

Who has heard of Saas?



Who has used Saas?





Introduction to Saas

- Saas stands for Syntactically Awesome Stylesheets which was developed in 2007.
- It is an extension of CSS .
- Saas is a CSS preprocessor.
- Saas is completely compatible with all versions of CSS.
- Saas reduces repetition and therefore saves time.
- Sass was designed by Hampton Catlin and developed by Natalie Weizenbaum in 2006.



How it Works

- Sass compiles into CSS files.
- Two formatting conventions
 1. `.sass`
 2. `.scss`



Features

Sass has 5 primary features:-

1. Variables
2. Nesting
3. Mixins
4. Partials
5. Import



Variables

Variables are a way to store information which you can use later.

Sass uses a \$ symbol, followed by a name, to declare a variable.

```
1
2  $textColor: white;
3  $fontSize: 24px;
4
5  body{
6    font-size: $fontSize;
7    color: $textColor;
8  }
9
```




Nesting

In CSS, the rules are defined one by one, but Saas allows you to define nested properties.

Many css properties have the same prefix like font-family,font-size,font-weight.

With saas you can write them as nested properties.



```
scss > main.scss > ...
```

```
$textColor: white;  
$fontSize: 24px;
```

```
.div1 {  
  .h1 {  
    color: $textColor;  
  }  
  .p {  
    font-size: $fontSize;  
  }  
}
```

```
css > main.css > ...
```

```
.div1 .h1 {  
  color: white;  
}
```

```
.div1 .p {  
  font-size: 24px;  
}
```




Mixins

@mixin directive allows you to create css code that be reusable throughout the website.

@include directive allows you to use the mixin.



```
index.html  ? main.scss x # main.css
scss > ? main.scss > ...
@mixin commonStyle(){
  padding-top: 20px;
  background-color: green;
  text-align: center;
}

.h1{
  @include commonStyle();
  border-width: 2px;
  border-color: red;
}
```

```
index.html  ? main.scss # main.css
> css > # main.css > ...
1
2
3 .h1 {
4   padding-top: 20px;
5   background-color: green;
6   text-align: center;
7   border-width: 2px;
8   border-color: red;
9 }
10
11
12
13
14
15
```



Partials

By default Sass transpiles all the `.scss` files directly. However, if you want to import a file you do not need to transpile directly.

Sass has a mechanism for this. If you start the filename with an underscore, Sass will not compile it. Files named this way are called partials in Sass.

> scss > ? _abc.scss > ...

```
@mixin fun2(){  
  background-color: red;  
  color: white;  
  width: 100px;  
  height: 100px;  
}
```

scss > ? main1.scss > ...

```
@import "abc";
```

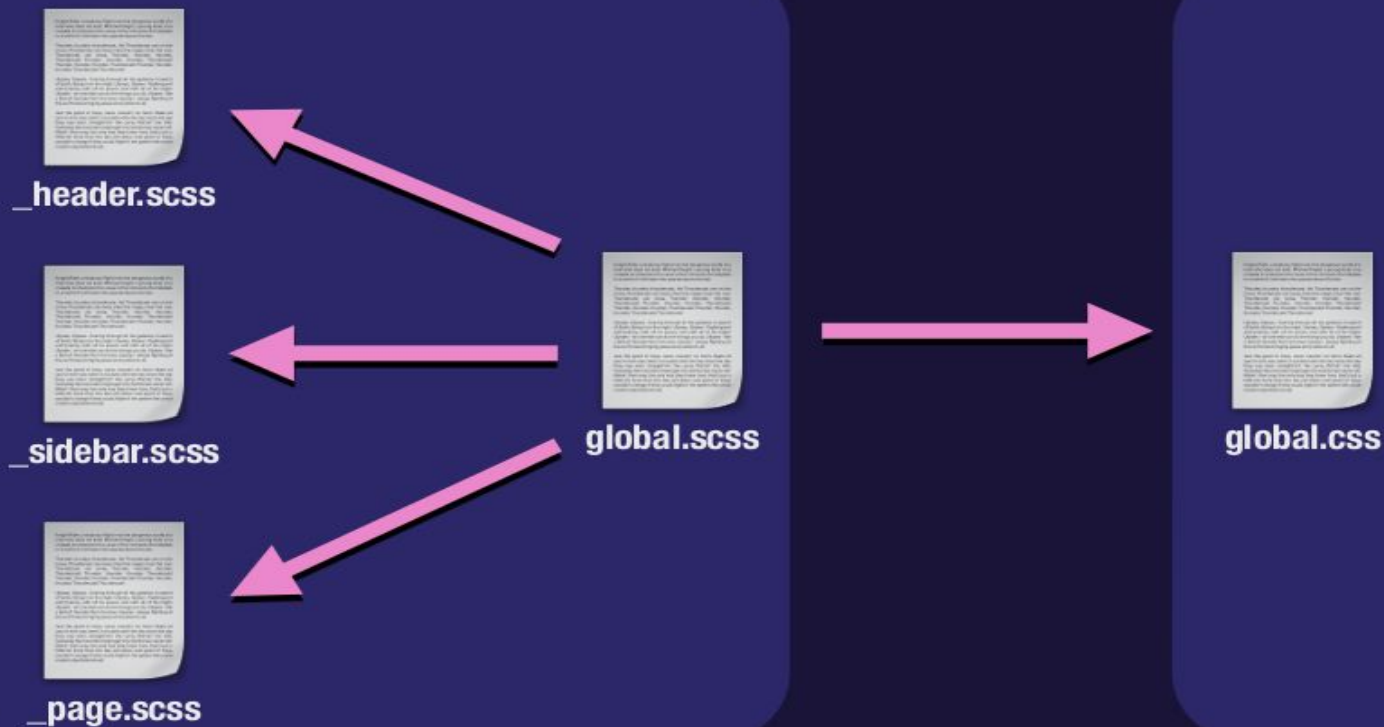
```
.h1{  
  @include fun2();  
  text-align: center;  
}
```

