```
1 #include <stdio.h>
 2
 3 #define MAX STRING LENGTH 512
 4
 5 int main(void)
 6 {
 7
       //function prototype
       void MyStrcpy(char[], char[]);
 8
 9
10
       //variable declaraions
11
       // *** A 'STRING' IS AN ARRAY OF CHARACTERS ... so char[] IS A char ARRAY AND ➤
12
         HENCE, char[] IS A 'STRING' ***
13
       // *** AN ARRAY OF char ARRAYS IS AN ARRAY OF STRINGS !!! ***
14
       // *** HENCE, char[] IS ONE char ARRAY AND HENCE, IS ONE STRING ***
15
       // *** HENCE, char[][] IS AN ARRAY OF char ARRAYS AND HENCE, IS AN ARRAY OF
         STRINGS ***
16
17
       //Here, the string array can allow a maximum number of 5 strings (5 rows) and ➤
          each of these 5 strings can have only upto 10 characters maximum (10
       char strArray[5][10]; // 5 ROWS (0, 1, 2, 3, 4) -> 5 STRINGS (EACH STRING CAN →
18
         HAVE A MAXIMUM OF 10 CHARACTERS)
19
       int char_size;
20
       int strArray size;
21
       int strArray_num_elements, strArray_num_rows, strArray_num_columns;
22
       int i;
23
24
       //code
25
       printf("\n\n");
26
27
       char_size = sizeof(char);
28
29
       strArray_size = sizeof(strArray);
       printf("Size Of Two Dimensional ( 2D ) Character Array (String Array) Is = %d >
30
         \n\n", strArray_size);
31
32
       strArray_num_rows = strArray_size / sizeof(strArray[0]);
33
       printf("Number of Rows (Strings) In Two Dimensional ( 2D ) Character Array
          (String Array) Is = %d\n\n", strArray num rows);
34
35
       strArray_num_columns = sizeof(strArray[0]) / char_size;
36
       printf("Number of Columns In Two Dimensional ( 2D ) Character Array (String
         Array) Is = %d\n\n", strArray_num_columns);
37
38
       strArray_num_elements = strArray_num_rows * strArray_num_columns;
       printf("Maximum Number of Elements (Characters) In Two Dimensional ( 2D )
39
         Character Array (String Array) Is = %d\n\n", strArray_num_elements);
40
41
       // *** PIECE-MEAL ASSIGNMENT ***
42
       MyStrcpy(strArray[0], "My");
       MyStrcpy(strArray[1], "Name");
43
```

```
...ignment\02-StringArray\01-StringByString\StringByString.c
```

```
2
```

```
MyStrcpy(strArray[2], "Is");
45
        MyStrcpy(strArray[3], "Pradnya");
        MyStrcpy(strArray[4], "Gokhale");
46
47
48
        printf("\n\n");
49
        printf("The Strings In the 2D Character Array Are : \n\n");
50
51
        for (i = 0; i < strArray_num_rows; i++)</pre>
52
            printf("%s ", strArray[i]);
53
        printf("\n\n");
54
55
56
        return(0);
57 }
58
59 void MyStrcpy(char str_destination[], char str_source[])
60 {
61
        //function prototype
62
        int MyStrlen(char[]);
63
64
        //variable declarations
65
        int iStringLength = 0;
66
        int j;
67
        //code
68
69
        iStringLength = MyStrlen(str_source);
70
        for (j = 0; j < iStringLength; j++)</pre>
71
            str_destination[j] = str_source[j];
72
73
        str_destination[j] = '\0';
74 }
75
76 int MyStrlen(char str[])
77 {
78
        //variable declarations
79
        int j;
80
        int string_length = 0;
81
82
        //code
        // *** DETERMINING EXACT LENGTH OF THE STRING, BY DETECTING THE FIRST
          OCCURENCE OF NULL-TERMINATING CHARACTER ( \0 ) ***
84
        for (j = 0; j < MAX_STRING_LENGTH; j++)</pre>
85
            if (str[j] == '\0')
86
87
                break;
88
            else
89
                string_length++;
90
91
        return(string_length);
92 }
93
```