Homework 1

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1 Linear Transformation

1.1 $\mathbb{E}[\boldsymbol{y}] = \mathbb{E}[A\boldsymbol{x} + b] = A\mathbb{E}[\boldsymbol{x}] + \boldsymbol{b}$

Since y is a continuous function, the expected value can be calculated as follows:

$$\mathbb{E}[y] = \int f(y) \cdot y dy$$
$$= \int f(Ax + b)(Ax + b) dx$$

Note: since x is the only random variable, the probability density function, f(Ax + b) = f(x) and $\mathbb{E}[x] = \int f(x) \cdot x dx$

$$= \int f(x) \cdot (Ax + b) dx$$

$$= A \int f(x) \cdot x dx + b \int f(x) dx$$

$$= A\mathbb{E}[x] + b$$

1.2 $\mathbf{cov}[y] = A \mathbf{\Sigma} A^T$

$$cov[y] = \mathbb{E}[(y - \mathbb{E}[y])(y - \mathbb{E}[y])^{T}]$$

$$= \mathbb{E}[(Ax + b - \mathbb{E}[Ax + b])(Ax + b - \mathbb{E}[Ax + b])^{T}]$$

$$= \mathbb{E}[A(x - \mathbb{E}[x])(x - \mathbb{E}[x])A^{T}]$$

$$= A\mathbb{E}[(x - \mathbb{E}[x])(x - \mathbb{E}[x])]A^{T}$$

$$= A\Sigma A^{T}$$

2 Linear Regression - Least Squares Solution

$$\mathcal{D} = \{(0,1), (2,3), (3,6), (4,8)\}$$

2.1 Cramer's Rule

to find the least squares solution to the dataset, we can apply the cramer's rule as follows

$$m = \frac{n \sum_{i=1}^{n} x_i y_i - (\sum_{i=1}^{n} x_i)(\sum_{i=1}^{n} y_i)}{n \sum_{i=1}^{n} x_i^2 - (\sum_{i=1}^{n} x_i)^2}$$

$$b = \frac{(\sum_{i=1}^{n} x_i^2)(\sum_{i=1}^{n} y_i) - (\sum_{i=1}^{n} x_i)(\sum_{i=1}^{n} x_i y_i)}{n \sum_{i=1}^{n} x_i^2 - (\sum_{i=1}^{n} x_i)^2}$$

$$\sum_{i=1}^{n} x_i = 0 + 2 + 3 + 4 = 9$$

$$\sum_{i=1}^{n} y_i = 1 + 3 + 6 + 8 = 18$$

$$\sum_{i=1}^{n} x_i^2 = 0 + 4 + 9 + 16 = 29$$

$$\sum_{i=1}^{n} x_i y_i = 0 + 6 + 18 + 32 = 56$$

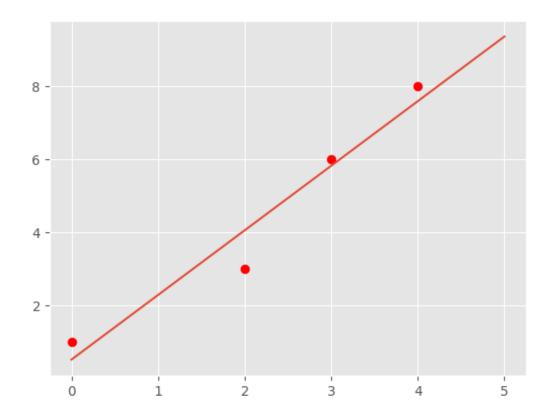
m = 62/35 and b = 18/35

2.2 Normal Equations

$$X = \begin{bmatrix} 1 & 0 \\ 1 & 2 \\ 1 & 3 \\ 1 & 4 \end{bmatrix}$$

$$\begin{aligned} \boldsymbol{\theta*} &= (X^T X)^{-1} X^T \boldsymbol{y} \\ &= \left(\begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 2 & 3 & 4 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 1 & 2 \\ 1 & 3 \\ 1 & 4 \end{bmatrix} \right)^{-1} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 2 & 3 & 4 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 6 \\ 8 \end{bmatrix} \\ &= \frac{1}{35} \begin{bmatrix} 18 \\ 62 \end{bmatrix} \end{aligned}$$

2.3 Graph: least square solution



2.4 Graph: 100pts with Gaussian Noise

