

# Manju Kuah

manjukuah@gmail.com ❖ (503) 548-7109 ❖ manjukuah.github.io ❖ Corvallis, Oregon

---

## SUMMARY

---

4th year computer science major pursuing an Undergraduate Certificate in Cybersecurity from OSU. I am looking for work to gain experience with different fields within Cybersecurity such as Malware Analysis, Pen Testing and Network Defence.

## PROJECTS

---

### ORTSOC Infrastructure

Senior capstone project to design infrastructure for the Oregon Research & Teaching Security Operations Center (ORTSOC), a student-staffed Security Operations Center (SOC) designed to vocationally teach students how a SOC works and how to be a security analyst. Provides security operations for small organizations that may not be able to afford the services of a well-known or established SOC. This infrastructure exclusively uses zero-cost software (Zeek, Elasticstash, Ansible) to keep the operating costs of the ORTSOC at a minimum for the clients.

## SKILLS

---

### Programming

- 4 years C, C++
- 4 years Python,
- 4 years x86 Assembly
- 4 years HTML/CSS/JavaScript
- \*sh, PowerShell
- Git
- Linux/Windows/Mac/Android
- YAML/XML/JSON

### Security

- Malware Analysis
  - IDA Pro/Hex-rays Decompiler, gdb
- Binary Exploitation
  - pwntools
- Network Security
  - Zeek, Wireshark
- Log Management
  - Elasticsearch, Logstash
- Automation
  - Ansible

## EDUCATION

---

### Oregon State University

*Degree: Bachelor of Science, Major: Computer Science, Cybersecurity*

Key Computer Science courses:

- **Network Security**
  - In-depth research on Buffer Overflow Attacks, Public key infrastructure, IPSec
  - Built a two-factor authentication application. Generates a Time-Based One Time Password (TOTP) as a QR code that is readable by Google Authenticator.
- **Operating Systems I,II**
  - Built JOS, an educational OS based on linux architecture. Professionally debug using GDB.
- **Analysis of Algorithms**
  - In-depth analysis of algorithms, programmed various algorithms with efficient runtimes. (Python)
- **Architecture and Assembly Language**
  - Programmed a rhythm clicking game entirely in x86 assembly language.
- **Cryptography**
  - pseudorandom generators, block ciphers, hash functions, etc.
- **Computer Networks**
  - Network principles, concepts, in-depth internet protocols.

**Estimated Graduation Date: June, 2022**

*Corvallis, OR*