ex.html ? main.scss ? _abc.scss

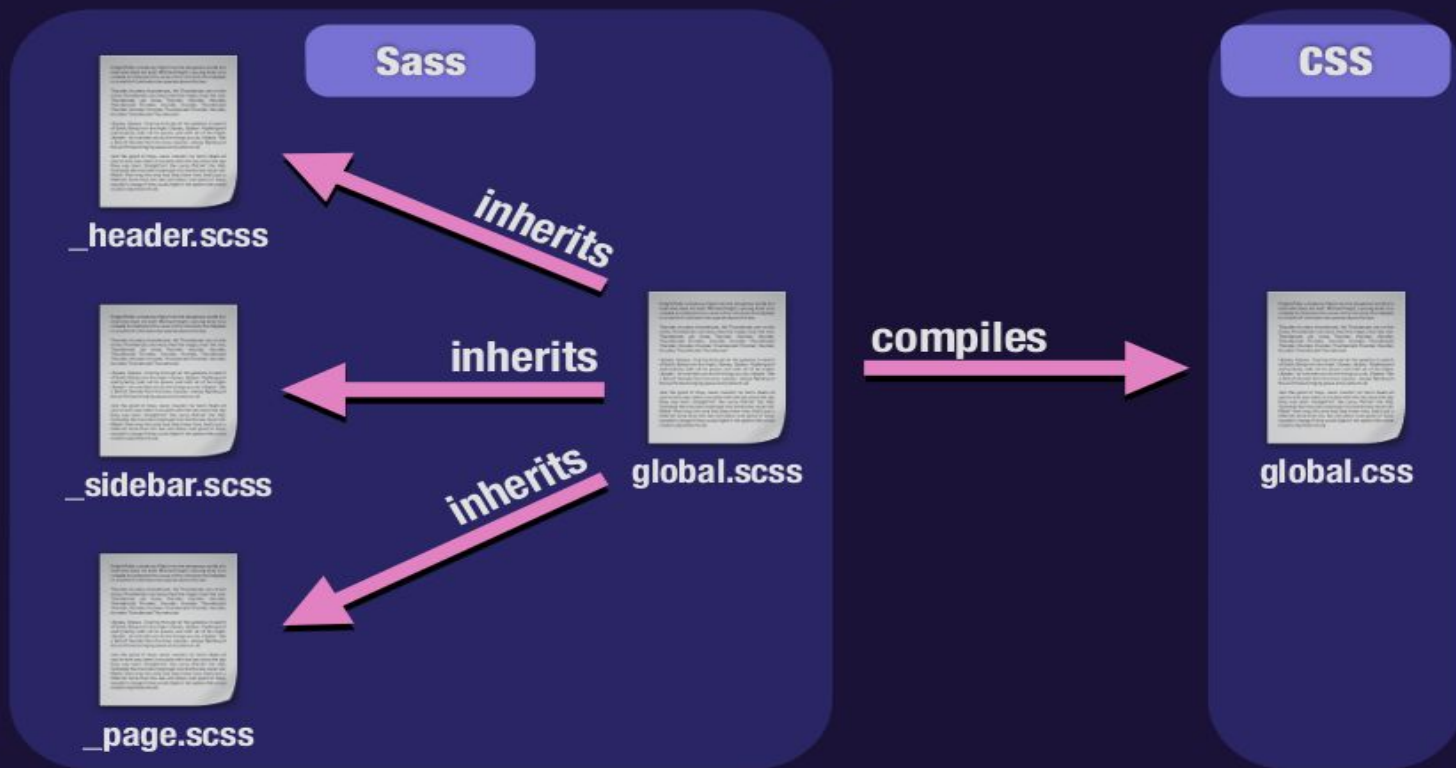
css > # main1.css > ...

```
.h1 {  
  background-color: red;  
  color: white;  
  width: 100px;  
  height: 100px;  
  text-align: center;  
}
```

Visualizing Partials



Visualizing Partials





Operators

1. Arithmetic Operator :- Sass provide arithmetic operation over styling

1. Addition :- We can add value . Just to make sure given value are in same format

```
p {  
  font-size: 10px + 2em; // *error: incompatible unit  
  font-size: 10px + 6px; // 16px  
  font-size: 10px + 6;   // 16px  
}
```



