

## CS23333-Object Oriented Programming Using Java-2023

Quiz navigation



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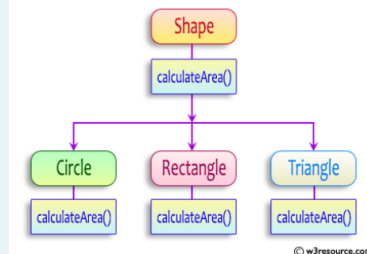
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<b>Status</b>	Finished
<b>Started</b>	Wednesday, 16 October 2024, 7:07 PM
<b>Completed</b>	Wednesday, 16 October 2024, 7:38 PM
<b>Duration</b>	30 mins 34 secs

Question **1**  
Correct  
Marked out of 5.00  
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Create a base class Shape with a method called calculateArea(). Create three subclasses: Circle, Rectangle, and Triangle. Override the calculateArea() method in each subclass to calculate and return the shape's area.

In the given exercise, here is a simple diagram illustrating polymorphism implementation:



```

abstract class Shape {
    public abstract double calculateArea();
}
  
```

```
System.out.printf("Area of a Triangle :%.2f\n",((0.5)*base*height)); // use this statement
```

sample Input :

```

4 // radius of the circle to calculate area PI*r*r
5 // length of the rectangle
6 // breadth of the rectangle to calculate the area of a rectangle
4 // base of the triangle
3 // height of the triangle
  
```

**OUTPUT:**

**Area of a circle :50.27**

**Area of a Rectangle :30.00**

**Area of a Triangle :6.00**

**For example:**

Test	Input	Result
1	4 5 6 4 3	Area of a circle: 50.27 Area of a Rectangle: 30.00 Area of a Triangle: 6.00
2	7 4.5 6.5 2.4 3.6	Area of a circle: 153.94 Area of a Rectangle: 29.25 Area of a Triangle: 4.32

**Answer:** (penalty regime: 0 %)

```

1 import java.util.*;
2 abstract class Shape{
3     public abstract double calculateArea();
4 }
5 class Circle extends Shape{
6     double r;
7     circle(double r){
8         this.r=r;
9     }
10    public double calculateArea(){
11        double area=Math.PI*r*r;
12        System.out.printf("Area of a circle: %.2f\n",area);
13        return area;
14    }
15 }
16 class rectangle extends Shape{
17     double l,b;
18     rectangle(double l,double b){
19         this.l=l;
20         this.b=b;
21     }
22    public double calculateArea(){
23        double area=l*b;
24        System.out.printf("Area of a Rectangle: %.2f\n",area);
25        return area;
26    }
27 }
28 class triangle extends Shape{
29     double b;
30     double h;
31     triangle(double b,double h){
32         this.b=b;
33         this.h=h;
34     }
35    public double calculateArea(){
36        double area=(0.5)*b*h;
37        System.out.printf("Area of a Triangle: %.2f\n",area);
38        return area;
39    }
40 }
  
```

```

33     }
34     }
35     public double calculateArea(){
36         double area=b*h*0.5;
37         System.out.printf("Area of a Triangle: %.2f\n",area);
38         return area;
39     }
40 }
41 public class demo{
42     public static void main(String args[]){
43         Scanner scn=new Scanner(System.in);
44         double r1=scn.nextDouble();
45         Circle c1=new Circle(r1);
46         double l1=scn.nextDouble();
47         double b1=scn.nextDouble();
48         rectangle r2=new rectangle(l1,b1);
49         double h2=scn.nextDouble();
50         double b2=scn.nextDouble();
51         triangle t1=new triangle(b2,h2);
52         c1.calculateArea();

```

	Test	Input	Expected	Got	
✓	1	4 5 6 4 3	Area of a circle: 50.27 Area of a Rectangle: 30.00 Area of a Triangle: 6.00	Area of a circle: 50.27 Area of a Rectangle: 30.00 Area of a Triangle: 6.00	✓
✓	2	7 4.5 6.5 2.4 3.6	Area of a circle: 153.94 Area of a Rectangle: 29.25 Area of a Triangle: 4.32	Area of a circle: 153.94 Area of a Rectangle: 29.25 Area of a Triangle: 4.32	✓

