

Statistics -1

Statistics- Mathematical branch that uses data for finding useful information for making decisions.

- **Descriptive Statistics** - Summarization of Data
- **Inferential Statistics** - Uses a hypothesis to conclude the result.

Variables -

- **Categorical** - Can be placed into categories - e.g - Marital Status(Yes or No), Seasons(Summer, Winter, Rainy)
- **Numerical** - That represents quantities - 1) Discrete - Finite values. e.g - No. of children, no. of apples in a shop. 2) Continuous - infinite in range. e.g - the weight of apples.

Descriptive Statistics -

MODULE-1 Measure of Central Tendencies-

- **Mean - Average of data.**
 1. Population Mean (μ) = $\Sigma X / N$, N number of the entire population
 2. Sample Mean(\bar{x}) = $\Sigma X / n$, n number of data in the sample taken
 3. Weighted Mean - Category wise - average.

$\bar{x} = \Sigma w_i x_i / \Sigma w_i$, where w_i is the weight.

e.

g - CGPA calculation -

Subject	Credits (Weight)	Points scored by the student
Maths	10	9
English	8	6
Science	9	9

The Cgpa will be calculated - $(10 \cdot 9) + (8 \cdot 6) + (9 \cdot 9) / (10 + 8 + 9) = 8.11$

Weighted mean = simple mean, when all the weights are equal.

4. Trimmed Mean - Removing the extreme values of the data before calculation of the mean.

e.g - In a class of 40 students, the marks of the students are 100, 65, 62, 63, 68, 59, bet 70-20. So, here 100 marks is the extreme value, so while calculating trimmed mean, it will be excluded as it can give a wrong impression about the average marks of students.

5. Geometric Mean

- $\bar{x}_g = \sqrt[n]{x_1 \cdot x_2 \cdots x_n}$

e.g - For calculating growth rate of a company.

- **Median - Middle value of the data.**

1. If n (number of data values) is odd - median = $(n+1)/2$ th value.
2. if n is even - median = mean($n/2$ th value & $n/2 + 1$ th value).
3. e.g - 4 5 6 - n=3, median value is $3+1/2 = 2$ nd value = " 5 "
4. 4, 5, 6, 7 --> average of 5 and 6 = "5.5 "

- **Mode - Most frequent values.**

Module-2 - Dispersion Measures

- **Variance - Measure of variability of data.**

$$\sigma^2 = \sum (x_i - \mu)^2 / N$$

- **Standard Deviation**

The "**Population** Standard Deviation":

$$\sigma = \sqrt{\frac{1}{N} \sum_{i=1}^N (x_i - \mu)^2}$$

The "**Sample** Standard Deviation":

$$s = \sqrt{\frac{1}{N-1} \sum_{i=1}^N (x_i - \bar{x})^2}$$

e.g - Scores of Dhoni and Kohli in the entire series -

Dhoni	Kohli
60	23
10	23
20	24
5	25

Total -95

Total-95

$\sigma = 21.61$

$\sigma=0.829$

Thus, the standard deviation of Kohli's Score is much less than Dhoni. This implies that Kohli is more consistent.

Standard Deviation **inversely proportional** consistency of data.

- **Percentile** - Relative standing/measure.

The pth percentile is a value so that **roughly p% of the data are smaller and (100-p)% of the data are larger**. To find pth percentile:

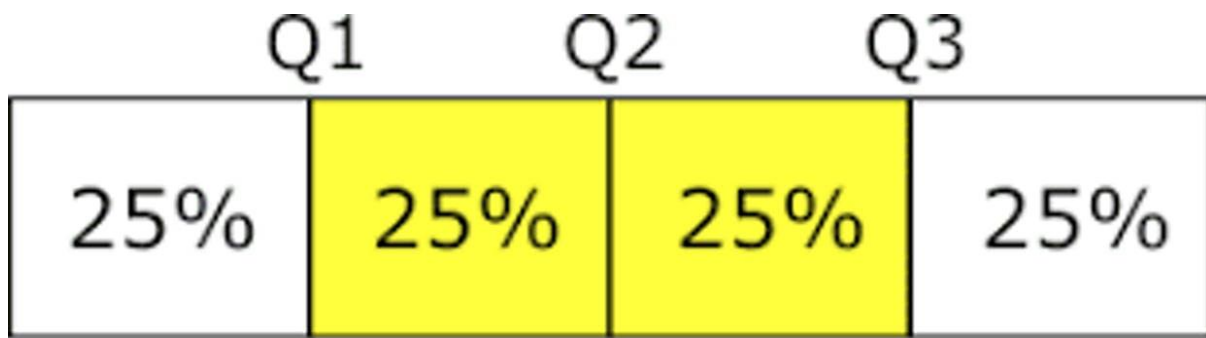
1. Arrange the data in ascending order.
2. Calculate $np/100$, where n is the number of data values, and
 - a) if the result is an integer, say i, take the average of the ith ordered data value and the next value
 - b) if not an integer, round the number up to the next integer, say j, take the jth ordered data value.

for eg - In an exam, if you score 90 percentile, that means you scored better than **90%** of people who took the **test**.

