Rajalakshmi Engineering College

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Branch: REC

Department: I ECE FB

Batch: 2028

Degree: B.E - ECE



NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 7_COD_Question 2

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

Priya is developing a simple student management system. She wants to store roll numbers in a hash table using Linear Probing, and later search for specific roll numbers to check if they exist.

Implement a hash table using linear probing with the following operations:

Insert all roll numbers into the hash table. For a list of query roll numbers, print "Value x: Found" or "Value x: Not Found" depending on whether it exists in the table.

Input Format

The first line contains two integers, n and table_size — the number of roll numbers to insert and the size of the hash table.

The second line contains n space-separated integers — the roll numbers to insert.

The third line contains an integer q — the number of queries.

The fourth line contains q space-separated integers — the roll numbers to search for.

Output Format

The output print q lines — for each query value x, print: "Value x: Found" or "Value x: Not Found"

Refer to the sample output for formatting specifications.

Sample Test Case

```
Input: 5 10
21 31 41 51 61
3
31 60 51
Output: Value 31: Found
Value 60: Not Found
Value 51: Found
Answer
#include <stdio.h>
#define MAX 100
#define EMPTY -1 // This is the missing definition
void initializeTable(int table[], int size) {
  for (int i = 0; i < size; i++) {
    table[i] = EMPTY;
}
void insertIntoHashTable(int table[], int size, int arr[], int n) \{
 for (int i = 0; i < n; i++) {
     int key = arr[i];
```

```
int index = key % size;

// Linear pr
            // Linear probing in case of collision
            while (table[index] != EMPTY) {
               index = (index + 1) \% size;
            table[index] = key;
          }
       }
       int searchInHashTable(int table[], int size, int key) {
          int index = key % size;
          int start_index = index;
         // Linear probing to search the key
          while (table[index] != EMPTY) {
            if (table[index] == key)
               return 1;
            index = (index + 1) \% size;
            if (index == start_index)
               break;
          }
          return 0;
       int main() {
          int n, table_size;
          scanf("%d %d", &n, &table_size);
          int arr[MAX], table[MAX];
          for (int i = 0; i < n; i++)
            scanf("%d", &arr[i]);
          initializeTable(table, table_size);
          insertIntoHashTable(table, table_size, arr, n);
          int q, x;
        scanf("%d", &q);
          for (int i = 0; i < q; i++)
```

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```
scanf("%d", &x);
if (searchInHac'
printf/"
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           if (searchInHashTable(table, table_size, x))
              printf("Value %d: Found\n", x);
              printf("Value %d: Not Found\n", x);
         }
         return 0;
                                                                         Marks: 10/10
       Status: Correct
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