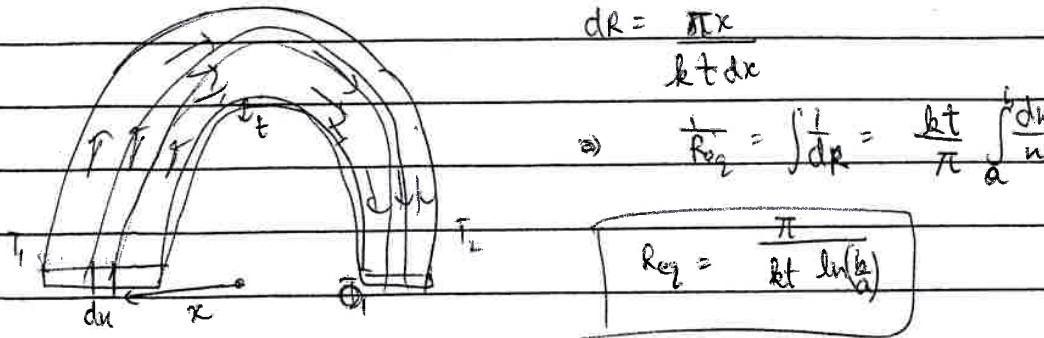
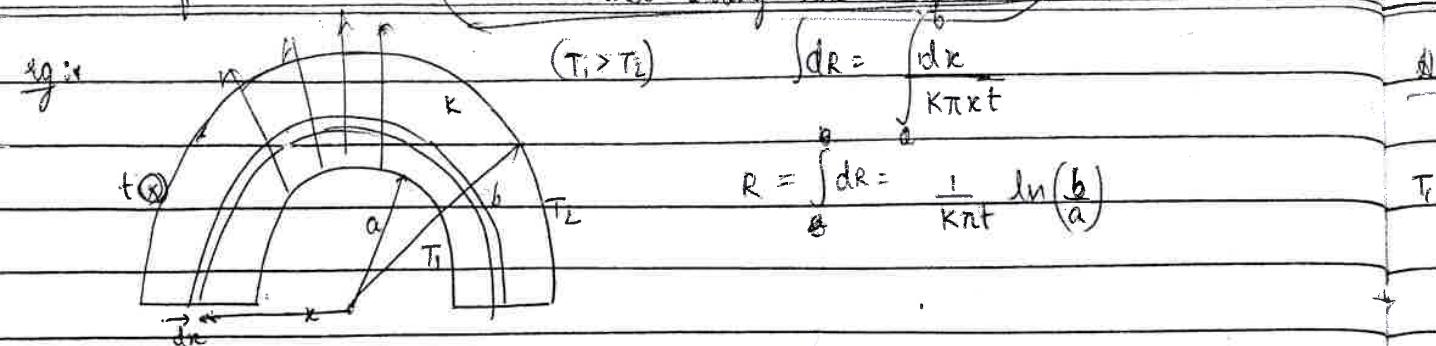
$$\frac{dH}{dt} = kA \frac{dT}{dx}$$

For finding out thermal resistance, we should divide it in small elements. The element should be such that the coeff. of thermal conductivity (k) and the area of cross-section (A) is the same at every point.

If the elements are in series,  $R_{eq} = \int dr$

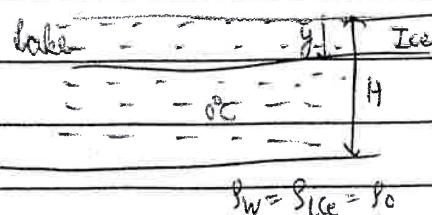
If the elements are in parallel,  $\frac{1}{R_{eq}} = \int \frac{1}{dr}$

- If correct element is taken, integration will be easy, otherwise it will often get impossible
- Heat flow should be (perpendicular to area of cross-section) of element and along the length



