

1. Start the program.
2. Display a welcome message "Welcome to Roll-a-Die game "
3. Display message "Press 1 to roll a die".
4. If user doesn't press 1, display error message. "Incorrect input press 1 to roll a die " and jump to step 3.
5. Generate the random number between 1 to 6 inclusive.
6. Display the result. "Number on the dice is #"
7. Do you want to continue. Press Y.
8. If User press Y jump to step 3.
9. End the program.