Operators

2. Subtraction : - We can subtract different values

```
div {  
    height: 12% - 2%;  
    margin: 4rem - 1;  
}
```




Operators

3. Multiplication : - We can multiply value

2.5K The star is used for multiplication. Just like with `calc(a * b)` in `styl`

```
p {  
  width: 10px * 10px;           // *error  
  width: 10px * 10;             // 100px  
  width: 1px * 5 + 5px;         // 10px  
  width: 5 * (5px + 5px);       // 50px  
  width: 5px + (10px / 2) * 3;  // 20px  
}
```



Operators

4. Division :- We can divide values

```
p {  
    top: 16px / 24px  
    top: (16px / 24px)  
    top: #{ $var1 } / #{ $var2 };  
    top: $var1 / $var2;  
    top: random(4) / 5;  
    top: 2px / 4px + 3px  
}
```



Comparison Operators

These are the comparison operator which are used :-

Operator	Example	Description
==	<code>x == y</code>	returns true if x and y are equal
!=	<code>x != y</code>	returns true if x and y are not equal
>	<code>x > y</code>	returns true if x is greater than y
<	<code>x < y</code>	returns true if x is less than y
>=	<code>x >= y</code>	returns true if x is greater than or equal to y
<=	<code>x <= y</code>	returns true if x is less than or equal to y



Comparison Operator

We can try to write @mixins which will choose padding size if it is greater

```
@mixin spacing($padding, $margin) {  
  @if ($padding > $margin) {  
    padding: $padding;  
  } @else {  
    padding: $margin;  
  }  
}  
  
.container {  
  @include spacing(10px, 20px);  
}
```



Logical Operator

Logical Operator which are used for simple Logical Operations .

Operator	Example	Description
and	x and y	returns true if x and y are true
or	x or y	returns true if x or y is true
not	not x	returns true if x is not true



Logical Operator

We can use Sass Logical Operator to create button color class that changes its background color according to its width.

```
@mixin button-color($height, $width) {  
  @if(($height < $width) and ($width >= 35px)) {  
    background-color: blue;  
  } @else {  
    background-color: green;  
  }  
}  
  
.button {  
  @include button-color(20px, 30px)  
}
```



Control Flow Statement

SCSS has `function()` and `@directive` (also known as Rules).

1. Function :- A function usually has parenthesis appended to the of function name.
2. Directive :- A directive or rule starts with @.

Type of `function()` and `@directive` are given below :-

1. `If()` :- `If()` is a function .This function will return one of the two values according to the conditions.



Control Flow Statement

IF function usage :- Here , if function will return one value that is 1px among these two values according to the conditions given.

```
/* Using if() function */  
if(true, 1px, 2px) => 1px  
if(false, 1px, 2px) => 2px
```




Control Flow Statement

2. @IF directive :- This directive is used to branch out based on the conditions.

@IF directive usage :-

```
/* Using @if directive */  
p {  
    @if 1 + 1 == 2 { border: 1px solid; }  
    @if 7 < 5      { border: 2px dotted; }  
    @if null       { border: 3px double; }  
}
```



Control Flow Statement

3. @FOR directive :- @FOR directive is used for repeating CSS definition multiple times in a row.

@FOR directive Usage :- Here ,for directive defines i from 1 to 5.

```
@for $i from 1 through 5 {  
  .definition-#{ $i } { width: 10px * $i; }  
}
```



Control Flow Statement

Output for FOR directive :-

```
.definition-1 { width: 10px; }  
.definition-2 { width: 20px; }  
.definition-3 { width: 30px; }  
.definition-4 { width: 40px; }  
.definition-5 { width: 50px; }
```



Control Flow Statement

4. @While directive :- @While directive is used for repeating CSS definition multiple times .

@While directive usage :-

```
$index: 5;
@while $index > 0 {
    .element-#{ $index } { width: 10px * $index; }
    $index: $index - 1;
}
```



Control Flow Statement

While Directive Output :-

```
.element-5 { width: 50px; }  
.element-4 { width: 40px; }  
.element-3 { width: 30px; }  
.element-2 { width: 20px; }  
.element-1 { width: 10px; }
```



SASS Function

SASS Function :- Using SASS we can define simple function as we define in Simple Programming Language.

SASS Function :- Here three-hundred-px function will return 300 px .

```
@function three-hundred-px() {  
    @return 300px;  
}  
  
.name {  
    width: three-hundred-px();  
    border: 1px solid gray;  
    display: block;  
    position: absolute;  
}
```



SASS Directive

@Extend directive :- @extend directive lets you share a set of CSS properties from one selector to another selector .

@extend selector usage :-

```
.button-basic {  
  border: none;  
  padding: 15px 30px;  
  text-align: center;  
  font-size: 16px;  
  cursor: pointer;  
}  
  
.button-report {  
  @extend .button-basic;  
  background-color: red;  
}
```