- **Quartile** - are values that divide your data into quarters.

1. First quartile: the lowest 25% of numbers
2. Second quartile: between 25.1% and 50% (up to the median)
3. Third quartile: 51% to 75% (above the median)

4. Fourth quartile: the highest 25% of numbers

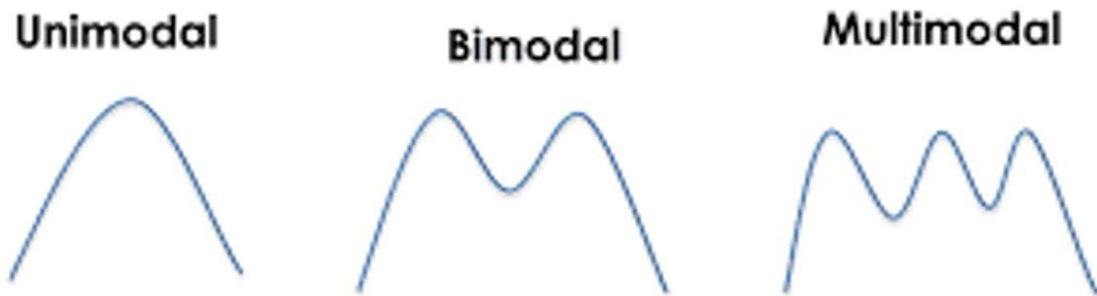


Interquartile Range
= $Q3 - Q1$

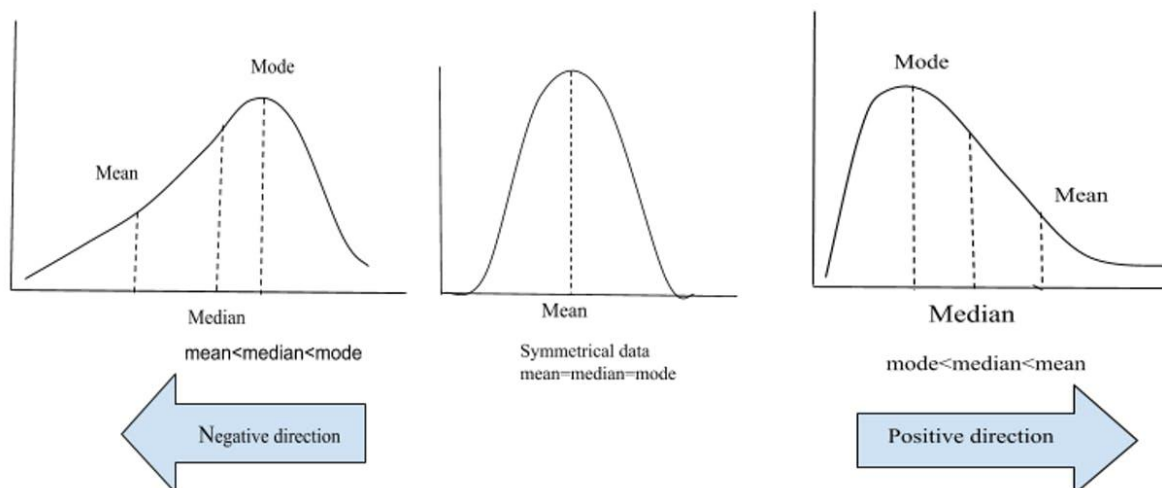
Q1 - 25 percentile, Q2 - 50 percentile and Q3 - 75 percentile.

