Class: Final Year (Computer Science and Engineering)

Year: 2024-25 **Semester:** 1

Course: High Performance Computing Lab

Practical No. 4

Exam Seat No: 22520007

Title of practical:

Study and Implementation of Synchronization

Problem Statement 1:

Analyse and implement a Parallel code for below programs using OpenMP considering synchronization requirements. (Demonstrate the use of different clauses and constructs wherever applicable)

Fibonacci Computation:

Screenshots:

```
• cse@hemangi:~/Desktop/22520007/22520007/Assign4$ gcc -fopenmp -o fib fib.c
• cse@hemangi:~/Desktop/22520007/22520007/Assign4$ ./fib
Fibonacci(30) = 832040
Time taken: 1.172477 seconds
• cse@hemangi:~/Desktop/22520007/22520007/Assign4$
```

Analysis

1. Parallelism and Task Overhead:

- Task Creation: The use of #pragma omp task creates multiple tasks, which may lead to high overhead due to the creation and management of these tasks.
- Task Synchronization: The #pragma omp taskwait ensures that the main thread waits for all created tasks to complete. This is necessary but can introduce additional overhead.

2. Performance Considerations:

- **Scalability**: While OpenMP allows parallel execution, the recursive approach does not scale well for large n due to the exponential growth in the number of tasks.
- **Efficiency**: Recursive approaches with OpenMP are generally inefficient for Fibonacci computation due to redundant calculations. For large n, the performance might degrade rapidly.

3. Practical Limitations:

• **Segmentation Faults**: As noted in your earlier issue with larger values of n, very deep recursion and excessive task creation can lead to segmentation faults due to stack overflow.

Problem Statement 2:

Analyse and implement a Parallel code for below programs using OpenMP considering synchronization requirements. (Demonstrate the use of different clauses and constructs wherever applicable)

Producer Consumer Problem

Screenshots:

```
b.c > 🗘 producer()
     #include <stdlib.h>
     #include <omp.h>
     int full = 0;
     int empty = 10, x = 0;
     omp_lock_t lock;
     void producer()
         omp_set_lock(&lock);
11
         if (empty > 0)
12
13
14
             full++;
15
             empty--;
             X++;
             printf("\nProducer produces item %d\n", x);
             printf("\nBuffer is full!\n");
         omp_unset_lock(&lock);
24
     void consumer()
         omp_set_lock(&lock);
         if (full > 0)
             full--;
             empty++;
             printf("\nConsumer consumes item %d\n", x);
34
             X--;
```

```
printf("\nBuffer is empty!\n");
         omp_unset_lock(&lock);
43 vint main()
         omp_init_lock(&lock);
             printf(
             printf("\nEnter your choice: ");
             scanf("%d", &n);
     #pragma omp task
                 producer();
     #pragma omp task
                consumer();
                omp_destroy_lock(&lock);
                exit(0);
                printf("\nInvalid choice! Please try again.");
```

```
1. Press 1 for Producer
2. Press 2 for Consumer
3. Press 3 for Exit
Enter your choice:1
Producer produces item 1
Enter your choice:1
Producer produces item 2
Enter your choice:1
Producer produces item 3
Producer produces item 4
Enter your choice:1
Producer produces item 5
Enter your choice:1
Producer produces item 6
Producer produces item 7
Enter your choice:1
Producer produces item 8
Enter your choice:1
Producer produces item 9
Enter your choice:1
Producer produces item 18
Enter your choice:1
Enter your choice:
```

```
Enter your choice:1
Buffer is full!
Enter your choice:2
Consumer consumes item 10
Enter your choice:2
Consumer consumes item 9
Enter your choice:2
Consumer consumes item B
Enter your choice:2
Consumer consumes item 7
Enter your choice:2
Consumer consumes item 6
Consumer consumes item 5
Enter your choice:2
Consumer consumes item 4
Enter your choice:2
Consumer consumes item 3
Consumer consumes item 1
Buffer is empty!
Enter your choice:2
Buffer is empty!
```

Github Link: