V-SDN : Visualizer for Software Defined Network

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Motivation

Why visualize SDN ?

Build User Friendly UI	Node-link structures are more intuitive	Easy to grasp complex coherences
➢ CLI, text-only interface, difficult to read ➢ No graphical user interface (GUI) to navigate through a system	➢ Understanding event occurrences ➢ Visualize entities communication	➢ Simplify complexity ➢ Look at the context and understand details ➢ Identify different networks and its nodes-links

Goals

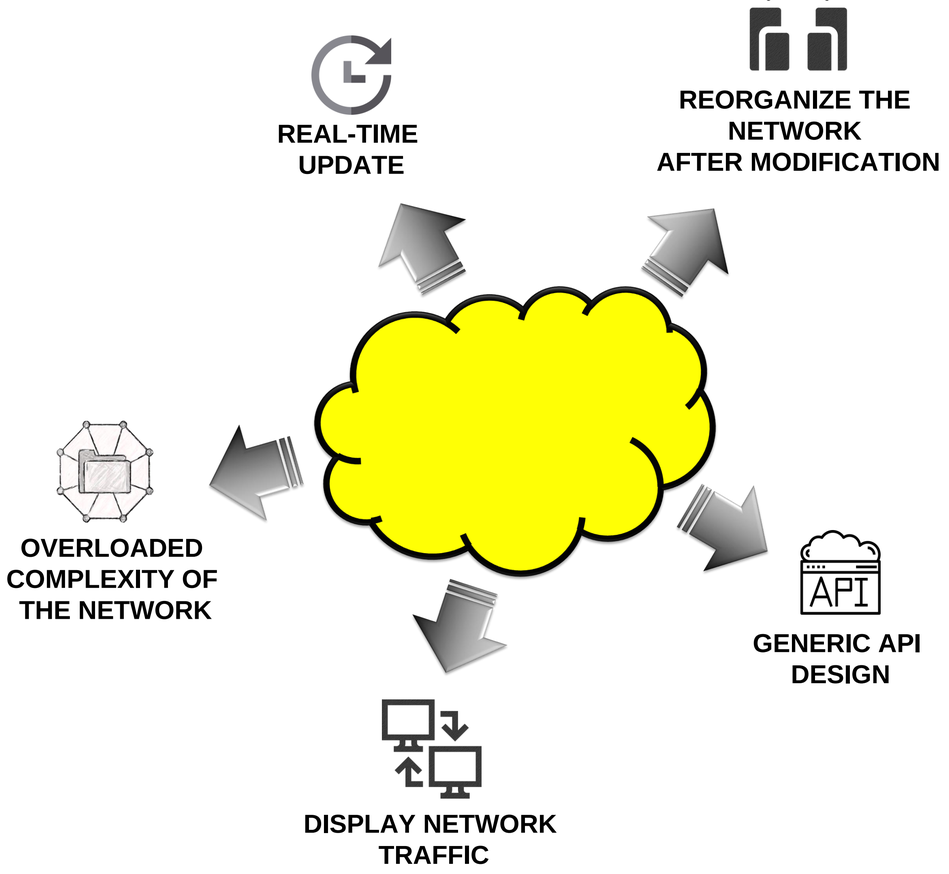
Development of ...

➢ Visualizer for SDN (Display Network Map)

➢ Generic APIs with extensible Functionality e.g. addSwitch(…), addHost(…), createNetwork(…)

➢ Provide accessibility to various programs like JAVA SDN Controller, python scripts