Q. Thickness of ice as function of time

at  $-10^\circ C$



$$y = \sqrt{\frac{2Kt\theta}{S_0 L_f}}$$

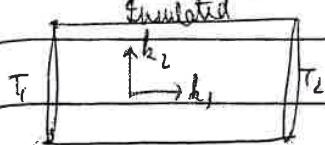
$$\frac{dH}{dt} = \frac{KA\theta}{y} = S_0 A \frac{dy}{dt}$$

ice Latent heat of fusion =  $L_f$

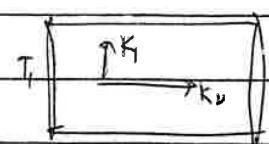
if  $S_{water} \neq S_{ice}$ ,

$$y = \sqrt{\frac{2Kt\theta}{S_{ice} L_f}}$$

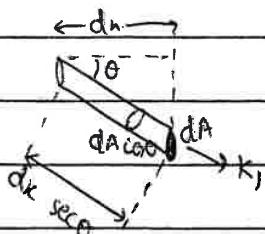
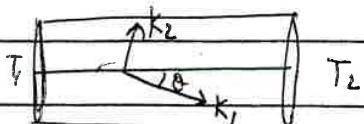
heat conduction through anisotropic substances (different value of  $k$  in different directions)



$$\frac{dH_1}{dt} = \frac{k_1 A}{l} (T_1 - T_2)$$



$$\frac{dH_2}{dt} = \frac{k_2 A}{l} (T_1 - T_2)$$



$$\frac{dH_1}{dt} = k_1 \frac{dA \cos \theta}{dx \sec \theta} \frac{dT}{dx}$$

$$\frac{dH_2}{dt} = k_2 \frac{dA \sin \theta}{dx} \frac{dT}{dx}$$

$$\Rightarrow \frac{dH}{dt} = (k_1 \cos^2 \theta + k_2 \sin^2 \theta) A \frac{dT}{dx} = (k_1 \cos^2 \theta + k_2 \sin^2 \theta) \frac{A}{l} (T_1 - T_2)$$

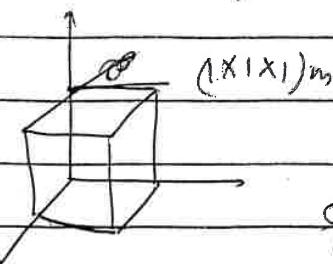
(i) When heat flows along  $+x$ -direction for  $\Delta T = 100^\circ\text{C}$ ,  $\frac{dH}{dt} = 2\text{W}$ .

When heat flows along  $+y$ ,  $\Delta T = 100^\circ\text{C}$ ,  $dH/dt = 3\text{W}$

When heat flows along  $+z$ ,  $\Delta T = 100^\circ\text{C}$ ,  $dH/dt = 4\text{W}$

①  $k_x, k_y, k_z = 0.02 \text{ W/mK}, 0.03 \text{ W/mK}, 0.04 \text{ W/mK}$ .

② When a cylinder is carved out along body diagonal, find  $\left(\frac{dH}{dt}\right)_{\text{cylinder}}$   
 $A_{\text{cyl}} = 1\text{cm}^2$ .



$$\frac{dH}{dt} = \frac{k A \Delta T}{l} = \frac{(0.02 + 0.03 + 0.04) \left(\frac{1}{\sqrt{3}}\right)^2 \times (1 \times 10^{-4})}{\sqrt{3}} 100$$

$$= \sqrt{3} \times 10^{-4} \text{ W}$$

$$(k = k_1 \cos^2 \theta + k_2 \cos^2 \theta + k_3 \cos^2 \theta) \quad (\cos \theta = \frac{1}{\sqrt{3}})$$



## Convection:

① Natural convection: Buoyant force, coriolis force

② Forced convection

• Convection is a process of heat transfer where heat flows from one point to another by physical transportation of the particles of the medium. There are two kinds of convection, natural and forced. Natural convection occurs due to natural forces like buoyant force or coriolis force. Forced convection is when the fluid is forced from one point to another by an external agent like AC, fan, cooler, etc.

$$\frac{dH}{dt} = hA(T - T_{\infty}) : \text{for natural convection}$$

$\downarrow$   
Coefficient of convective heat transfer  
(not a constant)

$A$   
 $T$   
(Depends heavily on atmospheric condition)  
velocity, turbulence, etc.

## RADIATION:

• Radiation is the process of heat transfer by the ~~mean~~ of EM waves. The human body absorbs appreciably and radiates appreciably EM waves in the infrared region. So, thermal radiations are many a times also called as ~~infrared~~ infrared radiations. These radiation travel in space with the speed of light. So, the radiation is the fastest mode of heat transfer.

IR radiations are generally produced due to change in rotational kinetic energy levels of molecules. Other atomic & molecular transitions are high energy.

Free  $e^-$  don't absorb radiation. So metals 'shin' (don't absorb) but non-metals absorb it.