MODULE -3 -Distribution Of Shape-

- **No. of peaks -**



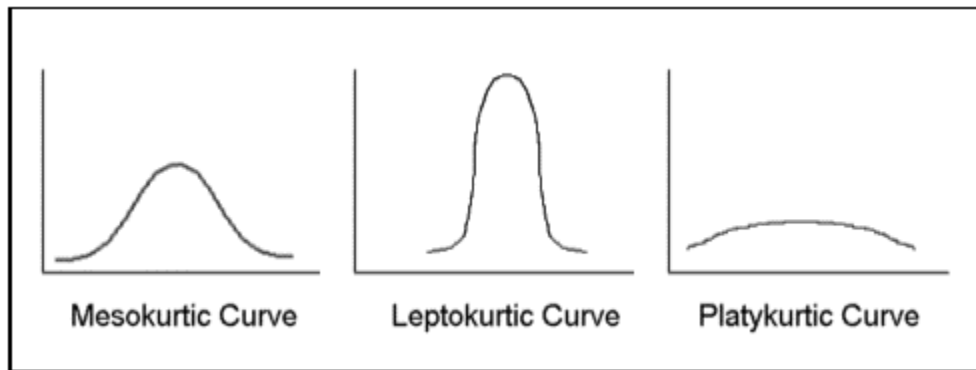
- **Skewness** - Measure of Symmetry



$$\text{Skewness}(S) = \frac{3(\mu - \text{Median})}{\sigma}$$

e.g - If we analyze the data of waiting time at a bank for cheque submission, for a month: The data will be positively skewed distribution as the first 10 days of the month the waiting time will be more as many people will come to issue their salaries.

- **Kurtosis - Measure peakness of data.**



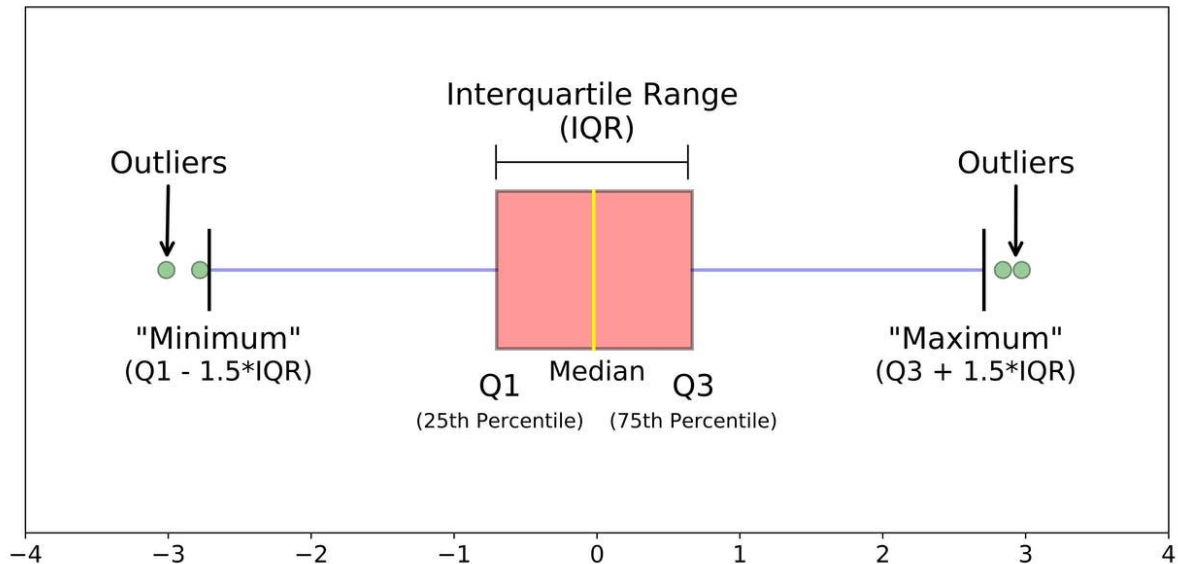
Leptokurtic- High and Thin, positive kurtosis

Mesokurtic - normally distributed. 0 kurtosis

Platykurtic- flat and spread out, negative kurtosis

e.g - if the distribution of salaries of employees is Leptokurtic-> More people have higher salaries, if it is Mesokurtic -> The salaries are equally distributed, Platykurtic-> more people have fewer salaries.

- **Box Plot** - Boxplots are a standardized way of displaying the distribution of data based on a five number summary ("minimum", first quartile (Q1), median, third quartile (Q3), and "maximum").



- Coefficient of variation- measure of the dispersion of data points in a data series around the mean.

$$CV = \sigma / \mu$$

MODULE-4 - OUTLIERS- data points that are far from other data points.(Extreme values). **We need to identify outliers and discard it from the data series** before making any further observation so that the conclusion made from the study gives more accurate results not influenced by any extremes or abnormal values.