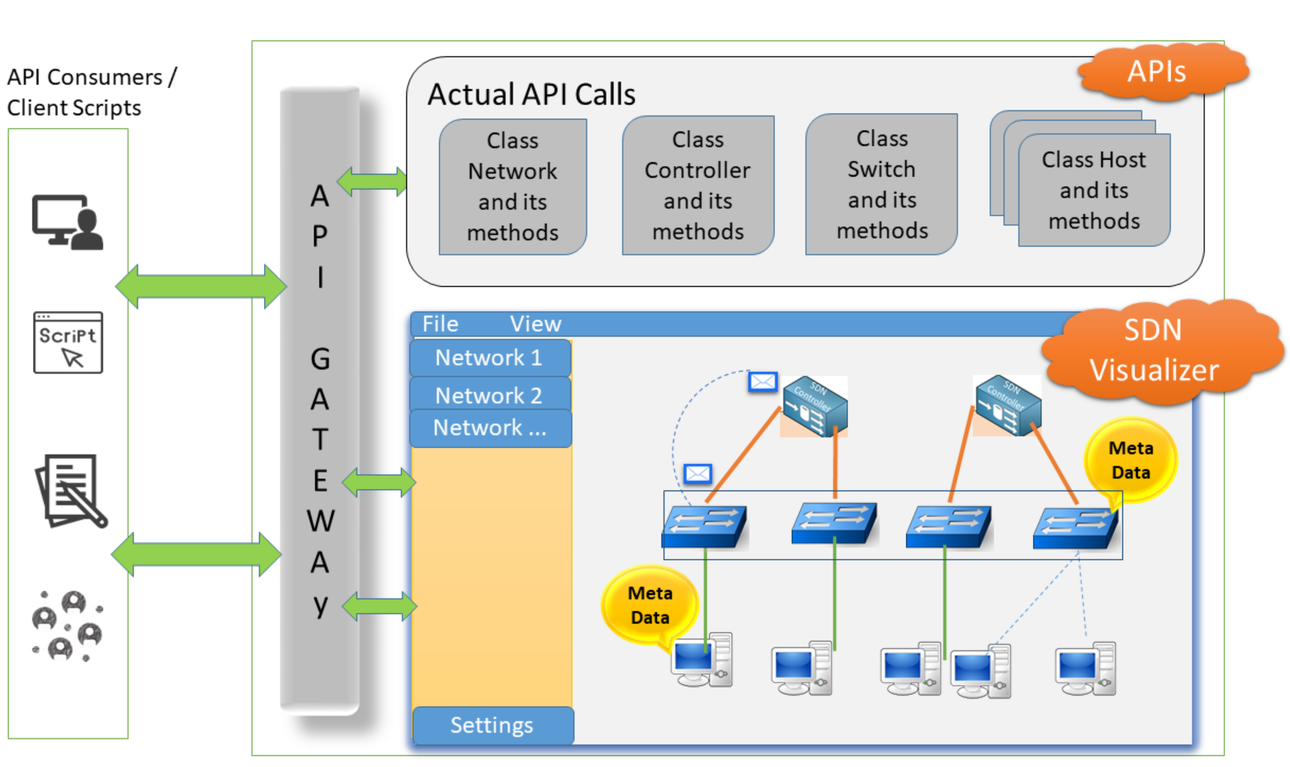
Challenges



Exsisting Approaches

Approach	Strength	Weakness
HPE Virtual Application Networks (VAN) SDN Controller / Aruba Network Visualizer App.	➢ Provide dynamic traffic capture with real-time ➢ Detailed network monitoring	➢ This product has been discontinued and is not for sale by HPE in any region. ➢ Dependency on Server: Aruba VAN SDN Controller software
SPEAR : SDN Narmox Spear (application enhances the functionality of HPE VAN SDN Controller)	➢ Complete tool for SDN network administration ➢ Manage network traffic ➢ Shows graphical overview of network‘s current state	➢ Dependency on Server: Aruba VAN SDN Controller software ➢ Not open source: Trial Licence for 14 days and further requires Commercial Licence
Visual Network Description (VND)	➢ Authoring of SDN Network Scenarios via GUI. ➢ Automatic creation of Mininet Scripts ➢ Automatic creation of Openflow Controllers Scripts	➢ Drag and drop components ➢ Cannot be accessed by code
Mininet GUIs: consoles.py and miniedit.py	➢ GUI for creating a Mininet ➢ Display details of each node in the network	➢ No runtime visualization for the network and its architecture ➢ Cannot change the number of nodes dynamically
Mininet Editor	➢ Visualizes Mininet ➢ Apply changes via drag and drop ➢ Export topology and create new Mininet	➢ Cannot be accessed by code ➢ Dependency on server/website ➢ No runtime visualization

Our Solution



API Implementation:

➢ Use **Python** as base to implement an APIs with the desired function-calls

e.g. sendMessage(to,from), addSwitch(…), addHost(…), addLink(..), onClick(…) create and manipulate the necessary objects in Python

➢ Use **TCP** as a protocol and **JSON** format for message-encoding

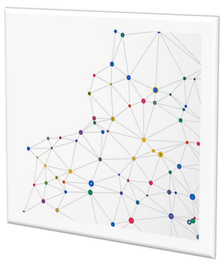
GUI :

➢ Displays the data in a Simple GUI using **D3js** or **gephi**

➢ Node-Links with different colors and thickness

➢ Update GUI according to the Python-objects and show the **network topology/map**

➢ Display **meta-data** ‘onClick’ event on the GUI-objects



Future Steps

➢ Improve overall functionality by adding more APIs

➢ Add Real-time update feature for complete network

➢ Add detailed network moitoring

References and acknowledgements: ***Icon made by Freepik from*** *www.flaticon.com*, *http://spear.narmox.com/*, https://github.com/ramonfontes/vnd, https://support.hpe.com/hpsc/doc/public/display?docId=emr_na-c03967699