For free  $e^-$ ,

$$\frac{hc}{\lambda} = mv^2 \Rightarrow \frac{h}{\lambda} = mv \Rightarrow v = c$$

Momentum conservation not applicable for bound electrons.

If a body has large no of free  $e^-$  as in a metal, it is a bad radiator of heat because if the body is heated, the free  $e^-$  move with high velocity but they are not accelerated. Accelerated charges radiate EM waves. But if we have a non-metal, the molecules can rotate with higher angular velocity on being heated. These charges radiate EM waves. The process of absorption is reverse of emission. If there are large no of free  $e^-$ , they don't absorb radiations incident on them but bound electrons can absorb radiations easily. So, in general, metals are bad radiators and bad absorbers of heat. But non-metals are good absorber and good radiator of heat.

#### Bienoit's theory of heat exchange:

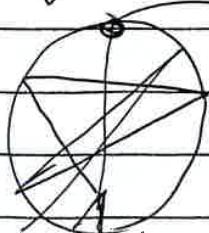
When any body at any temperature above absolute zero continuously radiates heat energy and also absorbs heat energy.

The rate of heat emitted depends on the area of body, the nature of the surface and its temperature. The rate at which heat will be absorbed depends on its own surface area, temp. of the surroundings and the nature of its surface.

more  $\rightarrow$  better radiator  
better absorber. ] more surface area.

#### Blackbody:

A blackbody is a body which absorbs all electromagnetic radiations falling on it.



This hole acts  
like a  
blackbody.

Any isothermal enclosure acts  
like a blackbody.

Fabry perot black  
body

- greybody is a body which absorbs a certain fixed percentage of all the electromagnetic radiations incident on it.
- whitebody is a body which reflects all the radiation incident on it. This means it absorbs no radiation incident on it.
- emissive power (E): emissive power of any body is the energy radiated per unit area per unit time. ( $\text{W/m}^2$ )
- absorptive power / absorptivity (a): it is the energy absorbed per unit area per unit time divided by energy incident per unit area per unit time.

$$0 \leq a \leq 1$$

whitbody                      blackbody

Emissivity (e): Ratio of emissive power of a body and the emissive power of a black body at the same temperature.

$$e = \frac{E}{E_{\text{blackbody}}}, \quad e_{\text{blackbody}} = 1$$

Reflectivity / albedo (r): Ratio of energy reflected per unit area per unit time and energy incident per unit area per unit time.

$$r = \frac{dE_{\text{reflected}}}{Adt}$$

$$\frac{dE_{\text{incident}}}{Adt}$$

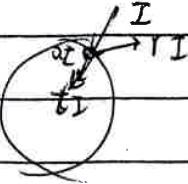
Transmissivity (t):

$$\frac{dE_{\text{transmitted}}}{Adt}$$

$$\frac{dE_{\text{incident}}}{Adt}$$

$$Adt$$

$$I = aI + rI + tI \Rightarrow a + r + t = 1$$

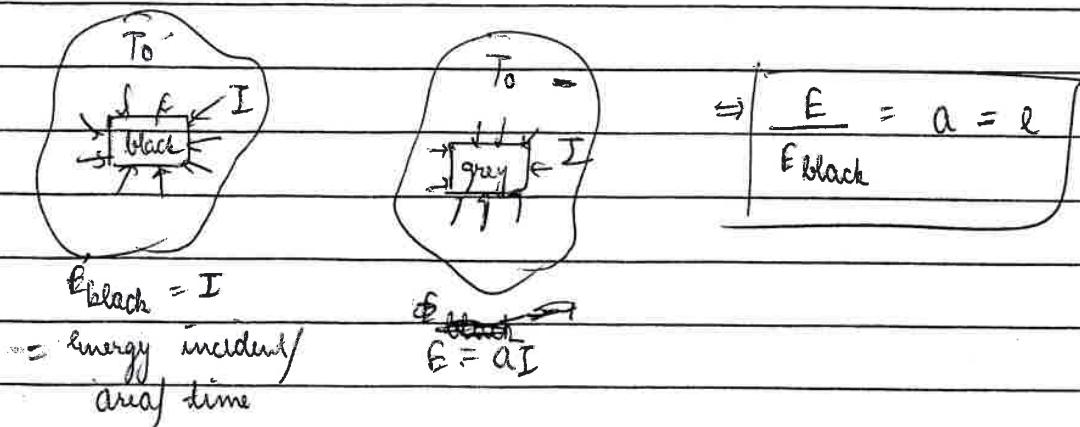


$a + r = 1$  ( $t \approx 0$ ; dealing with opaque bodies in this text)

