1. Install [CocoaPods](https://cocoapods.org/).
2. Run pod install.
3. Open VideoApp.xcworkspace with Xcode.
4. In Xcode navigate to the [Signing & Capabilities pane](https://developer.apple.com/documentation/xcode/adding_capabilities_to_your_app) of the project editor for the Video-Community target.
5. Change Team to your team.

Change Bundle identifier to something unique.

Check Automatically manage signing.

1. In Xcode use the [Scheme menu](https://developer.apple.com/library/archive/documentation/ToolsLanguages/Conceptual/Xcode_Overview/BuildingYourApp.html) to select the Video-Community scheme.
2. In Xcode use the [Scheme menu](https://developer.apple.com/library/archive/documentation/ToolsLanguages/Conceptual/Xcode_Overview/BuildingYourApp.html) to select a destination. Cameras do not work in the simulator so select a device for best results.
3. Run ⌘R the app.
4. Video app launched in simulator
5. Twilio Video React App launched in browser
6. Participant 1 (Mayur) Joined via iOS device
7. Participant 2 (Manish) Joined via Browser (Twilio Video React App)
8. Stats from Participant 1
9. Info From participant 2
10. Stats From participant 2
11. P2 have shared the screen
12. Shared screen is visible on Ios Device of P1
13. P2 have changed the background
14. Background change visible to P1

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