

MANISH SONAWANE

CS GRADUATE

MY CONTACT

- ✉ manishsonawane3010@gmail.com
- ☎ 91 93228 97948
- in [linkedin.com/in/manish-sonawane-599baa264](https://www.linkedin.com/in/manish-sonawane-599baa264)
- 🏠 Add : Digha, Navi mumbai 400708

RELEVANT SKILL

- Python, Java, PHP
- Javascript, HTML5, CSS
- DBMS, MySQL, XAMPP
- Node.js, Express.js, React.js
- NPM, JQuery, Bootstrap
- WordPress
- Front End & Back End Coding
- Proficient in MS Office Tools
- Good Communication Skills
- Good Presentation Skills

EDUCATION

- **Bachelor of Science in Computer Science**
CGPA : 9.68
- **Maharashtra State Board**
HSC Science (%) : 60.77
- **Maharashtra State Board**
SSC (%) : 81
- **MSCIT**
Marks (%) : 69

HOBBIES

- Sketch Drawing
- Painting
- Puzzle Solving
- Solving Rubik's Cube

ABOUT ME

20 years old passionate and ambitious Computer Science graduate with a strong foundation in programming languages, algorithms, and software development. Eager to embark on a challenging career in the tech industry, where I can apply my knowledge and skills to solve real-world problems..

PROFESSIONAL EXPERIENCE

TESCOM Business Solutions | intern

May 2023 – July 2023

Key responsibilities:

- Demonstrated proficiency in leveraging online resources effectively to conduct targeted research and acquire the necessary knowledge in a timely manner.
- Utilized WordPress to build interactive and dynamic web components.
- Actively collaborated with team members, attending meetings, and effectively communicating progress, challenges, and solutions.

PROJECTS

Hotel Management System

Aug 2022 to Sep 2022

- Desktop application with multiple APIs for handling Customer details, hotel room details and other services provided to customers.
- performing CRUD operations.
- **Technologies Used** : Python, MYSQL, Visual Studio code

Bike Booking System

Oct 2022 to Dec 2022

- Multiple APIs for maintaining Customer details, bike details, billing details, etc.
- **Technologies Used** : JavaScript, MYSQL, Visual Studio code.

Snake Game

Apr 2023 to Apr 2023

- Implements the core game mechanics, allowing players to control the snake's movement.
- Tracks and displays the player's score based on food consumption.
- Detects collision events to trigger a game over state.
- **Technologies Used** : JavaScript, HTML, CSS