Kirchoff's law:

Kirchoff's law states that ratio of emissive power and absorptive power of a body is constant and is equal to emissive power of a blackbody at the same temperature.

$$\frac{E}{a} = E_{\text{black}}$$

Stefan-Boltzmann law:

$$E_{\text{black}} \propto T^4$$

$$\Rightarrow E_{\text{black}} = \sigma T^4$$

$$\sigma = \text{Stefan Boltzmann constant} = 5.67 \times 10^{-8} \text{ W m}^{-2} \text{ K}^{-4}$$

$$= \frac{17}{3} \times 10^{-8} \text{ W/m}^2 \text{ K}^4$$

Energy radiated by a black body:

$$\frac{dH}{dt} = \sigma A T^4$$

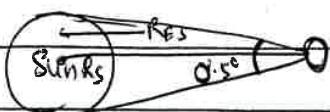
$$E_{\text{gray}} = a E_{\text{black}} \Rightarrow \left( \frac{dH}{dt} \right)_{\text{radiated}} = \sigma a A T^4 (= \sigma e A T^4)$$

Estimation of Sun's Temperature:

$$S = \text{solar constant} = 1500 \text{ W/m}^2 = \left( \frac{dH}{dt} \right) \text{ on earth surface}$$

$$E \propto 4\pi R_s^2$$

$$\frac{4\pi R_s^2}{4\pi R_E^2} =$$



$$\Rightarrow E = \sigma T^4 = 1500 \left( \frac{R_E}{R_s} \right)^2 = 1500 \times \left( \frac{R_E}{R_s} \right)^2$$

$$\Rightarrow T \approx 6000 \text{ K}$$

Intensity =  $S$ 

$$\left(\frac{dH}{dt}\right)_{\text{incident}} = S \pi R^2 \quad (\text{Area})$$

In steady state,

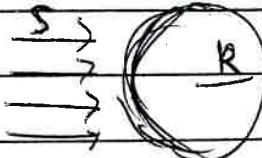
$$\left(\frac{dH}{dt}\right)_{\text{absorbed}} = \left(\frac{dH}{dt}\right)_{\text{radiated}}$$

 $T = \text{Temp (earth)}$  $R = \text{Radius of earth}$ 

$$\left(\frac{dH}{dt}\right)_{\text{absorbed}} = \alpha S \pi R^2$$

$$\Rightarrow \alpha S \pi R^2 = \sigma \epsilon 4 \pi R^2 T^4$$

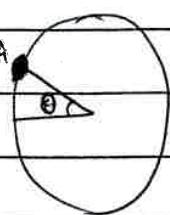
$$\Rightarrow \sqrt{\frac{S}{4\pi}} = T \approx 282 \text{ K}$$



$$\left(\frac{dH}{dt}\right)_{\text{abs}} = \left(\frac{dH}{dt}\right)_{\text{radi}}$$

~~$\propto S dA \cos \theta = \sigma \epsilon dA \cos \theta T^4$~~

$$\Rightarrow \sqrt{\frac{S \cos \theta}{\sigma}} = T$$



For the earth, summer in Northern Hemisphere coincides with winter in the Southern Hemisphere. At this point, we are farthest away from sun but the sun rays are incident almost normally at the Tropic of Cancer. So, the temperature is maximum.

Similarly, at our peak winter, there is summer in the Southern Hemisphere when the sun rays are incident normally at the Tropic of Capricorn.

~~Heat~~ Heat exchange between two <sup>infinite</sup> large planes:

$$T_1 \quad | \quad T_2 \quad \left(\frac{dH}{dt}\right)_{\text{emitted by } 1} = \sigma A T_1^4$$

$$\left(\frac{dH}{dt}\right)_{\text{absorbed by } 1} = \sigma A T_2^4$$

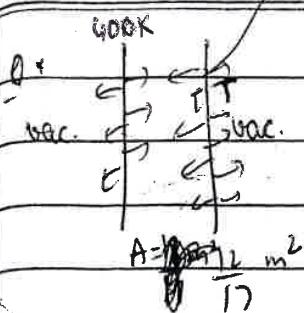
$$\left(\frac{dH}{dt}\right)_{\text{net}} = \sigma A (T_1^4 - T_2^4)$$

~~so plates~~

Blockbody Blockbody

perfectly conductive  
to maintain  
same temp. + on  
both sides  
of plate.

