

Project Development Phase Performance Test

Date	20 May 2023
Team ID	NM2023TMID17372
Project Name	Industrial Workers Health And Safety System Based On Internet Of Things

Model Performance Testing:

Project team shall fill the following information in the performance testing template

C	Parameter	Values	Screenshot
	Metrics	Wowki Execution time and Output screenshot Or Python accuracy of prediction and output screenshot	

Coding:

```
const int ledPin1 = 3;

const int ledPin2 = 4;
const int ledPin3 = 5;
const int buzzerPin = 2;

int menuSelection = 0;
int ledSpeed = 500;
int ledBrightness = 128;
int selection = 0;
int buzzerState = LOW;

void setup() {
  Serial.begin(9600);

  pinMode(buzzerPin, OUTPUT);
  pinMode(ledPin1, OUTPUT);
  pinMode(ledPin2, OUTPUT);
  pinMode(ledPin3, OUTPUT);
```

```

digitalWrite(buzzerPin, LOW);
digitalWrite(ledPin1, LOW);
digitalWrite(ledPin2, LOW);
digitalWrite(ledPin3, LOW);
Serial.println("MENU:");
Serial.println("1. Toggle buzzer on/off");
Serial.println("2. Increase LED 2 speed");
Serial.println("3. Decrease LED 2 speed");
Serial.println("4. Toggle LED 3 brightness");
Serial.println();
Serial.print("Selection: ");
}

void loop() {
  int buzzerPinStateLast = digitalRead(buzzerPin);
  if (Serial.available()) {
    int inputChar = Serial.parseInt();

    switch (inputChar) {
      case 1:
        //Serial.println ("1");
        //digitalWrite(buzzerPin, !digitalRead(buzzerPin));
        ToggleBuzzer();
        selection = 0;
        break;
      case 2:
        Serial.println("case 2");
        ledSpeed -= 50;
        if (ledSpeed < 50) {
          ledSpeed = 50;
        }
        break;
      case 3:
        Serial.println("case 3");
        ledSpeed += 50;
        if (ledSpeed > 1000) {
          ledSpeed = 1000;
        }
        break;
      case 4:
        Serial.println("case 4");
        if (ledBrightness == 0) {
          ledBrightness = 128;
        } else {

```

```

        ledBrightness = 0;
    }
    break;
default:
    break;
}
}

digitalWrite(ledPin1, !digitalRead(ledPin1));
delay(500);

static unsigned long lastBlinkTime = 0;
if (millis() - lastBlinkTime > ledSpeed) {
    digitalWrite(ledPin2, !digitalRead(ledPin2));
    lastBlinkTime = millis();
}

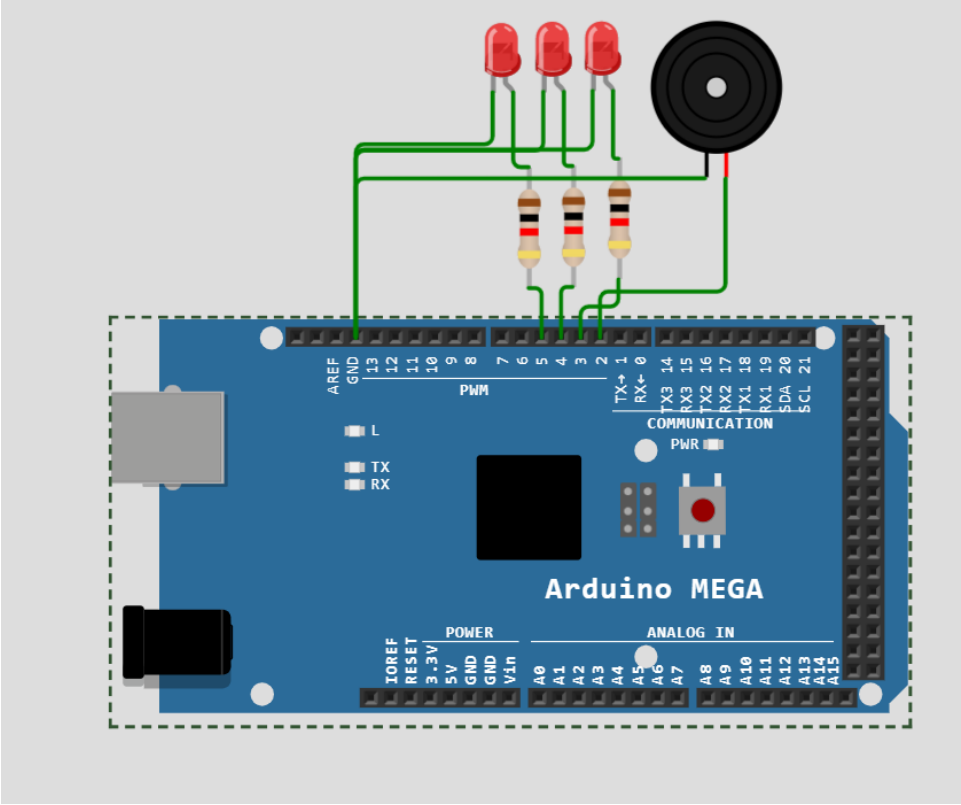
analogWrite(ledPin3, ledBrightness);
//Serial.println("MENU:");
//Serial.println("1. Toggle buzzer on/off");
//Serial.println("2. Increase LED 2 speed");
//Serial.println("3. Decrease LED 2 speed");
//Serial.println("4. Toggle LED 3 brightness");
//Serial.println();
//Serial.print("Selection: ");
//delay (5000)

}
void ToggleBuzzer ()
{
    buzzerState= (buzzerState) ? LOW : HIGH;
    digitalWrite(buzzerPin, buzzerState);
    //int a = digitalWrite(buzzerPin, LOW);
    //if (a == 1)
    //{
        //digitalWrite(buzzerPin, HIGH);
        //digitalWrite(buzzerPin HIGH); attempt no. 3 failed with multiple errors
    // } else
    // {
        // digitalWrite(buzzerPin, LOW);
    // }

}