WAYS OF FINDING OUTLIERS-

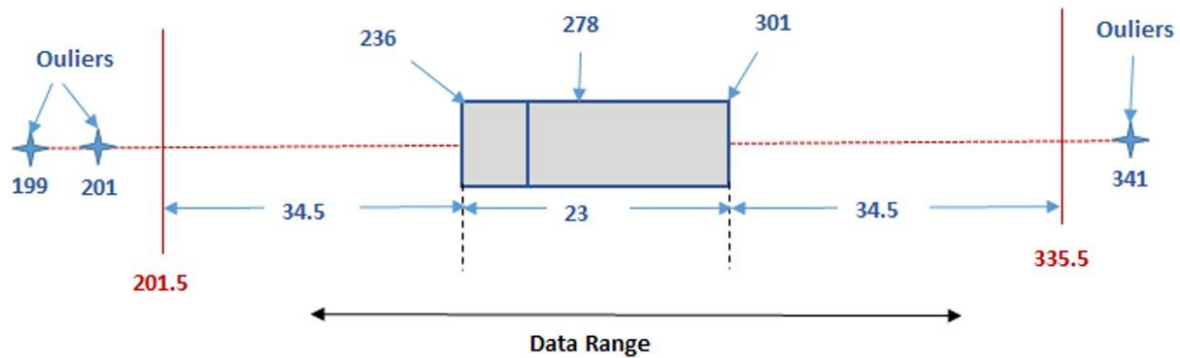
- Boxplots - Max limit - $Q1 - 1.5 \times IQR$, Min limit - $Q3 + 1.5 \times IQR$

So any value that will be more than the upper limit or lesser than the lower limit will be the outliers.

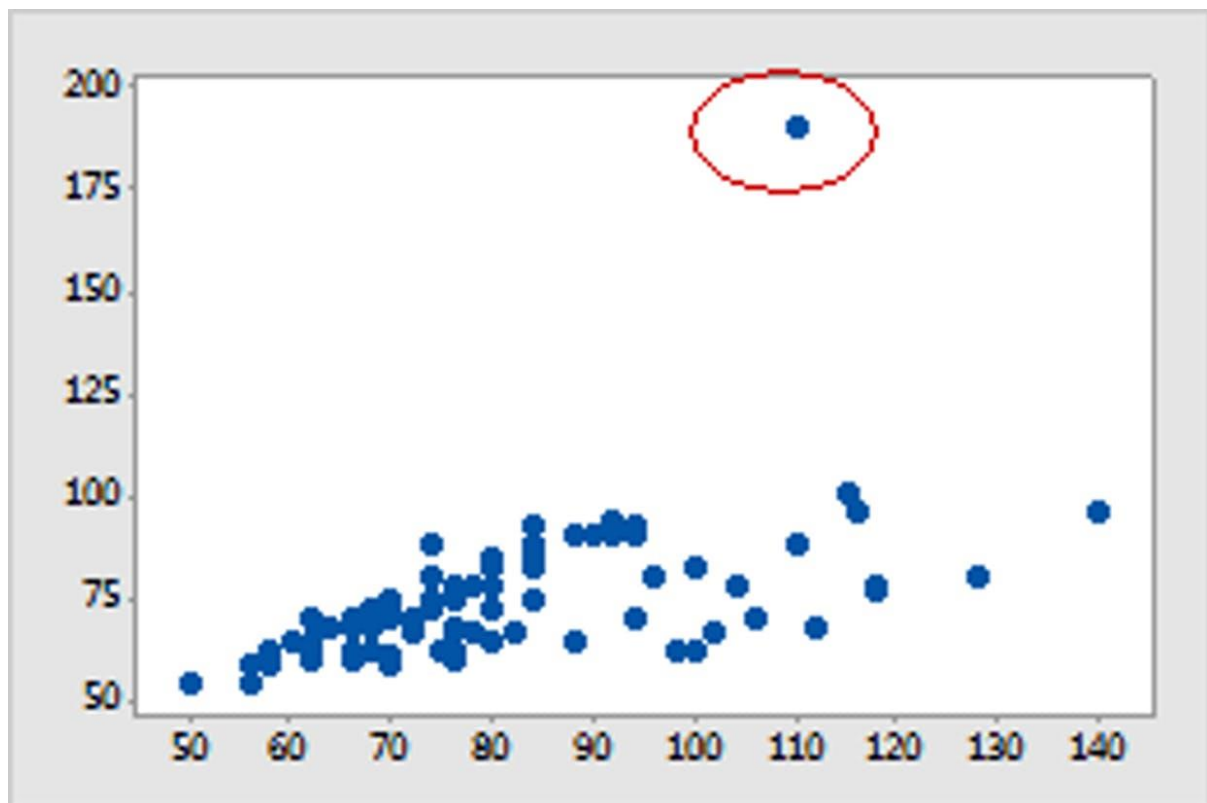
e.g -Let the data range be 199, 201, 236, 269,271,278,283,291, 301, 303, and 341

$$\text{Lower Quartile (Q1)} = \frac{1}{4} (n + 1) \text{th term}$$

$$\text{Upper Quartile (Q3)} = \frac{3}{4} (n + 1) \text{th term}$$



- Scatter plots -



This is used when x and y-axis values are continuous variables. The far away data points are outliers.