Date: / / Page no: \_\_\_\_\_



① What is the power of heater required to maintain a

temp. of left plate? 1536 K.

② Find  $T$  of second plate ~~1536 K~~.

$$\frac{e_1 \sigma T_1^4}{\epsilon_1}$$

$$h_1 \text{ absorbed} = e_1 \epsilon_2 A \sigma T_1^4$$

$$h_{12} = \sigma \epsilon_1 (1-\epsilon_1) A T_1^4$$

$$h_{22} = \sigma \sigma \epsilon_1 (1-\epsilon_1) (1-\epsilon_2) A T_1^4$$

$$h_2 \text{ absorbed} = \sigma \epsilon_1 \epsilon_2 (1-\epsilon_1) (1-\epsilon_2) A T_1^4$$

$$T_1 \quad T_2$$

$$\frac{(dH)}{(dt)} \text{ absorbed by } 2 = \sigma \epsilon_1 \epsilon_2 A T_1^4 (1 + (1-\epsilon_1)(1-\epsilon_2) + (1-\epsilon_1)^2 (1-\epsilon_2)^2 + \dots)$$

$$= \frac{\sigma \epsilon_1 \epsilon_2 A T_1^4}{1 - (1-\epsilon_1)(1-\epsilon_2)} = \frac{\sigma \sigma A T_1^4}{\frac{1}{\epsilon_1} + \frac{1}{\epsilon_2} - \frac{1}{\epsilon_1 \epsilon_2}}$$

This is the one  
which was originally  
radiated by 1  
and reflected multiple  
times.

Now, we will find the heat which was radiated by 2  
and again absorbed by 2 after multiple reflections.

$$\frac{\sigma \epsilon_2 A T_2^4}{\epsilon_2}$$

$$h_1 = \sigma \epsilon_1 \epsilon_2 (1-\epsilon_1) A T_2^4$$

$$\frac{\sigma \epsilon_2 (1-\epsilon_2) A T_2^4}{\epsilon_2}$$

$$h_2 = \sigma \epsilon_2^2 (1-\epsilon_1)^2 (1-\epsilon_2) A T_2^4$$

$$\frac{\sigma \epsilon_2 (1-\epsilon_2) (1-\epsilon_1) A T_2^4}{\epsilon_2}$$

$$\frac{dH}{dt} = \epsilon_2^2 (1-\epsilon_1) A \sigma T_2^4 (1 + (1-\epsilon_1)(1-\epsilon_2) + \dots)$$

$$\frac{\sigma \epsilon_2 (1-\epsilon_2)^2 (1-\epsilon_1) A T_2^4}{\epsilon_2}$$

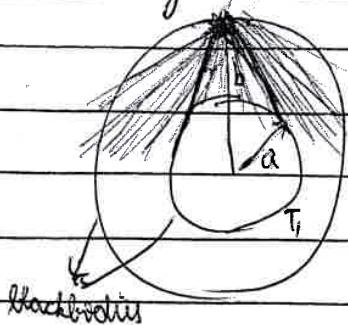
$$= \epsilon_2^2 (1-\epsilon_1) A \sigma T_2^4$$

$$= \epsilon_2^2 (1-\epsilon_1) A \sigma T_2^4$$

$$\epsilon_1 \epsilon_2 - \epsilon_1 \epsilon_2$$

$$\frac{(dH)}{(dt)} \text{ absorbed by } 2 \text{ total} = \frac{A \sigma \epsilon_2}{\epsilon_1 + \epsilon_2 - \epsilon_1 \epsilon_2} [e_1 T_1^4 + e_2 T_2^4 - e_1 e_2 T_2^4]$$

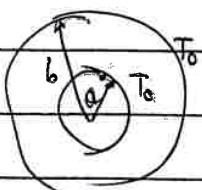
Heat exchange between spherical bodies:



$$\left(\frac{dH}{dt}\right) \text{ radiated by } 1 = \sigma 4\pi a^2 T_1^4$$

$$\left(\frac{dH}{dt}\right) \text{ radiated by } 2 = \sigma 4\pi b^2 T_2^4$$

$$\begin{aligned} \left(\frac{dH}{dt}\right) \text{ received by } 1 &= f \sigma 4\pi b^2 T_2^4 \\ &\quad \text{view factor} \\ &= \sigma 4\pi a^2 T_1^4 \quad \text{shape factor} \end{aligned}$$