```

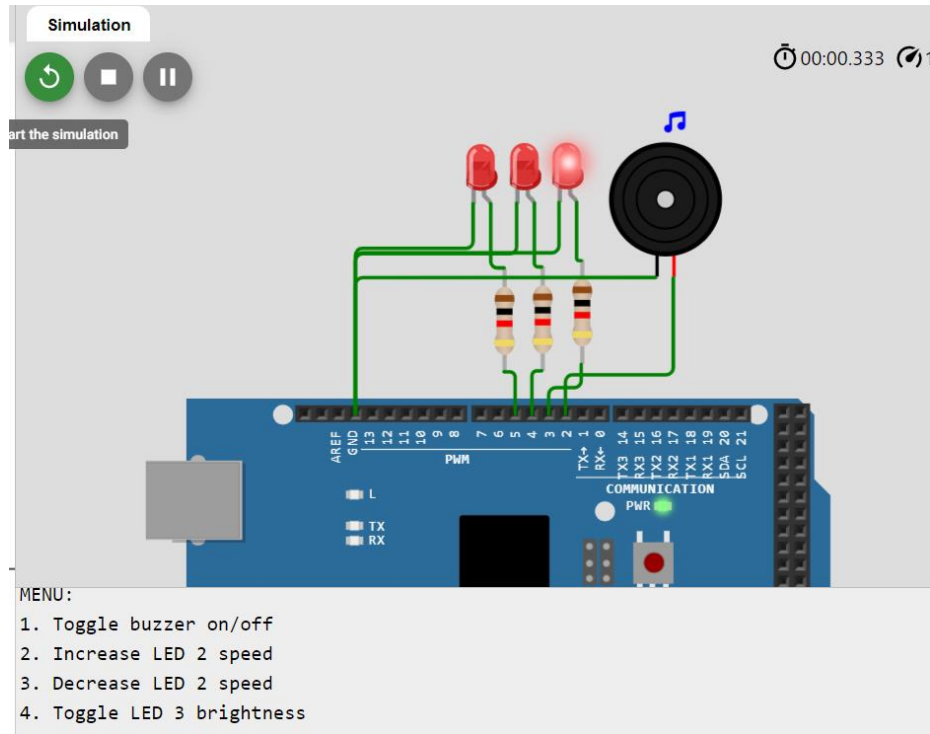
Output:



Simulation

00:00.333

Start the simulation



MENU:

1. Toggle buzzer on/off
2. Increase LED 2 speed
3. Decrease LED 2 speed
4. Toggle LED 3 brightness