Passed all tests! ✓

## Question 2

Correct

Marked out of 5.00

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### 1. Final Variable:

- Once a variable is declared **final**, its value cannot be changed after it is initialized.
- It must be initialized when it is declared or in the constructor if it's not initialized at declaration.
- It can be used to define constants

```
final int MAX_SPEED = 120; // Constant value, cannot be changed
```

### 2. Final Method:

- A method declared **final** cannot be overridden by subclasses.
- It is used to prevent modification of the method's behavior in derived classes.

```

public final void display() {
    System.out.println("This is a final method.");
}

```

### 3. Final Class:

- A class declared as **final** cannot be subclassed (i.e., no other class can inherit from it).
- It is used to prevent a class from being extended and modified.
- public final class Vehicle {  
 // class code  
}

Given a Java Program that contains the bug in it, your task is to clear the bug to the output. you should delete any piece of code.

For example:

Test	Result
1	The maximum speed is: 120 km/h This is a subclass of FinalExample.

Answer: (penalty regime: 0 %)

Reset answer

```

1 class FinalExample {
2
3     // Final variable
4     int maxSpeed = 120;
5
6     // Final method
7     public final void displayMaxSpeed() {
8         System.out.println("The maximum speed is: " + maxSpeed + " km/h");
9     }
10 }
11
12 class SubClass extends FinalExample {
13
14     //public void displayMaxSpeed() {
15     //    System.out.println("cannot override a final method");
16     //}
17
18     // You can create new methods here
19     public void showDetails() {
20         System.out.println("This is a subclass of FinalExample.");
21     }
22 }
23
24 class prog {
25     public static void main(String[] args) {

```

```

26         FinalExample obj = new FinalExample();
27         obj.displayMaxSpeed();
28
29         SubClass subObj = new SubClass();
30         subObj.showDetails();
31     }
32 }
33

```

	Test	Expected	Got	
✓	1	The maximum speed is: 120 km/h This is a subclass of FinalExample.	The maximum speed is: 120 km/h This is a subclass of FinalExample.	✓

Passed all tests! ✓

### Question 3

Correct

Marked out of 5.00

Flag question

As a logic building learner you are given the task to extract the string which has vowel as the first and last characters from the given array of Strings.

Step1: Scan through the array of Strings, extract the Strings with first and last characters as vowels; these strings should be concatenated.

Step2: Convert the concatenated string to lowercase and return it.

If none of the strings in the array has first and last character as vowel, then return no matches found

input1: an integer representing the number of elements in the array.

input2: String array.

Example 1:

input1: 3

input2: {"oreo", "sirish", "apple"}

output: oreoapple

Example 2:

input1: 2

input2: {"Mango", "banana"}

output: no matches found

Explanation:

None of the strings has first and last character as vowel.

Hence the output is no matches found.

Example 3:

input1: 3

input2: {"Ate", "Ace", "Girl"}

output: ateace

For example:

Input	Result
3 oreo sirish apple	oreoapple
2 Mango banana	no matches found
3 Ate Ace Girl	ateace

Answer: (penalty regime: 0 %)

```

1 import java.util.*;
2 public class eg{
3     public static void main(String args[]){
4         Scanner scn=new Scanner(System.in);
5         int n= scn.nextInt();
6         int k=0;
7         String arr[]=new String[n];
8         for(int i=0;i<n;i++){
9             arr[i]=scn.next();
10            arr[i]=arr[i].toLowerCase();
11            char ch=arr[i].charAt(0);
12            if(ch=='a' || ch=='e' || ch=='i' || ch=='o' || ch=='u'){
13                k=1;
14                System.out.print(arr[i]);
15            }
16        }
17        if(k==0){
18            System.out.println("no matches found");
19        }
20    }
21 }

```

	Input	Expected	Got	
✓	3 oreo sirish apple	oreoapple	oreoapple	✓
✓	2	no matches found	no matches found	✓

	Mango banana			
✓	3 Ate Ace Girl	ateace	ateace	✓

Passed all tests! ✓

Finish review