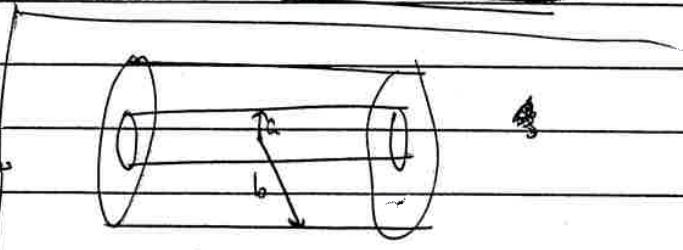


$$\left(\frac{dH}{dt}\right)_{\text{net}} = \sigma 4\pi a^2 (T_1^4 - T_2^4)$$

$$\begin{aligned} \sigma 4\pi a^2 T_1^4 &= f \sigma 4\pi b^2 T_2^4 \\ \Rightarrow f &= \frac{a^2}{b^2} \end{aligned}$$

For concentric circles cylinders

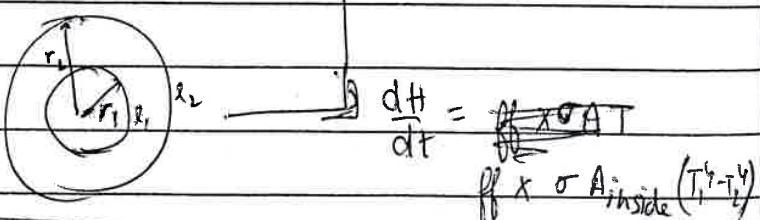
$$ff = \frac{1}{\frac{1}{r_1} + \frac{d_1}{d_2} \left( \frac{1}{r_2} - 1 \right)}$$



$$\frac{dH}{dt} = 2\pi a l \sigma (T_1^4 - T_2^4)$$

For concentric spheres:

$$ff = \frac{1}{\frac{1}{r_1} + \frac{r_1^2}{r_2^2} \left( \frac{1}{r_2} - 1 \right)}$$

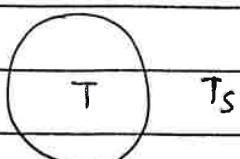


$$\frac{dH}{dt} = ff \times \sigma A \Delta T$$

$$ff \times \sigma A_{\text{hsurface}} (T_1^4 - T_2^4)$$

Newton's law of cooling:

$$\frac{dT}{dt} \propto (T - T_{\text{sur}})$$



$$\frac{dH}{dt} = \sigma e A (T^4 - T_s^4)$$

$$= \sigma e A ((T_s + \Delta T)^4 - T_s^4)$$

$$= \sigma e A T_s^4 \left( \left(1 + \frac{\Delta T}{T_s}\right)^4 - 1 \right)$$

$$= \sigma e A T_s^4 \left( 1 + \frac{4\Delta T}{T_s} - 1 \right) = \cancel{\sigma e A T_s^3 \Delta T}$$

(Neglecting effects of conduction, convection, because radiation is the major mode of heat transfer here.)

$$\frac{dH}{dt} = 4\sigma e A T_s^3 \Delta T$$

$$m s \frac{dT}{dt} = 4\sigma e A T_s^3 (T - T_s)$$

$$\Rightarrow \frac{dT}{dt} = \frac{4\sigma e A T_s^3}{ms} (T - T_s)$$

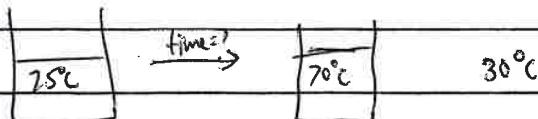
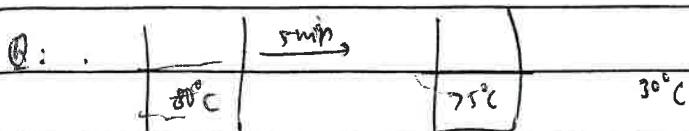
$$\Rightarrow \frac{dT}{dt} = -C (T - T_s)$$

