Manjunath S

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EDUCATION

- **Acharya Institute of Technology**   Bangalore, India
  Bachelor of Technology - Computer Science Engineering; CGPA: 7.5   *July 2017 - June 2021*

- **Seshadripuram PU College**   Bangalore, India
  Higher Secondary; Percentage: 90.16%   *July 2015 - April 2017*

SKILLS SUMMARY

- **Languages**:   JAVA, PYTHON, C, HTML, CSS, JAVASCRIPT, REACT JS, SELENIUM
- **Tools**:   GIT, Intellij, Eclipse, Postman
- **Operating Systems**:   Linux, Windows

PROJECTS

- **CRICKET MATCH ANALYSIS AND PERDICTION**:
  A Machine Learning project with cricket score prediction, match winner prediction and players statistics.
  Technology used: Python, Flask, Machine Learning for Backend and HTML, CSS for frontend.
- **C2C E-COMMERCE**:
  Web development project where consumer sells his goods or services to other consumers.
  Technology used: HTML, CSS for Frontend, PHP for Backend and SQl database.
- **OPTICAL MANAGEMENT SYSTEM**:
  Database management software to store customer details with their optical data using Python, Tkinter and SQL.

EXPERIENCE

- **Betsol Software (India) Pvt. Ltd.**
  Associate Software Engineer   *Aug 2021 - Present*
    - Automated Rest Api's using Rest assured, Java, Maven and JSON.
    - Worked on UI automation using Selenium, Java.

- **Brainovision Solutions (India) Pvt. Ltd.**   Remote
  Machine Learning intern   *Sep 2020 - Oct 2020*
    - Task: Build a ML model to predict whether patients have diabetes or not using random forest with data visualization.
    - Technology used: ML, PYTHON, PANDAS, SCIKIT-LEARN

CERTIFICATES

- Machine Learning in Python - Udemy.
- Web Development – Udemy.

Languages

- Kannada, English, Telugu.

Interest

- Cricket.