Newton's law  
of cooling

$T < T_s$

$$\frac{dT}{dt} = C (T_s - T)$$

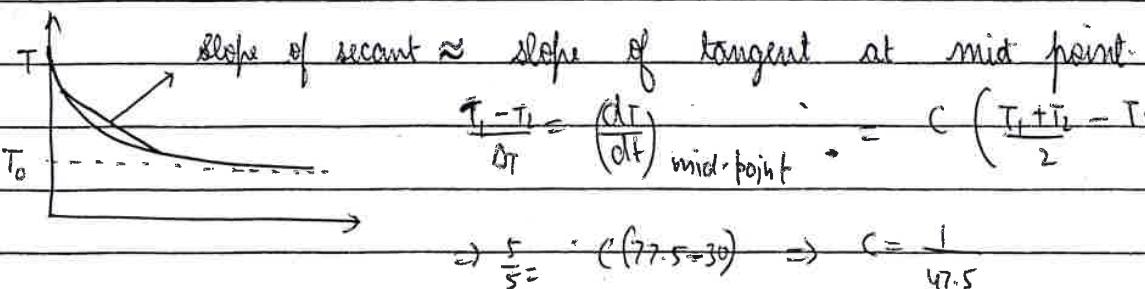
Newton's law of heating



Exact method  $\int_{80}^{70} \frac{dT}{T - T_0} = -C \int_0^5 dt \Rightarrow \frac{1}{5} \ln \frac{80}{70} = C = \frac{1}{5} \left( \frac{1}{9} \right) = \frac{1}{45}$

$$\int_{75}^{70} \frac{dT}{T - T_0} = -\frac{1}{45} \int_0^t dt \Rightarrow 45 \ln \frac{9}{8} = 0 \text{ time} = 45 \times \frac{1}{8} = 5.625 \text{ min.}$$

Approx. method



- Q The water from the geyser is at a  $T = 80^\circ\text{C}$  and has a volume of 10L. You wait for 10 mins and then mix it with 10L water at  $40^\circ\text{C}$ , the resultant temp. is  $45^\circ\text{C}$ . If you had mixed the  $20^\circ\text{C}$  water in the beginning, how long will you have to wait for the temp. to become  $45^\circ\text{C}$ ? Assume that emissivity and  $\sigma$  remains the same. Use exact method (not approximate).  $t_{\text{ans}} = \frac{20 \text{ min}}{110 \text{ min}} \times$

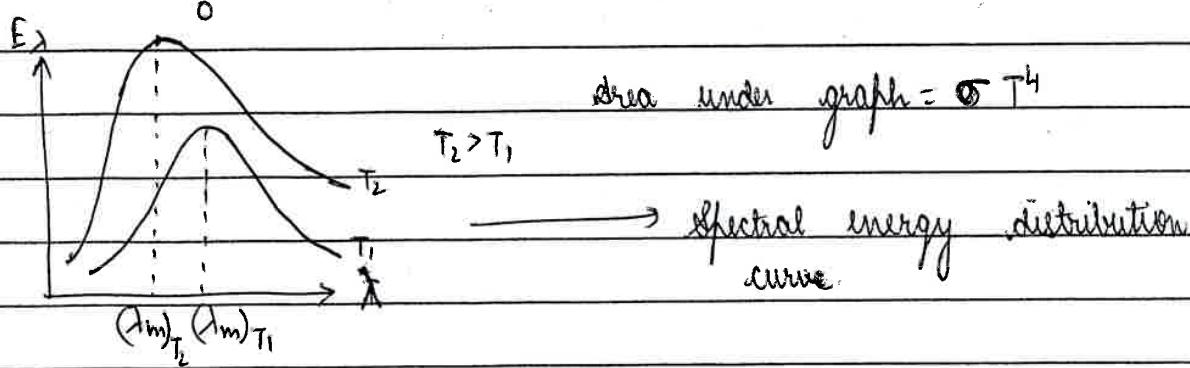
Q. Heater rated at  $420\text{ W}$ . Room temp. is  $20^\circ\text{C}$ . Neglect heat capacity of heater & coil & water. It is seen that after sometime, temp. becomes steady at  $90^\circ\text{C}$ . Find the temp. of water as a function of time. Ans:  $T = 90 - 70 e^{-\frac{t}{T_0}}$

### Spectral emissive power:

$$E_\lambda = \frac{dE}{d\lambda} = \text{Spectral emissive power}$$

Intensity radiated by the black body in wavelength range  $\lambda$  to  $\lambda + d\lambda$  is  $dE$ .

$$E = \int dE = \int E_\lambda d\lambda = \sigma T^4$$



Wein's displacement law:  $\lambda_m \cdot T = b$

$$b = 2.88 \times 10^{-3} \text{ mK}$$

